# Add Real-Time Features to your Mobile App

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Mobile apps without Real-time features

Mobile apps with Real-time features al-time

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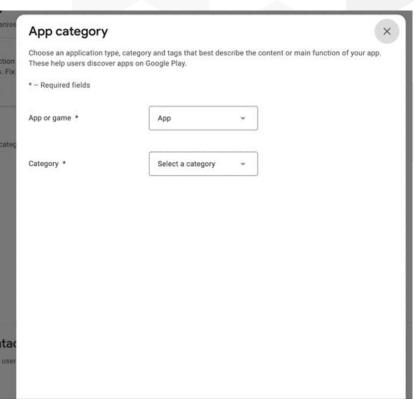
IAAS

# What is a Real-Time Feature??

# Depends on the sort of application...

New message received, i<38008135 has been reported for an inappropriate username, somebody has reacted to your message, a Twitch stream is starting soon, your food is with the kitchen, your delivery driver will be with you shortly, you need to pick Erica up from the airport, Frank has just walked 10000 steps - do you want to send him a ? It will rain at 1pm, Harpal has updated your document, there is a McDonalds nearby! Adkc886 just bested your top Frogger score, Jim wants you to join their lobby, the printer has run out of paper, your friend has left the chat, etc. etc.

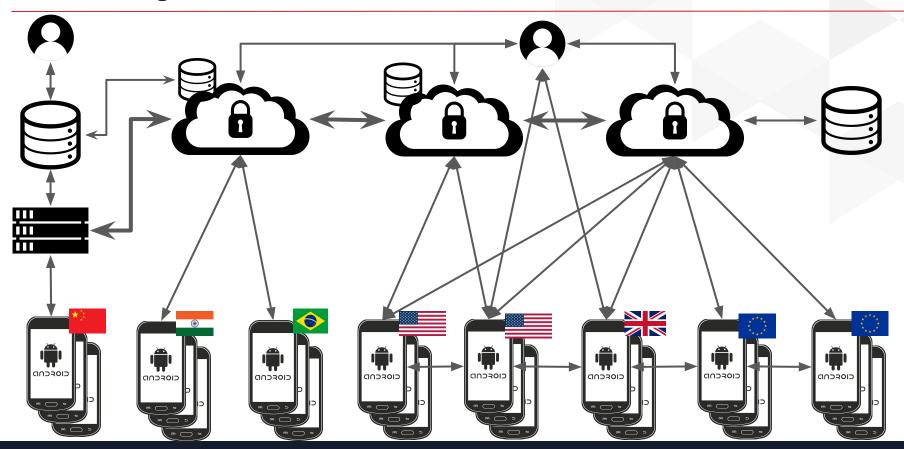




# What is a Real-Time Feature??

Category	Real-Time Features		Category		Real-Time Features
Dating	New Match notifications Chat & presence Who is nearby?	<u>ob</u> )	Educational		Collaborative document editing Live Q&A User presence / absence
Maps & Navigation	Share live location Track friends Contextual data		Gaming	<b>+</b>	Sharing in-game events Lobby creation, Leaderboards Foster a safe and engaging community
Sports	Score updates Live streaming Reactions to stream		Health & Fitness	<b>7</b>	Sharing goals Sharing achievements Encouraging others
Trivia	Update Questions Reveal answers Detect cheating	200	Food & Drink		Sharing recipes Tracking achievements New content alerts
Weather	Storm update Weather changing Alerts from (IoT) stations	3	Music & Audio		Share what you are listening to Suggestions based on current behaviour
Communication	Live chat User Presence 'Message Read' checkmark	[]=	Shopping		Your order is ready Customer is arriving to collect order (BOPIS) Dynamic demand tracking

# **Architecting Your Real-Time Solution**



# **Challenges of Real-Time on Mobile**



# Foreground / Background

Applications in the **background** can only be woken up using **Push Notifications** 



### Time-Sensitive Information

Real-time information may or may not be time-sensitive. Consider a driver's location, which changes frequently, with their delivery ETA



# **Cross-Platform Support**

Most applications will run on both iOS and Android, as well as have a web client



### **Network Bandwidth**

Mobile developers are always cognizant of their bandwidth usage, especially so where data is **expensive**; real-time data will add to this total.



# Database Sync



Should you cache historic data? Especially for cross-region storage. Real-time data is **different** is different from other 'organization' data you are syncing.



# Plus...

What uptime SLA do you need? How will your solution scale geographically and #devices? system maintainability? 24/7 support? Do costs align with your revenue model?

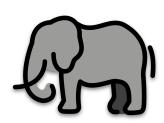
PubNub PubNub © 2024

# This is just Push messaging, right? I'll just use Firebase Cloud Messaging

- For occasional messages, FCM is great. Especially to get people to revisit your app

### **But:**

- Remember: Users can prevent your app receiving FCM in the app settings
- Android will throttle FCM for power-saving reasons
- Delivery is not guaranteed
- Need to have server infrastructure in place
- Forced to use Firebase (though you are probably using it anyway)
- How would you handle user presence through FCM, for example?



