3D ENVIRONMENT

Overall design element that I will be creating is a 90s themed bikie bar including assets like couches, neon bull sign and a beer mug. In order to create my elements I will go back and look at my previous designs then I will choose my favorite overall look and find out the style that will suit the overall look of my bikie bar.

Changes and considerations

Some changes I may make to my assets would be the overall colour scheme and look of my assets to make them blend together with my overall desgin.

Reference for materials

I have various references for my chosen assets, in order to create them I will create and finish my overall design concept.

Creating parts

Using maya I will be able to create the correct usage on my chosen assets to make them show off the realistic design elements.

Changes to asset list

At this point I have no changes to my asset list as I am very happy with the ones I have created/chosen.

Changes to software list

I have not changed my software list at this point i am sticking to the original softwares because I believe it is best for the way i want to scheme my design elements

Changes due to feedback

I would like to neaten my designs up and give them the aspect of the realistic look

PMI TABLE FROM MY PLANING DOC

| MYSELF		TEACHER
Plus -it's a very neat and compact desihn it gets across what message is trying to be told to an audience.		Plus- The muted colour scheme is true to the look of a bikie bar. There are also lots of details like the powerpoint and light switch to make it feel authentic.
Minus- a minus would be some measurements are very unrealistic and makes it look somewhat sloppy this would be a thing i would go back two and re do.		Minus- The angle of the couch looks a bit skewed. It would be good to put in the beer glass that you designed. The beer keg looks a bit rushed.
interesting- something i found interesting in my design was the overall design elements that really push the idea of it being a bikie bar.		Interesting- An idea might be to include some shelving and bottles behind the bar to make the scene feel more bar-like.

Grey boxing design
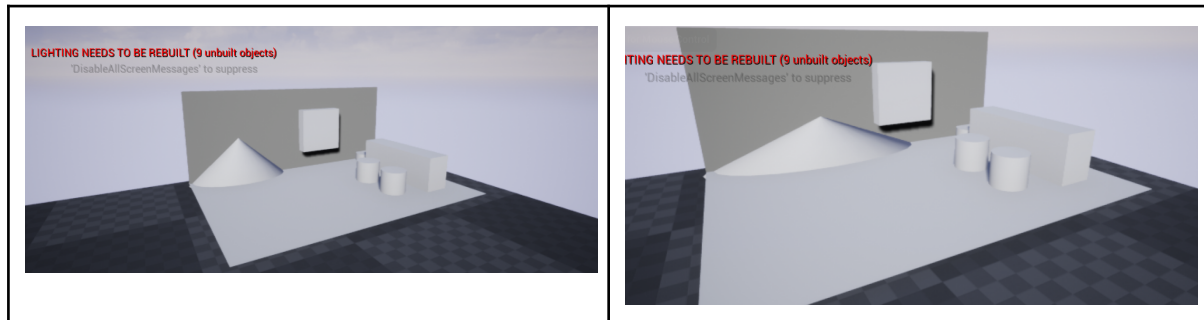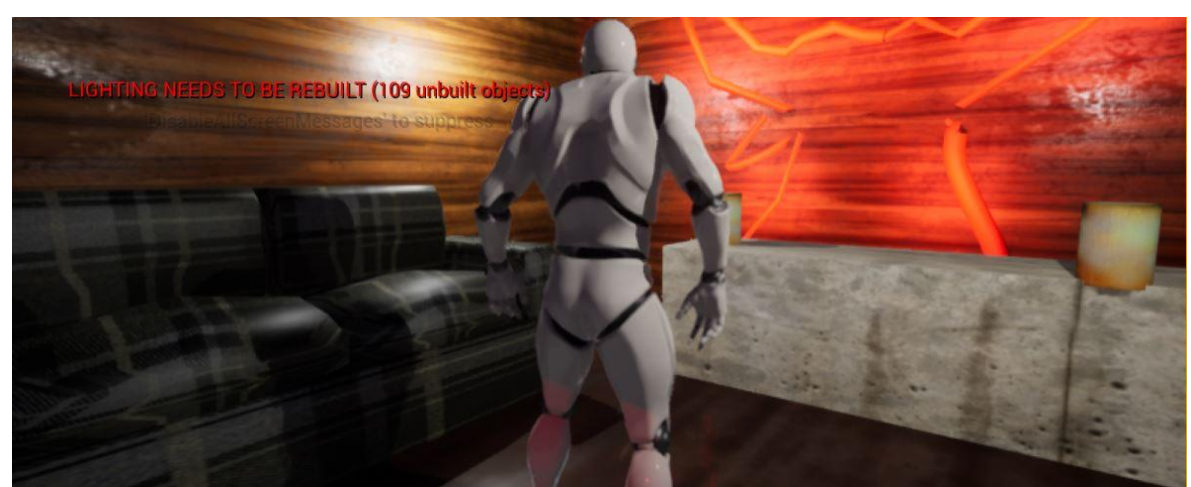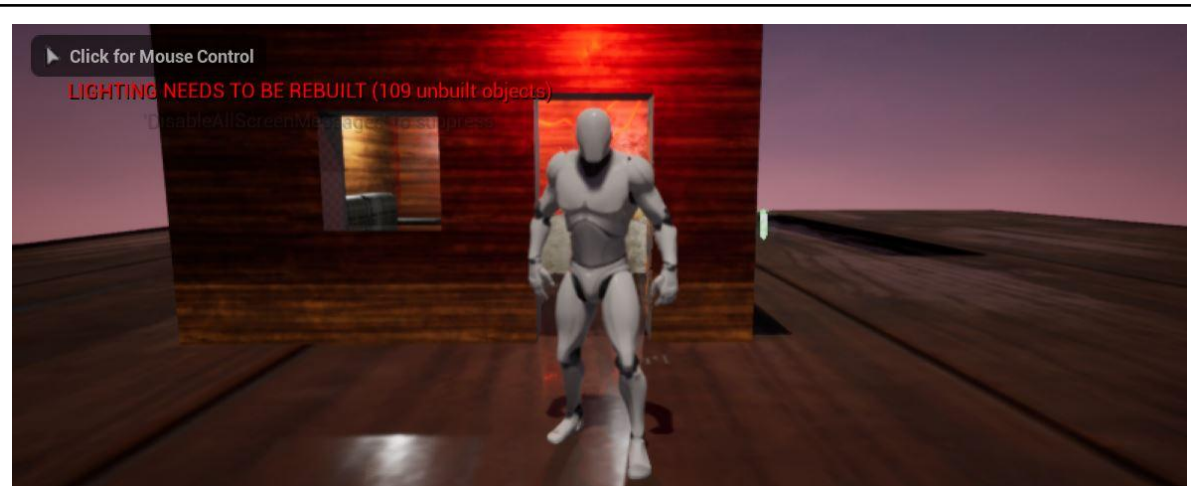

