Localization Algorithms in Passive Sensor Networks

Darya Ismailova

Department of Electrical and Computer Engineering University of Victoria, Victoria, BC, Canada

January 19, 2017

Outline

- Motivation
- Basic Localization Systems and Methods
- Iterative Re-Weighting Least-Squares Methods for Source Localization
- Penalty Convex-Concave Procedure for Range-based Localization
- Onclusions and Future Work

Introduction

- Navigation: outdoor; indoor
- Surveillance
- Localization of emergency callers
- Emergency and rescue operations / first responders
- Self-organizing networks
- Asset monitoring and tracking
- Other commercial location-based services

Introduction

- Ranging methods
 - range measurements (Time Of Arrival)
 - range-difference measurements (Time-Difference of Arrival)
 - received signal strength
- Angle Of Arrival Techniques
- Survey-Based Systems (fingerprinting)
 - memoryless systems (SVM, NN)
 - memory systems (Bayesian inference, grid-based Markov)
 - channel impulse response fingerprinting non-RF features

Basic Localization Systems and Methods

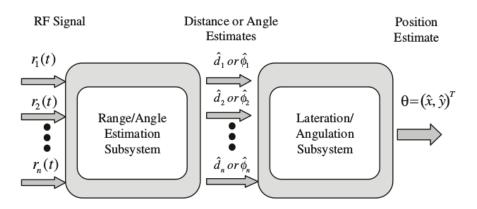


Figure: Classical geolocation system. Range or angle information is extracted from received RF signals. Location is then estimated by lateration/angulation techniques [GeoLoc].

Time Of Arrival Localization (TOA)

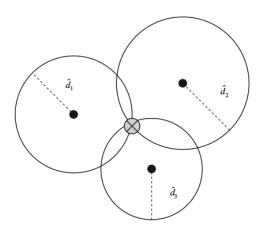


Figure: TOA-based trilateration. Range measurements to at least three BS make up a set of nonlinear equations that can be solved to estimate the position of a signal source [GeoLoc].

Time Of Arrival Localization (TOA)

The nonlinear least squares (NLLS) source location extimate \hat{x} is found by

$$\hat{\mathbf{x}} = \operatorname{argmin}_{\mathbf{X}} \left\{ \sum_{i=1}^{m} \beta_i \left(d_n^i - \|\mathbf{x} - \mathbf{a}_i\| \right)^2 \right\}$$

where

 a_{i} - a vector of known coordinates of reference points (sensors)

 d_n^i - a noisy range measurement associated with it

 β_i - a weight used to emphasize the degree of confidence in the measurement

m - the number of sensors.

Time-Difference Of Arrival Localization (TDOA)

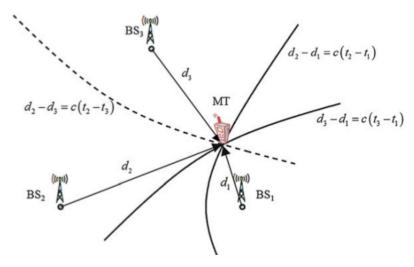


Figure: Example of observed time-difference of arrival (O-TDOA) method [GeoLoc].

Time-Difference Of Arrival Localization (TDOA)

Given the range-difference measurements

$$d_i = \|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x} - \mathbf{a}_0\| = \|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x}\|, \text{ for } i = 1, 2, \dots, m$$

The standard NLLS location estimate \hat{x} is found by

$$\hat{\mathbf{x}} = \min_{\mathbf{x}} \sum_{i=1}^{m} (\|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x}\| - d_n^i)^2$$

with

 a_i - a vector of known coordinates of reference points (sensors) d_n^i - a noisy range-difference measurement associated with it m - the number of sensors.

Methods Based on Received Signal Strength (RSS-based)

The relationship between the RSS reading and the distance can be approximated by

$$P_{x}(d) = P_{0}(d_{0}) - 10n_{p}\log_{10}\left(\frac{d_{i}}{d_{0}}\right) + X_{\sigma}$$

where

 $P_0(d_0)$ - a reference power in dB milliwatts at a reference distance d_0 away from the transmitter

 n_p - the pathloss exponent

 X_{σ} - the log-normal shadow fading component with variance σ^2

 d_i - the distance between the mobile devices and the ith base station σ and n_D are environment dependent

Why Least Squares

- Least squares (LS) algorithms for range-based localization:
 - geometrically meaningful
 - provide low complexity solutions with competitive accuracy
- However:
 - the error measure is non-convex
 - excludes many local methods, that are iterative
- Solutions obtained using global localization techniques such as semidefinite programming (SDP) are not optimal in LS sense.

Iterative Re-Weighting Least-Squares Methods for Source Localization

Iterative Re-Weighting Least-Squares Methods for Source Localization

- Methods developed by A. Beck, P. Stoica, J. Li [BSL2008] for squared range LS (SR-LS) and squared range difference LS (SDR-LS) problems allow us to obtain exact and global solutions.
- The results produced are merely approximations of the original LS problems because SR-LS and SRD-LS are no longer ML solutions.
- Proposed iterative procedure where the SR-LS (or SRD-LS) algorithm
 is applied to a weighted sum of squared terms and special weights
 construction allow to obtain a solution which is considerably closer to
 the original range-based (or range-difference-based) LS solution.

Measurement Model

• Throughout it is assumed that range measurements obey the model

$$r_i = \|\mathbf{x} - \mathbf{a}_i\| + \varepsilon_i, \quad i = 1, \dots, m.$$

where $\{a_1, \ldots, a_m\}$ - given array of m sensors;

 $a_i \in \mathbb{R}^n$ contains n coordinates of the ith sensor in space \mathbb{R}^n ;

 r_i - received noisy distance reading from the *i*th sensor;

 ε_i - unknown noise associated with measurement from the *i*th sensor.

• The problem can be stated as to estimate the exact source location $\mathbf{x} \in R^n$ from noisy range measurements $\mathbf{r} = [r_1 \ r_2 \dots r_m]^T$.

