

Computer Organization

Lab8 Verilog and EDA tools

Verilog and EDA tool



Topic

- Verilog
 - > A kind of Hardware Description Language
 - > module, block, statement, operator, data
 - > suggestion
- > EDA tools
 - > vivado(1)
 - >project, design, testbench
 - **>**simulation
- > Practices
 - > Instruction analysis in RISC-V32I



- Design-Under-Test vs Test-Bench
 - Structured Design(top module, instance module)
- > Block
 - Combinational, Sequential
- Statement
 - Continuous assignment
 - Procedure assignment: Non blocking assignment vs Blocking assignment
 - > if else, case, loop
- Operator and data
 - Variable vs Constant
 - Reg vs Wire, Splicing { , }, Number system
- Verilog suggestion



DUT vs Testbench

- > DUT is a designed module for circuit with input and output ports
 - While do the design, non-synthesizable grammar means can't be convert to circuit, is NOT suggested!
 - DUT may be a top module using structured design which means the sub module(s) is(are) instanced and connected in the top module
- > Testbench is build for test circuit with NO input and output ports
 - Instance the DUT, bind its ports with variable, set the states of variable which bind with inputs and check the states of variable which bind with outputs
 - ➤ **Testbench is NOT a part of Design**. It only runs in FPGA/ASIC EDA, so the unsynthesizable grammar can be used in testbench



Module (Structured Design vs TestBench)

```
module multiplexer_153(out,c0,c1,c2,c3,a,b,g1n);
 input c0,c1,c2,c3;
 input a.b:
 input gln;
 output reg [3:0] out;
 always @(*)
 if(1 b0--gln)
    case({b,a})
          b00:out=4 b1110:
        2'b01:out=4'b1101:
        2'b10:out-4'b1011;
        2 b11:out=4 b0111:
    endcase
 else
    out = 4'b1111;
 endmodule.
Emodule multiplexer_153_2(out1,out2,c10,c11,c12,c13,a1,b1,g1n,
               c20,c21,c22,c23,a2,b2,g2n);
 input c10,c11,c12,c13,a1,b1,g1n,c20,c21,c22,c23,a2,b2,g2n;
 output out1,out2;
multiplexer_153 m1(
               .gln(gln),
               .a(a1),
               .b(b1)
               .c0(c10),
               .c1(c11),
               .c2(c12).
               .c3(c13),
               .out(out1)
multiplexer_153 m2(
               .gln(g2n),
               .a(a2).
               .b(b2),
               .co(c20),
               .c1(c21),
               .c2(c22).
               .out(out2)
 endmodule
```

Here are 3 pieces of verilog code, Which one is(are) the circuit design, which one is(are) the testbench?

What are the common point(s) and difference(s) between the circuit design and the testbench?

```
module lab3 df sim();
    reg simx, simy;
    wire simq1, simq2, simq3;
    lab3_df u_df(
    x(simx), y(simy), q1(simq1), q2(simq2), q3(simq3);
    initial
    begin
        simx=0:
        simv=0:
     #10
        simx=0:
        simy=1;
     #10
        simx=1:
        simy=0;
     #10
        simx=1:
        simv=1:
    end
endmodule
```



Module (Circuit Design)

> Gate Level

- > Implementation from the perspective of gate-level structure of the circuit, using gates as components, connecting pins of gates
- > Using logical and bitwise operators or original primitive(not, or, and, xor, xnor..)
 - For example: not n1(na,a); xor xor1(c,a,b);

> Data Streams

- > Implementation from the perspective of data processing and flow
- > Using **continuous assignment**, pay attention to the correlation between signals, the difference between logical and bitwise operators
 - \triangleright For example: assign $z = (x | y) ^ (a\&b);$

> Behavior Level

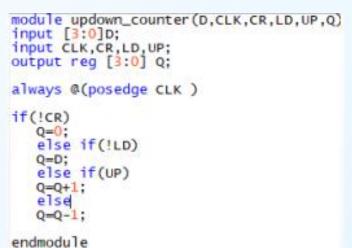
- > Implementation from the perspective of the Behavior of Circuits
- > Implemented in the always statement block
- > The variable which is assigned in the always block Must be Reg type.

