

Disclaimer: These slides are copyrighted and strictly for personal use only

- This document is reserved for people enrolled into the [AWS Certified Data Analytics Specialty course by Stephane Maarek and Frank Kane.](#)
- **Please do not share this document**, it is intended for personal use and exam preparation only, thank you.
- If you've obtained these slides for free on a website that is not the course's website, please reach out to piracy@datacumulus.com. Thanks!
- **Best of luck for the exam and happy learning!**

AWS Certified Data Analytics Specialty Course

DAS-C01

Welcome! We're starting in 5 minutes



- We're going to prepare for the Big Data Specialty exam – BDS-C00
- It's a challenging certification, so this course will be long and interesting
- Recommended to have previous AWS knowledge (EC2, networking...)
- Preferred to have some data / analytics background
- We will cover all the AWS Big Data services related to the exam
- Take your time, it's not a race!

My certification: 94%

Overall Score: **94%**

Topic Level Scoring:

- 1.0 Collection: 100%
- 2.0 Storage: 100%
- 3.0 Processing: 100%
- 4.0 Analysis: 87%
- 5.0 Visualization: 100%
- 6.0 Data Security: 80%



About me

- I'm Stephane!
- Working as in IT consultant and AWS Big Data Architect, Developer & SysOps
- Worked with AWS many years: built websites, apps, streaming platforms
- Veteran Instructor on AWS (Certifications, CloudFormation, Lambda, EC2...)
- You can find me on
 - GitHub: <https://github.com/simplesteph>
 - LinkedIn: <https://www.linkedin.com/in/stephanemaarek>
 - Medium: <https://medium.com/@stephane.maarek>
 - Twitter: <https://twitter.com/stephanemaarek>



★ 4.6 Instructor Rating
💬 22,710 Reviews
👤 78,119 Students
▶ 20 Courses

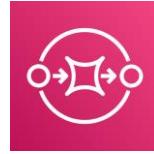
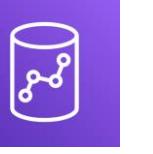
About me

- I'm Frank!
- 9 years at Amazon as a Sr. Software Engineer and Sr. Manager
- Focused on machine learning / recommender systems in big data environment
- Owner of Sundog Education – Big Data & ML
- You can find me on
 - LinkedIn: <https://www.linkedin.com/in/fkane/>
 - Twitter: <http://www.twitter.com/SundogEducation>
 - Facebook: <https://www.facebook.com/SundogEdu>



★ 4.5 Instructor Rating
💬 48,404 Reviews
👤 238,457 Students
🌐 15 Courses

Services we'll learn

COLLECTION	STORAGE	PROCESSING	ANALYSIS	VISUALIZATION	SECURITY
					
Amazon Kinesis	AWS IoT Core	S3 + Glacier	AWS Lambda	Amazon ML	Elasticsearch
					
AWS Snowball	Amazon SQS	DynamoDB	AWS Glue	Amazon SageMaker	Amazon Athena
					
Amazon DMS	AWS Direct Connect	ElastiCache	Amazon EMR	AWS Data Pipeline	Amazon Redshift
					
					AWS CloudHSM

Course Cost

The screenshot shows the AWS Billing & Cost Management Dashboard. On the left, there's a sidebar with links for Cost Management, Cost Explorer, Budgets, Cost & Usage Reports, Cost Allocation Tags, Billing, Bills, Payment History, Credits, Preferences, Billing preferences, Payment Methods, Consolidated Billing, and Tax Settings. The main area has a title 'Billing & Cost Management Dashboard'. It features a 'Getting Started with AWS Billing & Cost Management' box with a bulleted list about managing costs, visualizing trends, and learning more. Below this is a 'Spend Summary' section with a 'Cost Explorer' button. A large '\$4.09' is displayed prominently. To the right is a 'Month-to-Date Spend by Service' chart and a table of spending details:

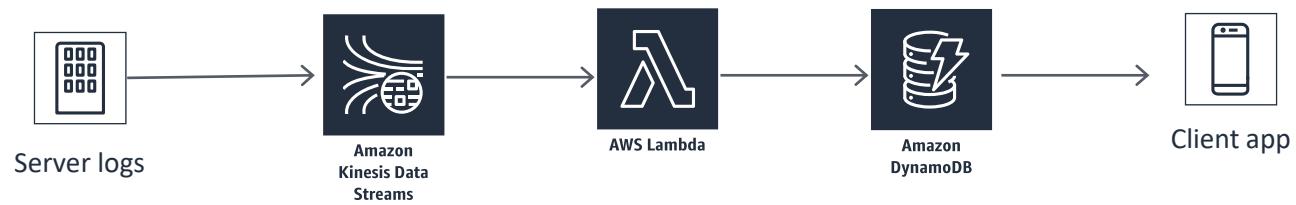
Service	Amount
KinesisAnalytics	\$2.31
Kinesis	\$0.63
ML	\$0.37
EC2	\$0.36

Introducing our case study

Our case study: cadabra.com



Requirement 1: Order history app

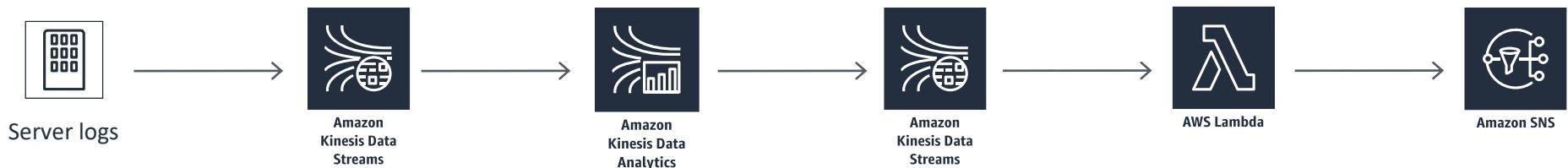


Requirement 2: Product recommendations



Requirement 3:

Transaction rate alarm

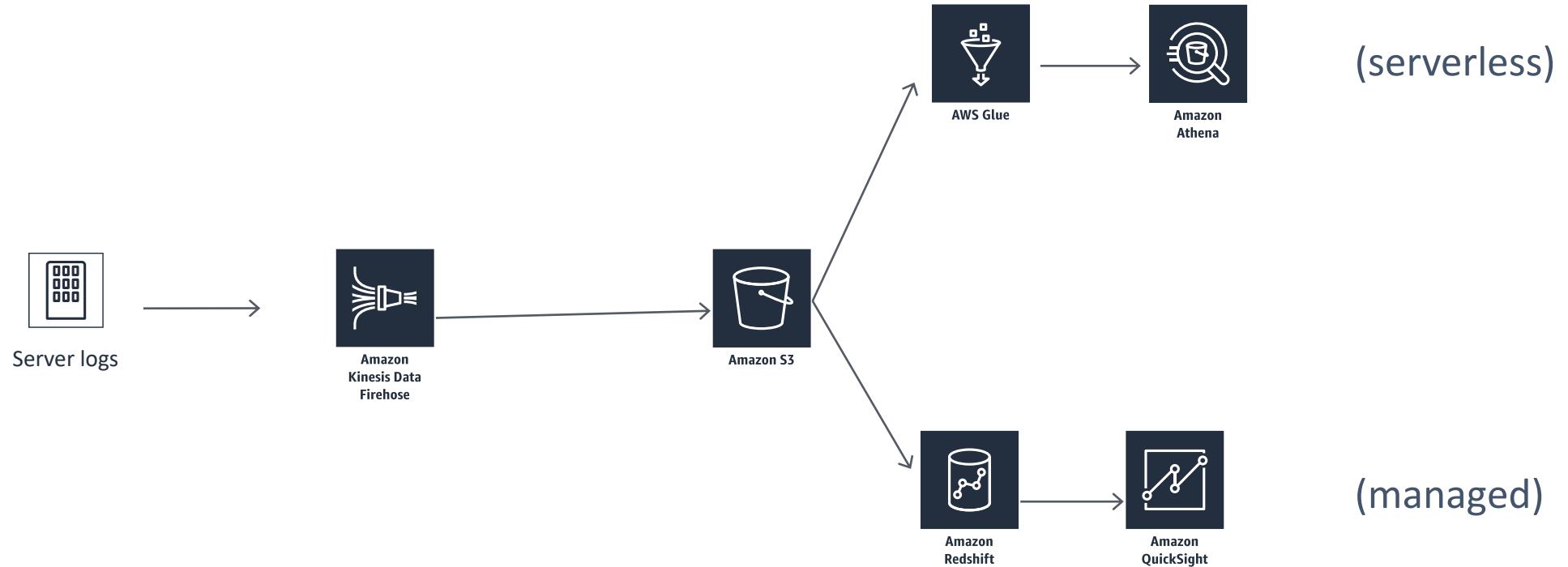


Requirement 4:

