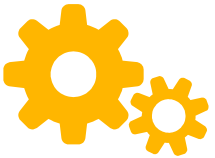
Chatbots with Personality

A Robust Bot



Robust

strongly formed or constructed

- Merriam Webster

able to **withstand** or **overcome adverse conditions**.

- Oxford Dictionary

Defend against bad input

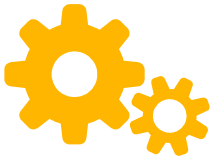
Syntax errors

You'll catch these as soon as you try and run it.
*E.g. missing colon after an **if** condition*

Semantic errors

Usually you'll find these after testing it a few times or asking a friend to try it.
E.g. Hello, what year were you born? 1993!
Sorry, you didn't enter a year I know.

http://interactivepython.org/runestone/static/thinkcspy/GeneralIntro/Syntaxerrors.html
http://interactivepython.org/runestone/static/thinkcspy/GeneralIntro/SemanticErrors.html



This lesson

Our bot was good, but sometimes users input **unexpected** things. Let's make our bot more *robust* to various situations.

Today, you'll learn:

- String methods (**strip**, **lower**, **upper**)
- The **in** keyword

Previously... the How's it Going bot

```
1   # How's it Going Bot
2   # Author: Angelica Lim
3   # Date: November 29, 2017
4
5   # Description: This bot will ask you how it's going and
6   # make a comment depending on how you answered
7
8   # Ask user how it's going
9
10  # Get the user's reply
11
12  # If they said Good, then reply Good!
13
14  # Otherwise, if they said Bad, then reply Oh no!
15
16  # In all other cases, reply "I see..."
```

String methods

```
5   # Description: This bot will ask you how it's going and
6   # make a comment depending on how you answered
7
8   # Ask user how it's going
9   print("How's it going?")
10
11  # Get the user's reply
12  reply = input()
13
14  # If they said Good, then reply Good! What went well?
15  if reply == "Good":
16    print("Good! Why, what went well?")
17
18    # Get their good thing
19    good_thing = input()
20
21    # Repeat what they said and comment about it.
22    print(good_thing.strip(".") + "? That's great.")
```

Everything in quotes is called a **string**.

You can use **string methods** like **.strip()**, etc.

Test how it works

```
5   # Description: This bot will ask you how it's going and
6   # make a comment depending on how you answered
7
8   # Ask user how it's going
9   print("How's it going?")
10
11  # Get the user's reply
12  reply = input()
13
14  # If they said Good, then reply Good! What went well?
15  if reply == "Good":
16    print("Good! Why, what went well?")
17
18    # Get their good thing
19    good_thing = input()
20
21    # Repeat what they said and comment about it.
22    print(good_thing.strip(".") + "? That's great.")
```

```
Python 3.6.1 (default, Dec 2015, 13:05:11)
[GCC 4.8.2] on linux
>
How's it going?
 Good
Good! Why, what went well?
 Ate a cookie.
Ate a cookie? That's great.
>
```

No more period!

String methods

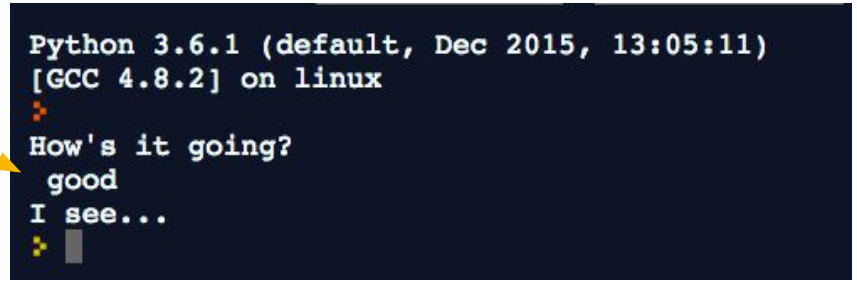
You can remove more than just the period. Try it!

