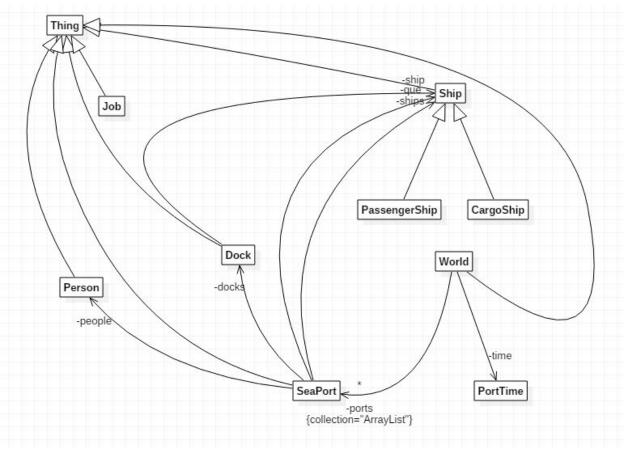
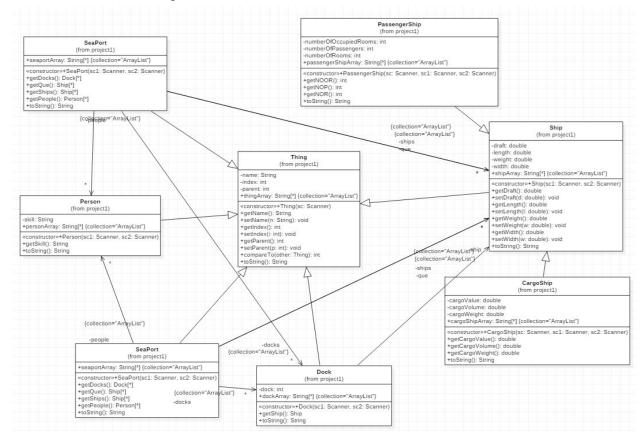
Design Simple UML Flow diagram



More Detailed UML Diagram



Both of these PNG files are included in zip file in case they are hard to read

User's Guide

- 1. Open the JAR file named "Project 2" (this opens the program)
- 2. Click the "Choose File" button (this lets the user choose their file)
- 3. Click the button that you want to view information based on the label of the button as well as the label to the left of the buttons (all information, or sorted names)
- 4. Enter text and hit "Find" button according to needed information based on label on left hand side. If information is not valid, no information will be provided under the title of what is expected.

Test Plan

The program is expected to allow the user to first choose a 'txt' data file with the 'Choose File' button, one that has a format similar to the one provided to use in the project instructions. This means the data in the file should have a word at the beginning of each line of data that is to be used labelling what it is for IE port, dock, pship, cship, person. Without these keywords at the beginning of each line, the program will ignore the line. After they click this they will be notified if the file was was valid with a helpful message indicating what they should do next. The next step is clicking one of the various buttons provided so that they can view the information they are looking for, or the user can narrow their search by entering in the text field provided information based on what is labelled to the left of the text field. It is very intuitive and easy to understand. The user may also view all information for each type of object they are looking for, or they can reduce the amount of information provided by choosing the object they'd like in the 'Sorted Names' line of buttons to just see the names of the object sorted alphabetically. In the testing phase I only tested the new buttons added to the GUI which include each of the object buttons in the 'Sorted Names:' line as well as the next four lines which let the user enter information in the text field provided in order to narrow their search when hitting the 'Find' button. Since their are technically nine additional functions added from Project 1 to Project 2, I will include nine test cases, one to test each new function. I did not do any test cases that failed compilation due to format of the text file, as that was tested in the last project and their was no need to test it this time around. The way the data is stored is different now as it is stored in HashMaps rather than Arrays, but overall the functionality is the same. I focused on testing

the functionalities of the added buttons and methods using a correctly formatted text file instead, therefore only one text file is included.

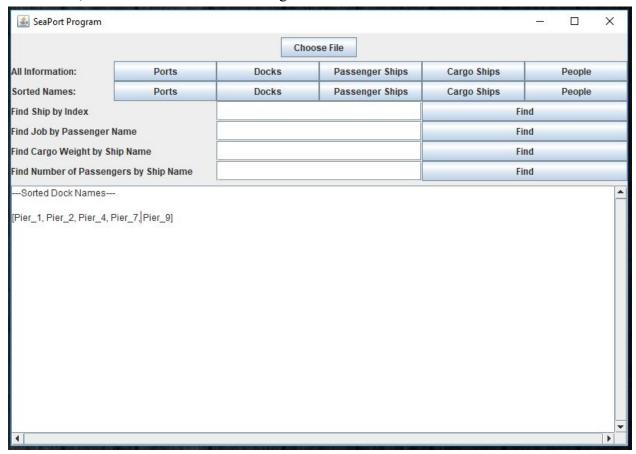
Test 1 - Success
Test the 'Ports' button on the 'Sorted Names:' line
Expected to list the ports from the text file alphabetically