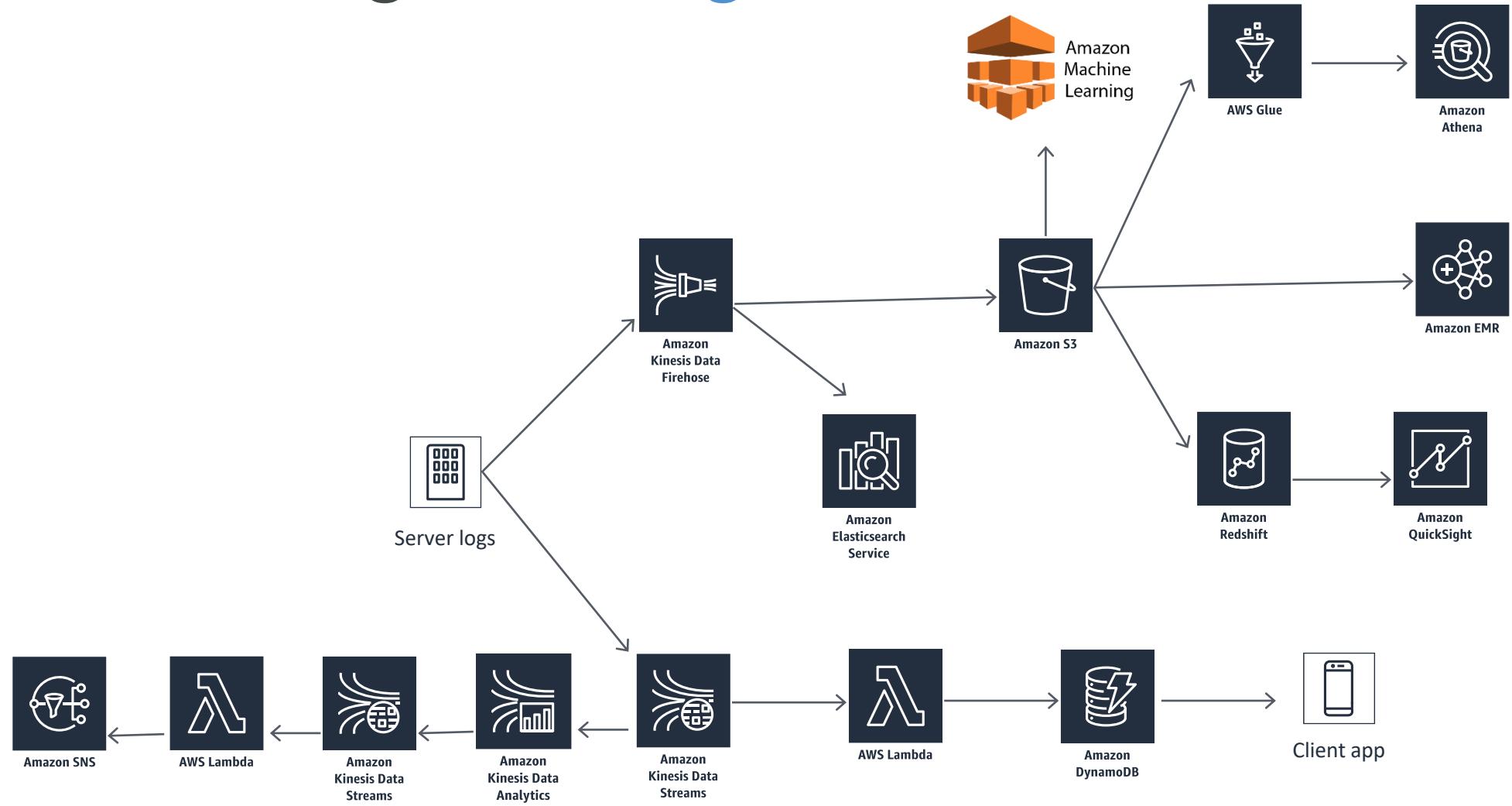
Near-real-time log analysis



Requirement 5: Data warehousing & visualization



Putting it all together



Collection

Moving data into AWS

Collection Introduction

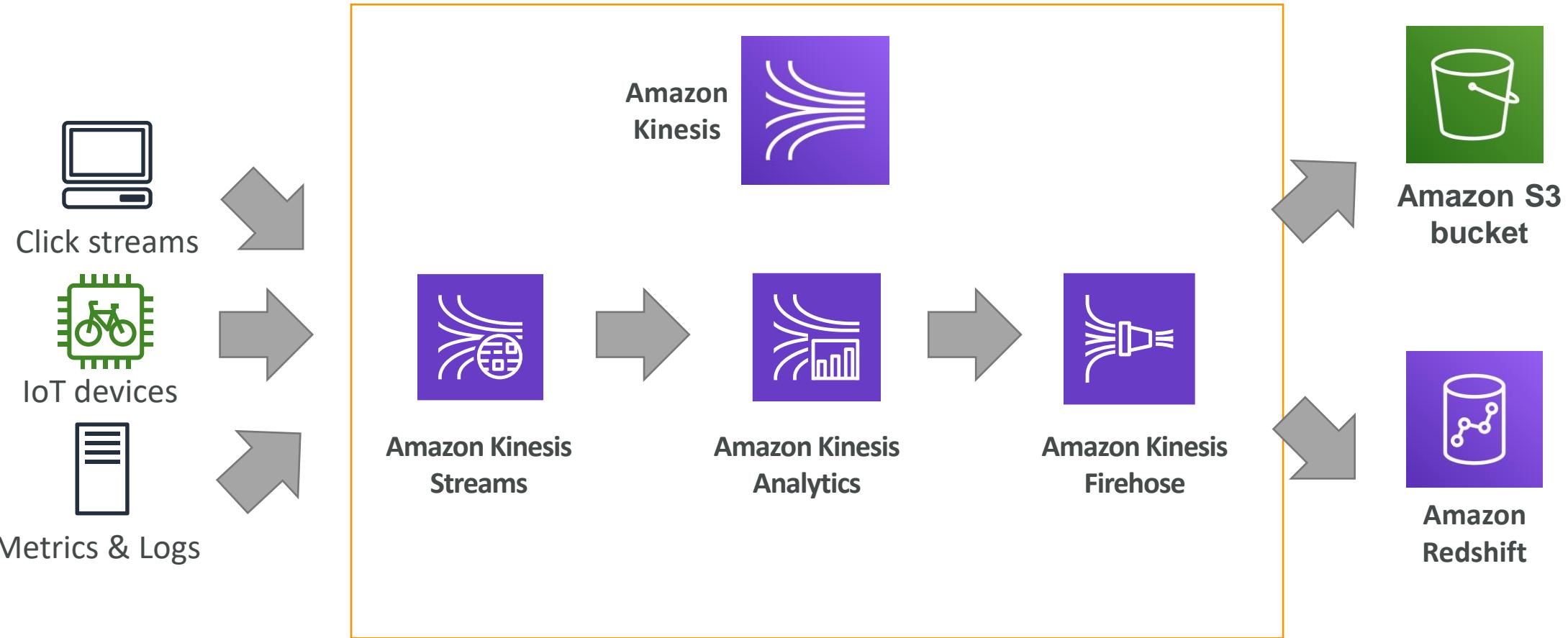
- Real Time - Immediate actions
 - Kinesis Data Streams (KDS)
 - Simple Queue Service (SQS)
 - Internet of Things (IoT)
- Near-real time - Reactive actions
 - Kinesis Data Firehose (KDF)
 - Database Migration Service (DMS)
- Batch - Historical Analysis
 - Snowball
 - Data Pipeline

AWS Kinesis Overview



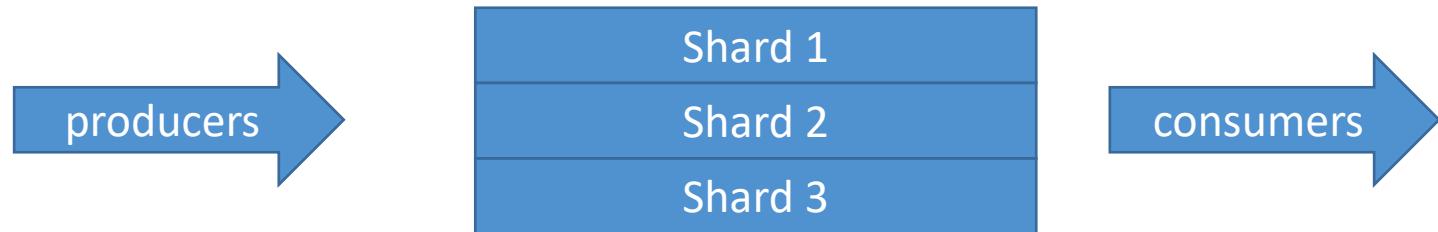
- **Kinesis** is a managed alternative to Apache Kafka
 - Great for application logs, metrics, IoT, clickstreams
 - Great for “real-time” big data
 - Great for streaming processing frameworks (Spark, NiFi, etc...)
 - Data is automatically replicated synchronously to 3 AZ
-
- **Kinesis Streams:** low latency streaming ingest at scale
 - **Kinesis Analytics:** perform real-time analytics on streams using SQL
 - **Kinesis Firehose:** load streams into S3, Redshift, ElasticSearch & Splunk

Kinesis



Kinesis Streams Overview

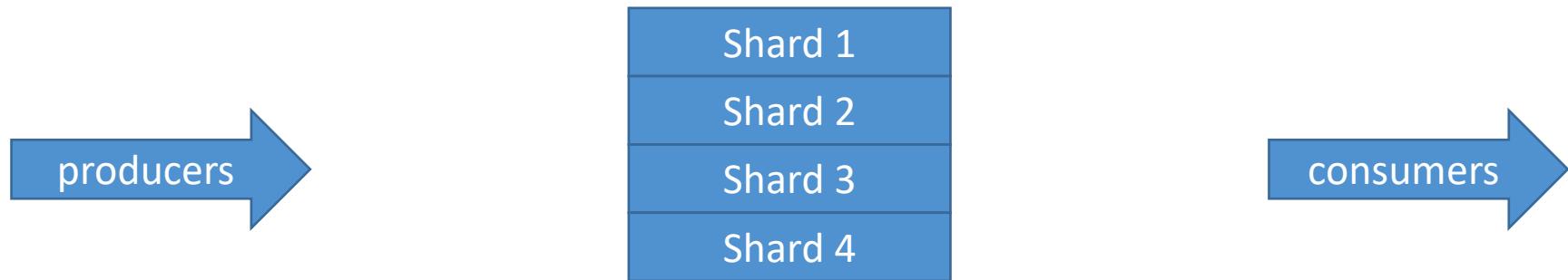
- Streams are divided in ordered Shards / Partitions



- Data retention is 24 hours by default, can go up to 7 days
- Ability to reprocess / replay data
- Multiple applications can consume the same stream
- Real-time processing with scale of throughput
- Once data is inserted in Kinesis, it can't be deleted (immutability)

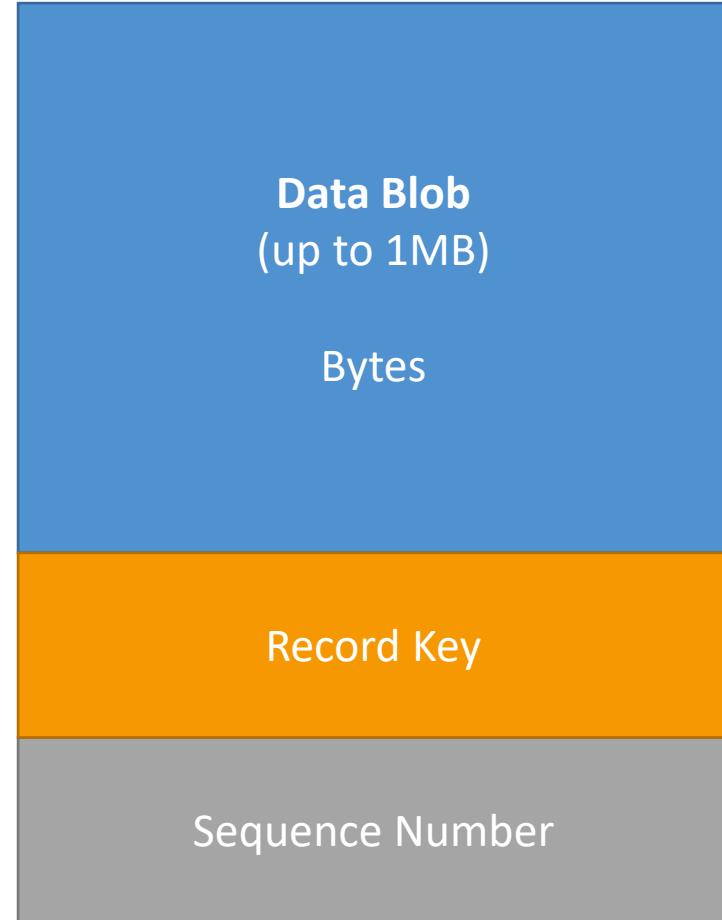
Kinesis Streams Shards

- One stream is made of many different shards
- Billing is per shard provisioned, can have as many shards as you want
- Batching available or per message calls.
- The number of shards can evolve over time (reshard / merge)
- **Records are ordered per shard**



Kinesis Streams Records

- Data Blob: data being sent, serialized as **bytes**. Up to 1 MB. Can represent anything
- Record Key:
 - sent alongside a record, helps to group records in Shards. Same key = Same shard.
 - Use a highly distributed key to avoid the “hot partition” problem
- Sequence number: Unique identifier for each records put in shards. Added by Kinesis after ingestion

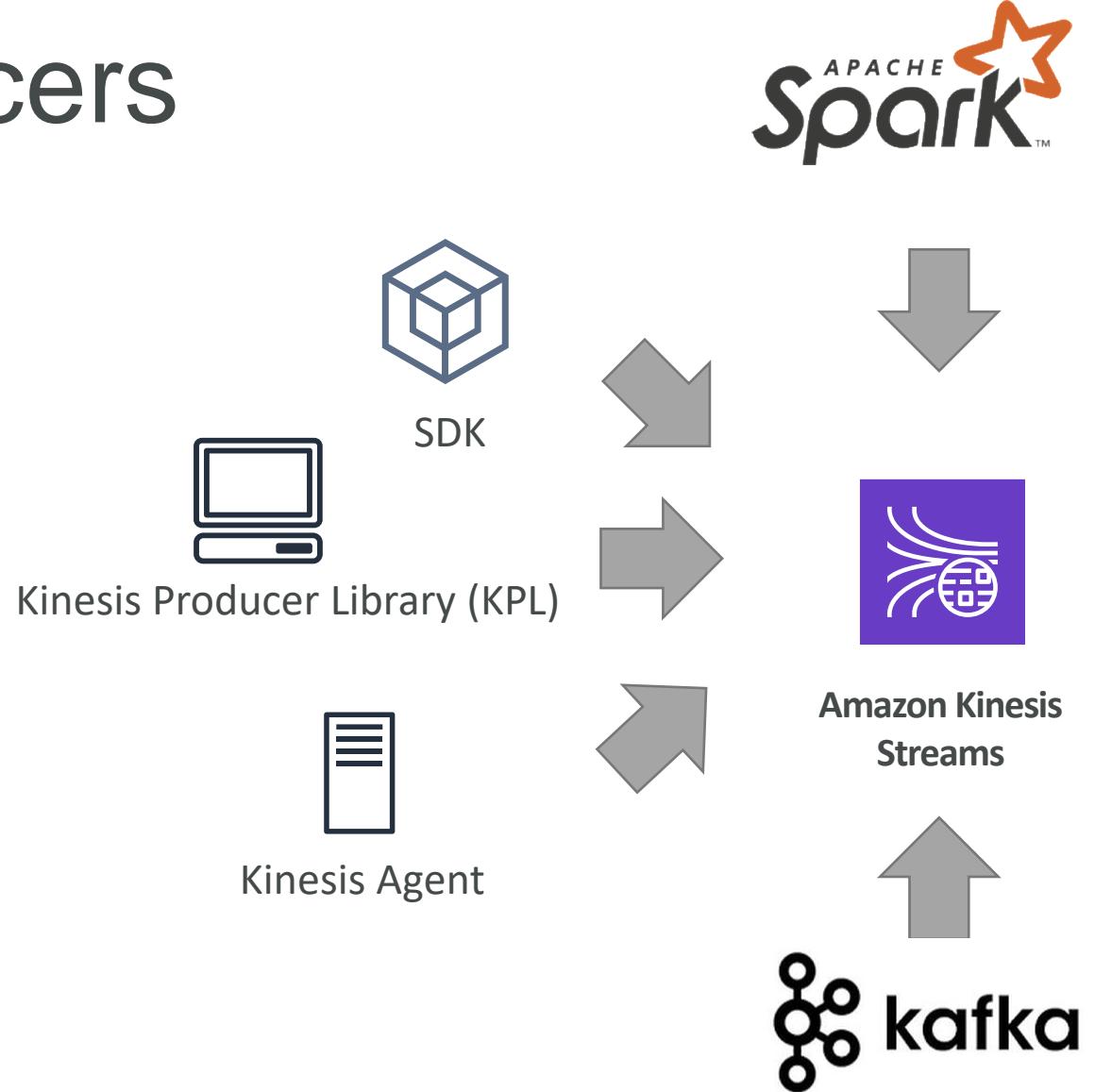


Kinesis Data Streams Limits to know

- Producer:
 - 1MB/s or 1000 messages/s at write PER SHARD
 - “ProvisionedThroughputException” otherwise
- Consumer Classic:
 - 2MB/s at read PER SHARD across all consumers
 - 5 API calls per second PER SHARD across all consumers
- Consumer Enhanced Fan-Out:
 - 2MB/s at read PER SHARD, PER ENHANCED CONSUMER
 - No API calls needed (push model)
- Data Retention:
 - 24 hours data retention by default
 - Can be extended to 7 days

Kinesis Producers

- Kinesis SDK
- Kinesis Producer Library (KPL)
- Kinesis Agent
- 3rd party libraries:
Spark, Log4J
Appenders, Flume,
Kafka Connect,
NiFi...



