

Watch Out! And just skip the packer

```
mov     byte [eax], bl
inc     ebx
inc     eax
cmp     ebx, 0x100          ; 256
jne     0x2402456c
```

packer

```
xor     ebx, ebx
lea     esi, [var_108h]
```

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@dark0pcodes

```
mov     eax, dword [var_4h]
call    fcn.2401333c
push    eax
mov     ebx, ebx
pop     edx
mov     ecx, edx
cdq
idiv    ecx
mov     eax, dword [var_4h]
mov     al, byte [eax + edx]
mov     byte [esi], al
inc     ebx
inc     esi
cmp     ebx, 0x100          ; 256
jne     0x24024580
```

Disclaimer

```
mov     byte [eax], bl
inc     eax
inc     ebx
cmp     ebx, 0x100          ; 256
jne     0x2402456c
```

All the content and opinions presented in this workshop are mine only, they do NOT represent my employer or any other third party.

```
xor     ebx, ebx
```

```
mov     eax, dword [var_4h]
call    fcn.2401333c
push    eax
mov     eax, ebx
pop     edx
mov     ecx, edx
call    fcn.2401333c
mov     eax, dword [var_4h]
mov     al, byte [eax + edx]
mov     byte [esi], al
inc     ebx
inc     esi
cmp     ebx, 0x100          ; 256
jne     0x24024580
```



Divide et impera

Julius Caesar

```
mov     byte [eax], bl
inc     ebx
inc     eax
cmp     ebx, 0x100
jne     0x2402456c
```

; 256

```
xor     ebx, ebx
lea     esi, [var_108h]
```

```
mov     eax, dword [var_4h]
call    fcn.2401333c
push    eax
mov     eax, ebx
pop     edx
mov     ecx, edx
cdq
idiv    ecx
mov     eax, dword [var_4h]
mov     al, byte [eax + edx]
mov     byte [esi], al
inc     ebx
inc     esi
cmp     ebx, 0x100
jne     0x24024580
```



Down the rabbit hole

Let's think about the following scenario.

```
mov
inc
inc
cmp
jne
```

You are required to analyze a suspicious file recently found in one of your assets. Your team wants to understand the type of threat it represents to the organization, and the corresponding actions to mitigate it and prevent future intrusions.

You are a human, so you don't have infinite time to step through the code to find what is hidden behind.

```
mov    eax, dword [var_4h]
```

```
call   fcn.2401333c
```

```
push   eax
```

```
mov    eax, ebx
```

```
pop    edx
```

```
mov    ecx, edx
```

```
cdq    ecx
```

```
idiv   ecx
```

```
mov    ebx, eax
```

```
mov    al, byte [eax + edx]
```

```
mov    byte [esi], al
```

```
inc    esi
```

```
inc    esi
```

```
cmp    ebx, 0x100
```

```
jne    0x24024580
```

```
; 256
```

What can you do to speed up things?



Down the rabbit hole

1 Use a sandbox, but...

```
mov    byte [eax], bl
```

2 Do some memory forensics, but...

```
inc    ebx, 0x100 ; 256
```

3 Dig deeper into the logs, but...

```
jne    402456c
```

4 Call a friend to help you, but...

```
mov    eax, dword [var_4h]
```

```
call   fcn.2401333c
```

```
push   eax
```

```
mov    eax, ebx
```

```
pop    edx
```

```
mov    ecx, edx
```

```
cdq
```

```
idiv   ecx
```

```
mov    eax, dword [var_4h]
```

```
mov    al, byte [eax + edx]
```

```
mov    byte [esi], al
```

```
inc    ebx
```

```
inc    esi
```

```
cmp    ebx, 0x100 ; 256
```

```
jne    0x24024580
```



Down the rabbit hole

```
mov     byte [eax], bl
inc     ebx
inc     eax
cmp     ebx, 0x100
jne     0x2402456c
```

If you really want to understand a threat,
malware analysis is the way to go.

```
xor     ebx, ebx
lea     esi, [var_108h]
```

```
mov     eax, dword [var_4h]
call    fcn.2401333c
push    eax
mov     eax, ebx
pop     edx
mov     ecx, edx
div     ecx
mov     eax, dword [var_4h]
mov     al, byte [eax + edx]
mov     byte [esi], al
inc     ebx
inc     esi
cmp     ebx, 0x100 ; 256
jne     0x24024580
```



