

 **darenceT / dungeon_2.0** Public

<> Code

Issues


Pull requests

Actions

Projects

Wiki

Security

 main ▾

Commits on Mar 15, 2022

added more features to input name

darenT committed 3 days ago

added more features to input name

darenT committed 3 days ago

Merge pull request #56 from darenceT/arena ...

darenceT committed 3 days ago

change map to toggle & add backspace for name input

darenT committed 3 days ago

hero name screen function added

darenT committed 3 days ago

Merge pull request #55 from darenceT/name ...

darenceT committed 3 days ago

hero name screen function added

darenT committed 3 days ago

Forgot to include game=self in create_hero() call.

jpmontagnet committed 3 days ago

Merge pull request #54 from darenceT/vision ...

darenceT committed 3 days ago

Merge branch 'main' into vision

darenceT committed 3 days ago

vision potion function and exit on map added

darenT committed 3 days ago

Forgot to add HeroFactory

jpmontagnet committed 3 days ago

Added HeroFactory. Fixed the imports in all the Hero hierarchy. Renam... ...

jpmontagnet committed 3 days ago

vision potion function added

darenT committed 3 days ago

Update README.md

darenceT committed 4 days ago

Update README.md

darenceT committed 4 days ago

Merge pull request #53 from darenceT/special ...

darenceT committed 4 days ago

thief and warrior special added including unique sp skill sounds

darenT committed 4 days ago

Merge pull request #52 from darenceT/special ...

darenceT committed 4 days ago

thief and warrior special added including unique sp skill sounds

darenT committed 4 days ago

-○- Commits on Mar 14, 2022

Merge pull request #51 from darenceT/special ...

darenceT committed 4 days ago

optimization, FPS improved!

darenT committed 4 days ago

-○- Commits on Mar 13, 2022

Merge pull request #50 from darenceT/special ...

darenceT committed 5 days ago

significant optimization: refactored loading local sprites

darenT committed 5 days ago

Merge pull request #49 from darenceT/special ...

darenceT committed 5 days ago

doc strings

darenT committed 5 days ago

Merge pull request #48 from darenceT/special ...

darenceT committed 5 days ago

fixed false door bug, refactor drawing.py

darenT committed 5 days ago

darenT committed 5 days ago

Merge pull request [#47](#) from darenceT/pause ...



darenceT committed 5 days ago

fixed monster fight/animation glitch, added defeat monster sound

darenT committed 5 days ago

Merge pull request [#46](#) from darenceT/pause ...



darenceT committed 5 days ago

fixed monster fight/animation glitch, added defeat monster sound

darenT committed 5 days ago

Merge pull request [#45](#) from darenceT/pause ...



darenceT committed 5 days ago

added reset in pause menu, improve enemy name display

darenT committed 5 days ago

instructions page added

darenT committed 6 days ago

[Newer](#)[Older](#)