

Geographic Data Science - Lecture IX

Points

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Today

- The *point* of points
- Point patterns
- Visualization of point patterns
- Identifying clusters of points

The *point* of points

Points like polygons

Points *can* represent "fixed" entities

In this case, points are qualitatively similar to polygons/lines

The goal here is, taking location fixed, to model other aspects of the data

Points like polygons

Examples:

- Cities (in most cases)
- Buildings
- Polygons represented as their centroid
- ...

When points are not polygons

Point data are not only a different geometry than polygons or lines...

... Points can also represent a fundamentally different way to approach spatial analysis

Points unlike polygons

A few examples...

Crime Types

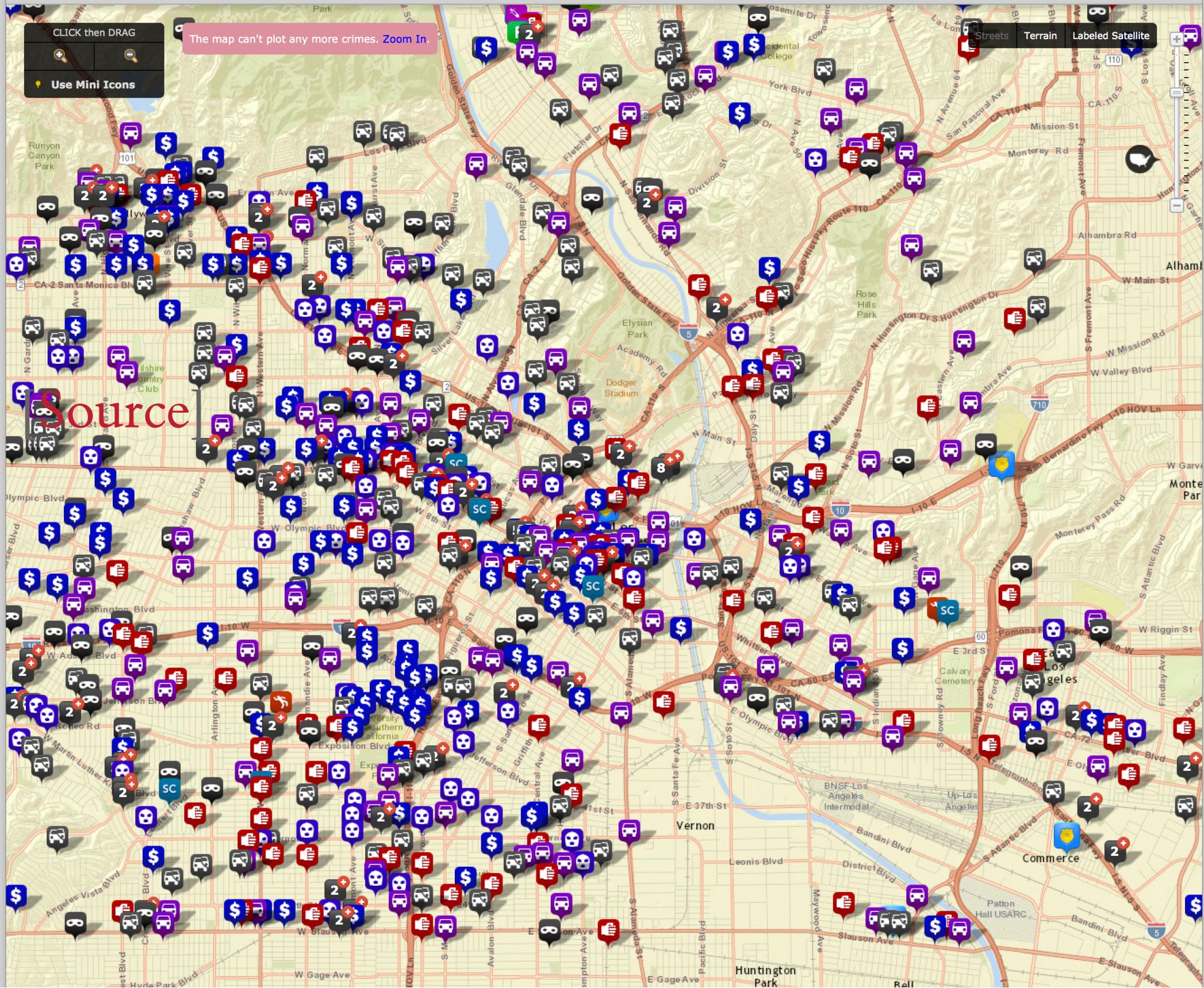
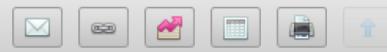
Dates