		Ch	oose File			
II Information:	Ports	Docks	Passenger Ships	Cargo Ships	People	
orted Names:	Ports	Docks	Passenger Ships	Cargo Ships	People	
Find Ship by Index				Find		
Find Job by Passenger Name			6	Find		
Find Cargo Weight by Ship Name				Find		
Find Number of Passengers by Ship Name				Find		
uture, Lanshan, Notlan	shan, Zultan]					
ıture, Lanshan, Notlan	shan, Zultan]					

Test 2 - Success

Test the 'Docks' button on the 'Sorted Names:' line

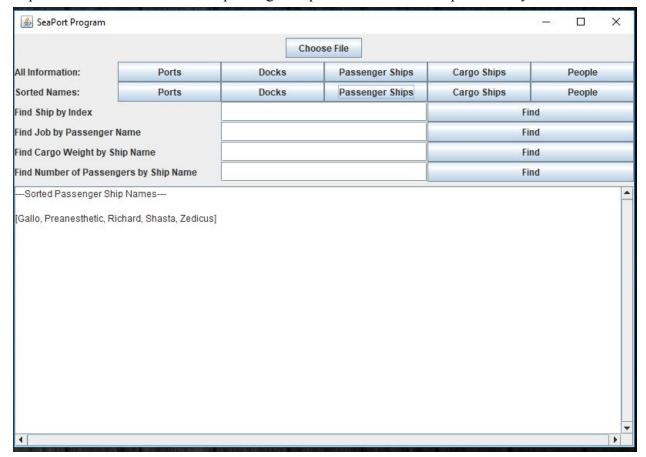
Expected to list the Piers from the text file alphabetically, and sense they are all starting with the word 'Pier', it will list them in lowest to highest numbered Pier.



Test 3 - Success

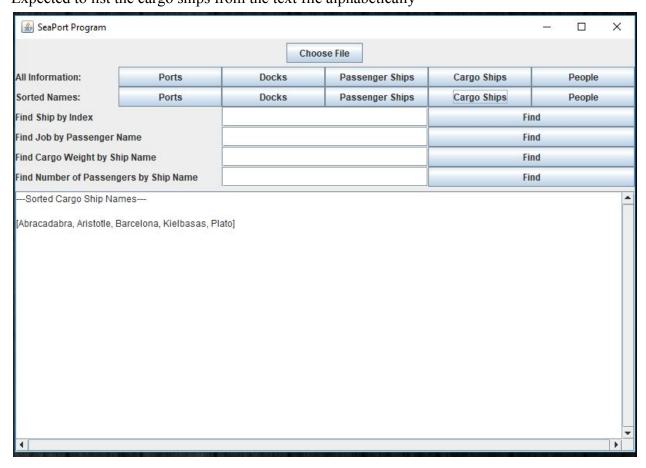
Test the 'Passenger Ships' button on the 'Sorted Names:' line

Expected to list the names of the passenger ships from the text file alphabetically



Test 4 - Success

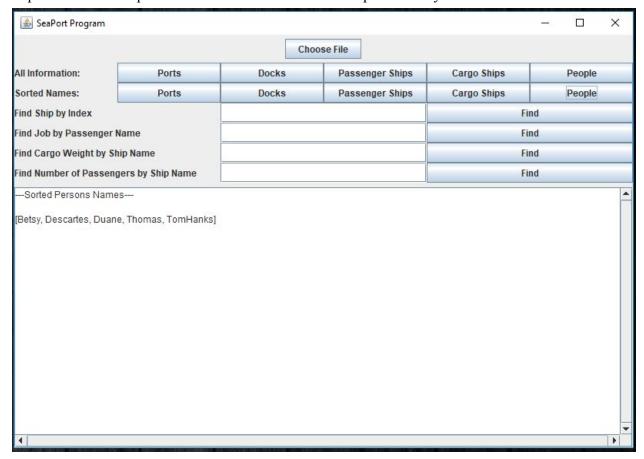
Test the 'Cargo Ships' button on the 'Sorted Names:' line Expected to list the cargo ships from the text file alphabetically



Test 5 - Success

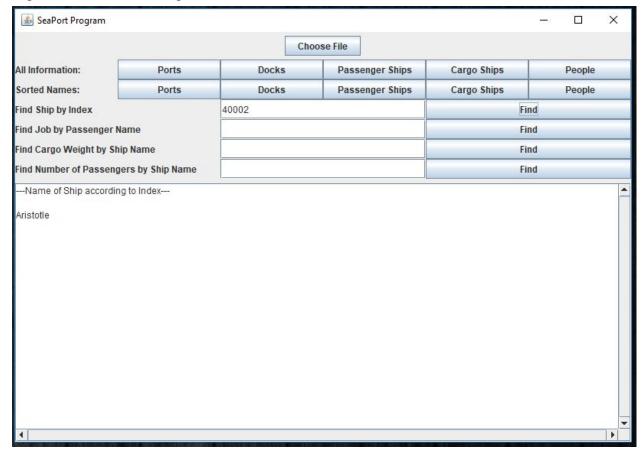
Test the 'People' button on the 'Sorted Names:' line

