M Darga
Software Developer
www.dargaCode.com

Accomplished technology professional of 10 years, now focusing on Software Development. Dedicated to making useful products, solving tough problems, and pursuing life-long learning.

Full Time Self-Study
Programming Student
May 2015 – Present

‣ Programmed 7 back-end apps via **Node**, **Express**, and **MongoDB**
‣ Created 5 DOM-manipulation projects with **vanilla JS** and **jQuery**
‣ Replicated 10 responsive website layouts using **HTML** and **CSS**
‣ Wrote **C** programs to compare, copy, reverse, and concat strings
‣ Built 3 sorting algorithms in **C** that animated on the command line

Storm8
Sr Economy Designer
2012 – 2015

‣ Owned creation and maintenance of 5 mobile game economies
‣ Generated SQL inserts from tuning values, reducing human error
‣ Helped design database schemas for new games and features

Digital Chocolate
Studio Director
2010 – 2011

‣ Oversaw hiring, compensation, and promotion of 30 team members
‣ Worked closely with C-Staff to set product roadmap and staffing plan
‣ Won CEO's annual "Fearless Leader" award for improving morale

Zynga Game Network
Economy Designer
2010 – 2010

‣ Tuned game economy and features to reach metric-driven goals
‣ Ran A/B tests to objectively evaluate features and tuning decisions
‣ Released weekly updates to Cafe World's 30 Million active users

Cryptic Studios
Combat Designer
2008 – 2010

‣ Designed and tuned over 5000 MMO enemies and abilities
‣ Programmed small C# tools to improve my efficiency and accuracy
‣ Collaborated with engineers to profile and optimize combat abilities

Maxis, Electronic Arts
Systems Designer
2005 – 2008

‣ Designed and tuned 9 expansion packs for The Sims 2
‣ Programmed a simple C# tool adopted by my 60-person team
‣ Tracked down persistent bugs and obscure edge cases

Carnegie Mellon University
Bachelor of Arts, Professional Writing

GITHUB	github.com/dargaCode	
LINKEDIN	linkedin.com/in/dargaCode	
EMAIL	resume@dargaCode.com	

LANGUAGES
‣ JavaScript
‣ CSS
‣ HTML
‣ EJS
‣ C
‣ C#

ENVIRONMENTS
‣ Node.js

FRAMEWORKS
‣ Express.js

LIBRARIES
‣ jQuery
‣ Bootstrap

DATABASES
‣ MongoDB
‣ MySQL

TOOLS
‣ Git
‣ Linux Shell
‣ Heroku
‣ Gulp/Grunt