Federal University of Acre Computer Science Postgraduate Program

Distributed Software Development

# Pull-based Software Development



Prof. Dr. Daricélio Soares

# **Agenda**

- Context
- General Concept
- Pull Request Process
- Research Scenarios

#### **Context**

- Collaborative and distributed software development
  - Open-source projects usually have large development teams
  - Interest of the external community
  - Bug fixes, code refactorings, or new functionalities

# **General Concept**

 "An emerging paradigm employed for the systematization of contributions in opensource projects is named pull request".

(Chacon, 2009)

 According to this paradigm, developers can make isolated modications in artifacts and then request the integration of their modications into the project main repository.

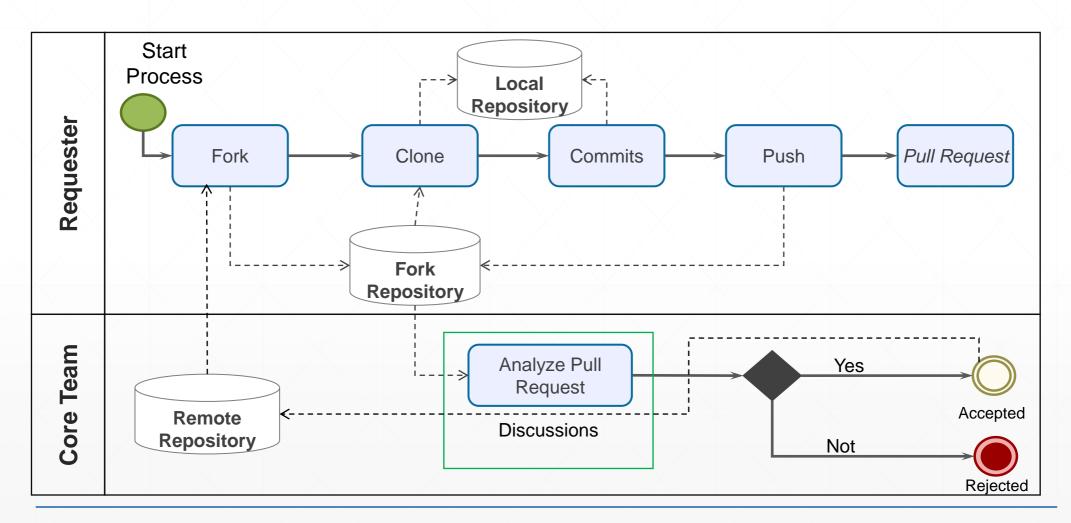
(Soares, 2017)

# **Pull Request Process**

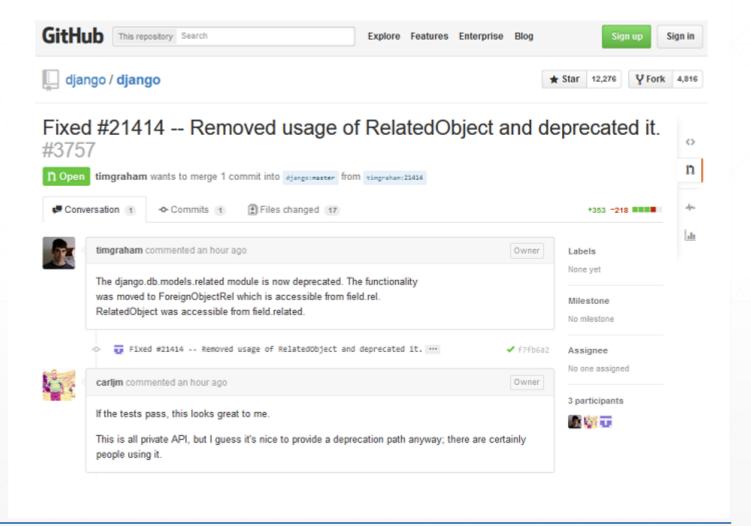
• Who can directly change the <u>remote repository</u>?



# **Pull Request Process**



#### **PR Discussion**



#### **Workflow Model**

- (1) Forking the main repository
- (2) Cloning the forked repository
- (3) Changing the artifacts via commits
- (4) Pushing the changes to the forked repository
- (5) Requesting the incorporation of the changes into the main repository by a pull request
- (6) Analyzing and discussing about the changes
- (7) Accepting or rejecting the pull request

# Why core team members submit pull requests?

- Force peer review
- Code quality
- Democratization of the code

#### **Current Research Scenarios**

- Acceptance of Pull Requests
- PRs Lifetime
- Reviewer Assignment

# **Questions?**

