

Problem Set 8 — Greedy Algorithms and Dynamic Programming I

Due by 4:30pm Friday, April 6, 2018 as a single pdf via Moodle (either generated via L^AT_EX, or concatenated photos of your work). Late assignments are not accepted.

This is an *individual* assignment: collaboration (such as discussing problems and brainstorming ideas for solving them) on this assignment is highly encouraged, but the work you submit must be your own. Give information only as a tutor would: ask questions so that your classmate is able to figure out the answer for themselves. It is unacceptable to share any artifacts, such as code and/or write-ups for this assignment. If you work with someone in close collaboration, you must mention your collaborator on your assignment.

Suggested practice problems, from CLRS: 15.1-4, 15.1-5; 15.3-3; 15.3-5; 16.2-1; 16.2-4; 16.2-5

1. (Worth 10 points) Problem 16-1 from CLRS.

- (a) Describe a greedy algorithm to make change consisting of quarters, dimes, nickels, and pennies. Prove that your algorithm yields an optimal solution.

Solution: In order from highest denomination (quarters) to lowest (pennies), we divide n by the denomination (and take the floor) to determine how many coins of that type to use, then repeat with the next denomination on the remainder.

Proof. By contradiction. Let O be a minimal set of coins for n cents in change. We prove that our algorithm produces the same set of coins (since the configuration is unique).

Suppose our algorithm doesn't compute an optimal solution. Then let d be the highest denomination, such that our solution differs from O . Since we picked the maximum number of coins to use of denomination d , that means the optimal solution has fewer coins of this denomination. Note that d is equal to a sum of two or more lower denomination coins. Therefore, in order for O to contain fewer coins of denomination d , it must contain 2 or more coins of a lower denomination. Therefore, we could remove these 2 (or more) coins and add one of denomination d , and have a new set of coins of size at most $|O| - 2 + 1 = |O| - 1$ therefore, O was not optimal: a contradiction. Therefore, our greedy algorithm is optimal. \square

- (b) Suppose that the available coins are in the denominations that are powers of c , i.e., the denominations are c^0, c^1, \dots, c^k for some integers $c > 1$ and $k \geq 1$. Show that the greedy algorithm always yields an optimal solution.

Solution:

Proof. Our argument for (a) applies here. Firstly, note that for any possible n cents, there is a solution of at most n coins of denomination c^0 . Furthermore, each coin denomination c^i can be achieved with c coins denomination c^{i-1} . Thus, the same argument in (a) directly translates to this problem. \square

- (c) Give a set of coin denominations for which the greedy algorithm does not yield an optimal solution. Your set should include a penny so that there is a solution for every value of n .

Solution: Coins with denominations: $\{14, 13, 3, 1\}$.

For $n = 16$ cents in change, the greedy algorithm will use 3 coins: 14, 1, 1. However, the optimal solution is to use 2 coins: 13, 3.

- (d) Give an $O(nk)$ -time algorithm that makes change for any set of k different coin denominations, assuming that one of the coins is a penny.

Solution: Let $C[1..k]$ be an array of coin denominations $1 = C[1] < C[2] < \dots < C[k]$. We give a dynamic programming algorithm with running time $\Theta(kn)$. We first describe a subproblems for this problem. Let the i, j subproblem be the problem of making change for i cents with coin denominations $C[1..j]$. Then the optimal number of coins for n cents in change is the nk subproblem. Let $OPT_{i,j}$ be the minimum number of coins for the ij subproblem. Then we have several cases. If j is 1 then only pennies are allowed and we have that the number of coins is equal to i , the amount of change. If i is 1 then we can only make change with 1 penny, and the solution is 1. Furthermore, either the j -th coin is in the optimal solution or it isn't. If it is, then we count 1 for the j -th coin and consider making the rest of the change with coins $C[1..j]$. If the j -th coin isn't used then we consider the subproblem without the j -th coin. (This is similar to matching the last character or not in the LCS problem). Finally, if i is negative, we aren't able to make change, so we return ∞ to signify an invalid subproblem. We have the following recurrence:

$$OPT_{i,j} = \begin{cases} \infty & \text{if } i < 0, \\ i & \text{if } j = 1, \\ 1 & \text{if } i = 1, \\ \min\{OPT_{i,j-1}, OPT_{i-C_j,j} + 1\} & i > 1, j > 1. \end{cases}$$

Algorithm 1 Compute fewest coins for n cents.

proc MAKE-CHANGE($n, C[1..k]$)

