

Motivation  
oooooooooooo

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

Exception-awareness  
oooooooooooo

Incompleteness  
oooooooooooo

Rules from Hybrid Sources  
oooooooooooo

# Rule Induction and Reasoning in Knowledge Graphs

Daria Stepanova

Bosch Center for Artificial Intelligence, Renningen, Germany

ODSC 2020, 17.09.2020



Motivation  
●oooooooo

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

Exception-awareness  
ooooooo

Incompleteness  
ooooooo

Rules from Hybrid Sources  
oooooooooooo

## Motivation

## Preliminaries

## Rule Learning

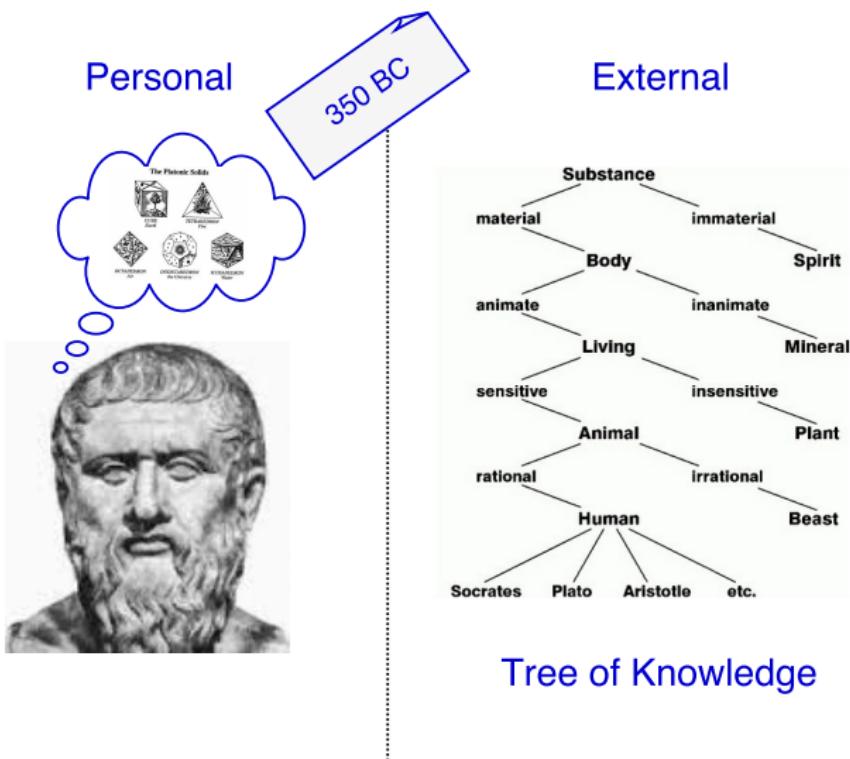
## Exception-awareness

## Incompleteness

## Rules from Hybrid Sources

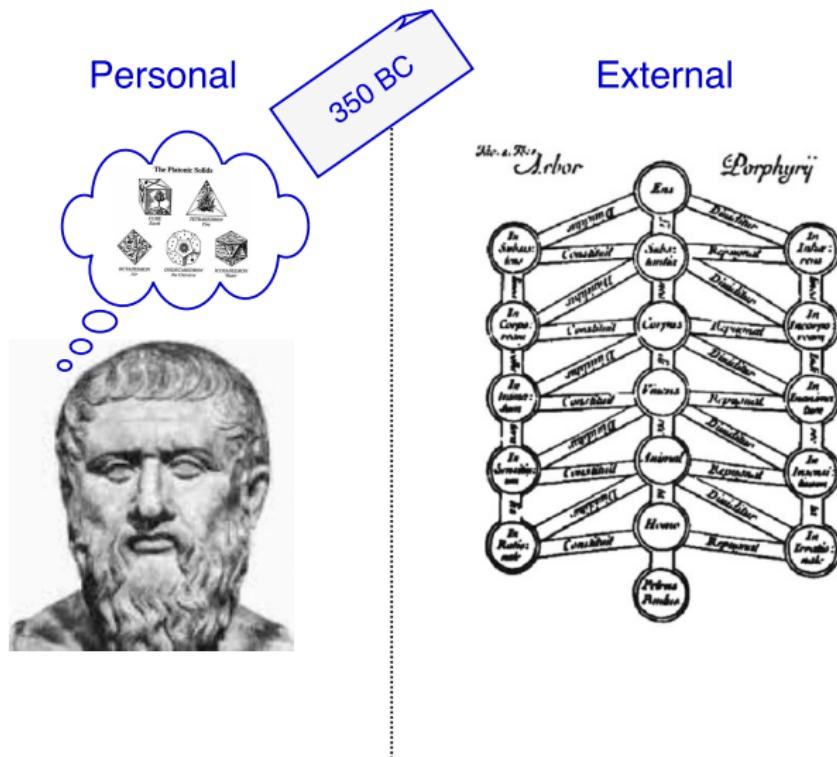
# What is Knowledge?

Plato: “*Knowledge is justified true belief*”



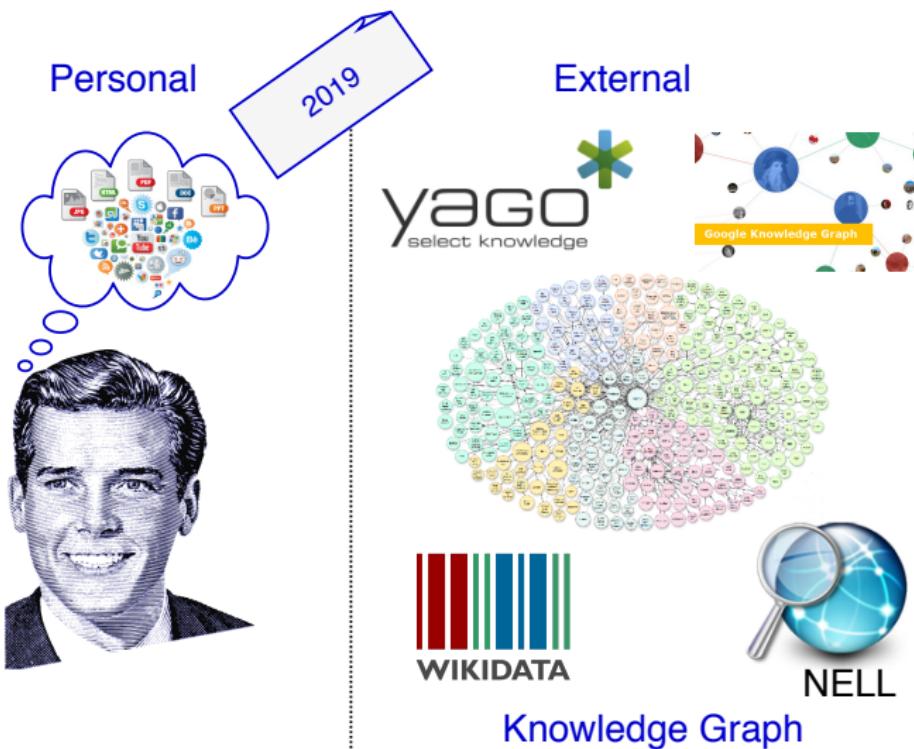
# What is Knowledge?

Plato: “*Knowledge is justified true belief*”



# Knowledge Graphs as Digital Knowledge

*“Digital knowledge is semantically enriched machine processable data”*



# Semantic Web Search



winner of Australian Open 2018



## Roger Federer

Tennis player

[rogerfederer.com](http://rogerfederer.com)

Roger Federer is a Swiss professional tennis player who is currently ranked world No. 10 by the Association of Tennis Professionals. Many players and analysts have called him the greatest tennis player of all time. [Wikipedia](#)

**Born:** August 8, 1981 (age 35 years), Basel, Switzerland

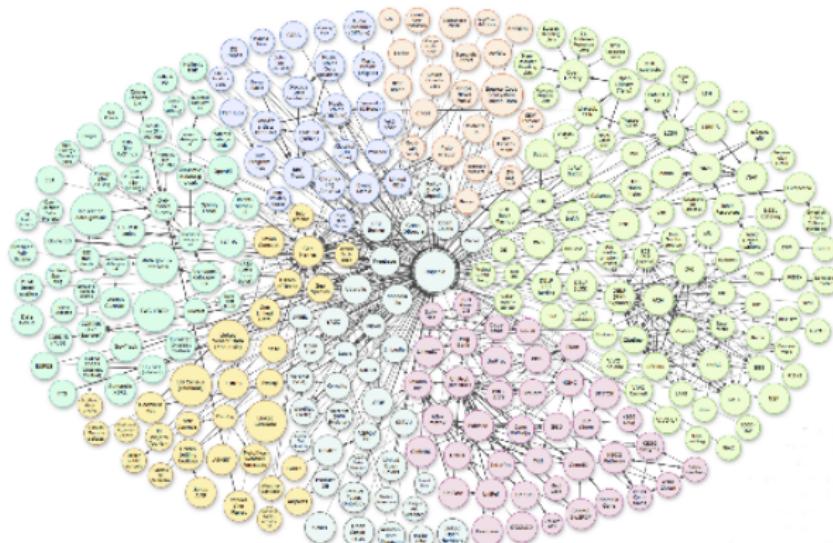
**Height:** 1.85 m

**Weight:** 85 kg

**Spouse:** Mirka Federer (m. 2009)

**Children:** Lenny Federer, Myla Rose Federer, Charlene Riva Federer, Leo Federer



 $\exists X \text{ winnerOf}(X, \text{AustralianOpen2018})$ 

## Roger Federer

Tennis player

[rogerfederer.com](#)

Roger Federer is a Swiss professional tennis player who is currently ranked world No. 10 by the Association of Tennis Professionals. Many players and analysts have called him the greatest tennis player of all time. [Wikipedia](#)

**Born:** August 8, 1981 (age 35 years), Basel, Switzerland

**Height:** 1.85 m

**Weight:** 85 kg

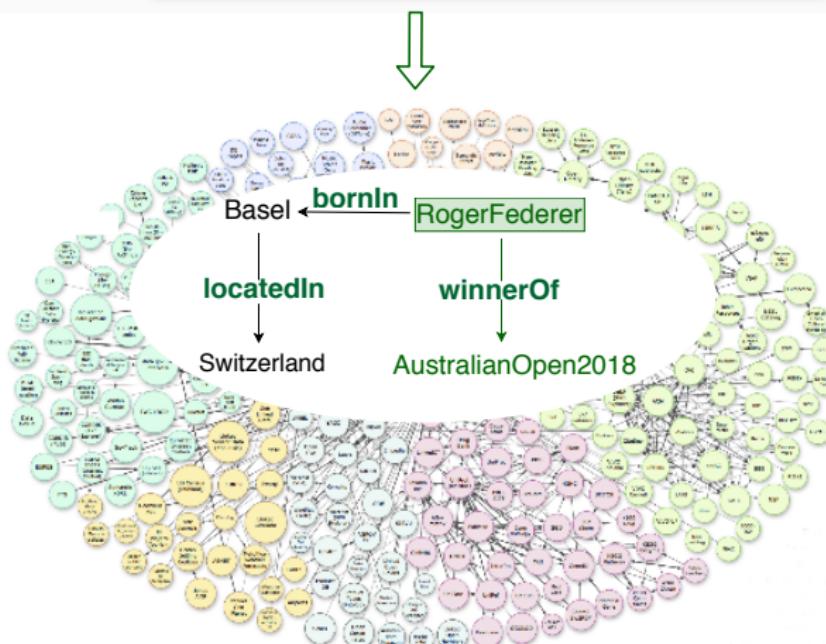
**Spouse:** Mirka Federer (m. 2009)

**Children:** Lenny Federer, Myla Rose Federer, Charlene Riva Federer, Leo Federer

# Semantic Web Search

Google

winner of Australian Open 2018



## Roger Federer

Tennis player

[rogerfederer.com](http://rogerfederer.com)

Roger Federer is a Swiss professional tennis player who is currently ranked world No. 10 by the Association of Tennis Professionals. Many players and analysts have called him the greatest tennis player of all time. [Wikipedia](#)

**Born:** August 8, 1981 (age 35 years), Basel, Switzerland

**Height:** 1.85 m

**Weight:** 85 kg

**Spouse:** Mirka Federer (m. 2009)

**Children:** Lenny Federer, Myla Rose Federer, Charlene Riva Federer, Leo Federer

# Semantic Web Search

living place of the winner of australian open 2018



All News Images Videos Maps More Settings Tools

About 1,220,000,000 results (1.10 seconds)

## 2018 Australian Open - Wikipedia

[https://en.wikipedia.org/wiki/2018\\_Australian\\_Open](https://en.wikipedia.org/wiki/2018_Australian_Open) ▾

Roger Federer was the defending **champion** in the men's singles event and successfully retained his title (his sixth), defeating Marin Čilić in the final, while Caroline Wozniacki **won** the women's title, defeating Simona Halep in the final.

Venue: Melbourne Park              Prize money: A\$55,000,000

Location: Melbourne, Victoria, Australia      Draw: 128S / 64D /

Missing: living | Must include: living

# Semantic Web Search

wife of Roger Federer



All Images News Videos Maps More Settings Tools

About 42,200,000 results (0.50 seconds)

Roger Federer / Wife

## Mirka Federer

m. 2009



Miroslava "Mirka" Federer is a Slovak-born Swiss former professional tennis player. She reached her career-high WTA singles ranking of world No. 76 on 10 September 2001 and a doubles ranking of No. 215 on 24 August 1998. She is the wife of tennis player Roger Federer, having first met him at the 2000 Summer Olympics. [Wikipedia](#)

# Semantic Web Search

living place of Mirka Federer



All

Images

News

Shopping

Videos

More

Settings

Tools

About 1.910.000 results (0,92 seconds)

## Mirka Federer / Residence



Map data ©2017 GeoBasis-DE/BKG (©2009), Google

Bottmingen, Switzerland

# Human Reasoning

*livesIn(Y, Z) ← marriedTo(X, Y),  
livesIn(X, Z)*

*Married people live together*

*marriedTo(mirka, roger)*

*Mirka is married to Roger*

*livesIn(mirka, bottmingen)*

---

*Mirka lives in Bottmingen*

---

# Human Reasoning

*livesIn(Y, Z) ← marriedTo(X, Y),  
livesIn(X, Z)*

*Married people live together*

*marriedTo(mirka, roger)*

*Mirka is married to Roger*

*livesIn(mirka, bottmingen)*

*Mirka lives in Bottmingen*

---

*livesIn(roger, bottmingen)*

*Roger lives in Bottmingen*



*livesIn* →



# Human Reasoning

*livesIn(Y, Z) ← marriedTo(X, Y),  
livesIn(X, Z)*

*Married people live together*

*marriedTo(mirka, roger)*

*Mirka is married to Roger*

*livesIn(mirka, bottmingen)*

*Mirka lives in Bottmingen*

---

*livesIn(roger, bottmingen)*

*Roger lives in Bottmingen*



*livesIn* →



But where can a machine get such rules from?

