darenceT / **dungeon_2.0**   Public

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—○— Commits on Feb 27, 2022

more MainGame abstraction refactor
darenT committed 19 days ago

collect object progress
darenT committed 19 days ago

Merge pull request #12 from darenceT/monster …
darenceT committed 20 days ago

refactoring MainGame
darenT committed 20 days ago

refactoring MainGame
darenT committed 20 days ago

completed refactor load nearby sprites
darenT committed 20 days ago

—○— Commits on Feb 26, 2022

change walls
darenT committed 20 days ago

—○— Commits on Feb 21, 2022

Pivotal tracker iter2
jenniferboutell committed 25 days ago

Toggl total hours per person iter2
jenniferboutell committed 25 days ago

Toggl hours detail by person iter2
jenniferboutell committed 25 days ago

Files screenshot second iteration
jenniferboutell committed 25 days ago

Jen commits iter 2
jenniferboutell committed 25 days ago

Darence commits iter2
jenniferboutell committed 25 days ago

JP
jenniferboutell committed 25 days ago

-o- Commits on Feb 20, 2022

refactor sprite progress, DONT merge
darenT committed 26 days ago

Add files via upload
darenceT committed 26 days ago

Add files via upload
darenceT committed 26 days ago

Merge pull request #11 from darenceT/monster   ...
darenceT committed 26 days ago

added monster place-holder GUI
darenT committed 26 days ago

pots, trap, pillars, exit GUI
darenT committed 26 days ago

Merge pull request #10 from darenceT/monster   ...
darenceT committed 26 days ago

pots, trap, pillars, exit GUI
darenT committed 26 days ago

Created Monster "Mean Girl"
jenniferboutell committed 26 days ago

Gremlin with constructor
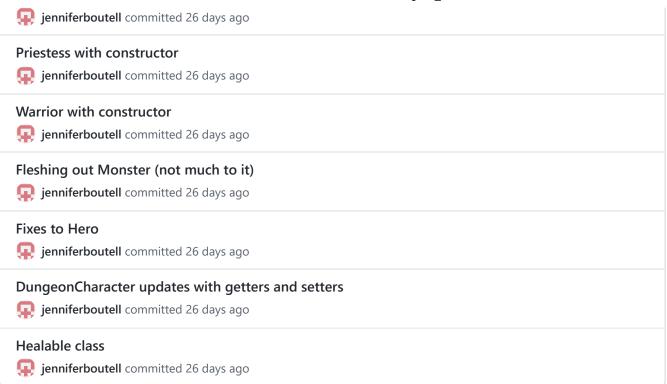jenniferboutell committed 26 days ago

Skeleton with constructor
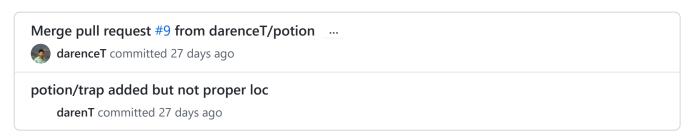jenniferboutell committed 26 days ago

Ogre with constructor
jenniferboutell committed 26 days ago

Thief with constructor

jenniferboutell committed 26 days ago

Priestess with constructor
jenniferboutell committed 26 days ago

Warrior with constructor
jenniferboutell committed 26 days ago

Fleshing out Monster (not much to it)
jenniferboutell committed 26 days ago

Fixes to Hero
jenniferboutell committed 26 days ago

DungeonCharacter updates with getters and setters
jenniferboutell committed 26 days ago

Healable class
jenniferboutell committed 26 days ago

Commits on Feb 19, 2022

Merge pull request #9 from darenceT/potion ...
darenceT committed 27 days ago

potion/trap added but not proper loc
darenT committed 27 days ago

Newer   Older