THE WELL STACKED PIZZA IN OPENGL

USER MANUAL

DANTE MOISÉS ARGÜELLO LEÓN
https://github.com/dargleon/thewellstackedpizza
June 8th, 2023

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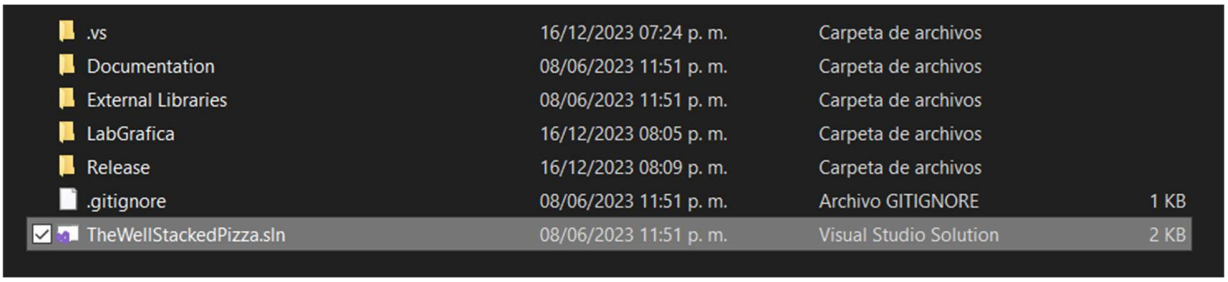
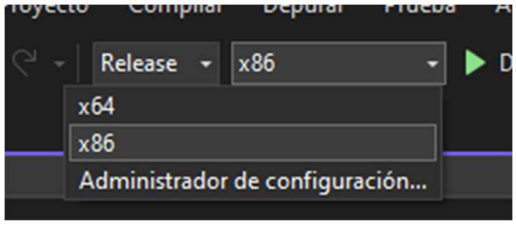
User Manual

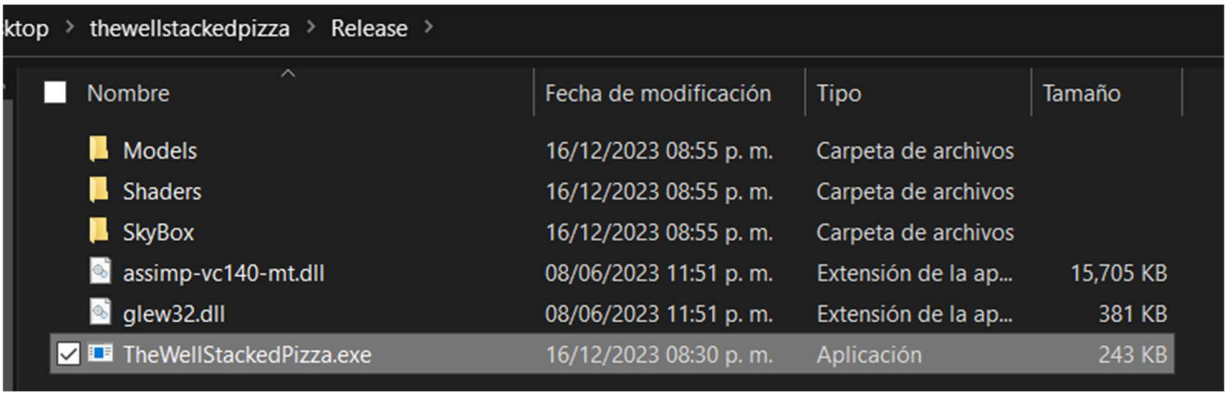
Welcome to The Well Stacked Pizza, if you are building the project for the first time, it is recommended to use Visual Studio Code 2022 to open the solution “TheWellStackedPizza.sln”.



Also, change the architecture to x86, if not it won’t work.



Or if you want, the “TheWellStackedPizza.exe” executable is in the Release folder at the root of the repository, for an easy use.



- You can move around the virtual environment using the keys W (forward), A (left), S (back), D (right) or with the arrow keys. You can also move the camera with your mouse.

- With Key “1” you can open or close the main door.

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- With Key “2” you can open or close the door leading to the dining room

- With Key “3” you can open or close the door leading to the kitchen.

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- With Key “4” you can move a chair backwards or return it to its place.