Kinesis Producer SDK - PutRecord(s)

- APIs that are used are PutRecord (one) and PutRecords (many records)
- **PutRecords** uses batching and increases throughput => less HTTP requests
- **ProvisionedThroughputExceeded** if we go over the limits
- + AWS Mobile SDK: Android, iOS, etc...
- Use case: low throughput, higher latency, simple API, AWS Lambda
- Managed AWS sources for Kinesis Data Streams:
 - CloudWatch Logs
 - AWS IoT
 - Kinesis Data Analytics

AWS Kinesis API – Exceptions

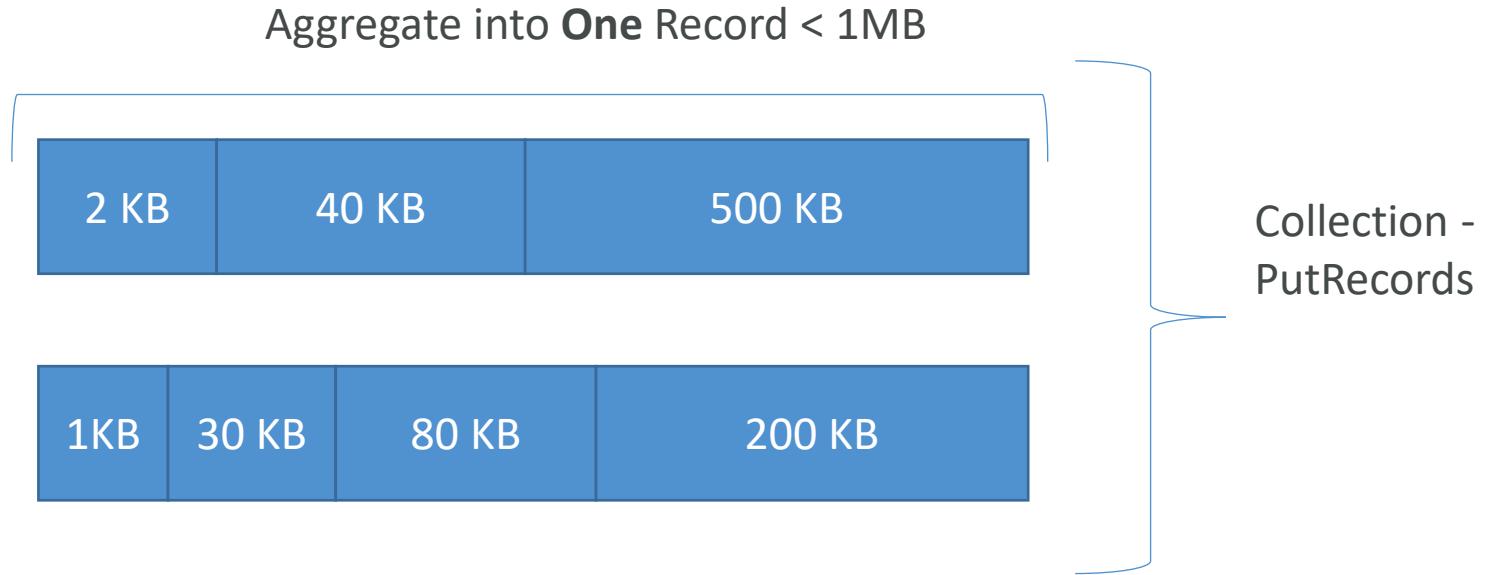
- ProvisionedThroughputExceeded Exceptions
 - Happens when sending more data (exceeding MB/s or TPS for any shard)
 - Make sure you don't have a hot shard (such as your partition key is bad and too much data goes to that partition)
- Solution:
 - Retries with backoff
 - Increase shards (scaling)
 - Ensure your partition key is a good one

Kinesis Producer Library (KPL)

- Easy to use and highly configurable C++ / Java library
- Used for building high performance, long-running producers
- Automated and configurable **retry** mechanism
- **Synchronous or Asynchronous API** (better performance for async)
- Submits metrics to CloudWatch for monitoring
- **Batching** (both turned on by default) – increase throughput, decrease cost:
 - **Collect** Records and Write to multiple shards in the same PutRecords API call
 - **Aggregate** – increased latency
 - Capability to store multiple records in one record (go over 1000 records per second limit)
 - Increase payload size and improve throughput (maximize 1MB/s limit)
- Compression must be implemented by the user
- KPL Records must be de-coded with KCL or special helper library

Kinesis Producer Library (KPL)

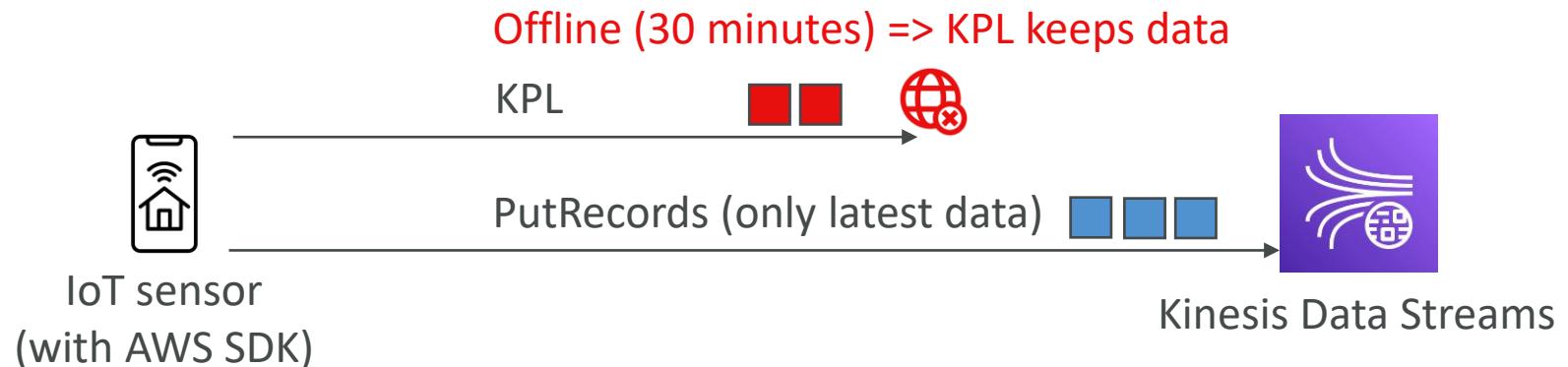
Batching



- We can influence the batching efficiency by introducing some delay with `RecordMaxBufferedTime` (default 100ms)

Kinesis Producer Library – When not to use

- The KPL can incur an additional processing delay of up to **RecordMaxBufferedTime** within the library (user-configurable)
- Larger values of **RecordMaxBufferedTime** results in higher packing efficiencies and better performance
- **Applications that cannot tolerate this additional delay may need to use the AWS SDK directly**

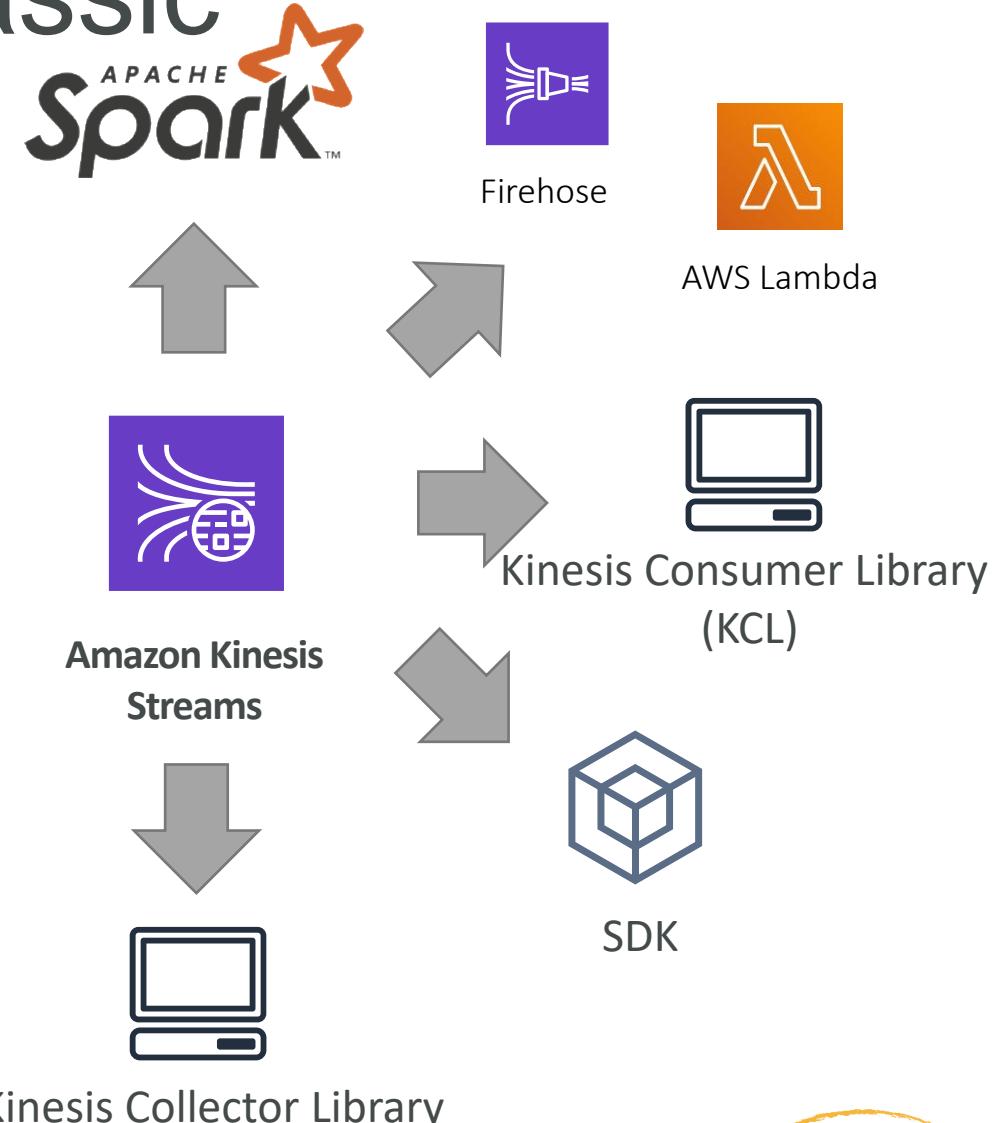


Kinesis Agent

- Monitor Log files and sends them to Kinesis Data Streams
- Java-based agent, built on top of KPL
- Install in Linux-based server environments
- Features:
 - Write from multiple directories and write to multiple streams
 - Routing feature based on directory / log file
 - Pre-process data before sending to streams (single line, csv to json, log to json...)
 - The agent handles file rotation, checkpointing, and retry upon failures
 - Emits metrics to CloudWatch for monitoring

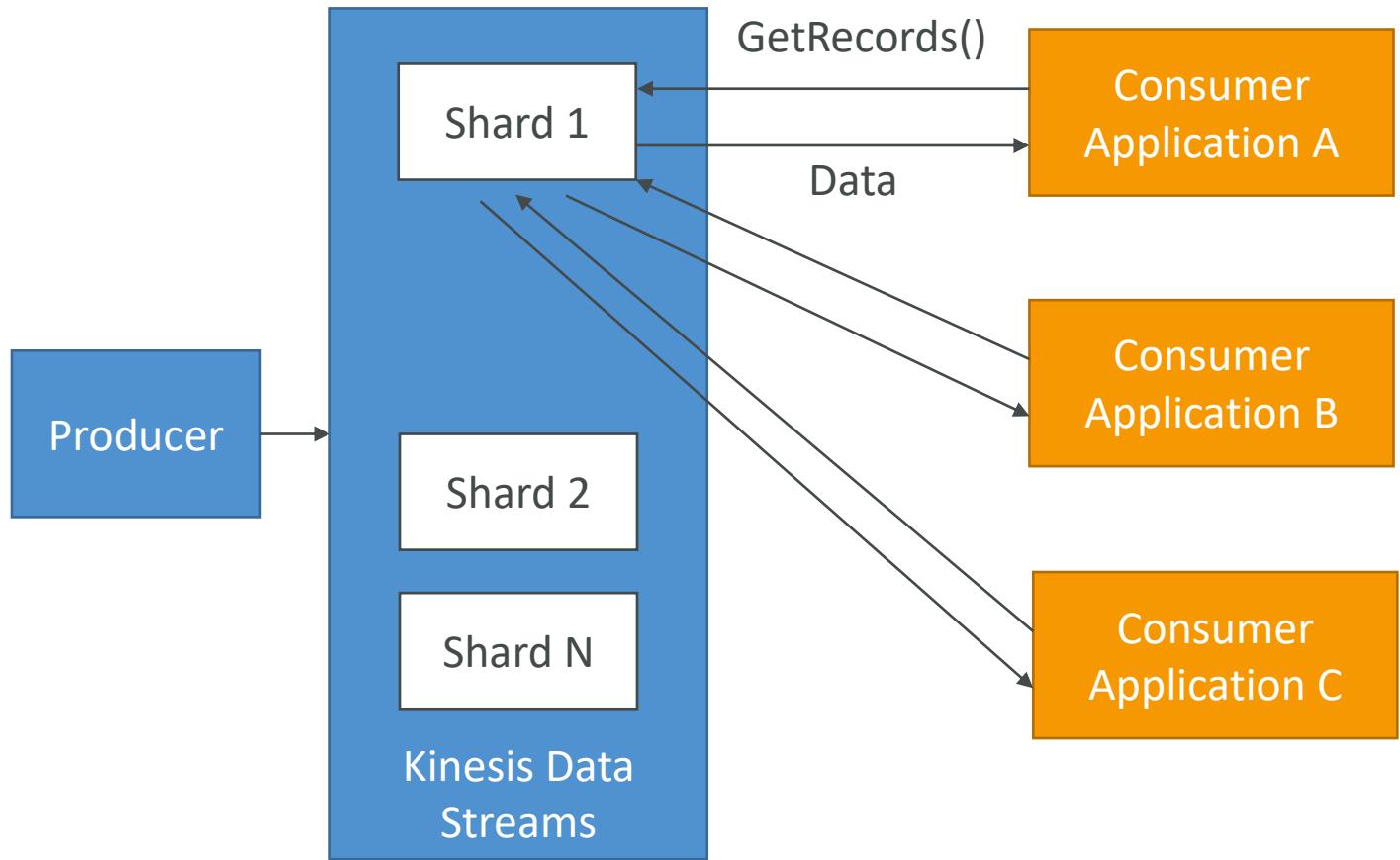
Kinesis Consumers - Classic

- Kinesis SDK
- Kinesis Client Library (KCL)
- Kinesis Connector Library
- 3rd party libraries: Spark, Log4J Appenders, Flume, Kafka Connect...
- Kinesis Firehose
- AWS Lambda
- (Kinesis Consumer Enhanced Fan-Out discussed in the next lecture)



