

# ADDITIONAL TOPICS ON THE LASSO

## -STATISTICAL MACHINE LEARNING-

Lecturer: Darren Homrighausen, PhD

# $\ell_1$ -REGULARIZED REGRESSION

REMINDER Known as

- 'lasso'
- 'basis pursuit'

The estimator satisfies

$$\hat{\beta}_{\text{lasso}}(t) = \underset{\|\beta\|_1 \leq t}{\operatorname{argmin}} \|\mathbb{Y} - \mathbb{X}\beta\|_2^2$$

In its corresponding Lagrangian dual form:

$$\hat{\beta}_{\text{lasso}}(\lambda) = \underset{\beta}{\operatorname{argmin}} \|\mathbb{Y} - \mathbb{X}\beta\|_2^2 + \lambda \|\beta\|_1$$

# SOME ADDITIONAL TOPICS

1. GRIDS AND CROSS-VALIDATION
2. SPARSE MATRICES: In some cases, most of entries in  $\mathbb{X}$  are zero and hence we can store/manipulate  $\mathbb{X}$  much cheaper using **sparse matrices**
3. ELASTIC NET: For use when features are highly **related** to each other
4. REFITTED LASSO: A proposal for **reducing** the lasso bias
5. SCALED SPARSE REGRESSION
6. RULES FOR DISCARDING FEATURES

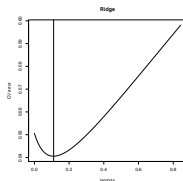
# Grids and cross-validation

# SOME COMMENTS ABOUT GLMNET

(NOTE: This section's examples are in terms of Ridge regression. There are the same problems with lasso and elastic net. I just am picking one for simplicity)

## Some further details

- Note that in this figure:



many solutions have almost the same CV error

In fact, since CV is a risk estimate, it is random

- The lower end point of the grid is somewhat arbitrary chosen

# SOME COMMENTS ABOUT GLMNET

The way that `glmnet` works is to

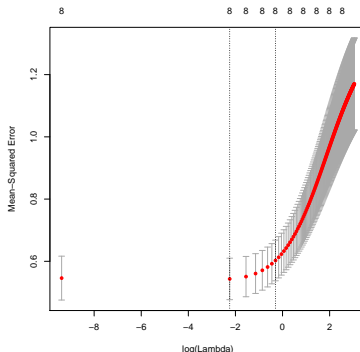
1. form a `grid` of  $\lambda$  values,
2. find the cross-validation error for each ridge solution on that grid
3. compute the minimum cross-validated  $\lambda$ :  $\hat{\lambda}$
4. report  $\hat{\beta}_{\text{ridge}}(\hat{\lambda})$  as the final solution

The important piece is that the final solution `depends` on which grid we choose

The function `cv.glmnet` comes with a `plotting` function

```
ridge.cv = cv.glmnet(x=X,y=Y,alpha=0)
plot(ridge.cv)
```

# SOME COMMENTS ABOUT GLMNET



- The left-most dotted, vertical line occurs at the  $CV$  minimum
- The right-most dotted, vertical line is the
  - ▶ largest value of  $\lambda$  ...
  - ▶ such that the error is within one standard-error of the minimum(the so called **one-standard-error** rule)

# SOME COMMENTS ABOUT GLMNET

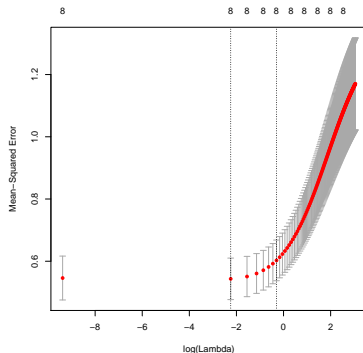
Though `glmnet` automatically allocates a grid, it isn't necessary any good

Sometimes...

