

# Esquemas de recursión sobre listas

Programación funcional

- ▶ Reducción.
- ▶ Normalización, confluencia y transparencia referencial.
- ▶ Currificación y funciones de alto orden.
- ▶ Tipos algebraicos, recursión e inducción.

# Map

```
incl :: [Int] -> [Int]
incl [] = []
incl (n:ns) = (1+) n : incl ns

upl :: [Char] -> [Char]
upl [] = []
upl (c:cs) = upper c : upl cs

nulls :: [[a]] -> [Bool]
nulls [] = []
nulls (xs:xss) = null xs : nulls xss
```

# Map

```
incl :: [Int] -> [Int]
incl [] = []
incl (n:ns) = (1+) n : incl ns

upl :: [Char] -> [Char]
upl [] = []
upl (c:cs) = upper c : upl cs

nulls :: [[a]] -> [Bool]
nulls [] = []
nulls (xs:xss) = null xs : nulls xss

map :: (a -> b) -> [a] -> [b]
map f [] = []
map f (x:xs) = f x : map f xs

incl' = map (1+)
upl' = map upper
nulls' = map null
```

# ¿Son equivalentes?

`incl`  $\equiv$  `incl'`

Por PE tiene que valer para todo `xs :: [Int]`:

$$\frac{\text{incl } xs \equiv \text{incl}' xs}{\text{incl}' \Rightarrow \text{incl } xs \equiv \text{map } (1+) xs}$$

Por inducción sobre `xs :: [Int]`:

► Caso Base:

$$\frac{\text{incl } [] \equiv \text{map } (1+) []}{\text{incl}.1, \text{map}.1 \Rightarrow [] \equiv []}$$

► Caso Inductivo:

$$\frac{\text{incl } (x:xs) \equiv \text{map } (1+) (x:xs)}{\text{incl}.2, \text{map}.2 \Rightarrow (1+) x : \text{incl } xs \equiv (1+) x : \text{map } (1+) xs}$$

HI  $\Rightarrow (1+) x : \text{incl } xs \equiv (1+) x : \text{incl } xs$

# Filter

```
gt0 :: [Int] -> [Int]
gt0 [] = []
gt0 (n:ns) = (if (>0) n then [n] else []) ++ gt0 ns

digits :: [Char] -> [Char]
digits [] = []
digits (c:cs) = (if isDigit c then [c] else []) ++ digits cs

nnulls :: [[a]] -> [[a]]
nnulls [] = []
nnulls (xs:xss) = (if (not . null) xs then [xs] else []) ++
                  nnulls xss
```

# Filter

```
gt0 :: [Int] -> [Int]
gt0 [] = []
gt0 (n:ns) = (if (>0) n then [n] else []) ++ gt0 ns

digits :: [Char] -> [Char]
digits [] = []
digits (c:cs) = (if isDigit c then [c] else []) ++ digits cs

nnulls :: [[a]] -> [[a]]
nnulls [] = []
nnulls (xs:xss) = (if (not . null) xs then [xs] else []) ++
                  nnulls xss

filter :: (a -> Bool) -> [a] -> [a]
filter f [] = []
filter f (x:xs) = (if f x then [x] else []) ++ filter f xs

gt0'      = filter (>0)
digits'   = filter isDigit
nnulls'   = filter (not . null)
```

# Fold

```
sum :: [Int] -> Int
```

```
sum [] = 0
```

```
sum (n:ns) = (+) n (sum ns)
```

```
all :: [Bool] -> Bool
```

```
all [] = True
```

```
all (b:bs) = (&&) b (all bs)
```

```
concat :: [[a]] -> [a]
```

```
concat [] = []
```

```
concat (xs:xss) = (++) xs (concat xss)
```



# Fold

```
sum :: [Int] -> Int
```

```
sum [] = 0
```

```
sum (n:ns) = (+) n (sum ns)
```

```
all :: [Bool] -> Bool
```

```
all [] = True
```

```
all (b:bs) = (&&) b (all bs)
```

```
concat :: [[a]] -> [a]
```

```
concat [] = []
```

```
concat (xs:xss) = (++) xs (concat xss)
```

```
foldr :: (a -> b -> b) -> b -> [a] -> b
```

```
foldr f z [] = z
```

```
foldr f z (x:xs) = f x (foldr f z xs)
```

```
sum' = foldr (+) 0
```

```
all' = foldr (&&) True
```

```
concat' = foldr (++) []
```

# Propiedades de esquemas

## Fusión

Si  $h \ (f \ x \ y) \equiv g \ x \ (h \ y)$ , entonces:

$h \ . \ foldr \ f \ z \equiv foldr \ g \ (h \ z)$

# Propiedades de esquemas

## Fusión

Si  $h \ (f \ x \ y) \equiv g \ x \ (h \ y)$ , entonces:  
 $h \ . \ foldr \ f \ z \equiv foldr \ g \ (h \ z)$

## Ejemplo:

$(+1) \ . \ sum = foldr \ (+) \ 1$

# Propiedades de esquemas

## Fusión

Si  $h (f x y) \equiv g x (h y)$ , entonces:

$$h . \text{foldr } f z \equiv \text{foldr } g (h z)$$

### Ejemplo:

$$(+1) . \text{sum} = \text{foldr } (+) 1$$

Demostración, por inducción en  $xs :: [a]$ :

$$h (\text{foldr } f z xs) \equiv \text{foldr } g (h z) xs$$

#### ► Caso Base:

$$\begin{aligned} h (\text{foldr } f z []) &\equiv \text{foldr } g (h z) [] \\ \text{foldr}.1 \Rightarrow h z &\equiv h z \end{aligned}$$

#### ► Caso Inductivo:

$$\begin{aligned} h (\text{foldr } f z (x:xs)) &\equiv \text{foldr } g (h z) (x:xs) \\ \text{foldr}.2 \Rightarrow h (f x (\text{foldr } f z xs)) &\equiv g x (\text{foldr } g (h z) xs) \\ \text{HI} \Rightarrow h (f x (\text{foldr } f z xs)) &\equiv g x (\text{foldr } f z xs) \\ \text{Verdadero ya que } h (f x y) &\equiv g x (h y) \end{aligned}$$

`(map f . map g) ≡ map (f . g)`

`filter f . filter g ≡ filter (\x -> f x && g x)`

`foldr f z . map g ≡ foldr (f . g) z`

`map f . concat ≡ concatMap f`

# Listas por comprensión

`map f xs ≡ [ f x | x <- xs ]`

`filter f xs ≡ [ x | x <- xs, f x ]`

`concatMap f xss ≡ [ f x | xs <- xss, x <- xs ]`

# Variantes de fold

- ▶ Asociativa a izquierda
- ▶ Recursiva a la cola

```
foldl :: (a -> b -> b) -> b -> [a] -> b  
foldl f z [] = z  
foldl f z (x:xs) = foldl f (f x z) xs
```



Richard Bird

## Dualidad:

Si  $f :: (a \rightarrow b \rightarrow b)$  asociativa,  
entonces para toda lista finita:  
 $\text{foldr } f \ z \equiv \text{foldl } f \ z$

Reescribir usando `foldr` (y sin auxiliares):

```
zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
zipWith f [x:xs] [y:ys] = f x y : zipWith f xs ys
zipWith f _ _ = []
```