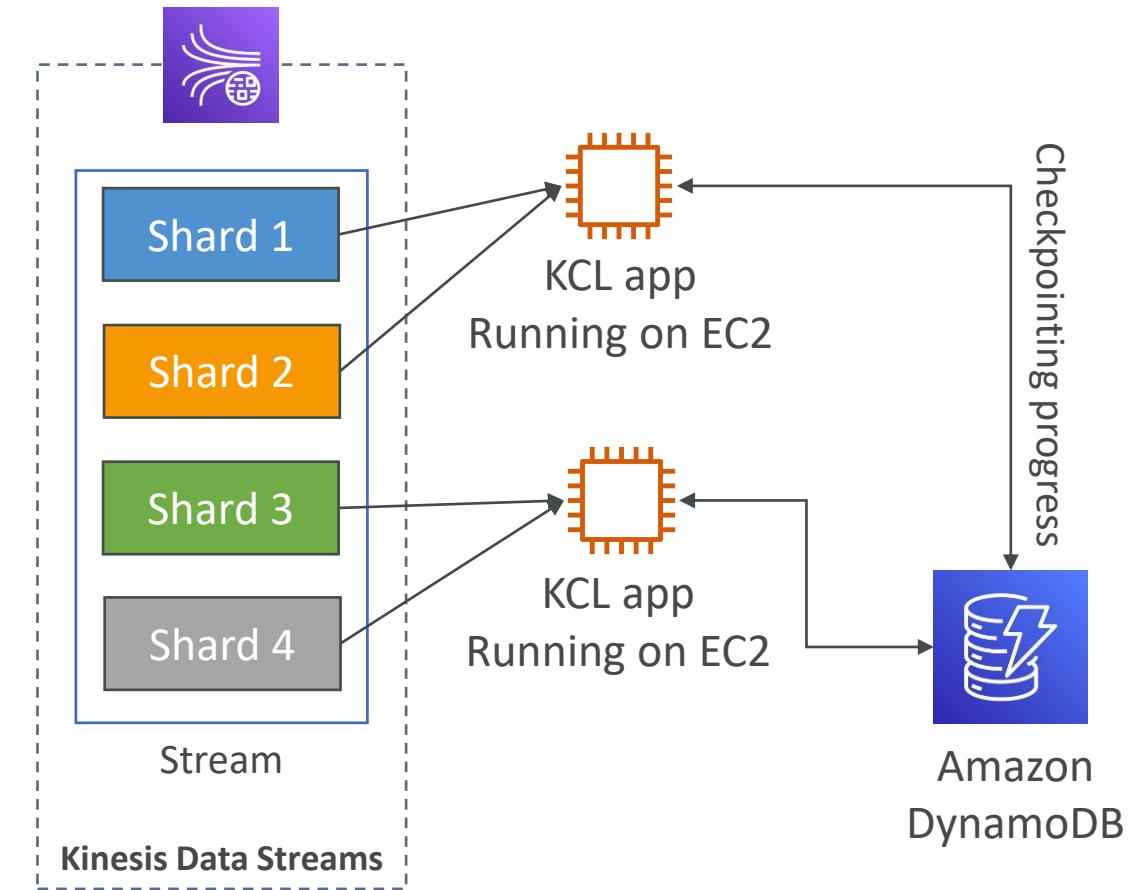
Kinesis Consumer SDK - GetRecords

- **Classic Kinesis** - Records are polled by consumers from a shard
- **Each shard has 2 MB total aggregate throughput**
- GetRecords returns up to 10MB of data (then throttle for 5 seconds) or up to 10000 records
- Maximum of 5 GetRecords API calls per shard per second = 200ms latency
- If 5 consumers application consume from the same shard, means every consumer can poll once a second and receive less than 400 KB/s



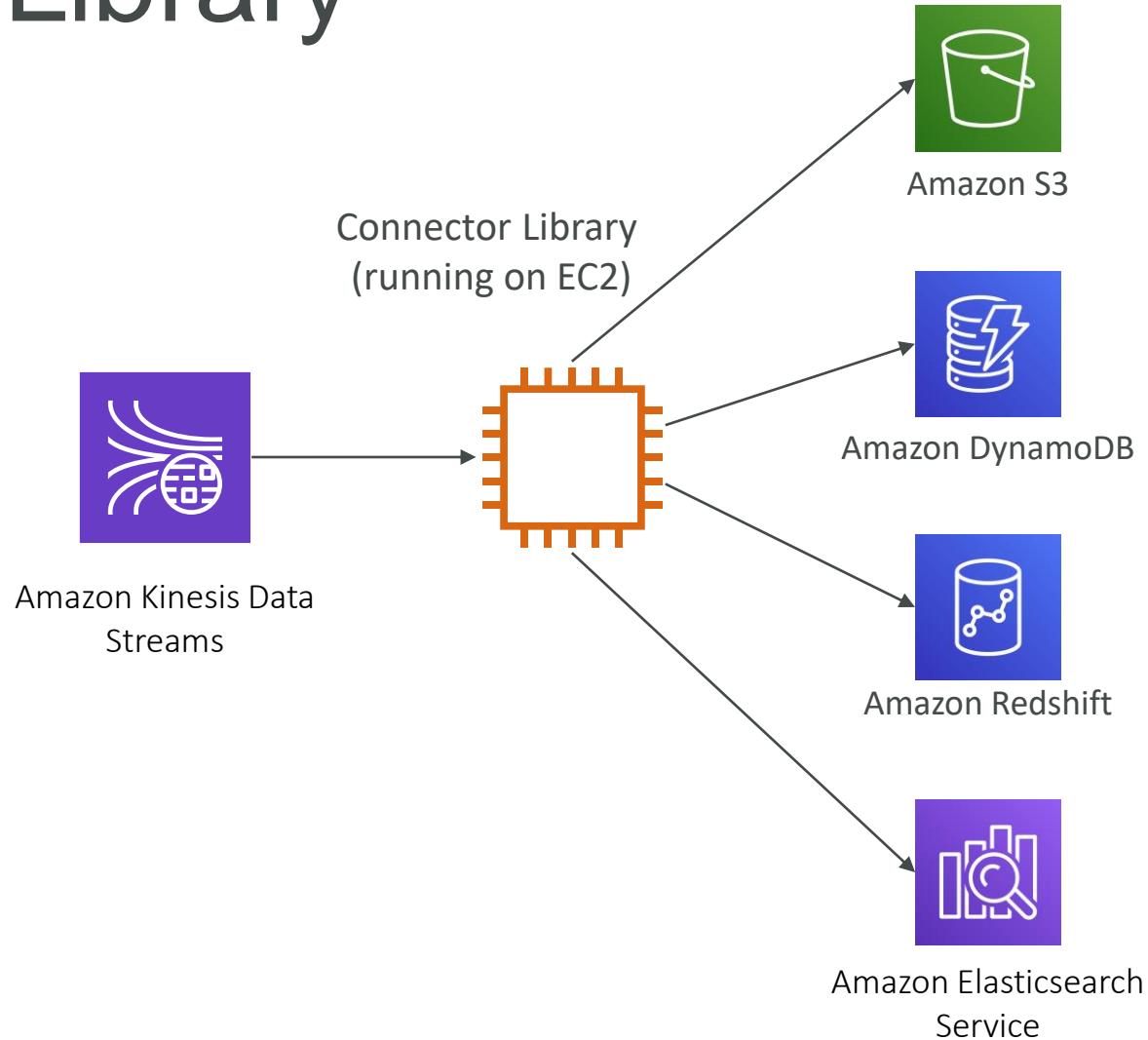
Kinesis Client Library (KCL)

- Java-first library but exists for other languages too (Golang, Python, Ruby, Node, .NET ...)
- Read records from Kinesis produced with the KPL (de-aggregation)
- Share multiple shards with multiple consumers in one “group”, **shard discovery**
- **Checkpointing** feature to resume progress
- Leverages DynamoDB for coordination and checkpointing (one row per shard)
 - Make sure you provision enough WCU / RCU
 - Or use On-Demand for DynamoDB
 - Otherwise DynamoDB may slow down KCL
- Record processors will process the data
- **ExpiredIteratorException => increase WCU**



Kinesis Connector Library

- Older Java library (2016), leverages the KCL library
- Write data to:
 - Amazon S3
 - DynamoDB
 - Redshift
 - ElasticSearch
- Kinesis Firehose replaces the Connector Library for a few of these targets, Lambda for the others

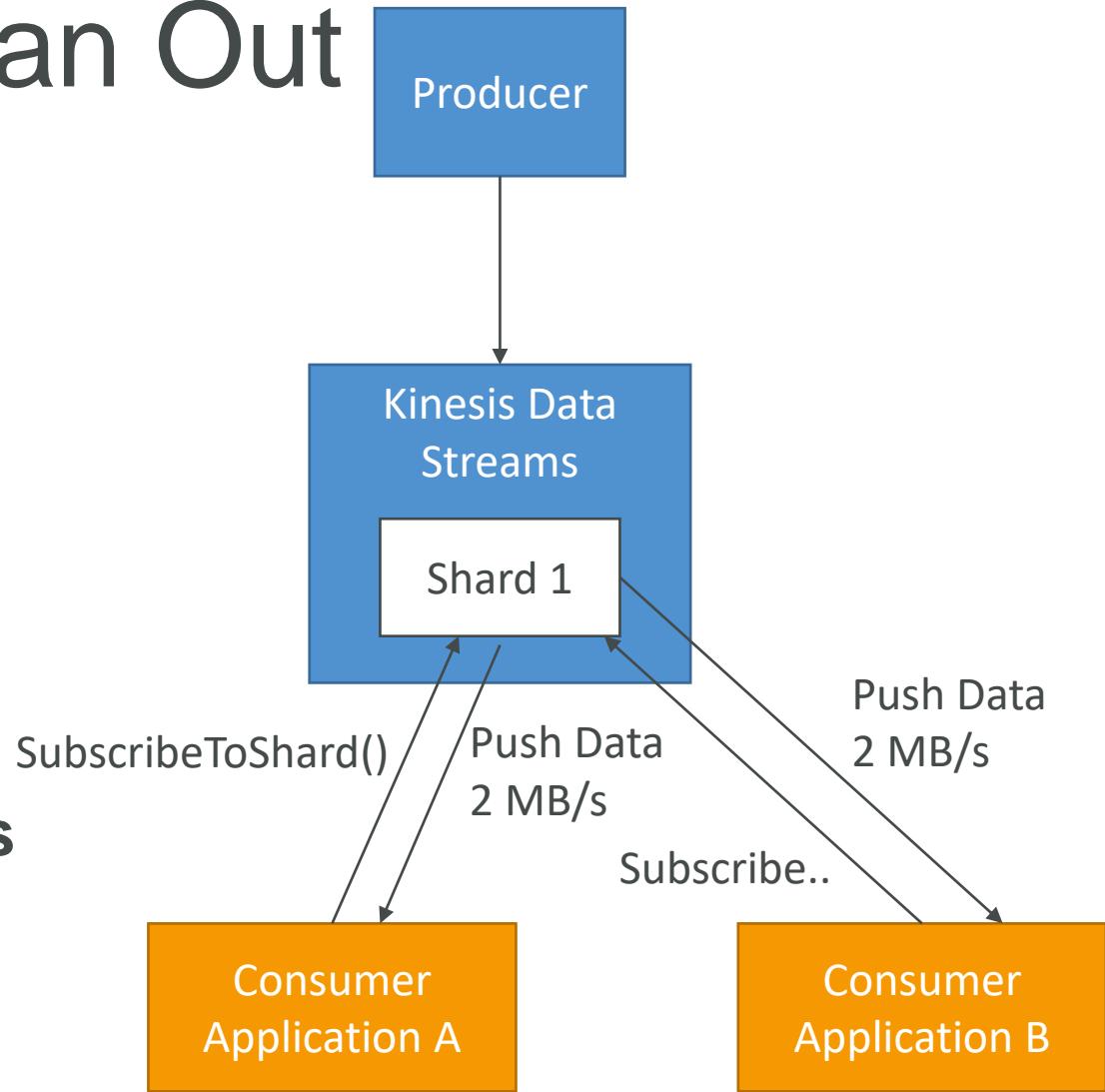


AWS Lambda sourcing from Kinesis

- AWS Lambda can source records from Kinesis Data Streams
- Lambda consumer has a library to de-aggregate record from the KPL
- Lambda can be used to run lightweight ETL to:
 - Amazon S3
 - DynamoDB
 - Redshift
 - ElasticSearch
 - Anywhere you want
- Lambda can be used to trigger notifications / send emails in real time
- Lambda has a configurable batch size (more in Lambda section)

