

COLUMBIA UNIVERSITY EEME E6911 FALL '25

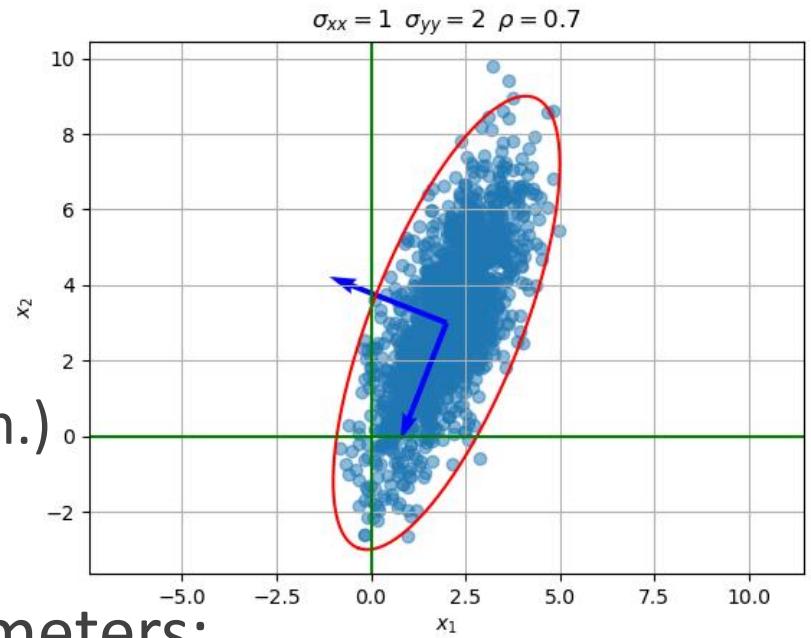
# TOPICS IN CONTROL : PROBABILISTIC ROBOTICS

## PARTICLE FILTER

Instructor: Ilija Hadzic

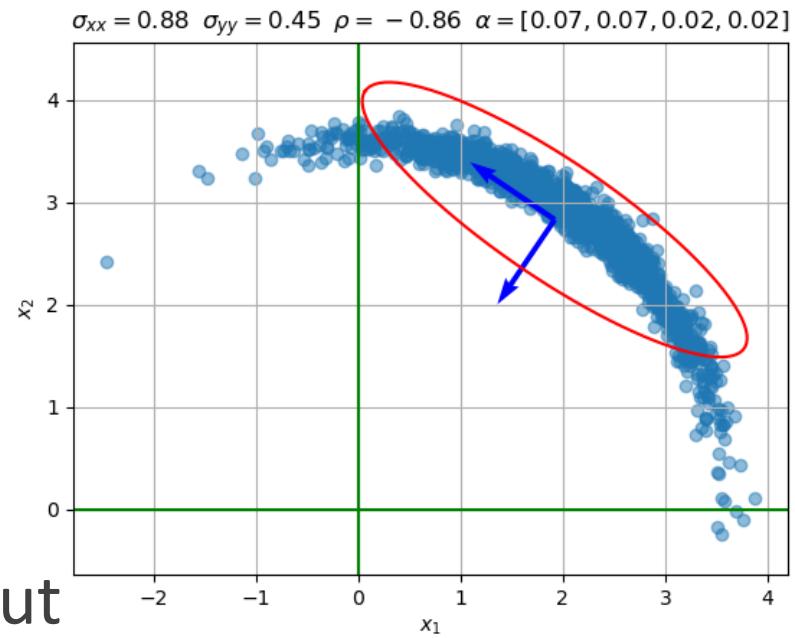
# Recall Gaussian Distribution

- Draw and plot realizations
- What do we get?
  - Ellipse (2D)
  - Ellipsoid (3D)
  - Hyper-ellipsoid (higher dim.)
- Single mode
- Fully defined by two parameters:
  - Mean
  - Covariance



# Recall Banana Distribution

- Draw and plot realizations
- Find best-fit ellipse
- Pick your favorite method
- Never a good match!
- EKF/KF **forces** Gaussian
- Introduces error at the input
- Can we track non-Gaussian distributions better?