Motivation  
oooooooo●

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

Exception-awareness  
ooooooo

Incompleteness  
ooooooo

Rules from Hybrid Sources  
oooooooooooo

# Applications of Rule Learning

- Fact prediction
- Fact checking
- Data cleaning
- Domain description
- Finding trends in KGs ...

Motivation  
oooooooooo

Preliminaries  
●○○○

Rule Learning  
oooooooooooooooooooo

Exception-awareness  
oooooooo

Incompleteness  
oooooooo

Rules from Hybrid Sources  
oooooooooooo

## Motivation

## Preliminaries

## Rule Learning

## Exception-awareness

## Incompleteness

## Rules from Hybrid Sources

## Horn Rules

**Rule:**  $\underbrace{a}_{\text{head}} \leftarrow \underbrace{b_1, \dots, b_m}_{\text{body}}$ .

**Informal semantics:** If  $b_1, \dots, b_m$  are true, then  $a$  must be true.

**Logic program:** Set of rules

Example: ground rule

% If Mirka is married to Roger and lives in B., then Roger lives there too  
 $livesIn(roger, bottmingen) \leftarrow isMarried(mirka, roger), livesIn(mirka, bottmingen)$

## Horn Rules

**Rule:**  $\underbrace{a}_{\text{head}} \leftarrow \underbrace{b_1, \dots, b_m}_{\text{body}}$ .

**Informal semantics:** If  $b_1, \dots, b_m$  are true, then  $a$  must be true.

**Logic program:** Set of rules

Example: non-ground rule

% Married people live together  
 $\text{livesIn}(Y, Z) \leftarrow \text{isMarried}(X, Y), \text{livesIn}(X, Z)$

## Nonmonotonic Rules

**Rule:**  $\underbrace{a}_{\text{head}} \leftarrow \underbrace{b_1, \dots, b_m, \text{not } b_{m+1}, \dots, \text{not } b_n}_{\text{body}}$

**Informal semantics:** If  $b_1, \dots, b_m$  are true and none of  $b_{m+1}, \dots, b_n$  is known, then  $a$  must be true.

**Closed World Assumption (CWA):** facts not known to be true are false

Example: nonmonotonic rule

```
% Two married live together unless one is a researcher
livesIn(Y, Z) ← isMarried(X, Y), livesIn(X, Z), not researcher(Y)
```

## Nonmonotonic Rules

**Rule:**  $\underbrace{a}_{\text{head}} \leftarrow \underbrace{b_1, \dots, b_m, \text{not } b_{m+1}, \dots, \text{not } b_n}_{\text{body}}$ .

**Informal semantics:** If  $b_1, \dots, b_m$  are true and none of  $b_{m+1}, \dots, b_n$  is known, then  $a$  must be true.

**Closed World Assumption (CWA):** facts not known to be true are false

**not** is different from  $\neg!$

% At a rail road crossing cross the road if no train is known to approach"  
 $walk \leftarrow at(L), crossing(L), \text{not } train\_approaches(L)$

% At a rail road crossing cross the road if no train approaches  
 $walk \leftarrow at(L), crossing(L), \neg train\_approaches(L)$

# Answer Set Programs

Evaluation of ASP programs is model-based

**Answer set program (ASP)** is a set of nonmonotonic rules

- (1) *isMarriedTo(mary, john)*   (2) *livesIn(mary, ulm)*
- (3) *livesIn(Y, Z) ← isMarriedTo(X, Y), livesIn(X, Z),  
not researcher(Y)*

# Answer Set Programs

Evaluation of ASP programs is model-based

1. Grounding: substitute all variables with constants in all possible ways

**Answer set program (ASP)** is a set of nonmonotonic rules

- (1) *isMarriedTo(mary, john)*
- (2) *livesIn(mary, ulm)*
- (3) *livesIn(Y, Z) ← isMarriedTo(X, Y), livesIn(X, Z),  
not researcher(Y)*

# Answer Set Programs

Evaluation of ASP programs is model-based

1. Grounding: substitute all variables with constants in all possible ways

**Answer set program (ASP)** is a set of nonmonotonic rules

- (1) *isMarriedTo(mary, john)*
- (2) *livesIn(mary, ulm)*
- (3) *livesIn(john, ulm) ← isMarriedTo(mary, john), livesIn(mary, ulm),  
not researcher(john)*

# Answer Set Programs

Evaluation of ASP programs is model-based

1. Grounding: substitute all variables with constants in all possible ways
2. Solving: compute a minimal model (answer set) / satisfying all rules

**Answer set program (ASP)** is a set of nonmonotonic rules

- (1) *isMarriedTo(mary, john)*   (2) *livesIn(mary, ulm)*  
(3) *livesIn(john, ulm) ← isMarriedTo(mary, john), livesIn(mary, ulm),*  
*not researcher(john)*

$I = \{ \text{isMarriedTo(mary, john)}, \text{livesIn(mary, ulm)}, \text{livesIn(john, ulm)} \}$

CWA: *researcher(john)* can not be derived, thus it is false

# Answer Set Programs

Evaluation of ASP programs is model-based

1. Grounding: substitute all variables with constants in all possible ways
2. Solving: compute a minimal model (answer set) / satisfying all rules

**Answer set program (ASP)** is a set of nonmonotonic rules

- (1) *isMarriedTo(mary, john)*   (2) *livesIn(mary, ulm)*  
(3) *livesIn(john, ulm) ← isMarriedTo(mary, john), livesIn(mary, ulm),*  
*not researcher(john)*
- (4) *researcher(john)*

*researcher(john)*

$$I = \{ \textit{isMarriedTo(mary, john)}, \textit{livesIn(mary, ulm)}, \underline{\textit{livesIn(john, ulm)}} \}$$

# Answer Set Programs

Evaluation of ASP programs is model-based

1. Grounding: substitute all variables with constants in all possible ways
2. Solving: compute a minimal model (answer set) / satisfying all rules

**Answer set program (ASP)** is a set of nonmonotonic rules

- (1) *isMarriedTo(mary, john)*   (2) *livesIn(mary, ulm)*  
(3) *livesIn(john, ulm) ← isMarriedTo(mary, john), livesIn(mary, ulm),*  
*not researcher(john)*
- (4) *researcher(john)*

*researcher(john)*  
 $I = \{ \text{isMarriedTo(mary, john)}, \text{livesIn(mary, ulm)}, \underline{\text{livesIn(john, ulm)}} \}$

Particularly suited for reasoning under incompleteness!

Motivation  
oooooooo

Preliminaries  
oooo

**Rule Learning**  
●oooooooooooooooooooo

Exception-awareness  
ooooooo

Incompleteness  
oooooooo

Rules from Hybrid Sources  
oooooooooooo

## Motivation

## Preliminaries

## Rule Learning

## Exception-awareness

## Incompleteness

## Rules from Hybrid Sources

# Reasoning with Incomplete Information

## Default Reasoning

Assume normal state of affairs, unless there is evidence to the contrary

*By default married people live together.*

# Reasoning with Incomplete Information

## Default Reasoning

Assume normal state of affairs, unless there is evidence to the contrary

*By default married people live together.*

## Abduction

Choose between several explanations that explain an observation

*John and Mary live together. They must be married.*

# Reasoning with Incomplete Information

## Default Reasoning

Assume normal state of affairs, unless there is evidence to the contrary

*By default married people live together.*

## Abduction

Choose between several explanations that explain an observation

*John and Mary live together. They must be married.*

## Induction

Generalize a number of similar observations into a hypothesis

*Given many examples of spouses living together generalize this knowledge.*

# Reasoning with Incomplete Information

## Default Reasoning

Assume normal state of affairs, unless there is evidence to the contrary

*By default married people live together.*

## Abduction

Choose between several explanations that explain an observation

*John and Mary live together. They must be married.*

## Induction

Generalize a number of similar observations into a hypothesis

*Given many examples of spouses living together generalize this knowledge.*

# History of Inductive Learning

- AI & Machine Learning 1960s-70s:  
Banerji, Plotkin, Vere, Michalski, ...
- AI & Machine Learning 1980s:  
Shapiro, Sammut, Muggleton, ...
- Inductive Logic Programming (ILP) 1990s:  
Muggleton, Quinlan, De Raedt, ...
- Statistical Relational Learning 2000s:  
Getoor, Koller, Domingos, Sato, ...

# Learning from Examples

## Inductive Learning from Examples [?]

Given:

- $E^+ = \{fatherOf(john, mary), fatherOf(david, steve)\}$
- $E^- = \{fatherOf(kathy, ellen), fatherOf(john, steve)\}$
- $T = \{parentOf(john, mary), male(john),  
parentOf(david, steve), male(david),  
parentOf(kathy, ellen), female(kathy)\}$
- Language bias: Horn rules with 2 body atoms

# Learning from Examples

## Inductive Learning from Examples [?]

### Given:

- $E^+ = \{fatherOf(john, mary), fatherOf(david, steve)\}$
- $E^- = \{fatherOf(kathy, ellen), fatherOf(john, steve)\}$
- $T = \{parentOf(john, mary), male(john),  
parentOf(david, steve), male(david),  
parentOf(kathy, ellen), female(kathy)\}$
- Language bias: Horn rules with 2 body atoms

### Possible hypothesis:

- $Hyp : fatherOf(X, Y) \leftarrow parentOf(X, Y), male(X)$

# Learning from Interpretations

## Inductive Learning from Interpretations [?]

Given:

- $I = \{isMarriedTo(mirka, roger), livesIn(mirka, b),$   
 $livesIn(roger, b), bornIn(mirka, b)\}$
- $T = \{isMarriedTo(mirka, roger); bornIn(mirka, b);$   
 $livesIn(X, Y) \leftarrow bornIn(X, Y)\}$
- Language bias: Horn rules with 2 body atoms

# Learning from Interpretations

## Inductive Learning from Interpretations [?]

Given:

- $I = \{isMarriedTo(mirka, roger), livesIn(mirka, b), livesIn(roger, b), bornIn(mirka, b)\}$
- $T = \{isMarriedTo(mirka, roger); bornIn(mirka, b); livesIn(X, Y) \leftarrow bornIn(X, Y)\}$
- Language bias: Horn rules with 2 body atoms

Possible Hypothesis:

- $Hyp : livesIn(Y, Z) \leftarrow isMarriedTo(X, Y), bornIn(X, Z)$

## Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$

## Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $person(X) \succeq person(roger)$ ,  $\theta = \{X/roger\}$

## Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$

## Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,

## Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$

# Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$

# Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
 $\underbrace{\text{person}(X) \leftarrow \text{researcher}(X)}_{Hyp1} \quad \underbrace{\text{person}(mat) \leftarrow \text{researcher}(mat)}_{Hyp2}$

## Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
 $\underbrace{\text{person}(X) \leftarrow \text{researcher}(X)}_{Hyp1} \underbrace{\text{person}(\text{mat}) \leftarrow \text{researcher}(\text{mat})}_{Hyp2}$   
 $Hyp1 \succeq Hyp2$

## Common Techniques in ILP

- Generality ( $\succeq$ ): essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
 $\underbrace{\text{person}(X) \leftarrow \text{researcher}(X)}_{Hyp1} \quad \underbrace{\text{person}(X) \leftarrow \text{researcher}(X), \text{alive}(X)}_{Hyp2}$

## Common Techniques in ILP

- **Generality ( $\succeq$ )**: essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
 $\underbrace{\text{person}(X) \leftarrow \text{researcher}(X)}_{Hyp1} \quad \underbrace{\text{person}(X) \leftarrow \text{researcher}(X), \text{alive}(X)}_{Hyp2}$

## Common Techniques in ILP

- **Generality ( $\succeq$ )**: essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
$$\underbrace{\text{person}(X) \leftarrow \text{researcher}(X)}_{Hyp1} \quad \underbrace{\text{person}(X) \leftarrow \text{researcher}(X), \text{alive}(X)}_{Hyp2}$$
$$Hyp1 \succeq Hyp2$$
  - Relative entailment:  $Hyp1 \succeq Hyp2$  wrt  $T$  iff  $Hyp1 \cup T \models Hyp2$

# Common Techniques in ILP

- **Generality ( $\succeq$ )**: essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
 $\underbrace{\text{person}(X) \leftarrow \text{researcher}(X)}_{Hyp1} \quad \underbrace{\text{person}(X) \leftarrow \text{researcher}(X), \text{alive}(X)}_{Hyp2}$   
$$Hyp1 \succeq Hyp2$$
  - Relative entailment:  $Hyp1 \succeq Hyp2$  wrt  $T$  iff  $Hyp1 \cup T \models Hyp2$   
 $\text{livesIn(roger, bottmingen)} ? \text{livesIn(roger, switzerland)}$

## Common Techniques in ILP

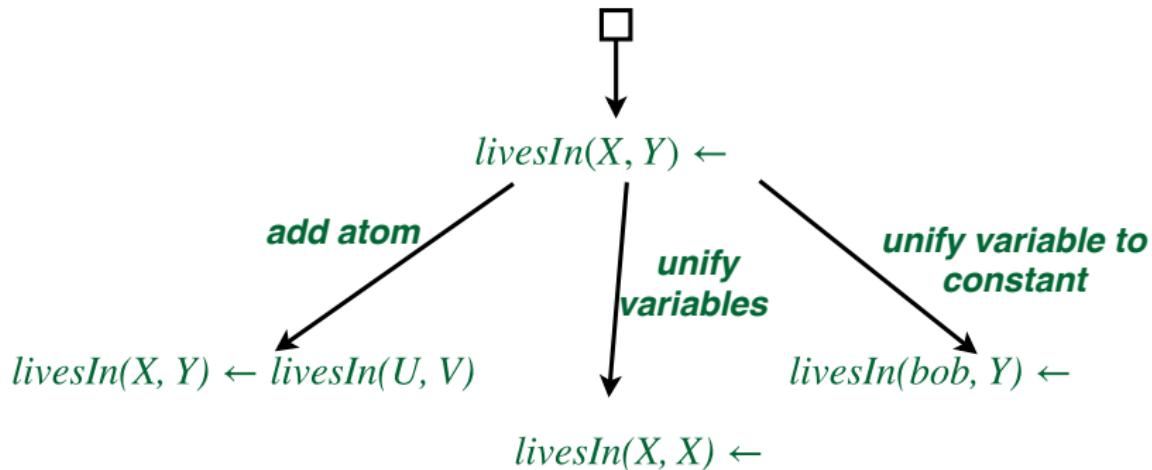
- **Generality ( $\succeq$ )**: essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $person(X) \succeq person(roger)$ ,  $\theta = \{X/roger\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{worksAt(X, Y)\} \succeq \{worksAt(Z, bosch), researcher(Z)\}$ ,  
 $\theta = \{X/Z, Y/bosch\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
$$\underbrace{person(X) \leftarrow researcher(X)}_{Hyp1} \quad \underbrace{person(X) \leftarrow researcher(X), alive(X)}_{Hyp2}$$
$$Hyp1 \succeq Hyp2$$
  - Relative entailment:  $Hyp1 \succeq Hyp2$  wrt  $T$  iff  $Hyp1 \cup T \models Hyp2$   
 $livesIn(roger, bottmingen) ? livesIn(roger, switzerland)$   
 $T : livesIn(X, switzerland) \leftarrow livesIn(X, bottmingen)$

