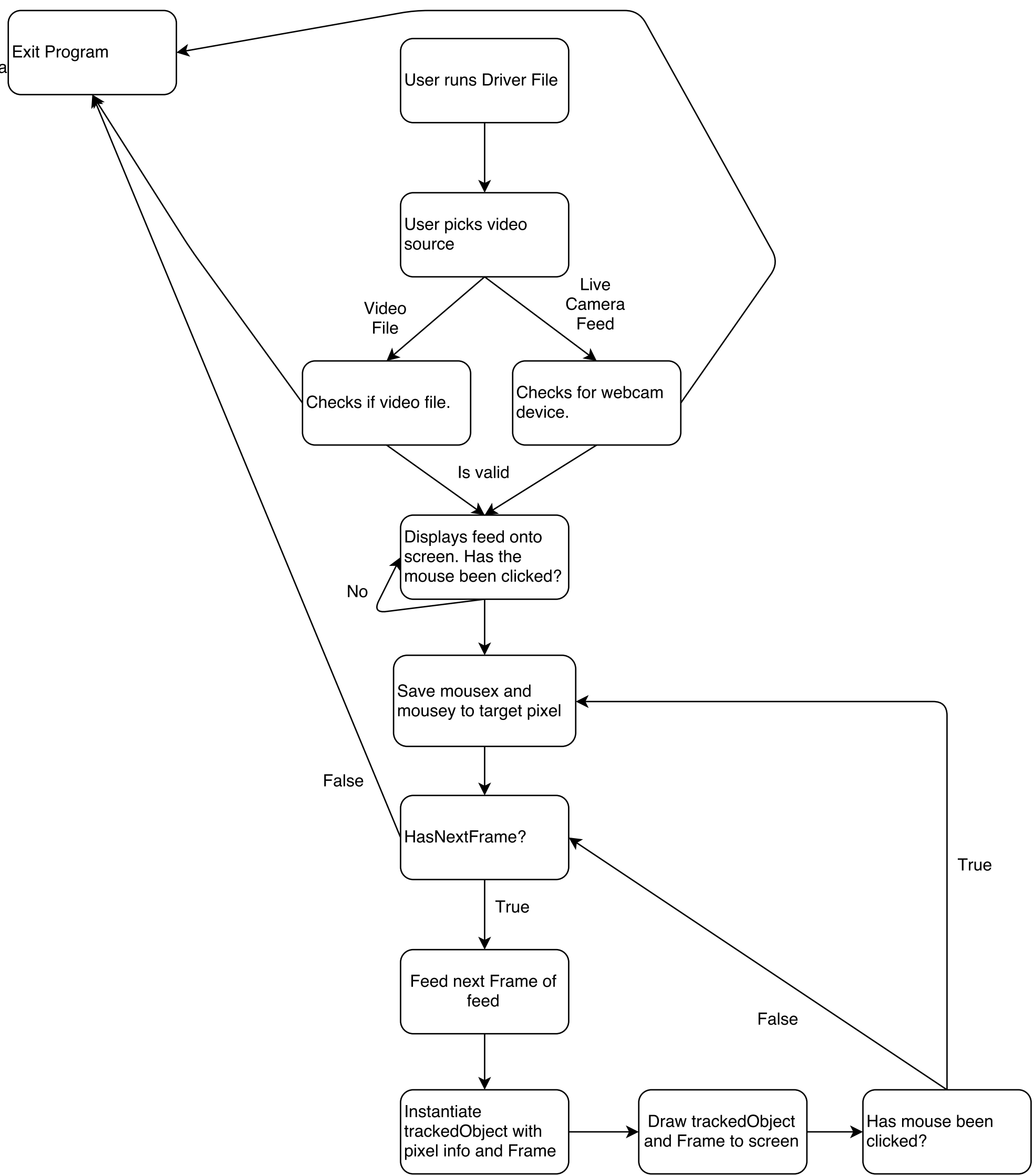
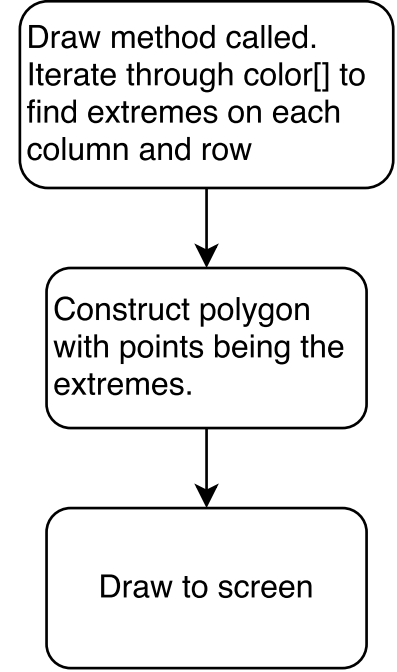


# Driver File Flowchart



# TrackedObject File Flowchart

## Draw Method



## Constructor

