

OBJECTIVE:

To be a part of the Organization where I can do the best of my potential and contribute to the organization's growth by contributing my technical knowledge and skills. Where I can also learn new skills, expand my knowledge and attaining a personal satisfaction.

EDUCATIONAL QUALIFICATION:

Degree	Institute	Board/University	Year	Academic Score
B.Tech (Pursuing)	MPSTME, Shirpur	NMIMS University	2023	3.43/4
Class XII	R.C. Patel Arts, Commerce and Science, Jr.College, Shirpur	STATE BOARD	2019	79.54%
Class X	R.C.Patel English Medium Secondary School, Shirpur	STATE BOARD	2017	90%

TECHNICAL SKILLS:

Domain	Proficient in	Familiar With
Languages	C, C++, Java, Python, HTML, CSS, JavaScript, MySQL	PHP, React Js
Libraries and Frameworks	NumPy, Pandas, Scikit-Learn, Matplotlib, Django, Sklearn	Tkinter, Seaborn, Pickle
Software	Jupyter Notebooks, Visual Studio Code, AutoCAD, CodeBlocks, MATLAB, Eclipse, Cisco Packet Tracer, Star UML	Proteus, PyCharm, Kiel Microvision
Concepts	Database Management Systems, Object Oriented Programming, Operating System, Data Structures and Algorithms, Machine Learning, Computer Network, Data Mining, Data Warehousing, Software Engineering, Embedded Systems.	

KEY PROJECTS:

Year	Project Title	Software/ Tools/ Platforms	Brief Description
2021	Car Price Prediction	Google Colaboratory	Car price prediction using Linear Regression machine learning algorithm. Car price can be predicted by doing analysis on the dataset which contain various cars models along with their prices.

2021	Movieflex /movie website	Visual Studio Code	It is a Netflix Clone. This website shows the movies names along with the movies description. HTML, CSS and JS is used and it is also responsive. User can see various movies under seperate categories and web series also.
2021	GUI Digital Clock	Jupyter Notebook	Python Tkinter is used to create GUI program. It displays the time in Hour, minute and seconds format. It shows the digital clock with time in the GUI on the screen.
2020	Tic Tac Toe	Codeblocks	The Tic Tac Toe is developed using C programming language. This game is played on a 3×3 grid by two players. First player uses a circle to mark his movements, while the second uses a cross. In it three-mark horizontal, vertical, or diagonal series wins.

CERTIFICATIONS:

- Coursera: Introduction To Machine Learning, May 2021
- IBM Developer Skills Network: Python 101 for Data Science, September 2021
- Python and Machine Learning - ShapeAI BootCamp, 2021

ACCOMPLISHMENTS:

Competitions won	<ul style="list-style-type: none">• Secured School level 14th rank in international mathematical Olympiad, 2012
Co-curricular	<ul style="list-style-type: none">• Attended summer workshop on web development• Educational workshop on machine learning• AWS discovery day workshop

ACHIEVEMENTS/ PARTICIPATION:

Extra-curricular	<ul style="list-style-type: none">• Participated in cricket tournament.• Participated in tree plantation campaign• Volunteered and participated in sports event(Flavium) in college
Position of responsibility	<ul style="list-style-type: none">• Campus Ambassador at Prepbytes
Community Service	Volunteered at Swachata Abhiyan, Go Green Organization.

PROFILE LINKS:

Linkedin: <https://www.linkedin.com/in/darshan-rajput-00a184215>

Github: <https://github.com/dars277>