Address

Agencies

+800 crimes

between 11/11/2015 - 11/17/2015

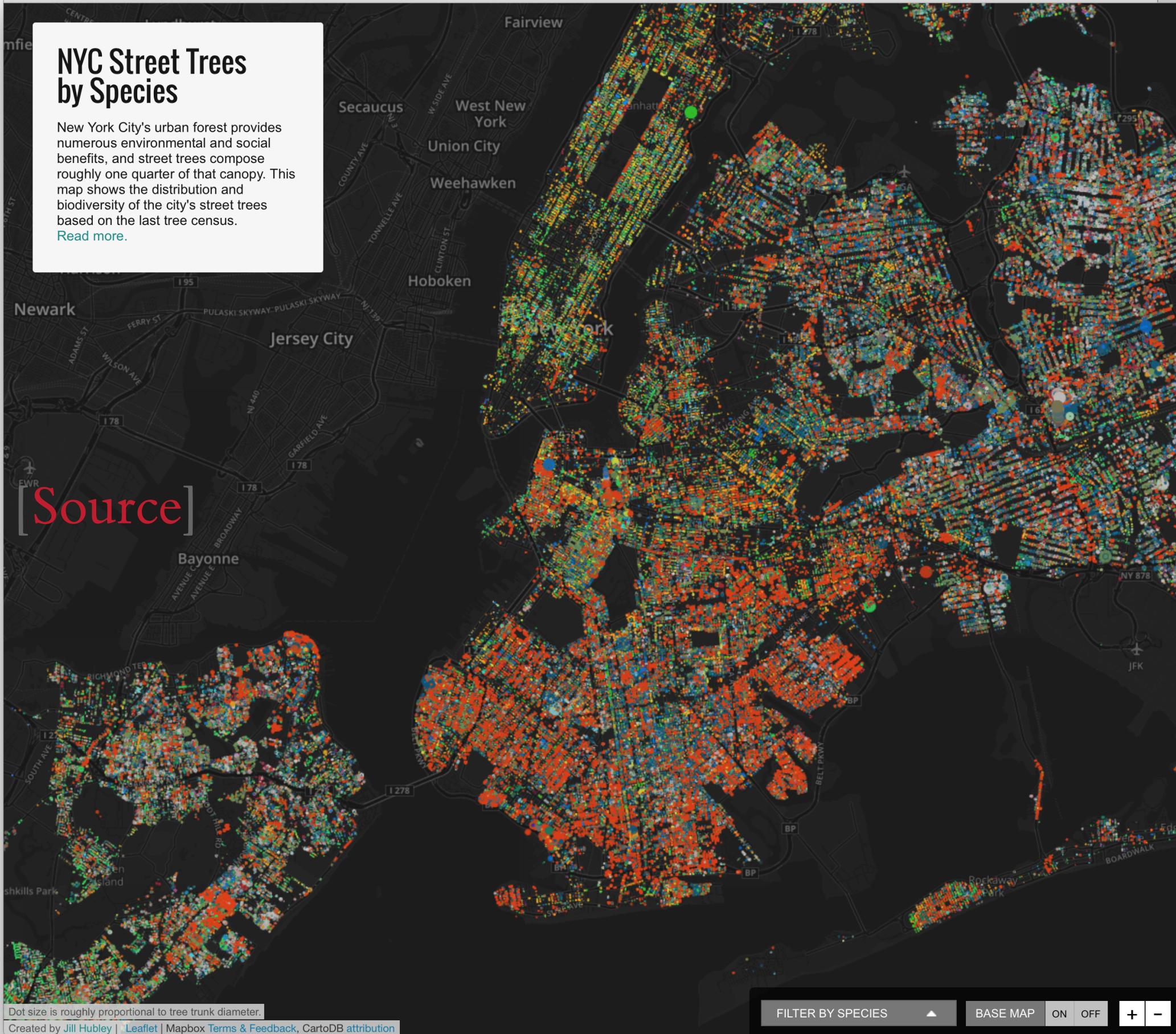


NYC Street Trees by Species

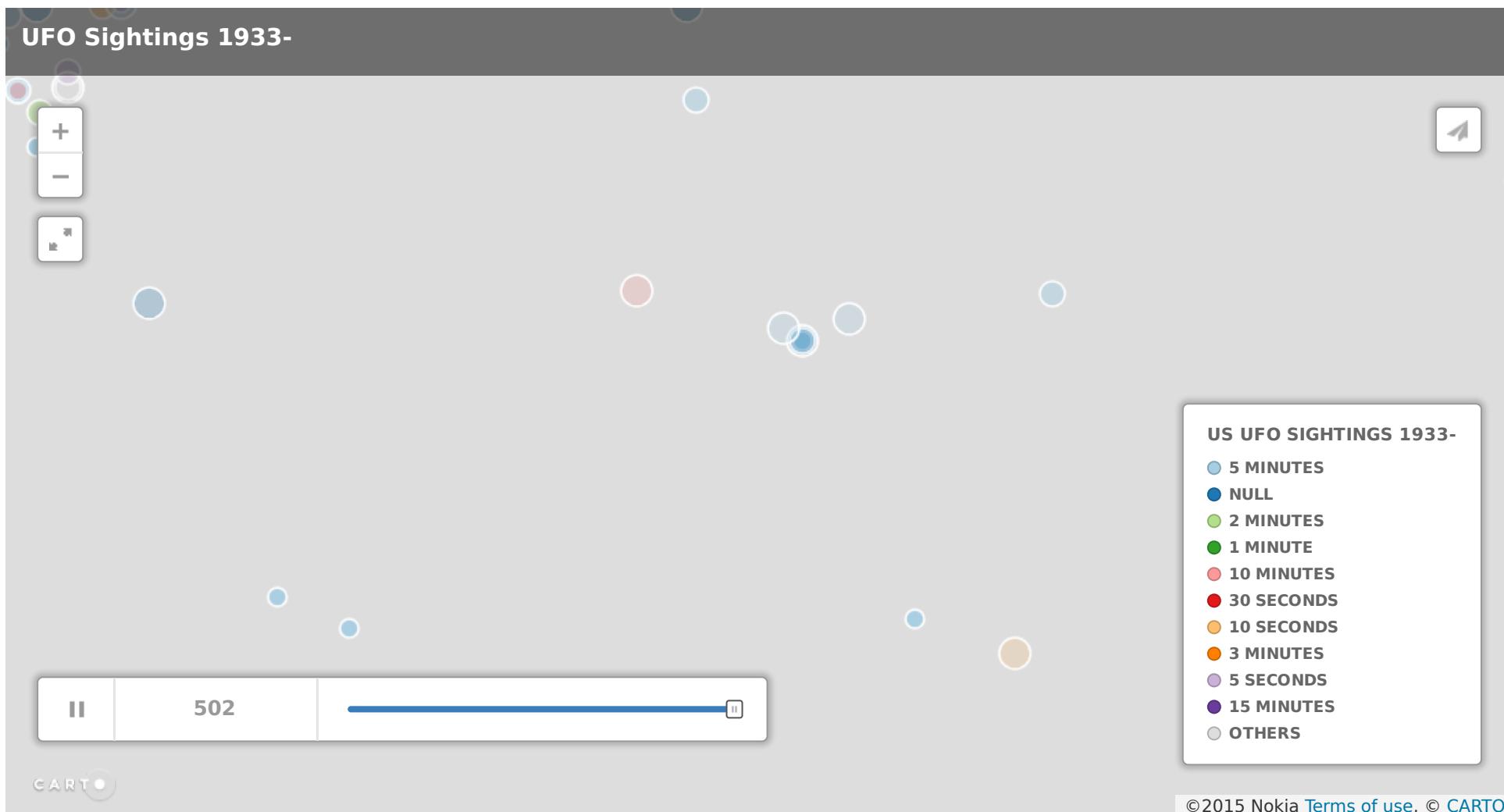
New York City's urban forest provides numerous environmental and social benefits, and street trees compose roughly one quarter of that canopy. This map shows the distribution and biodiversity of the city's street trees based on the last tree census.

[Read more.](#)

[Source]



UFO Sightings (1933-)



Map created by  [lcpearso](#)



Geo-tagged tweets



Point patterns

Point patterns

Distribution of points over a portion of space

Assumption is a point can happen anywhere on that space, but only happens in specific locations

- Unmarked: locations only
- Marked: values attached to each point

Point Pattern Analysis

Describe, characterize, and explain point patterns,
focusing on their generating process

- Visual exploration
- Clustering properties and clusters
- Statistical modeling of the underlying processes

Visualization of PPs

Visualization of PPs

Two routes (today):

