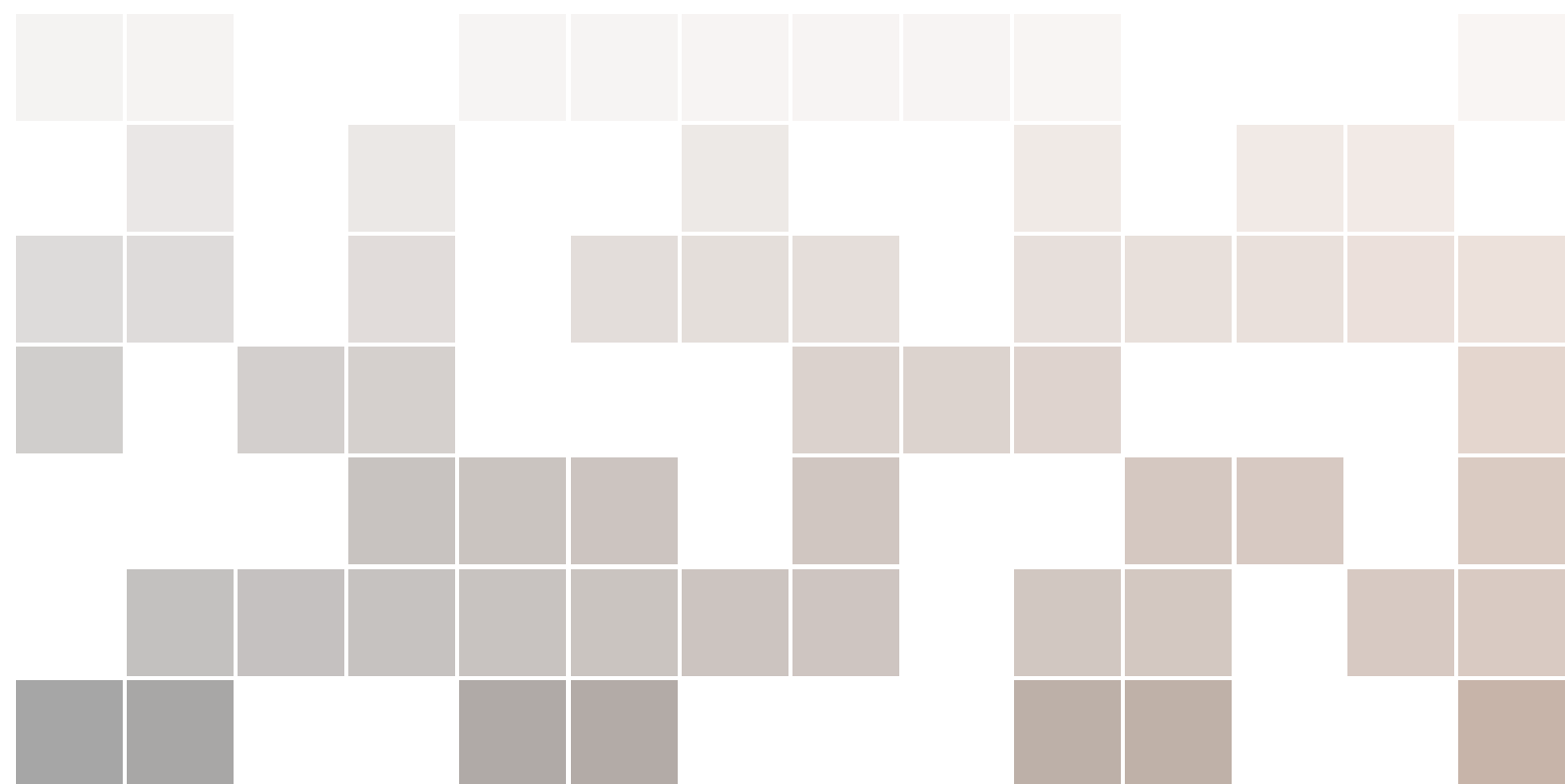


Representation and Reasoning for Intelligent Systems

Stefan Klaus



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Constraint Satisfaction Problem

Basic terms about CSP:

Arc Consistency Algorithm(AC-3)

Citation

Lists

Numbered List

Bullet Points

Descriptions and Definitions

1. Text Chapter

1.1 Constraint Satisfaction Problem

Constraint satisfaction problems(CSP) are mathematical problems defined as a set of objects whose state must satisfy a number of constraints or limitations. One example of a CSP is the game “Sudoku”

1.1.1 Basic terms about CSP:

- an assignment is to assign values to some or all variables
- an assignment that does not violate any constraints is called a consistent assignment. With values from domain D_i
- A complete assignment is one in which each variable is assigned
- a partial assignment is one that assigns value to some of the variables

Constraint graph

Binary CSP: each constraint relates at most two variables, e.g: WASA constraint graph: nodes are variables(e.g. region WA), arcs show constraints(e.g. WASA)