Kinesis Enhanced Fan Out

- New **game-changing** feature from August 2018.
- Works with KCL 2.0 and AWS Lambda (Nov 2018)
- Each Consumer get 2 MB/s of provisioned throughput per shard
- That means 20 consumers will get 40MB/s per shard aggregated
- No more 2 MB/s limit!
- Enhanced Fan Out: Kinesis **pushes** data to consumers over HTTP/2
- Reduce latency (~70 ms)

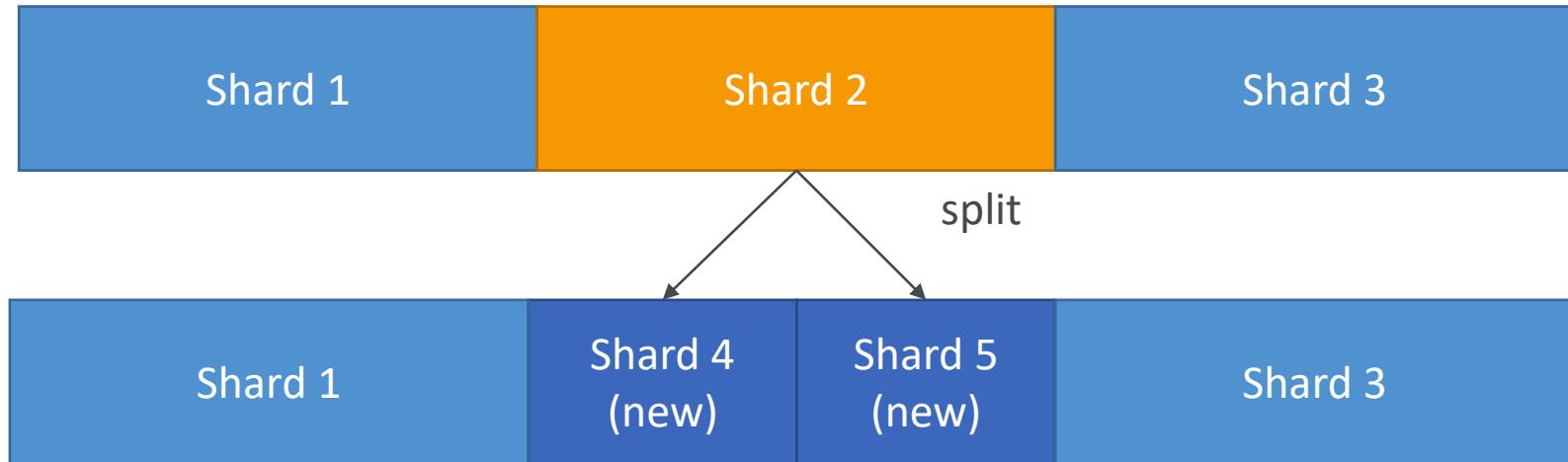


Enhanced Fan-Out vs Standard Consumers

- Standard consumers:
 - Low number of consuming applications (1,2,3...)
 - Can tolerate ~200 ms latency
 - Minimize cost
- Enhanced Fan Out Consumers:
 - Multiple Consumer applications for the same Stream
 - Low Latency requirements ~70ms
 - Higher costs (see Kinesis pricing page)
 - Default limit of 5 consumers using enhanced fan-out per data stream

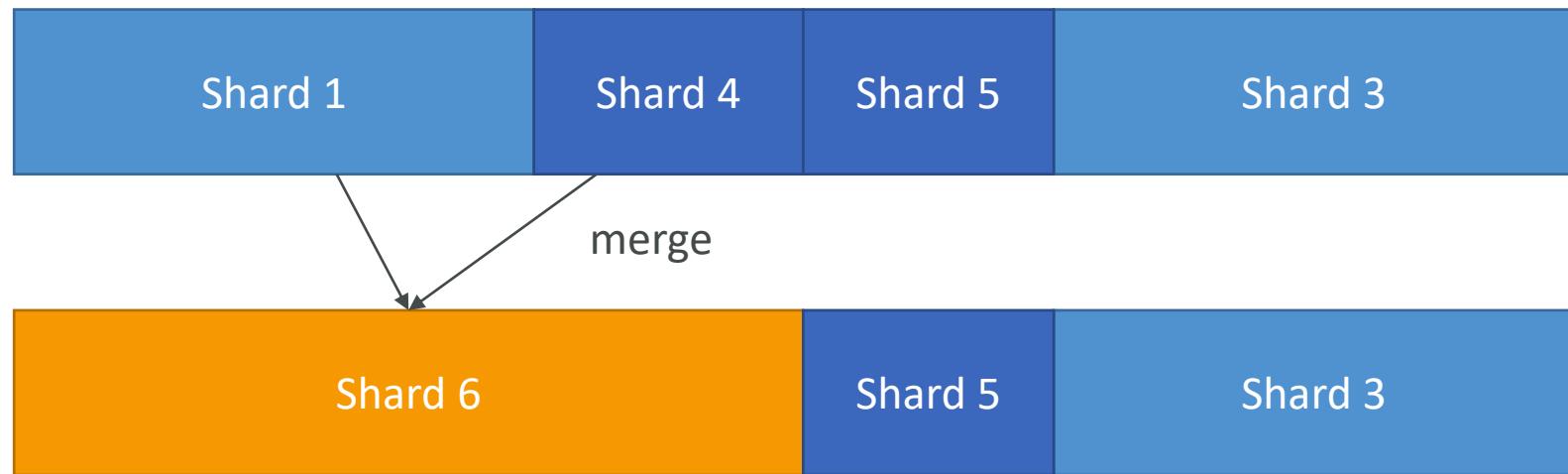
Kinesis Operations – Adding Shards

- Also called “Shard Splitting”
- Can be used to increase the Stream capacity (1 MB/s data in per shard)
- Can be used to divide a “hot shard”
- The old shard is closed and will be deleted once the data is expired



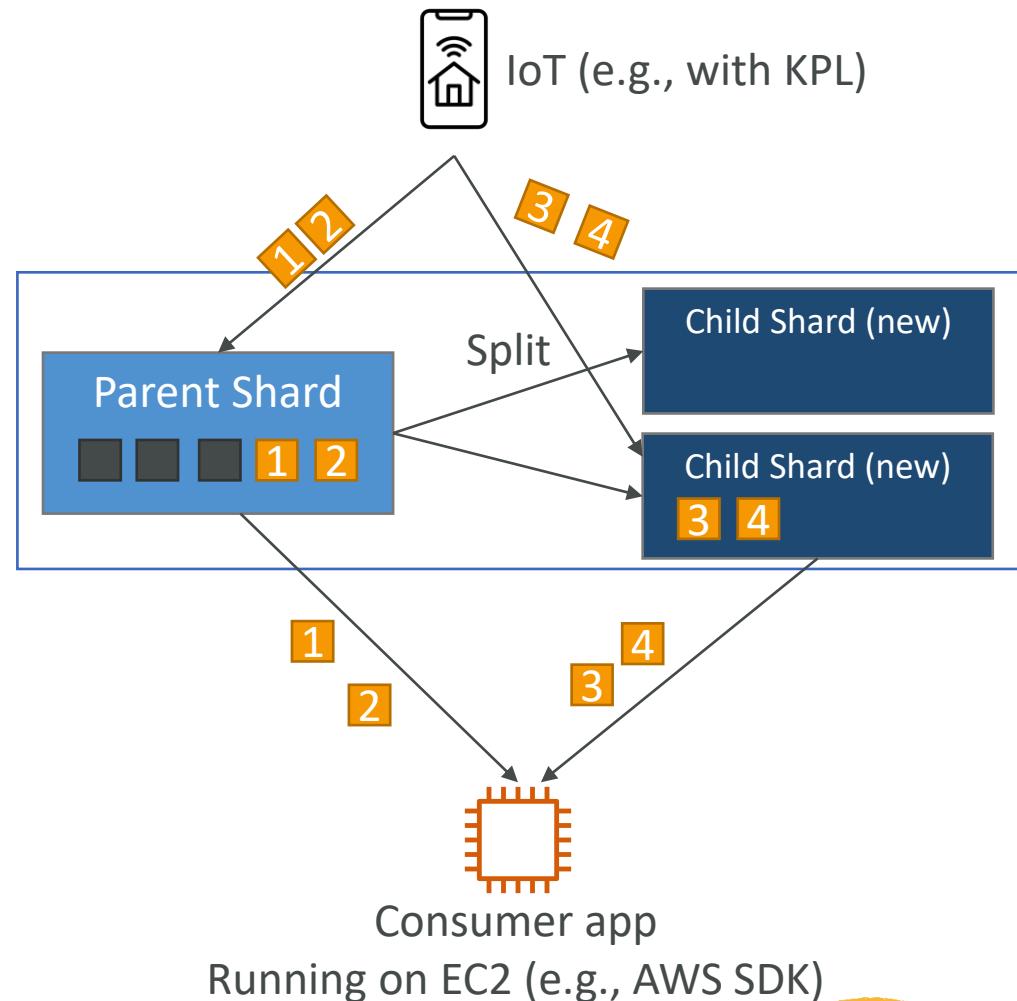
Kinesis Operations – Merging Shards

- Decrease the Stream capacity and save costs
- Can be used to group two shards with low traffic
- Old shards are closed and deleted based on data expiration



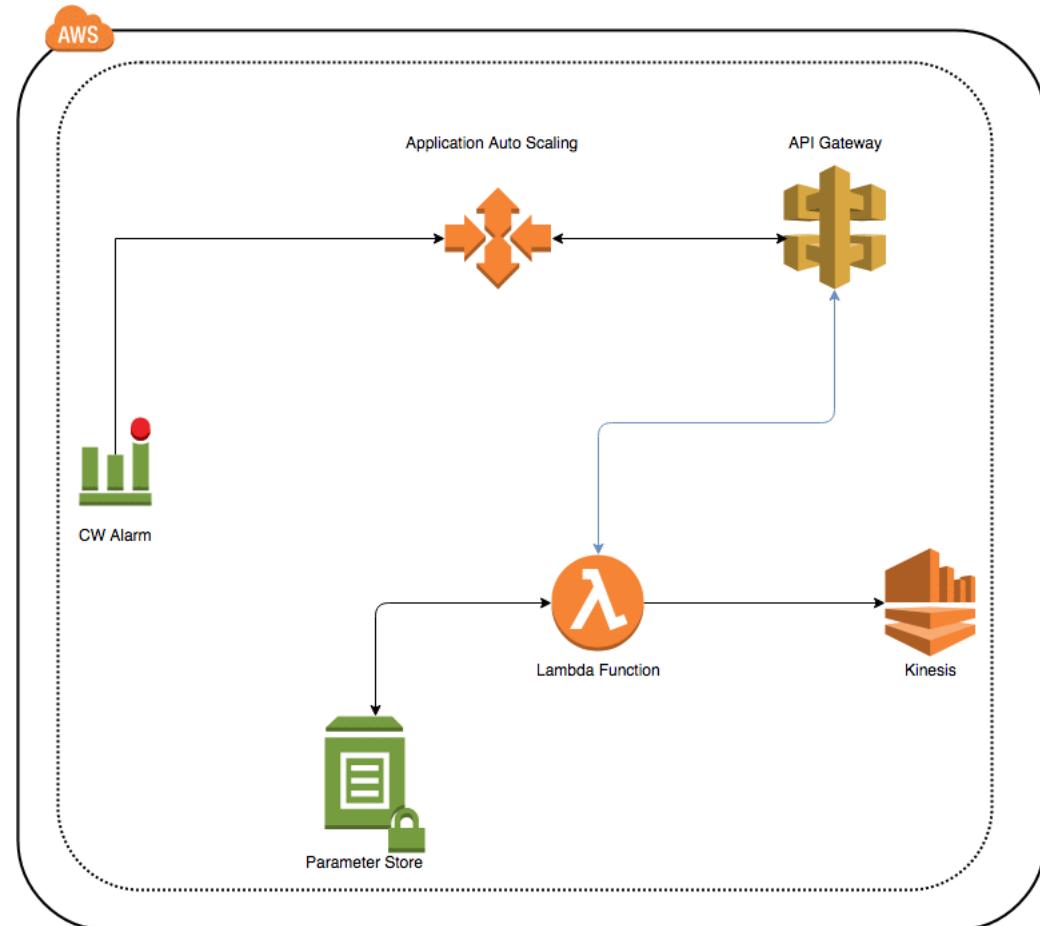
Out-of-order records after resharding

- After a reshard, you can read from child shards
- However, data you haven't read yet could still be in the parent
- If you start reading the child before completing reading the parent, **you could read data for a particular hash key out of order**
- After a reshard, read entirely from the parent until you don't have new records
- Note: The Kinesis Client Library (KCL) has this logic already built-in, even after resharding operations



Kinesis Operations – Auto Scaling

- Auto Scaling is not a native feature of Kinesis
- The API call to change the number of shards is `UpdateShardCount`
- We can implement Auto Scaling with AWS Lambda
- See:
<https://aws.amazon.com/blogs/big-data/scaling-amazon-kinesis-data-streams-with-aws-application-auto-scaling/>