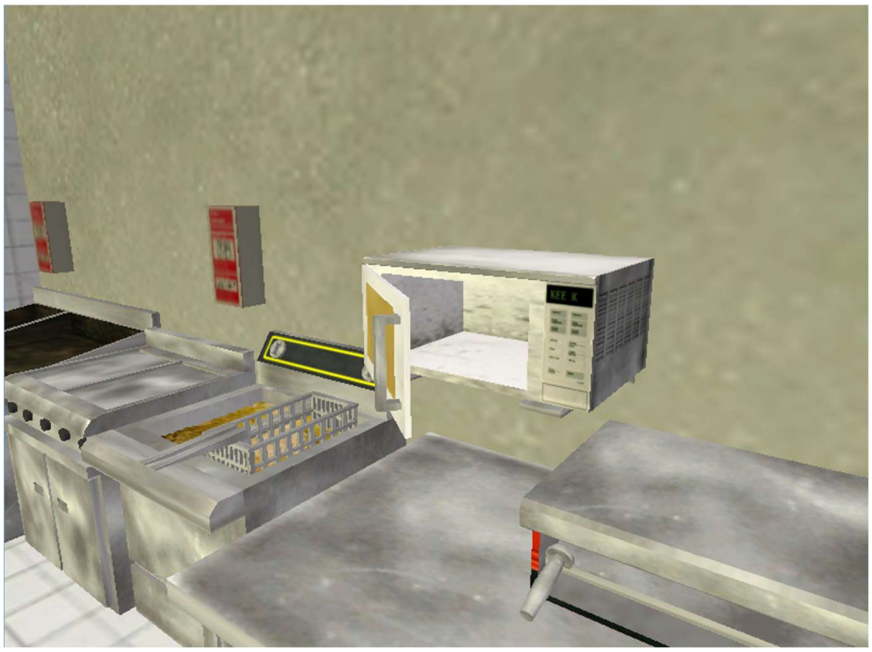
- With Key “5” you can rotate the pizzas in their display or stop them.

- With Key 6, you can activate or deactivate the animation of the boiling oil.

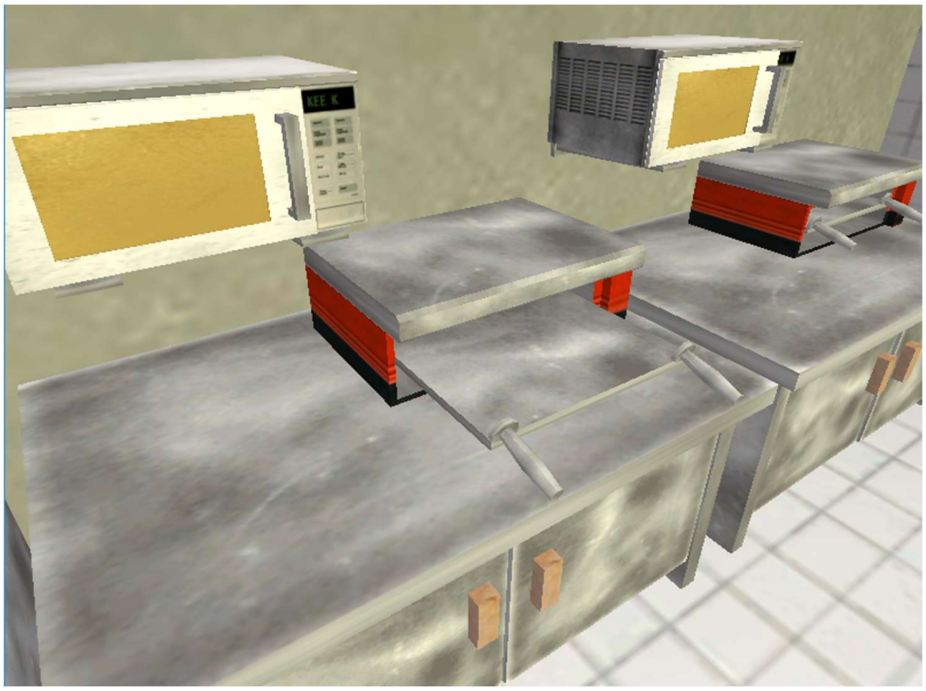
- With Key 7, you can activate or deactivate the animation to raise the fryer basket.

- With Key 8, you can open one of the doors of the kitchen tables.

- With Key 9, you can open or close the door of one of the microwaves.



- With the P key, you can remove or insert the plate from one of the Pizza Ovens.



- If you want to exit the virtual environment, press the ESC key.