# A Novel Approach to Motor Imagery Classification via Mini Epoch Ensembling

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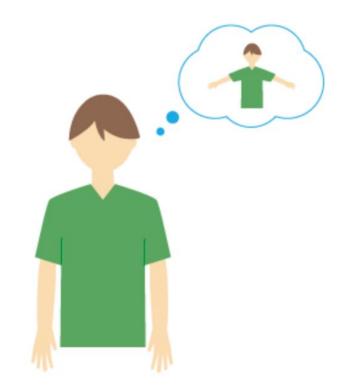
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#### **Motor Imagery**

"A cognitive process in which a subject imagines [performing] a movement without actually performing [it] and without even tensing the muscles [1]."



#### **Applications to Brain-Computer Interfaces (BCI)**

Improvements in rehabilitation in post-stroke paresis patients [2]

 Incorporating neurofeedback through the electroencephalogram (EEG)-based BCI in motor imagery has been shown to improve functional recovery of limbs

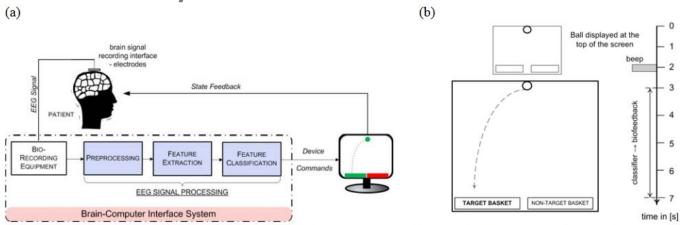


Figure 1 An illustration of a Brain-Computer Interface: (a) Main components of a BCI. (b) Timings of a ball-basket game paradigm.

#### Dataset: Berlin BCI Competition IV Dataset 2a [3]

Subjects underwent sessions in which subjects were cued to imagine the movement of various motor imagery tasks. Such motor imagery tasks include:

- Left hand
- Right hand
- Tongue
- Foot

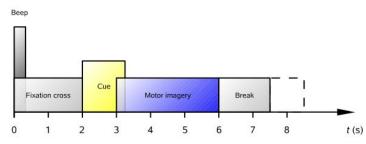


Figure 2: Timing scheme of the paradigm.

In total: 288 trials with 22 EEG channels + 3 (electrooculography) EOG channels

#### **Methods: State-of-the-art [4]**

A. Echtioui, W. Zouch, M. Ghorbel, C. Mhiri and H. Hamam, "Fusion Convolutional Neural Network for Multi-Class Motor Imagery of EEG Signals Classification," 2021 International Wireless Communications and Mobile Computing (IWCMC), Harbin City, China, 2021, pp. 1642-1647, doi: 10.1109/IWCMC51323.2021.9498885.

 A fusion of CNN layers and a LSTM layer for final classification

- Final accuracy of 61.68%

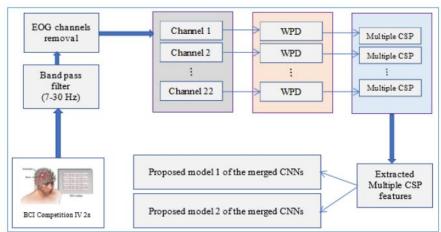


Fig. 2. Block diagram of our proposed methods.

# **Methods: Preprocessing**

We copied A. Echtioui et. al's signal processing pipeline

- 1. Bandpass filter of 7-30 Hz
- 2. Remove all electrooculography (EOG) channels
- 3. Epoch time signal from 1-4 seconds
- 4. Wavelet Packet Decomposition
- 5. Common Spatial Patterns
  - Huge reduction of feature dimension

### Methods: Key Related Work [5]

Luo J, Gao X, Zhu X, Wang B, Lu N, Wang J. "Motor imagery EEG classification based on ensemble support vector learning", Comput Methods Programs Biomed. 2020 Sep;193:105464. doi: 10.1016/j.cmpb.2020.105464. Epub 2020 Mar 27. PMID: 32283387.

