```
README:
```

General layout is as follows:

filesystem.h/c - 'hardware'/'disk' details

shell.h/c – command-line interpreter

fstree.h/c – directory tree data/structure

fsfile.h/c – functions for making new files/directories

fscommands.h/c – the actual commands required to be implemented (as stated in the assignment)

fs_shell.c – main; just sets up the filesystem and starts the interpreter

scripts used: (you can see the commands echo'd below anyway)

filecmds

moveanddelete

formatd

permissions

If anything's missing, please check https://github.com/darcykimball/fs.

The output below demonstrates currentd, chdir, and maked.

\$./fs_shell

init_disk(): Initializing disk...

new_fs_tree(): Initializing filesystem tree...

You start as user: 1

>>

>>

>>currentd

root

>>maked foo

>>chdir foo

>>currentd

root/foo

>>maked bar

>>chdir bar

>>currentd

root/foo/bar

>>chdir

>>currentd

root

>>chdir /foo/bar

>>currentd

root/foo/bar

>>

The output below demonstrates createf, extendf, trncf, listf, and sizef. (used script filecmds)

\$./fs_shell < filecmds

init disk(): Initializing disk...

new_fs_tree(): Initializing filesystem tree...

You start as user: 1

```
>>Your command was:
createf movie mov 10
>>Your command was:
listf movie
Index nodes for movie:
Index = 0, Offset = 10, Address (on disk) = 0
>>Your command was:
sizef movie
Blocks: 1
Bytes: 10
>>Your command was:
listfb
Free list indices:
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
>>Your command was:
dumpfs
Block 0:
AAAAAAA
AAAAAAA
AAAA0000
00000000
00000000
00000000
00000000
00000000
Block 1:
02000000
00000000
00000000
00000000
00000000
00000000
00000000
00000000
```

Block 2:

Block 3:

Block 4:

Block 5:

Block 6:

Block 7:

Block 8:

Block 9:

0A000000

Block 10:

0B000000

Block 11:

0C000000

Block 12:

0D000000

```
Block 13:
0E000000
00000000
00000000
00000000
00000000
00000000
00000000
00000000
Block 14:
0F000000
00000000
00000000
00000000
00000000
00000000
00000000
00000000
Block 15:
FFFFFFF
00000000
00000000
00000000
00000000
00000000
00000000
00000000
>>>>Your command was:
extendf movie 100
>>Your command was:
listf movie
Index nodes for movie:
Index = 0, Offset = 0, Address (on disk) = 0
Index = 1, Offset = 0, Address (on disk) = 32
Index = 2, Offset = 0, Address (on disk) = 64
Index = 3, Offset = 14, Address (on disk) = 96
>>Your command was:
sizef movie
Blocks: 4
Bytes: 110
>>Your command was:
listfb
Free list indices:
4
5
6
7
8
9
```

11

12

13

14

15

>>Your command was:

dumpfs

Block 0:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAAA

AAAAAAAA

AAAAAAA

Block 1:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 2:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 3:

AAAAAAA

AAAAAAA

AAAAAAA

AAAA0000

00000000

00000000

00000000

00000000

Block 4:

05000000

00000000

00000000

Block 5:

Block 6:

Block 7:

Block 8:

Block 9:

0A000000

Block 10:

0B000000

Block 11:

0C000000

Block 12:

0D000000

Block 13:

0E000000

Block 14:

0F000000

Block 15:

FFFFFFF

```
00000000
00000000
00000000
00000000
00000000
>>>>Your command was:
trncf movie 109
>>Your command was:
listf movie
Index nodes for movie:
Index = 0, Offset = 1, Address (on disk) = 0
>>Your command was:
sizef movie
Blocks: 1
Bytes: 1
>>Your command was:
listfb
Free list indices:
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
>>Your command was:
dumpfs
Block 0:
AA000000
00000000
00000000
00000000
00000000
00000000
00000000
00000000
Block 1:
02000000
00000000
00000000
00000000
```

Block 2:

Block 3:

Block 4:

Block 5:

D1 1 6

Block 6:

Block 7:

Block 8:

Block 9:

0A00000

Block 10:

0B000000

Block 11:

0C000000

Block 12:

0D000000

The output below mainly demonstrates movf, listd, and deletefd. (used script movanddelete)

```
$ ./fs_shell < movanddelete
init_disk(): Initializing disk...
new_fs_tree(): Initializing filesystem tree...
You start as user: 1
>>Your command was:
createf foo txt 100
>>Your command was:
createf bar img 33
>>Your command was:
createf baz doc 99
>>Your command was:
dumpfs
Block 0:
```

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 1:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 2:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 3:

AAAAAAA

00000000

00000000

00000000

00000000

0000000

00000000

00000000

Block 4:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 5:

AA000000

00000000

00000000

00000000

00000000

00000000

Block 6:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 7:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 8:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 9:

AAAAAA00

00000000

00000000

00000000

00000000

00000000

00000000

00000000

D1 1 40

Block 10:

0B000000

00000000

0000000

0000000

00000000

0000000

00000000

```
Block 11:
0C000000
00000000
00000000
00000000
00000000
0000000
00000000
0000000
Block 12:
0D000000
00000000
0000000
0000000
0000000
00000000
0000000
0000000
Block 13:
0E000000
00000000
00000000
0000000
0000000
00000000
00000000
00000000
Block 14:
0F000000
00000000
0000000
00000000
0000000
00000000
00000000
0000000
Block 15:
FFFFFFF
00000000
00000000
0000000
0000000
00000000
00000000
00000000
>>>>Your command was:
listd
   foo rdwr txt
                  1
                      100
   bar rdwr img
                   1
                       33
```

```
baz rdwr doc
                     1
                         99
>>>>Your command was:
maked grok
>>Your command was:
maked uber
>>Your command was:
listd grok
grok:
>>Your command was:
listd uber
uber:
>>Your command was:
listd
    foo rdwr txt
                        100
                    1
   bar rdwr img
                         33
                     1
   baz rdwr doc
                         99
                    1
   grok rdwr dir
                    1
                         0
   uber rdwr dir
                    1
                         0
>>>>Your command was:
movf foo grok
>>Your command was:
movf bar grok
>>Your command was:
listd/grok
/grok:
      foo rdwr txt
                          100
                      1
      bar rdwr img
                       1
                           33
>>Your command was:
listd /
/:
      baz rdwr doc
                           99
                       1
     grok rdwr dir
                       1
                            0
     uber rdwr dir
                            0
>>>>Your command was:
movf grok uber
>>Your command was:
listd /
/:
      baz rdwr doc
                       1
                           99
     uber rdwr dir
                            0
>>Your command was:
listd /uber
/uber:
                            0
     grok rdwr dir
                       1
>>Your command was:
listd /uber/grok
/uber/grok:
      foo rdwr txt
                          100
                      1
      bar rdwr img
                       1
                           33
```

```
>>>>Your command was:
listf baz
Index nodes for baz:
Index = 6, Offset = 0, Address (on disk) = 192
Index = 7, Offset = 0, Address (on disk) = 224
Index = 8, Offset = 0, Address (on disk) = 256
Index = 9, Offset = 3, Address (on disk) = 288
>>Your command was:
deletefd baz
>>Your command was:
listd
  uber rdwr dir
                 1
                     0
>>Your command was:
dumpfs
Block 0:
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
Block 1:
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
Block 2:
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
AAAAAAA
Block 3:
AAAAAAA
00000000
00000000
00000000
0000000
00000000
```

Block 4:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 5:

AA000000

Block 6:

0A000000

Block 7:

Block 8:

Block 9:

Block 10:

0B000000

Block 11:

0C000000

Block 12:

0D000000

Block 13:

0E000000

Block 14:

0F000000

Block 15: **FFFFFFF** >>>>Your command was: deletefd uber Moved back to root directory >>Your command was: listd >>Your command was: dumpfs Block 0: Block 1: Block 2: Block 3:

Block 4:

0000000

Block 5:

Block 6:

0A00000

Block 7:

00000000

Block 8:

Block 9:

D1 1 10

Block 10:

0B000000

Block 11:

0C000000

-1-1

Block 12:

0D000000

Block 13:

0E000000

Block 14:

0F000000

```
00000000
00000000
00000000
00000000
00000000
00000000
Block 15:
FFFFFFF
00000000
00000000
00000000
00000000
00000000
00000000
00000000
>>>>Your command was:
listfb
Free list indices:
5
4
3
2
1
0
9
8
7
6
10
11
12
13
14
15
>>
The output below demonstrates formatd. (used script formatd).
$ ./fs_shell < formatd
init_disk(): Initializing disk...
new_fs_tree(): Initializing filesystem tree...
You start as user: 1
>>Your command was:
createf foo txt 100
>>Your command was:
createf bar img 33
>>Your command was:
```

createf baz doc 99 >> Your command was:

maked grok

>>Your command was:

maked uber

>>Your command was:

movf foo grok

>>Your command was:

movf bar grok

>>Your command was:

movf grok uber

>>Your command was:

dumpfs

Block 0:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 1:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 2:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 3:

AAAAAAA

00000000

00000000

00000000

00000000

0000000

00000000

00000000

Block 4:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 5:

AA000000

00000000

0000000

00000000

0000000

00000000

00000000

00000000

0000000

Block 6:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 7:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 8:

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

AAAAAAA

Block 9:

AAAAAA00

00000000

00000000

00000000

Block 10:

0B000000

Block 11:

0C000000

Block 12:

0D000000

-1-1-1

Block 13:

0E000000

Block 14:

0F000000

Block 15:

```
FFFFFFF
00000000
00000000
00000000
00000000
00000000
00000000
00000000
>>>>Your command was:
formatd
Deleting filesystem tree...
Making new filesystem tree...
new_fs_tree(): Initializing filesystem tree...
Formatting disk...
init_disk(): Initializing disk...
>>Your command was:
listd
>>Your command was:
listfb
Free list indices:
0
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
>>Your command was:
dumpfs
Block 0:
01000000
00000000
00000000
00000000
00000000
00000000
00000000
00000000
Block 1:
02000000
```

Block 2:

Block 3:

Block 4:

Block 5:

Block 6:

Block 7:

Block 8:

0000000

Block 9:

0A000000

Block 10:

0B000000

Block 11:

0C000000

Block 12:

The output below demonstrates changing permissions and permissions checking.

init_disk(): Initializing disk...
new_fs_tree(): Initializing filesystem tree...
You start as user: 1
>>Your command was:
createf file txt 100
>>Your command was:
maked dir
>>Your command was:
maked dir2
>>>>Your command was:

chmod file r >>Your command was: extendf file 10 extendf(): you (user 1) don't have permission >>Your command was: trncf file 93 trncf(): you (user 1) don't have permission >>>>Your command was: chmod dir r >>Your command was: chdir dir >>Your command was: currentd root/dir >>Your command was: createf file txt 9 createf(): you (user 1) don't have permission >>>>Your command was: chdir >>Your command was: movf dir dir2 movf(): you (user 1) don't have permission >>Your command was: movf dir2 dir movf(): you (user 1) don't have permission >>

I didn't show any error cases, but things like extending beyond the disk capacity, creating duplicate files, moving directories to themselves, etc. are handled by printing an error message to stderr.