LS Formulations

• The range-based least squares (R-LS) estimate refers to the solution of the problem

$$\underset{\boldsymbol{x}}{\text{minimize }} f(\boldsymbol{x}) = \sum_{i=1}^{m} (r_i - \|\boldsymbol{x} - \boldsymbol{a}_i\|)^2 \tag{R}$$

• If $\varepsilon \sim N(0, \Sigma)$ and $\Sigma \propto I$, then the R-LS solution of problem (R) is identical to the ML location estimator.

• Unfortunately, the objective in (R) is highly non-convex, possessing many local minimizers even for small-scale systems.

LS Formulations

 Alternatively, location estimate can be obtained by solving the squared range based LS (SR-LS) problem [BSL2008]

minimize
$$\sum_{i=1}^{m} (\|\mathbf{x} - \mathbf{a}_i\|^2 - r_i^2)^2$$
 (SR)

- The SR-LS estimate is no longer an ML solution, hence, only an approximation of the original R-LS problem.
- To reduce the gap between the two solutions we propose a weighted SR-LS (WSR-LS) problem:

minimize
$$\sum_{i=1}^{m} w_i (\|\mathbf{x} - \mathbf{a}_i\|^2 - r_i^2)^2$$
 (WSR)

An Iterative Re-Weighting Strategy

- WSR-LS with properly chosen weights facilitates an excellent approximation of the R-LS estimate.
- The main idea is to use the weights w_i , i = 1, ..., m to tune the objective in (WSR) toward the objective in (R).

$$\underbrace{w_i \left(\|\mathbf{x} - \mathbf{a}_i\|^2 - r_i^2\right)^2}_{\text{in (WSR)}} \leftrightarrow \underbrace{\left(\|\mathbf{x} - \mathbf{a}_i\| - r_i\right)^2}_{\text{in (R)}}$$

An Iterative Re-Weighting Strategy

• By writing the *i*th term in (WSR) as

$$w_i (\|\mathbf{x} - \mathbf{a}_i\|^2 - r_i^2)^2 = w_i (\|\mathbf{x} - \mathbf{a}_i\| + r_i)^2 \underbrace{(\|\mathbf{x} - \mathbf{a}_i\| - r_i)^2}_{\text{same as in (R)}}$$

we note that the objective in (WSR) would be the same as in (R) if the weight w_i was assigned to $1/(\|\mathbf{x} - \mathbf{a}_i\| + r_i)^2$.

Evidently, such weight assignments cannot be realized.

An Iterative Re-Weighting Strategy

• In the proposed iterative procedure we solve a weighted SR-LS sub-problem, where at each iteration the weights are fixed:

$$\underset{x}{\operatorname{minimize}} \sum_{i=1}^{m} w_i^{(k)} \left(\| \mathbf{x} - \mathbf{a}_i \|^2 - r_i^2 \right)^2$$
 (IRWSR)

- for k=1 all weights $\{w_i^{(1)}, i=1,\ldots,m\}$ are set to unity;
- for $k \ge 2$ the weights $\{w_i^{(k)}, i = 1, \dots, m\}$ are assigned using the previous iterate \mathbf{x}_{k-1} as

$$w_i^{(k)} = \frac{1}{(\|\mathbf{x}_{k-1} - \mathbf{a}_i\| + r_i)^2}.$$

Problem Statement

• It is assumed that the range-difference measurements obey the model:

$$d_i = \|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x} - \mathbf{a}_0\| = \|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x}\|, \quad i = 1, \dots, m$$

where a_0 - reference sensor placed at the origin.

The standard range-difference LS (RD-LS) problem is formulated as

$$\underset{\mathbf{X} \in R^n}{\text{minimize}} F(\mathbf{x}) = \sum_{i=1}^m (d_i + ||\mathbf{x}|| - ||\mathbf{x} - \mathbf{a}_i||)^2 \tag{RD}$$

SRD-LS and WSRD-LS formulations

- An approximation of the RD-LS solution can be obtained by solving the *squared range difference based LS* (SRD-LS) problem.
- By re-writing the measurements model as $d_i + ||x|| = ||x a_i||$ and squaring both sides, we obtain

$$-2d_i \|\mathbf{x}\| - 2\mathbf{a}_i^T \mathbf{x} = g_i, \quad i = 1, \dots, m$$

where $g_i = d_i^2 - \|\mathbf{a}_i\|^2$. The SRD-LS solution can be obtained by minimizing the following criterion:

$$\underset{\mathbf{x} \in R^n}{\text{minimize}} \sum_{i=1}^m \left(-2\mathbf{a}_i^T \mathbf{x} - 2d_i \|\mathbf{x}\| - g_i \right)^2$$

Improved Solution Using Iterative Re-weighting

- We now present a method for improved solutions over SRD-LS solutions.
- We consider the weighted SRD-LS problem

$$\underset{\boldsymbol{x} \in R^n}{\text{minimize}} \sum_{i=1}^m w_i \left(-2\boldsymbol{a}_i^T \boldsymbol{x} - 2d_i \|\boldsymbol{x}\| - g_i \right)^2$$
 (WSRD)

where weights w_i for i = 1, ..., m are fixed nonnegative constants.

Improved Solution Using Iterative Re-weighting

• The *i*th term of the objective function in (WSRD) can be written as:

$$w_{i} \left(-2d_{i} \|\mathbf{x}\| - 2\mathbf{a}_{i}^{T} \mathbf{x} - g_{i}\right)^{2}$$

$$= w_{i} \left(d_{i} + \|\mathbf{x}\| + \|\mathbf{x} - \mathbf{a}_{i}\|\right) \underbrace{\left(d_{i} + \|\mathbf{x}\| - \|\mathbf{x} - \mathbf{a}_{i}\|\right)}_{\text{same as in RD}}$$

• If weights w_i were set to $1/(d_i + ||x|| + ||x - a_i||)^2$ the objective in (WSRD) would be the same as in (RD).

Improved Solution Using Iterative Re-weighting

• We employ an iterative procedure where the weights in the *k*th iteration are assigned to

$$w_i^{(k)} = \frac{1}{(d_i + ||\mathbf{x}_{k-1}|| + ||\mathbf{x}_{k-1} - \mathbf{a}_i||)^2}, i = 1, \dots, m$$

with
$$\{w_i^{(1)} = 1, i = 1, \dots, m\}.$$

 We will refer to the derived problem as the iterative re-weighted SRD-LS (WSRD-LS) problem and the solution obtained as IRWSRD-LS solution.

