My solutions to

Deep Learning: Foundations and Concepts

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2 Probabilities

2.1

$$\begin{split} p(C=1|T=1) &= \frac{p(T=1|C=1)p(C=1)}{p(T=1)} & \text{Bayes' theorem} \\ &= \frac{p(T=1|C=1)p(C=1)}{p(T=1,C=0) + p(T=1,C=1)} & \text{sum rule} \\ &= \frac{p(T=1|C=1)p(C=1)}{p(T=1|C=0)p(C=0) + p(T=1|C=1)p(C=1)} & \text{product rule} \\ &= \frac{0.9 \cdot 0.001}{0.03 \cdot (1-0.001) + 0.9 \cdot 0.001} & \approx 0.029 \end{split}$$

2.2

Let Y denote the yellow die, B the blue die, G the green die and R the red die. We consider throws of pairs of independent dice, i.e. $p(D_1, D_2) = p(D_1)p(D_2)$. Each die takes on a unique value in a given throw, such that e.g. (G = 5) := (G = 5, B = x) and (G = 1, B = 0) are mutually exclusive events, hence p(G = 5) or (G = 1, B = 0) = P(G = 5) + P(G = 1, B = 0).

•
$$p(B > Y) = p(B = 4, Y = 3)$$

= $p(B = 4)p(Y = 3)$
= $\frac{4}{6} \cdot \frac{6}{6} = \frac{2}{3}$

•
$$p(G > B) = p(G = 5 \text{ or } (G = 1, B = 0))$$

= $p(G = 5) + p(G = 1)p(B = 0)$
= $\frac{3}{6} + \frac{3}{6} \cdot \frac{2}{6} = \frac{2}{3}$

- p(R > G) = p(R = 6 or (R = 2, G = 1))= p(R = 6) + p(R = 2)p(G = 1)= $\frac{2}{6} + \frac{4}{6} \cdot \frac{3}{6} = \frac{2}{3}$
- p(Y > R) = p(Y = 3, R = 2)= p(Y = 3)p(R = 2)= $\frac{6}{6} \cdot \frac{4}{6} = \frac{2}{3}$