- *Aggregate* \leftrightarrow "Histogram"
- *Smooth* \leftrightarrow KDE

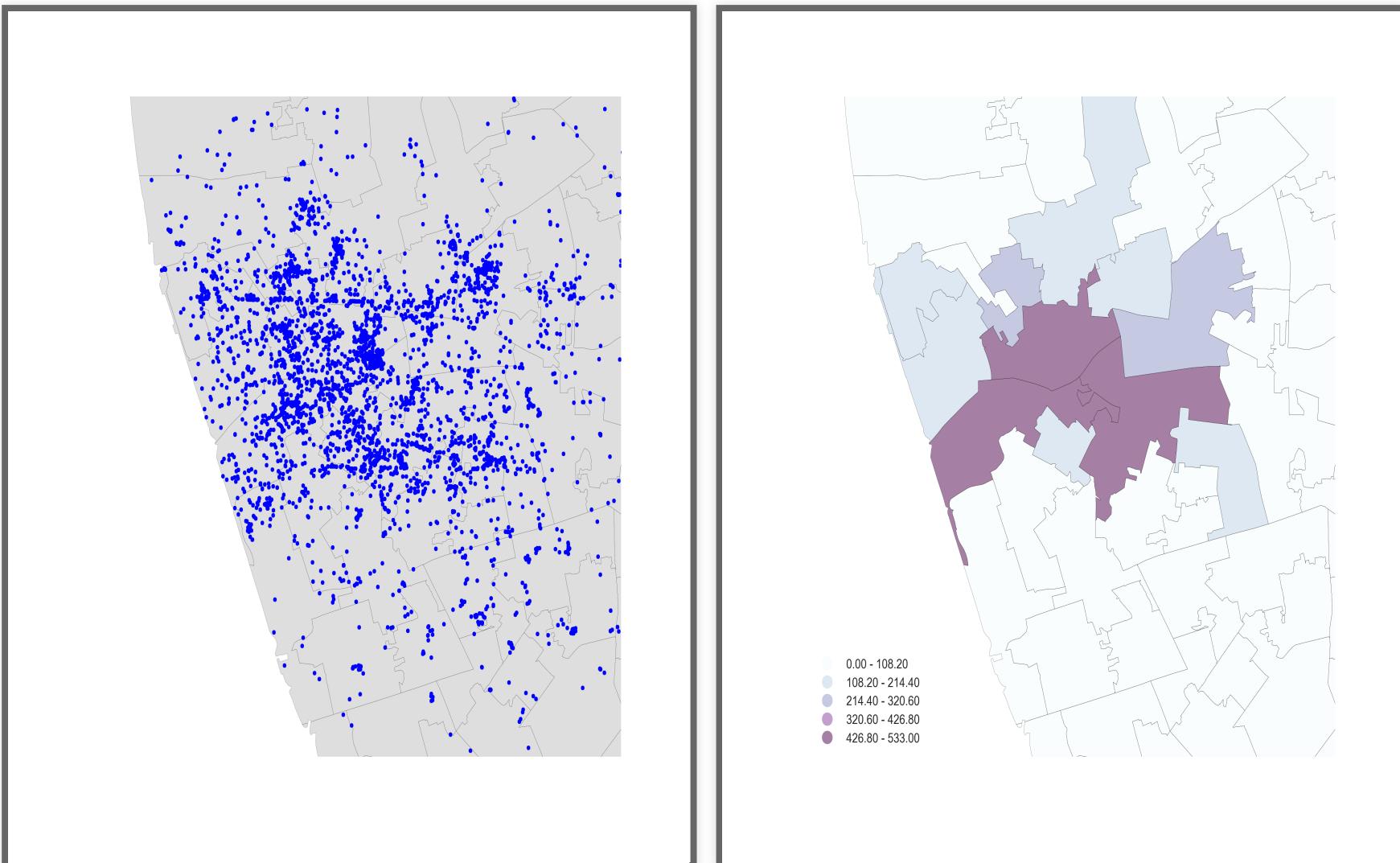
Aggregation

Points meet polygons

Use polygon boundaries and count points per area

[Insert your skills for choropleth mapping here!!!]

But, the polygons need to "make sense" (their delineation needs to relate to the point generating process)



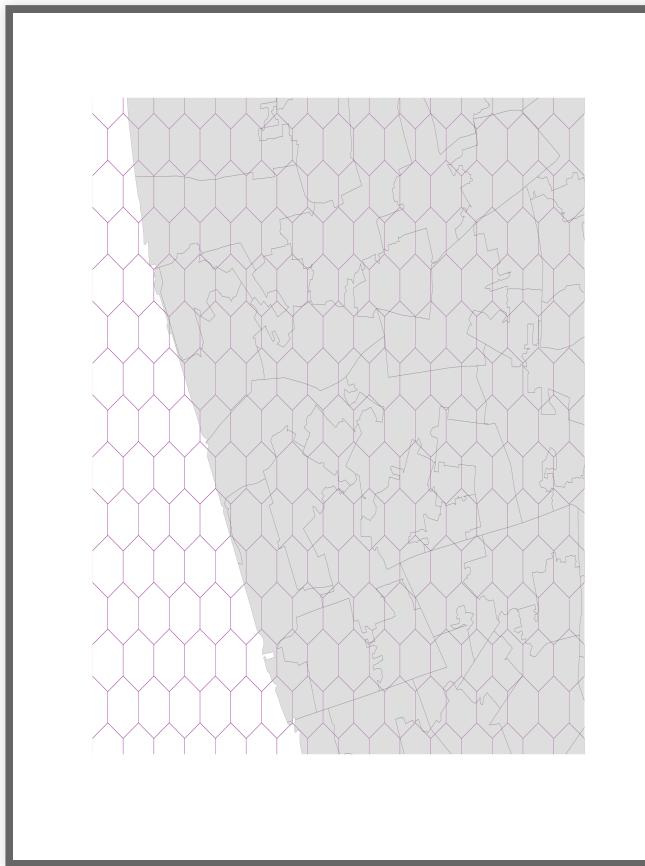
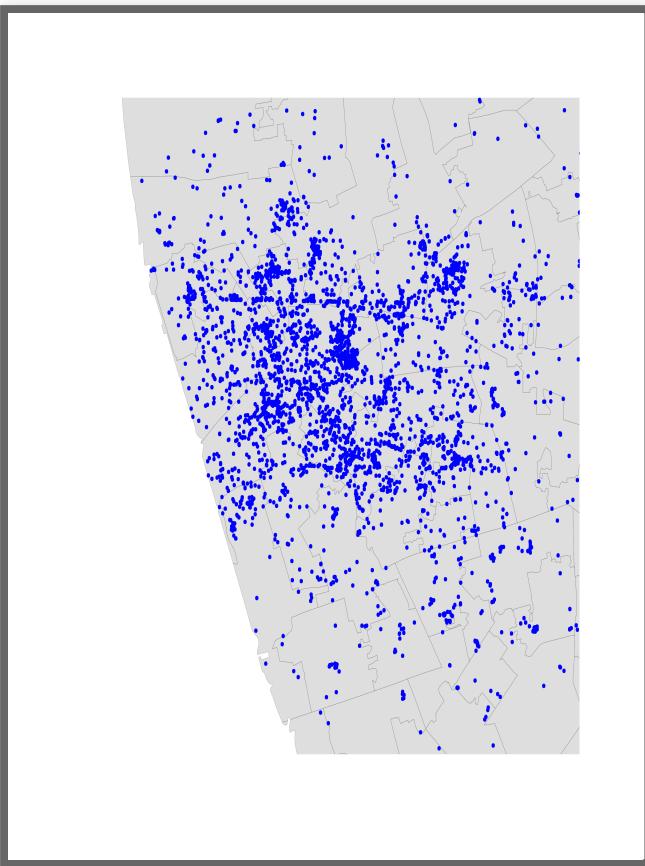
Hex-binning

If no polygon boundary seems like a good candidate for aggregation...