## Common Techniques in ILP

- **Generality ( $\succeq$ )**: essential component of symbolic learning systems
- Generalization as  $\theta$ -subsumption
  - Atoms:  $a \succeq b$  iff a substitution  $\theta$  exists such that  $a\theta = b$   
 $\text{person}(X) \succeq \text{person(roger)}$ ,  $\theta = \{X/\text{roger}\}$
  - Clause:  $C \succeq D$  iff  $\theta$  exists, s.t.  $C\theta \subseteq D$   
 $\{\text{worksAt}(X, Y)\} \succeq \{\text{worksAt}(Z, \text{bosch}), \text{researcher}(Z)\}$ ,  
 $\theta = \{X/Z, Y/\text{bosch}\}$
- Generalization as entailment
  - Logic program:  $Hyp1 \succeq Hyp2$  iff  $Hyp1 \models Hyp2$   
 $\underbrace{\text{person}(X) \leftarrow \text{researcher}(X)}_{Hyp1} \quad \underbrace{\text{person}(X) \leftarrow \text{researcher}(X), \text{alive}(X)}_{Hyp2}$   
 $Hyp1 \succeq Hyp2$
  - Relative entailment:  $Hyp1 \succeq Hyp2$  wrt  $T$  iff  $Hyp1 \cup T \models Hyp2$   
 $\text{livesIn(roger, bottmingen)} \succeq \text{livesIn(roger, switzerland)}$   
 $T : \text{livesIn}(X, \text{switzerland}) \leftarrow \text{livesIn}(X, \text{bottmingen})$

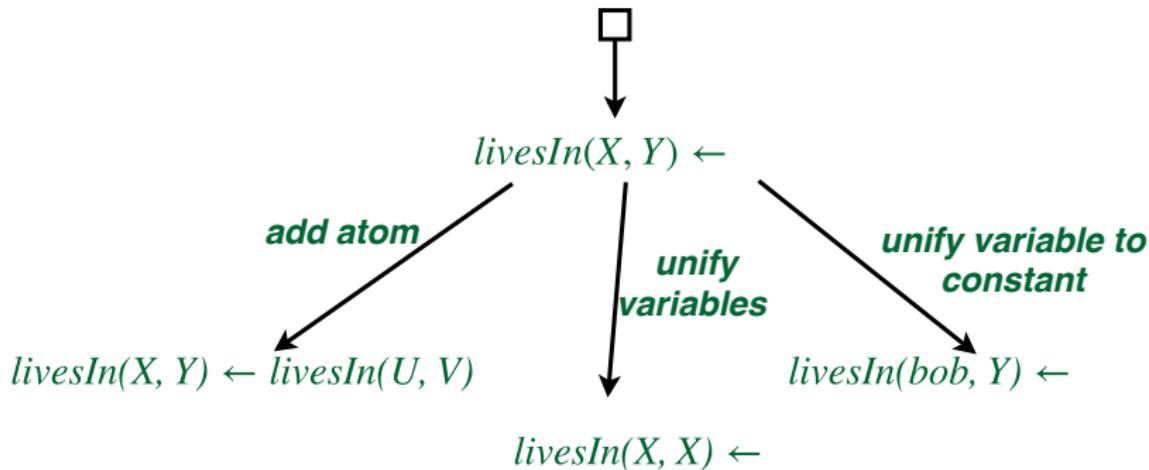
## Common Techniques in ILP

- Clause refinement [?]: e.g., MIS, FOIL, etc.
  - Explore clause search space from general to specific or vice versa to find a hypothesis that covers all examples.



## Common Techniques in ILP

- Clause refinement [?]: e.g., MIS, FOIL, etc.
  - Explore clause search space from general to specific or vice versa to find a hypothesis that covers all examples.



- Inverse entailment [?]: e.g., Progol, etc.
  - Properties of deduction to make hypothesis search space finite

## Zoo of Other ILP Tasks

ILP tasks can be classified along several dimensions:

- type of the data source, e.g., positive/negative examples, interpretations, answer sets [?]
- type of the output knowledge, e.g., rules, DL ontologies [?]
- the way the data is given as input, e.g., all at once, incrementally [?]
- availability of an oracle, e.g., human in the loop
- quality of the data source, e.g., noisy [?]
- data (in)completeness, e.g., OWA vs CWA...
- background knowledge, e.g., DL ontology [?], hybrid theories [?]

# Classical ILP for KGs

## ILP Goal

"The goal of ILP is to develop a correct (and complete) algorithm which efficiently computes hypotheses." [?]

## Knowledge Graphs

But the world knowledge is complex, and this might not always be possible in the context of KGs due to several issues...

## Specialities of KGs

**Open World Assumption:** negative facts cannot be easily derived

*Maybe Roger Federer is a researcher and Albert Einstein was a ballet dancer?*

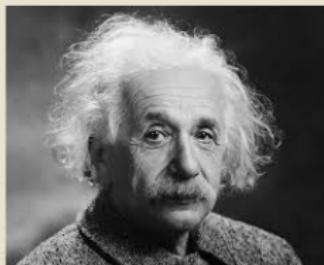
## Specialities of KGs

**Open World Assumption:** negative facts cannot be easily derived

*Maybe Roger Federer is a researcher and Albert Einstein was a ballet dancer?*

We dance for laughter,  
we dance for tears,  
we dance for madness,  
we dance for fears,  
we dance for hopes,  
we dance for screams,  
we are the dancers,  
we create the dreams.

-Albert Einstein



# Challenges of Rule Induction from KGs

**Data bias:** KGs are extracted from text, which typically mentions only popular entities and interesting facts about them.

*“Man bites dog phenomenon”<sup>1</sup>*

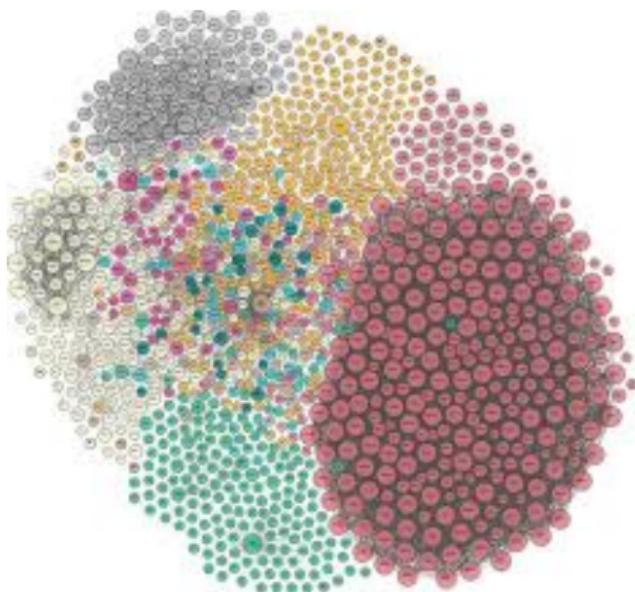


---

<sup>1</sup>[https://en.wikipedia.org/wiki/Man\\_bites\\_dog\\_\(journalism\)](https://en.wikipedia.org/wiki/Man_bites_dog_(journalism))

## Challenges of Rule Induction from KGs

**Huge size:** Modern KGs contain billions of facts  
*E.g., Google KG stores 70 billion facts*



Motivation  
○○○○○○○

Preliminaries  
○○○○

Rule Learning  
○○○○○○○○○●○○○○○○

Exception-awareness  
○○○○○○○

Incompleteness  
○○○○○○○

Rules from Hybrid Sources  
○○○○○○○○○○○○

# Challenges of Rule Induction from KGs

**World knowledge is complex**, none of its “models” is perfect



# Exploratory Data Analysis

## Question:

How can we still learn rules from KGs, which do not perfectly fit the data, but still reflect interesting correlations that can predict sufficiently many correct facts?

## Answer:

Relational association rule mining! Roots in classical datamining.



# Association Rules

- Classical data mining task: Given a transaction database, find out products (called itemsets) that are frequently bought together and form recommendation rules.

Transaction 1	🍎	🍺	⌚	🍺
Transaction 2	🍎	🍺	⌚	
Transaction 3	🍎	🍺		
Transaction 4	🍎	🍐		
Transaction 5	🍼	🍺	⌚	🍺
Transaction 6	🍼	🍺	⌚	
Transaction 7	🍼	🍺		
Transaction 8	🍼	🍐		

Out of 4 people who bought apples, 3 also bought beer.

## Some Rule Measures

Support, confidence, lift

Support [🍎] = 4

Transaction 1	🍎	🍺	⌚	🍗
Transaction 2	🍎	🍺	⌚	⌚
Transaction 3	🍎	🍺		
Transaction 4	🍎	🍐		
Transaction 5	🍼	🍺	⌚	🍗
Transaction 6	🍼	🍺	⌚	⌚
Transaction 7	🍼	🍺		
Transaction 8	🍼	🍐		

## Some Rule Measures

Support, confidence, lift

$$\text{Support } \{\text{apple}\} = 4$$

$$\text{Confidence } \{\text{apple} \rightarrow \text{beer}\} = \frac{\text{Support } \{\text{apple}, \text{beer}\}}{\text{Support } \{\text{apple}\}}$$

Transaction 1	apple	beer	onion	sausage
Transaction 2	apple	beer	onion	
Transaction 3	apple	beer		
Transaction 4	apple	pear		
Transaction 5	baby bottle	beer	onion	sausage
Transaction 6	baby bottle	beer	onion	
Transaction 7	baby bottle	beer		
Transaction 8	baby bottle	pear		

## Some Rule Measures

Support, confidence, lift

$$\text{Support } \{\text{apple}\} = 4$$

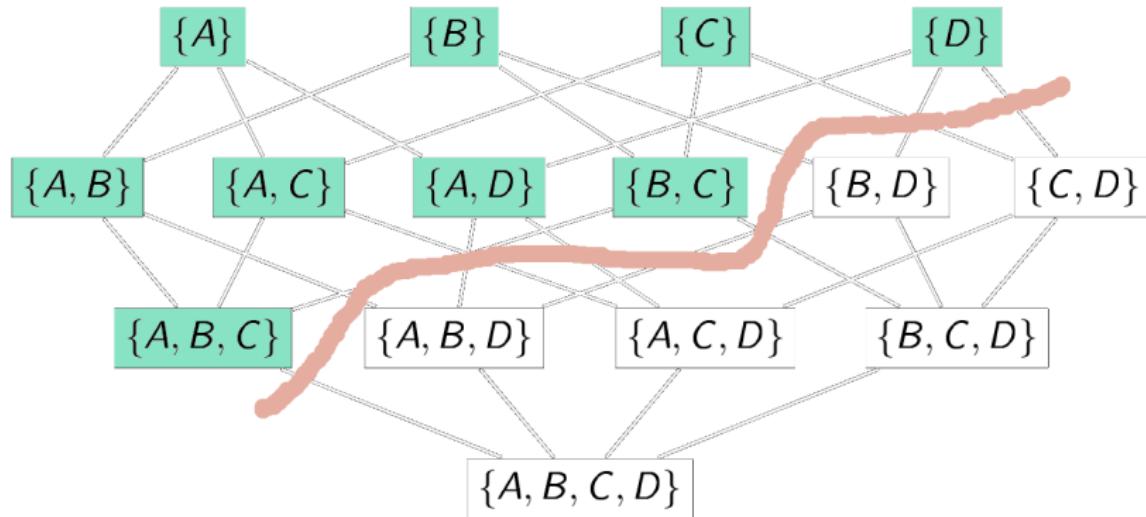
$$\text{Confidence } \{\text{apple} \rightarrow \text{beer}\} = \frac{\text{Support } \{\text{apple}, \text{beer}\}}{\text{Support } \{\text{apple}\}}$$

$$\text{Lift } \{\text{apple} \rightarrow \text{beer}\} = \frac{\text{Support } \{\text{apple}, \text{beer}\}}{\text{Support } \{\text{apple}\} \times \text{Support } \{\text{beer}\}}$$

Transaction 1	🍎	🍺	⌚	⚽
Transaction 2	🍎	🍺	⌚	
Transaction 3	🍎	🍺		
Transaction 4	🍎	🍐		
Transaction 5	🍼	🍺	⌚	⚽
Transaction 6	🍼	🍺	⌚	
Transaction 7	🍼	🍺		
Transaction 8	🍼	🍐		

## Frequent Itemset Mining

- A=apple, B=beer... Frequent patterns are in green.
- Monotonicity: any superset of an infrequent pattern is infrequent  
At the heart of Apriori algorithm



## Relational Association Rule Learning

- WARMER [?]
- Upgrade frequent itemsets to frequent conjunctive queries

CQ: return all people with their spouses and living places

$$q_1(X, Y, Z) : \neg \text{isMarriedTo}(X, Y) \wedge \text{livesIn}(X, Z)$$

Output: 6 tuples, i.e.,  $\text{supp}(q_1) = 6$

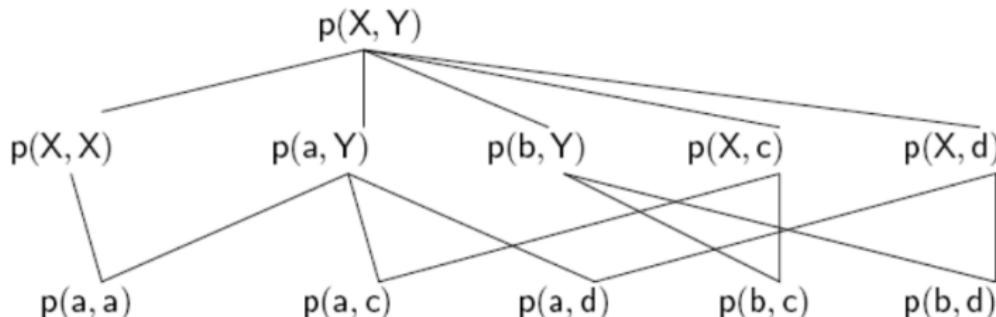
CQ: return all people with their spouses and living places

$$q_2(X, Y, Z) : \neg \text{isMarriedTo}(X, Y) \wedge \text{livesIn}(X, Z) \wedge \text{livesIn}(Y, Z)$$

