

string

bool

list< std::string >

static int const

+ERRPNG
+ERRSWITCH
+ERRJPEG
+ERRIMGWD
+ERRPATHWRONG
+ERROSERRMAC
+ERRRESERVED
+ERRFILETYPE
+ERRPNGKKGD
+ERRBMHEAD
...

-path

-log

-errorOut

+errPngSig
+errImgExist
+errBmDataRead
+errBmHeadReadHead
+errOsErrMac
+errPngMem
+errMode
+errPngBkgd
+errBmData
+errFiletype
...

ErrorHandler

+ errNoError
+ errUnknown
+ errSwitch
+ errPath
+ errPathWrong
+ errPathExist
+ errBitCount
+ errStdExcept
+ errMess
+ errMessExist
+ errInfused
+ errMessEmpty
+ errImg
+ errImgWD
+ errImgWrHead
+ errImgWrData
+ errBmHead
+ errBmHeadRead
+ errOsErr
+ errJpeg
+ errPng
+ errPngInt
+ ERRNOERROR
+ ERRUNKNOWN
+ ERRPATH
+ ERRPATHEXIST
+ ERRMODE
+ ERRBITCOUNT
+ ERRSTDEXCEPT
+ ERRMESS
+ ERRMESSEXIST
+ ERRINFUSED
+ ERRMESSEEMPTY
+ ERRIMG
+ ERRIMGEXIST
+ ERRIMGWRHEAD
+ ERRIMGWRDATA
+ ER RBMHEADREAD
+ ER RBMDATA
+ ER RBMDATAREAD
+ ERROSERR
+ ER RPNGMEM
+ ER RPNGSIG
+ ER RPNGINT

+ ErrorHandler()
+ ErrorHandler()
+ ~ErrorHandler()
+ setLog()
+ printError()
+ printError()
+ printAllErrors()
+ printErrorStdEx()
+ printLog()
- fillList()
- fillList()

Header

char *

-path

-errHandle

-header

-headerStream

BitmapHeader

+ BitmapHeader()
+ BitmapHeader()
+ BitmapHeader()
+ BitmapHeader()
+ ~BitmapHeader()
+ getHeader()
+ getSize()
+ getOffBits()
+ getBiSize()
+ getWidth()
+ getHeight()
+ getSizelImage()
+ getBitCount()
+ getHeaderStruct()
+ readHeader()
+ readHeader()
+ printHeader()
+ fixType()
- read()