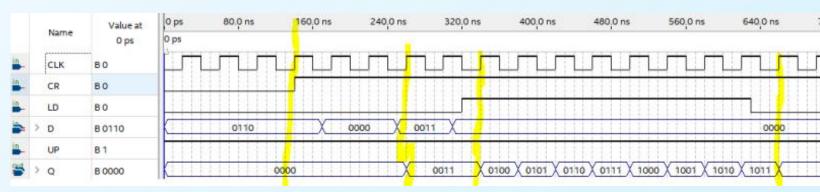


Behavior Modeling(if-else)

"if else" block can represent the priority among signals

From the overall structure, from top to bottom, priority decreases in turn





NOTIC:

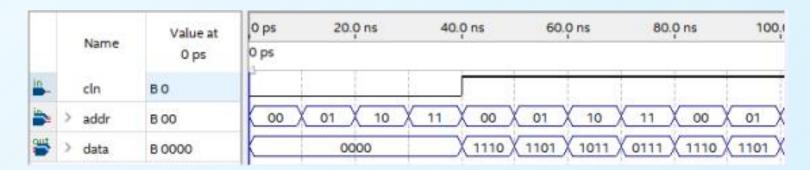
- 1) If there is no 'else' branch in the statement, latches will be generated while doing the synthesis.
- 2) Nested 'if-else' is NOT suggested, 'case' is suggested as an alternative(more clear while reading, less latency).



Behavior Modeling(case)

```
module decorder(cln,data,addr);
input cln;
input [1:0] addr;
output reg [3:0] data;
always @(cln or addr )
begin
if(0==cln)
   data=4 b00000:
else
   case(addr)
   2'b00:data=4'b1110;
   2'b01:data=4'b1101;
   2'b10:data=4'b1011:
   2'b11:data=4'b0111:
   endcase
end
endmodule
```

case	0	1	х	z
0	1	0	0	0
1	0	1	0	0
X	0	0	1	0
Z	0	0	0	1



NOTIC:

Without defining 'default' branches and declearing all situations under the "case", latches will be generated while doing the synthesis.

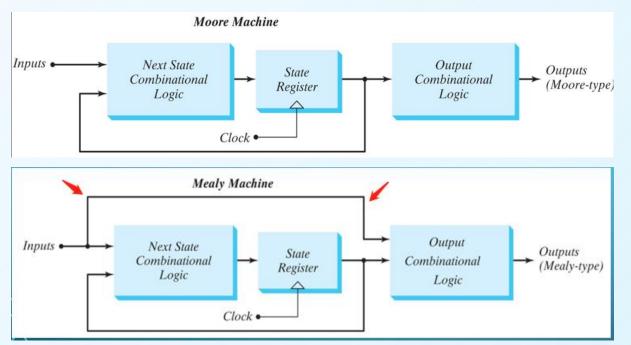


Sequential Circurit: FSM

The piece of verilog code(on the right hand) is a **2-stage** code(using **2 always block** decribe the **combinational** logic and **sequential** logic separately).

Does it describe the **Moor-type** FSM or **Mealy-type** FSM?

NOTES: While implement a Mealy-type FSM, 1-stage(using 1 always block decribe the combinational logic and sequential logic) is NOT suggested!!



```
timescale lns / lps
module moore_2b(input clk, rst_n, x_in, output[1:0] state, next_state);
reg [1:0] state, next_state;
parameter S0=2'b00, S1=2'b01, S2=2'b10, S3=2'b11;
always @(posedge clk, negedge rst_n) begin
    if (rst_n)
        state <= S0:
    else
        state <= next state;
end
always @(state, x_in) begin
    case(state)
    S0: if (x_in) next_state = S1; else next_state = S0;
    S1: if (x_in) next_state = S2; else next_state = S1;
    S2: if (x_in) next_state = S3; else next_state = S2;
    S3: if (x_in) next_state = S0; else next_state = S3;
    endcase
end
endmodule
```