- Same dataset
- Ensemble learning algorithm
   based on support vector machine classifier
- Final accuracy of 0.6 (kappa value)

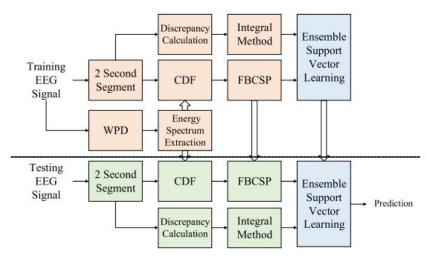


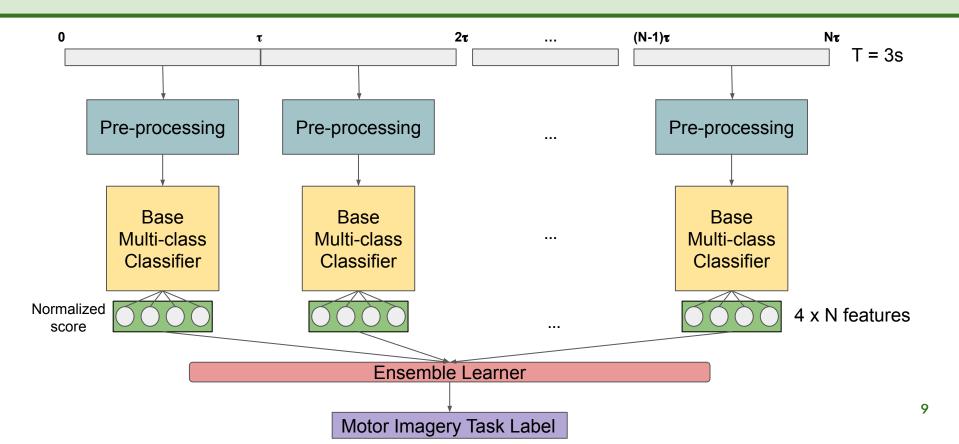
Fig. 1. Block diagram of the proposed ESVL method.

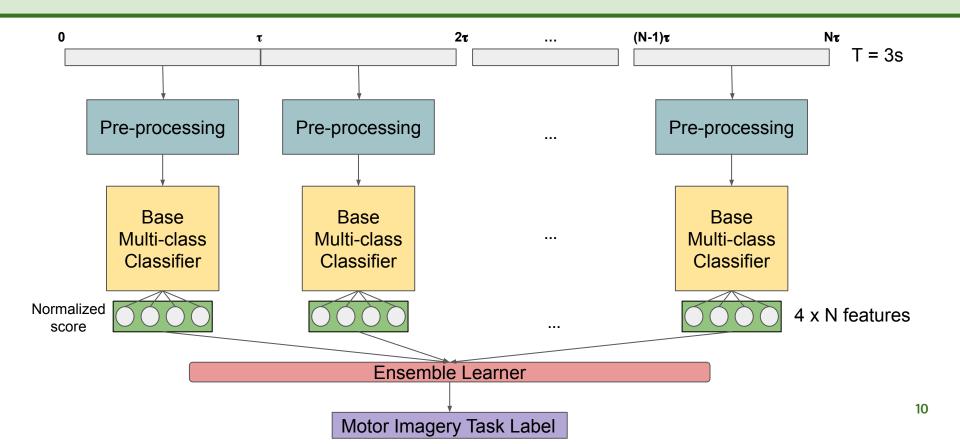
#### **Problem:**

- Loss of potentially time-variant information after signal processing
  - Motor imagery is rooted in neurobiology: not immediately apparent how signal processing might cover up time variance

#### **Motivation:**

- Individually consider small time intervals (mini-epochs)
- Make classifier "ensembles" for each mini-epoch

