

Filter

- + Filter()
- + Filter()
- + ~Filter()
- + revertUint()
- + invert()
- + swapBytes()
- + swapOctets()
- + swapBytesOctets()
- + swapBytesBits()
- + swapBytesOctetsBits()
- + swapBR()
- + swapBG()
- + swapGR()
- + substB()
- + substG()
- + substR()