

Darien Sweitzer

Dungeon

TERM 1 : CIT 111 JAVA: CCAC

Instructions:

- NEED ALL 4 FILES

https://github.com/darien-sweitzer/cit111_java/blob/master/Character.java

https://github.com/darien-sweitzer/cit111_java/blob/master/Abilities.java

https://github.com/darien-sweitzer/cit111_java/blob/master/Battle.java

https://github.com/darien-sweitzer/cit111_java/blob/master/Dungeon.java

C:\Users\darien.sweitzer\Documents\NetBeansProjects\CIT111Java\src\Game

DESCRIPTION:

- Choose between 5 hero classes to run through a dungeon with. Try to defeat 5 bosses with the selected hero. After 5 bosses defeated mini game is activated where you choose one boss to defeat all 5 heroes with. Secret cheat codes and easter eggs lie within the game. Battle class also allows heroes to just dual 1v1 without the dungeon to test your skills.

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Welcome To The Dungeon  
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YOU MUST DEFEAT 5 BOSSES TO ESCAPE. THEY WILL GET INCREASINGLY HARDER TO DEFEAT.
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- Pick a class -
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1: Warrior | 2: Wizard | 3: Assassin | 4: Alchemist | 5: Necromancer
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4
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----- One-Eye the Alchemist! -----
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- Goblin : Hysterical : Glass Eye : Always Joking Around -
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- Scientist : Potions : Doesnt Care -
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----- Abilities -----
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- Fire Bomb: Brew a Potion Infused with Fire & Glass Then Launch it at Your Opponent Dealing (250 -
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- Freeze Concoction: Brew a Potion Infused with Ice & Wind Then Hurl it at the Ground Dealing (450 -
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- Time Spell: Brew a Potion Infused with the Sun & the Moon to Slow Time Down Dealing (175 - 225) D
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----- Congratulations, You Have Survived The Gauntlet! -----

- Start Secret Bonus Game: Enter 1 -

1

- Choose a Boss & Attempt to Kill all the Heroes & Escape the Dungeon -

1: The Orc King | 2: High Priest Genji | 3: Reptilian | 4: Kill-A-Tron 3000 | 5: Death

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----- THE ORC KING -----

- Green : 12' Tall : 550 Pounds : Sharp Tusks -

- Dim-Witted : Savage : Fierce : Angry -

----- Abilities -----

- Stomp: Jump High Into The Air & Land on Your Opponent, Crushing Them & Dealing (250 - 3

- Double-Sided Axe: Swing Your Axe With All Your Body Weight for an Overpowered Attack De

- Charge: Sprint Directly at Your Opponent & Trample Over Them Dealing (175 - 225) Damage

Useful resource:

<http://www.technologyrediscovery.net/>

what didn't I get to do: MORE EASTER EGGS

what can be more clear: I HAVE 4000 LINES

what ideas for application: VIDEO GAME DEV IN THE FUTURE