Kinesis Scaling Limitations

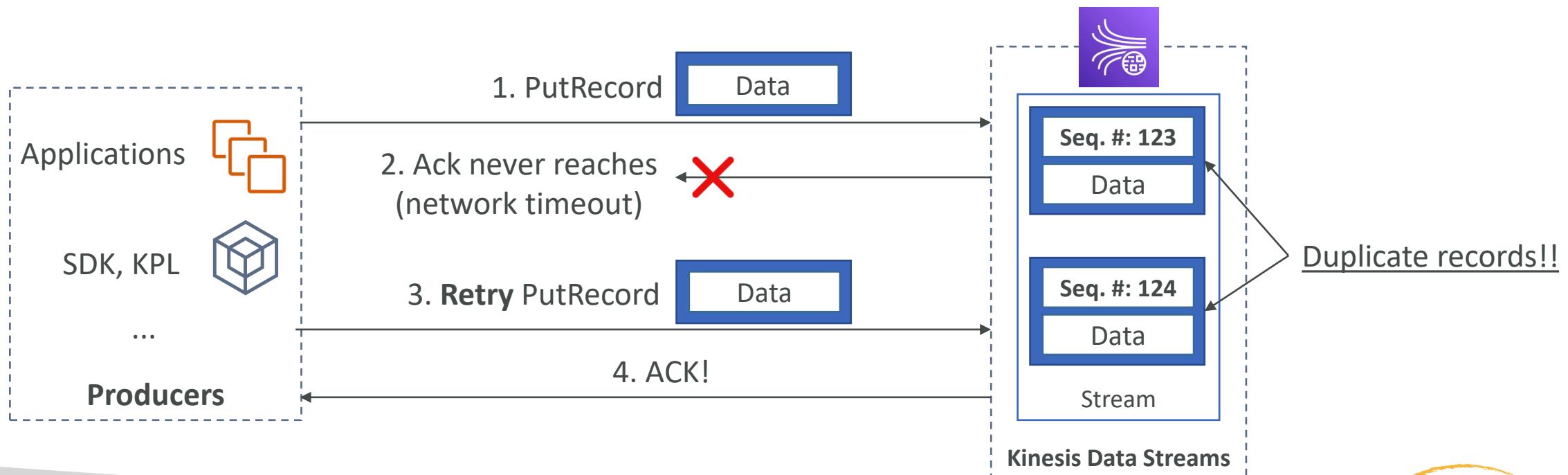
- Resharding cannot be done in parallel. Plan capacity in advance
- You can only perform one resharding operation at a time and it takes a few seconds
- For 1000 shards, it takes 30K seconds (8.3 hours) to double the shards to 2000
- **You can't do the following:**
 - Scale more than twice for each rolling 24-hour period for each stream
 - Scale up to more than double your current shard count for a stream
 - Scale down below half your current shard count for a stream
 - Scale up to more than 500 shards in a stream
 - Scale a stream with more than 500 shards down unless the result is fewer than 500 shards
 - Scale up to more than the shard limit for your account

Kinesis Security

- Control access / authorization using IAM policies
- Encryption in flight using HTTPS endpoints
- Encryption at rest using KMS
- Client side encryption must be manually implemented (harder)
- VPC Endpoints available for Kinesis to access within VPC

Kinesis Data Streams – Handling Duplicates For Producers

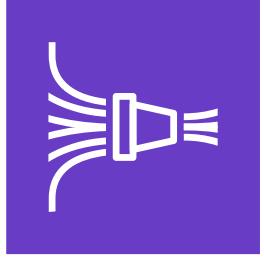
- Producer retries can create duplicates due to **network timeouts**
- Although the two records have identical data, they also have unique sequence numbers
- Fix: **embed unique record ID** in the data to de-duplicate on the consumer side



Kinesis Data Streams – Handling Duplicates For Consumers

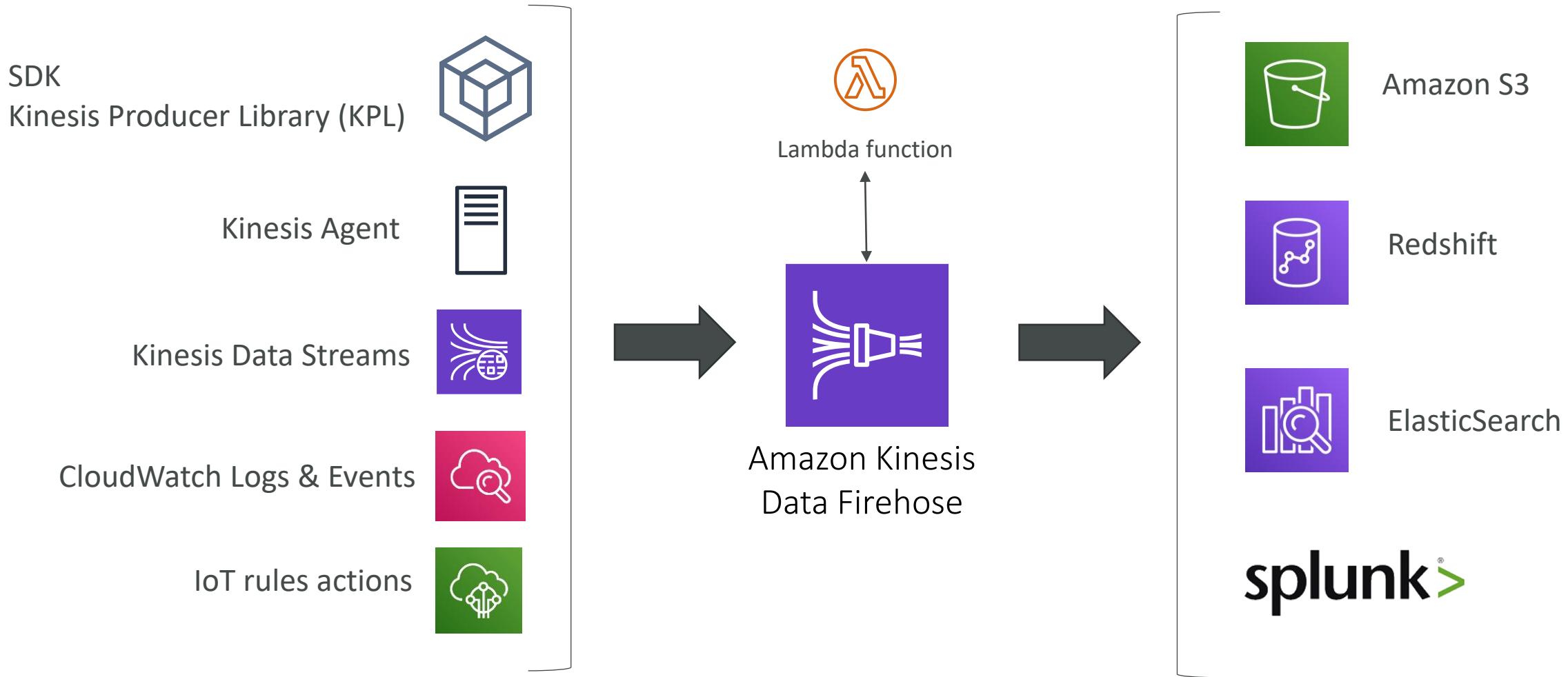
- Consumer retries can make your application read the same data twice
- Consumer retries happen when record processors restart:
 1. A worker terminates unexpectedly
 2. Worker instances are added or removed
 3. Shards are merged or split
 4. The application is deployed
- Fixes:
 - Make your consumer application idempotent
 - If the final destination can handle duplicates, it's recommended to do it there
- More info: <https://docs.aws.amazon.com/streams/latest/dev/kinesis-record-processor-duplicates.html>

AWS Kinesis Data Firehose

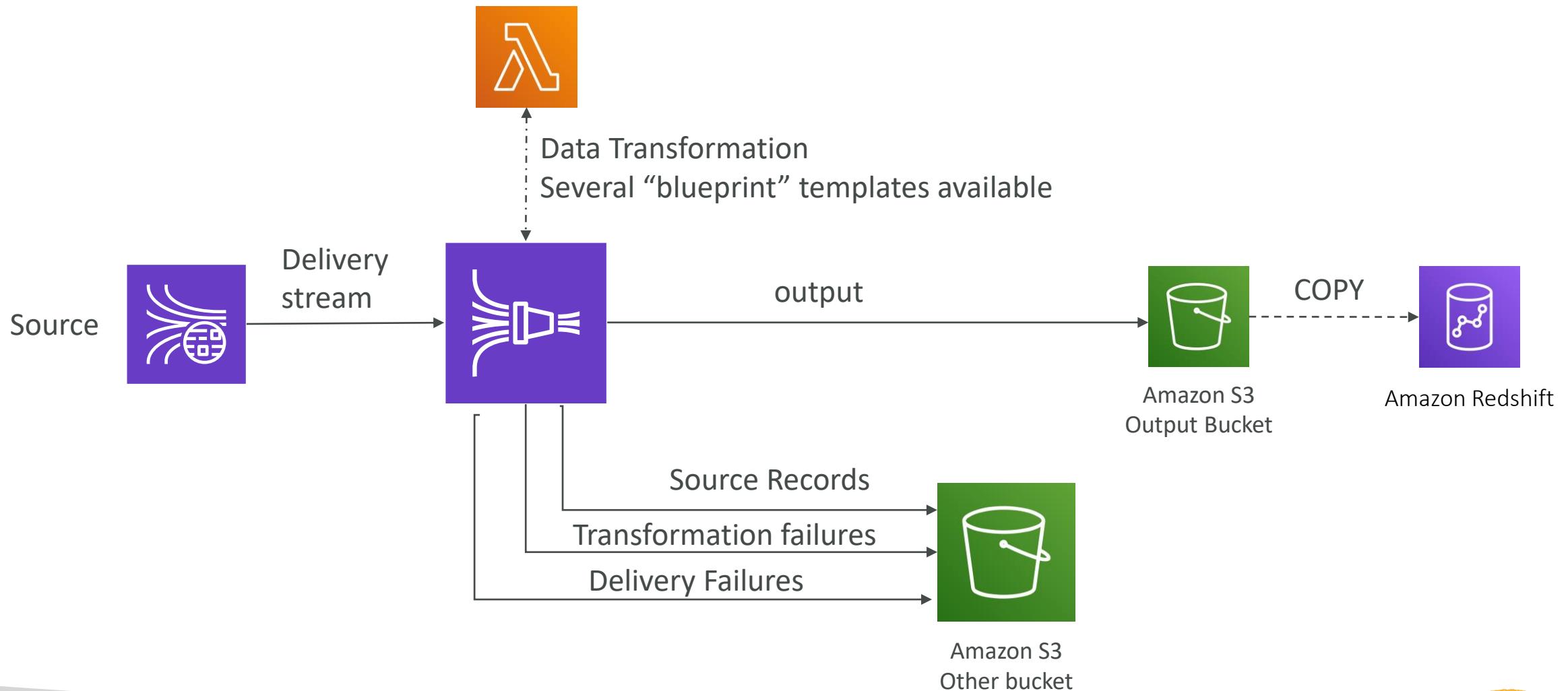


- Fully Managed Service, no administration
- **Near Real Time** (60 seconds latency minimum for non full batches)
- Load data into Redshift / Amazon S3 / ElasticSearch / Splunk
- Automatic scaling
- Supports many data formats
- Data Conversions from JSON to Parquet / ORC (only for S3)
- Data Transformation through AWS Lambda (ex: CSV => JSON)
- Supports **compression** when target is Amazon S3 (GZIP, ZIP, and SNAPPY)
- Only GZIP is the data is further loaded into Redshift
- Pay for the amount of data going through Firehose
- Spark / KCL do not read from KDF

Kinesis Data Firehose Diagram



Kinesis Data Firehose Delivery Diagram



Firehose Buffer Sizing

- Firehose accumulates records in a buffer
- The buffer is flushed based on time and size rules
- Buffer Size (ex: 32MB): if that buffer size is reached, it's flushed
- Buffer Time (ex: 2 minutes): if that time is reached, it's flushed
- Firehose can automatically increase the buffer size to increase throughput
- High throughput => Buffer Size will be hit
- Low throughput => Buffer Time will be hit

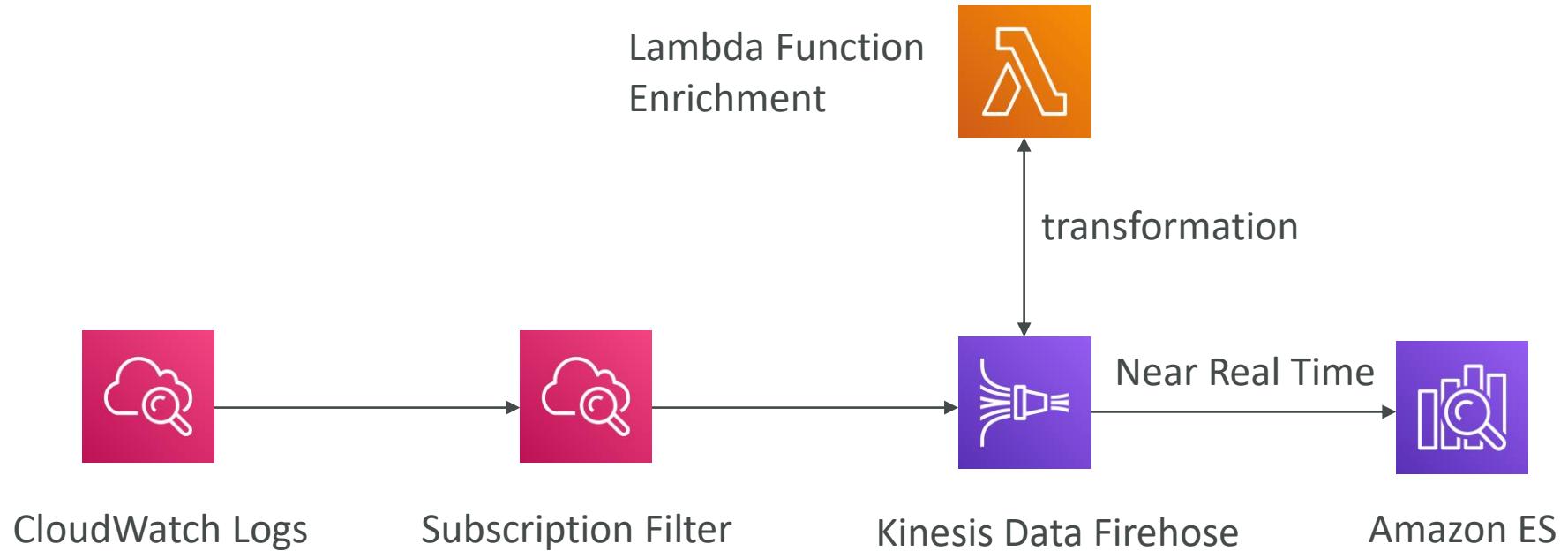
Kinesis Data Streams vs Firehose

- Streams
 - Going to write custom code (producer / consumer)
 - Real time (~200 ms latency for classic, ~70 ms latency for enhanced fan-out)
 - Must manage scaling (shard splitting / merging)
 - Data Storage for 1 to 7 days, replay capability, multi consumers
 - Use with Lambda to insert data in real-time to ElasticSearch (for example)
- Firehose
 - Fully managed, send to S3, Splunk, Redshift, ElasticSearch
 - Serverless data transformations with Lambda
 - **Near** real time (lowest buffer time is 1 minute)
 - Automated Scaling
 - No data storage