- the grid values are too far apart near the minimum
- the grid doesn't allow small/large enough  $\lambda$  values

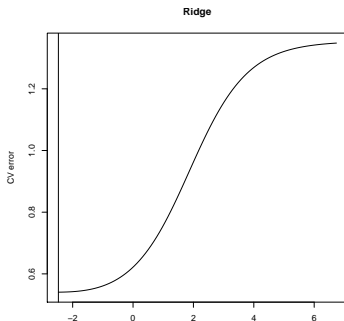


# SOME COMMENTS ABOUT GLMNET



Example of a **bad** minimum: Grid values too far apart

# SOME COMMENTS ABOUT GLMNET



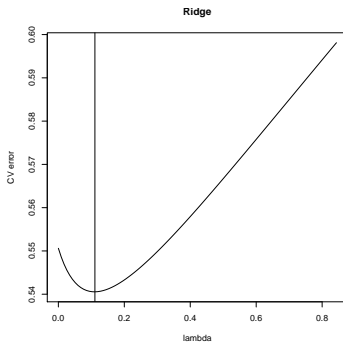
Example of a **bad** minimum: Grid values too large

How to fix it:

```
ridge.cv    = cv.glmnet(x=X,y=Y,alpha=0)
min.lambda  = min(ridge.cv$lambda)
lambda.new  = seq(min.lambda,min.lambda*.001,length=100)
ridge.cv    = cv.glmnet(x=X,y=Y,alpha=0,lambda=lambda.new)
lambda.hat  = ridge.cv$lambda[which.min(ridge.cv$cvm)]
```

# SOME COMMENTS ABOUT GLMNET

New minimum, after moving  $\lambda$  grid **smaller**:



# Sparse matrices

# SPARSE MATRICES

```
load("../data/hiv.rda")
X = hiv.train$x
> X[5:12,1:10]
```

	p1	p2	p3	p4	p5	p6	p7	p8	p9	p10
[1,]	0	0	0	0	0	0	0	0	0	0
[2,]	0	0	0	0	0	0	0	0	0	0
[3,]	0	0	0	0	0	0	0	0	0	0
[4,]	0	0	0	0	0	0	0	0	0	0
[5,]	0	0	0	0	0	0	0	1	0	0
[6,]	0	0	0	0	0	0	0	0	0	0
[7,]	1	0	0	0	0	0	0	0	0	0
[8,]	0	0	0	0	0	0	0	0	0	0

Many zero entries!

# SPARSE MATRICES

All numbers in **R** take up the same **space**  
(Space in this context means RAM aka memory)

```
> print(object.size(0),units='auto')  
48 bytes  
> print(object.size(pi),units='auto')  
48 bytes
```

**IDEA:** If we can tell **R** in advance which entries are zero, **it doesn't need to save that number**

# SPARSE MATRICES

This can be accomplished in several ways in R

One is with the **Matrix** package

```
library('Matrix')
```

```
Xspar = Matrix(X,sparse=T)
```

# SPARSE MATRICES

Let's take a look at the space difference

```
> print(object.size(X),units='auto')  
1.1 Mb  
> print(object.size(Xspar),units='auto')  
140.7 Kb
```

Pretty substantial! Only 12.1% as large



# SPARSE MATRICES

Lastly, we can create sparse matrices without having the original matrix  $\mathbb{X}$  ever in memory

This is usually done with three vectors of the same length:

- A vector with row numbers
- A vector with column numbers
- A vector with the entry value

```
i = c(1,2,2)
```

```
j = c(2,2,3)
```

```
val = c(pi,1.01,100)
```

```
sparseMat = sparseMatrix(i = i, j = j, x = val,dims=c(4,4))
```

```
regularMat = as(Matrix(sparseMat,sparse=F),'dgeMatrix')
```

# SPARSE MATRICES

```
> print(sparseMat)
4 x 4 sparse Matrix of class "dgCMatrix"
```

```
[1,] . 3.141593 . .
[2,] . 1.010000 100 .
[3,] . . . .
[4,] . . . .
```

```
> print(regularMat)
4 x 4 Matrix of class "dgeMatrix"
```

```
      [,1]      [,2] [,3] [,4]
[1,]      0 3.141593      0      0
[2,]      0 1.010000    100      0
[3,]      0 0.000000      0      0
[4,]      0 0.000000      0      0
```

# SPARSE MATRICES

Sparse matrices 'act' like regular (**dense**) matrices

They just only keep track of which entries are non zero and perform the operation on these entries

For our purposes, **glmnet** (and other methods) automatically check to see if  $\mathbb{X}$  is a sparse matrix object

This can be a substantial speed/storage savings for large, sparse matrices

# SVD

The full SVD takes  $O(\min\{n^2p + p^3\})$  operations

(This can be done with the `svd` function in `R`)

```
svd_out = svd(X, nu=nu, nv=nv)
```

```
U = svd_out$u
```

```
V = svd_out$v
```

```
D = diag(svd_out$d)
```

