Darga Darga Software Engineer

www.dargaCode.com

Software engineer and former game designer with extensive experience in the tech industry. Dedicated to creating useful products, solving tough problems, and pursuing lifelong learning.

Facebook Software Developer 2017 – Present	 Ship front-end and back-end features to the www codebase Modernize outdated code, saving millions of dollars in CPU time Add new metadata tracking to internal tool used by 8,000 people 	React PHP/Hack OOP
Self-Study Programming Student 2015 – 2017	 Created 60 small projects to learn coding and computer science Practiced web development, data structures, and algorithms [For highlights, please see www.dargacode.com/#projects] 	Javascript Data Structures Git/Mercurial
Storm8 Sr Economy Designer 2012 – 2015	 Created and maintained game economies for 5 new iOS games Automated SQL inserts for tuning values, eliminating human error 	HTML/CSS MySQL
Digital Chocolate Studio Director 2010 – 2011	 Oversaw hiring, compensation, and promotion of 30-member team Won CEO's annual Fearless Leader award for improving morale 	SVN
Zynga Systems Designer 2010 – 2010	 Achieved metric-driven goals by A/B testing the game economy Released weekly updates to Cafe World's 30 Million active users 	A/B Tests
Cryptic Studios Combat Designer	Designed and tuned 5,000 enemies, abilities, and bosses Ontimized combat abilities for improved server performance.	C#

Optimized combat abilities for improved server performance

Carnegie Mellon University

2008 - 2010

BA Professional Writing

Github github.com/dargaCode

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