CloudWatch Logs Subscriptions Filters

- You can stream CloudWatch Logs into
 - Kinesis Data Streams
 - Kinesis Data Firehose
 - AWS Lambda
- Using CloudWatch Logs Subscriptions Filters
- You can enable them using the AWS CLI

CloudWatch Logs Subscription Filter Patterns Near Real Time into Amazon ES



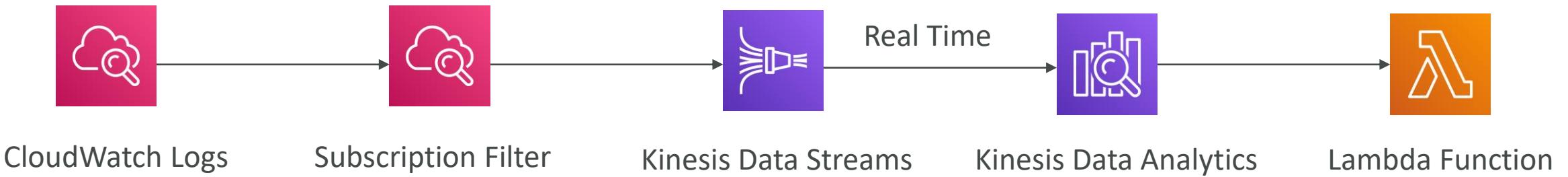
CloudWatch Logs Subscription Filter Patterns

Real Time Load into Amazon ES



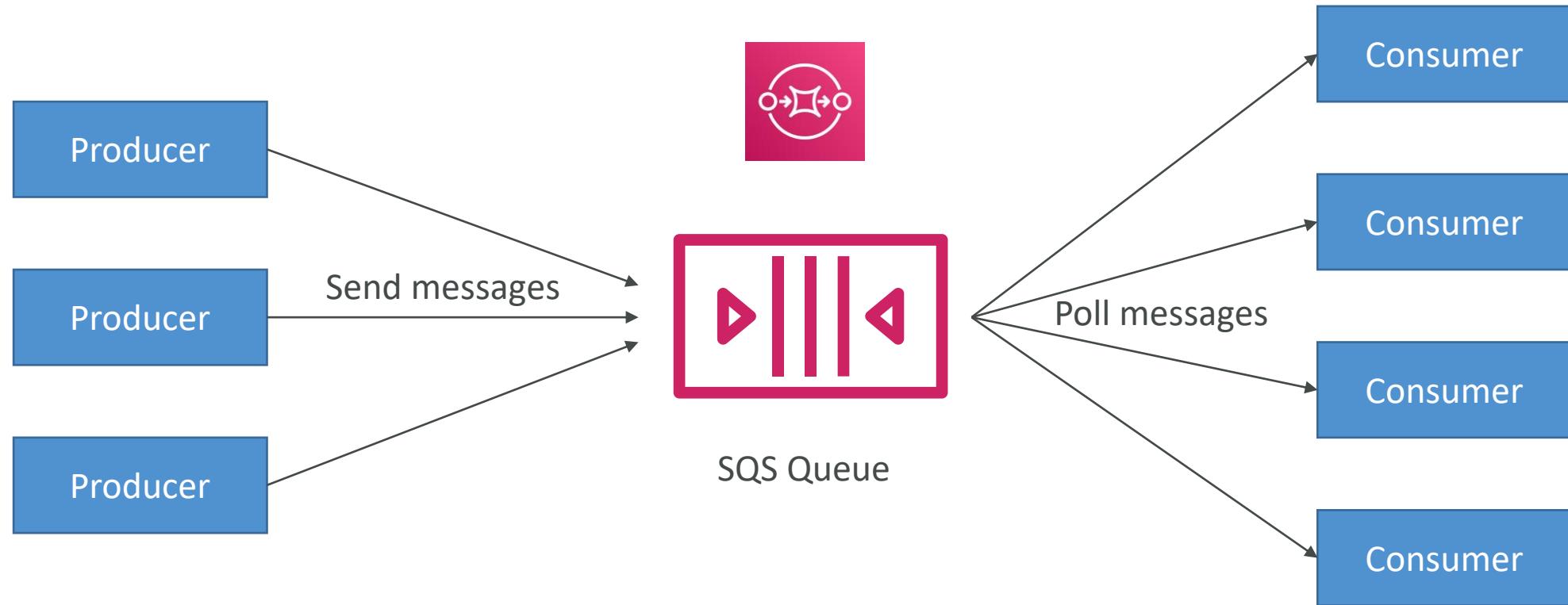
CloudWatch Logs Subscription Filter Patterns

Real Time Analytics

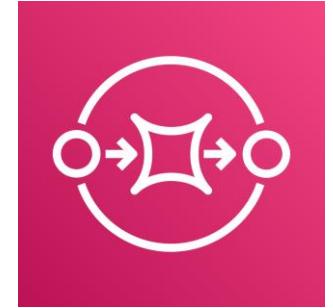


AWS SQS

What's a queue?



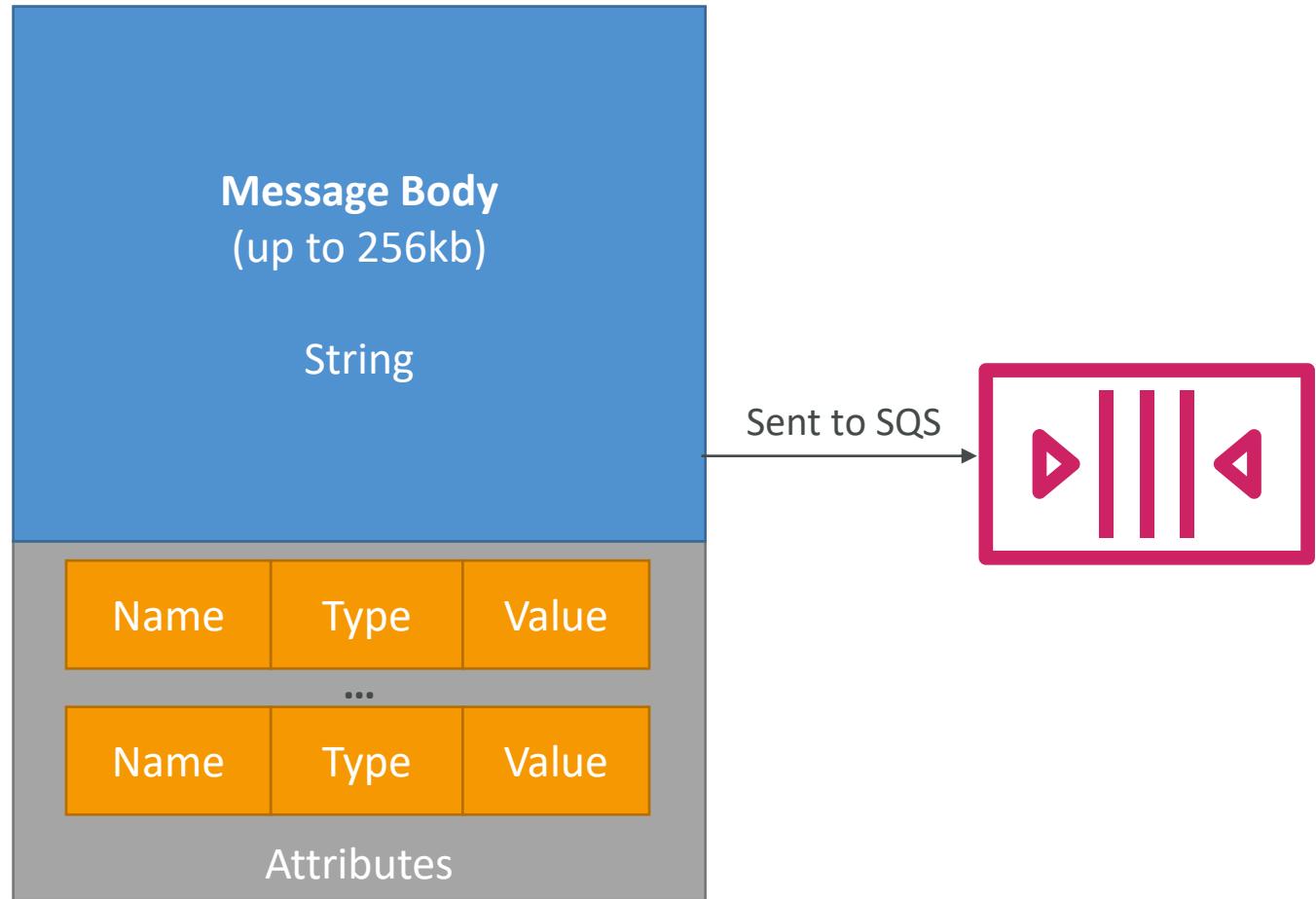
AWS SQS – Standard Queue



- Oldest offering (over 10 years old)
- Fully managed
- Scales from 1 message per second to 10,000s per second
- Default retention of messages: 4 days, maximum of 14 days
- No limit to how many messages can be in the queue
- Low latency (<10 ms on publish and receive)
- Horizontal scaling in terms of number of consumers
- Can have duplicate messages (at least once delivery, occasionally)
- Can have out of order messages (best effort ordering)
- Limitation of 256KB per message sent

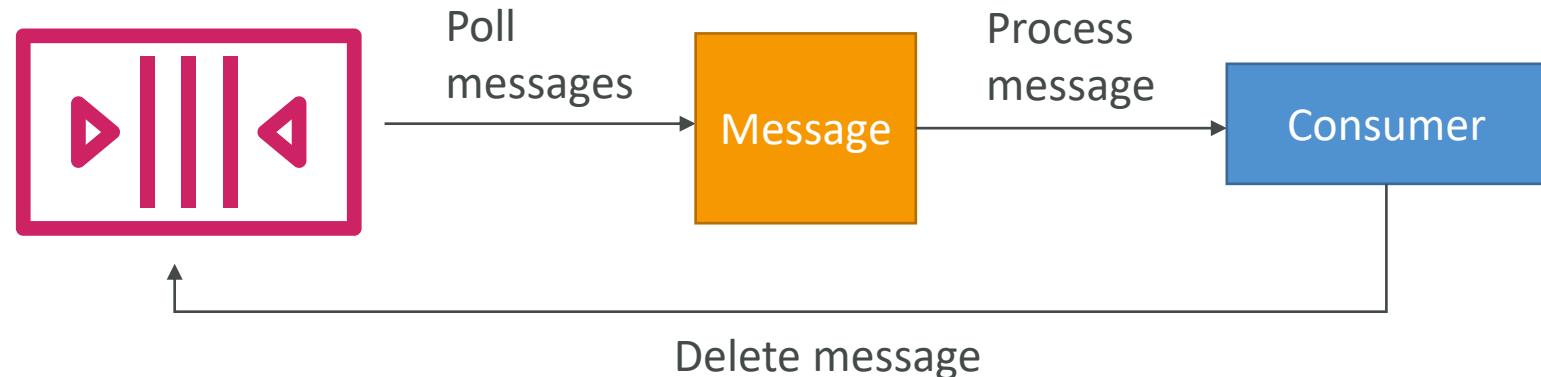
SQS – Producing Messages

- Define Body
- Add message attributes (metadata – optional)
- Provide Delay Delivery (optional)
- Get back
 - Message identifier
 - MD5 hash of the body



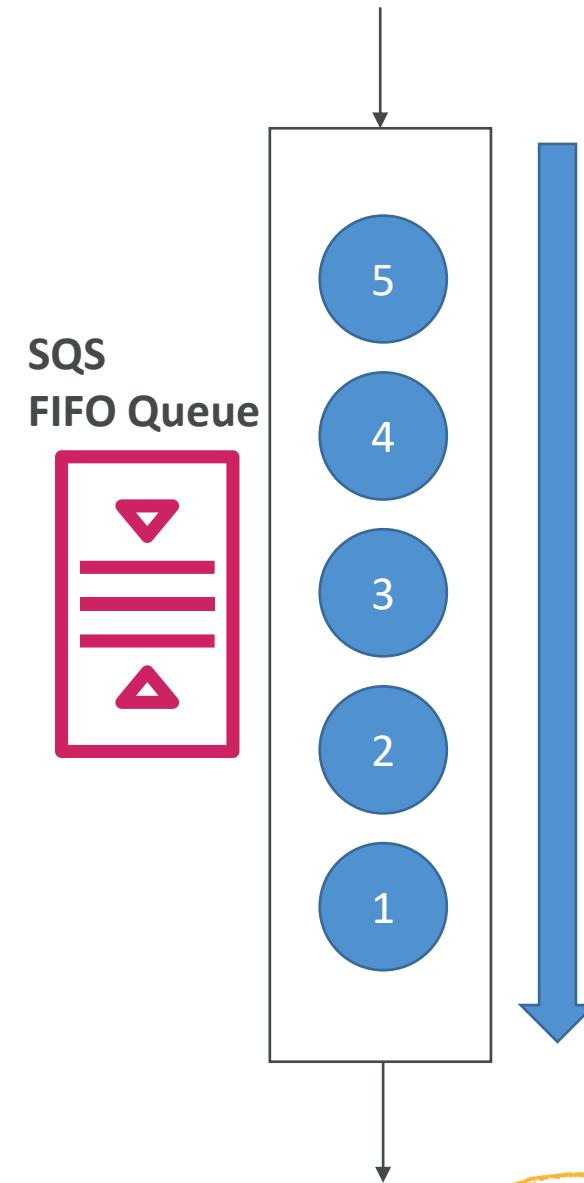
SQS – Consuming Messages

- Consumers...
- Poll SQS for messages (receive up to 10 messages at a time)
- Process the message within the visibility timeout
- Delete the message using the message ID & receipt handle



