

A formal proof of the Littlewood-Richardson rule

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Outline

- 1 Motivation : certified proof in combinatorics
- 2 A short introduction to formal proof in Coq/Mathcomp
- 3 The Little-Richardson rule
- 4 Some hard points of the formal proof
- 5 Should you try ?

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Why formalize things on computers

Writing correct programs is hard:

- The human mind is focused on the big picture;
- Hard to take track of all the trivial / particular cases.

Some excerpts of my contribution to Sagemath:

- determinant / rank / invertibility of 0×0 and 1×1 matrices
- empty set and its permutation
- empty partition / composition / parking function / tableau ...
- the 0 and 1 species
- ...

What about proofs ?

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What about proofs ?

Are our proofs always correct ?

Donald Knuth:

Beware of bugs in the above code; I have only proved it correct, not tried it.

Often in combinatorics, and particularly in **bijective** combinatorics, proofs are algorithms, together with justifications that they meet their specifications...

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Are our proofs always correct ?

The Littlewood-Richardson rule:

- stated (1934) by D. E. Littlewood and A. R. Richardson, **wrong proof, wrong example.**
- Robinson (1938), wrong completed proof.
- more wrong published proofs...
- first correct proof: Schützenberger (1977).
- nowadays: dozens of different proofs. . .

***Wikipedia:** The Littlewood–Richardson rule is **notorious for the number of errors** that appeared prior to its complete, published proof. Several published attempts to prove it are incomplete, and it is particularly difficult to avoid errors when doing hand calculations with it: even the original example in D. E. Littlewood and A. R. Richardson (1934) contains an error.*

The case of the Littlewood-Richardson rule ?

A footnote in Macdonald's book:

Gordon James reports that he was once told that:

*"The Littlewood-Richardson rule helped to **get men on the moon**, but it was **not proved until after they had got there**. The first part of this story might be an exaggeration."*

This sentence appears in James, G. D. (1987) *The representation theory of the symmetric groups*.

The case of the Littlewood-Richardson rule ?

More quotation of James:

*It seems that for a long time **the entire body of experts in the field was convinced** by these proofs; at any rate it was not until 1976 that McConnell pointed out **a subtle ambiguity** in part of the construction underlying the argument.*

[...]

*How was it possible for an **incorrect proof** of such a central result in the theory of S_n to have been **accepted for close to forty years**? The level of rigor customary among mathematicians when a combinatorial argument is required, is **(probably quite rightly)** of the **nonpedantic hand-waving** kind; perhaps one lesson to be drawn is that a **higher degree of care** will be needed in dealing with such combinatorial complexities as occur in the present level of development of Young's approach.*

Problem

*Suppose that, back in 1977, they had had our current proof assistant technology. Would it have been **feasible** to check Schützenberger proof ? If so, **how long** would it have taken ?*

Theorem (Constructive answer !)