# Particle Filter – General Concept

- Represent distribution with  $N$  realizations
  - We call them particles
  - For  $N \rightarrow \infty$  realizations represent true distributions
  - In practice  $N$  is finite (typically 500-1000)
- Prediction model:
  - Track/predict each particle state
  - Add randomness
- Measurement model:
  - Evaluate likelihood of each particle
- Resampling:
  - Kill or reproduce each particle proportional to the likelihood

# Algorithm – Prediction + Scoring

- Thrun, p98, Table 4.3
- Prior (set of particles):
  - $\mathcal{X}[n - 1] = \{x^{[m]}[n - 1], m \in [0, N)\}$
- Sample from prediction model (new set) of particles
- Each particle has associated **likelihood** score
  - $\bar{\mathcal{X}}[n] = \{(\bar{x}^{(m)}[n], w^{[m]}[n]), m \in [0, N)\}$
  - $\bar{x}^{[m]}[n] \sim p(\bar{x}|u[n], x^{[m]}[n - 1])$
  - $w^{[m]} = p(z[n]|\bar{x}^{[m]}[n])$
- This is our “bucket” of “eligible” particles

# Algorithm – Resampling

- Start with the “bucket”
- Draw  $N$  instances of  $x^{[m]}[n]$ :
  - $\mathcal{X}[n] = \{x^{[m]}[n], m \in [0, N)\}$
  - $s[n] = \sum w^i[n]$
  - $p(x^{[m]}[n] = \bar{x}^{[i]}[n]) = w^{[i]}[n]/s[n], (\bar{x}^{[i]}[n], w^{[i]}[n]) \in \bar{\mathcal{X}}[t]$
- Some particles may not be drawn at all (killed)
- Some particles may be drawn multiple times (regenerated)

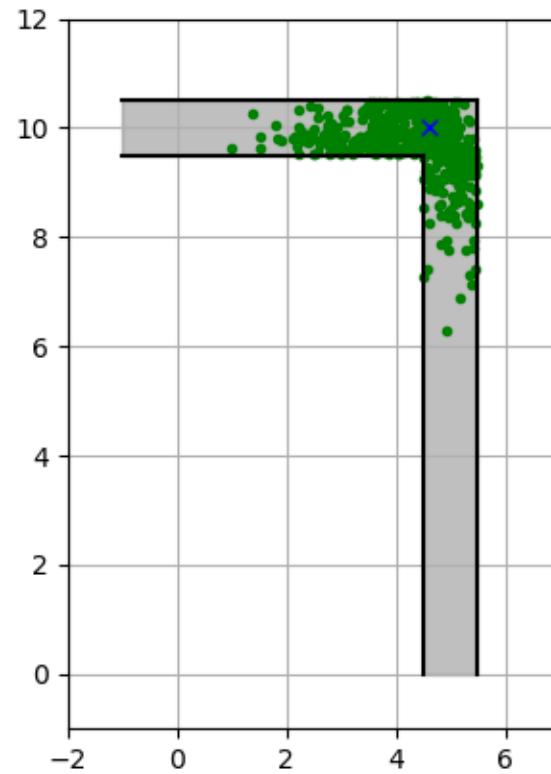
# Algorithm – Resampling

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Normalize before  
drawing, need legit  
probability!

# Example: Fusing GPS and map

- Vehicle moves along the L-shaped road.
- Road map is known to the estimator.
- State is the particle cloud along the road
- GPS measurements follow Gaussian error model with 1m standard deviation



# Motion Model

$$\nu(x, y) + \epsilon = \begin{cases} -\nu e_x & \text{random} = 1 \\ \nu e_y & \text{random} = 0 \\ \nu e_y \\ -\nu e_x \end{cases} \quad \begin{array}{l} \text{intersection} \\ \text{vertical segment} \\ \text{horizontal segment} \end{array}$$

- Noise  $\epsilon$  properties:

- Draw sample from Gaussian zero-mean  $\mathcal{N}(\mathbf{0}, \Sigma_\nu)$ .
- If particle after motion ends up off-road, draw again.
- Repeat until all particles have moved.

