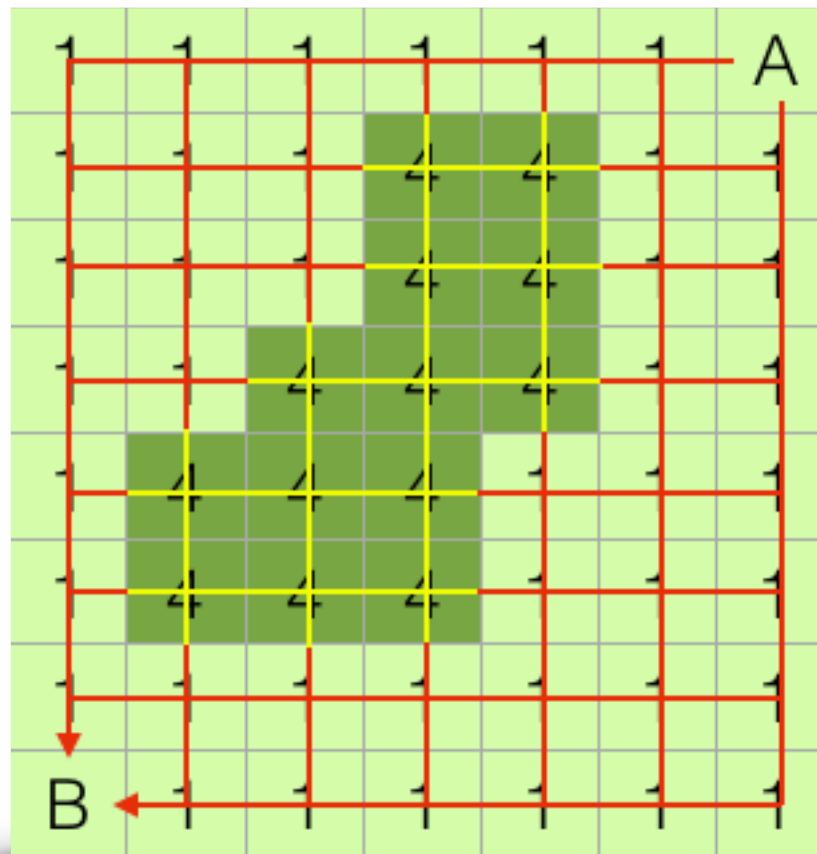
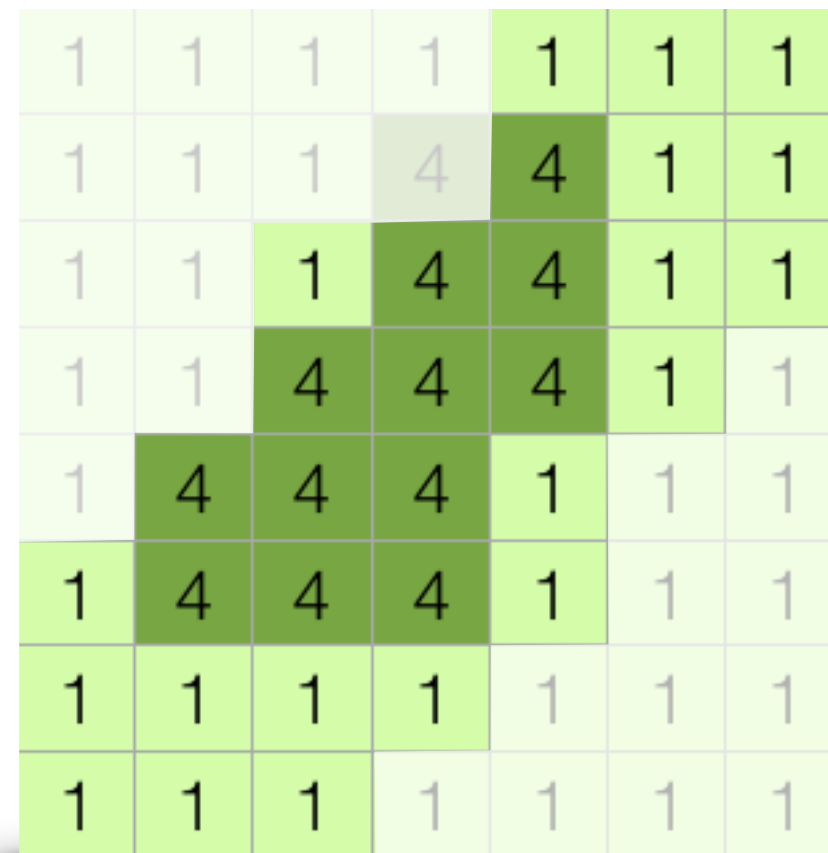


# All Paths (Circuit)



# Corridor Approaches

Across restricted  
landscapes:



1	1	1	1	1	1	1
1	1	1	4	4	1	1
1	1	1	4	4	1	1
1	1	4	4	4	1	1
1	4	4	4	1	1	1
1	4	4	4	1	1	1
1	1	1	1	1	1	1
1	1	1	1	1	1	1