Varieties of Variables

Discrete variables

- Finite Domains
- boolean CSPs, include: boolean satisfiability(NP - complete)
- Sudoku
- Infinite Domains(Integers, Strings, etc.)
- job scheduling, variables are start/end days for each job, need a constraint language, e.g.
 $StartJob_1 + 5 \leq StarJob_3$

Continuous variables

- start /end times for Hubble Telescope observations
- Unary constraints involve a single variable
 - $SA \neq Green$
- binary constraints involve pairs of variables

- $SA \neq WA$
- Higher-order constraints involve 3 or more variables
 - cryptarithmic column constraints
- Preferences(soft) constraints
 - red is better than green
 - CSPs with preference are often with optimization search algorithms constraints optimization problems

Node Consistency

If a node is node-consistent if all the value's domain satisfy the variable's unary constraints.

Example:

D = Red, Green, Blue

Variable X

X dislikes green, then X starts with D = Red, Green, Blue, and becomes node consistent after eliminating Green. X is node consistent with the reduced domain, D=Red, Blue.

Arc Consistency

X_i is arc-consistent with respect to another variables X_j if for every value in X_i 's current domain D_i there is one value in X_j 's domain D_j that satisfies the binary constraint on the arc (X_i, X_j)

Example:

Given two variables X_i, X_j with values in 0,1,2,...9 and constraints (0,0),(1,1),(2,4),(3,9).

To make X_i arc-consistent with respect to X_j , we reduce X_i 's domain to 0,1,2,3.

To make X_j arc-consistent with respect to X_i , we reduce X_j 's domain to 0,1,4,9.

1.1.2 Arc Consistency Algorithm(AC-3)

function AC-3(*csp*) **returns** false if an inconsistency is found and true otherwise

inputs: *csp*, a binary CSP with components (X, D, C)

local variables: *queue*, a queue of arcs, initially all the arcs in *csp*

while *queue* is not empty **do**

$(X_i, X_j) \leftarrow \text{REMOVE-FIRST}(\text{queue})$

if REVISE(*csp*, X_i, X_j) **then**

if size of $D_i = 0$ **then return false**

for each X_k **in** $X_i.\text{NEIGHBORS} - \{X_j\}$ **do**

 add (X_k, X_i) to *queue*

return true

function REVISE(*csp*, X_i, X_j) **returns** true iff we revise the domain of X_i

revised \leftarrow false

for each x **in** D_i **do**

if no value y in D_j allows (x,y) to satisfy the constraint between X_i and X_j **then**

 delete x from D_i

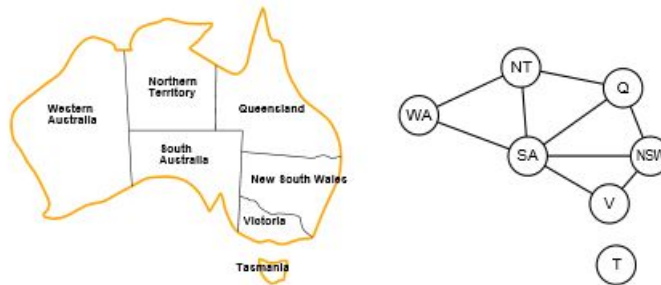
revised \leftarrow true

return revised

1. initially let a queue contain all arcs
2. remove an arc (X_i, X_j) from the queue and make the variable X_i arc-consistent to X_j
 - (a) IF X_i domain D_i is unchanged, then check the next arc in the queue

- (b) IF X_i 's domain D_i is revised(smaller), then add all arcs (X_k, X_i) in the queue
- (c) If X_i 's domain D_i is empty, then CSP no solution
- 3. Keep checking all arcs in the queue until the queue is empty

1.1.3 Path consistency



1.2 Citation

This statement requires citation [Smi12]; this one is more specific [Smi13, page 122].

1.3 Lists

Lists are useful to present information in a concise and/or ordered way¹.

1.3.1 Numbered List

1. The first item
2. The second item
3. The third item

1.3.2 Bullet Points

- The first item
- The second item
- The third item

1.3.3 Descriptions and Definitions

Name Description

Word Definition

Comment Elaboration

¹Footnote example...

Theorems

Several equations
Single Line

Definitions

Notations

Remarks

Corollaries

Propositions

Several equations
Single Line

Examples

Equation and Text
Paragraph of Text

Exercises

Problems

Vocabulary

2. In-text Elements

2.1 Theorems

This is an example of theorems.

2.1.1 Several equations

This is a theorem consisting of several equations.

Theorem 2.1.1 — Name of the theorem. In $E = \mathbb{R}^n$ all norms are equivalent. It has the properties:

$$||\mathbf{x}|| - ||\mathbf{y}|| \leq ||\mathbf{x} - \mathbf{y}|| \quad (2.1)$$

$$||\sum_{i=1}^n \mathbf{x}_i|| \leq \sum_{i=1}^n ||\mathbf{x}_i|| \quad \text{where } n \text{ is a finite integer} \quad (2.2)$$

2.1.2 Single Line

This is a theorem consisting of just one line.

