Darren Phung
UX/UI Designer

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SKILLS

Design
UX Design
Visual Design
Interaction/UI Design
Wireframing
Prototyping
Ideation

Research
User research
Usability testing
Interviews and surveys
Qualitative analysis methods

Other
Photography
Videography

TOOLS

Photoshop, Illustrator, Sketch, Figma, InDesign, Premiere Pro, After Effects, Adobe XD

CODE

HTML, CSS, JS

EDUCATION

University of Sydney
Bachelor of Design Computing, Human-Computer Interaction (HCI)
March 2017 to November 2019

EXPERIENCE

University of Sydney
Multimedia and Graphics Designer
July 2020 to Current

- Working within the University of Sydney ICT function, in an innovative team known as the TechLab.
- Multimedia content creation, updates and front-end development for prototypes and proof of concepts of digital initiatives.
- Working independently and collaboratively to ensure development of best practices in an agile environment along with documentation.
- UX / UI design and support for proof of concepts, digital initiatives, and prototypes.

Engenesis
UX/UI Design Intern
November 2019 to April 2020

- Focused on wire-framing and prototyping B2C and B2B products, including a ride-share app, an online rewards app and Engenesis products.
- Working independently and collaboratively to ensure development of best practices in an agile environment along with documentation.

East Harbour Print
Graphic Design Intern
November 2015 to March 2016

- Worked with clients to analyse graphic design needs.
- Tasked with designing logo, brochures, and static website prototypes.
- Conducted in print shop duties such as printing, scanning, binding, etc.