# **CUSTOMERCARE**



# **REGISTRY**

PROJECT PLANNING

Date 21 NOVEMBER 2022

Project Planning 2

Team ID	PNT2022TMID29270
Project Name	Customer Care Registry
Maximum Marks	8 Marks

### **TEAM DETAILS:**

Team No : PNT2022TMID292270

College Name : University College Of Engineering

Department : Computer Science & Engineering



## **PROJECT PLANNING**

#### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	User Panel	USN-1	The user will login into the website and gothrough the services available on the webpage	20	High	RAJA K AAKASH N YOGESH K GIRUPANETHI K
Sprint-2	Admin panel	USN-2	The role of the admin is to check out the database about the availability and have a trackof all the things that the users are going to service	20	High	RAJA K AAKASH N YOGESH K GIRUPANETHI K
Sprint-3	Chat Bot	USN-3	The user can directly talk to Chatbot regarding the services. Get the recommendations based on information provided by the user.	20	High	RAJA K AAKASH N YOGESH K GIRUPANETHI K

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Sprint-4	final delivery	USN-4	Container of applications using docker kubernetes and 20		High	RAJA K
			deployment the application. Create the documentation			AAKASH N
			and final submit the application			YOGESH K
						GIRUPANETHI K

#### **PROJECT PLANNING**

**Project Tracker, Velocity & Burndown Chart: (4 Marks)** 

Sprint	Total Story	Duration	Sprint Start Date	Sprint End Date	Story Points	Sprint Release Date
	Points			(Planned)	Completed (as on	(Actual)
					Planned End Date)	
Sprint-1	20	6 Days	09 NOV 2022	12 NOV 2022		12 NOV 2022
Sprint-2	20	6 Days	12 NOV 2022	15 Nov 2022		15 Nov 2022
Sprint-3	20	6 Days	15 Nov 2022	18 Nov 2022		18 Nov 2022

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

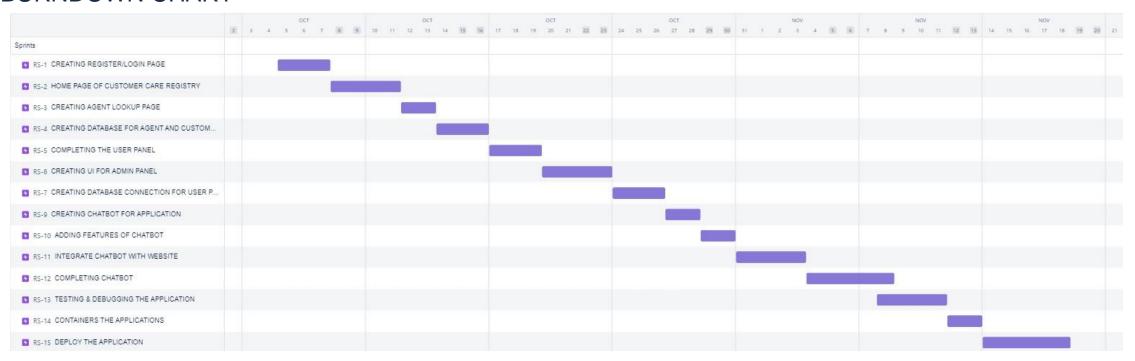
	Sprint-4 20	6 Days	17 Nov 2022	20 Nov 2022		20 Nov 2022
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#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

#### PROJECT PLANNING

### **BURNDOWN CHART**



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