MY 3 ASSETS
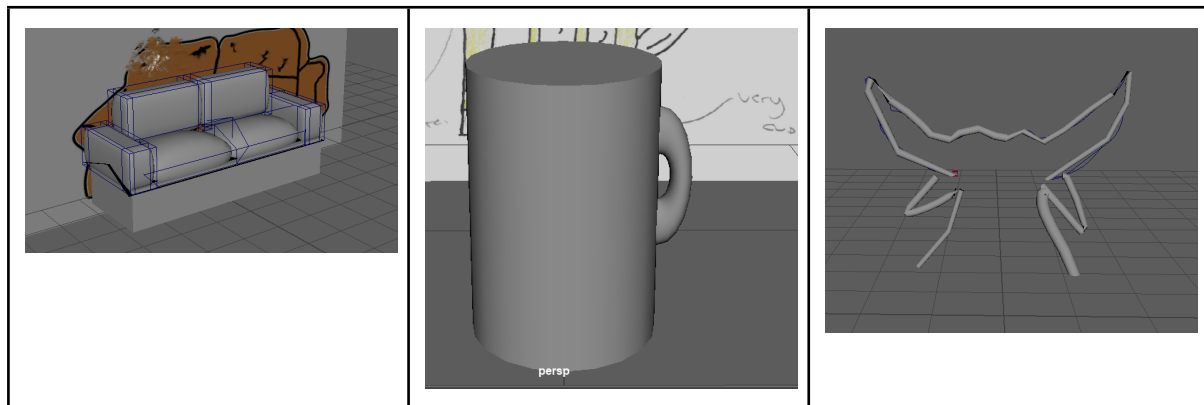
WIRE FRAMES
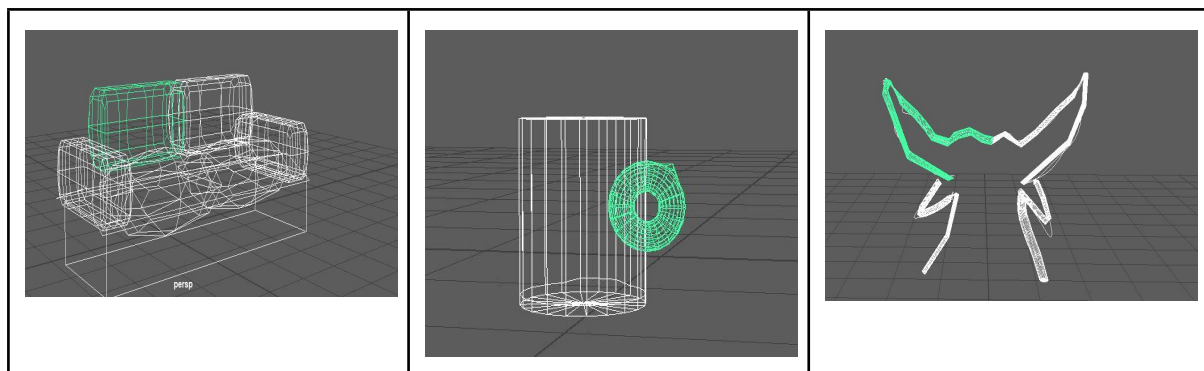
UV UNWRAP TEXTURES (THERE WAS NO INCLUDED TEXTURE FOR THE BULL, this was due to the shaping of the bull and it didnt need a texture only because it was gonna be clear anyway way with pops of colour.)
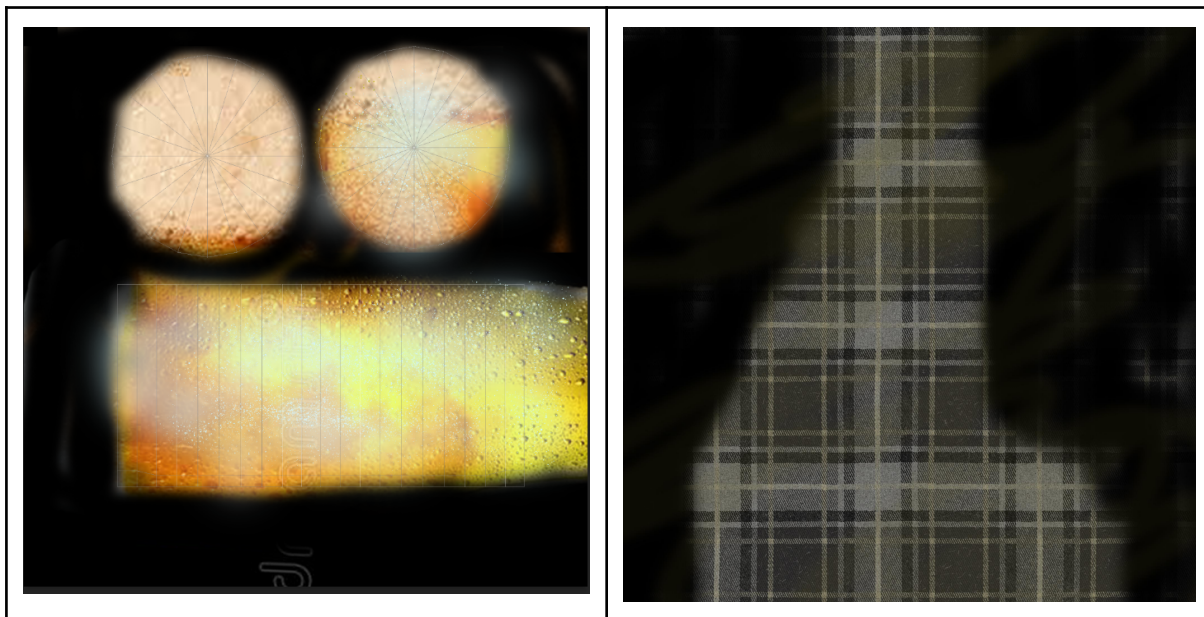
Final ASSETS designs