Yes ! Less than 5 month and two weeks !

```
commit f990146b8c6e062fe025740a08f888deb9481c2d
```

```
Date: Thu Jul 24 17:46:58 2014 +0200
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Schensted's algorithm.

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DONE the proof of the Littlewood_Richardson rule !!!!

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History of Coq and Mathcomp

- 1985 – T. Coquand : *Calculus of constructions*
- 1989 – T. Coquand, G. Huet: creation of Coq
- 2004 – G. Gonthier, B. Werner : *4 color theorem* in Coq
Along their way Ssreflect “small scale reflection”.
- 2006 – 2018 Mathematical component: a library of formalized mathematics.
 - basic data structures, algebra, group and representation theory;
 - the infrastructure for the machine checked proofs of:
- 2012 – Coq checked proof of Feit-Thomson’s theorem:
Every finite group of odd order is solvable.

Formal (mechanized) proofs

Aim

Write a proof that is checked by computer all the way down to the logical foundation.

Proof assistant / interactive theorem prover :

A kind of Integrated Development Environment (IDE) which helps writing such proofs by constantly checking the coherence and keeping track of missing parts.

Note: Proof assistant \neq automated theorem prover

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What is needed to build a proof assistant ?

Three ingredients:

- 1 A way to **store algorithms** that allows for **manipulating them and reasoning** about them;
- 2 A way to **store proofs** that allows for **manipulating them and reasoning** about them;
- 3 A way to **mechanically check** everything.

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Proofs as programs (Curry-Howard)

Suppose that

- we have **data** encoding a proof a and two statements A and B
- the system is able to make so-called **judgments**:
to verify that a is a correct proof of A (written as $a : A$)

Then, the statement $A \rightarrow B$ means that each time we have a proof of A , we can construct a proof of B .

Curry-Howard correspondence in a nutshell

The idea is “simply” to **encode a proof of $A \rightarrow B$ by a function** (= a program) which takes a proof of A and returns a proof of B .

Similarly, a proof of $\forall x, P(x)$, is encoded as a function which takes x and returns a proof of $P(x)$.

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Type theory based proof assistants

Proof assistant = a system that:

- **manipulates** (stores, executes, ...) functions (Λ -calculus)
- **checks judgments** such as $a : A$ (typed Λ -calculus)

To make it more usable, we need also

- **building blocks** for custom data structures: **records, unions**
(Calculus of Inductive Construction \approx Galina)
- **helpers** for writing proof/programs incrementally
(tactic language).

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You only need to remember:

Summary

- proof, statement, data, programs, etc are all the same first class manipulated objects called **terms**
- some terms are allowed (from the logic or by their definition) to appear on the right of the judgment symbol “:”. They are called **types**. They encode usual **data types** as well as **statement**
- every term has a type

Enough for the theory...

Time for a demo...

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Summary

- proof, statement, data, programs, etc are all the same first class manipulated objects called **terms**
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Boolean reflection

Two ways to deal with statements:

- **inductive formulas** (*i.e.* data structure storing a proof):
and, or, exist...:
⇒ good for reasoning, deducing, implication chaining...
- **decision procedure** (*i.e.* function returning a boolean):
⇒ good for combinatorial analysis, automatically taking care of trivial cases...

Boolean reflection

Going back and forth between the two ways:

```
reflect (maxn m n = m) (m >= n).  
reflect (exists2 x : T, x ∈ s & a x) (has a s)  
reflect (filter s = s) (all s)  
reflect (forall x, x ∈ s -> a x) (all a s).  
reflect (exists2 i, i < size s & nth x0 s i = x) (x ∈ s).
```

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Integer Partitions

Partition: $\lambda := (\lambda_0 \geq \lambda_1 \geq \dots \geq \lambda_l > 0)$.

$|\lambda| := \lambda_0 + \lambda_1 + \dots + \lambda_l$ et $\ell(\lambda) := l$.

Ferrer's diagram of a partitions : $(5, 3, 2, 2) \leftrightarrow$



is_part