Performance Evaluation for SR-LS and IRWSR-LS

 We can see that IRWSR-LS solutions offer considerable improvement over SR-LS solutions.

Table: Averaged MSE for SR-LS and IRWSR-LS methods by noise level

σ	SR - LS	IRWSR-LS	Improvement (%)
1e-03	2.03251062e-06	1.19962894e-06	41
1e-02	1.83717590e-04	1.24797437e-04	32
1e-01	1.83611315e-02	1.22233840e-02	33

Performance Evaluation for SRD-LS and IRWSRD-LS

Table: Averaged MSE for SRD-LS and IRWSRD-LS methods by noise level

σ	SRD - LS	IRWSRD-LS	Improvement (%)
1e-04	1.38301598e-08	8.22705918e-09	40
1e-03	1.60398717e-06	1.03880406e-06	35
1e-02	1.11632818e-04	6.67785604e-05	40
1e-01	1.20947651e-02	7.20891487e-03	40
1e+0	1.57050323e+00	9.70756420e-01	40

Penalty Convex-Concave Procedure for Source Localization

Problem Statement

Measurement Model

• The range measurements model is assumed to be given by

$$r_i = \|\mathbf{x} - \mathbf{a}_i\| + \varepsilon_i, \quad i = 1, \dots, m.$$

 $\{a_1,\ldots,a_m\}$ - given array of m sensors; r_i - received noisy distance reading from sensor i; ε_i - unknown noise associated with measurement from the ith sensor.

The range-based least squares estimate refers to the solution of

$$\underset{\boldsymbol{x}}{\operatorname{minimize}} F(\boldsymbol{x}) = \sum_{i=1}^{m} (r_i - \|\boldsymbol{x} - \boldsymbol{a}_i\|)^2 \tag{R}$$

Penalty Convex-Concave Procedure for Source Localization

- We frame the localization problem as difference-of-convex-functions (DC) program.
- Proposed formulation:
 - based on a penalty convex-concave procedure (PCCP)
 - accepts infeasible initial points
 - additional constraints that enforce the algorithm's iteration path towards the LS solution
 - strategies to secure good initial points

Basic Convex-Concave Procedure (CCP)

• The CCP finds local optima of *nonconvex* problems of the form

minimize
$$f(x) - g(x)$$

subject to: $f_i(x) \le g_i(x)$ for: $i = 1, 2, ..., m$

where $f(\mathbf{x}), g(\mathbf{x}), f_i(\mathbf{x}), g_i(\mathbf{x})$ for i = 1, 2, ..., m are convex.

• It is a descent algorithm that requires a *feasible* initial point x_0 , i.e. $f_i(x) - g_i(x) \le 0$ for i = 1, 2, ..., m.

Basic Convex-Concave Procedure (CCP)

• The basic CCP algorithm is an iterative procedure including two key steps (in the *k*-th iteration):

① Convexify: form
$$\hat{g}(\mathbf{x}, \mathbf{x}_k) = g(\mathbf{x}_k) + \nabla g(\mathbf{x}_k)^T (\mathbf{x} - \mathbf{x}_k)$$
 and $\hat{g}_i(\mathbf{x}, \mathbf{x}_k) = g_i(\mathbf{x}_k) + \nabla g_i(\mathbf{x}_k)^T (\mathbf{x} - \mathbf{x}_k)$ for $i = 1, 2 \dots, m$

Solve the convex problem:

minimize
$$f(\mathbf{x}) - \hat{g}(\mathbf{x}, \mathbf{x}_k)$$

subject to: $f_i(\mathbf{x}) - \hat{g}_i(\mathbf{x}, \mathbf{x}_k) \leq 0$
for: $i = 1, 2, ..., m$

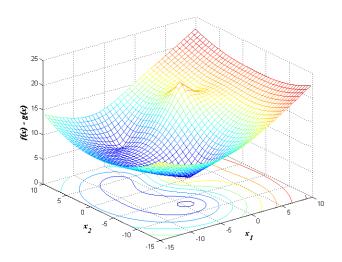


Figure: A nonconvex function in the form of the difference of two convex functions and its contour plot.

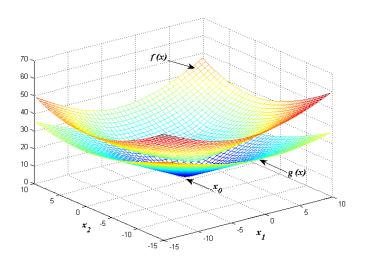


Figure: Separation of the nonconvex function into two convex functions.

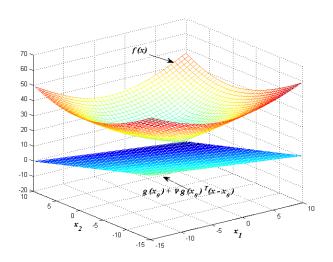


Figure: First order approximation of g(x).

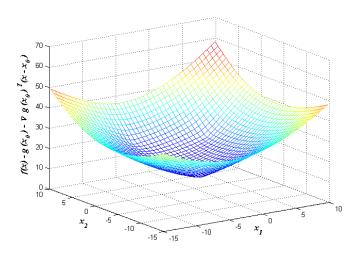


Figure: A convex approximation of the original nonconvex function at $x_0 = (0,0)$.

Range-Based Localization Revisited

• The range-based least squares (R-LS) estimate:

$$\underset{\boldsymbol{x}}{\operatorname{minimize}} F(\boldsymbol{x}) = \sum_{i=1}^{m} (r_i - \|\boldsymbol{x} - \boldsymbol{a}_i\|)^2 \tag{R}$$

Problem Reformulation

• We begin by re-writing the objective F(x) up to a constant as:

$$\sum_{i=1}^{m} (r_i - \|\mathbf{x} - \mathbf{a}_i\|)^2 = m\mathbf{x}^T\mathbf{x} - 2\mathbf{x}^T\sum_{i=1}^{m} \mathbf{a}_i - 2\sum_{i=1}^{m} r_i\|\mathbf{x} - \mathbf{a}_i\|$$

which allows to formulate it in a basic CCP form F(x) = f(x) - g(x) with

$$f(\mathbf{x}) = m\mathbf{x}^T\mathbf{x} - 2\mathbf{x}^T\sum_{i=1}^m \mathbf{a}_i$$
 - convex

$$g(\mathbf{x}) = 2\sum_{i=1}^{m} r_i \|\mathbf{x} - \mathbf{a}_i\|$$
 - convex.

