Darren Lim

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github.com/dartren01 • linkedin.com/in/darrenjlim • burger0l0.itch.io

Education

University of California, Irvine

Bachelor of Science: Computer Game Science, March 2020

• GPA: 3.58/4.0

• **Relevant Coursework**: Data Structure Implementation and Analysis, Intermediate Programming in Python, Software Requirements and Analysis

Skills

Languages: Python, C#, Java, C++

Technologies: Microsoft Visual Studio, Unity 3D, Vim, Git, Github, Eclipse, Jupyter Notebook, PyCharm, Powershell,

Trello, Slack

Developed Applications

Search Engine Feb 2020 - Mar 2020

Programmer – Simple Search Engine – https://github.com/dartren01/SearchEngine

 Reduced search speed to under 300 milliseconds by implementing multithreading when searching query words in the index.

- Analyzed corpus documents by tokenizing and stemming words from JSON files using Python.
- Developed an inverted index to store over tens of thousands of web pages for increased search engine efficiency.
- Decreased memory load to under 60% of the size of the index by offloading smaller partitions onto the disk.
- Improved document search precision and accuracy by integrating term frequency inverse document frequency (TF-IDF) and cosine similarity scoring.

Dogs Vs. Cats: Space Edition

Sep 2019 - Mar 2020

Project Lead - 2D Bullet Hell Android Game - https://burger0l0.itch.io/4pm-game

- Designed core in-game logic and gameplay experience using **C**# in **Unity3D**.
- Achieved replay value by implementing a score system and an innovative game mechanic.
- Enhanced software performance by conducting playtests to document accuracy, consistency, and completeness.
- Delegated tasks to each team member to increase production rate and keep up with deadlines.

Allbirds Shop Bot

Jun 2019 - Aug 2019

Project Lead - Shopify Shopping Helper - https://github.com/carminechoi/Allbirds-Shop-Bot

- Interacted with product information from the Allbirds website through requesting, storing, and interpreting
 JSON files using Python.
- Increased product collection **efficiency by over 50%** by using multiprocessing.
- Utilized PvOt5 to create a graphical user interface for easier navigation and to display products.
- Incorporated Selenium to automate online product ordering using user-inputted information.

Activities

- Performing music on stage by playing guitar, bass, or drums with a band.
- Hitting small, white balls at a golf range.
- Engaging in online communities through playing competitive video games.