```
Fixpoint is_part sh := (* Predicate *)
```

```
  if sh is sh0 :: sh'
```

```
  then (sh0 >= head 1 sh') && (is_part sh')
```

```
  else true.
```

```
Lemma is_partP sh : reflect (* Boolean reflection lemma *)
```

```
  (last 1 sh != 0 /\ forall i, (nth 0 sh i) >= (nth 0 sh i.+1))
```

```
  (is_part sh).
```

```
Lemma is_part_ijP sh : reflect (* Boolean reflection lemma *)
```

```
  (last 1 sh != 0 /\ forall i j, i <= j -> (nth 0 sh i) >= nth 0 sh j)
```

```
  (is_part sh).
```

```
Lemma is_part_sortedE sh : (is_part sh) = (sorted geq sh) && (0 \notin sh).
```

Symmetric Polynomials

n -variables : $\mathbb{X}_n := \{x_0, x_1, \dots, x_{n-1}\}$.

Polynomials in \mathbb{X} : $\mathbb{C}[\mathbb{X}] = \mathbb{C}[x_0, x_1, \dots, x_{n-1}]$; ex: $3x_0^3x_2 + 5x_1x_2^4$.

Definition (Symmetric polynomial)

A polynomial is symmetric if it is invariant under any permutation of the variables: for all $\sigma \in \mathfrak{S}_n$,

$$P(x_0, x_1, \dots, x_{n-1}) = P(x_{\sigma(0)}, x_{\sigma(1)}, \dots, x_{\sigma(n-1)})$$

$$P(a, b, c) = a^2b + a^2c + b^2c + ab^2 + ac^2 + bc^2$$

$$Q(a, b, c) = 5abc + 3a^2bc + 3ab^2c + 3abc^2$$

Schur symmetric polynomials (Jacobi)

Definition (Schur symmetric polynomial)

Partition $\lambda := (\lambda_0 \geq \lambda_1 \geq \dots \geq \lambda_{l-1})$ with $l \leq n$; set $\lambda_i := 0$ for $i \geq l$.

$$s_\lambda = \frac{\sum_{\sigma \in \mathfrak{S}_n} \text{sign}(\sigma) \mathbb{X}_n^{\sigma(\lambda+\rho)}}{\prod_{0 \leq i < j < n} (x_j - x_i)} = \frac{\begin{vmatrix} x_1^{\lambda_{n-1}+0} & x_2^{\lambda_{n-1}+0} & \dots & x_n^{\lambda_{n-1}+0} \\ x_1^{\lambda_{n-2}+1} & x_2^{\lambda_{n-2}+1} & \dots & x_n^{\lambda_{n-2}+1} \\ \vdots & \vdots & \ddots & \vdots \\ x_1^{\lambda_1+n-2} & x_2^{\lambda_1+n-2} & \dots & x_n^{\lambda_1+n-2} \\ x_1^{\lambda_0+n-1} & x_2^{\lambda_0+n-1} & \dots & x_n^{\lambda_0+n-1} \end{vmatrix}}{\begin{vmatrix} 1 & 1 & \dots & 1 \\ x_1 & x_2 & \dots & x_n \\ x_1^2 & x_2^2 & \dots & x_n^2 \\ \vdots & \vdots & \ddots & \vdots \\ x_1^{n-1} & x_2^{n-1} & \dots & x_n^{n-1} \end{vmatrix}}$$

$$s_{(2,1)}(a, b, c) = a^2b + ab^2 + a^2c + 2abc + b^2c + ac^2 + bc^2$$

Littlewood-Richardson coefficients

Proposition

The family $(s_\lambda(\mathbb{X}_n))_{\ell(\lambda) \leq n}$ is a (linear) basis of the ring of symmetric polynomials on \mathbb{X}_n .

Definition (Littlewood-Richardson coefficients)

Coefficients $c_{\lambda, \mu}^\nu$ of the expansion of the product:

$$s_\lambda s_\mu = \sum_{\nu} c_{\lambda, \mu}^\nu s_\nu .$$

Fact: $s_\lambda(\mathbb{X}_{n-1}, x_n := 0) = s_\lambda(\mathbb{X}_{n-1})$ if $\ell(\lambda) < n$ else 0.

Consequence: $c_{\lambda, \mu}^\nu$ are independant of the number of variables.

Young Tableau

Definition

- *Filling of a partition shape;*
- *non decreasing along the rows;*
- *strictly increasing along the columns.*
- *row reading*

d	d	e				
b	c	c	c	d		
a	a	a	b	b	d	e

 $= ddebcccdaaabbde$

5				
2	6	9		
1	3	4	7	8

 $= 526913478$

Young Tableau: formal definition

dominate

Variable (T : ordType) (Z : T). (** Ordered type Order <A **)

Definition dominate (u v : seq T) :=
 (size u <= size v &&
 (all (fun i => nth Z u i >A nth Z v i) (iota 0 (size u)))).

Lemma dominateP u v :
 reflect (size u <= size v /\
 forall i, i < size u -> nth Z u i >A nth Z v i)
 (dominate u v).

is_tableau

Fixpoint is_tableau (t : seq (seq T)) :=
 if t is t0 :: t' then
 [&& (t0 != [::]), sorted t0,
 dominate (head [::] t') t0 & is_tableau t']
 else true.

Definition to_word t := flatten (rev t).

Combinatorial definition of Schur functions

Definition

$$s_{\lambda}(\mathbb{X}) = \sum_{T \text{ tableaux of shape } \lambda} \mathbb{X}^T$$

where \mathbb{X}^T is the product of the elements of T .

$$s_{(2,1)}(a, b, c) = a^2b + ab^2 + a^2c + 2abc + b^2c + ac^2 + bc^2$$

$$s_{(2,1)}(a, b, c) = \begin{array}{|c|} \hline b \\ \hline a \end{array} \begin{array}{|c|} \hline a \\ \hline \end{array} + \begin{array}{|c|} \hline b \\ \hline a \end{array} \begin{array}{|c|} \hline b \\ \hline \end{array} + \begin{array}{|c|} \hline c \\ \hline a \end{array} \begin{array}{|c|} \hline a \\ \hline \end{array} + \begin{array}{|c|} \hline b \\ \hline a \end{array} \begin{array}{|c|} \hline c \\ \hline \end{array} + \begin{array}{|c|} \hline c \\ \hline a \end{array} \begin{array}{|c|} \hline b \\ \hline \end{array} + \begin{array}{|c|} \hline c \\ \hline b \end{array} \begin{array}{|c|} \hline b \\ \hline \end{array} + \begin{array}{|c|} \hline c \\ \hline a \end{array} \begin{array}{|c|} \hline c \\ \hline \end{array} + \begin{array}{|c|} \hline c \\ \hline b \end{array} \begin{array}{|c|} \hline c \\ \hline \end{array}$$

Note: I'll prove the equivalence of the two definitions as a consequence of a particular case of the LR-rule (Pieri rule) by relating it with recursively unfolding determinants.

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tabsh