Constant

- > Expression
 - > <bit width>' <numerical system expression> < number in the numerical system >
 - > Numerical system expression

➤ B / b : Binary

> O / o : Octal

> D / d : decimal

> H / h : hexadecimal

- ' < numerical system expression > < number in the numerical system >
 - > The default value of bit width is based on the machine-system(at least 32 bit)
- > < number > : default in decimal
 - > The default value of bit width is based on the machine-system(at least 32 bit)



Constant continued

- X(uncertain state) and Z(High resistivity state)
 - > The default value of a wire variable is Z before its assignment
 - > The default value of a reg variable is X before its assignment

Negative value

- Minus sign must be ahead of bit-width
 - > -4' d3 (is ok) while 4' d-3 is illegal

Underline

- Can be used between number but can NOT be in the bit width and numerical system expression
 - > 8' b0011_1010 (is ok) while 8' _b_0011_1010(is illegal)
- Parameter (symbolic constants)
 - Used for improving the readability and maintainability
 - > Declare an identifier on a constant
 - Parameter p1=expression1,p2=expression2,..;



Variable(data type)

Wire

- Net, Can' t store info ,must be driven (such as continuous assignment)
- > The input and output port of module is wire by default
- > Can NOT be the type of left-hand side of assignment in initial or always block

Reg

- MUST be the type of left-hand side of assignment in initial or always block
- > The default initial value of reg is an indefinite value X. Reg data can be assigned positive values and negative values.
- When a reg data is an operand in an expression, its value is treated as an unsigned value, that is, a positive value.
 - > For example, when a 4-bit register is used as an operand in an expression, if the register is assigned -1. When performing operations in an expression. It is considered to be a complement representation of + 15 (-1)

wire a; wire [7:0] b; wire [4:1] c,d;



Variable (data type) continued

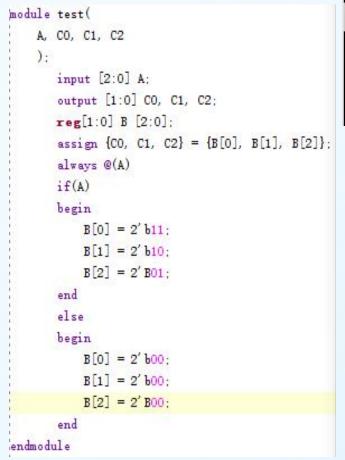
Please find the syntax error about the data type in the following pieces of code.

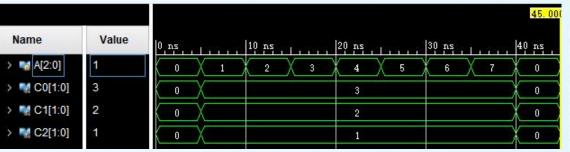
```
sim 1 (2 errors)
module sub_wr();
    input reg in1,in2;
    output out1;
    output out2;
                        Error: Port in1 is not defined
endmodule
                        Error: Non-net port in1 cannot be of mode input
                         Error: Port in2 is not defined
                         Error: Non-net port in 2 cannot be of mode input
module sub_wr(in1,in2,out1,out2);
  input in1,in2;
   output out1;
  output reg out2;
  assign in1 = 1'b1;
  initial begin
     in2 = 1'b1;
   end
           Error: procedural assignment to a non-register in2 is not permitted, left-hand side should be reg/integer/time/genvar
endmoduler
```

endmodule



Memory





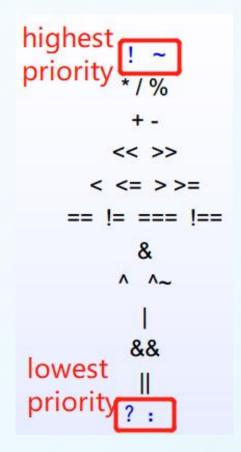
Q1: Does the waveform belongs to the two test? If not, which one does it belong to?