Output: 3 tuples, i.e.,  $\text{supp}(q_2) = 3$

# Relational Association Rule Learning

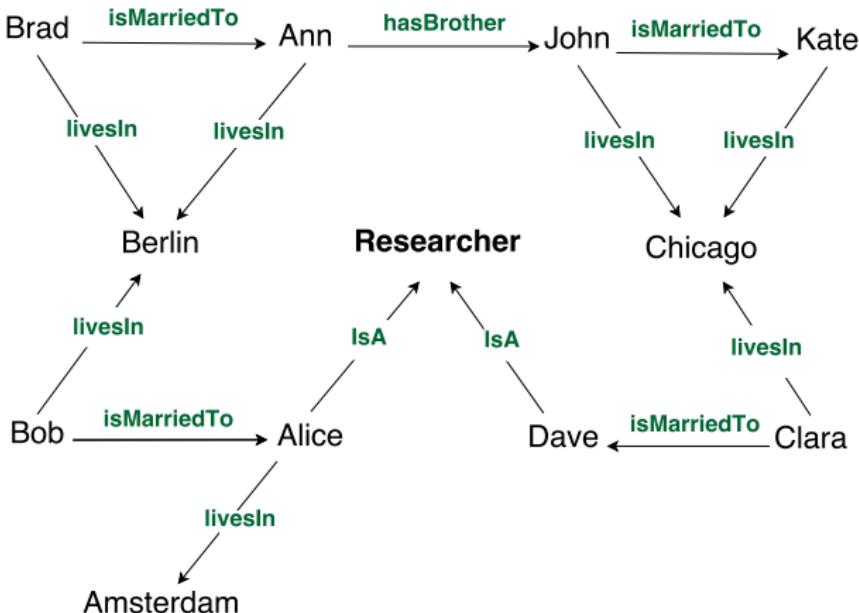
- WARMER [?]
- Upgrade frequent itemsets to frequent conjunctive queries
  - traverse the lattice
  - get frequent CQs based on user-specified value
  - split into body and head
  - rank based on a rule measure, e.g., confidence



# Horn Rule Learning from KGs

WARMER: confidence

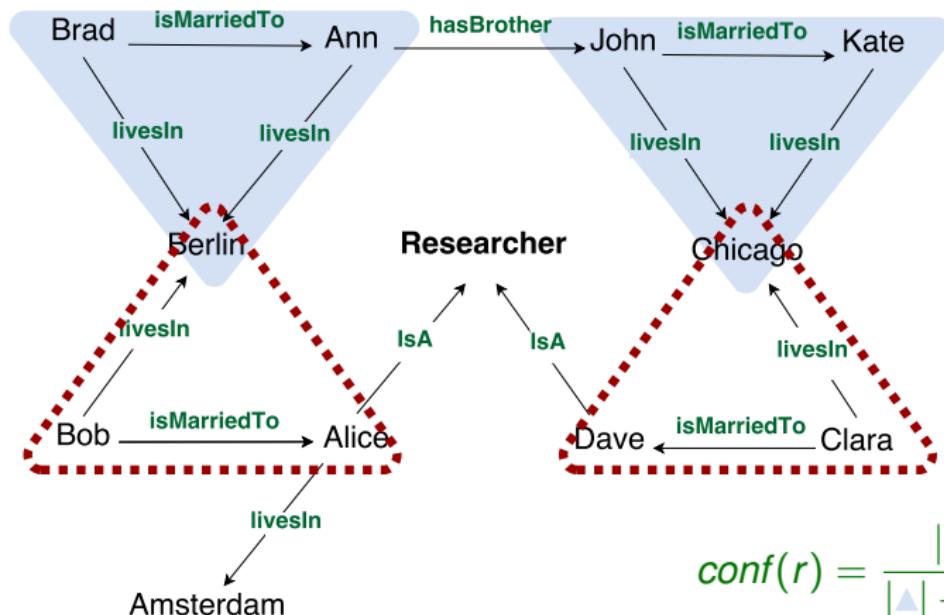
CWA: Whatever is not known is false.



# Horn Rule Learning from KGs

WARMER: confidence

CWA: Whatever is not known is false.



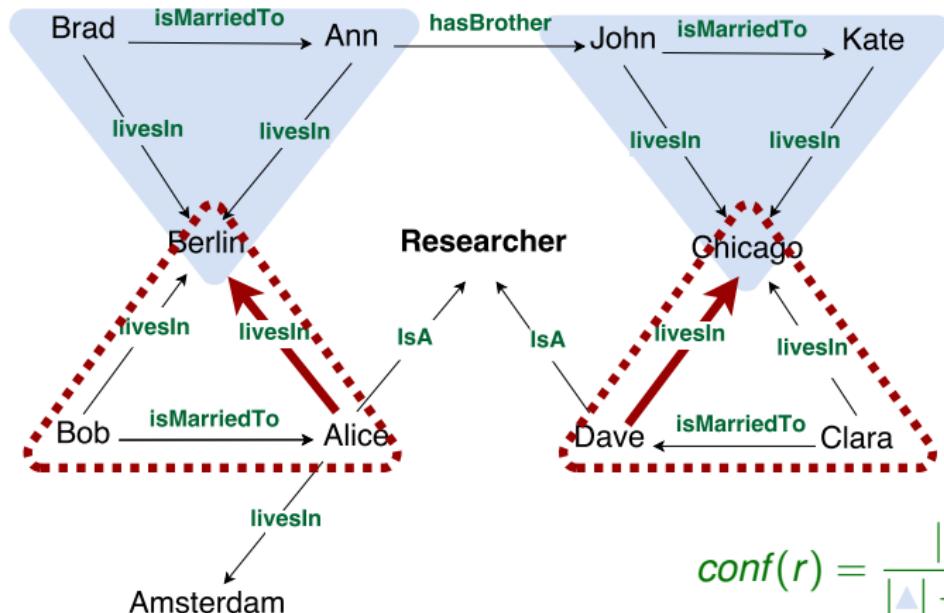
$$\text{conf}(r) = \frac{|\triangle|}{|\triangle| + |\triangle|} = \frac{2}{4}$$

$r : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z)$

# Horn Rule Learning from KGs

WARMER: confidence

CWA: Whatever is not known is false.



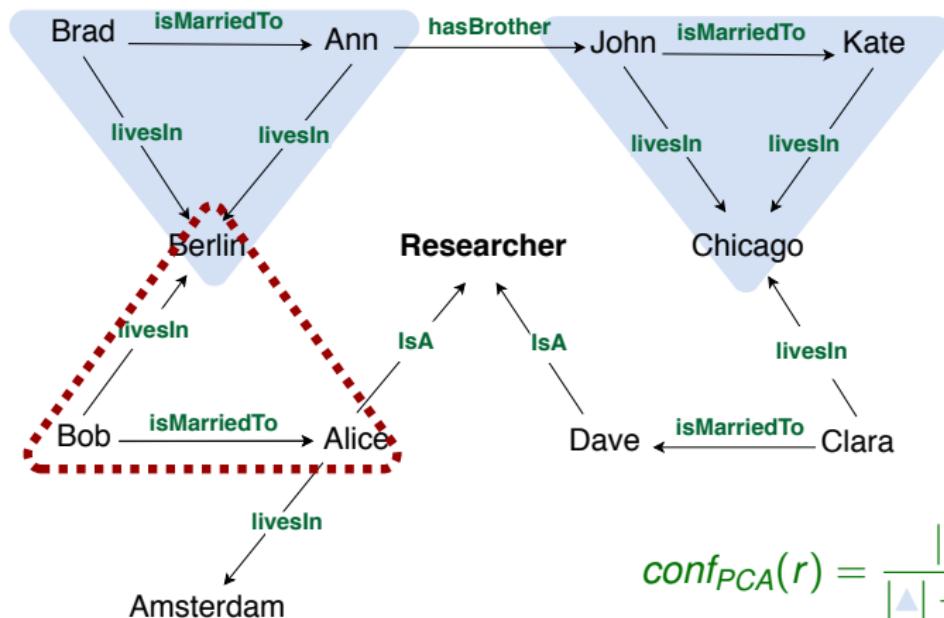
$$\text{conf}(r) = \frac{|\triangle|}{|\triangle| + |\triangle|} = \frac{2}{4}$$

$r : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z)$

# Horn Rule Learning from KGs

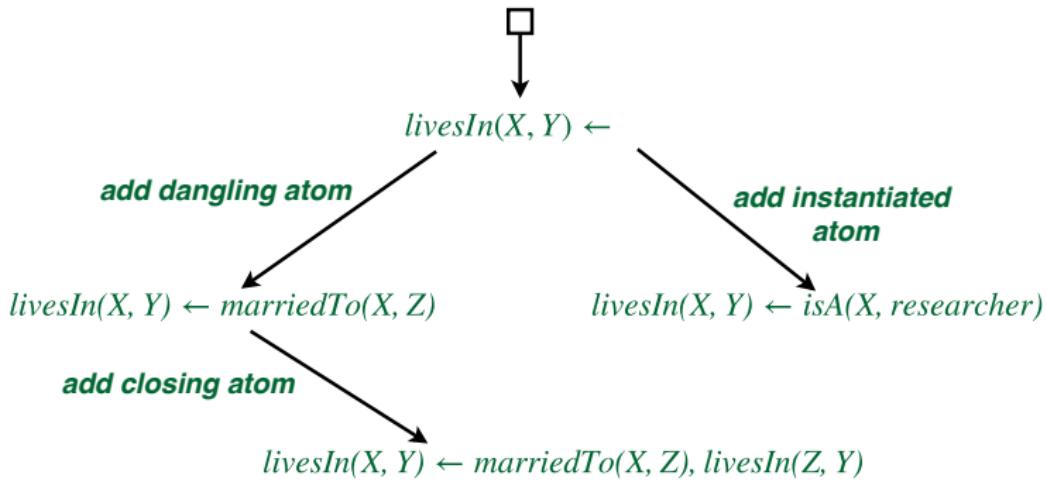
AMIE [?]: PCA confidence

PCA: If at least 1 living place of Alice is known, then all are known.



$r : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z)$

# AMIE Refinement Operators



Motivation  
oooooooo

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

Exception-awareness  
●oooooo

Incompleteness  
ooooooo

Rules from Hybrid Sources  
oooooooooooo

Motivation

Preliminaries

Rule Learning

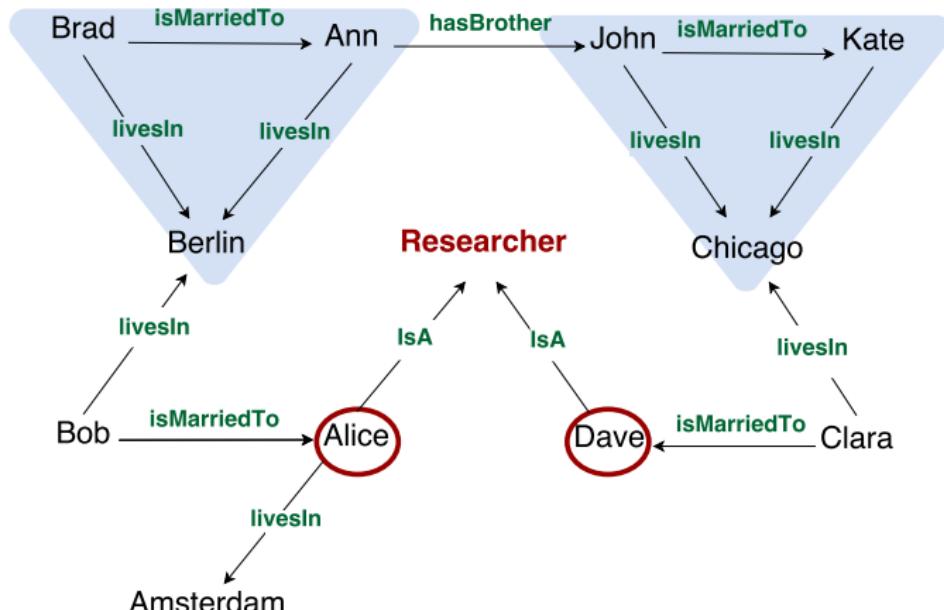
Exception-awareness

Incompleteness

Rules from Hybrid Sources

# Nonmonotonic Rule Learning

Nonmonotonic rule mining from KGs: **OWA** is a challenge!



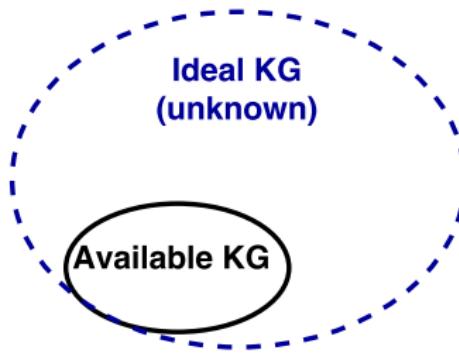
$r : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{not researcher}(X)$

# Horn Theory Revision

## Quality-based Horn Theory Revision

Given:

- Available KG

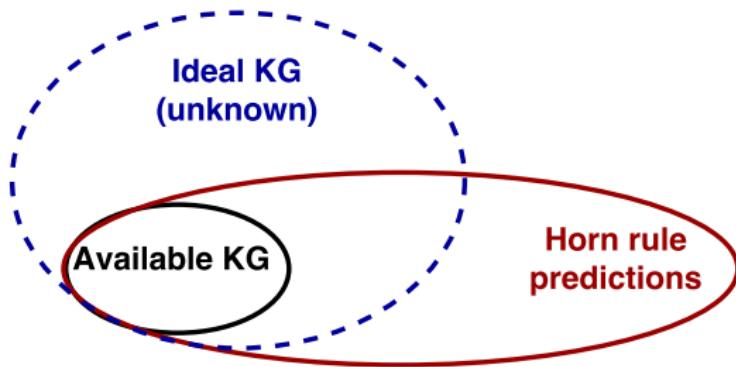


# Horn Theory Revision

## Quality-based Horn Theory Revision

Given:

- Available KG
- Horn rule set

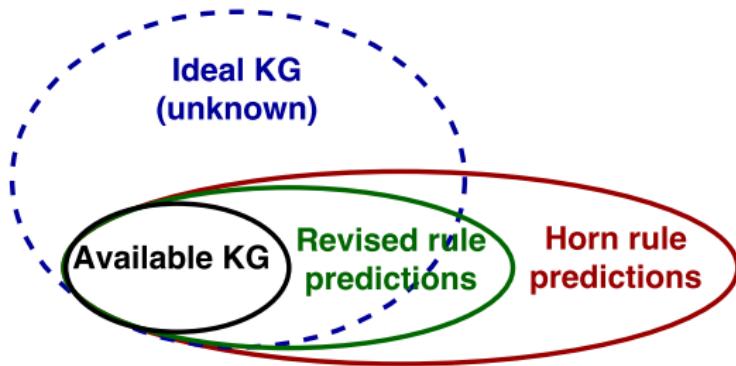


# Horn Theory Revision

## Quality-based Horn Theory Revision

Given:

- Available KG
- Horn rule set



Find:

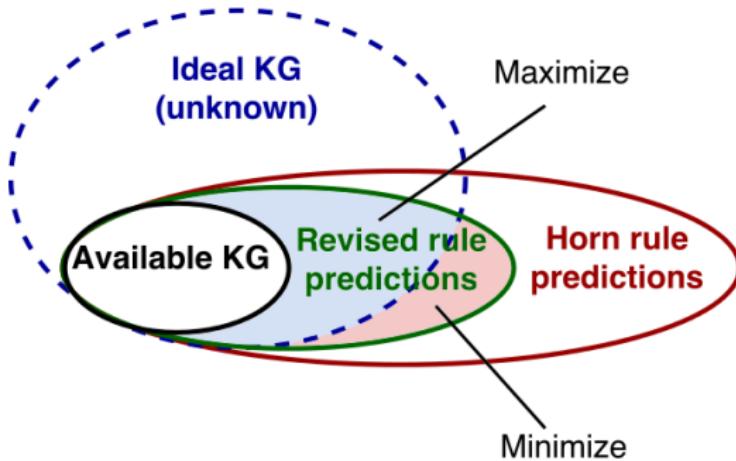
- Nonmonotonic revision of Horn rule set

# Horn Theory Revision

## Quality-based Horn Theory Revision

Given:

- Available KG
- Horn rule set



Find:

- Nonmonotonic revision of Horn rule set with better predictive quality

# Avoid Data Overfitting

How to distinguish exceptions from noise?

