# Simulation and Analysis of 1D Wave Propagation under Various Physical Models

#### Dario Liotta

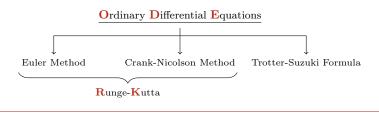


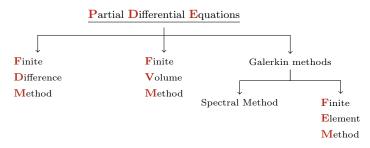


Dipartimento di Fisica e Astronomia Galileo Galilei

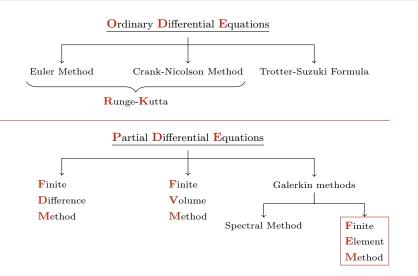
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# Numerical methods for differential equations





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# Introduction to the problem

Solving a PDE means to find a function u such that

$$\mathcal{L}u = f$$

where  $\mathcal{L}$  is a differential operator and f is a source term.

The equation holds in a domain  $\Omega$  and is completed by prescribing boundary conditions on  $\partial\Omega$ .

In most physical applications 
$$\mathcal{L}$$
 is a second-order operator  $\mathcal{L} = -\Delta$ 

Wave equation:  $\mathcal{L} = -\Delta$ 

Wave equation:  $\mathcal{L} = \frac{\partial}{\partial t} - \Delta$ 

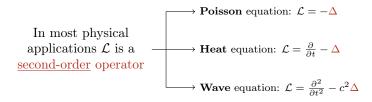
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#### Galerkin methods rely on a weak formulation

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$$-\int_{\Omega} (\Delta u) v d\Omega = \int_{\Omega} f v d\Omega$$

• Integrate by parts the left hand side

$$-\int_{\Omega} (\Delta u) v d\Omega = \int_{\Omega} \nabla u \cdot \nabla v d\Omega - \int_{\partial \Omega} \frac{\partial u}{\partial n} v ds$$

• Substitute and get the new expression

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### About the test function

The test function v is introduced to check whether the PDE is satisfied on average throughout the domain.

The problem becomes to find u such that

$$a(u,v) = F(v) \qquad \forall v \in V$$

where

$$a(u,v) = \int_{\Omega} \nabla u \cdot \nabla v d\Omega \qquad \text{is a bilinear form}$$
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### Benefits of the weak formulation

#### Strong formulation

#### Weak formulation

$$u \in C^2(\Omega)$$

$$u, v \in H^1(\Omega)^*$$

Holds pointwise in  $\Omega$ 

Holds on average on  $\Omega$ 

Derivatives exist classically

Derivatives exist in the distributional sense

In short: weak formulation requires less regularity

$$w \in H^1(\Omega) = \left\{ w \in L^2(\Omega) \mid \nabla w \in L^2(\Omega)^d \right\}$$

 $<sup>^*</sup>H^1(\Omega)$  is a **Sobolev space** of functions with square-integrable first derivatives:

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# On boundary conditions

#### Another difference lies in the boundary condition prescription.



v = 0 on  $\partial \Omega \Rightarrow$  cancels boundary term (no information available on  $\frac{\partial u}{\partial x}$ )

u = g enforced on  $\partial \Omega$  (final solution)

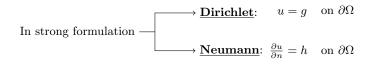
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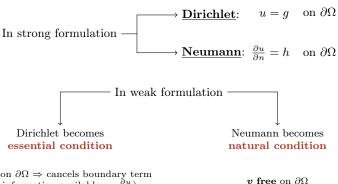
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# Shape functions

Galerkin methods allow to find an approximate solution

$$u_h \in V_h \subset H^1(\Omega)$$
 where  $V_h$  is a **finite-dimensional** space

In this framework, the goal is to find  $u_h$  such that

$$a(u_h, v_h) = F(v_h) \quad \forall v_h \in V_h$$

A basis of function  $\{\phi_i\}$  is chosen to express  $u_h$  and to use it as <u>test</u>:

$$u_h = \sum_{j=1}^{N} u_j \phi_j \implies a \left( \sum_{j=1}^{N} u_j \phi_j, \phi_i \right) = F(\phi_i) \qquad \forall i = 1, \dots, N$$

Functions  $\phi_i$  model the solution  $\longrightarrow$  shape functions

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### Final expression

By linearity of  $a(\cdot, \cdot)$ , the problem reduces to a **finite linear system**:

$$\sum_{j=1}^{N} u_{j} a\left(\phi_{j}, \phi_{i}\right) = F\left(\phi_{i}\right) \qquad \forall i = 1, \dots, N$$

$$\downarrow \downarrow$$

$$Au = F$$

where

$$A_{i,j} = a(\phi_j, \phi_i)$$

$$\mathbf{u} = (u_1, \dots, u_N)^T$$

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#### Mesh discretization

# **FEM** approach consists in the subdivision of the domain in a so-called **mesh**

This choice brings several advantages:

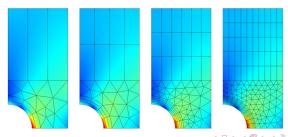
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- Better capture of local effects
- Possibility of adaptive refinement
- Natural construction of a global solution

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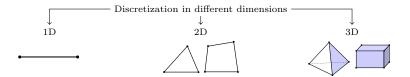
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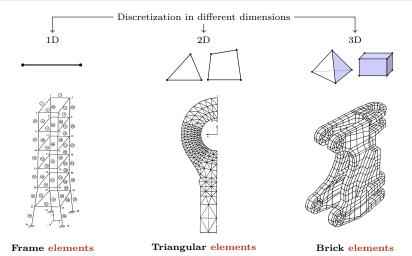


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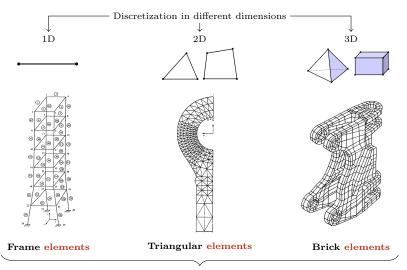
### Elements



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Finite Element Method

# Application examples

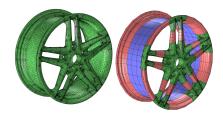


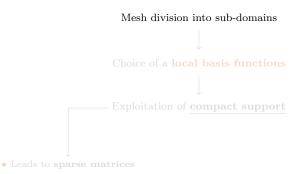
Manual mesh refinement of a wrench using different element types

Image from COMSOL Multiplysics Cyclopedia, "Finite Element Mesh Refinement", 21st of February 2017

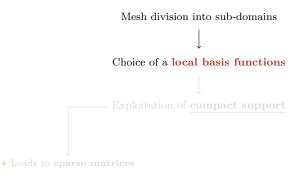
Mesh of a wheel rim composed of tetrahedrons in green, bricks in blue and prisms in pink

Image from COMSOL Multiplysics Blog, "Meshing Your Geometry: When to Use the Various Element Types", Walter Frei, 4th of November 2013

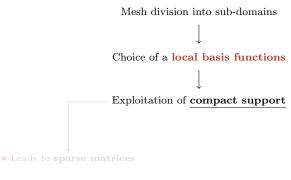




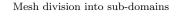
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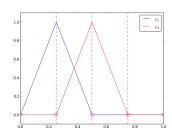
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Choice of a local basis functions

Exploitation of **compact support** 

- Leads to sparse matrices
- Allows local interpolation
- Enhances numerical stability
- Enables efficient parallelization



# FEniCS library

#### A leading software platform for finite element computations is **FEniCS**.

- Open-source and freely available
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FEniCS package: DOLFIN (backend core engine and PETSc interface UFL (symbolic language)

FIAT (shape functions tabulator)

FFC (C++ compiler for efficient local assembly)

MSHR (mesh generator)

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# A minimal FEniCS example: setup

Setup of a Poisson equation with Neumann boundary conditions in FEnicS:

• Generation of the mesh

```
domain = mesh.create_interval(MPI.COMM_WORLD, nx, [0.0, L])
```

• Definition of the finite element function space

```
V = functionspace(domain, ("Lagrange", 1))
```

• Definition of trial function and test function

```
u = ufl.TrialFunction(V)
v = ufl.TestFunction(V)
```

• Definition of the source term

```
f = fem.Constant(domain, default_scalar_type(-6))
```

# A minimal FEniCS example: solution

Solving Poisson equation with Neumann boundary conditions in FEniCS:

Weak formulation

```
a = ufl.dot(ufl.grad(u), ufl.grad(v)) * ufl.dx
F = f * v * ufl.dx
```

Solution of the linear system

# Approach to the classical wave equation

Our first goal is to approximate the solution of

$$\frac{\partial^2 u}{\partial t^2} - c^2 \frac{\partial^2 u}{\partial x^2} = 0$$
  $\leftarrow$  d'Alembert equation



Finite Element Method

$$\int_{0}^{L} \frac{\partial^{2} u}{\partial x^{2}} v dx = \frac{\partial u}{\partial x} v \Big|_{0}^{L} - \int_{0}^{L} \frac{\partial u}{\partial x} \frac{\partial v}{\partial x} dx$$

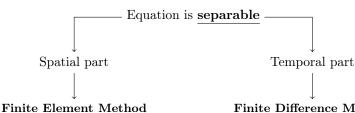
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