Q2: While do the following assignment: "{B[0],B[1],B[2]} = 6'b011011; ", what's the value of B[0]? Is it same as the comments list on the right picture?

```
module test(
    A, CO, C1, C2
      input [2:0] A;
      output [1:0] CO, C1, C2;
      reg[1:0] B [2:0];
       assign \{C0, C1, C2\} = \{B[0], B[1], B[2]\};
       always @(A)
      if(A)
      begin
           \{B[0], B[1], B[2]\} = 6'b011011:
          /*B[0] = 2' b11:
          B[1] = 2'b10;
           B[2] = 2' B01:*/
       end
       else
       begin
           {B[0], B[1], B[2]} = 6'b0;
          /*B[0] = 2'b00:
           B[1] = 2'b00;
           B[2] = 2'B00;*/
       end
endmodule
```



Operator



Bit splicing operator { }

Multiple data or bits of data are separated by commas in order, then using braces to splice them as a whole. e.g.

```
> {a, B [1:0], w, 2'b10} // Equivalent to {a, B [1], B [0], w, 1'b1, 1'b0}
```

Repetition can be used to simplify expressions

```
{4 {w} }{ b, {2 {x, y} } }// Equivalent to {w, w, w, w}
```

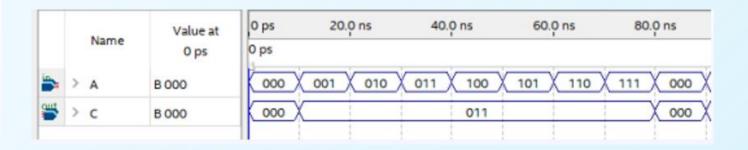


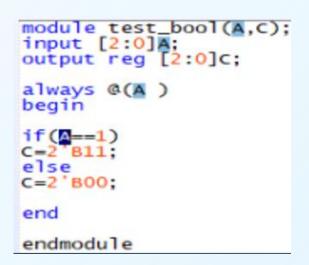
Operator continued

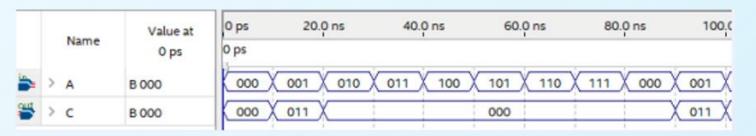
```
module test_bool(A,C);
input [2:0]A;
output reg [2:0]C;
always @(A)
]begin

if(A)
C=2 B11;
else
C=2 B00;
end
endmodule
```

Here are two circuits described in verilog and the corresponding waveforms. What's the difference between two pieces of code?







Tips: When data are used for conditional judgment, non-zero represent logical truth and zero represent logical false.



Verilog suggestion

- Non-Synthesizable Verilog which is NOT suggested to use in your design
 - initial; Task, function; System task: \$display, \$monitor, \$strobe, \$finish
 - fork... join; UDP
 - using "#number" as delay

Suggested

- Using an asynchronous reset to make your system go to initial state
- Using case instead of embedded 'if-else' to avoid unwanted priority and longer delay

NOT suggested

- Embedded 'if-else'
- Two different edge trigger for one always block
- (!!!) a signal/port is assigned in more than one always block (it won't report error while synthesized but its behavior maybe wrong after synthesize)
- Mix-use blocking assignment and non-blocking assignment in one always block



EDA TOOLS: VIVADO

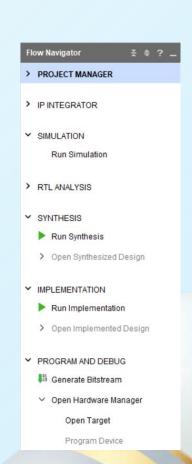
Installation

> It's suggest to recall to pages 5 to 9 of document "Digital design lab1.pdf"

Tips: Digital design lab1.pdf" file could be found in the directory "labs/lab8" of course blackboard site

Vivado project

- Vivado files
 - > vivado project file, design files, testbench files, constraints files...
- Vivado process flow
 - > option1: design, simultaion
 - > option2: design, simultaion, synthesise, implemention, generate bitstream file, open target, program device





Vivado process flow

1. Do the design with verilog (Vivado)

2. Do the simulatin to verify the function of the design(Vivado)

3. Do the synthesis, Do the implementation, Generate bit stream file(Vivado)

4. Connect with FPGA chip, Programe the chip with bitstream file (Vivado + FPGA chip)

5. Do the test on the programmed FPGA chip (FPGA chip)

At the very beginning, a vivado project is needed!