Why packers?

```
mov    byte [eax], bl
inc    ebx
inc    eax
cmp    ebx, 0x100
jne    0x2402456c
```

Everything is rainbows and butterflies until you get to the packer.

```
xor    ebx, ebx
lea    esi, [var_108h]
```

```
mov    eax, dword [var_4h]
call   fcn.2401333c
push   eax
mov    eax, ebx
pop    edx
mov    ecx, edx
idiv   ecx
mov    eax, dword [var_4h]
mov    al, byte [eax + edx]
mov    byte [esi], al
inc    ebx
inc    esi
cmp    ebx, 0x100 ; 256
jne    0x24024580
```



What is a packer?

Tool used by software developers (malicious or not) to shield programs against reverse engineering. They can provide protection at different levels such as:

```
mov byte [eax], bl
```

```
inc  
inc  
cmp  
jne
```

1 Anti-analysis checks

2 Signature avoidance

3 Increase the software complexity

```
xor ebx, ebx  
lea esi, [var_108]
```



```
mov eax, dword [var_4h]
```

```
call 3401323c  
push eax  
mov eax, ebx  
pop edx  
mov ecx, edx
```

```
; 256
```

```
jne 0x24024580
```



Are there any types?

According to their behavior, packers can be classified into the following categories:

```
mov    byte [eax], bl
inc    ebx
inc    ebx
cmp    ebx, 0x100
jne    402456c
```

1 Code substitution

2 Code injection

3 Code virtualization

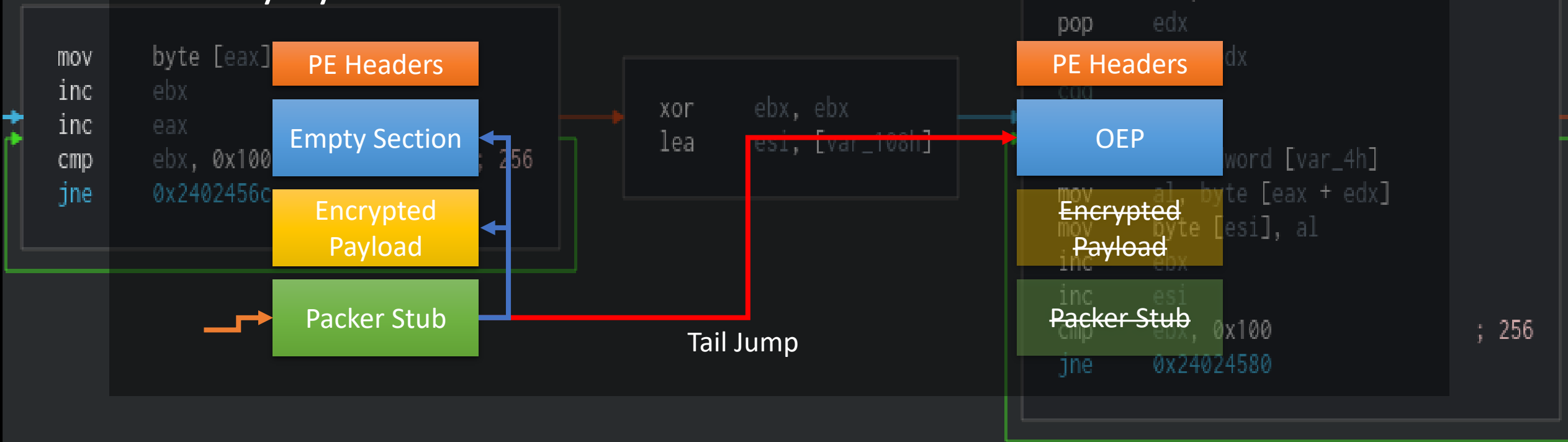
```
xor     ebx, ebx
lea     esi, [var_108h]
```

```
mov     eax, dword [var_4h]
call    5c9140:333c
push    eax
mov     eax, ebx
pop     edx
mov     ecx, edx
cdq
idiv    ecx
mov     eax, dword [var_4h]
mov     al, byte [eax + edx]
mov     byte [esi], al
inc     ebx
inc     esi
cmp     ebx, 0x100
jne     0x24024580
```



Code Substitution Packer

Replaces some parts of the original executable mapped into memory by the OS loader.