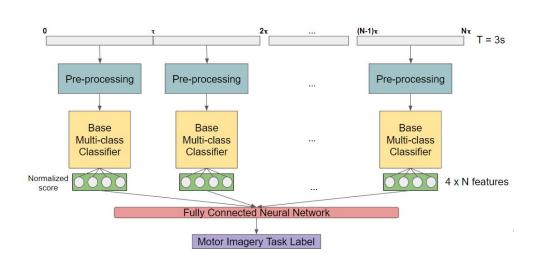




#### Methods: Mini-epo Input signal emble-based Mini Epoch Generator Mini-epoch 2 Mini-epoch N Mini-epoch 1 Signal Signal Signal **Processing Processing Processing** Concatenated mini-epoch features Base Multi-class Classifier

Motor Imagery Task Label

- N mini-epochs
- Individual pre-processing and base multi-class classifiers
  - NN, XGboost ,etc.
- Class probability from the "ensemble"
- Emphasizes the mini epoch with more discernible labels



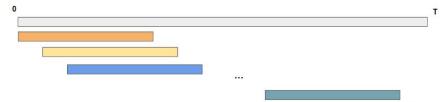
### **Hypothesis**

Can our mini-epoch ensemble-based method beat state of the art? High-level Functions:

- Mini epoch window



- Sliding mini epoch window



Metrics we want to evaluate on:

- Performance - How accurate is our model?

# **Tentative Results - Coding Pipeline**

Pytorch implementation of mini epoch window ensemble based method.

- Each base multi-class learner is also a shallow multi-layer perceptron
- Allows end-to-end training of the whole network using gradient descent

#### **Tentative Results - Training and Test Accuracy**

Base learner	1 Layer		2 Layers		3 Layers		4 Layers	
L2 Reg	1e-3	1e-5	1e-3	1e-5	1e-3	1e-5	1e-3	1e-5
Train Accuracy	65.1%	69.9%	71.2%	98.1%	94.5%	100.0%	97.2%	100.0%
Test Accuracy	55.1%	51.3%	50.7%	48.2%	43.9%	44.5%	33.5%	42.8%

#### **Future Plans**

Mini Epoch ensemble method is not performing as well as state-of-the-art Considerations for improvement:

- Parameter-tuning: optimize the number of weights at each layer
- Test Sliding Epoch Window Functionality
- MLP → Convolutional neural network implementation from [4]
- Stratified cross-validation for accurate evaluations

#### References

- [1] Mulder T. Motor imagery and action observation: cognitive tools for rehabilitation. J Neural Transm (Vienna). 2007;114(10):1265-78. doi: 10.1007/s00702-007-0763-z. Epub 2007 Jun 20. PMID: 17579805; PMCID: PMC2797860.
- [2] Prasad G, Herman P, Coyle D, McDonough S, Crosbie J. Applying a brain-computer interface to support motor imagery practice in people with stroke for upper limb recovery: a feasibility study. J Neuroeng Rehabil. 2010 Dec 14;7:60. doi: 10.1186/1743-0003-7-60. PMID: 21156054; PMCID: PMC3017056.
- [3] Benjamin Blankertz, Guido Dornhege, Matthias Krauledat, Klaus-Robert Müller, and Gabriel Curio. The non-invasive Berlin Brain-Computer Interface: Fast acquisition of effective performance in untrained subjects. NeuroImage, 37(2):539-550, 2007.
- [4] A. Echtioui, W. Zouch, M. Ghorbel, C. Mhiri and H. Hamam, "Fusion Convolutional Neural Network for Multi-Class Motor Imagery of EEG Signals Classification," 2021 International Wireless Communications and Mobile Computing (IWCMC), Harbin City, China, 2021, pp. 1642-1647, doi: 10.1109/IWCMC51323.2021.9498885.
- [5] Luo J, Gao X, Zhu X, Wang B, Lu N, Wang J. "Motor imagery EEG classification based on ensemble support vector learning", Comput Methods Programs Biomed. 2020 Sep;193:105464. doi: 10.1016/j.cmpb.2020.105464. Epub 2020 Mar 27. PMID: 32283387.