...draw a hexagonal (or squared) tessellation!!!

Hexagons...

- Are regular
- Exhaust the space (Unlike circles)
- Have many sides (minimize boundary problems)



But...

(Arbitrary) aggregation may induce MAUP (see
Lecture 4)

+

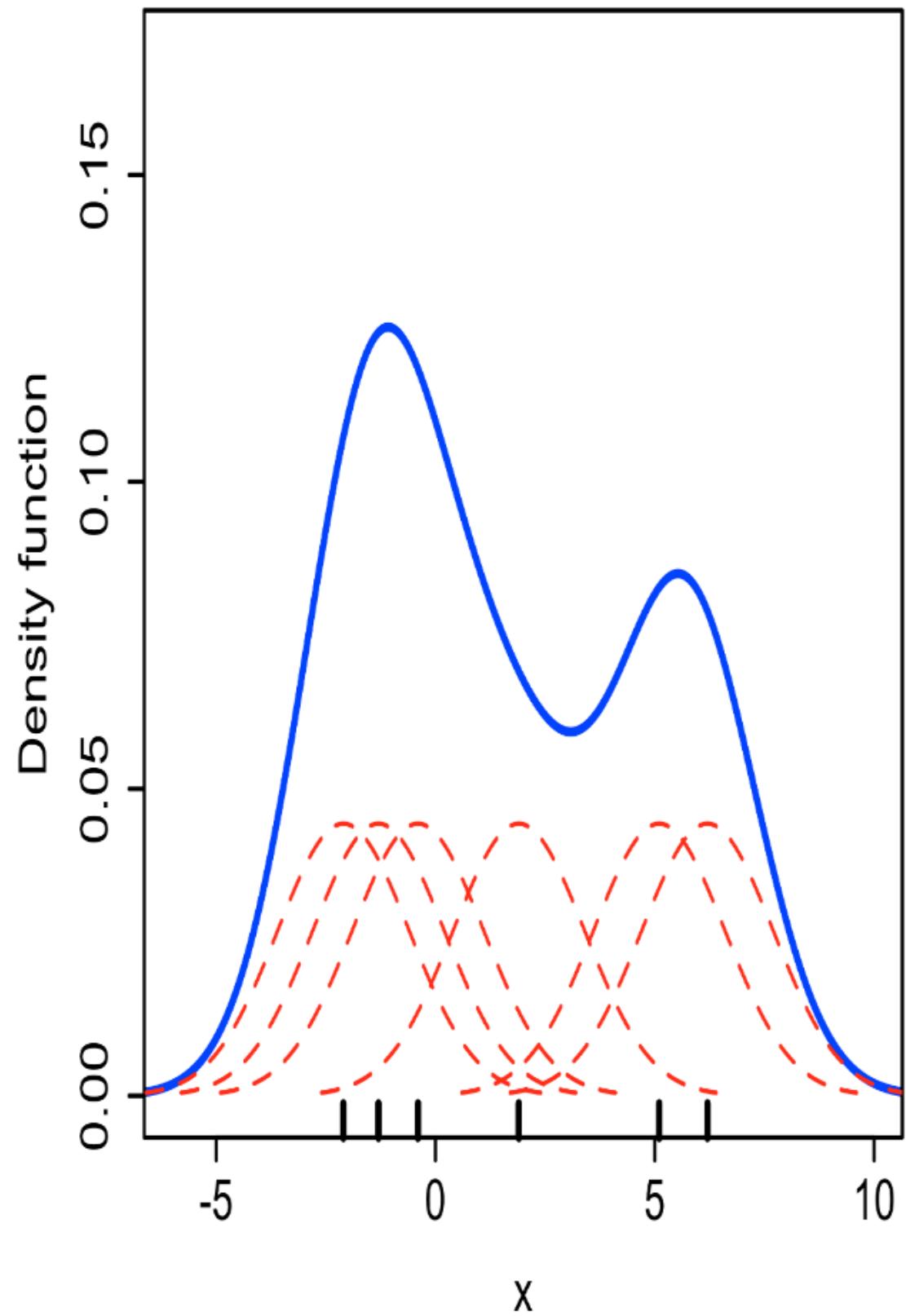
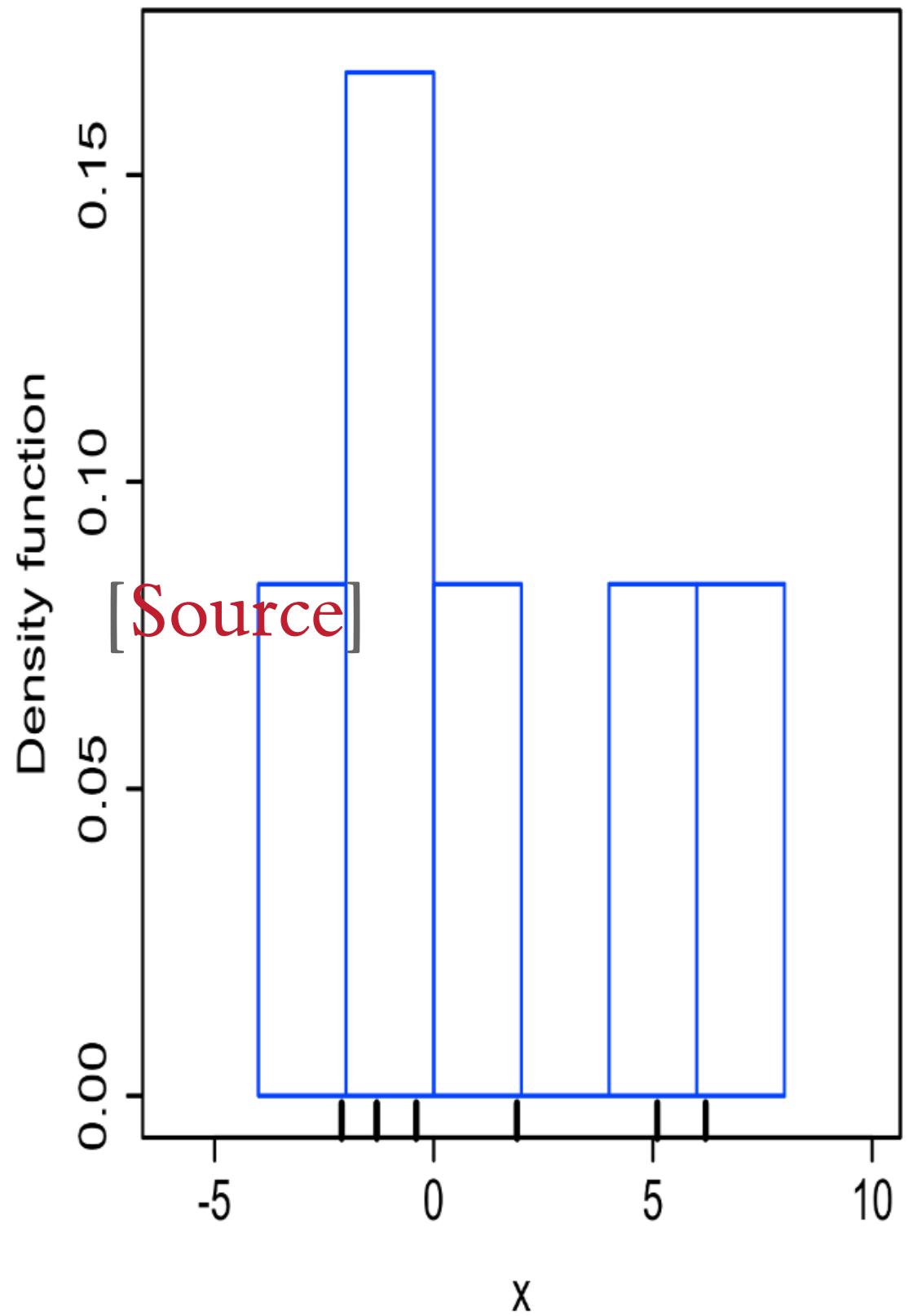
Points usually represent events that affect only part
of the population and hence are best considered as
rates (see Lecture 4)