# Motion Model – helper functions

```
def move_up(self, x, y, delta_t):
    return np.random.multivariate_normal(
        mean = [ x, y + self.velocity * delta_t ],
        cov = [
            [ self.velocity_variance * delta_t * delta_t, 0 ],
            [ 0, self.velocity_variance * delta_t * delta_t ]
        ]
    )

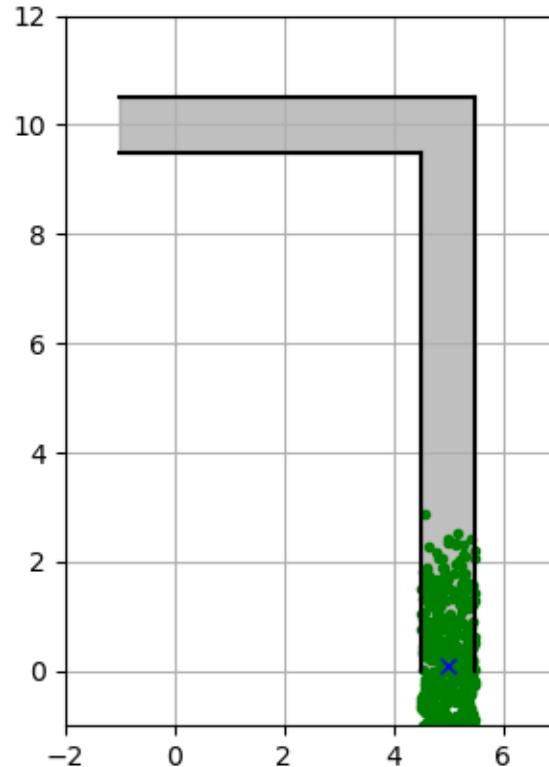
def move_left(self, x, y, delta_t):
    return np.random.multivariate_normal(
        mean = [ x - self.velocity * delta_t, y ],
        cov = [
            [ self.velocity_variance * delta_t * delta_t, 0 ],
            [ 0, self.velocity_variance * delta_t * delta_t ]
        ]
    )

def is_on_road(self, x, y):
    if x > self.x1 and x < self.x2 and y < self.y2:
        return True
    if y > self.y1 and y < self.y2 and x < self.x2:
        return True
    return False
```

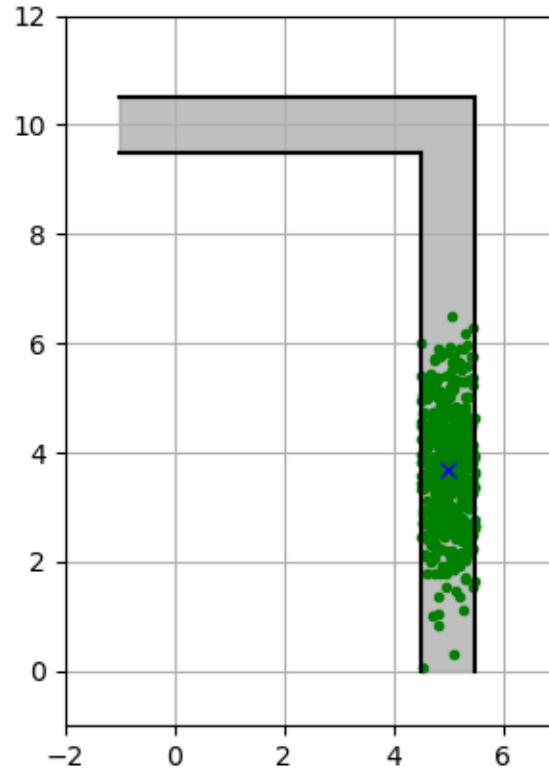
# Motion Model – each particle

```
while True:  
    if x > self.x1 and y > self.y1:  
        # intersection, moving in either direction  
        if random.choice([True, False]):  
            x_new, y_new = move_up(x, y, delta_t)  
        else:  
            x_new, y_new = move_left(x, y, delta_t)  
    elif x > self.x1:  
        # vertical road segment, moving up  
        x_new, y_new = move_up(x, y, delta_t)  
    else:  
        # horizontal road segment, moving left  
        x_new, y_new = move_left(x, y, delta_t)  
    if self.is_on_road(x_new, y_new):  
        break  
return x_new, y_new
```