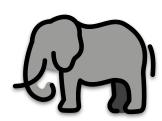


# Firebase is more than just cloud messaging (obviously)

- You could use the Realtime Database to sync real time changes between devices
- Practical solution for a simple chat app, especially cross-platform

### **But:**

- How would you implement message threads, private conversations, message reactions, moderation, etc?
- What about the non-chat use cases mentioned previously
- Take care to avoid fitting a square peg in a round hole





# **Build your own Real-Time Infrastructure**

Start off using Node.js and WebSockets (for example)

### **But:**

Everything I mentioned a few slides back 😧

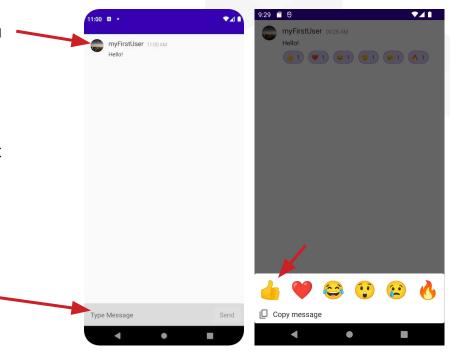


# Use Pre-built components that offer the exact functionality you need

- Based on use-case
- Great if you can find such a component
- E.g. a chat component that handles everything for you

# But 🍑:

- Very inflexible approach
- What if you need to add features
- What if you need to add customization?
- You are locked into the architecture of that component



### Infrastructure as a Service

- Many services exist that offer real-time features over Pub/Sub
- Including services built on top of MQTT, but ideally, you shouldn't have to worry about the architecture
  - Though this can be challenging on Android, with apps not running in the background
- Ideally, the pub/sub service will also incorporate Push support (FCM), to handle background apps
- Takes care of the infrastructure considerations for you, so you can focus on your app's specific use cases
- Most flexible approach\*

Personally, I would recommend PubNub but don't take my word for it... Stack Overflow user Shubhank Gupta also agrees in this answer, which is the top Google result if you search for "Android real-time communication"

About 172,000,000 results (0.28 seconds)

Stack Overflow
https://stackoverflow.com > questions > what-is-the-best... 

1 what is the best way for real-time communication between ...
26 Nov 2017 — It's not all about WhatsApp, there are tons of instant messengers. We've rounded up the best Android has to offer, so you can choose the one ...
How to use WebRTC on Android for Real Time Communication? 30 Jul 2016
How to make an app communicate with with another one in ... 29 Sept 2019
Android real time messaging - client server - Stack Overflow 24 Apr 2012
Should I use GCM for real time communication between ... 10 May 2015

\* excluding building your own, of course

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More results from stackoverflow.com

# **PubNub**

# **Security**



# **Encryption**

Point-to-point and end-to-end AES 256 You hold encryption keys



### **Access Control**

Token-based authorization
Use your own authentication
Fine-grain resource grant/revoke
Vault for 3rd party access secrets



### **Attack Prevention**

No inbound open ports removes attack vector Can route to different data center

Can route to different data centers to thwart regional attacks



# Compliance

GDPR SOC 2 Type 2 HIPAA

## **APIs**



# Edge Messaging

Pub/Sub (< 100ms)
No concurrency limits
Message persistence
Message filtering
Unlimited channels



### **Functions**

Create and execute business logic at edge (<10ms trigger, sync/async, auto-scale). Route, augment, filter, transform, aggregate data, call 3rd party APIs, etc.



On/offline detection
Measure channel
occupancy
Monitor custom state
Webbook alerts



# Events & Actions

Integration engine: Webhooks, S3, Kinesis, SQS, Kafka, etc.

Powerful filters: send only relevant events



### App Context

Store user/room relationships Auto-notify on changes



### **Mobile Push**

Automatic fallback to APNS/FCM push notifications for important messages when user offline.

# **Time to Market**



# 50+ SDKs

All IoT, Mobile, Server, Web In-built AES encryption Lightweight / low profile



# **Solution Kits**

Pre-built chat components

Quickstarts for many use cases:

- Live mapping
- Trivia, polls, whiteboard
- IoT device control



# Business Insights

Dashboards for tracking aggregate user engagement

Operational monitoring & actioning

Pricing and billing projections

"Analyze with AI"



# Admin Dashboard

Powerful config and tuning options Team access SSO authentication



# **PubNub**

# Interactions and decisions for any online app

PubNub connects over a billion devices, humans, and Als letting businesses power every form of interaction, while making real-time decisions for their app across IoT, chat, geolocation, and more.





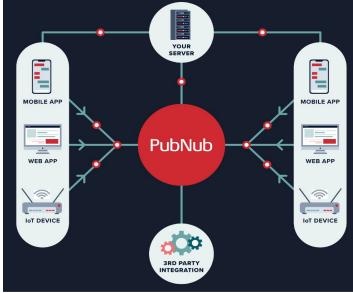


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# **QUESTIONS?**

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