Kernel Density Estimation

Kernel Density Estimation

Estimate the (continuous) observed distribution of a variable

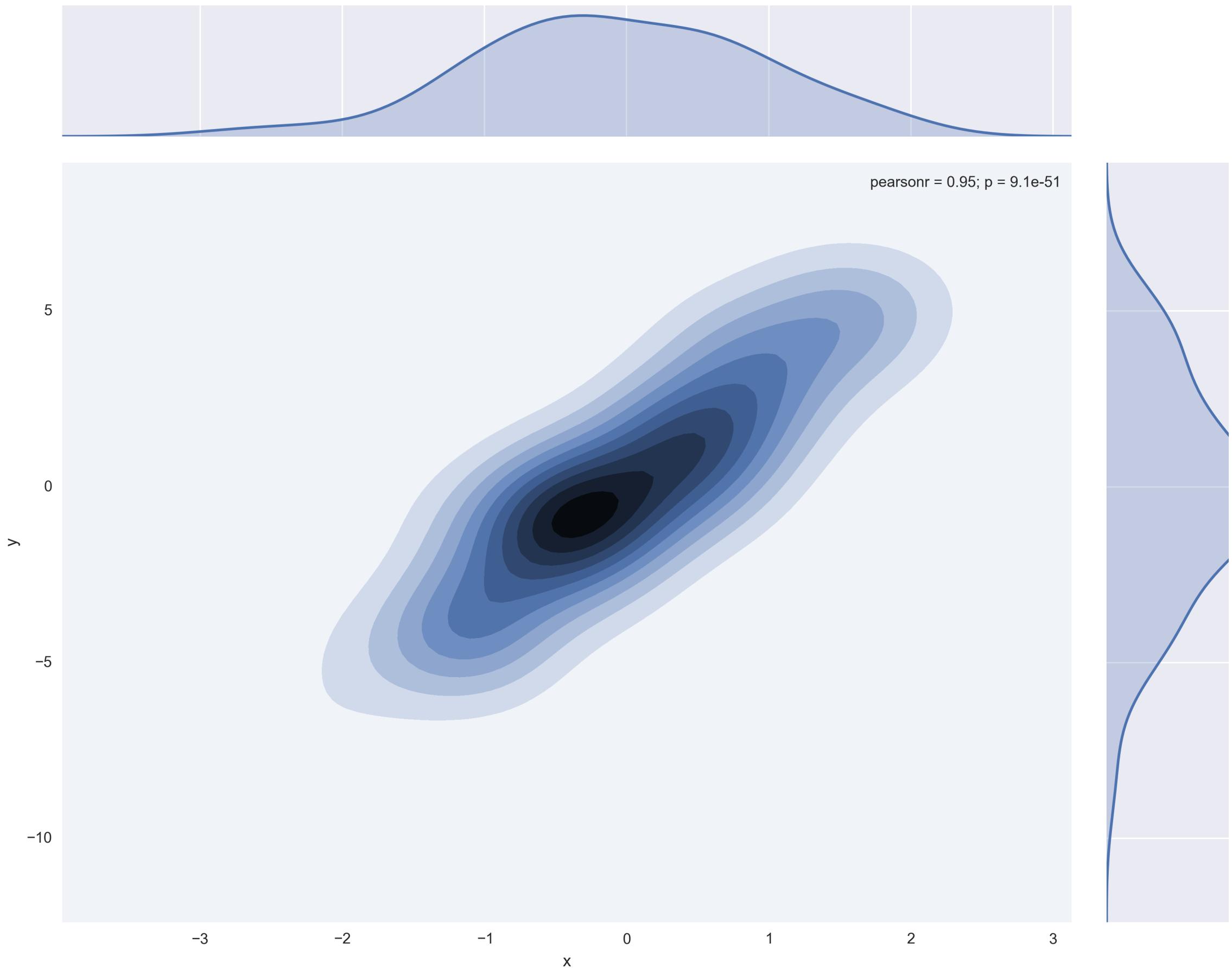
- Probability of finding an observation at a given point
- "Continuous histogram"
- Solves (much of) the MAUP problem, but not the underlying population issue