Code Injection Packer

```
mov    byte [eax], bl
inc    ebx
inc    ecx
cmp    ebx, 0x100
jne    0x2402456c
```

Allocates new memory sections (in the same process or in external processes) and writes shellcode or complete PE files that will be executed.

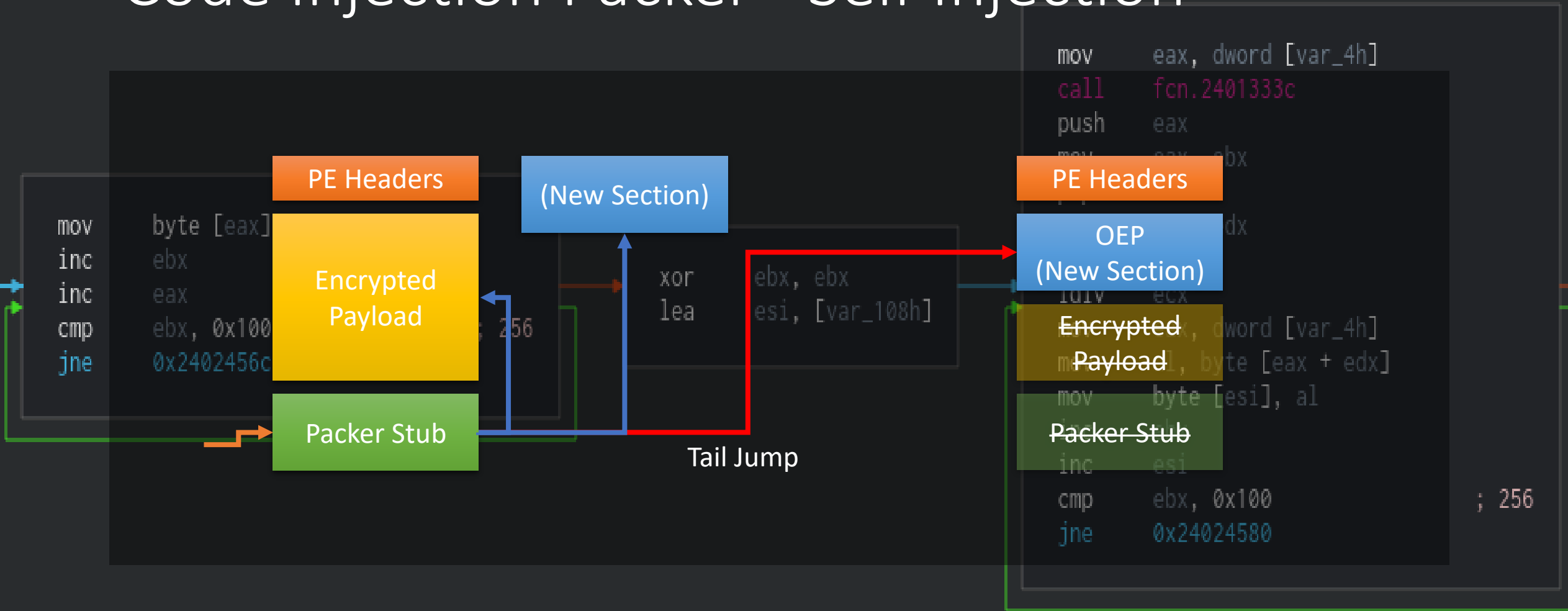
```
xor    ebx, ebx
lea    esi, [var_108h]
```

```
mov    eax, dword [var_4h]
call   fcn.2401333c
push   eax
mov    eax, ebx
pop     edx
mov    ecx, edx
```