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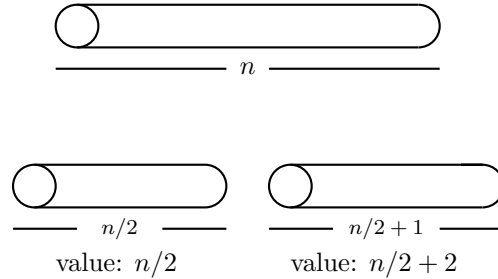
1:  $OPT[1..n][1..k] = \{\infty\}$ 
2: for  $i \leftarrow 1$  to  $n$  do
3:    $OPT[i][1] \leftarrow i$             $\triangleright$  Base case: using only pennies requires  $i$  coins for  $i$  cents in change.
4:   for  $j \leftarrow 1$  to  $k$  do
5:      $OPT[1][j] \leftarrow 1$         $\triangleright$  Base case: making change for 1 cent always uses exactly 1 penny.
6:     for  $i \leftarrow 2$  to  $n$  do            $\triangleright$  Row by row (amount of change)
7:       for  $j \leftarrow 2$  to  $k$  do            $\triangleright$  Column by column (number of coins)
8:          $OPT[i][j] = OPT[i][j - 1]$ 
9:         if  $i \geq C[j]$  and  $OPT[i][j] > OPT[i - C[j]][j] + 1$  then
10:           $OPT[i][j] \leftarrow OPT[i - C[j]][j] + 1$ 
11:
12:  $\triangleright$  We now recover a solution by asking, for each entry, whether the  $j$ -th coin was used or not.
13:
14: coins  $\leftarrow []$ 
15:  $i \leftarrow n$ 
16:  $j \leftarrow k$ 
17: while  $j > 0$  and  $i > 0$  do
18:   if  $OPT[i][j] = OPT[i][j - 1]$  then            $\triangleright$  Don't use  $j$ -th coin
19:      $j \leftarrow j - 1$ 
20:   else            $\triangleright$  Use  $j$ -th coin
21:      $i \leftarrow i - C[j]$ 
22:     coins.append( $C[j]$ )
23: return coins

```

2. Problem 15.1-2 from CLRS.

Solution: Given a rod of total length n , Suppose there are two cut lengths to choose from:

- Cut 1: $n/2 + 1$, with profit $n/2 + 2$ (density > 1), and
- Cut 2: $n/2$, with provide $n/2$ (density $= 1$).



Then the greedy strategy will select Cut 1, which excludes any further cuts, giving total profit $n/2 + 2$. However, we could perform 2 cuts of length $n/2$, with total profit n . Therefore, this greedy strategy does not produce an optimal solution.

3. Problem 15.1-3 from CLRS.

Solution:

Now, in addition to length-profit pairs l_1, p_1 and l_2, p_2 , through l_k, p_k , we have a cut cost of c . The subproblems are the same, however we now have a new recurrence, which includes the cost of making a cut.

$$R_j = \begin{cases} -\infty & \text{if } j < 0, \\ 0 & \text{if } j = 0, \\ \max_{1 \leq i \leq k} \{R_{j-l_i} + p_i - c\} & j > 0. \end{cases}$$

Algorithm 2 Maximize profit for cutting a rod of length n

proc CUTSTOMAXIMIZEPROFIT($n, L[1..k], P[1..k], c$)

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1:  $R[0..n] = 0$ 
2: for  $j \leftarrow 1$  to  $n$  do
3:    $max\_profit = 0$ 
4:   for  $i \leftarrow 1$  to  $k$  do
5:     if  $P[i] \leq j$  and  $max\_profit < R[j - L[i]] + P[i] - c$  then
6:        $max\_profit = R[j - L[i]] + P[i] - c$ 
7:    $R[j] = max\_profit$ 
8: return  $R$ 
9:
10: ▷ We now recover the cuts by asking, for each rod length, which rightmost cut (if any) is made.
11:
12:  $cuts \leftarrow []$ 
13:  $current\_profit = R[n]$ 
14:  $j \leftarrow n$ 
15: while  $current\_profit > 0$  do
16:   for  $i \leftarrow 1$  to  $k$  do
17:     if  $R[j] = R[j - L[i]] + P[i] - c$  then
18:        $cuts = cuts.append(i)$ 
19:        $j \leftarrow j - L[i]$ 
20:        $current\_profit = R[j]$ 
21:     break
22: return  $cuts$ 

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