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PES UNIVERSITY

UE17CS151

End Semester Assessment (ESA) B. Tech. 2nd SEMESTER – Jan - May-2018 UE17CS151 - PROBLEM SOLVING WITH C

Ti	ime:	3 Hrs. Answer All Questions Max Marks	: 100
1	a	Find the values of expression and/or variables or indicate errors if any. i) $10 / 3 * 3$ ii) $10 == 10 == 10$ iii) int $a = 10$; $a ++ ++$; iv) int $a = 1$; int res $= a == 0 \parallel 2$;	5
	b	v) ~~5 A rectangle is defined by co-ordinates of the bottom left corner (x1, y1) and of the top right corner (x2, y2). i) Given a point (x, y), write an expression in C which returns true if the point lies within the rectangle otherwise false. ii) find the length of the diagonal of the rectangle	4
	С	<pre>int c = 0; for(int x = n; x; x -= 2)</pre>	2+ 2+2
	d	A chess board has 8 rows and 8 columns. A queen in chess can move rowwise, columnwise and diagonally. If a queen is placed at position (r, c), $1 \le r \le 8$ and $1 \le c \le 8$, write a C program to find all squares which are under control of the queen. Express each square as a pair of numbers – row number and column number.	5
2	a	<pre>int foo(int n) { if(n == 0) return 0; else return 1 + foo(n / 10); } What does the function return for the following? Show the stackframes. foo(123)? What does the function do?</pre>	3+1
	b	<pre>int what(int a[], int n) { int res = 0; for(int i = 0; i < n; ++i) { res = res ^ a[i]; } return res; }</pre>	4+1

ii) What is the output and what will change? int a[] = {11, 22, 33, 44}; int *p = a + 2; printf("%d", (*p)++); iii) What is the output and what will change? int a[] = {11, 22, 33, 44}; int *p = a + 2; printf("%d", *p++);		SRN								
You may use functions in the string library. void str_replicate(char* s, int n) { // ToDo } d i) State the three pointer arithmetic operations allowed. ii) What is the output and what will change? int a[] = [11, 22, 33, 44]; int *p = a + 2; printf("%d", (*p)++); iii) What is the output and what will change? int a[] = [11, 22, 33, 44]; int *p = a + 2; printf("%d", *p++); a int is_magic(int a[][20], int n, int sum) { // TODO } Write a function to check whether given two dimensional square matrix(n X n) is magic square where each row, each column and every diagonal add upto the same sum. Return 1 if it is a magic square, 0 otherwise. b struct person {		int a[] = {11, 44, 11, 33, 44}; printf("%d", what(a, 5));								
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b struct person {	3 a	{ // TODO } Write a function to check whether given two dimensional square matrix(n X n) is magic square where each row, each column and every diagonal add upto the same sum.	5							
c struct person { char name[20]; int age; }; typedef struct person person_t; double find_average(const person_t a[], int n) { // TODO } Write a function to find the average age of n persons.	b	struct person {	6							
	С	struct person {	4							
	а	1	2 + 3							

```
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          {
                  int key;
                  struct node* link;
          };
          typedef struct node node_t;
          node_t* find(node_t* head, int key)
                  while(head->key != key && head != NULL)
                          head++;
                  return head;
          The above code is supposed to find the leftmost occurrence of key in a linked list.
          i) This function has two logical errors. Indicate and correct them
          ii) Change this to find the rightmost occurrence of the key.
4
          int is_sorted(int a[], int n)
                                                                                                                         4
    a
                  int sorted = 0;
                  for(int i = 0; i < n; ++i)
                          sorted = a[i] < a[i + 1];
                  return sorted;
          This function is supposed to find whether the array is sorted in non-decreasing order. Comment and
          correct if there are logical errors.
    b
         struct Rect
                                                                                                                         4
         {
                  int length;
                  int breadth;
         };
         typedef struct Rect rect_t;
         void sort_rect(rect_t r[], int n, int (*compare)(const rect_t*, const rect_t*));
         The function sort_rect sorts an array of rectangles based on the callback compare.
         Write functions which can be passed as the argument for the callback compare of sort_rect which will
         arrange the rectangles
         i) in the increasing order of area
         ii) in the order of length and if lengths are same, in the order of breadth
         struct student
                                                                                                                         6
                  char name[20];
                  unsigned int p:8;
                  unsigned int c: 8;
                  unsigned int m: 8;
                  unsigned int b: 8;
         typedef struct student student_t;
```

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		student_t find_highest(const student_t s[], int n)											
		{ // TODO											
		The student structure holds the name and the marks in subjects p, c, m and b. The last 4 are stored in bitfields to save space.											
		Complete the function to find the student with the total highest score.											
	d	of binary search.											
5	a	Find the outputs or undefined behavior when the following block is executed. {											
		int a = 10; int *p = &a int b = 20;											
		$\{$ int a = 30; int c = 50;											
		printf("%d %d %d\n", a, b, *p);											
		p = &c b = c;											
		}											
		printf("%d %d %d\n", a, b, *p);											
	,	}		_									
	b	You are given a file in.dat which has a few integers. Write a program to process this file, read the integer values and write them back in reverse to a file called out.dat. Example: if in.dat contains the following in.dat: 10 40 20 50 30		5									
		then when the program is executed, the out.dat should contain out.dat: 30 50 30 40 10											
	С	#define mul(x, y) x * y #define MAX 10	2 +	2 + 1									
		#define MIN 5											
		#define TEMP MAX + MIN											
		int main()											
		{ printf("val : %d\n", mul(MAX + 1, MIN – 1));											
		#define MAX 20											
		printf("val : %d\n", mul((MAX + 1), MIN $-$ 1)); printf("temp : %d\n", TEMP);											
		printi(temp. 700 til , TEMP),											
	d	This file x.c is compiled as follows.		4									
		\$ gcc x.c -o x											
		int main(int argc, char* argv[])											
		{											
		// has some code											
		and is run as											
		\$./x we love all											
		i) what type is argv[0] and what is its value?											
		ii) What are the values of argc and argv[argc]?											

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