

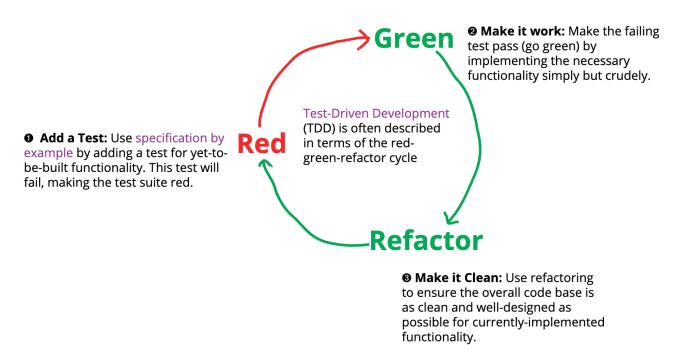
Junit Intro

# TDD Intro – Red Green Refactor



martin Fowler.com  $\mathsf{K} \longleftrightarrow \mathsf{D} \equiv 2/13$ 

### Refactoring is often taught in the context of TDD



# Junit – Tips and Intro



### Unit testing tips:

- The entire goal is <u>FAILURE ATOMICITY</u>- the ability to know exactly what failed when a test case did not pass
- Tests should be self-contained and not care about each other
- you cannot test everything! Instead think about:
  - boundary cases,
  - empty cases,
  - behavior in combination (but not to excess)
- Each test case should test ONE THING
  - 10 small tests are better than 1 test 10x as large
  - Rule of thumb: 1 assert statement per test case
  - Try to avoud complicated logic
- Torture tests are ok, but only in addition to simple tests

# Junit – Tips and Intro



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# Junit – Tips and Intro



### JUnit 4

Method annotations:

| tag   | description  |  |  |
|---|--|--|--|
| @Test   | Turns a public method into a JUnit test case.      |  |  |
| @Test (timeout = time)                        | Adding a timeout will cause the test case to fail  |  |  |
| <pre>@Test (expected = exception.class)</pre> | after time milliseconds. Adding an expected        |  |  |
|   | exception will cause the test case to fail         |  |  |
|   | if exception is not thrown.                        |  |  |
| @Before                                       | Method to run before every test case               |  |  |
| @After  | Method to run after every test case                |  |  |
| @BeforeClass                                  | Method to run once, before any test cases have run |  |  |
| @AfterClass                                   | Method to run once, after all test cases have run  |  |  |

Assertion methods:

| Assertion methods.                                  |   | _ |                              |
|---|---|---|------------------------------|
| method  | description                                     |   |                              |
| assertTrue(test)                                    | fails if the Boolean test is false              |   | Test for Boolean             |
| assertFalse(test) fails if the Boolean test is true |   |   | lest for boolean             |
| assertEquals(expected, actual)                      | fails if the values are not equal               |   | Test for Equality            |
| assertSame(expected, actual)                        | fails if the values are not the same (by $==$ ) |   | Took for Identical Objects   |
| assertNotSame(expected, actual)                     | fails if the values are the same (by $==$ )     |   | Test for Identical Objects   |
| assertNull(value)                                   | fails if the given value is not null            |   | Test for Nullability Objects |
| assertNotNull(value)                                | fails if the given value is null                |   | , ,                          |
| fail()  | causes the current test to immediately fail     | 1 |                              |

Each method can also be passed a string to display if it fails, e.g. assertEquals("message", expected, actual)

# Junit — Tips and Intro

```
package com.dummyproject;
import org.junit.Assert;
import org.junit.Test;
public class Junit4AssertionTest {
    @Test
    public void testAssert(){
        //Variable declaration
        String string1="Junit";
        String string2="Junit";
        Object obj1 = new Object();
        Object obj2 = new Object();
        String string5=null;
        int variable1=1;
        int variable2=2;
        int[] airethematicArrary1 = { 1, 2, 3 };
        int[] airethematicArrary2 = { 1, 2, 3 };
        //Assert statements
        Assert.assertEquals(string1,string2);
        Assert.assertSame(string1,string2);
        Assert.assertSame(obj1, obj1);
        Assert.assertNotSame(obj1, obj2);
        Assert.assertNotNull(string1);
        Assert.assertNull(string5);
        Assert.assertTrue( condition: variable1<variable2);
        Assert.assertArrayEquals(airethematicArrary1, airethematicArrary2);
```





## Junit Parameterized Test

Parameterized test is to execute the same test over and over again using different values. It helps developer to save time in executing same test which differs only in their inputs and expected results.

# Junit – Parametrized Test

```
package junitTutorial;
3⊖ import static org.junit.Assert.assertEquals;
4 import java.util.Arrays;
5 import java.util.Collection;
6 import org.junit.Before;
7 import org.junit.Test;
8 import org.junit.runner.RunWith;
9 import org.junit.runners.Parameterized;
   @RunWith(Parameterized.class)
   public class AirthematicTest {
       private int firstNumber:
       private int secondNumber;
       private int expectedResult;
       private Airthematic airthematic;
18⊝
       public AirthematicTest(int firstNumber, int secondNumber, int expectedResult) {
19
20
           this.firstNumber = firstNumber;
           this.secondNumber = secondNumber;
22
           this.expectedResult = expectedResult;
25⊝
       @Before
       public void initialize() {
           airthematic = new Airthematic();
29
30⊝
       @Parameterized.Parameters
       public static Collection input() {
           return Arrays.asList(new Object[][] { { 1, 2, 3 }, { 11, 22, 33 },
                   { 111, 222, 333 }, { 10, 9, 19 }, { 100, 9, 109 } });
36⊝
       @Test
       public void testAirthematicTest() {
38
           System.out.println("Sum of Numbers = : " + expectedResult);
39
           assertEquals(expectedResult, airthematic.sum(firstNumber, secondNumber));
```



Thankyou