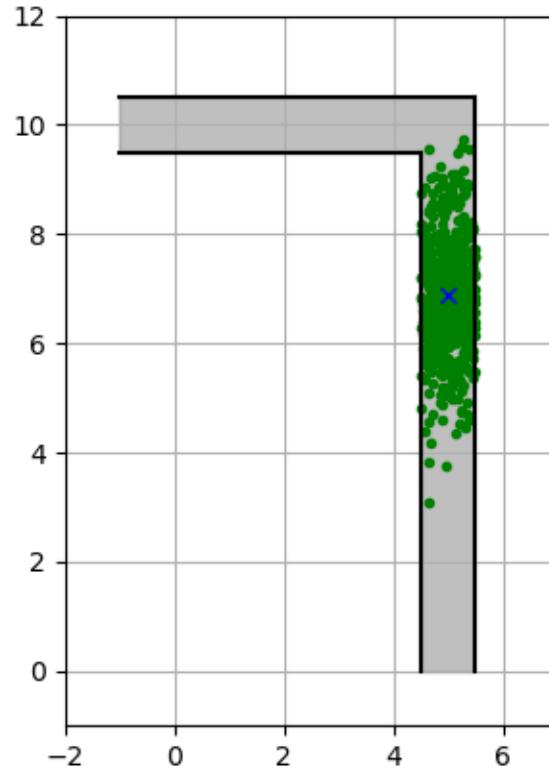
# Motion Model – visualization



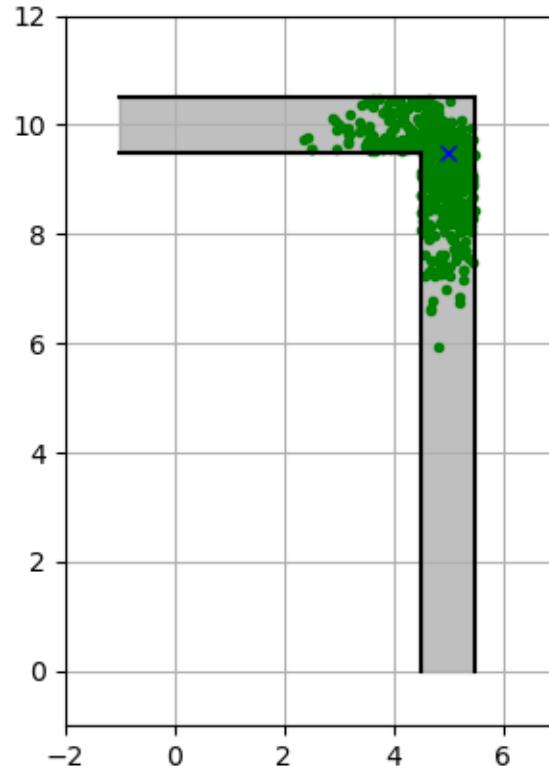
# Motion Model – visualization



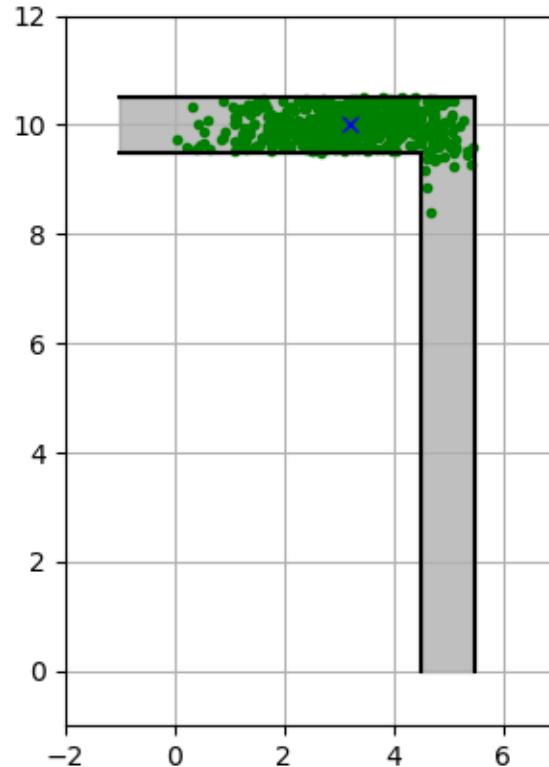
# Motion Model – visualization



# Motion Model – visualization



# Motion Model – visualization



# Measurement Model

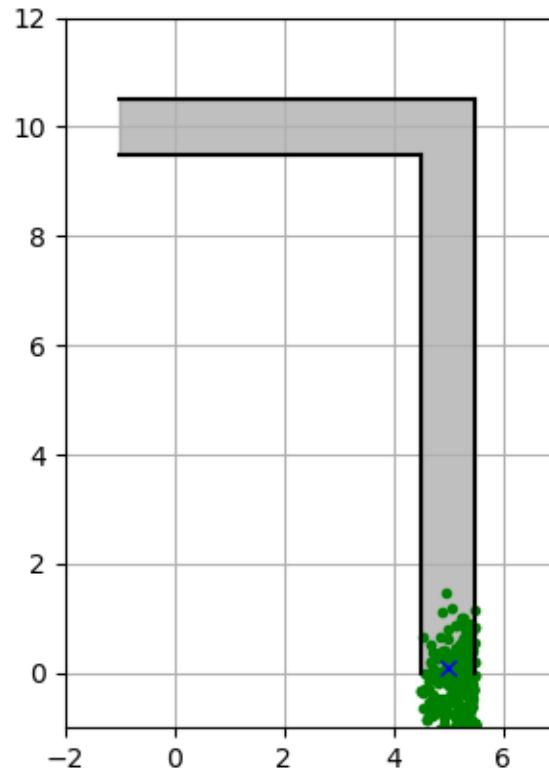
- Gaussian model
- Calculate the Gaussian PDF for  $(x_p - x_m, y_p - y_m)$
- $x_p, y_p$ : particle position
- $x_m, y_m$ : reported measurement
- Normalize

# Measurement Model

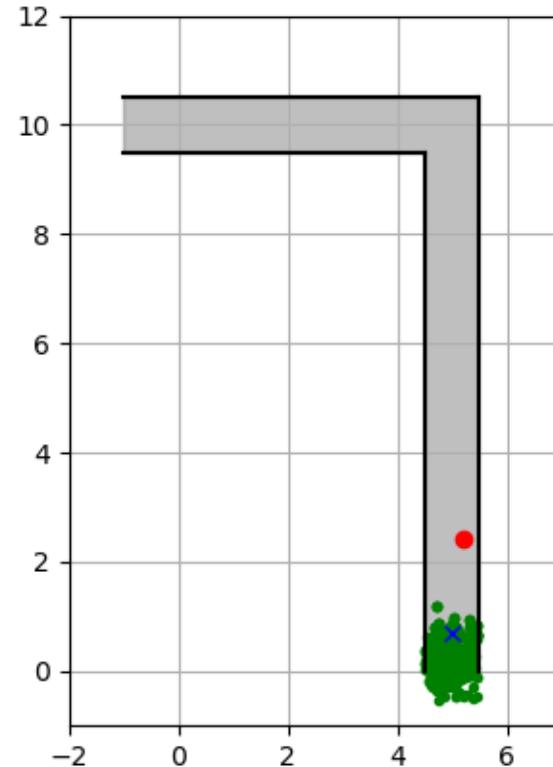
```
def score_particles(self):
    particle_importance = [
        norm.pdf(np.linalg.norm([x - self.measurement_x,
                                y - self.measurement_y]),
                 scale = self.measurement_variance) \
        for x, y in self.predicted_particles
    ]
    self.particle_importance = [
        x / sum(particle_importance) for x in particle_importance ]

def resample(self):
    sample_indices = np.random.choice(
        np.arange(0, self.num_particles),
        size = self.num_particles,
        p = self.particle_importance
    )
    self.particles = [
        self.predicted_particles[i] for i in sample_indices
    ]
```