$r1 : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{not researcher}(X)$

# Avoid Data Overfitting

How to distinguish exceptions from noise?

$r1 : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{not researcher}(X)$   
 $\text{not\_livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{researcher}(X)$

# Avoid Data Overfitting

How to distinguish exceptions from noise?

$r1 : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{not researcher}(X)$   
 $\text{not\_livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{researcher}(X)$

$r2 : \text{livesIn}(X, Z) \leftarrow \text{bornIn}(X, Z), \text{not moved}(X)$   
 $\text{not\_livesIn}(X, Z) \leftarrow \text{bornIn}(X, Z), \text{moved}(X)$

## Avoid Data Overfitting

How to distinguish exceptions from noise?

$r1 : \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{not researcher}(X)$   
 $\text{not\_livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z), \text{researcher}(X)$

$r2 : \text{livesIn}(X, Z) \leftarrow \text{bornIn}(X, Z), \text{not moved}(X)$   
 $\text{not\_livesIn}(X, Z) \leftarrow \text{bornIn}(X, Z), \text{moved}(X)$

$\{\text{livesIn}(c, d), \text{not\_livesIn}(c, d)\}$  are conflicting predictions

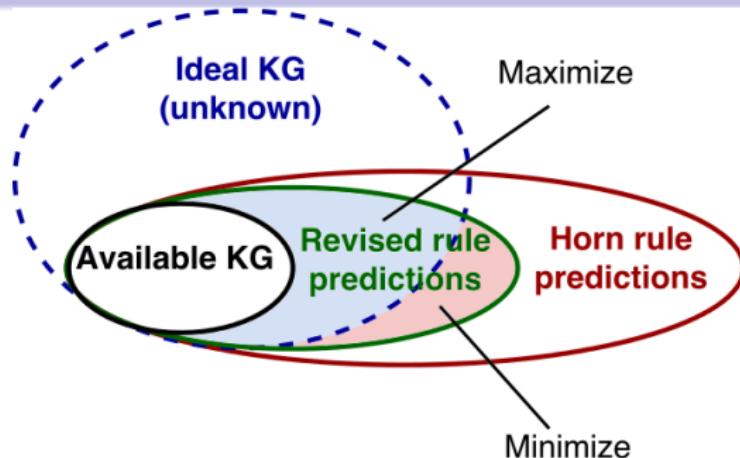
**Intuition:** Rules with good exceptions should make few conflicting predictions

# Horn Theory Revision

## Quality-based Horn Theory Revision

Given:

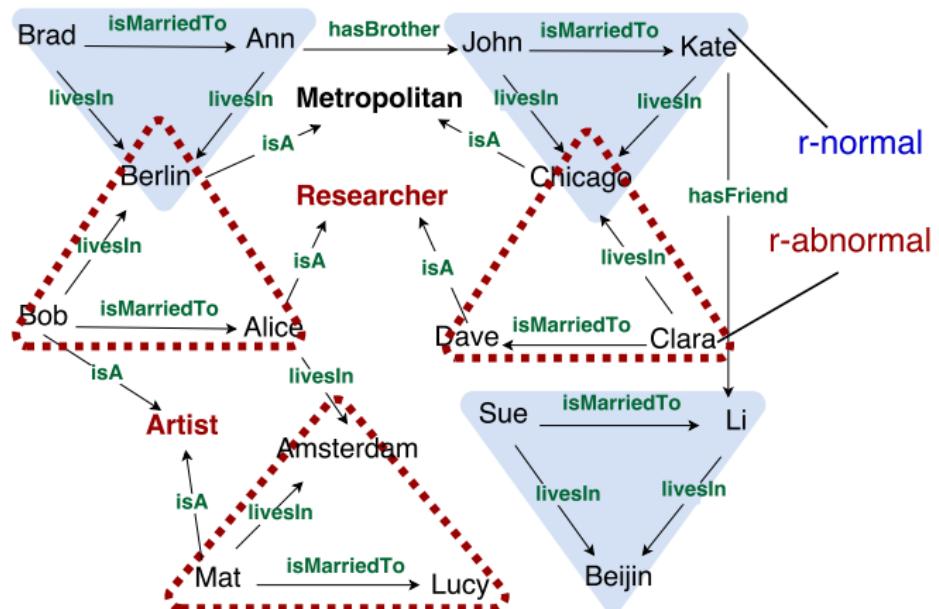
- Available KG
- Horn rule set



Find:

- Nonmonotonic revision of Horn rules, such that
  - number of **conflicting predictions** is **minimal**
  - average **conviction** is **maximal**

# Exception Candidates

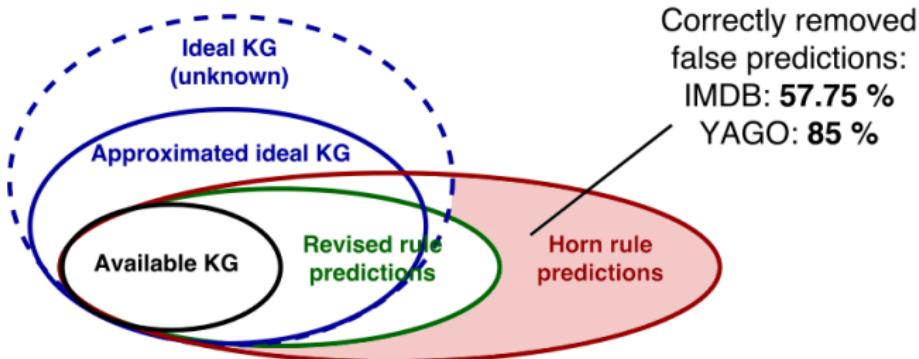


$r: \text{livesIn}(X, Z) \leftarrow \text{isMarriedTo}(Y, X), \text{livesIn}(Y, Z)$

$$\begin{cases} \text{not researcher}(X) \\ \text{not artist}(Y) \end{cases}$$

# Experiments

- Approximated ideal KG: original KG
- Available KG: for every relation randomly remove 20% of facts from approximated ideal KG
- Horn rules:  $h(X, Y) \leftarrow p(X, Z), q(Z, Y)$
- Exceptions:  $e_1(X), e_2(Y), e_3(X, Y)$
- Predictions are computed using answer set solver DLV



# Experiments

- Approximated ideal KG: original KG
- Available KG: for every relation randomly remove 20% of facts from approximated ideal KG
- Horn rules:  $h(X, Y) \leftarrow p(X, Z), q(Z, Y)$
- Exceptions:  $e_1(X), e_2(Y), e_3(X, Y)$
- Predictions are computed using answer set solver DLV

## Examples of revised rules:

Plots of films in a sequel are written by the same writer, unless a film is American

$r_1 : \text{writtenBy}(X, Z) \leftarrow \text{hasPredecessor}(X, Y), \text{writtenBy}(Y, Z), \text{not american\_film}(X)$

Spouses of film directors appear on the cast, unless they are silent film actors

$r_2 : \text{actedIn}(X, Z) \leftarrow \text{isMarriedTo}(X, Y), \text{directed}(Y, Z), \text{not silent\_film\_actor}(X)$

Motivation  
oooooooo

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

Exception-awareness  
ooooooo

Incompleteness  
●ooooooo

Rules from Hybrid Sources  
oooooooooooo

## Motivation

## Preliminaries

## Rule Learning

## Exception-awareness

## Incompleteness

## Rules from Hybrid Sources

Motivation  
○○○○○○○

Preliminaries  
○○○○

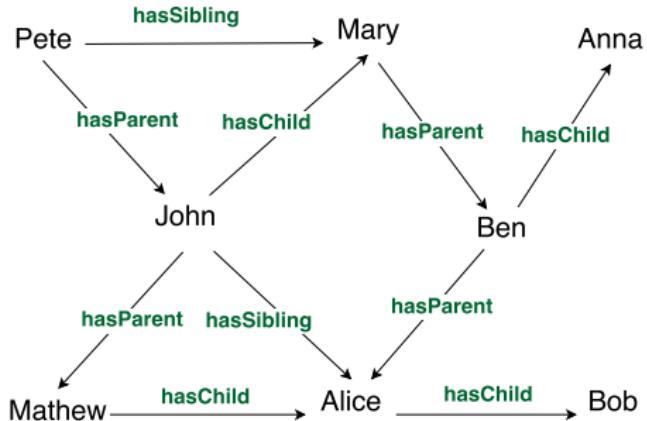
Rule Learning  
○○○○○○○○○○○○○○○○

Exception-awareness  
○○○○○○

Incompleteness  
○●○○○○○

Rules from Hybrid Sources  
○○○○○○○○○○○

# Reasonable Rules



Motivation  
○○○○○○○

Preliminaries  
○○○○

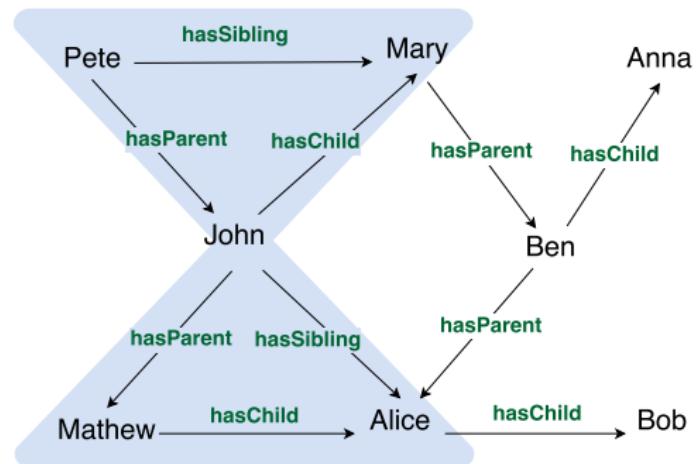
Rule Learning  
○○○○○○○○○○○○○○○○

Exception-awareness  
○○○○○○

Incompleteness  
○●○○○○○○

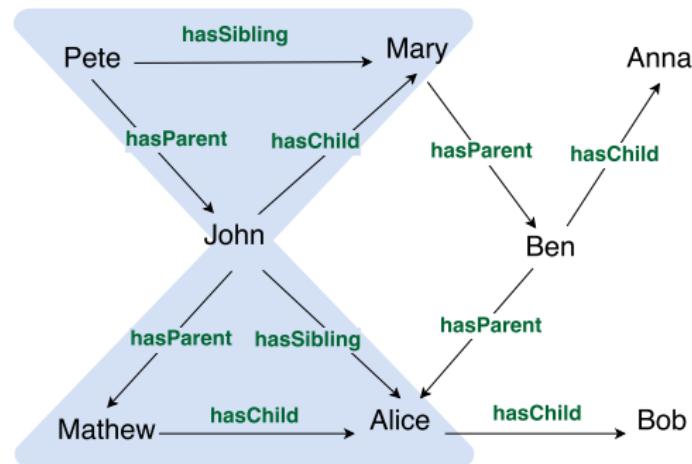
Rules from Hybrid Sources  
○○○○○○○○○○○

# Reasonable Rules



# Reasonable Rules

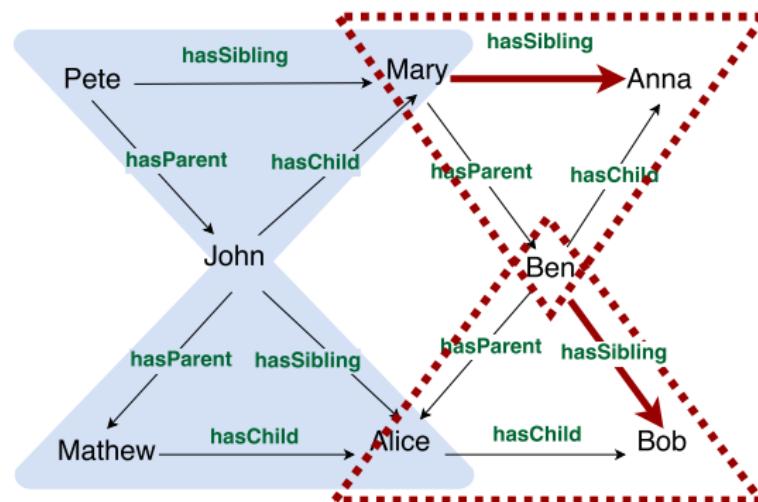
✓ *People with the same parents are likely siblings*



$$r_1 : \text{hasSibling}(X, Z) \leftarrow \text{hasParent}(X, Y), \text{hasChild}(Y, Z)$$

