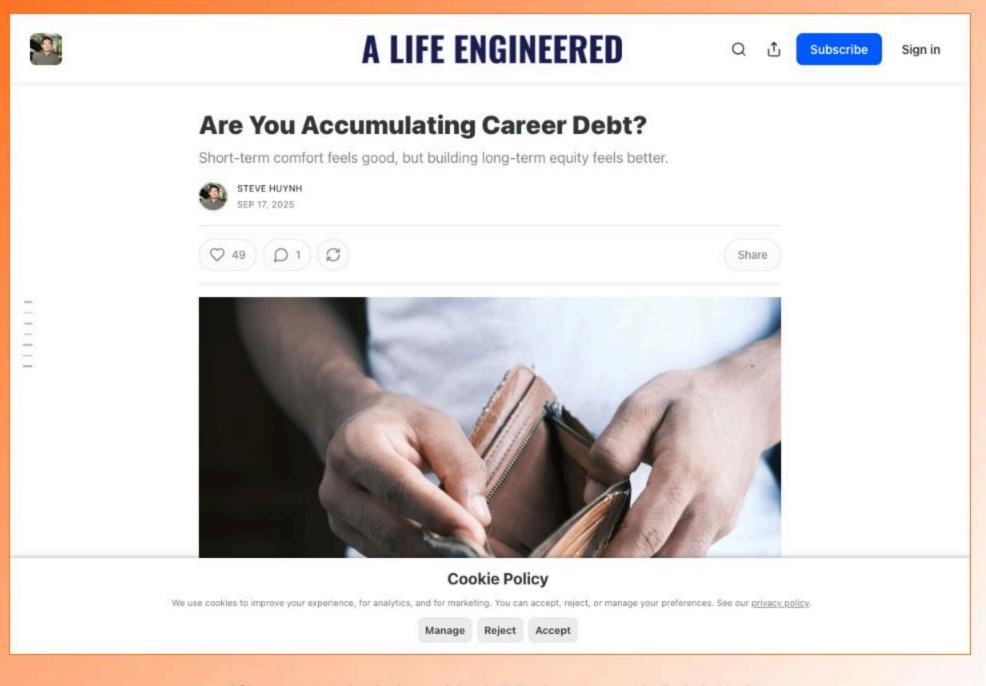
Are You Accumulating Career Debt?

https://alifeengineered.substack.com/p/are-you-accumulating-career-debt



"Short-term comfort feels good, but building long-term equity feels better."

You Want Technology With Warts

https://entropicthoughts.com/you-want-technology-with-warts

Entropic Thoughts / You Want Technology With Warts

Archive Ta

Tags

About

xkgr.org

You Want Technology With Warts

by kqr, published 2025-09-16 Tags: programming, unix and web

I normally skip presentations because I prefer reading, but Building the Hundred-Year Web Service (YouTube) was worth the time. It is about choosing and using technology in such a way that it won't require maintenance suddenly due to external factors changing. That's a drum I've been banging for the last few years too, although less visibly.

¹ Note that despite "htmx" featuring in the title, very little of the presentation is actually about htmx.

* * *

Petros observes that we know how to build bridges that last hundreds of years: stone, concrete, and steel can all do this with the right engineering. We also know how to build hypertext that is likely to last at least a few decades: use plain HTML and CSS. But, Petros asks, how do we create database-y web services that lasts for decades?

Where do we store the data? Where do we perform business logic? He answers thusly:

- sqlite for data storage,
- sql queries for most of the application logic,

"I normally skip presentations because I prefer reading, but Building the Hundred-Year Web Service (YouTube) was worth the time.11

Note that despite "htmx" featuring in the title, very little of the presentation is actually about htmx. It is about choosing and using technology in such a way that it won't require maintenance suddenly due to external factors changing. That's a drum I've been banging for the last few years too, although less visibly."

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dariomac.com

The Creator Advantage - Anthony Batt

https://anthonybatt.com/the-creator-advantage

Anthony Batt_{v3}

Essays

About



The Creator Advantage

Stop learning to code. Start building an audience. Here's why the future belongs to creators.

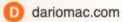
September 14, 2025

What if I told you there was a skill becoming more valuable than any computer science degree, any MBA, or any traditional credential you can think of? And what if this skill had nothing to do with the latest programming language or business framework, but instead was something humans have been doing since we first gathered around fires to tell stories?

I've been building audiences since 2004. Back then, when I founded Buzzmedia, we called it "digital media" and most people thought we were crazy. We ran 45 sites that reached 102 million people every month. We launched the Kardashians. We helped break Fallout Boy, Paramore, My Chemical Romance, and Adele. We did this before anyone called it "the creator economy," but we understood something that most people are only now beginning to grasp: the people who can capture and hold human attention hold the real power.

Today, while everyone's panicking about AI taking their jobs, there's one group of people who seem completely unfazed. Not the TikTok dancers you're probably thinking of, but people who've figured out how to build and keep an audience. The newsletter writer who explains chip shortages. The YouTuber who makes tax law interesting. The guy on LinkedIn who actually makes supply chain management sound compelling.

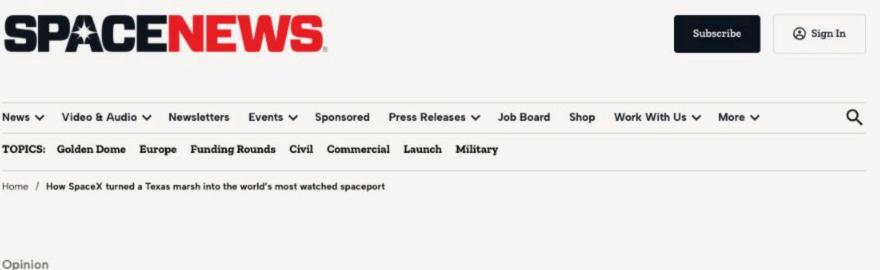
"What if I told you there was a skill becoming more valuable than any computer science degree, any MBA, or any traditional credential you can think of?..."



