Darren Cao

Email: d2cao@uwaterloo.ca | Website: http://dcaoyz.github.io | GitHub: https://github.com/dcaoyz

TECHNICAL SKILLS

Languages: C/C++, Java, C#, Ruby, Python, JavaScript, HTML, CSS, SQL **Tools:** git, bash, vim, IDEs **Frameworks:** Ruby on Rails, React, NuclearJS (Flux), .NET, AngularJS, jQuery, Bootstrap, Android

EDUCATION

University of Waterloo - Bachelor of Software Engineering

Sep 2013 – present (class of 2018)

- Cumulative Average: 87% (3.9/4.0 GPA) – Top 10 rank in class, Dean's Honors List

EXPERIENCE

Riviera Partners – Full-Stack Developer (Ruby on Rails, React)

San Francisco, CA (May 2016 – Aug 2016)

- Unified external mailboxes with the matching platform, allowing recruiter emails to be associated with candidate and client applications for centralized applicant details, conversation history, and reach-outs
- Added employment wins feature used on all profiles to evaluate achievements based on company success
- Rewrote notifications handling architecture to enable different user roles to manage their preferences
- Fixed issues with Elasticsearch indexing and Sidekiq job processing, increasing reliability and scalability
- Improved agile and coding practices by setting up seeded development environments and RSpec unit tests

DBRS Limited – Full-Stack Developer (C#, AngularJS)

Toronto, ON (Sep 2015 – Dec 2015)

- Built the rating checklist workflow used by all analysts to ensure compliance with each regulatory step
- Designed analytics dashboard for tracking methodologies, powering insight into effective credit analysis

Ultimate Software – Applications Developer (JavaScript, HTML, CSS)

Weston, FL (Jan 2015 – Apr 2015)

- Created an interactive page-scraper enabling non-technical users to generate Selenium code; released internally to the testing team and managed hotfixes, support, and successful iterations based on feedback

Toronto Hydro – Systems Engineer

Toronto, ON (May 2014 – Aug 2014)

Constructed an automated report builder through SQL querying and spreadsheet parsing

PROJECTS

Snapfilters -C++, OpenCV, OpenGL

https://github.com/dcaoyz/snapfilters

- Researched and implemented Snapchat-like filters using computer vision and graphics libraries in C++
- Created effect overlays by generating a face mesh through Haar Cascades and applying textures on top
- Tracked gestures using expression classifiers to trigger filters on customized events

ICUbot - C#, Node.js

https://github.com/ICUbot

- Built an interactive surveillance robot that chases intruders; \$5k Microsoft Prize Winner at HackPrinceton
- Implemented pathfinding algorithms using sensor data, and integrated social media for sharing live images

Jane Street: Algorithmic Trading Competition – Java

https://github.com/dcaoyz/janestreetetc

- Designed adaptive, real-time algorithms applying arbitrage strategies in a market simulator; placed **Top 8**

MNIST Reader - Python

https://github.com/dcaoyz/mnistreader

- Applied machine learning techniques to classify a computer vision dataset of handwritten numbers