# Reasonable Rules

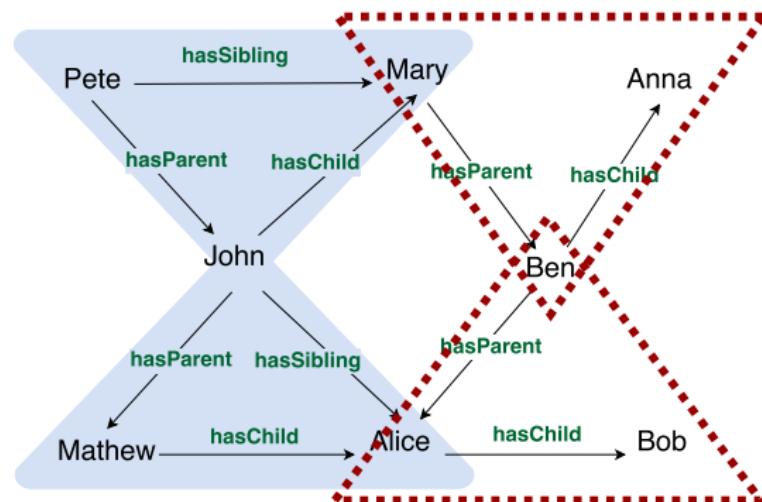
✓ *People with the same parents are likely siblings*



$r_1 : \text{hasSibling}(X, Z) \leftarrow \text{hasParent}(X, Y), \text{hasChild}(Y, Z)$

# Reasonable Rules

✓ *People with the same parents are likely siblings*

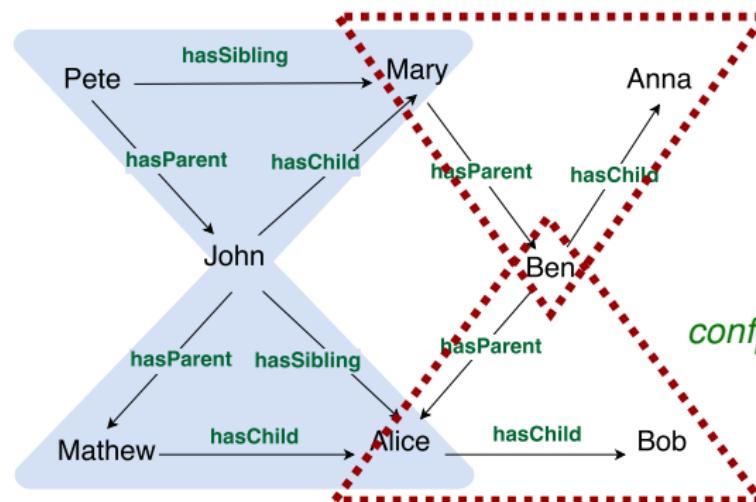


$$conf(r_1) = \frac{|\triangle|}{|\triangle| + |\triangle|} = \frac{2}{4}$$

$r_1 : hasSibling(X, Z) \leftarrow hasParent(X, Y), hasChild(Y, Z)$

# Reasonable Rules

✓ *People with the same parents are likely siblings*



$$conf(r_1) = \frac{|\Delta|}{|\Delta| + |\Delta|} = \frac{2}{4}$$

$$conf_{pca}(r_1) = \frac{|\Delta|}{|\{\Delta | hasSibling(X, -) \in \mathcal{G}\}|} = \frac{2}{2}$$

$r_1 : hasSibling(X, Z) \leftarrow hasParent(X, Y), hasChild(Y, Z)$

Motivation  
○○○○○○○

Preliminaries  
○○○○

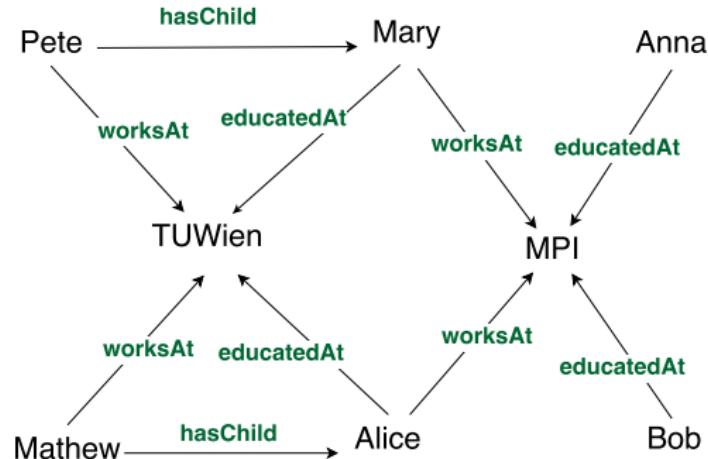
Rule Learning  
○○○○○○○○○○○○○○○○

Exception-awareness  
○○○○○○

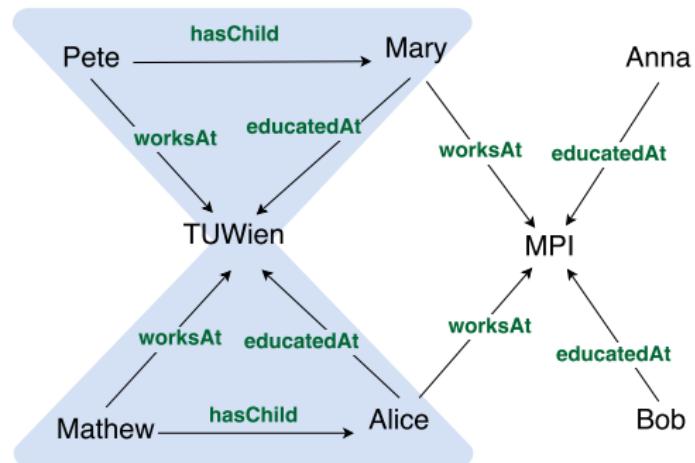
Incompleteness  
○○●○○○○

Rules from Hybrid Sources  
○○○○○○○○○○○

# Erroneous Rules due to Data Bias

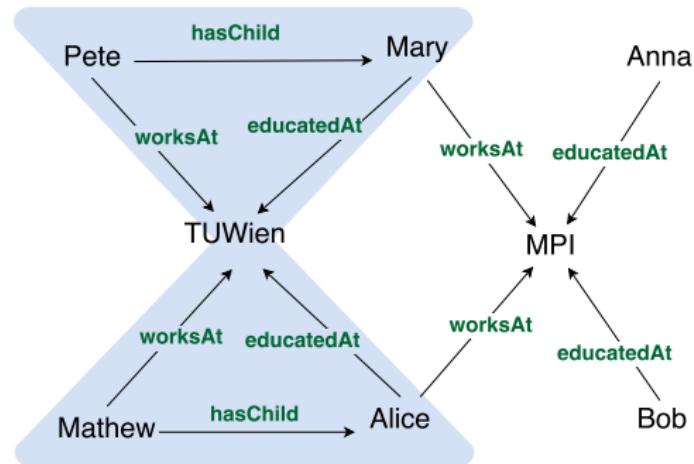


# Erroneous Rules due to Data Bias



# Erroneous Rules due to Data Bias

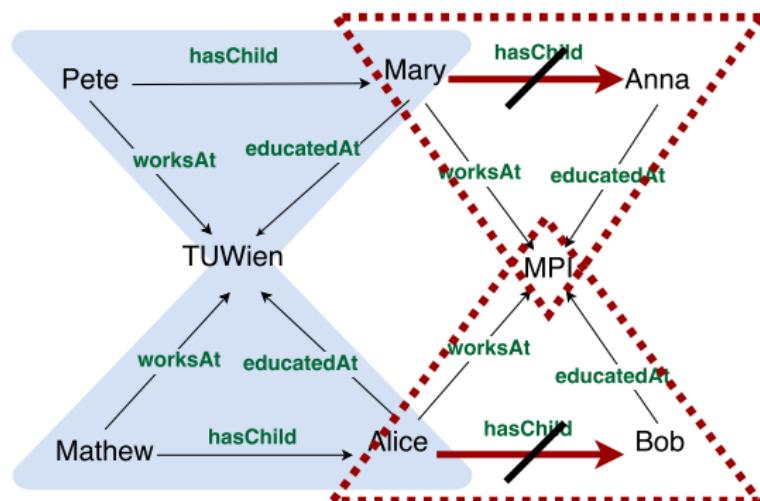
✗ If one is studying in a university where you teach, he/she is your child



$$r_2 : \text{hasChild}(X, Z) \leftarrow \text{worksAt}(X, Y), \text{educatedAt}(Z, Y)$$

## Erroneous Rules due to Data Bias

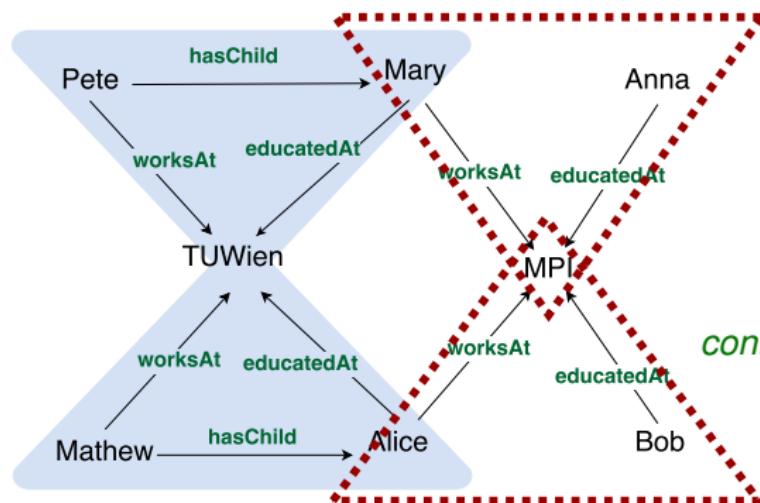
✗ If one is studying in a university where you teach, he/she is your child



$$r_2 : \text{hasChild}(X, Z) \leftarrow \text{worksAt}(X, Y), \text{educatedAt}(Z, Y)$$

# Erroneous Rules due to Data Bias

✗ If one is studying in a university where you teach, he/she is your child



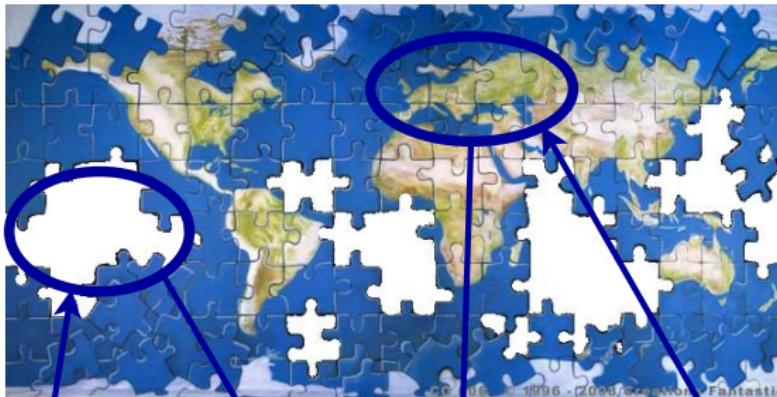
$$conf(r_2) = \frac{|\Delta|}{|\Delta| + |\triangle|} = \frac{2}{4}$$

$$conf_{pca}(r_2) = \frac{|\Delta|}{|\{\Delta | hasChild(X, -) \in \mathcal{G}\}|} = \frac{2}{2}$$

$r_2 : hasChild(X, Z) \leftarrow worksAt(X, Y), educatedAt(Z, Y)$

# Exploiting Meta-data in Rule Learning

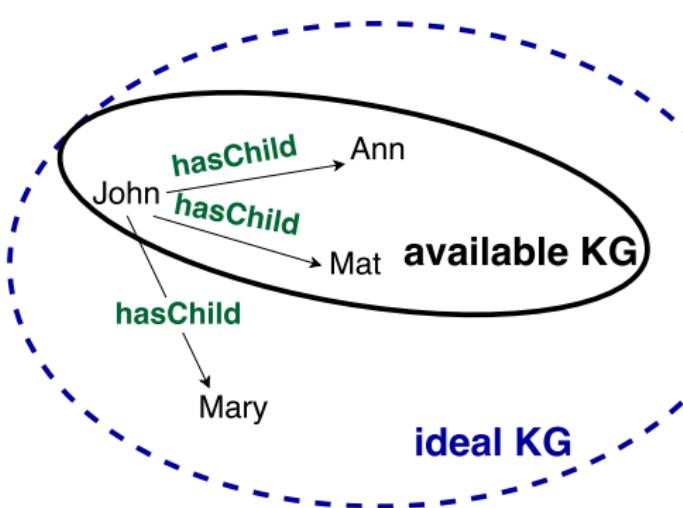
**Goal:** make use of cardinality constraints on edges of the KG to improve rule learning.



build here!  
5 missing  
do not build here!  
0 missing

## Cardinality Statements

- $\text{num}(p, s)$ : Number of outgoing  $p$ -edges from  $s$  in the ideal KG
- $\text{miss}(p, s)$ : Number of missing  $p$ -edges from  $s$  in the available KG
- If  $\text{miss}(p, s) = 0$ , then  $\text{complete}(p, s)$ , otherwise  $\text{incomplete}(p, s)$



$\text{num}(\text{hasChild}, \text{john}) = 3$   
 $\text{miss}(\text{hasChild}, \text{john}) = 1$   
 $\text{incomplete}(\text{hasChild}, \text{john})$

# Cardinality Constraints on Edges

- Mining cardinality assertions from the Web [?]
  - “... *John has 2 children ...*”
- Estimating recall of KGs by crowd sourcing [?]
  - *20 % of Nobel laureates in physics are missing*
- Predicting completeness in KGs [?]
  - Add *complete(john, hasChild)* to KG and mine rules  
*complete(X, hasChild) ← child(X)*

## Completeness Confidence

$conf_{comp}$ : do not penalize rules that predict new facts in incomplete areas

$$conf_{comp}(r) = \frac{|\Delta|}{|\Delta| + |\Delta| - npi(r)}$$

- $npi(r)$ : number of facts added to incomplete areas by  $r$
- Generalizes standard confidence ( $miss(r) = 0$ )
- Generalizes PCA confidence ( $miss(r) \in \{0, +\infty\}$ )