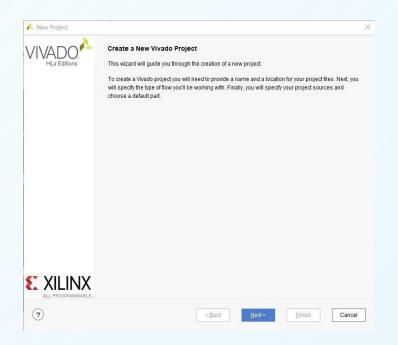
Vivado project

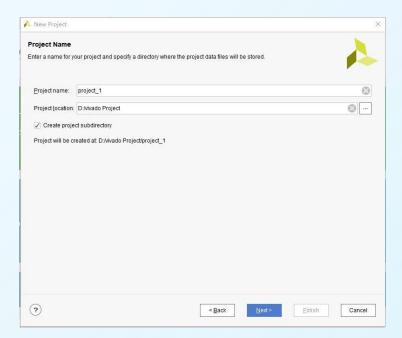
1. Manage all the files (including design file, simulation file, constraint file and other resource file)

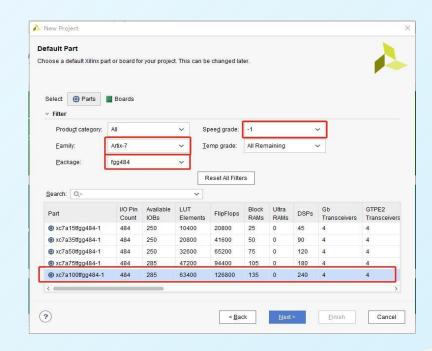
- 2. Manage the operation flow
- 3. Connect with FPGA chip
- 4. Program the FPGA chip



Creat and set a vivado project





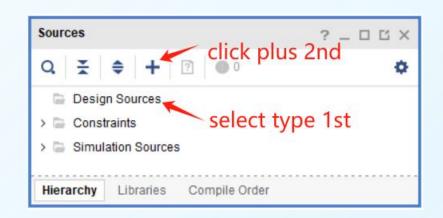


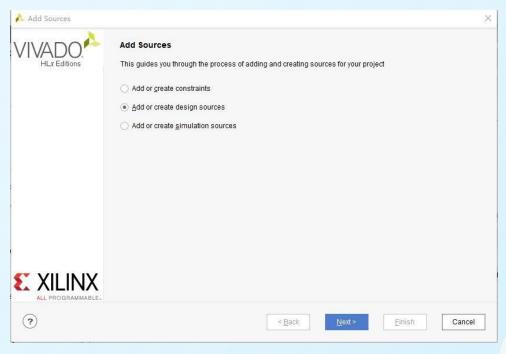
- 1. Create project
- 1) Select "rtl type" as project type
- 2) Select the xilinx board(based on the FPGA chip type embedded in the board), the settings about the xilinx board could be reset after the project is built.



Using VIVADO continued

2. Add files to vivado project design file(s), simulation file(s) and constraint file(s)





Tips: In this experiment, since there is no need to use the development board for testing, only design and simulation files need to be added to the vivado project, no constraint files need to be added.



Using VIVADO continued



3. Following the steps to generate bitstream file.

- 1) Do the simulation to verify the Circuit function[step1]
- 2) After simulation, a waveform file is generated which records the states of input and output signals.
- 3) If the function of circuit is ok, Run synthesis[step2], then Run implements[step3]
- 4) After implementation is finished, **Generate Bitstream[step4**], the generated ".bit" file could be used to program device later.

Tips:If you need to test circuits on the development board, you must set the chip type in the project, add design files and constraint files, then do the synthesise, implemention, and finally generate a bitstream file which is used for programming the FPGA chip embedded on the development board.

In this experiment, as there is no need for testing on the development board, design and simulation files were added to the project for simulation to verify the functionality of the circuit.