FINAL ENVIRONMENTAL DESIGN

Critical evaluation (post mortem questions)

- **What went well?**

The overall look and design of my assets and the way that they incorporated the bikie theme in my assets. I believe they blend in very well with the overall environment and the theme.

- **Describe any challenges that you encountered.**

A few challenges that I faced were the overall designing part of the assets and making them fit the theme and also managing my time within my work areas having faced a lockdown during this period it messed around with the overall designing time and not being able to seek face to face support made it difficult.another challenge that i faced was fitting the overall theme and criteria.

- What new skills / things did you learn?

The new skills that I learned was how to UV unwrap, it was interesting learning how to make the design into a 2d surface, I really enjoyed also creating the materials because I thought they blended well with the overall 3d design.

- Is there anything that you would do differently or like to improve on?

I would maybe change my dirama and the theme of my assets, only because I believe with the new skills I have learnt I will now be able to create cooler designs with a new overall theme. In the future some designs I would like to create would be maybe some locker rooms, kitchen, movie theater just to name a few, but I want to stick with that real life designs

- Did you find the feedback to be useful? If so, what changes did you make? If not, why did you not incorporate the feedback?

It made me change the smaller parts of my design that I may not have noticed and it helped with creating the overall design of my assets, and it helped with the overall look in the dirama, I believe by changing the smaller details really helped assist with the overall look of my chosen theme.