Problem Reformulation

• Since g(x) is not differentiable at the point where $x = a_i$ for some $1 \le i \le m$, we replace $\nabla g(x_k)$ by a subgradient of g(x) at x_k as

$$\partial g(\mathbf{x}_k) = 2\sum_{i=1}^m r_i \partial \|\mathbf{x}_k - \mathbf{a}_i\|$$

where

$$\|oldsymbol{x}_k - oldsymbol{a}_i\| = \left\{ egin{align*} rac{oldsymbol{x}_k - oldsymbol{a}_i}{\|oldsymbol{x}_k - oldsymbol{a}_i\|}, & ext{if } oldsymbol{x}_k
eq oldsymbol{a}_i \\ oldsymbol{0}, & ext{otherwise} \end{array}
ight.$$

Problem Reformulation

• Up to a multiplicative factor 1/m and an additive constant term the objective in (R) can be written as

$$\text{minimize} \quad \hat{F}(\mathbf{x}) = \mathbf{x}^T \mathbf{x} - 2\mathbf{x}^T \mathbf{v}_k$$

where

$$\mathbf{v}_k = \bar{\mathbf{a}} + \frac{1}{m} \sum_{i=1}^m r_i \partial \|\mathbf{x}_k - \mathbf{a}_i\|, \quad \bar{\mathbf{a}} = \frac{1}{m} \sum_{i=1}^m \mathbf{a}_i$$

• Given x_k (in the k-th iteration) the solution of the quadratic problem can be obtained as

$$\mathbf{x}_{k+1} = \bar{\mathbf{a}} + \frac{1}{m} \sum_{i=1}^{m} r_i \partial \|\mathbf{x}_k - \mathbf{a}_i\|$$

Imposing Error Bounds

 The algorithm can be enhanced by imposing a bound on each squared measurement error

$$(\|\mathbf{x}-\mathbf{a}_i\|-r_i)^2 \leq \delta_i^2$$

which leads to

$$\|\mathbf{x} - \mathbf{a}_i\| - r_i - \delta_i \le 0$$

$$r_i - \delta_i \le \|\mathbf{x} - \mathbf{a}_i\|, \text{ for } 1 \le i \le m.$$
 (C2)

Both sets of constraints can be written in a form $f_i(\mathbf{x}) \leq g_i(\mathbf{x})$.

• Constraints in (C1) are convex, with $f_i(\mathbf{x}) = \|\mathbf{x} - \mathbf{a}_i\| - r_i - \delta_i$, and $g_i(\mathbf{x}) = 0$.

Imposing Error Bounds

• In case of (C2): define $f_i(\mathbf{x}) = r_i - \delta_i$ and $g_i(\mathbf{x}) = ||\mathbf{x} - \mathbf{a}_i||$. Replace $g_i(\mathbf{x})$ with its approximation

$$\hat{g}_i(\mathbf{x}, \mathbf{x}_k) = \|\mathbf{x}_k - \mathbf{a}_i\| + \partial \|\mathbf{x}_k - \mathbf{a}_i\|^T (\mathbf{x} - \mathbf{x}_k)$$

This allows to convexify constraints $r_i - \delta_i \leq \|\mathbf{x} - \mathbf{a}_i\|$ as

$$\|-\|\mathbf{x}_{k}-\mathbf{a}_{i}\|-\partial\|\mathbf{x}_{k}-\mathbf{a}_{i}\|^{T}(\mathbf{x}-\mathbf{x}_{k})+r_{i}-\delta_{i}\leq 0$$

 \bullet Summarizing, the problem in the k-th iteration can be stated as

Penalty CCP (PCCP)

- ullet Technical problem: the formulation requires a feasible initial point x_0 .
- Solution approach: allow *infeasible* initial points by introducing slack variables $s_i \geq 0$, $\hat{s}_i \geq 0$, $1 \leq i \leq m$ into constraints (C1) and (C2) and penalizing the sum of violations.
- This leads to a *penalty* CCP:

minimize
$$\mathbf{x}^T \mathbf{x} - 2\mathbf{x}^T \mathbf{v}_k + \tau_k \sum_{i=1}^m (s_i + \hat{s}_i)$$
 subject to: $\|\mathbf{x} - \mathbf{a}_i\| - r_i - \delta_i \le s_i$

$$-\|\mathbf{x}_k - \mathbf{a}_i\| - \frac{(\mathbf{x}_k - \mathbf{a}_i)^T}{\|\mathbf{x}_k - \mathbf{a}_i\|} (\mathbf{x} - \mathbf{x}_k) + r_i - \delta_i \le \hat{s}_i$$

$$s_i \ge 0, \hat{s}_i \ge 0, \text{ for: } i = 1, 2, \dots, m$$

where $0 \le \tau_k \le \tau_{max}$.

◆□ → ◆□ → ◆□ → □ → □ → □ → ○○○

The Algorithm: Input parameters

Bound δ_i on the measurement error

- Lower δ_i leads to a "tighter" solution.
- Larger δ_i makes the algorithm less sensitive to outliers.
- If ε obeys a Gaussian distribution with zero mean and $\mathbf{\Sigma} = \mathrm{diag}(\sigma_1^2, \dots, \sigma_m^2)$, then $\delta_i = \gamma \sigma_i$, where γ determines the width of confidence interval.
- For example, for $\gamma=3$ we have the probability $Pr\{|\varepsilon_i|\leq 3\sigma_i\}\approx 0.99$.

The Algorithm: Input parameters

Initial point x_0

Techniques to select a good initial point:

- select the initial point uniformly randomly over the same region as the unknown source;
- set the initial point to the origin;
- run the algorithm from a set of candidate initial points and identify the solution as the one with lowest LS error;
- apply a global localization algorithm to generate an approximate LS solution, then take it as the initial point.