	Example
Remove the characters . ! ? and space at the end of myString	myString.strip(".!? ")
Convert all the letters into lowercase	myString.lower()
Convert all the letters into uppercase	myString.upper()

http://interactivepython.org/runestone/static/thinkcspy/Strings/StringMethods.html (not 9.5.1)

How might we use lower()?

```
8   # Ask user how it's going
9   print("How's it going?")
10
11  # Get the user's reply
12  reply = input()
13
14  # If they said Good, then reply Good! What went well?
15  if reply == "Good":
16    print("Good! Why, what went well?")
17
18    # Get their good thing
19    good_thing = input()
20
21    # Repeat what they said and comment about it.
22    print(good_thing.strip(".") + "? That's great.")
23
24  # Otherwise, if they said Bad, then reply Oh no!
25  elif reply == "Bad":
26    print("Oh no!")
27
28  # In all other cases, reply "I see..."
29  else:
30    print("I see...")
```



How might we use lower()?

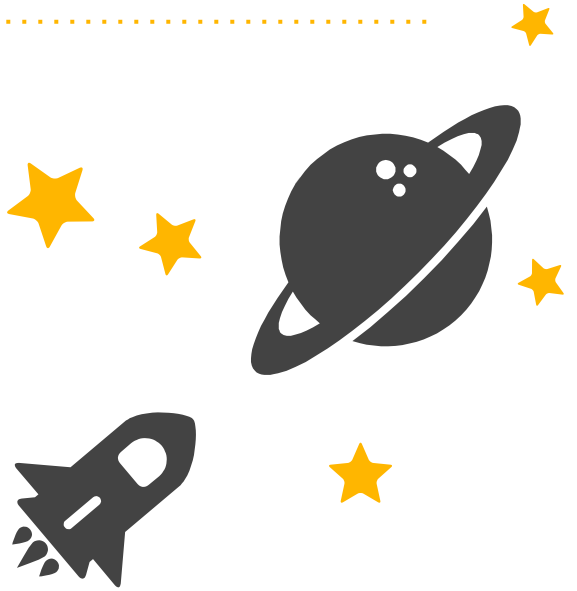
```
5  # Description: This bot will ask you how it's going and
6  # make a comment depending on how you answered
7
8  # Ask user how it's going
9  print("How's it going?")
10
11 # Get the user's reply
12 reply = input()
13
14 # If they said Good, then reply Good! What went well?
15 if reply.lower() == "good":
16   print("Good! Why, what went well?")
17
18   # Get their good thing
19   good_thing = input()
20
21   # Repeat what they said and comment about it.
22   print(good_thing.strip(".") + "? That's great.")
23
24 # Otherwise, if they said Bad, then reply Oh no!
25 elif reply == "Bad":
26   print("Oh no!")
27
28 # In all other cases, reply "I see..."
29 else:
30   print("I see...")
```

```
Python 3.6.1 (default, Dec 2015, 13:05:11)
[GCC 4.8.2] on linux
>
How's it going?
 good
Good! Why, what went well?
```

How might we use **upper()** in a similar way?

Your best friend has secrets

REPL: Read Evaluate Print Loop



```
input
 > reply = "Good"
 > reply.lower()
=> 'good'
 > reply.upper()
=> 'GOOD'
 > print(reply)
Good
 > print(reply.lower())
good
 > print(reply.upper())
GOOD
 >
```

You have an **interactive** Python console to try things out!

Note: You can either run your code or use the interactive console, but not both at the same time.

input clear

```
 > reply = "Good!!!"
 > reply.strip("!")
=> 'Good'
 > reply = "Good! Thanks."
 > reply.strip("!.")
=> 'Good! Thanks'
 > reply = "!Good!"
 > reply.strip("!")
=> 'Good'
 >
```

The in keyword

```
1   # A Horoscope Bot
2   # Author: Angelica Lim
3   # Date: Jan. 14, 2018
4
5   # Enter the year you were born
6   print("Please enter the year you were born: ")
7
8   # Get the year
9   year = input().strip(" ,!.")
10
11  # Make a list of numbers
12  pig_years = ["1935", "1947", "1959", "1971", "1983", "1995", "2007"]
13
14  # Check if they're a pig
15  if year in pig_years:
16    print("You are a lucky pig.")
17
18  # Don't know
19  else:
20    print("I don't have any information on that :/")
21
```

Check if <string> is in <list>

input clear

```
Python 3.6.1 (default, Dec 2015, 13:05:11)
[GCC 4.8.2] on linux
 :> years = ["1000", "2000", "3000"]
 :> "1000" in years
=> True
 :> "100" in years
=> False
 :>
```

Let's make a FoodBot

Make a bot that asks you about your favourite food dish. Then it suggests some restaurants in Vancouver with that dish!