$\text{nu} \in \{0, n\}, \text{nv} \in \{0, p\}$

**NOTE:** Though the parameters can be set to intermediary values, these are ignored

# SVD

Often, we only need a few ( $q$ ) singular values/ vectors

For this, we can use Krylov subspace techniques in  $O(npq)$

(This can be done with the `irlba` package in `R`)

The `irlba` function leverages the sparse matrix data structure

```
svd_out = irlba(X, nu=nu, nv=nv)
U = svd_out$u
V = svd_out$v
D = diag(svd_out$d)
```

$nu \in [0, n]$ ,  $nv \in [0, p]$

**EXAMPLE:** The netflix prize dataset was 480,189 rows by 17,770 columns with 100,480,507 non-zero entries

This can be computed in seconds on many computers

# SVD

The `irlba` function comes with additional choices:

- **adjust**: With `irlba`, you don't want to just compute  $q$  singular vectors if you need  $q$ , instead compute  $q + \text{adjust}$  to enhance convergence.  
(More is better, but 5 is usually fine)
- **maxit**: `irlba` is iterative by nature. Check the output object `iter` to make sure the computation didn't terminate based on iterations.

Alternatively, there are other iterative and even parallel SVD solvers (SLEPc is a major one (stands for Scalable Library for Eigenvalue Problem Computations))

# Elastic net

# ELASTIC NET

The ridge solution is always **unique** and does well when the features are highly related to each other:

$$\hat{\beta}_{\text{ridge}}(\lambda) = \underset{\beta}{\operatorname{argmin}} ||\mathbb{Y} - \mathbb{X}\beta||_2^2 + \lambda ||\beta||_2^2 = (\mathbb{X}^\top \mathbb{X} + \lambda I)^{-1} \mathbb{X}^\top \mathbb{Y}$$

The **lasso** solution

$$\hat{\beta}_{\text{lasso}}(\lambda) = \underset{\beta}{\operatorname{argmin}} ||\mathbb{Y} - \mathbb{X}\beta||_2^2 + \lambda ||\beta||_1$$

isn't necessarily unique, but it can do **model selection**

However, it can do poorly at model selection if the features are highly related to each other



# ELASTIC NET

The **elastic net** was introduced to combine both of these behaviors

It solves

$$\hat{\beta}_{\alpha,\lambda} = \underset{\beta}{\operatorname{argmin}} \left[ ||\mathbb{Y} - \mathbb{X}\beta||_2^2 + \lambda \left( (1 - \alpha)||\beta||_2^2 + \alpha||\beta||_1 \right) \right]$$

We can do the elastic net in **R** with **glmnet**

```
alpha = 0.5  
out.elasticNet = glmnet(x = X, y = Y, alpha=alpha)
```

The parameter **alpha** needs to be set

There does not exist any convention for this, but CV can be used  
(You have to write this up yourself, though. Usually, people just play around with different values)

# Refitted lasso

# REFITTED LASSO

Since lasso does both

- regularization
- model selection

it can produce a solution that produces **too much bias**

A common approach is to do the following two steps:

1. choose the  $\lambda$  via the ‘one-standard-error rule’
2. refit the (unregularized) least squares solution on the selected features

# REFITTED LASSO

We can do this in R via

```
X = matrix(rnorm(50),nrow=10,ncol=5)
Y = X %*% c(1,2,0,0,0) + rnorm(10)

Xtest = matrix(rnorm(50),nrow=10,ncol=5)
Ytest = Xtest %*% c(1,2,0,0,0) + rnorm(10)

require(glmnet)
#Get CV curve
lasso.cv.glmnet = cv.glmnet(X,Y,alpha=1)

#Get beta hat with one-standard-error rule
#      (remove intercept index -> [-1])
betaHat.temp = coef(lasso.cv.glmnet,s='lambda.1se')[-1]
# Identify which features are nonzero
selectedFeatures = which(abs(betaHat.temp) > 1e-16)

# Run regular least squares using those features
refitted.lm = lm(Y~X[,selectedFeatures])
```

