Darga Darga

Software Engineer

www.dargaCode.com

Software engineer and former game designer with extensive experience in the tech industry. Dedicated to creating useful products, solving tough problems, and pursuing lifelong learning.

Facebook

Software Developer

2017 - Present

- Ship front-end and back-end features to the www codebase
- Modernize outdated code, saving millions of dollars in CPU time
- Add new metadata tracking to internal tool used by 8,000 people

React PHP/Hack OOP

Self-Study

Programming Student

2015 - 2017

- Created 60 small projects to learn coding and computer science
- Practiced web development, data structures, and algorithms
- [For highlights, please see www.dargacode.com/#projects]

Javascript Data Structures Git/Mercurial

Storm8

Sr Economy Designer 2012 – 2015

- Created and maintained game economies for 5 new iOS games
- Automated SQL inserts for tuning values, eliminating human error

HTML/CSS MySQL

Digital Chocolate

Studio Director 2010 – 2011

- Oversaw hiring, compensation, and promotion of 30-member team
- Won CEO's annual Fearless Leader award for improving morale

SVN

Zynga

Systems Designer 2010 – 2010

- Achieved metric-driven goals by A/B testing the game economy
- Released weekly updates to Cafe World's 30 Million active users

A/B Tests

Cryptic Studios

Combat Designer 2008 – 2010

- Designed and tuned 5,000 enemies, abilities, and bosses
- Optimized combat abilities for improved server performance

C#

Carnegie Mellon University

BA Professional Writing

Github github.com/dargaCode

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