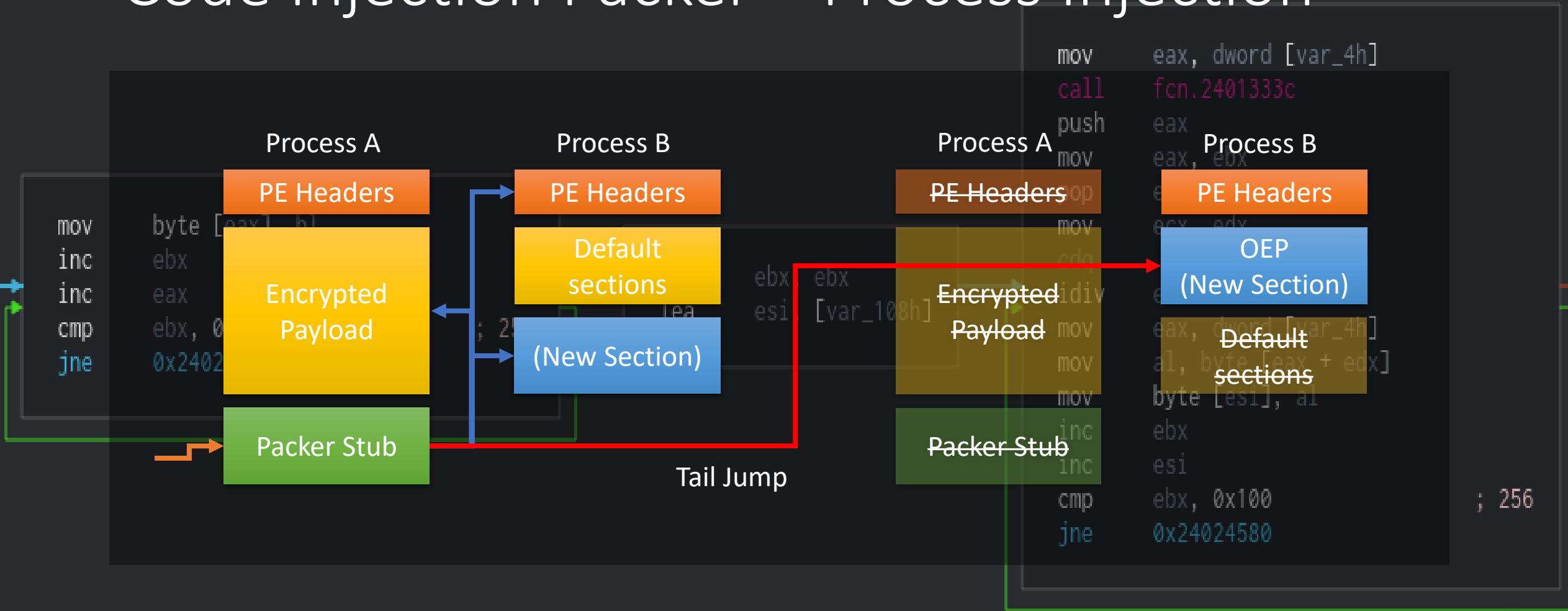
```
mov    eax, dword [var_4h]
mov    al, byte [eax + edx]
mov    byte [esi], al
inc    ebx
inc    esi
cmp    ebx, 0x100
jne    0x24024580 ; 256
```