```

Variable n : nat.
Variable R : comRingType.  (* Commutative ring *)

(* 'I_n      : integer in 0,1,...,n-1                                *)
(* 'P_d      : partition of the integer d                            *)
(* {mpoly R[n]} : the ring of polynomial over the commutative ring R *)
(*           in n variables (P.-Y. Strub)                             *)

Definition is_tab_of_shape sh :=
  [ pred t :> seq (seq 'I_n.+1) | (is_tableau t) && (shape t == sh) ].

Structure tabsh sh := TabSh {tabshval; _ : is_tab_of_shape sh tabshval}.
[...]
Canonical tabsh_finType sh := [...]  (* Finite type *)

```

Schur

```

Definition Schur d (sh : 'P_d) : {mpoly R[n]} :=
  \sum_(t : tabsh n sh) \prod_(i <- to_word t) 'X_i.

```

Yamanouchi Words

$|w|_x$: number of occurrence of x in w .

Definition

Sequence w_0, \dots, w_{l-1} of integers such that for all k, i ,

$$|w_i, \dots, w_{l-1}|_k \geq |w_i, \dots, w_{l-1}|_{k+1}$$

Equivalently $(|w|_i)_{i \leq \max(w)}$ is a partition and w_1, \dots, w_{l-1} is also Yamanouchi.

$()$, 0, 00, 10, 000, 100, 010, 210,

0000, 1010, 1100, 0010, 0100, 1000, 0210, 2010, 2100, 3210

The LR Rule at last !

Theorem (Littlewood-Richardson rule)

$c_{\lambda, \mu}^{\nu}$ is the number of (skew) tableaux of shape the difference ν/λ , whose row reading is a Yamanouchi word of evaluation μ .

$$C_{331, 421}^{5432} = 3$$

$$C_{431, 4321}^{7542} = 4$$

$$C_{4321, 431}^{7542} = 4$$

The formal statement

definition of LR-yam tableaux

```
(** yameval P = type of Yamanouchi word of evaluation P *)
Lemma is_skew_reshape_tableauP (w : seq nat) :
  size w = sumn (P / P1) ->
  reflect
    (exists tab, [/ \ is_skew_tableau P1 tab,
                    shape tab = P / P1 & to_word tab = w])
  (is_skew_reshape_tableau P P1 w).
```

```
Definition LRyam_set :=
  [set y : yameval P2 | is_skew_reshape_tableau P P1 y].
```

```
Definition LRyam_coeff := #|LRyam_set|.
```

Then

the Littlewood-Richardson rule

```
Theorem LRyam_coeffP :
  Schur P1 * Schur P2 =
  [sum_ (P : 'P_(d1 + d2) | included P1 P) Schur P ** LRyam_coeff P.
```

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Getting definition right

There is not a single “good” definition:

- Lots of different equivalent ways. (eg: partitions, tableaux)
- Even more difficult for algorithms (standardization, shuffle):

Constraints:

- **Pure functional** programming:
no variable, no mutable data structure
- All function must be **total** (e.g. `nth` but `option`)
- Only trivially **terminating programs** are allowed:
Only recursive call on subterms are allowed.

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Choices in constructive mathematics

Sometime you have a choice to make where **any choice will do**:

Example: constructing a **conjugating permutation** between two permutations with same cycle type:

Conjugacy classes of S_n

```
(* (s ^ c)%g == s conjugated by c *)
```

```
Theorem conj_permP s t :
```

```
  reflect (exists c, t = (s ^ c)%g) (cycle_type s == cycle_type t).
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- currently, you have to write a **precise program** to make the choice and prove that it works
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Equality / set theory

Coq is based on CIC \neq set theory.

