EA 6 Buildmanagement

Da ich kein sinnvolles eigenes Projekt für die Aufgabe hatte, habe ich ein "Hello World"-Projekt erstellt.

Die Aufgabe wurde mithilfe des Tutorials https://docs.gradle.org/current/samples/sample-building-java-applications.html

INIT

```
EU_6 gradle init
Select type of project to generate:
 1: basic
 2: application
 3: library
 4: Gradle plugin
Enter selection (default: basic) [1..4] 2
Select implementation language:
 1: C++
 2: Groovy
 3: Java
 4: Kotlin
 5: Scala
 6: Swift
Enter selection (default: Java) [1..6] 4
Split functionality across multiple subprojects?:
 1: no - only one application project
 2: yes - application and library projects
Enter selection (default: no - only one application project) [1..2]
Select build script DSL:
 2: Kotlin
Enter selection (default: Kotlin) [1..2] 2
Project name (default: EU_6):
Source package (default: EU_6):
Get more help with your project: https://docs.gradle.org/6.7.1/samples/sample_building_kotlin_applications.html
BUILD SUCCESSFUL in 1m 23s
```

RUN

```
→ EU_6 gradle run

> Task :app:run

Hello World for Verfahren&Werkzeuge EA 6!

BUILD SUCCESSFUL in 41s
```

TEST

```
→ EU_6 gradle test

BUILD SUCCESSFUL in 1s

3 actionable tasks: 3 up-to-date
```

BUILD

```
→ EU_6 gradle <u>build</u>

BUILD SUCCESSFUL in 2s
8 actionable tasks: 5 executed, 3 up-to-date
```

CLEAN

```
→ EU_6 gradle clean

BUILD SUCCESSFUL in 1s

1 actionable task: 1 executed
```

JAR

```
→ EU_6 gradle jar

BUILD SUCCESSFUL in 1s

3 actionable tasks: 3 executed
```

SCRIPT