Theorem 2.1.2 A set $\mathcal{D}(G)$ is dense in $L^2(G)$, $|\cdot|_0$.

2.2 Definitions

This is an example of a definition. A definition could be mathematical or it could define a concept.

Definition 2.2.1 — Definition name. Given a vector space E , a norm on E is an application, denoted $||\cdot||$, E in $\mathbb{R}^+ = [0, +\infty[$ such that:

$$||\mathbf{x}|| = 0 \Rightarrow \mathbf{x} = \mathbf{0} \quad (2.3)$$

$$||\lambda \mathbf{x}|| = |\lambda| \cdot ||\mathbf{x}|| \quad (2.4)$$

$$||\mathbf{x} + \mathbf{y}|| \leq ||\mathbf{x}|| + ||\mathbf{y}|| \quad (2.5)$$

2.3 Notations

Notation 2.1. Given an open subset G of \mathbb{R}^n , the set of functions φ are:

1. Bounded support G ;
2. Infinitely differentiable;

a vector space is denoted by $\mathcal{D}(G)$.

2.4 Remarks

This is an example of a remark.

R The concepts presented here are now in conventional employment in mathematics. Vector spaces are taken over the field $\mathbb{K} = \mathbb{R}$, however, established properties are easily extended to $\mathbb{K} = \mathbb{C}$.

2.5 Corollaries

This is an example of a corollary.

Corollary 2.5.1 — Corollary name. The concepts presented here are now in conventional employment in mathematics. Vector spaces are taken over the field $\mathbb{K} = \mathbb{R}$, however, established properties are easily extended to $\mathbb{K} = \mathbb{C}$.

2.6 Propositions

This is an example of propositions.

2.6.1 Several equations

Proposition 2.6.1 — Proposition name. It has the properties:

$$||\mathbf{x}| - |\mathbf{y}|| \leq |\mathbf{x} - \mathbf{y}| \quad (2.6)$$

$$||\sum_{i=1}^n \mathbf{x}_i|| \leq \sum_{i=1}^n ||\mathbf{x}_i|| \quad \text{where } n \text{ is a finite integer} \quad (2.7)$$

2.6.2 Single Line

Proposition 2.6.2 Let $f, g \in L^2(G)$; if $\forall \varphi \in \mathcal{D}(G)$, $(f, \varphi)_0 = (g, \varphi)_0$ then $f = g$.

2.7 Examples

This is an example of examples.

2.7.1 Equation and Text

■ **Example 2.1** Let $G = \{x \in \mathbb{R}^2 : |x| < 3\}$ and denoted by: $x^0 = (1, 1)$; consider the function:

$$f(x) = \begin{cases} e^{|x|} & \text{si } |x - x^0| \leq 1/2 \\ 0 & \text{si } |x - x^0| > 1/2 \end{cases} \quad (2.8)$$

The function f has bounded support, we can take $A = \{x \in \mathbb{R}^2 : |x - x^0| \leq 1/2 + \varepsilon\}$ for all $\varepsilon \in]0; 5/2 - \sqrt{2}[$. ■

2.7.2 Paragraph of Text

■ **Example 2.2 — Example name.** Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna, vitae ornare odio metus a mi. Morbi ac orci et nisl hendrerit mollis. Suspendisse ut massa. Cras nec ante. Pellentesque a nulla. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam tincidunt urna. Nulla ullamcorper vestibulum turpis. Pellentesque cursus luctus mauris.

■

2.8 Exercises

This is an example of an exercise.

Exercise 2.1 This is a good place to ask a question to test learning progress or further cement ideas into students' minds.

■

2.9 Problems

Problem 2.1 What is the average airspeed velocity of an unladen swallow?

2.10 Vocabulary

Define a word to improve a students' vocabulary.

Vocabulary 2.1 — Word. Definition of word.

3. Presenting Information

3.1 Table

Treatments	Response 1	Response 2
Treatment 1	0.0003262	0.562
Treatment 2	0.0015681	0.910
Treatment 3	0.0009271	0.296

Table 3.1: Table caption

3.2 Figure

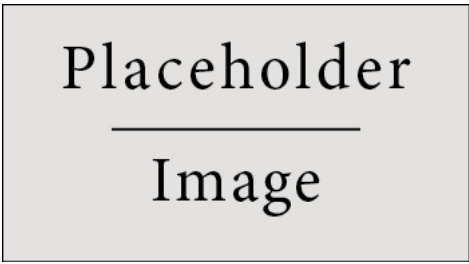


Figure 3.1: Figure caption



Bibliography

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[Smi12] John Smith. *Book title*. 1st edition. Volume 3. 2. City: Publisher, Jan. 2012, pages 123–200 (cited on page 7).

Articles

[Smi13] James Smith. “Article title”. In: 14.6 (Mar. 2013), pages 1–8 (cited on page 7).

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