Assignment

V ME3030 CO21BTECH11004

Guren in que the following!

$$\mathcal{T}_{Q_{1}}^{\circ} = \begin{bmatrix} n_{1} \\ y_{1} \end{bmatrix} \qquad \mathcal{T}_{Q_{2}}^{\circ} = \begin{bmatrix} n_{2} \\ y_{2} \end{bmatrix} \qquad \mathcal{T}_{P}^{\circ} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \qquad \mathcal{T}_{P}^{\prime} = \begin{bmatrix} q \\ b \end{bmatrix}$$

$$\mathcal{T}_{Q_{1}}^{\circ} = \begin{bmatrix} -q \\ -b \end{bmatrix} \qquad \mathcal{T}_{Q_{2}}^{\circ} = \begin{bmatrix} q \\ b \end{bmatrix}.$$

$$\mathcal{F}_{p}^{\circ} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \qquad \mathcal{F}_{p}^{\prime} = \begin{bmatrix} q \\ b \end{bmatrix}$$

Parameters -

m1=1, m2=2, J1=1, J2=2, g=10, a=0.2, b=02

Initial Conditions: 0,0(0)= 1/2 , 02(0)= 1/2

Constrains (2); -

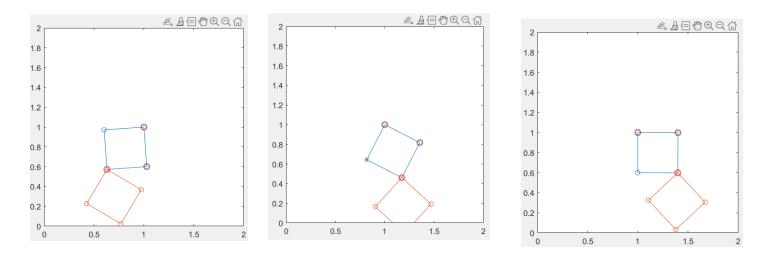
$$\frac{1}{2} \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} + \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 \end{bmatrix} \begin{bmatrix} -\theta_1 \\ -b \end{bmatrix} = \begin{bmatrix} x_2 \\ y_2 \end{bmatrix} + \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 \\ \sin \theta_2 & \cos \theta_2 \end{bmatrix} \begin{bmatrix} \theta_1 \\ b \end{bmatrix}$$

=)
$$\left[x_1 - a \cos a_1 + b \sin a_1 \right] = \left[\frac{\pi_2 + a \cos a_2 - b \sin a_2}{y_2 + a \sin a_2 + b \cos a_2} \right] - D$$

