Edward Smith

Software Engineer

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SUMMARY

Software Engineer with 9+ years of experience building web and mobile applications using React.js, React Native, AngularJS, Node.js, and cloud platforms. Proven experience in designing, developing, and deploying full-stack solutions for real-time applications, data pipelines, and user-facing products. Skilled in distributed development, automated workflows, and integrating frontend and backend systems. Strong collaborator in agile teams with hands-on experience across mobile, web, and backend projects.

EDUCATION

LSU Shreveport, *Bachelor of Science, Finance*   2010 – 2014

WORK EXPERIENCE

PredictionStrike, *Software Engineer*   07/2023 – Present | San Francisco, CA
- Develop and maintain full-stack web and mobile applications for live sports investment platforms.
- Implement React.js/React Native frontends and Node.js backend services with real-time data integration.
- Collaborate with product and QA teams to optimize feature performance and deployment pipelines.

Doorvest, *Senior Software Engineer*   08/2021 – 10/2022 | San Francisco, CA
- Led development of scalable web and mobile solutions for real estate investment platforms.
- Designed front-end components in React.js and React Native, and backend APIs in Node.js.
- Mentored junior engineers and performed code reviews to maintain high-quality standards.

Skillz Inc., *Software Engineer*   08/2019 – 08/2021
                                                                          San Francisco Bay Area
- Built features for competitive mobile gaming platforms using React Native and Firebase.
- Integrated real-time leaderboards, gameplay metrics, and push notifications for high engagement.

Readyfire, *Mobile App Engineer*   12/2017 – 07/2019
                                                                          San Francisco Bay Area
- Developed live trivia app Halftime Live and sports contests FiveAlive using React Native and Firebase.
- Built second-screen experiences for live sports, supporting NFL, MLB, NBA, and NHL audiences.

Welsh Oil, *Software Developer*   07/2016 – 08/2017 | Shreveport, LA
- Built web scrapers to extract well data in North Louisiana and exported results using ExcelJS.

- Automated data parsing and submission to state repositories using Node.js, PostgreSQL, MongoDB, and AWS EC2.

Pel-State, *Software Developer*   10/2014 – 02/2015 | Shreveport, LA
- Developed career portal and ticketing/billing systems using WordPress, MySQL, mPDF, and Canvas API.
- Created brochure websites and managed digital submission workflows for government compliance.

TECHNICAL SKILLS

Languages & Tools — JavaScript, TypeScript, Python, SQL, Bash, Git, Node.js, **Frontend & Mobile** — React.js, React Native, AngularJS, HTML, CSS, Figma, **Backend & Databases** — Node.js, PostgreSQL, MongoDB, Firebase, MySQL, **Cloud & Deployment** — AWS EC2, Docker, ExcelJS automation pipelines, **Other Tools** — WordPress, mPDF, Canvas API, 3D visualization tools