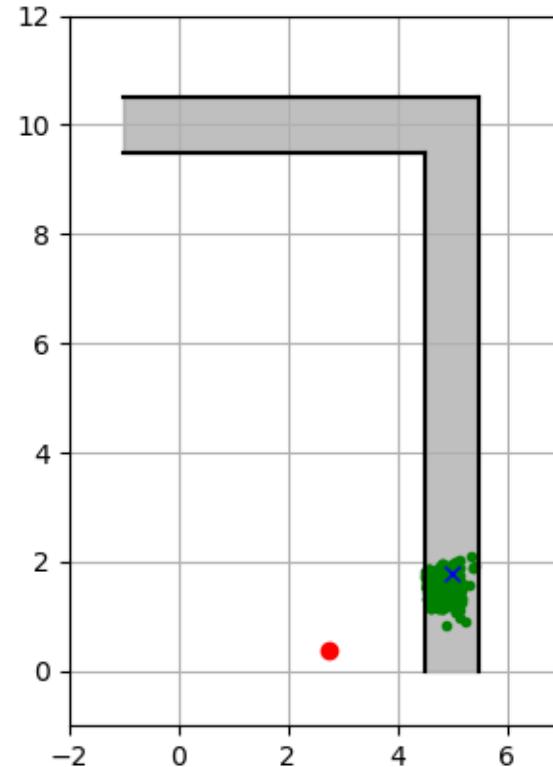
# Filter Output – visualization



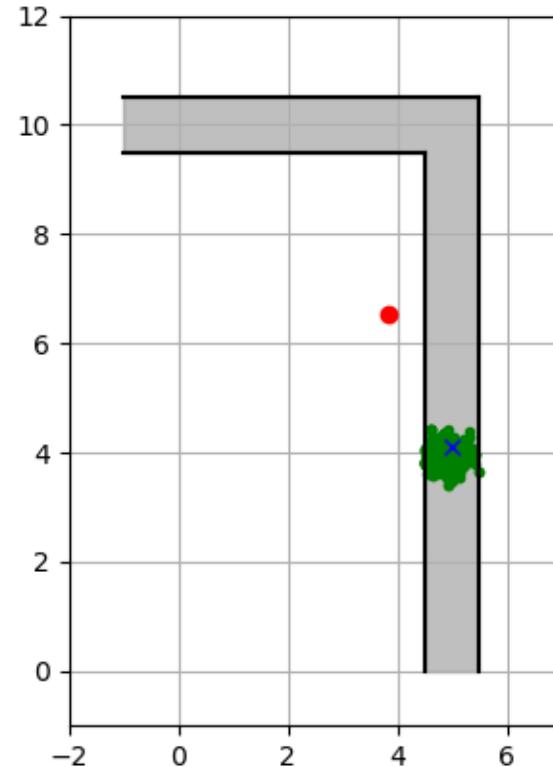
# Filter Output – visualization



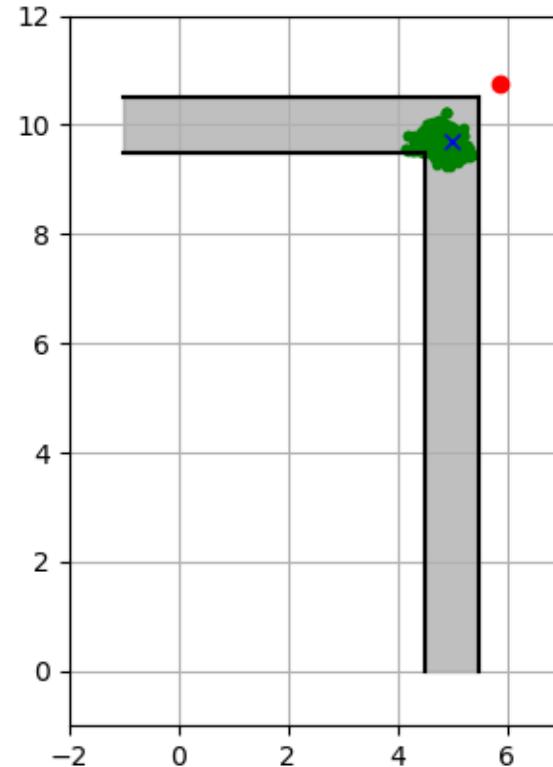
# Filter Output – visualization



# Filter Output – visualization



# Filter Output – visualization



# Exercises

- Full code is available in Canvas.
- Instrument the code to measure how much time the filter spends in each step.
- Vary the number of particles and evaluate how the runtime performance scales.

# Practical Concerns

- PF handles multimodal and weird-shape distributions well at the expense of computational load.
- Alternative (multi-modal distribution): multi-state (Gaussian mixture) EKF.
- Particle Deprivation
- Sampling Bias
- Dynamic Particle Cloud Size
- Cloud Clustering