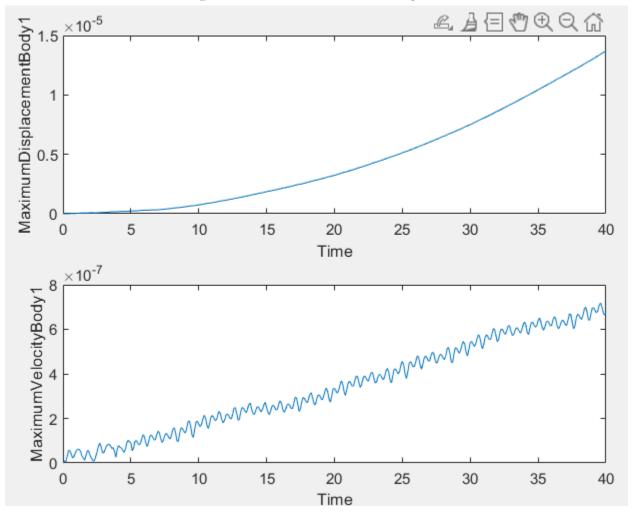
Differentiate

Differentiate

Simulation Images:-



Plot of maximum displacement and velocity: -



Code: -

```
% Name
        :- Darpan Gaur
% Roll Number :- CO21BTECH11004
% Declare global variables
global m1 m2 J1 J2 g a b
% constants
m1 = 1;
m2 = 2;
J1 = 1;
J2 = 2;
g = 10;
a = 0.2;
b = 0.2;
% Set boundary consitions
thetha1Initial = pi/2;
thetha2Initial = pi/4;
rpin = [1 1]';
Rinit1 = [cos(thetha1Initial) -sin(thetha1Initial);
sin(thetha1Initial) cos(thetha1Initial)]; % Initial rotation
matrix for body 1
Rinit2 = [cos(thetha2Initial) -sin(thetha2Initial);
sin(thetha2Initial) cos(thetha2Initial)]; % Initial rotation
matrix for body 2
rcg1 = rpin - Rinit1 * [a b]';
rcg2 = rpin - Rinit2 * [a b]';
init = [rcg1(1) rcg1(2) thethalInitial rcg2(1) rcg2(2)
thetha2Initial 0 0 0 0 0 0]; % Initial state vector
tspan = 0:0.1:40; % Time span
options = odeset('Reltol', 1e-8, 'AbsTol', 1e-8); % ODE solver
options
% Solve the system of ODEs using ode15s
[t, z] = ode15s(@BES, tspan, init, options);
% Extract states from the solution
xcg1 = z(:, 1);
ycg1 = z(:, 2);
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theta1 = z(:, 3);
xdcg1 = z(:, 7);
ydcg1 = z(:, 8);
thetad1 = z(:, 9);
xcg2 = z(:, 4);
ycg2 = z(:, 5);
theta2 = z(:, 6);
xdcg2 = z(:, 10);
ydcg2 = z(:, 11);
thetad2 = z(:, 12);
% Animation Loop
figure;
for i = 1:length(t)
   % Compute the positions of the four corners of body 1
   rcg1 = [xcg1(i) ycg1(i)]';
   R1 = [cos(theta1(i)) -sin(theta1(i)); sin(theta1(i))
cos(theta1(i))];
   R2 = [\cos(\text{theta2(i)}) - \sin(\text{theta2(i)}); \sin(\text{theta2(i)})]
cos(theta2(i))];
   r11 = rcg1 + R1 * [a b]';
   r21 = rcg1 + R1 * [-a b]';
   r31 = rcg1 + R1 * [-a -b]';
   r41 = rcg1 + R1 * [a -b]';
   % Location of P and Q for body 1
   r0P1 = rcg1;
   r1P1 = rcg1 + R1 * [a b]';
   r1Q1 = rcg1 + R1 * [-a -b]';
   r2Q1 = rcg1 + R1 * [a -b]';
   % Location of P and Q for body 2 (fixed at Q for body 1)
   rcg2 = rcg1 + R1*[-a -b]' - R2*[a b]'; % Fixed at Q for body
1
   R2 = [cos(theta2(i)) -sin(theta2(i)); sin(theta2(i))
cos(theta2(i))];
   r12 = rcg2 + R2 * [a b]';
   r22 = rcg2 + R2 * [-a b]';
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```
r32 = rcg2 + R2 * [-a -b]';
   r42 = rcg2 + R2 * [a -b]';
   % Plot both bodies and their pinned locations
   plot([r11(1) r21(1) r31(1) r41(1) r11(1)], [r11(2) r21(2)
r31(2) r41(2) r11(2)], 'o-');
   hold on;
   plot([r12(1) r22(1) r32(1) r42(1) r12(1)], [r12(2) r22(2)
r32(2) r42(2) r12(2)], 'o-');
   plot(r1P1(1), r1P1(2), 'ro', 'MarkerSize', 8); % Pin
location Q for body 1
   plot(r1Q1(1), r1Q1(2), 'ro', 'MarkerSize', 8);
   plot(r2Q1(1), r2Q1(2), 'ro', 'MarkerSize', 8);
   plot(r1Q1(1), r1Q1(2), 'ro', 'MarkerSize', 8); % Fixed
Location Q for body 2
   plot(r1P1(1), r1P1(2), 'ro', 'MarkerSize', 8); % Pin
location Q for body 2
   hold off;
   axis equal
   xlim([0 2])
   ylim([0 2])
   pause(0.1)
end
% Calculate and plot the maximum displacements for body 1
C1 = zeros(1, length(t));
Cd1 = zeros(1, length(t));
for i = 1:1:length(t)
   xc1 = 1; yc1 = 1;
   xcd1 = 0; ycd1 = 0;
   rcg1 = [xcg1(i) ycg1(i)]'; vcg1 = [xdcg1(i) ydcg1(i)]';
   rc1 = [xc1 yc1]';
   rcd1 = [xcd1 ycd1]';
   R1 = [cos(theta1(i)) -sin(theta1(i)); sin(theta1(i))
cos(theta1(i))];
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Rd1 = thetad1(i) * [-sin(theta1(i)) -cos(theta1(i));
cos(theta1(i)) -sin(theta1(i))];
   C1(i) = max(abs(rcg1 + R1 * [a b]' - rc1));
   Cd1(i) = max(abs(vcg1 + Rd1 * [a b]' - rcd1));
end
% Plot the results
figure;
subplot(2,1,1);
plot(t, C1)
xlabel('Time')
ylabel('MaximumDisplacementBody1')
subplot(2,1,2);
plot(t, Cd1)
xlabel('Time')
ylabel('MaximumVelocityBody1')
function zdot=BES(t,z)
global m1 m2 J1 J2 a b g A omega
M=diag([m1 m1 J1 m2 m2 J2]);
F=[0 -m1*g 0 0 -m2*g 0]';
theta1=z(3);
theta2=z(6);
theta1d=z(9);
theta2d=z(12);
U=[1 0 a*sin(theta1)+b*cos(theta1) -1 0
a*sin(theta2)+b*cos(theta2);
  0 1 b*sin(theta1)-a*cos(theta1) 0 -1
b*sin(theta2)-a*cos(theta2);
  1 0 -a*sin(theta1)-b*cos(theta1) 0 0 0;
  0 1 a*cos(theta1)-b*sin(theta1) 0 0 0];
v=[theta1d^2*(b*sin(theta1)-a*cos(theta1)) +
theta2d^2*(b*sin(theta2)-a*cos(theta2));
  theta1d^2*(-a*sin(theta1)-b*cos(theta1)) +
theta2d^2*(-a*sin(theta2)-b*cos(theta2));
  theta1d^2*(a*cos(theta1)-b*sin(theta1));
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```
theta1d^2*(b*cos(theta1)+a*(sin(theta1)))]; acc=M\F+(M^(-0.5))*pinv(U*(M^(-0.5)))*(v-U*(M\F)); zdot=[z(7) z(8) z(9) z(10) z(11) z(12) acc']'; end
```