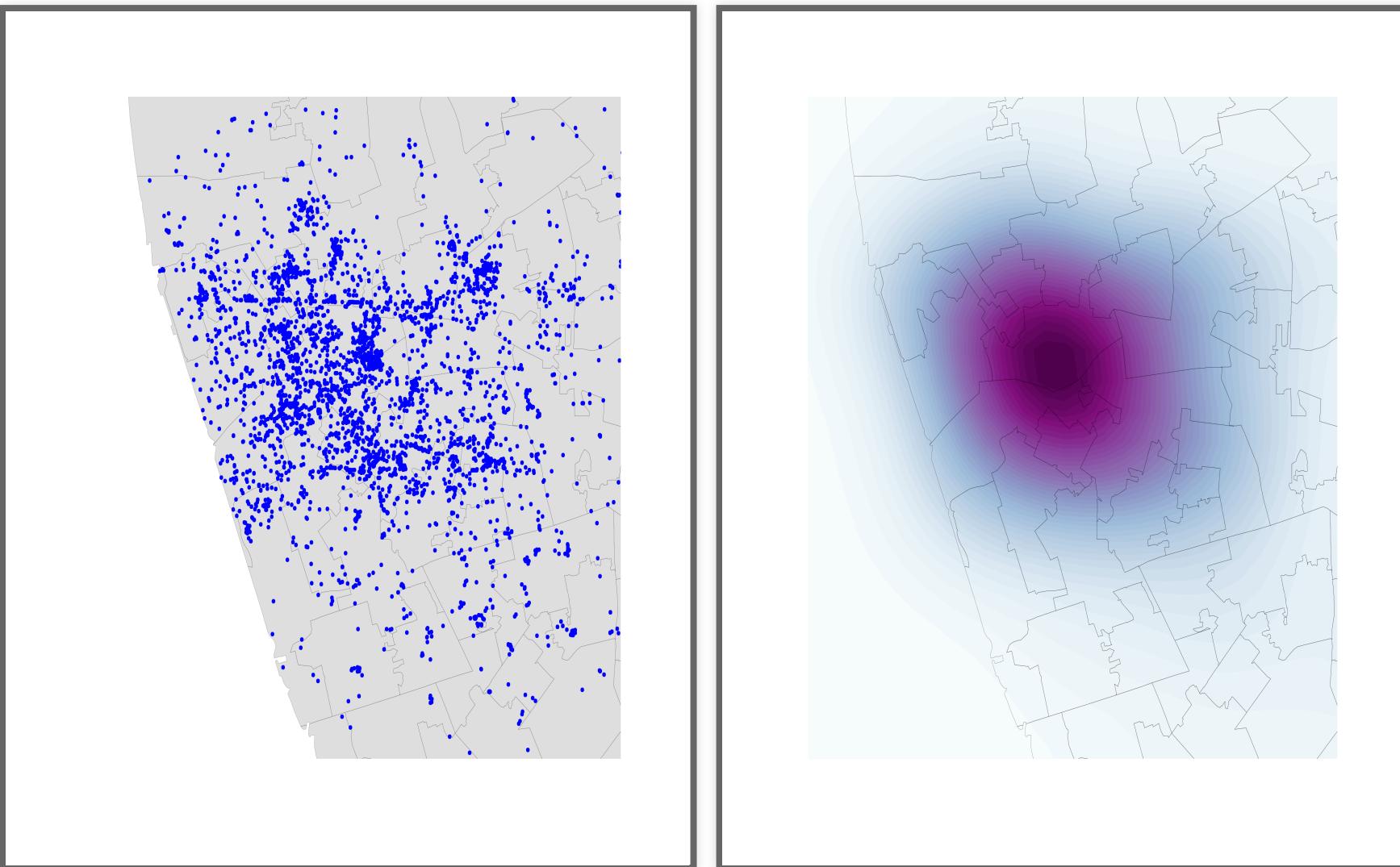


Bivariate (spatial) KDE

Probability of finding observations at a given point in space

- Bivariate version: distribution of pairs of values
- In space: values are coordinates (XY), locations
- Continuous "version" of a choropleth





Finding clusters of PPs

*Concentrations/agglomerations of points over space,
significantly more so than in the rest of the space
considered*

Huge literature spanning spatial analysis, statistics