Numerical Results

System setup

- Sensors: $\{a_i, i=1,2,\ldots,5\}$ randomly placed in the planar region in $[-15;15]\times[-15;15]$
- Source: x_s , located randomly in $\{x = [x_1; x_2], -10 \le x_1, x_2 \le 10\}$
- Noise: $\{\varepsilon_i, i=1,\ldots,m\}$ was modelled as i.i.d random variables with zero mean and variance σ^2 , $\sigma\in\{10^{-3},10^{-2},10^{-1},1\}$
- $\gamma = 3$, $K_{max} = 20$

Numerical Results

Table: Averaged MSE for SR-LS and PCCP methods

σ	MLE	SR - LS	PCCP	R.I.
1e-03	6.0159e-01	1.3394e-06	9.5243e-07	29%
1e-02	3.5077e-01	1.4516e-04	9.5831e-05	34%
1e-01	3.7866e-01	1.2058e-02	8.7107e-03	28%
1e+0	1.4470e+00	1.3662e+00	1.2346e+00	10%

Least Squares Localization by Sequential Convex Relaxation

Range-Difference Localization

Problem Statement

• Assumed measurement model:

$$d_i = \|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x} - \mathbf{a}_0\| + \varepsilon_i = \|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x}\| + \varepsilon_i, \quad i = 1, ..., m$$

where \mathbf{a}_0 - reference sensor placed at the origin.

• The standard range-difference LS (RD-LS) problem

$$\underset{\mathbf{x} \in R^n}{\text{minimize}} F(\mathbf{x}) = \sum_{i=1}^m (\|\mathbf{x} - \mathbf{a}_i\| - \|\mathbf{x}\| - d_i)^2 \tag{RD}$$

• Re-write the unconstrained problem (RD) as a constrained problem

minimize
$$\sum_{i=1}^{m} (z_i - y - d_i)^2$$
 subject to: $\| \boldsymbol{x} - \boldsymbol{a}_i \| = z_i, \quad i = 1, 2, \dots m$ $\| \boldsymbol{x} \| = y$

• Assume the kth iterate known $\{x_k, y_k, z_k\}$. Let the next iterate be $\{x_k + \delta_x, y_k + \delta_y, z_k + \delta_z\}$, i.e. constraints become

$$\|\mathbf{x}_k + \mathbf{\delta}_{x} - \mathbf{a}_i\| \approx z_i^k + \mathbf{\delta}_{z_i}, \quad i = 1, 2, \dots, m$$

 $\|\mathbf{x}_k + \mathbf{\delta}_{x}\| \approx y_k + \mathbf{\delta}_{y}$

Replace constraints by their affine approximations

$$\|\mathbf{x}_k - \mathbf{a}_i\| + \partial_x^T \|\mathbf{x}_k - \mathbf{a}_i\| \boldsymbol{\delta}_x \approx \mathbf{z}_i^k + \boldsymbol{\delta}_{\mathbf{z}_i}, \quad i = 1, 2, \dots, m$$
$$\|\mathbf{x}_k\| + \partial_x^T \|\mathbf{x}_k\| \boldsymbol{\delta}_x \approx \mathbf{y}_k + \boldsymbol{\delta}_y$$

• The objective can be written as

$$F(x_{k+1}) = \sum_{i=1}^{m} (z_i^{(k)} + \delta_{z_i} - (y_k + \delta_y) - d_i)^2$$

=
$$\sum_{i=1}^{m} (-\delta_y + \delta_{z_i} - \tilde{d}_i^{(k)})^2$$

where

$$\tilde{d}_i^{(k)} = d_i - y_k - z_i^{(k)}$$

In kth iteration we solve the problem

minimize
$$f(\tilde{\boldsymbol{\delta}}) = \sum_{i=1}^{m} \left(-\delta_y + \delta_{z_j} - d_i^{(k)} \right)^2$$
 subject to:
$$\|\boldsymbol{x}_k - \boldsymbol{a}_i\| + \frac{(\boldsymbol{x}_k - \boldsymbol{a}_i)^T \boldsymbol{\delta}_x}{\|\boldsymbol{x}_k - \boldsymbol{a}_i\|} = z_i^{(k)} + \delta_{z_j},$$

$$i = 1, 2, \dots m$$

$$\|\boldsymbol{x}_k\| + \frac{\boldsymbol{x}_k^T \boldsymbol{\delta}_x}{\|\boldsymbol{x}_k\|} = y_k + \delta_y$$

$$\begin{bmatrix} -\beta \mathbf{1}_2 \\ -\beta \\ -\beta \mathbf{1}_m \end{bmatrix} \leq \begin{bmatrix} \boldsymbol{\delta}_x \\ \delta_y \\ \boldsymbol{\delta}_z \end{bmatrix} \leq \begin{bmatrix} \beta \mathbf{1}_2 \\ \beta \\ \beta \mathbf{1}_m \end{bmatrix}$$

Express the problem in a standard form as

minimize
$$f\left(ilde{\delta}
ight)$$
 subject to $oldsymbol{A}_k ilde{\delta}=oldsymbol{b}_k$ $oldsymbol{C} ilde{\delta}\leqoldsymbol{q}$

Relax the constraints in order for the problem to be solvable

$$\begin{array}{ll} \text{minimize} & f\left(\tilde{\delta}\right) + \tau \sum_{i=1}^{m+1} \left(u_i + v_i\right) + \tau w \\ \text{subject to} & \boldsymbol{A}_k \tilde{\delta} - \boldsymbol{b}_k = \boldsymbol{u} - \boldsymbol{v} \\ & \boldsymbol{C} \tilde{\delta} - \boldsymbol{q} \leq w \boldsymbol{e} \\ & \boldsymbol{u} \geq \boldsymbol{0}, \boldsymbol{v} \geq \boldsymbol{0}, w \geq 0 \end{array}$$

The Algorithm: Input parameters

- Bound β on the increment vector $\tilde{\boldsymbol{\delta}} = (\boldsymbol{\delta}_{\mathsf{x}}, \delta_{\mathsf{y}}, \boldsymbol{\delta}_{\mathsf{z}}).$
- The initial point x_0 .
- Initial weight for penalty terms τ_0 .
- Upper limit of the weight τ_{max} .
- Convergence tolerance ϵ .