## Other Completeness-aware Measures

$precision_{comp}$ : penalize  $r$  that predict facts in complete areas

$$precision_{comp}(r) = 1 - \frac{npc(r)}{|▲| + |△|}$$

$recall_{comp}$ : ratio of missing facts filled by  $r$

$$recall_{comp}(r) = \frac{npi(r)}{\sum_s miss(h, s)}$$

$dir\_metric$ : proportion of predictions in complete and incomplete parts

$$dir\_metric(r) = \frac{npi(r) - npc(r)}{2 \cdot (npi(r) + npc(r))} + 0.5$$

$wdm$ : weighted combination of confidence and directional metric

$$wdm(r) = \beta \cdot conf(r) + (1 - \beta) \cdot dir\_metric(r)$$

Motivation  
oooooooo

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

Exception-awareness  
ooooooo

Incompleteness  
ooooooo

Rules from Hybrid Sources  
●oooooooooooo

Motivation

Preliminaries

Rule Learning

Exception-awareness

Incompleteness

Rules from Hybrid Sources

Motivation  
○○○○○○○

Preliminaries  
○○○○

Rule Learning  
○○○○○○○○○○○○○○○○○○

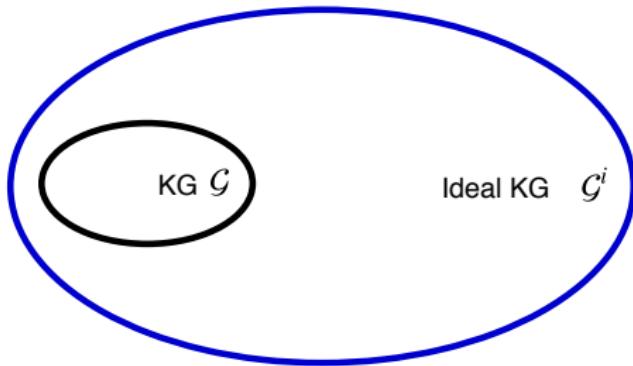
Exception-awareness  
○○○○○○○

Incompleteness  
○○○○○○○

Rules from Hybrid Sources  
○●○○○○○○○○

## Ideal KG

$\mu(r, \mathcal{G}^i)$ : measure quality of the rule  $r$  on  $\mathcal{G}^i$



Motivation  
oooooooooooo

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

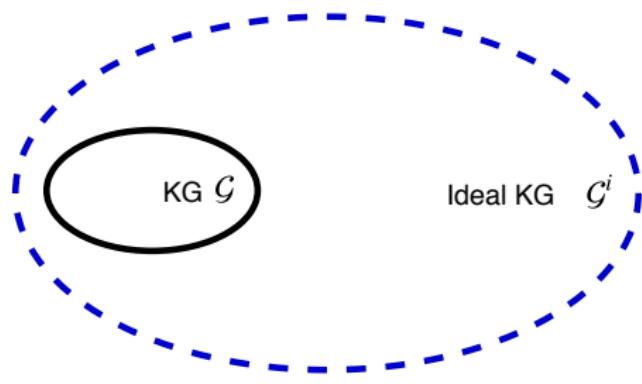
Exception-awareness  
ooooooo

Incompleteness  
ooooooo

Rules from Hybrid Sources  
o●oooooooooooo

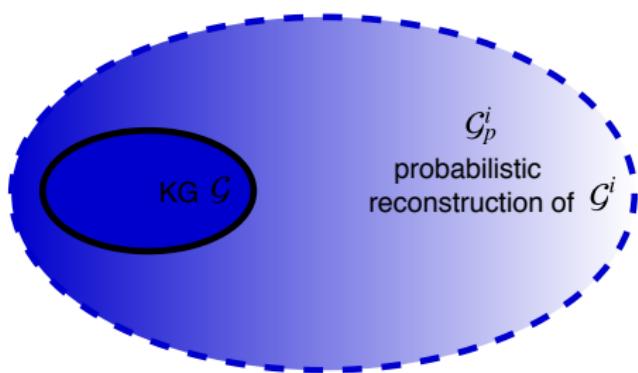
## Ideal KG

$\mu(r, \mathcal{G}^i)$ : measure quality of the rule  $r$  on  $\mathcal{G}^i$ , but  $\mathcal{G}^i$  is unknown



# Probabilistic Reconstruction of Ideal KG

$\mu(r, \mathcal{G}_p^i)$ : measure quality of  $r$  on  $\mathcal{G}_p^i$



Motivation  
oooooooooo

Preliminaries  
oooo

Rule Learning  
oooooooooooooooooooo

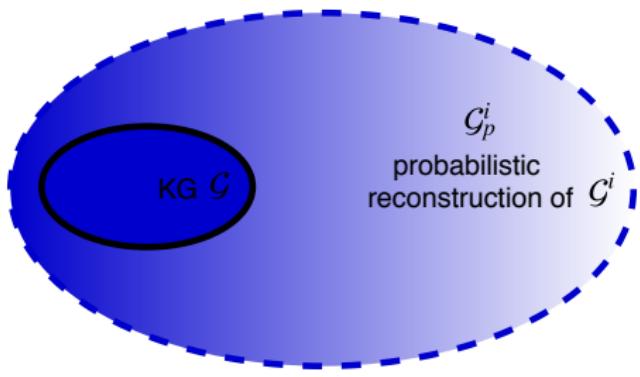
Exception-awareness  
ooooooo

Incompleteness  
ooooooo

Rules from Hybrid Sources  
o●oooooooooo

## Hybrid Rule Measure

$$\mu(r, \mathcal{G}_p^i) = (1 - \lambda) \times \mu_1(r, \mathcal{G}) + \lambda \times \mu_2(r, \mathcal{G}_p^i)$$



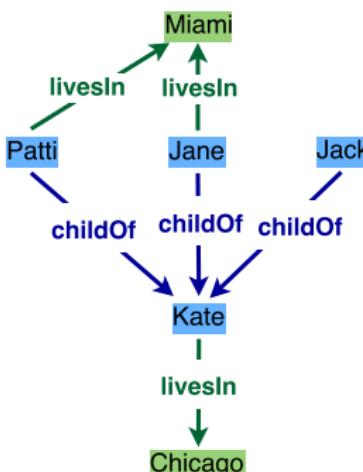
## Hybrid Rule Measure

$$\mu(r, \mathcal{G}_p^i) = (1 - \lambda) \times \mu_1(r, \mathcal{G}) + \lambda \times \mu_2(r, \mathcal{G}_p^i)$$

- $\lambda \in [0..1]$  : **weighting factor**
- $\mu_1$  : **descriptive quality** of rule  $r$  over the available KG  $\mathcal{G}$ 
  - confidence
  - PCA confidence
- $\mu_2$  : **predictive quality** of  $r$  relying on  $\mathcal{G}_p^i$  (probabilistic reconstruction of the ideal KG  $\mathcal{G}^i$ )

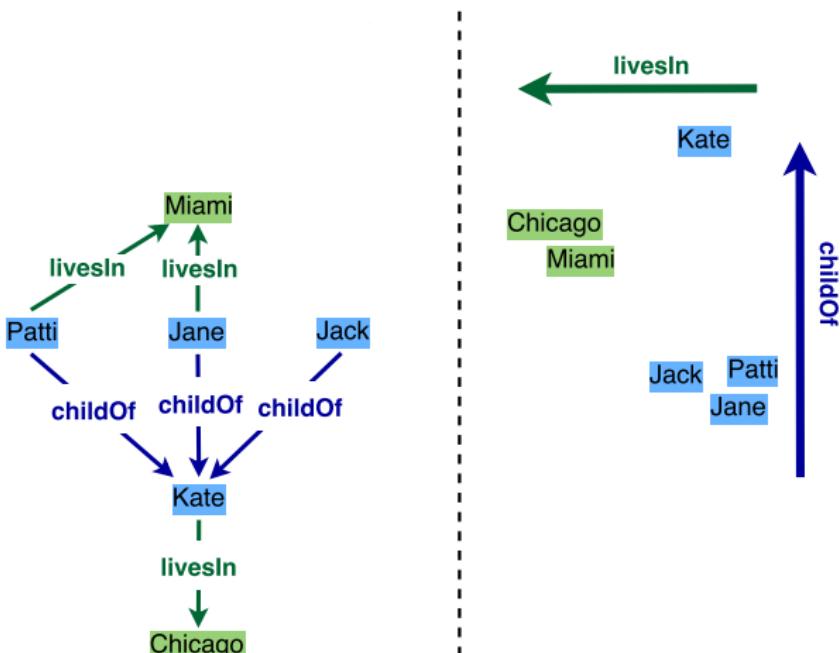
# KG Embeddings

- **Intuition:** For  $\langle s, p, o \rangle$  in KG, find  $s, p, o$  such that  $s + p \approx o$
- The “error of translation” of a true KG fact should be smaller by a certain margin than the “error of translation” of an out-of-KG one



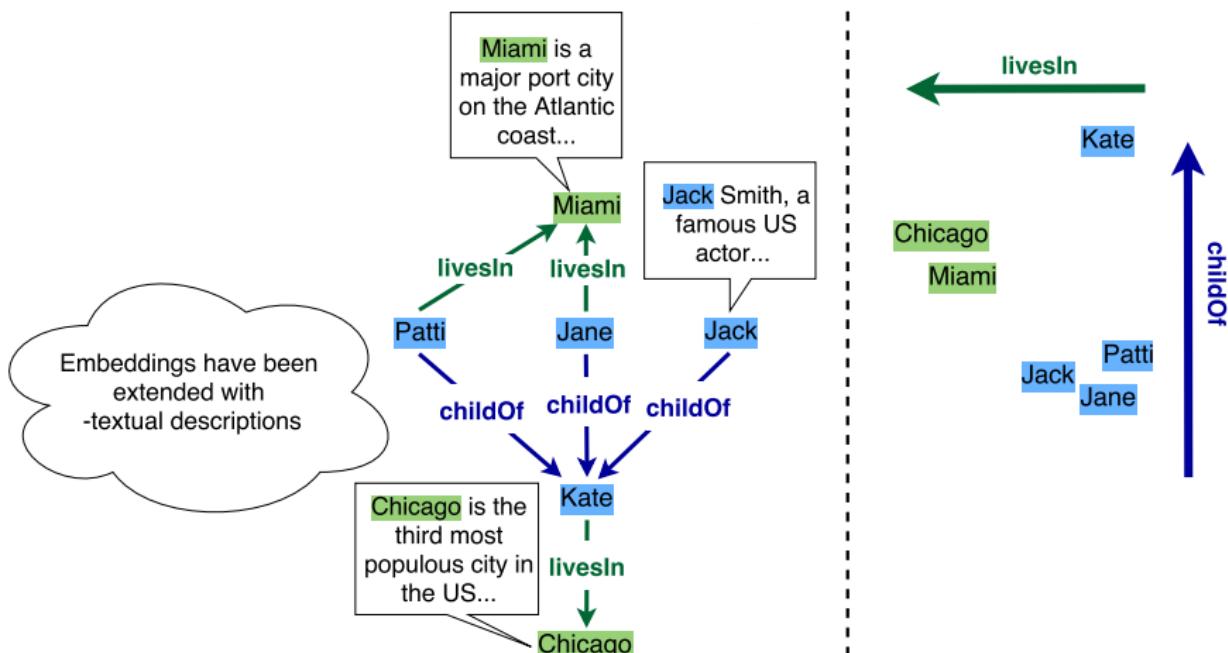
# KG Embeddings

- **Intuition:** For  $\langle s, p, o \rangle$  in KG, find  $s, p, o$  such that  $s + p \approx o$
- The “error of translation” of a true KG fact should be smaller by a certain margin than the “error of translation” of an out-of-KG one



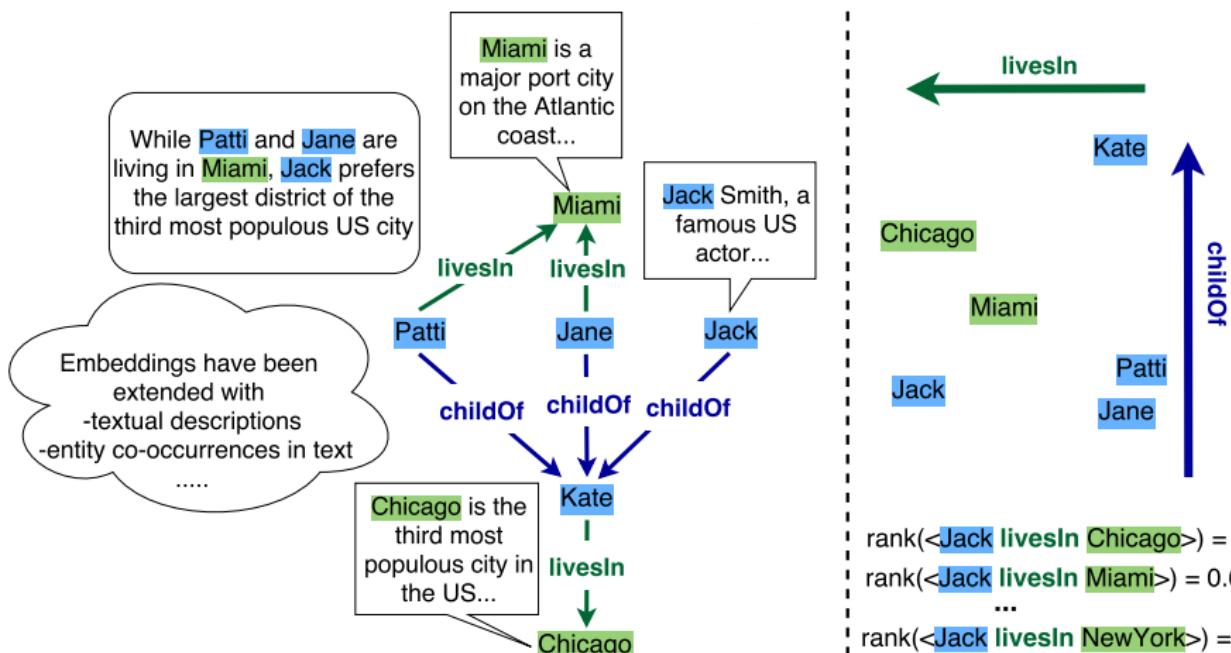
# KG Embeddings

- **Intuition:** For  $\langle s, p, o \rangle$  in KG, find  $s, p, o$  such that  $s + p \approx o$
- The “error of translation” of a true KG fact should be smaller by a certain margin than the “error of translation” of an out-of-KG one

