## Strategy

The main defined strategy is to achieve the maximum damage at the first shot. To accomplish this, three modules were defined, which are described below.

## **Perfected Structures Detection Module**

By using the tools given by the Competition Organizers to get the scenario's objects with their exact location and combining it with the 2014 winners framework, we define the connected block structures as buildings. The buildings classifications are based on their density, which is defined by the detection of the building bounds and their inner occupation. The classification is described below:

- House of Cards: has a density of 40% or less or it has less than four blocks.
- Bunker: has a density greater than 40%.
- Tower: is a bunker which is 30% higher than wider.

## **Special Ability Module**

To achieve a successful attack a method was defined which activates the ability at the desired moment. The method arguments are: sling location, bird's release point location, target location and a percentage. The percentage indicates the distance that must be traveled of the total trajectory before the ability gets activated.

Given the particular situations presented on each stage, this percentage is defined based on the available bird and the type of the targeted structure.

## **Attack Strategy Module**

To define a good attack strategy is necessary to detect the scenario's structures and classify them. That task is developed by the Perfected Structures Detection Module. In addition, the pigs and their particular situations must be classified too:

- Free Pig: it's reachable by a direct shot.
- Covered Pig: it's inside a building.
- Obstructed Pig: it's not inside of a building but it's not reachable by a direct shot.

The next step is to detect the available birds, special abilities and appearance order. That task is developed by the Special Ability Module.

The main objective is to achieve the maximum damage at the first shot, using the fewer birds and obtaining the greater amount of points.

The next shot priority are the free pigs or, in case there are none, the structures that covers the most vulnerable pig.