How SpaceX turned a Texas marsh into the world's most watched spaceport

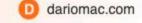
https://spacenews.com/how-spacex-turned-a-texas-marsh-into-the-worlds-most-watched-spaceport





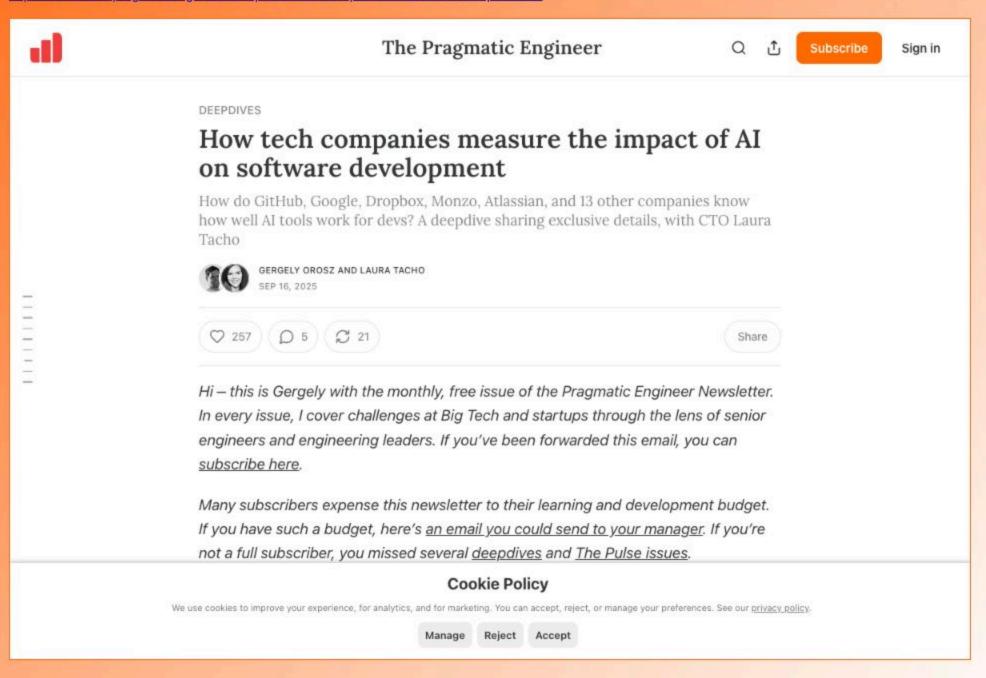
How SpaceX turned a Texas marsh into the world's most watched spaceport

"How SpaceX turned a Texas marsh into the world's most watched spaceport"

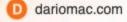


How tech companies measure the impact of Al on software development

https://newsletter.pragmaticengineer.com/p/how-tech-companies-measure-the-impact-of-ai

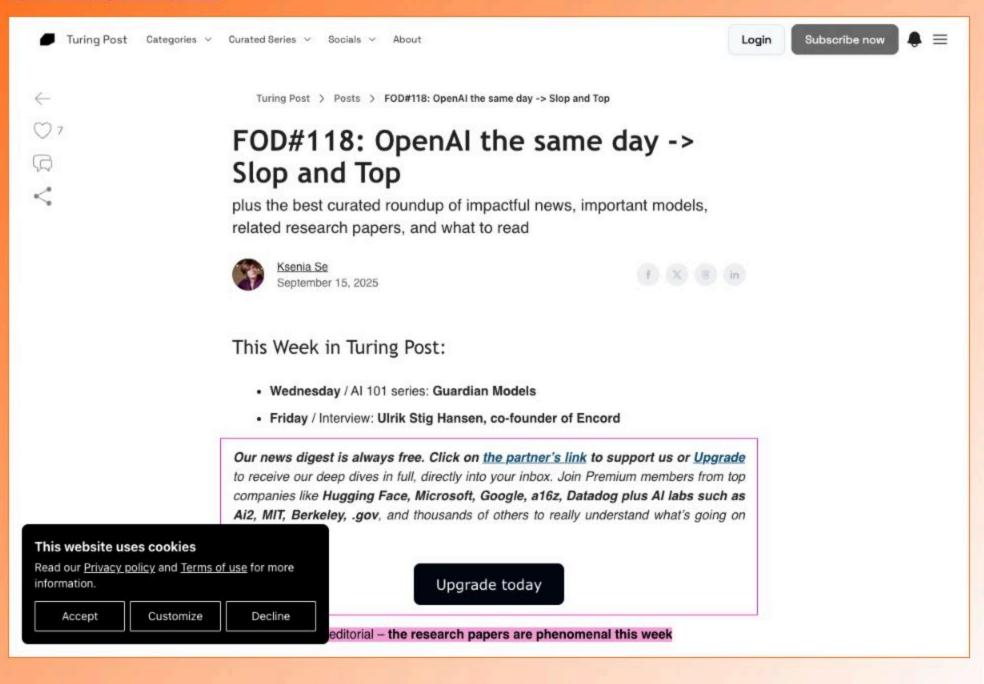


"How do GitHub, Google, Dropbox, Monzo, Atlassian, and 13 other companies know how well AI tools work for devs? A deepdive sharing exclusive details, with CTO Laura Tacho"



Just a moment...

https://www.turingpost.com/p/fod118



"Verifying you are human. This may take a few seconds."