and computer science. Today, we'll look at...

Density

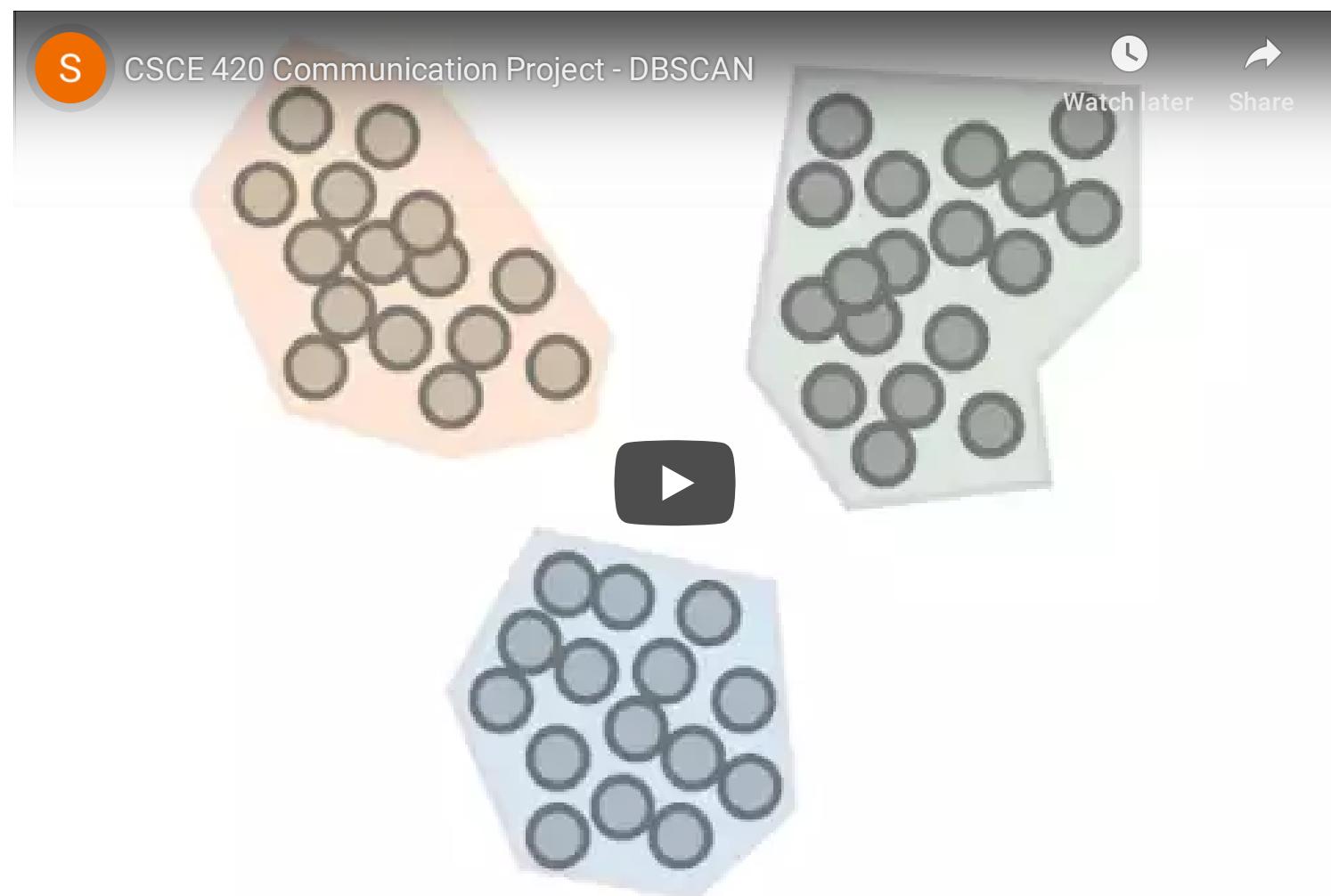
Based

Spatial

Clustering of

Applications with

Noise



DBSCAN

(Additional) Pros:

- Not necessarily spatial
- Very fast to run so → scales relatively well → applicable to large datasets

(Additional) Cons:

- Not based on any probabilistic model (no inference)
- Hard to learn about the underlying process



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