

IP Assignment 4b

Roll No: 71 Batch : T14

Aim: Write a Program on inheritance, Iterators and Generators.

Code :

1. Iterators and Generator

```
let arr1 = [1, 2, 3, 4, 5]; let
iterator = arr1[Symbol.iterator]();
// console.log(iterator.next())
console.log(iterator)

// for (const value of iterator) {
//   console.log(value);
// } while (item = iterator.next(),
!item.done) {      console.log( item.value
);
}

//generator
function* ng() {
let i = 0;      while
(true) {      yield
i;      i++;
}
}      let
darsh= ng();

console.log(darsh.next().value);
console.log(darsh.next().value);
console.log(darsh.next().value);
console.log(darsh.next().value);
```

2. Inheritance(includes same method code)

```
class Car {
  constructor(brand) {      this.carname = brand;
  }      present() {      return 'I have a ' + this.carname;
  }
}
```

```

    class Model extends Car {
constructor(brand, mod) {
super(brand);
this.model = mod;
    }    show() {        return this.present() + ', it
is a ' + this.model;
    }
}  const myCar = new Model("Tata",
"Harrier"); console.log(myCar.show());

//same methd class darshil {
speak() {
console.log("From t14");
    }
}  class T1 extends darshil {
speak() {
console.log("From T1");
    }
} pspeak(){
    super.speak();

    }

}
const zxc= new darshil();
const it = new T1();

zxc.speak();
it.speak();
it.pspeak();

```

3. Code for first 10 prime numbers using iterators

```

let cond = true;

let count
=0;
function isprime(n){    for(let i
=2 ; i<(n/2)+1 ; i++){
if(n%i === 0) return false;
    }
    // if(n%2 === 0) return true;
return true;
} function* primegg(){
let n =2;
while(true){
if(isprime(n)){
yield n;
    }
n++;
    }
} const pitr =
primegg();
for (let i = 0; i < 10; i++) {
let nextPrime = pitr.next().value;
console.log(nextPrime);
}

```

OUTPUT :

1. Iterator and generator

```

PS D:\GitClones\newIP> node "d:\GitClones\newIP\sc.js"
Object [Array Iterator] {}
1
2
3
4
5
Generatr ahead:
0
1
2
3
PS D:\GitClones\newIP>

```

2. Inheritance

```
PS D:\GitClones\newIP> node "d:\GitClones\newIP\sc.js"
node "d:\GitClones\newIP\sc.js"
I have a Tata, it is a Harrier
From t14
From T1
From t14
PS D:\GitClones\newIP>
```

3. Prime numbers using iterator

```
node "d:\GitClones\newIP\sc.js"
2
3
5
7
11
13
17
19
23
29
PS D:\GitClones\newIP>
```