Zhan Shi

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Education

Kyoto University Apr, 2022 - Mar, 2024

Master of Informatics in Communication and Computer Engineering

Kyoto, Japan

Advisor: Atsushi Igarashi

Kumamoto University Oct, 2019 - March, 2022 **B.Eng.** in Computer Science

Kumamoto, Japan

Shandong University Sep, 2017 - June, 2021

B.Eng. in IoT Engineering Qingdao, Shandong, China

Research Experience

A Cast Calculus for Implementing Gradual Dependent Types, Master's Thesis

Jan, 2023 - Feb, 2024

Kyoto University, advised by Prof. Atsushi Igarashi and Prof. Taro Sekiyama

Kyoto, Japan

- Proposed a novel approach to implementing gradual dependent types soundly and efficiently for introducing dependent types into general-purpose programming languages.
- Introduced a cast calculus as the core language based on dependent pattern matching and pattern unification.
- Implemented a prototype of the cast calculus in Haskell.
- Presented a short paper[1] at SRC@SPLASH 2023, delivering both a talk and a poster presentation.

Work Experience

Luogu, Shanghai, China

@ luogu.com

Backend Team Leader, Remote, Part-Time

Jul, 2017 - Apr, 2023

- Led and participated in the backend development of the biggest online-judge platform in China.
- Designed and developed a backend framework in PHP with dependency injection and container compilation.
- Designed and led the development of several curial middlewares, including a distributed asynchronous task worker in Rust, a WebSocket server in Python.
- Optimized and refactored the existing codebase progressively while continuously introducing new features, enabling scalability from tens of thousands to over a million users, and supporting an annual judgment volume of fifty million.

OpenSource Contributions

Aya Prover, Practical implementation of a dependent type system

naya-dev

- Overhauled records to support dependent types.
- Helped with some bugs and refactorings in primitive definitions.

Personal Projects

yukino, A type-driven and high-performance ORM framework in Rust

yukino-dev

- Derived SQL operations from simple Rust code based on a monadic structure.
- Developed a functional query builder that delegates its type-checking to the type system of Rust.
- Provided a zero-cost abstraction that ensures both efficiency and type safety.

toy-dt-cpp, A simple dependently typed language implementation in C++

1 top-dt-cpp

quote-data, A tokenization library for procedural macros in Rust

Q quote-data

annotation-rs, Compile-time annotation parser for Rust

nnotation-rs RISCV-CPU

riscv-cpu, Assignment project, a pipelined RISC-V CPU in Verilog

Skills

- Programming Languages: Not limited to any specific language, especially experienced in Agda, C/C++, Haskell, PHP, Python, Rust, comfortable with Coq, Java, JavaScript, OCaml, TypeScript.
- Type Theory: familiar with various dependent type theories and their semantics, and have experience with formal verification.

- **Compiler:** understand various compiler architectures, familiar with compiler frontend, especially in type checking. Also have experience in parser generator and DSL design.
- Web Development: 7 years of experience in full-stack web development:
 - Backend: proficient in various backend frameworks in PHP, Python, and Rust, including Symfony, Laravel, Django, and Actix. Familiar with message queues and asynchronous programming. Also experienced in backend framework design.
 - *Frontend*: experienced with Vue.
 - *Database*: knowledgeable in MySQL, PostgreSQL, Redis, and Elasticsearch with a strong background in database design and optimization.
 - DevOps: skilled in Docker, proficient in CI/CD practices, and experienced with cloud services.
- **Development Tools:** can adapt to any editors/OSs, usually use JetBrains IDEs and VSCode under Ubuntu, familiar with git and docker, and have experience with team collaboration tools like GitHub and Slack.
- Languages: Chinese: native, English: advanced, Japanese: intermediate

Honors and Awards

National Olympiad in Informatics in Provinces, First Prize

Nov, 2015

Competitive programming contest held by China Computer Federation

Shandong, China

Publications & Talks

[1] Z. Shi, "Partial Gradual Dependent Type Theory," in Companion Proceedings of the 2023 ACM SIGPLAN International Conference on Systems, Programming, Languages, and Applications: Software for Humanity, in SPLASH 2023. Cascais, Portugal: Association for Computing Machinery, 2023, pp. 22–24. doi: 10.1145/3618305.3623594.