Numerical Results

System setup

- Sensors: $\{a_i, i=1,2,\ldots,11\}$ randomly placed in the planar region in $[-15;15] \times [-15;15]$, $a_0=0$ placed at the origin.
- Source: x_s , located randomly in $\{x = [x_1; x_2], -10 \le x_1, x_2 \le 10\}$
- Noise: $\{\varepsilon_i, i=1,\ldots,m\}$ was modelled as i.i.d random variables with zero mean and variance σ^2 , $\sigma \in \{10^{-3}, 10^{-2}, 10^{-1}, 1\}$.
- $\beta=3$; penalty terms $au_0=10, au_{max}=10000$.
- Convergence tolerance $\epsilon = 10^{-6}$.

Numerical Results

Table: MSE of position estimation for SRD-LS and SCR-RDLS methods

σ	SRD - LS	SCR-RDLS	(R.I.,%)
1e-03	1.2655e-06	8.4626e-07	33
1e-02	1.4492e-04	6.8385e-05	52
1e-01	1.3329e-02	7.1676e-03	46
1e+0	1.6077e+00	9.5371e-01	40

Range-Based Localization

Measurement Model

• The range measurements model

$$r_i = \|\mathbf{x} - \mathbf{a}_i\| + \varepsilon_i, \quad i = 1, \dots, m.$$

 $\{a_1,\ldots,a_m\}$ - given array of m sensors; r_i - received noisy distance reading from sensor i; ε_i - unknown noise associated with measurement from the ith sensor.

• The range-based LS estimate refers to the solution of

$$\underset{\boldsymbol{x}}{\operatorname{minimize}} F(\boldsymbol{x}) = \sum_{i=1}^{m} (r_i - \|\boldsymbol{x} - \boldsymbol{a}_i\|)^2 \tag{R}$$

Sequential Relaxation

Equivalent constrained problem

minimize
$$\sum_{i}^{m} (z_i - r_i)^2$$
 subject to:
$$\|\mathbf{x} - \mathbf{a}_i\| = z_i, \quad i = 1, 2, ..., m$$

$$\mathbf{z} \ge \mathbf{0}$$

Relax the constraints

minimize
$$\sum_{i}^{m} (z_i - r_i)^2$$
 subject to:
$$\|\mathbf{x} - \mathbf{a}_i\| \le (1 + \gamma)z_i$$

$$\|\mathbf{x} - \mathbf{a}_i\| \ge (1 - \gamma)z_i, \quad i = 1, 2, ..., m$$

• $\gamma > 0$ is sequentially and monotonically decreasing, $\gamma_0 \in (0, 0.5)$

January 19, 2017

Sequential Relaxation

Some constraints are non-convex

$$\|\mathbf{x} - \mathbf{a}_i\| \le (1 + \gamma)z_i$$
 (convex)
 $\|\mathbf{x} - \mathbf{a}_i\| \ge (1 - \gamma)z_i \iff \underbrace{-\|\mathbf{x} - \mathbf{a}_i\|}_{\text{nonconvex}} \le -(1 - \gamma)z_i$ (nonconvex)

$$i = 1, 2, \ldots, m$$
.

• Replace non-convex constraints with affine approximation $(x_k \text{ is } known)$

$$\|-\|\mathbf{x}_k-\mathbf{a}_i\|-\partial\|\mathbf{x}_k-\mathbf{a}_i\|^T(\mathbf{x}-\mathbf{x}_k)\leq -(1-\gamma)z_i$$

Sequential Relaxation

• In the kth iteration (x_k is known), solve an SOCP problem

Numerical Results

System setup

- Sensors: $\{a_i, i = 1, 2, ..., 5\}$ randomly placed in the planar region in $[-15; 15] \times [-15; 15]$.
- Source: x_s , located randomly in $\{x = [x_1; x_2], -10 \le x_1, x_2 \le 10\}$
- Noise: $\{\varepsilon_i, i=1,\ldots,m\}$ was modelled as i.i.d random variables with zero mean and variance σ^2 , $\sigma \in \{10^{-3}, 10^{-2}, 10^{-1}, 1\}$.
- Initial relaxation parameter $\gamma_0 = 0.2$
- Number of iterations $K_{max} = 9$.

Numerical Results

Table: MSE of position estimation for SR-LS and SCR-RLS methods

σ	SRD - LS	SCR-RDLS	(R.I.,%)
1e-02	2.5360e-04	2.0596e-04	18
1e-01	1.8696e-02	1.4802e-02	21
1e+0	1.4440e+00	9.6327e-01	33

Conclusions¹

- New iterative methods for locating a radiating source based on noisy range and range-difference measurements.
- The iterative re-weighting methods are developed by transforming the SR-LS and SRD-LS algorithms [BSL2008] into an iterative procedure so that a weighted SR-LS (SRD-LS) objective assymptotically approaches the original R-LS objective.
- Convex minimization method based on PCCP that can be efficiently solved with an infeasible initial point.
- Proposed algorithms are found to outperform the existing methods.

Future Work

- Study and mitigation of the influence of sensor geometry on the accuracy of the developed methods (for example, geometric dilusion of precision).
- Multiple source localization in wireless sensor networks.

Q & A

Appendix

Nonconvexity of the R-LS objective

Given the objective

$$F(x) = \sum_{i=1}^{m} (r_i - ||x - a_i||)^2$$

its Hessian for points x that are not coincided with a_i for $1 \le i \le m$, is given by

$$\nabla^{2}F(\mathbf{x}) = 2m\mathbf{I} + 2\sum_{i=1}^{m} \frac{r_{i}}{\|\mathbf{x} - \mathbf{a}_{i}\|^{3}} \cdot \left((\mathbf{x} - \mathbf{a}_{i})(\mathbf{x} - \mathbf{a}_{i})^{T} - \|\mathbf{x} - \mathbf{a}_{i}\|^{2} \mathbf{I} \right)$$

which is not always positive semidefinite. Hence F(x) is not convex.