Code Injection Packer - Self Injection

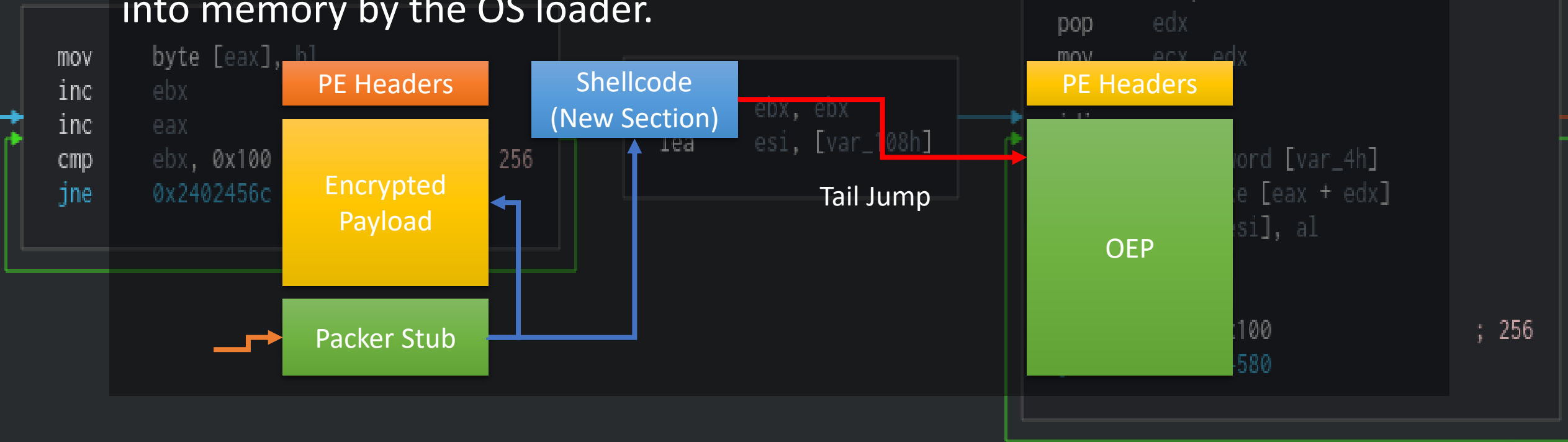


Code Injection Packer – Process Injection



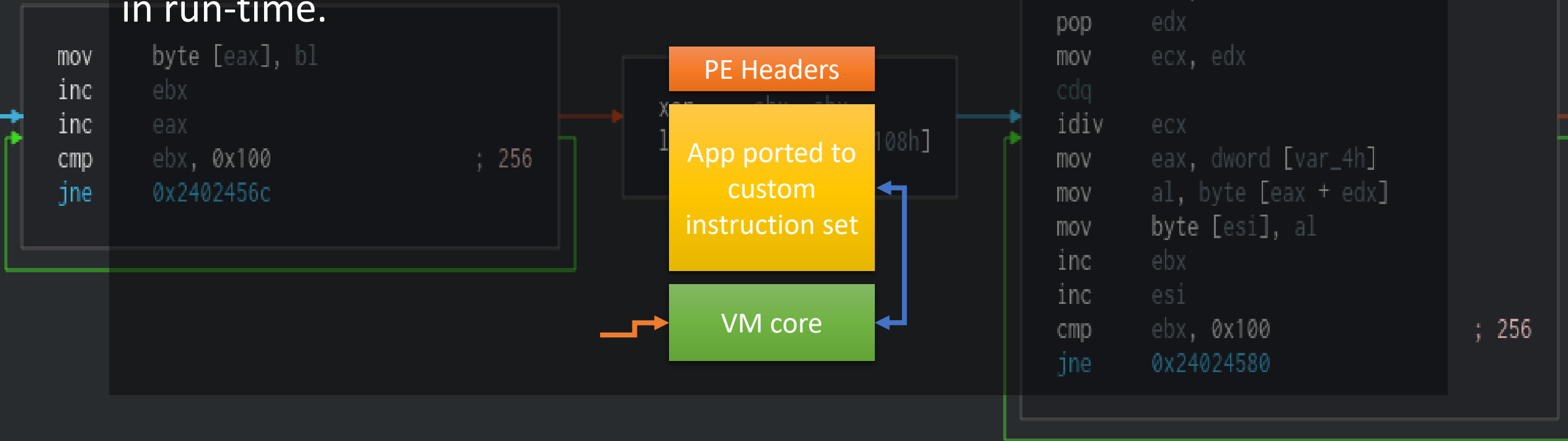
Hybrid Packer - Self Injection & Substitution

Allocates new memory sections in the same process and writes intermediate shellcode that replaces the original executable mapped into memory by the OS loader.



Code Virtualization Packer

Contains a virtual machine and a copy of the program ported to a custom set of instructions (only known by the VM) that are interpreted in run-time.



Let's dig into the details!

```
mov     byte [eax], bl
inc     ebx
inc     eax
cmp     ebx, 0x100          ; 256
jne     0x2402456c
```

```
xor     ebx, ebx
lea     esi, [var_1000]
```

```
mov     eax, dword [var_4h]
call    fcn.2401333c
push    eax
mov     eax, ebx
pop     edx
mov     ecx, edx
cdq     ecx
idiv    ecx
mov     eax, dword [var_4h]
mov     al, byte [eax + edx]
mov     byte [esi], al
inc     ebx
inc     esi
cmp     ebx, 0x100          ; 256
jne     0x24024580
```

