## **Common Data Structure Operations**

Data Structure	Time Complexity								Space Comple xity
	Average			Worst				Worst	
	Acces s	Search	Inserti on	Deleti on	Acces s	Search	Inserti on	Deleti on	
Array	Θ(1)	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	0(1)	0(n)	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>
Stack	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	<mark>0(n)</mark>	<mark>0(n)</mark>	0(1)	0(1)	<mark>0(n)</mark>
Queue	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	<mark>0(n)</mark>	0(n)	0(1)	0(1)	0(n)
Singly-Linked List	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	0(n)	<mark>0(n)</mark>	0(1)	0(1)	<mark>0(n)</mark>
Doubly- Linked List	<mark>0(n)</mark>	<mark>Θ(n)</mark>	0(1)	Θ(1)	<mark>0(n)</mark>	<mark>0(n)</mark>	0(1)	0(1)	<mark>0(n)</mark>
Skip List	Θ(log( n))	Θ(log( n))	<pre>Θ(log( n))</pre>	Θ(log( n))	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>	0(n log(n))
Hash Table	N/A	Θ(1)	Θ(1)	Θ(1)	N/A	0(n)	<mark>0(n)</mark>	<mark>0(n)</mark>	0(n)
Binary Search Tree	Θ(log( n))	Θ(log( n))	<pre>Θ(log( n))</pre>	Θ(log( n))	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>
Cartesian Tree	N/A	Θ(log( n))	<pre>Θ(log( n))</pre>	Θ(log( n))	N/A	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>
B-Tree	Θ(log( n))	Θ(log( n))	<pre>Θ(log( n))</pre>	Θ(log( n))	0(log( n))	0(log( n))	0(log( n))	0(log( n))	<mark>0(n)</mark>
Red-Black Tree	Θ(log( n))	Θ(log( n))	Θ(log( n))	Θ(log( n))	0(log( n))	0(log( n))	0(log( n))	0(log( n))	<mark>0(n)</mark>
Splay Tree	N/A	Θ(log( n))	<pre>Θ(log( n))</pre>	Θ(log( n))	N/A	0(log( n))	0(log( n))	0(log( n))	<mark>0(n)</mark>
AVL Tree	Θ(log( n))	Θ(log( n))	<pre>Θ(log( n))</pre>	Θ(log( n))	0(log( n))	0(log( n))	0(log( n))	0(log( n))	0(n)
KD Tree	0(log( n))	0(log( n))	0(log( n))	Θ(log( n))	0(n)	<mark>0(n)</mark>	<mark>0(n)</mark>	<mark>0(n)</mark>	0(n)

## **Array Sorting Algorithms**

Algorithm	Time Comp	Space Complexity		
	Best	Average	Worst	Worst
Quicksort	$\Omega(n \log(n))$	$\Theta(n \log(n))$	0(n^2)	0(log(n))
Mergesort	$\Omega(n \log(n))$	$\Theta(n \log(n))$	O(n log(n))	0(n)
<u>Timsort</u>	<mark>Ω(n)</mark>	$\Theta(n \log(n))$	O(n log(n))	0(n)
<u>Heapsort</u>	$\Omega(n \log(n))$	$\Theta(n \log(n))$	O(n log(n))	0(1)
Bubble Sort	<mark>Ω(n)</mark>	Θ(n^2)	O(n^2)	0(1)
<u>Insertion Sort</u>	$\Omega(n)$	Θ(n^2)	O(n^2)	0(1)
Selection Sort	Ω(n^2)	Θ(n^2)	O(n^2)	0(1)
Tree Sort	$\Omega(n \log(n))$	Θ(n log(n))	0(n^2)	0(n)
Shell Sort	$\Omega(n \log(n))$	Θ(n(log(n))^2)	O(n(log(n))^2)	0(1)
Bucket Sort	$\Omega(n+k)$	Θ(n+k)	0(n^2)	0(n)
Radix Sort	$\Omega(nk)$	Θ(nk)	0(nk)	0(n+k)
Counting Sort	$\Omega(n+k)$	Θ(n+k)	0(n+k)	0(k)
Cubesort	Ω(n)	$\Theta(n \log(n))$	0(n log(n))	0(n)

**Learn More**