# REFITTED LASSO: PART 2

Continuing...

```
Yhat.refit      = drop(Xtest[,selectedFeatures] %*%
                        coef(refitted.lm)[-1] + coef(refitted.lm)[1])
betaHat.refit  = as.numeric(refitted.lm$coefficients)
Yhat.lasso      = Xtest %*%
                  coef(lasso.cv.glmnet,s='lambda.min')[-1] +
                  coef(lasso.cv.glmnet,s='lambda.min')[1]
betaHat.lasso   = as.numeric(coef(lasso.cv.glmnet,s='lambda.min'))

> cat('Refitted lasso: ',betaHat.refit,
+     ' with indices: ',selectedFeatures,'\n')
Refitted lasso: -0.10899 0.96786 2.0931  with indices:  1 2
> print(betaHat.lasso)
[1] -0.16044  0.73933  1.78871  0.00000 0.26314  0.00000
>
> print( sum((Ytest - Yhat.refit)**2) )
[1] 22.69664
> print( sum((Ytest - Yhat.lasso)**2) )
[1] 26.64522
```

# REFITTED LASSO

**IMPORTANT:** Do not attempt to do inference with the reported p-values. These are absolutely not valid!

However, the parameter values are estimates of the effect of that feature

# Scaled-sparse regression

# SCALED-SPARSE REGRESSION

Theoretically, the optimal value for  $\lambda$  looks like:

$$\lambda = C\sigma\sqrt{\frac{n}{\log(p)}}$$

for some constant  $C$ .

- If we knew the true  $\sigma$ , we could find an optimal  $\lambda$
- If we knew the optimal  $\lambda$ , we could find the  $\sigma$

This speaks to using an **iterative** approach



# SCALED-SPARSE REGRESSION

Scaled sparse regression (SSR) jointly estimates the regression coefficients and noise level in a linear model

It alternates between

1. estimating  $\sigma$  via

$$\hat{\sigma} = \sqrt{\frac{1}{n} \left\| Y - \mathbb{X} \hat{\beta}_{\text{lasso}}(\lambda) \right\|_2^2}$$

2. setting

$$\lambda = C \hat{\sigma} \sqrt{\frac{n}{\log(p)}}$$

( $C$  is usually set to something like  $1/2$ )

# SCALED-SPARSE REGRESSION

We can do this in **R** via

```
library(scalreg)
lasso.ssr = scalreg(X = X,y = Y,LSE=F)
> names(lasso.ssr)
[1] "hsigma"          "coefficients"    "residuals"
[4] "fitted.values"   "type"            "call"
```

# SCALED-SPARSE REGRESSION

Also, the **LSE** parameter indicates if we want to do refitted lasso

Running

```
lasso.ssr = scalreg(X = X,y = Y,LSE=T)
```

Creates an object **lse**

```
> names(lasso.ssr)
[1] "hsigma"          "coefficients"    "residuals"
[4] "fitted.values"  "type"            "lse"
```

This object has all the relevant information. For instance predictions

```
Yhat.ssr.refitted = X_0 %*% lasso.ssr$lse$coefficients
```

# Rules for discarding features

## SAFE RULE

Compute all the inner products  $x_j^\top Y$ ,  $\|x_j\|_2$ , and  $\|Y\|_2$

Let  $\lambda_{\max} := \max_{1 \leq j \leq p} |x_j^\top Y|$  and fix a  $\lambda \in (0, \lambda_{\max}]$

(Remember that  $\hat{\beta}_{\text{lasso}}(\lambda_{\max}) \equiv 0$ )

Then the **SAfe Feature Elimination** (SAFE) rule is

$$|x_j^\top Y| \leq \lambda - \frac{\|x_j\|_2 \|Y\|_2}{\lambda_{\max}} (\lambda_{\max} - \lambda)$$

implies that  $\hat{\beta}_{j,\text{lasso}}(\lambda) = 0$  (El Ghaoui et al. (2010))

There has been additional research on this topic

The **Basic strong rule** discards the  $j^{\text{th}}$  feature if

$$|x_j^\top Y| \leq \lambda - \lambda_{\max}$$

(Tibshirani, R et al. (2012). Can erroneously eliminate features!)

## OTHER RULES

There are other SAFE/strong rules for other methods

- logistic lasso
- Support vector machines

Additionally, a commonly used method (which actually preserves significance tests!) is to set  $\hat{\beta}_j = 0$  if  $\|x_j - \bar{x}_j\|_2 \leq \eta$  for some threshold  $\eta$

(This rule is most often used in conjunction with “False Discovery Rate” or “multiple comparisons” type of procedure)

Intuitively, there isn't enough information along  $X_j$  to estimate  $\hat{\beta}_j$  anyways

Also, there is **Sure independence screening** which retains the  $j$  largest  $w_j$  of:

$$w = \frac{1}{n} \mathbb{X}^\top Y$$

( $\mathbb{X}$  and  $Y$  are standardized. Fan, Lv (2008))