Just-right consistency: Antidote

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Outline

Part I: Consistency in geo-replicated data stores

Part II: Consistency and invariant preservation

Part III: Antidote

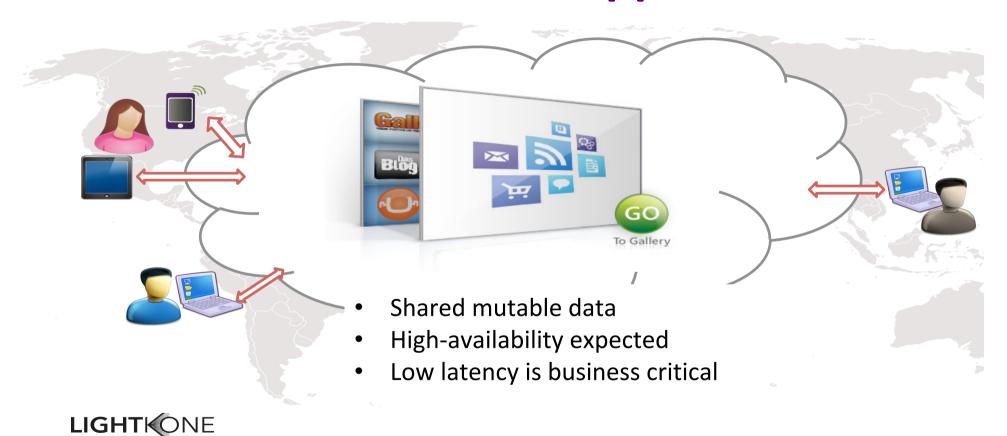


Part I

Consistency in geo-replicated data stores

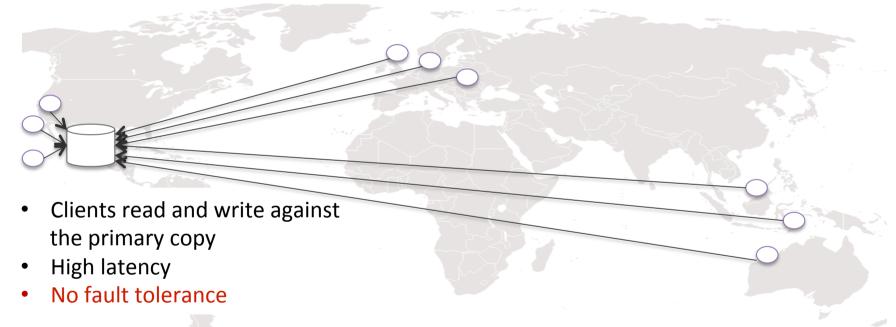


Interactive distributed applications



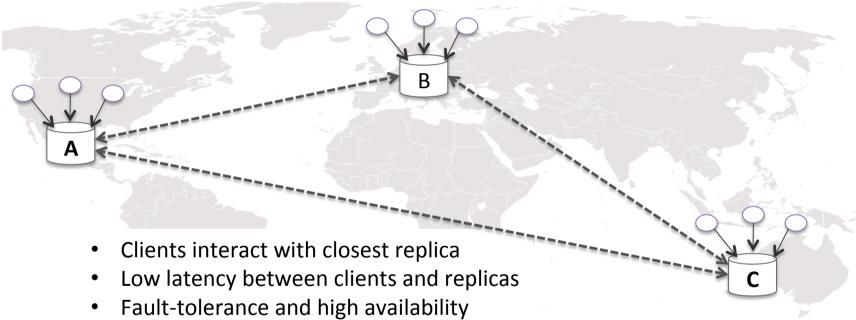


Cloud Databases: Centralized deployment

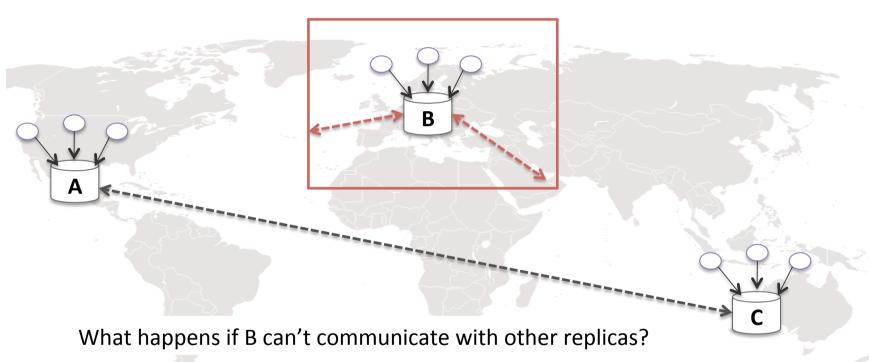




Cloud Databases: Geo-replication







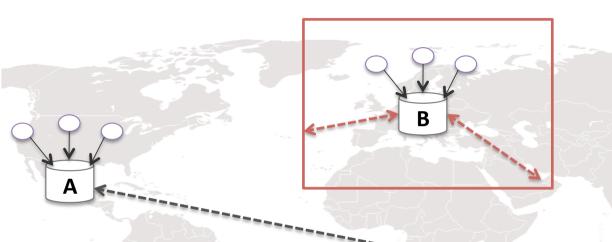




Option 1: Preserve availability

- Local operation only, asynchronous propagation
- Stale reads and write conflicts will occur without synchronization



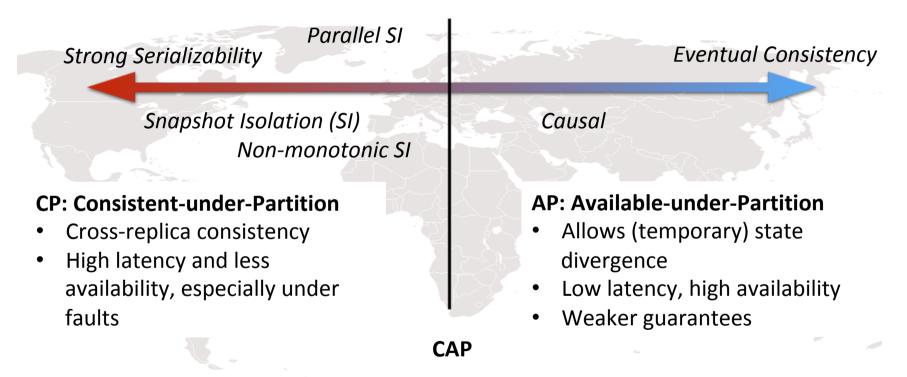


Option 2: Preserve Consistency

- Synchronize each operation
- Maintains "single system image"
- Over-conservative, but simple semantics!



Consistency-Availability trade-off





Cloud storage: AP systems

 To achieve low latency, high availability and throughput, systems have to forego strong consistency



- Complex semantics
- Low-level programming interface
 - Key-value map
- No transactional support
- No relational mappings



Cloud storage: CP Systems

 Cloud provides rely on expensive infrastructure to provide more guarantees



- Strong consistency
- Support for transactions and SQL queries
- Coordination across sites
 - ... still high latency



Alternative: AntidoteDB

- AP data store
- Provides strongest form of consistency that is highly available
- Use coordination only if its unavoidable
 - Allows for Just-right-consistency
- Supports programmer with comprehensive interface
 - Abstract data-types (CRDTs) and transactions



Conclusion: Part I

- Choice of consistency has consequences for system availability
- **CP systems** provide strong consistency, but require expensive infrastructure to provide high availability and introduce higher latencies
- AP systems opt for high availability, but provide weaker consistency guarantees and increase complexity in data management