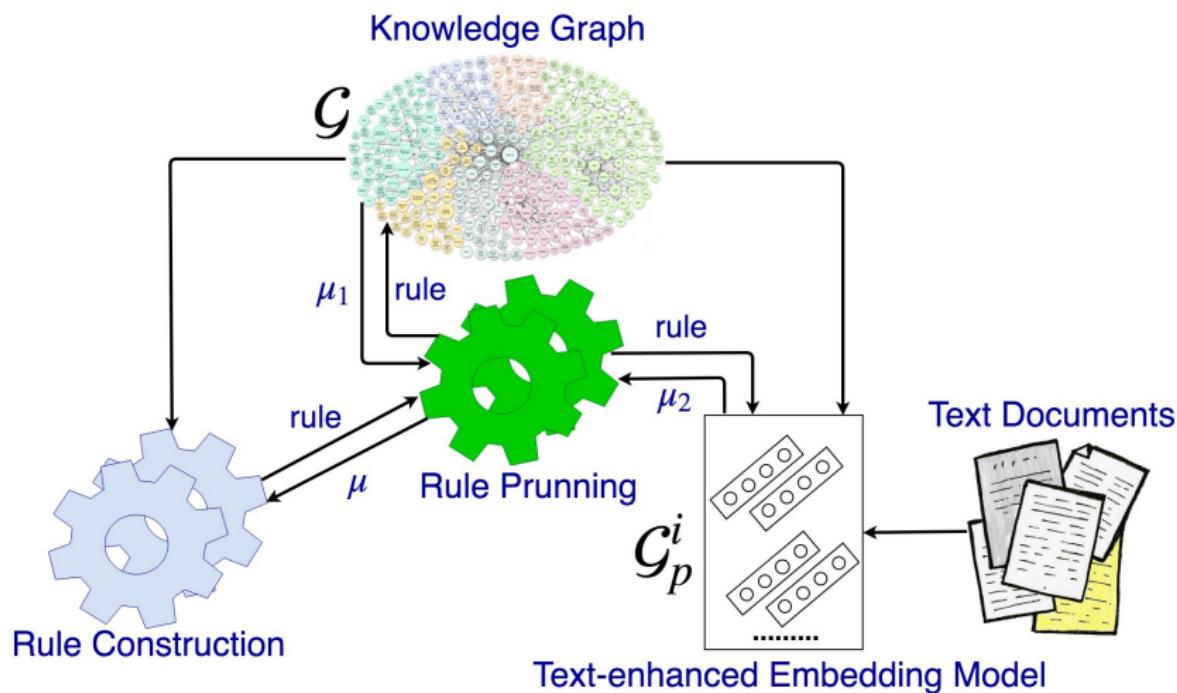


# KG Embeddings

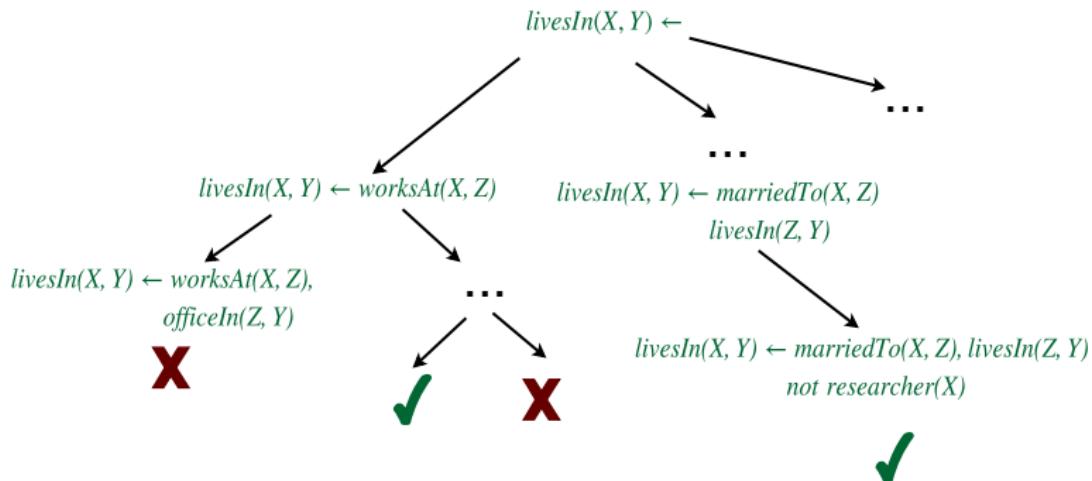
- **Intuition:** For  $\langle s, p, o \rangle$  in KG, find  $s, p, o$  such that  $s + p \approx o$
- The “error of translation” of a true KG fact should be smaller by a certain margin than the “error of translation” of an out-of-KG one



# Embedding-based Rule Learning



# Rule Pruning



Prune rule search space relying on

- novel hybrid embedding-based rule measure

# Evaluation Setup

- Datasets:
  - FB15K: 592K facts, 15K entities and 1345 relations
  - Wiki44K: 250K facts, 44K entities and 100 relations
- Training graph  $\mathcal{G}$ : remove 20% from the available KG
- Embedding models  $\mathcal{G}_p^i$ :
  - TransE [?], HoIE [?]
  - With text: SSP [?]
- Goals:
  - Evaluate effectiveness of our hybrid rule measure

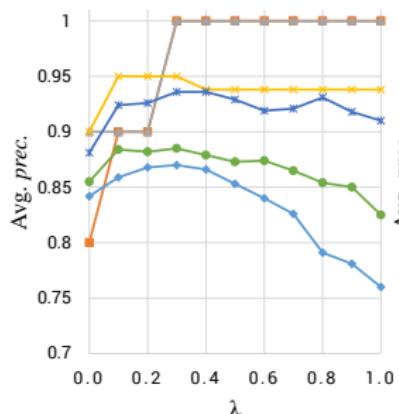
$$\mu(r, \mathcal{G}_p^i) = (1 - \lambda) \times \mu_1(r, \mathcal{G}) + \lambda \times \mu_2(r, \mathcal{G}_p^i)$$

- Compare against state-of-the-art rule learning systems

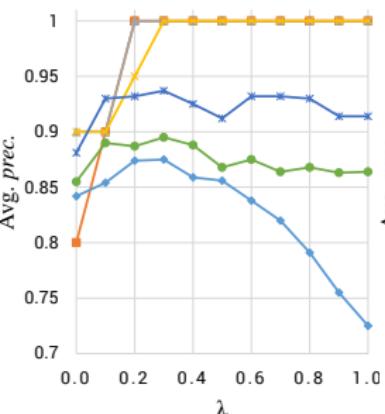
Motivation  
ooooooooooooPreliminaries  
ooooRule Learning  
ooooooooooooooooooooException-awareness  
oooooooIncompleteness  
oooooooRules from Hybrid Sources  
oooooooo●oooo

## Evaluation of Hybrid Rule Measure

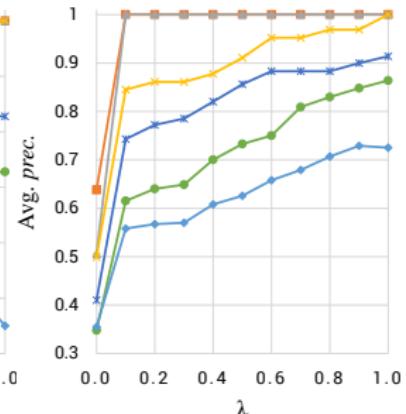
— top\_5 — top\_10 — top\_20 — top\_50 — top\_100 — top\_200



(a) Conf-HoIE



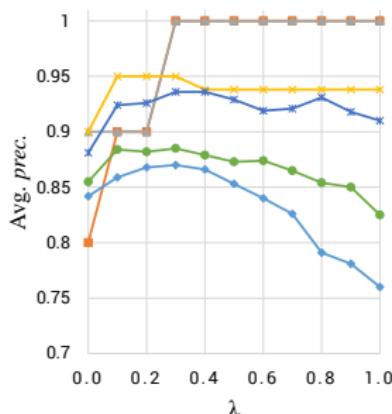
(b) Conf-SSP



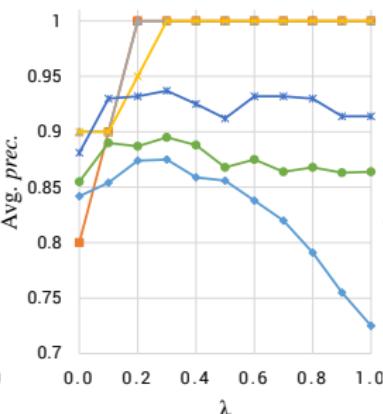
(c) PCA-SSP

## Evaluation of Hybrid Rule Measure

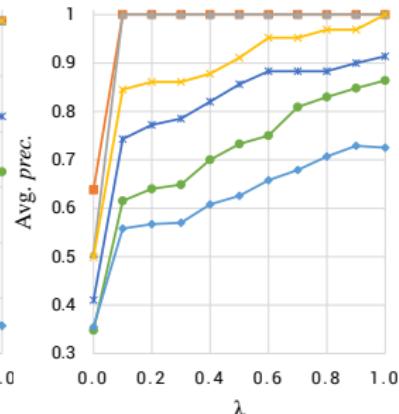
— top\_5 — top\_10 — top\_20 — top\_50 — top\_100 — top\_200



(a) Conf-HoIE



(b) Conf-SSP



(c) PCA-SSP

- Positive impact of embeddings in all cases for  $\lambda = 0.3$
- Note:** in (c) comparison to AMIE [?] ( $\lambda = 0$ )

## Example Rules

### Examples of rules learned from Wikidata

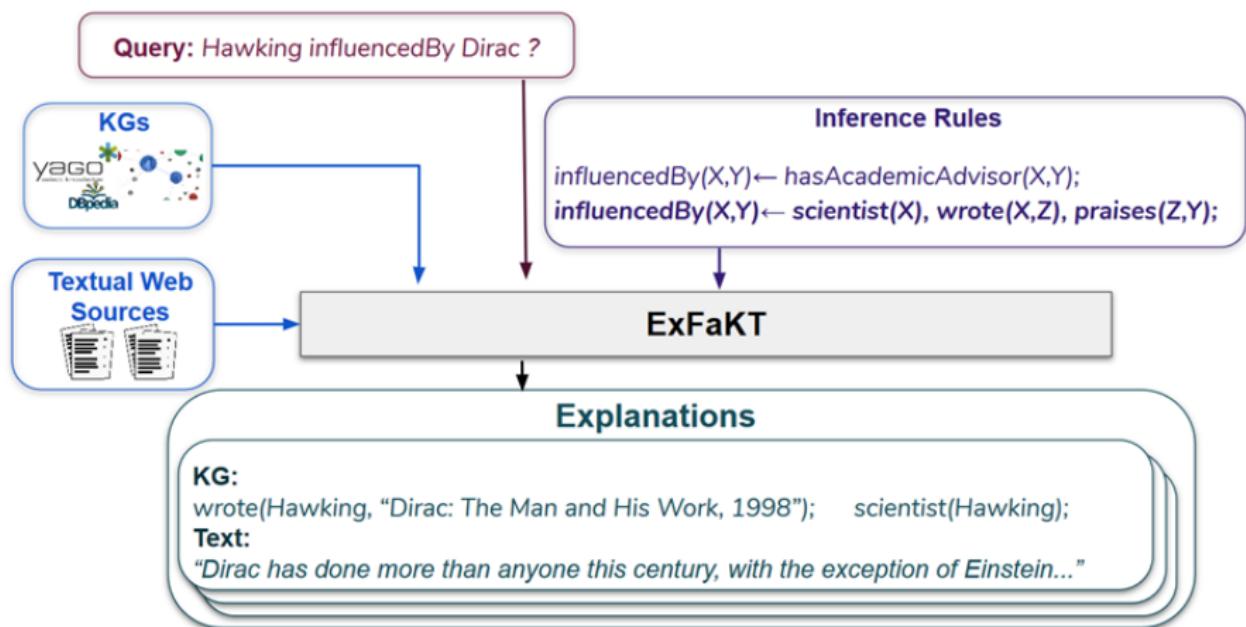
Script writers stay the same throughout a sequel, but not for TV series

$r_1 : \text{scriptwriterOf}(X, Y) \leftarrow \text{precededBy}(Y, Z), \text{scriptwriterOf}(X, Z), \text{not } \text{isA}(Z, \text{tvSeries})$

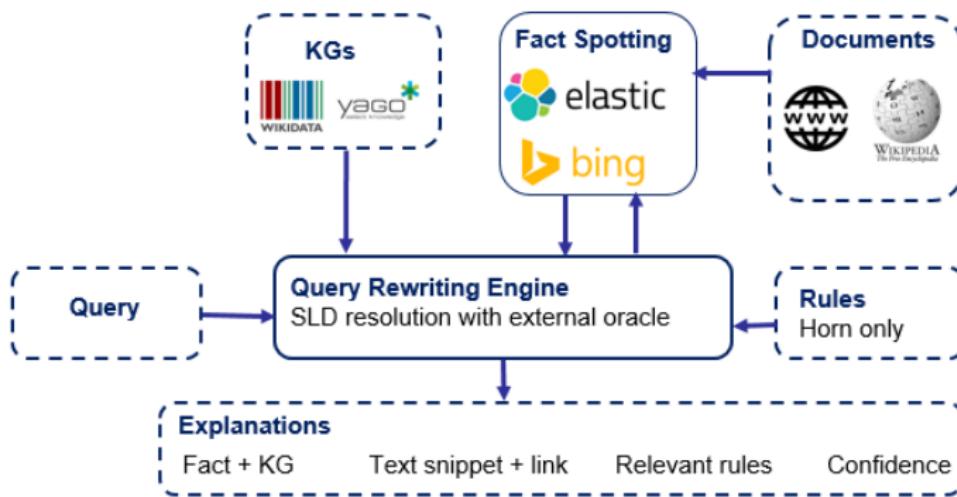
Nobles are typically married to nobles, but not in the case of Chinese dynasties

$r_2 : \text{nobleFamily}(X, Y) \leftarrow \text{spouse}(X, Z), \text{nobleFamily}(Z, Y), \text{not } \text{isA}(Y, \text{chineseDynasty})$

# Rule-based Fact Checking



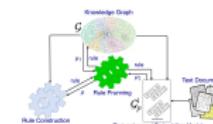
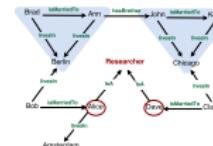
# Rule-based Fact Checking



M. Gad-Elrab, D. Stepanova, J. Urbani, G. Weikum. *ExFakt: A Framework for Explaining Facts over KGs and Text*. WSDM 2019.  
M. Gad-Elrab, D. Stepanova, J. Urbani, G. Weikum. *Tracy: Tracing Facts over Knowledge Graphs and Text*. WWW 2019.

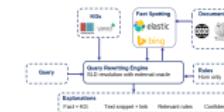
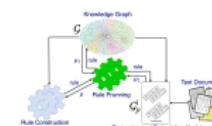
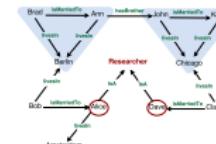
# Summary

- Classical rule learning methods from ILP
- Rule learning from Knowledge Graphs
- Exploiting embeddings to guide rule learning
- Rule-based fact checking



# Summary

- Classical rule learning methods from ILP
- Rule learning from Knowledge Graphs
- Exploiting embeddings to guide rule learning
- Rule-based fact checking



Interested in PhD/internship?  
At BCAI we are hiring!



# Huge Thanks!

- For collaborations on the presented work:
  - Mohamed Gad-elrab, Thinh Vinh Ho, Hai Dang Tran, Thomas Pellissier-Tanon, Gerhard Weikum, Jacopo Urbani, Evgeny Kharlamov, Francesca A. Lisi, Simon Razniewski, Paramita Mirza
- For fruitful discussions and/or making slides available online:
  - Thomas Eiter, Stephen Muggleton, Luc De Raedt, Fabian Suchanek

# References I