Food Bot algorithm

```
1   # Food suggestion bot
2   # Author: Angelica Lim
3   # Date: Nov. 29, 2017
4   # Description: A bot to ask me about my favourite food in
      Vancouver. Then it could suggest a restaurants with that
      dish!
5
6   # Ask the user for a favourite dish, e.g. tempura
7   # Get the dish name, e.g. tempura
8   # Make a category such as Japanese, with a list of possible
      dishes
9   # Then suggest a Japanese restaurant if the user's favourite
      dish is tempura, or sushi, or sashimi
10
```

Food Bot in Python 3

```
1   # Food suggestion bot
2   # Author: Angelica Lim
3   # Date: Nov. 29, 2017
4   # Description: A bot to ask me about my favourite food in
      Vancouver. Then it could suggest a restaurants with that
      dish!
5
6   # Ask the user for a favourite dish, e.g. tempura
7   print("What is your favourite dish?")
8
9   # Get the dish name, e.g. tempura
10  dish = input().lower()
11
12  # Make a category such as Japanese, with a list of possible
      dishes
13  japanese_foods = ["tempura", "sushi", "sashimi"]
14
15  # Then suggest a Japanese restaurant if the user's favourite
      dish is tempura, or sushi, or sashimi
16  if dish in japanese_foods:
17    print("Oh, you should try Sushi Garden in Metrotown.")
18
```

in

in also works with lists

http://interactivepython.org/runestone/static/thinkcspy/Lists/ListMembership.html

Food Bot in Python 3

```
4   # Description: A bot to ask me about my favourite food in
      Vancouver. Then it could suggest a restaurants with that
      dish!
5
6   # Ask the user for a favourite dish, e.g. tempura
7   print("What is your favourite dish?")
8
9   # Get the dish name, e.g. tempura
10  dish = input().lower()
11
12  # Make a category such as Japanese, with a list of possible
      dishes
13  japanese_foods = ["tempura", "sushi", "sashimi"]
14  korean_foods = ["bibimbap", "kalbi"]
15
16  # Then suggest a Japanese restaurant if the user's favourite
      dish is tempura, or sushi, or sashimi. Etc
17  if dish in japanese_foods:
18    print("Oh, you should try Sushi Garden in Metrotown.")
19
20  elif dish in korean_foods:
21    print("Oh, try Ma Dang Goul on Denman.")
22
23  else:
24    print("I don't know what to do with you.")
```

Test your Food Bot

```
4   # Description: A bot to ask me about my favourite food in
      Vancouver. Then it could suggest a restaurants with that
      dish!
5
6   # Ask the user for a favourite dish, e.g. tempura
7   print("What is your favourite dish?")
8
9   # Get the dish name, e.g. tempura
10  dish = input().lower().strip("!.")
11
12  # Make a category such as Japanese, with a list of possible
      dishes
13  japanese_foods = ["tempura", "sushi", "sashimi"]
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16  # Then suggest a Japanese restaurant if the user's favourite
      dish is tempura, or sushi, or sashimi. Etc.
17  if dish in japanese_foods:
18    print("Oh, you should try Sushi Garden in Metrotown.")
19
20  elif dish in korean_foods:
21    print("Oh, try Ma Dang Goul on Denman.")
22
23  else:
24    print("I don't know what to do with you.")
25
```

```
[GCC 4.8.2] on linux
>
What is your favourite dish?
 Bibimbap!!!
Oh, try Ma Dang Goul on Denman.
>
```

Today's Review

1. Can we chain together **food = input().lower().strip("!.")**
2. If so, if the user input is **!!Ice cream!!!**, what does **print(food)** output?
3. How do we create a list of items?
4. How do we check that something is in that list?

For next time

Can you make your bot more robust using the **in** keyword and string methods?