- ◀ㅂ▶ ◀♬▶ ◀불▶ ◀불▶ 불|= 쒼٩@

Source Localization From Range Measurements

Weighted Squared Range Least Squares Formulation

Following [BSL2008], we convert (WSR) into a GTRS as

$$\underset{\boldsymbol{y} \in R^{n+1}}{\text{minimize}} \|\boldsymbol{A}_{w}\boldsymbol{y} - \boldsymbol{b}_{w}\|^{2} \tag{1a}$$

subject to:
$$\mathbf{y}^T \mathbf{D} \mathbf{y} + 2 \mathbf{f}^T \mathbf{y} = 0$$
 (1b)

where $\mathbf{y} = [\mathbf{x}^T \ \alpha]^T$, $\alpha = \|\mathbf{x}\|$, $\mathbf{A}_w = \Gamma \mathbf{A}$ and $\mathbf{b}_w = \Gamma \mathbf{b}$ with fixed $\Gamma = \text{diag}\left(\sqrt{w_1}, \dots, \sqrt{w_m}\right)$, and

$$\mathbf{A} = \begin{pmatrix} -2\mathbf{a}_1^T & 1 \\ \vdots & \vdots \\ -2\mathbf{a}_m^T & 1 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} r_1^T - \|\mathbf{a}_1\|^T \\ \vdots \\ r_m^T - \|\mathbf{a}_m\|^T \end{pmatrix}$$
(2)

$$\mathbf{D} = \begin{pmatrix} \mathbf{I}_{n \times n} & \mathbf{0}_{n \times 1} \\ \mathbf{0}_{1 \times n} & 0 \end{pmatrix}, \mathbf{f} = \begin{pmatrix} \mathbf{0} \\ -0.5 \end{pmatrix}$$
 (3)

Darya Ismailova (UVic) Localization in PSN January 19, 2017 2 / 14

Source Localization From Range Measurements

The Algorithm

- **1** Input data: Sensor locations $\{a_i, i=1,\ldots,m\}$, range measurements $\overline{\{r_i, i=1,\ldots,m\}}$, maximum number of iterations k_{max} and convergence tolerance ζ .
- ② Generate data set $\boldsymbol{A}, \boldsymbol{b}, \boldsymbol{D}, \boldsymbol{f}$ using (2) and (3). Set $k = 1, w_i^{(1)} = 1$ for i = 1, ..., m.
- **3** Set $\Gamma_k = \operatorname{diag}\left(\sqrt{w_1^{(k)}}, \dots, \sqrt{w_m^{(k)}}\right)$, $A_w = \Gamma_k A$ and $b_w = \Gamma_k b$.
- **3** Solve the WSR-LS problem (IRWSR) via (1) to obtain its global solution x_k .
- If $k = k_{max}$ or $||x_k x_{k-1}|| < \zeta$, terminate and output x_k as the solution; otherwise, set k = k+1, update weights $\{w_i^{(k)}, i = 1, \ldots, m\}$ and repeat from Step 3).

Source Localization From Range-Difference Measurements

Weighted Squared Range-Difference Least Squares Formulation

• By introducing new variable $\mathbf{y} = [\mathbf{x}^T \ \| \mathbf{x} \|]^T$ and noticing nonnegativity of the component y_{n+1} problem (WSRD) is converted to

subject to:
$$\mathbf{y}^T \mathbf{C} \mathbf{y} = 0$$
 (4b)

$$y_{n+1} \ge 0 \tag{4c}$$

• where $m{B}_w = m{\Gamma} m{B}$, $m{g}_w = m{\Gamma} m{g}$, $m{\Gamma} = \mathrm{diag}\{\sqrt{w_1}, \ldots, \sqrt{w_m}\}$, $m{g} = [g_1 \ldots g_m]^T$ and

$$\boldsymbol{B} = \begin{pmatrix} -2\boldsymbol{a}_{1}^{T} & -2d_{1} \\ \vdots & \vdots \\ -2\boldsymbol{a}_{m}^{T} & -2d_{m} \end{pmatrix}, \boldsymbol{C} = \begin{pmatrix} \boldsymbol{I}_{n} & \boldsymbol{0}_{n\times1} \\ \boldsymbol{0}_{1\times n} & -1 \end{pmatrix}$$
 (5)

Darya Ismailova (UVic) Localization in PSN January 19, 2017 4 / 14

Source Localization From Range Difference Measurements

The Algorithm

- Input data: Sensor locations $\{a_i, i = 0, 1, ..., m\}$ with $a_0 = 0$, range-difference measurements $\{d_i, i = 1, ..., m\}$, maximum number of iterations k_{max} and convergence tolerance ξ .
- ② Generate data set $\{\boldsymbol{B}, \boldsymbol{g}, \boldsymbol{C}\}$ using (5). Set k=1, $w_i^{(1)}=1$ for $i=1,\ldots,m$.
- **3** Solve WSRD-LS problem (4) to obtain its global solution x_k .
- If $k = k_{max}$ or $||x_k x_{k-1}|| < \xi$, terminate and output x_k as the solution; otherwise, set k = k+1, update weights $\{w_i^{(k)}, i = 1, \ldots, m\}$ and repeat from Step 3).

PCCP - Problem Reformulation

We express the objective in (R) as F(x) = f(x) - g(x) with

$$f(x) = mx^T x - 2x^T \sum_{i=1}^{m} a_i$$
 and $g(x) = 2 \sum_{i=1}^{m} r_i ||x - a_i||$

Then, we replace $\nabla g(\mathbf{x}_k)$ by a subgradient of $g(\mathbf{x})$ at \mathbf{x}_k :

$$\partial g(\mathbf{x}_k) = 2\sum_{i=1}^m r_i \partial \|\mathbf{x}_k - \mathbf{a}_i\|,$$

where

$$\|oldsymbol{x}_k - oldsymbol{a}_i\| = egin{cases} rac{oldsymbol{x}_k - oldsymbol{a}_i}{\|oldsymbol{x}_k - oldsymbol{a}_i\|}, & ext{if } oldsymbol{x}_k
eq oldsymbol{a}_i \\ oldsymbol{0}, & ext{otherwise} \end{cases}$$