- Constructive logic (not that much a problem in combinatorics)
Excluded middle $P \vee \sim P$ is not provable (but can be added as an axiom).
- SSReflect deals smoothly with objects with decidable equality
This forbids generating series !
but see C. Cohen, B. Djajal *Formalization of a Newton Series Representation of Polynomials*
- The equality in type theory is “stronger” than in set theory
No proof of functional extensionality:

$$(\text{forall } x, f\ x = f\ y) \rightarrow x = y$$

Greene Theorem

Disjoint support increasing subsequences:

*ab**abc**abb**ad**bab*

$RS(w)$: Robinson-Schensted tableau of w :

Theorem

For any word w , and integer k

- *The sum of the length of the k -first row of $RS(w)$ is the maximum sum of the length of k disjoint support increasing subsequences of w ;*

Greene Theorem

Disjoint support increasing subsequences:

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Theorem

For any word w , and integer k

- *The sum of the length of the k -first row of $RS(w)$ is the maximum sum of the length of k disjoint support increasing subsequences of w ;*

Equality on dependent type nightmare

Subsequences of a word w encoded by subsets of the indices of the letter of w : $\{\text{set } 'I_{(\text{size } w)}\}$. But, when

■ $x := u ++ [:: a; b] ++ v$

■ $y := u ++ [:: b; a] ++ v$

x and y are two different words !

$\{\text{set } 'I_{(\text{size } x)}\}$ and $\{\text{set } 'I_{(\text{size } y)}\}$: different types

Equality on dependent type

On can only write $u = v$ if u and v are of the **same type**.

Cast between dependent type nightmare

Here is a solution:

- Prove that $\text{Hcast} : \text{size } x = \text{size } y$
- Then $\text{ordcast } \text{Hcast} : 'I_{\text{size } w} \rightarrow 'I_{\text{size } y}$
- Then define:

cast_set

(f @: S == image of S by the function f *)*

Definition `cast_set n m (H : n = m) : {set 'I_n} -> {set 'I_m} :=`
`[fun s : {set 'I_n} => (cast_ord H) @: s].`

swap_set

Definition `swap (i : 'I_size x) : 'I_size x :=`
`if i == pos0 then pos1 else if i == pos1 then pos0 else i.`
Definition `swap_setX :=`
`[fun S : {set 'I_size x} => swap @: S : {set 'I_size x}].`
Definition `swap_set : {set 'I_size x} -> {set 'I_size y} :=`
`(fun S : {set 'I_size x} =>`
`[set cast_ord Hcast x | x in S])` No `swap_setX.`

Sommaire

- 1 Motivation : certified proof in combinatorics
- 2 A short introduction to formal proof in Coq/Mathcomp
- 3 The Little-Richardson rule
- 4 Some hard points of the formal proof
- 5 Should you try ?**

Should you try (or is this a big waste of time) ? My two cents

- I'm pretty convinced (I'm not the only one: Voevodsky, Hales) that in the future (how far ?), formal math (not Coq/CIC) will becomes very important (as is computation today).
- However, currently, experts are **not satisfied with the foundation** (equality...).
- This was **much easier** that I first expected !
- Boolean reflection : very good job dealing with trivial cases

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- Lots of time spent on **reusable basic stuff**
(tableau / partition / rewriting systems / symmetric fncts)...
- Some other results:
 - The hook-length formulas: 3 weeks (joint work w. C. Paulin)
 - Cycle decomposition: 2 months (T. Benjamin, undergrad)
 - Basic theory of symmetric functions: 3 months
 - Character theory of the symmetric groups: 1 month
- This is transforming math into a video-game

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Want to have a closer look ?

The code:

- `https://github.com/hivert/Coq-Combi`

The documentation:

- `http://hivert.github.io/Coq-Combi`