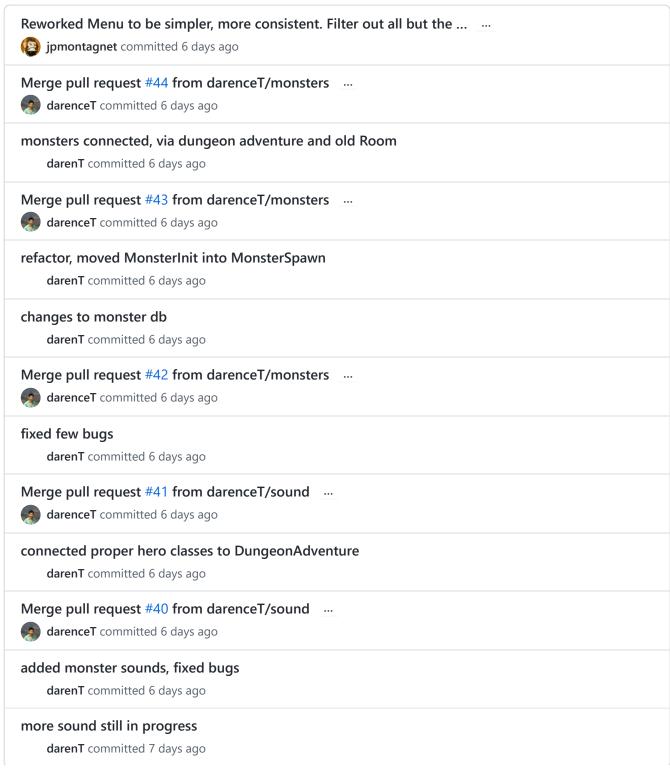
☐ darenceT / dungeon\_2.0 Public

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រុះ main ▾

-o- Commits on Mar 12, 2022



#### Commits on Mar 11, 2022

### sounds adding in progress

darenT committed 7 days ago

## sound initial setup

darenT committed 7 days ago

Merge pull request #39 from darenceT/special ....



darenceT committed 7 days ago

## special skill logic/animation for healing added

darenT committed 7 days ago

More NFC linter fixes Menu.py. A couple legit bugs: wrong syntax or s... ....



jpmontagnet committed 7 days ago

Tons of NFC for linter noise in Menu.py. Fix menu\_controls() when no ... ...



jpmontagnet committed 7 days ago

Merge pull request #38 from darenceT/pause ....



darenceT committed 7 days ago

# Merge branch 'main' into pause



darenceT committed 7 days ago

#### end win/lose & restart done

darenT committed 7 days ago

## NFC for linter noise in Main.py



ipmontagnet committed 7 days ago

## fixed pause menu

darenT committed 7 days ago

#### Commits on Mar 10, 2022

Merge pull request #37 from darenceT/special ...



darenceT committed 8 days ago

## special bar added

darenT committed 8 days ago

#### borders added

darenT committed 8 days ago

#### moved char folder

daranT committed 8 days ago

fixed monster spawn but priest/heros need work
 darenT committed 8 days ago

characters with database integration \* still problems \*
 jenniferboutell authored and darenT committed 8 days ago

Merge pull request #35 from darenceT/special ...
 darenceT committed 8 days ago

more work on enemy health & name
 darenT committed 8 days ago

Merge pull request #34 from darenceT/monsters ...
 darenceT committed 8 days ago

monsters animations done
 darenT committed 8 days ago

**-o-** Commits on Mar 9, 2022

mean girl done
darenT committed 9 days ago

Newer

Older