

## WORK EXPERIENCE

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- **Citi** New York, NY  
*Software Engineer AVP* July 2023 - Present  
*Software Engineer Contract* May 2022 - July 2023
  - Spearhead efforts to cut risk model execution runtimes using distributed graph computation
  - Formalize and validate risk model execution logic using JSON-serializable graphs
  - Improve an inner source distributed task scheduling framework by speeding up graph scheduling via GraphBLAS
  - Implement a compiler for a type-safe DSL aimed at facilitating faster and safer numerical computations
  - Implement a dynamic add-on framework to overlay model functions with custom logic at runtime
- **OANDA** Toronto, ON  
*Software Developer Intern* May 2020 - August 2021
  - Contributed to the OANDA's v20 trading engine as part of the execution team
  - Optimized tight loops in multi-queue ZeroMQ scenarios to reduce CPU usage and improve responsiveness
  - Investigated memory fragmentation issues with TCMalloc
  - Migrated a group of services out of a large monorepo to facilitate faster and more atomic releases

## EDUCATION

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- **University of Toronto** Toronto, ON  
*Computer Science Specialist and Applied Statistics Minor* September 2018 - April 2023
  - Honours Bachelor of Science with High Distinction: 3.85/4.00 CGPA
  - University of Toronto Scholar - 2019, 2020, 2022, and 2023 Dean's List Scholar

## INVOLVEMENTS

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- **Imglabs.io** Toronto, ON  
*Co-Founder* April 2022 - Present
  - Edge-capable image proxy service: Proxy, cache, and transform images at the network edge
  - Image processing in WebAssembly: Sub-second image transformations in memory-constrained environments
  - Serverless architecture: Cost conscious and effortless scaling
  - Technologies used: Rust, JavaScript/TypeScript, WebAssembly, React, Tailwind CSS, Next.js, Cloudflare Workers Platform, AWS S3, ClickHouse, Grafana, Supabase, GoTrue, PostgreSQL, PostgREST, Docker, Stripe

## PROJECTS

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- **Dsfs (darenliang/dsfs)**: A highly-experimental filesystem in userspace using FUSE with an exotic backend
  - Exotic backend: Files, folders, and transactions are stored using Discord attachments
  - Append-only log-structured filesystem: Supports automatic snapshots and rollback
  - Realtime synchronization: Syncing files and folders between remote clients in realtime
  - Performance optimizations: A variety of techniques are used such as buffering and checksums to ensure there are no unnecessary uploads/downloads and the differences between local and remote states are minimal
  - Cross-platform support: Supports major OSes such as Windows, macOS, and Linux
- **Nikel API (nikel-api/nikel)**: Free and open data API for the University of Toronto
- **MikuBot (darenliang/MikuBot)**: General purpose Discord bot serving more than 9,000 servers (discontinued)
- **Quteman (darenliang/quteman)**: A simple Postman alternative written in C++ and Qt
- **Resauce (darenliang/resauce)**: A work-in-progress file rename utility written in C++ and Qt
- **Mal-api (darenliang/mal-api)**: Python library for querying data from MyAnimeList

## SKILLS

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- **Languages**: Python, Go, C/C++, Rust, JavaScript/TypeScript, Java, Scala
- **Assessments**: CodeSignal: 600/600