

1. HAD to implement linear search algorithm repeat for different value of N , number of elements in list to be searched and plot A graph of time taken versus N .

```

> #include <stdio.h>
#include <conio.h>
#include <stdlib.h>
#include <time.h>
int linear(int a[], int n, int key)
{
    int i;
    for (i = 0; i < n; i++)
    {
        if (a[i] == key)
        {
            return (i);
        }
    }
    return (-1);
}
void main()
{
    int *a, i, n, key, pos;
    clock_t start, end;

```

```
clear();
printf("enter the size of an array\n");
scanf("%d", &n);
a = (int*) calloc(n, sizeof(int));
printf("elements are:\n");
for (i = 0; i < n; i++)
{
    a[i] = rand();
    printf("%d\t", a[i]);
}
printf("\n enter key of search");
scanf("%d", &key);
start = clock();
delay(100);
pos = linear(a, n, key);
end = clock();
if (pos == -1)
{
    printf("key not found");
}
else
{
    printf("%d is at pos %d\n", key, pos + 1);
}
printf("time taken = %f\n", (end - start) / CLK_TCK);
getch();
```

output:

enter the size of arr array.

5

elements are:

346 30 130 175 217.

enter key of search.

346.

346 is at pos 1.

time taken = 10.375.

2. WAP to implement binary search algorithm repeat for different values of N , number of element in list to be searched and plot a graph of time taken versus N .

```
> #include <stdio.h>
#include <conio.h>
#include <time.h>
void main()
{
    int *a, flag, i, n, item, result, j, temp;
    clock_t start, end;
    clrscr();
    printf("enter the size of the array");
    scanf("%d", &n);
    a = (int *) calloc (n, size of (int));
    printf("elements are :");
    for (i = 0; i < n; i++)
    {
        a[i] = rand();
        printf("%d\t", a[i]);
    }
    for (i = 0; i < n; i++)
    for (j = i + 1; j < n; j++)
    {
```

```
if (a[i] > a[j])
```

```
{
```

```
temp = a[i];
```

```
a[i] = a[j];
```

```
a[j] = temp;
```

```
}
```

```
}
```

```
printf("enter the item to be searched");
```

```
scanf("%d", &item);
```

```
start = clock();
```

```
delay(100);
```

```
flag = bsearch(a, item, 0, n-1);
```

```
end = clock();
```

```
if (flag == -1)
```

```
{
```

```
printf("the item %d is not found", item);
```

```
}
```

```
else
```

```
{
```

```
printf("the item %d found in pos %d", item,
```

```
flag + 2);
```

```
printf("time taken : %.2f", (end - start) / (CLK_TCK));
```

```
}
```

```
getch();
```

```
}
```

```
int bsearch (int a[], int item, int first,
int last) .
```

```
{
```

```
int middle;
```

```
if (first > last)
```

```
return (-1);
```

```
else
```

```
{
```

```
middle = (first + last) / 2;
```

```
if (item < a[middle])
```

```
return (bsearch (a, item, first, middle - 1));
```

```
else if (item > a[middle])
```

```
return (bsearch (a, item, middle + 1, last));
```

```
else
```

```
return (middle);
```

```
}
```

```
}
```

output:

enter the size of the array 5 .

elements are : 346 130 10982 1090 11656

enter the item to be searched 346

the item 346 found in pos 3

time taken : 0.109890

3. WAP to solve towers of hamoi problem and execute it for different number of disks.

```
→ #include <stdio.h>
#include <conio.h>
#include <process.h>
void tower(int n, char a, char b, char c)
{
    if (n == 1)
    {
        printf("move disc %d from %c to %c \n",
            n, a, c);
        return;
    }
    tower(n-1, a, b, c);
    printf("move disc %d from %c to %c \n", n, a, c);
    tower(n-1, b, c, a);
}
void main()
{
    int n;
    clrscr();
    printf("enter the number of disc \n");
    scanf("%d", &n);
    tower(n, 'a', 'b', 'c');
```

```
getch();  
}
```

output:

enter the number of disc

3

move disc 1 from a to c

move disc 2 from a to c

move disc 1 from b to a

move disc 3 from a to c

move disc 1 from b to a

move disc 2 from b to a

move disc 1 from c to b

4. WAP to sort given set of no. using selection sort algorithm. Repeat for different value of N , number of element in list to be searched and plot A graph of time taken versus N . the element can be read from a file or can be generated using random number generator.

```

-> #include <stdio.h>
void main()
{
    int a[100], num, min, i, j, temp;
    clrscr();
    printf("\n please enter the total elements:");
    scanf("%d", &num);
    printf("\n please enter the array elements");
    for (i=0; i<num; i++)
        scanf("%d", &a[i]);
    for (i=0; i<num-1; i++)
    {
        min = i;
        for (j=i+1; j<num; j++)
        {
            if (a[min] > a[j])
            {
                min = j;
            }
        }
        temp = a[i];
        a[i] = a[min];
        a[min] = temp;
    }
}

```

```

3
3
if (min != i)
{
    temp = a[i];
    a[i] = a[min];
    a[min] = temp;
}
3
3
printf("in result:");
for (i=0; i<num; i++)
{
    printf("%d\n", a[i]);
}
3
printf("\n");
getch();
3-

```

output:

please enter the total elements : 5

please enter the array elements 5

4

3

2

2

result : 2 2 3 4 5

5. WAP to find value of A using : brute force based algorithm and divide and conquer based algorithm.

```
→ #include <stdio.h>

int power(int n1, int n2);
void main()
{
    int base, a, result;
    clrscr();
    printf("enter the base number");
    scanf("%d", &base);
    printf("enter power number (positive number):");
    scanf("%d", &a);
    result = power(base, a);
    printf("%d ^ %d = %d", base, a, result);
    getch();
}

int power(int base, int a)
{
    if (a != 0)
        return (base * power(base, a-1));
    else
        return 1;
}
```


Output:

enter the base number: 2

enter the power number (positive number): 5

$2^5 = 32$