Practice 1

- Q1: Please refer to the instruction format of RISC-V32I and using Verilog to achieve the following functions:
 - > Build a circuit design module in verilog to analysis the RISC-V32I **instruction**(as inputs), and determine the value of **writeR**, **writeM** (as outputs).
 - The bitwidth of **writeR** is 1, when its value is 1, it indicates a write operation to the Register, and when its value is 0, it indicates no write operation to the register.
 - The bitwidth of **writeM** is 1, when its value is 1, it indicates a write operation to the Memory, and when its value is 0, it indicates no write operation to the Memory
 - Build a testbench and verify through simulation on it to check whether the functionality of the circuit design module is correct.
 - > The test cases should cover at least 6 types of basic instructions of RISC-VI(R, I, S, B, U, J)

Tips:

- 1) The type of the circuit is a combinational design.
- 2) Using "RISC-V-Reference-Data.pdf" as a reference for the design.



Practice 2

- > Q2: Please refer to the instruction format of RISC-V32I and using Verilog to achieve the following functions:
 - ➤ Build a circuit design module in verilog to analysis the RISC-V32I instruction(as inputs), and determine the value of imm32(as outputs).
 - Note 1: the immediate data will be sign-extend to a 32-bit register.
 - Note 2: for R-type, you can handle the immediate data as whatever you want.
 - > Build a testbench and verify through simulation on it to check whether the functionality of the circuit design module is correct.
 - > The test cases should cover at least 6 types of basic instructions of RISC-VI(R, I, S, B, U, J)

Tips:

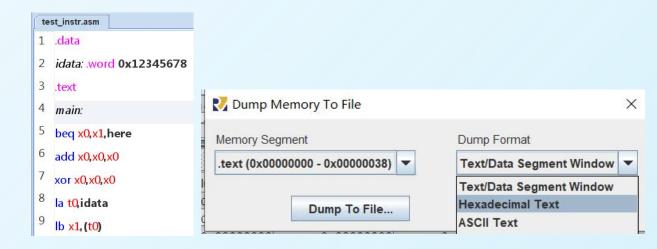
- 1) The type of the circuit is a combinational design.
- 2) Using "RISC-V-Reference-Data.pdf" as a reference for the design.
- 3) If you have done Practice 1 on Lab5, you can complete this practice with slight modifications based on this foundation.

31 30	25 24	21	20	19	1	5 14	12 11	8	7	6 0	
funct7		rs2		rs	1	funct3		ro	İ	opcode	R-type
imi	m[11:0]			rs	1	funct3		ro	ı	opcode	I-type
imm[11:5]		rs2		rs	1	funct3		imm[4:0]	opcode	S-type
imm[12] imm[10:	5]	rs2		TS	1	funct3	imm	[4:1]	imm[11]	opcode	B-type
	imi	m[31:1:	2]					ro	i	opcode	U-typ
imm[20] imi	m[10:1]	in	nm[11]		imm[19:12]		ro	i	opcode	J-type



- 1. To build the testcases on the practices, it is suggested to :
- ✓ 1-1. build a RISC-V assembly soure file in which there is 6 types(R,I,S,B,U and J) of the RISC-V32I instructions.
- ✓ 1-2. Using Rars to asemble the source file, and generate the machine code.
- ✓ 1-3. Dump the machine code as Hexadecimal Text.
- ✓ 1-4. Open the file generated in step 1-3, copy a line and past it to the testbench as the input of the desgin circuit.

	Code	Basic	Source
	0x00100c63	beq x0,x1,0x00000018	5: beq x0,x1,here
ł .	0x00000033	add x0,x0,x0	6: add x0,x0,x0
3	0x00004033	xor x0,x0,x0	7: xor x0,x0,x0
	0x00002297	auipc x5,2	8: la t0,idata
)	0xff428293	addi x5,x5,0xfffffff4	
Į.	0x00028083	lb x1,0(x5)	9: lb x1, (t0)





initial begin inst = 32'h00100c63; #10 inst = 32'h00000033; #10 inst = 32'h00004033; #10 inst = 32'h00002297;