PCCP - Problem Reformulation

Hence $\hat{g}(x, x_k)$ can be formed as:

$$\hat{g}(\mathbf{x}, \mathbf{x}_k) = g(\mathbf{x}_k) + \nabla g(\mathbf{x}_k)^T (\mathbf{x} - \mathbf{x}_k)$$

$$= 2 \sum_{i=1}^m r_i ||\mathbf{x}_k - \mathbf{a}_i|| + 2 (\mathbf{x} - \mathbf{x}_k)^T \sum_{i=1}^m r_i \partial ||\mathbf{x}_k - \mathbf{a}_i||$$

$$= 2\mathbf{x}^T \sum_{i=1}^m r_i \partial ||\mathbf{x}_k - \mathbf{a}_i|| + c$$

where c is a constant given by

$$c = -2\sum_{i=1}^{m} r_i \boldsymbol{a}_i^T \partial \|\boldsymbol{x}_k - \boldsymbol{a}_i\|.$$

PCCP-based LS Algorithm for Source Localization

Step 1: Input sensor locations $\{a_i, i = 1, ..., m\}$, range measurements $\{r_i, i = 1, ..., m\}$, $x_0, K_{max}, \tau_0, \tau_{max}, \mu > 0, \gamma, \sigma$, and set k = 0.

Step 2: Form v_k and solve PCCP. Denote the solution as (s^*, \hat{s}^*, x^*) .

Step 3: Update $\tau_{k+1} = \min (\mu \tau_k, \tau_{max})$, set k = k + 1.

Step 4: If $k = K_{max}$, terminate and output x^* as the solution; otherwise, set $x_k = x^*$ and repeat from Step 2.

Sequential Convex Relaxation for Range-Difference Localization

Step 1: Input data:

- sensor locations $\{a_i, i = 1, \dots, m\}$,
- range-difference measurements $\{d_i, i = 1, \dots, m\}$,
- initial point x_0 ,
- initial weight au_0 and upper limit of weight au_{max} ,
- increment bound β
- convergence tolerance ϵ . Set iteration count to k=0.

Form S, C and q as

$$m{S} = egin{bmatrix} m{0}_{m imes 1} & -m{1}_{m imes 1} & -m{I}_{m} \end{bmatrix}, m{C} = egin{bmatrix} m{I}_{m+3} \ -m{I}_{m+3} \end{bmatrix}, m{q} = eta m{e}$$

Sequential Convex Relaxation for Range-Difference Localization I

Step 2: Form
$$y_k$$
 and z_k as $y_k = ||x_k||, z_k = \begin{bmatrix} ||x_k - a_1|| \\ \vdots \\ ||x_k - a_m|| \end{bmatrix}$

Form $\boldsymbol{A}_k, \tilde{\boldsymbol{d}}_k, \boldsymbol{b}_k, \boldsymbol{C}_k$ and solve

minimize
$$f\left(\tilde{\delta}\right) + au_k \sum_{i=1}^{m+1} (u_i + v_i) + au_k w$$
 subject to $\mathbf{A}_k \tilde{\delta} - \mathbf{b}_k = \mathbf{u} - \mathbf{v}$ $\mathbf{C}\tilde{\delta} - \mathbf{q} \leq w\mathbf{e}$ $\mathbf{u} \geq \mathbf{0}, \mathbf{v} \geq \mathbf{0}$

Denote the solution as $\tilde{\boldsymbol{\delta}}_k = (\boldsymbol{\delta}_{\scriptscriptstyle X}^*, \boldsymbol{\delta}_{\scriptscriptstyle Y}^*, \boldsymbol{\delta}_{\scriptscriptstyle Z}^*)$.

Sequential Convex Relaxation for Range-Difference Localization II

Step 3: Update $\tau_{k+1} = \min (1.5\tau_k, \tau_{max})$, set k = k + 1. Update $\tilde{\mathbf{x}}^*$ to

$$x^* = x^k + \delta_x^*$$

$$y^* = y^k + \delta_y^*$$

$$z^* = z^k + \delta_z^*$$

Step 4: If $\|\tilde{\boldsymbol{\delta}}_k\| \leq \epsilon$, terminate and output \boldsymbol{x}^* as the solution; otherwise, set $\tilde{\boldsymbol{x}}_k = \boldsymbol{x}^*$ and repeat from Step 2.

Sequential Convex Relaxation for Range-Based Localization I

Step 1: Input data:

- sensor locations $\{a_i, i = 1, \dots, m\}$,
- range measurements $\{r_i, i = 1, \dots, m\}$,
- initial point x_0 , initial relaxation parameter γ_0 ,
- the number of iterations to be executed K_{max} . Set iteration count to k = 0.

Sequential Convex Relaxation for Range-Based Localization II

Step 2: Solve

minimize
$$\sum_{i}^{m} (z_i - r_i)^2$$
 subject to: $\|\mathbf{x} - \mathbf{a}_i\| \leq (1 + \gamma)z_i$

$$-\|\mathbf{x}_k - \mathbf{a}_i\| - \partial \|\mathbf{x}_k - \mathbf{a}_i\|^T (\mathbf{x} - \mathbf{a}_i) \le -(1 - \gamma)z_i, \ i = 1, 2, ..., m$$

Denote the solution as $\tilde{x}_k = (x^*, z^*)$.

Step 3: Update $\gamma_{k+1} = f(\gamma_k)$ linearly or quadratically. Set k = k + 1.

Step 4: If $k = K_{max}$, terminate and output x^* as the solution; otherwise, set $x_k = x^*$ and repeat from Step 2.

References

- [SL2006] P. Stoica and J. Li, "Source localization from range-difference measurements," *IEEE Signal Process. Mag.*, vol. 23, pp. 63–65,69, Nov. 2006.
- [BSL2008] A. Beck, P. Stoica and J. Li, "Exact and approximate solutions of source localization problems," *IEEE Trans. Signal Processing*, vol. 56, no. 5, pp. 1770–1777, May 2008.
- [GeoLoc] C. Gentile, N. Alsindi, R. Raulefs, and C. Teolis, *Geolocation Techniques: Principles and Applications*, vol. 56, no. 5, pp. 1770–1777, May 2008.