

Darryl Forbes

Location: Bolingbrook, IL 60490 • **Phone:** (630) 540-6820 • **Email:** darryl.forbes@u.northwestern.edu
GitHub: github.com/darrylforbes • **Website:** darrylforbes.me • **LinkedIn:** linkedin.com/in/darrylforbes

Education

Northwestern University, Evanston, IL

September 2018 – June 2022

- **Bachelor of Science** in Computer Science
- **Cumulative GPA:** 3.704 / 4.000
- **Relevant Coursework:** Data Structures & Algorithms, Fundamentals of Computer Programming, Engineering Analysis, Intro to Electrical Engineering, Intro to Computer Engineering

Skills

Programming Languages: Python, C#, C++, C, HTML, CSS, JavaScript, Bash, MATLAB

Technical Skills: Git/GitHub, Unix, Microsoft Windows, macOS, Vim, Visual Studio, VirtualBox, Microsoft Office, Hardware Installation/Troubleshooting

Soft Skills: Solving problems independently, Communicating effectively, Managing responsibilities

Experience

Turtle Wax, Inc., Addison, IL

June 2019 – August 2019

IT Technical Support Specialist

- Assisted in standardizing hardware deployment procedures
- Set up and deployed employee workstations
- Resolved users' hardware and software issues

Turtle Wax, Inc., Addison, IL

June 2018 – August 2018

IT Technical Support Specialist

- Set up and deployed employee workstations and company conference rooms
- Resolved users' hardware and software issues
- Organized IT data center and streamlined storage procedures

Projects

Personal Resume Website, Personal Project

June 2019 – July 2019

github.com/darrylforbes/darrylforbes.github.io

- Overview of my skills, projects, experience, and contact info
- Written in HTML, CSS, and JavaScript
- Built with a responsive design and hosted on GitHub Pages

Tetrow, Fundamentals of Computer Programming II

February 2019 – March 2019

github.com/darrylforbes/tetrow

- Tetris-like game with similar mechanics but fewer piece types
- Written in C++ using ge211 game engine
- Collaborated with classmate to design, implement, and test

Adventure RPG, Personal Project

June 2017 – August 2017

github.com/darrylforbes/adventure_rpg

- Small-scale top-down RPG with turn-based battle system
- Written in Python using Pygame modules
- Implemented custom maps and sprite animation