~\OneDrive\Desktop\linkedlist\insertatbegin.cpp

```
1 #include<iostream>
 2
    using namespace std ;
 3
    class node{
 4
        public:
 5
        int data;
 6
        node*link;
 7
        node(){
 8
            data=0;
 9
             link=NULL;
10
11
        }
        node(int data){
12
13
            this->data=data;
            this->link=NULL;
14
15
        }
16
    };
17
18
19
20
    class Linklist{
21
        public:
        node*head;
22
23
        Linklist(){
24
            head=NULL;
25
26
        }
27
28
        void insertathead(int data){
29
30
             node*newNode = new node(data);
31
32
        if(head==NULL){
33
             head=newNode;
34
             return;
35
        }
        newNode->link=head;
36
37
        head=newNode;
38
39
        }
40
41
        void print(){
42
             node*temp=head;
43
             if(head==NULL){
                 cout<<"list empty"<<endl;</pre>
44
45
46
                 return;
47
             }
48
49
            while(temp!=NULL){
50
                 cout<<temp->data<<" ";</pre>
51
```

```
52
                temp=temp->link;
53
            }
54
55
56
        }
57
    };
58
    int main(){
59
60
   Linklist list;
61 list.insertathead(40);
62 list.insertathead(30);
63 list.insertathead(20);
64
    list.insertathead(10);
65
    cout<<"element of the list are ";</pre>
66
67
     list.print();
     cout<<endl;</pre>
68
69
70
        return 0;
71 }
```