

# Software Design Document

Smart Remind Mobile Application

Version 1.0

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## **1.1 Purpose**

The Software Design document describes the architecture and design for a checklist timer based application. Checklist Timer is designed to help the user plan out their daily life and the things needed to complete those tasks. It is also equipped with a timer which allows the user to receive haptic feedback when the task is nearing the allocated time set for it.

## **1.2 Scope**

This document describes the implementation details of the Smart Remind Mobile Application. Smart Remind will consist of six major components:

1. User Interface (UI): This component will handle the presentation layer of the application, including the design of the checklist interface, timer controls, and user settings.
2. Checklist Management: Responsible for managing the creation, editing, and deletion of checklists. This component will also handle the storage and retrieval of checklist data.
3. Timer Functionality: This component will implement the timer feature, allowing users to set a duration for each task in their checklist. It will provide alerts and haptic feedback as tasks approach their allotted time.
4. Notification System: Manages the delivery of notifications to remind users of upcoming tasks and notify them when a task's time is up.
5. Data Persistence: Handles the storage and retrieval of user-generated data, including checklists, task durations, and user preferences.
6. Settings Management: Allows users to customize the application's behavior, including notification preferences, haptic feedback settings, and UI themes.

## **1.3 References**

## 2.1 Interface Description

The application, when opened, will prompt the user to add a task. The interface will provide intuitive controls for adding tasks, setting durations, and managing checklists.

## 2.2 Front-end Components

Task input form: Allows users to enter task names and durations.

Checklist view: Displays the list of tasks with options for editing and deleting.

Timer display: Shows the countdown timer for each task.

Notification display: Provides alerts and notifications for upcoming tasks.

## 2.3 Back-End Components

Data storage: Manages the persistent storage of user-generated data, including checklists and task durations.

Timer logic: Controls the countdown functionality and triggers notifications when tasks are due.

Notification service: Sends push notifications to the user's device to alert them of upcoming tasks.

User authentication: Handles user login and authentication for accessing personalized data.

## 2.4 User Interfaces (GUI)

Task entry screen: Where users can input task names and set durations.

Checklist view: Displays the list of tasks with options for editing, deleting, and starting timers.

Timer screen: Shows the countdown timer for the current task with options for pausing and resetting.

Settings screen: Allows users to customize notification preferences, haptic feedback settings, and UI themes.

## 3.1 Icon Design

