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import 'package:flutter/material.dart';
import 'screens/lock_screen.dart';

void main() {
  runApp(const DarbyApp());
}

class DarbyApp extends StatelessWidget {
  const DarbyApp({Key? key}) : super(key: key);

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Darby',
      theme: ThemeData(
        primarySwatch: Colors.blueGrey,
      ),
      home: const LockScreen(),
      debugShowCheckedModeBanner: false,
    );
  }
}
```