Expected to list the person's names from the text file alphabetically



Test 6 - Success

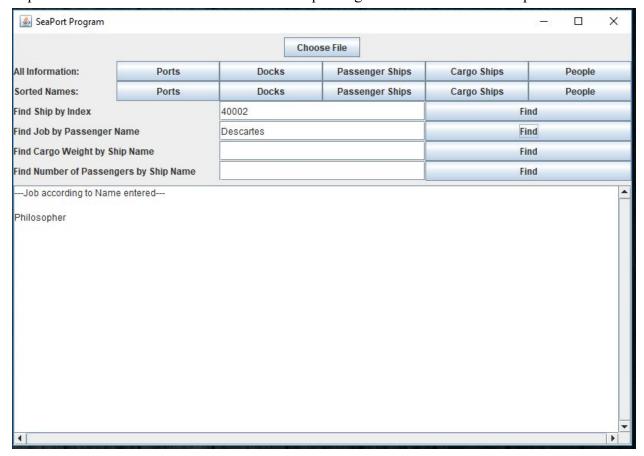
Test the 'Find' button on the 'Find Ship by Index' line and enter 40002 in text field Expected to return the Ship name associated with that Index which is Aristotle



Test 7 - Success

Test the 'Find' button on the 'Find Job by Passenger Name' line and enter Descartes in the text field

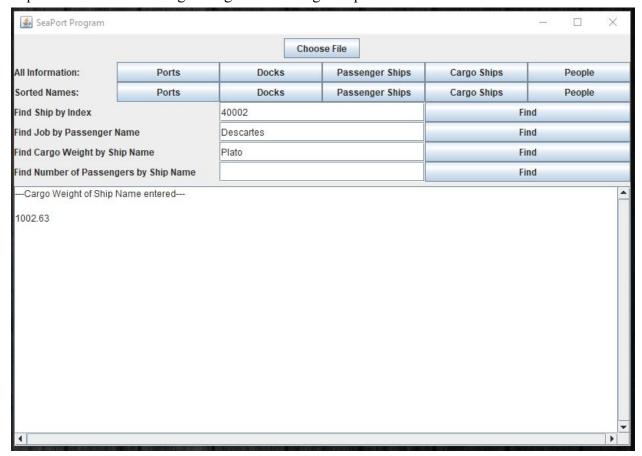
Expected to return the Job associated with that passenger name which is Philosopher



Test 8 - Success

Test the 'Find' button on the 'Find Cargo Weight by Ship Name' line and enter Plato in the text field

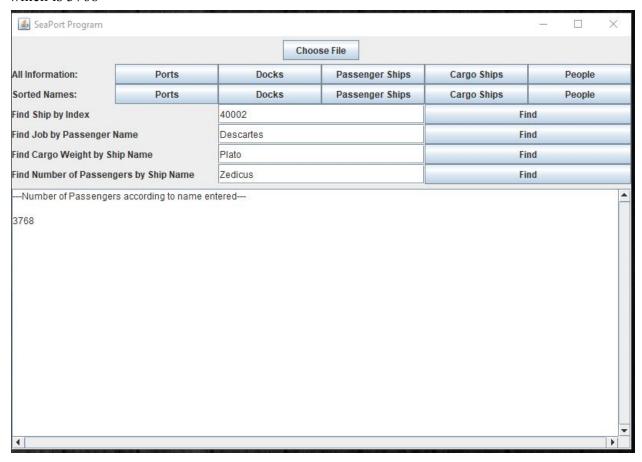
Expected to return the Cargo Weight of the Cargo Ship whose name is Plato which is 1002.63



Test 9 - Success

Test the 'Find' button on the 'Find Number of Passengers by Ship Name' line and enter Zedicus in the text field

Expected to return the number of passengers currently associated with the ship named Zedicus which is 3768



David Robbins July 16, 2017 CMSC 335 Project 2

Lessons Learned -

The past few weeks have been super busy, as I started a new job and have been in training which started this past Monday. This is actually the reason I wasn't able to participate in the weekly discussion this week (as you may have noticed). I ended up putting it off until Thursday evening as I was working on this Project all week, then when it came time to get it done, I saw that we were asked to provide a GUI to show we new how they worked. I felt this was not something I could learn from so decided it would be better to use that time to continue to work on this project due to the time crunch. As far as what all I learned while doing this project, I did learn how to replace my ArrayLists which I was using before to store each object's information to storing the information in HashMaps. This I found to be super useful as it was easier to narrow down particular bits of information using the HashMap over the ArrayList. This helped a lot in making methods that returned specific information for the user. I also learned how to use a SortedSet when figuring how to provide a sorted list for the user. This is a super helpful tool especially for a project such as this so was a great lesson to learn.