Darga Darga
Software Engineer

www.dargaCode.com

Software engineer and former game designer with extensive experience in the tech industry. Dedicated to creating useful products, solving tough problems, and pursuing lifelong learning.

Facebook
Software Developer
2017 – Present

‣ Ship front-end and back-end features to the www codebase
‣ Modernize outdated code, saving millions of dollars in CPU time
‣ Add new metadata tracking to internal tool used by 8,000 people

React
PHP/Hack
OOP

Self-Study
Programming Student
2015 – 2017

‣ Created 60 small projects to learn coding and computer science
‣ Practiced web development, data structures, and algorithms
‣ [For highlights, please see **www.dargacode.com/#projects**]

Javascript
Data Structures
Git/Mercurial

Storm8
Sr Economy Designer
2012 – 2015

‣ Created and maintained game economies for 5 new iOS games
‣ Automated SQL inserts for tuning values, eliminating human error

HTML/CSS
MySQL

Digital Chocolate
Studio Director
2010 – 2011

‣ Owned hiring, compensation, and promotion of 30-member team
‣ Won CEO's annual Fearless Leader award for improving morale

SVN

Zynga
Systems Designer
2010 – 2010

‣ Increased revenue and retention by A/B testing game economy
‣ Released weekly updates to Cafe World's 30 Million active users

A/B Tests

Cryptic Studios
Combat Designer
2008 – 2010

‣ Designed and tuned 5,000 enemies, abilities, and bosses
‣ Optimized combat abilities for improved server performance

C#

Carnegie Mellon University
BA Professional Writing

Github **github.com/dargaCode**
LinkedIn **linkedin.com/in/dargaCode**
Email **resume@dargaCode.com**