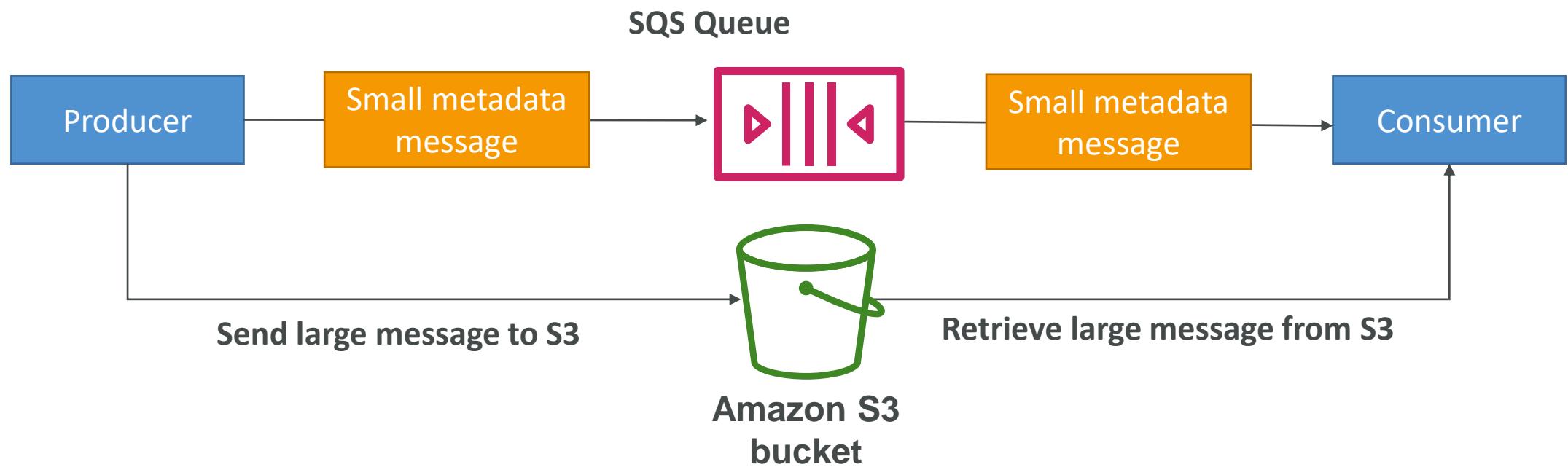
AWS SQS – FIFO Queue

- Newer offering (First In - First out) – not available in all regions!
- Name of the queue must end in .fifo
- Lower throughput (up to 3,000 per second with batching, 300/s without)
- Messages are processed in order by the consumer
- Messages are sent exactly once
- 5-minute interval de-duplication using “Duplication ID”



SQS Extended Client

- Message size limit is 256KB, how to send large messages?
- Using the SQS Extended Client (Java Library)



AWS SQS Use Cases

- Decouple applications
(for example to handle payments asynchronously)
- Buffer writes to a database
(for example a voting application)
- Handle large loads of messages coming in
(for example an email sender)
- SQS can be integrated with Auto Scaling through CloudWatch!

SQS Limits

- Maximum of 120,000 in-flight messages being processed by consumers
- Batch Request has a maximum of 10 messages – max 256KB
- Message content is XML, JSON, Unformatted text
- Standard queues have an unlimited TPS
- FIFO queues support up to 3,000 messages per second (using batching)
- Max message size is 256KB (or use Extended Client)
- Data retention from 1 minute to 14 days
- Pricing:
 - Pay per API Request
 - Pay per network usage

AWS SQS Security

- Encryption in flight using the HTTPS endpoint
- Can enable SSE (Server Side Encryption) using KMS
 - Can set the CMK (Customer Master Key) we want to use
 - SSE only encrypts the body, not the metadata (message ID, timestamp, attributes)
- IAM policy must allow usage of SQS
- SQS queue access policy
 - Finer grained control over IP
 - Control over the time the requests come in

Kinesis Data Stream vs SQS

- **Kinesis Data Stream:**

- Data can be consumed many times
- Data is deleted after the retention period
- Ordering of records is preserved (at the shard level) – even during replays
- Build multiple applications reading from the same stream independently (Pub/Sub)
- “Streaming MapReduce” querying capability
- Checkpointing needed to track progress of consumption
- Shards (capacity) must be provided ahead of time

- **SQS:**

- Queue, decouple applications
- One application per queue
- Records are deleted after consumption (ack / fail)
- Messages are processed independently for standard queue
- Ordering for FIFO queues
- Capability to “delay” messages
- Dynamic scaling of load (no-ops)

Kinesis Data Streams vs SQS

	Kinesis Data Streams	Kinesis Data Firehose	Amazon SQS Standard	Amazon SQS FIFO
Managed by AWS	yes	yes	yes	yes
Ordering	Shard / Key	No	No	Specify Group ID
Delivery	At least once	At least once	At least once	Exactly Once
Replay	Yes	No	No	No
Max Data Retention	7 days	No	14 days	14 days
Scaling	Provision Shards: 1MB/s producer 2MB/s consumer	No limit	No limit	~3000 messages per second with batching (soft limit)
Max Object Size	1MB	128 MB at destination	256KB (more if using extended lib)	256KB (more if using extended lib)

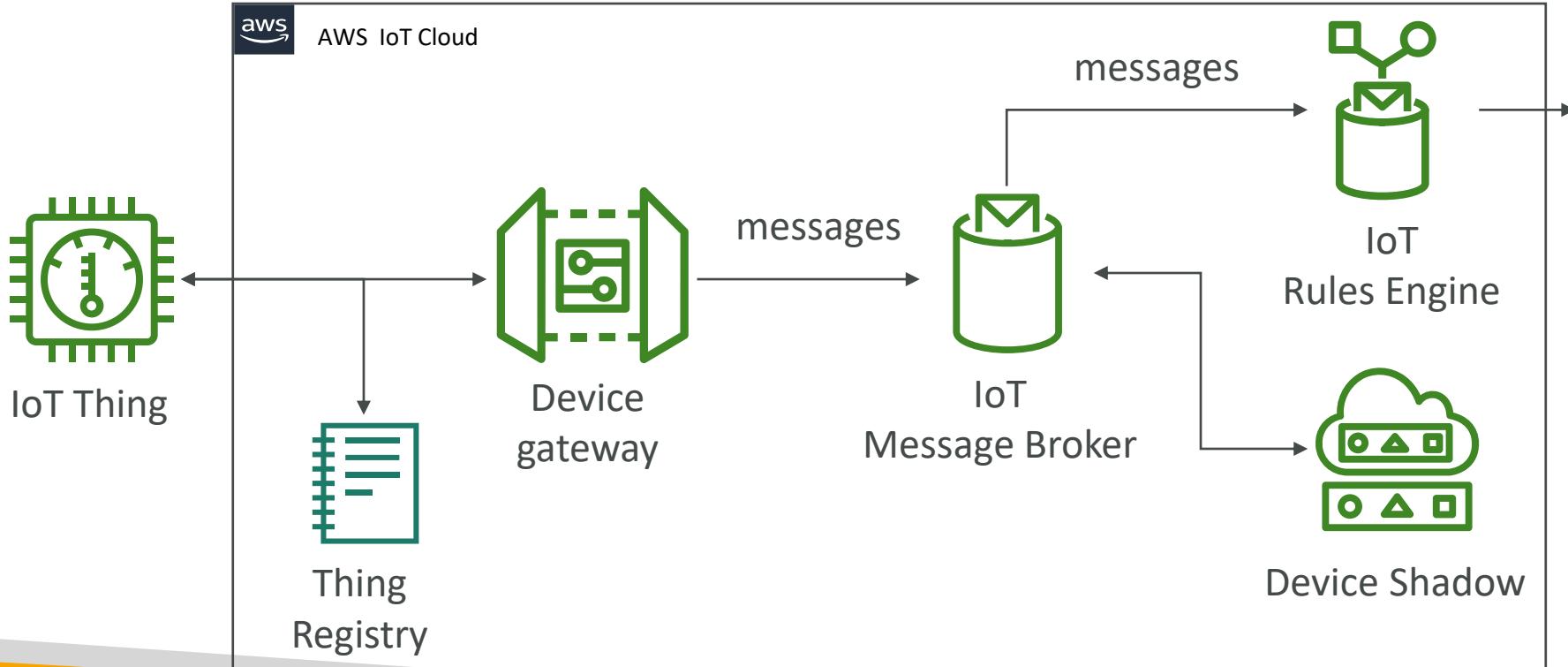
SQS vs Kinesis – Use cases

- SQS Use cases :
 - Order processing
 - Image Processing
 - Auto scaling queues according to messages.
 - Buffer and Batch messages for future processing.
 - Request Offloading
- Amazon Kinesis Data Streams Use cases :
 - Fast log and event data collection and processing
 - Real Time metrics and reports
 - Mobile data capture
 - Real Time data analytics
 - Gaming data feed
 - Complex Stream Processing
 - Data Feed from “Internet of Things”

IoT Overview

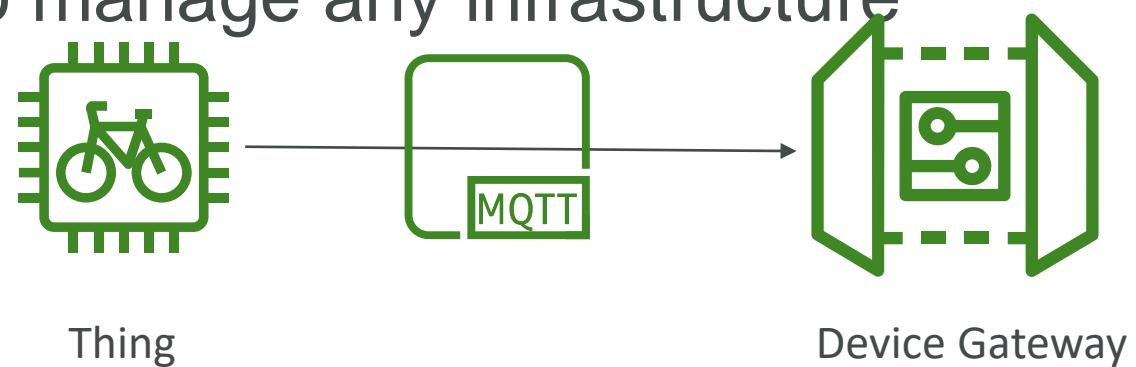


- We deploy IoT devices (“Things”)
- We configure them and retrieve data from them



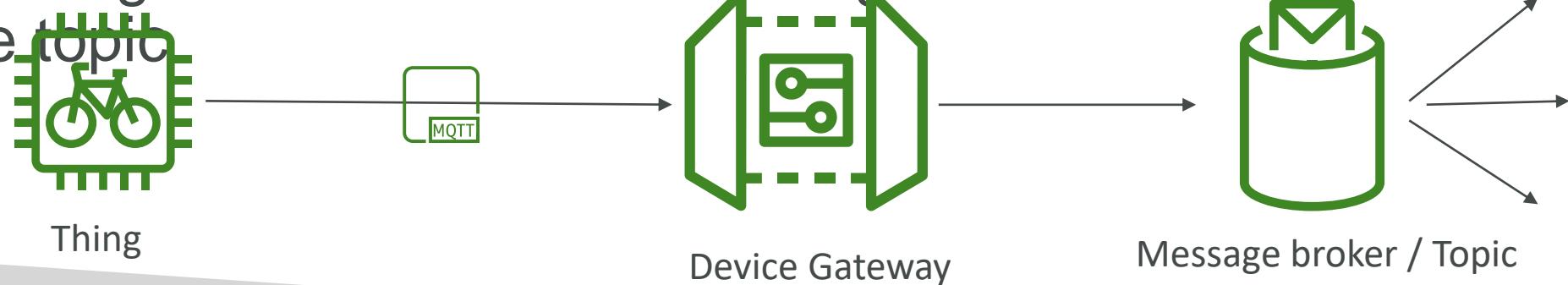
IoT Device Gateway

- Serves as the entry point for IoT devices connecting to AWS
- Allows devices to securely and efficiently communicate with AWS IoT
- Supports the MQTT, WebSockets, and HTTP 1.1 protocols
- Fully managed and scales automatically to support over a billion devices
- No need to manage any infrastructure



IoT Message Broker

- Pub/sub (publishers/subscribers) messaging pattern - low latency
- Devices can communicate with one another this way
- Messages sent using the MQTT, WebSockets, or HTTP 1.1 protocols
- Messages are published into topics (just like SNS)
- Message Broker forwards messages to all clients connected to the topic



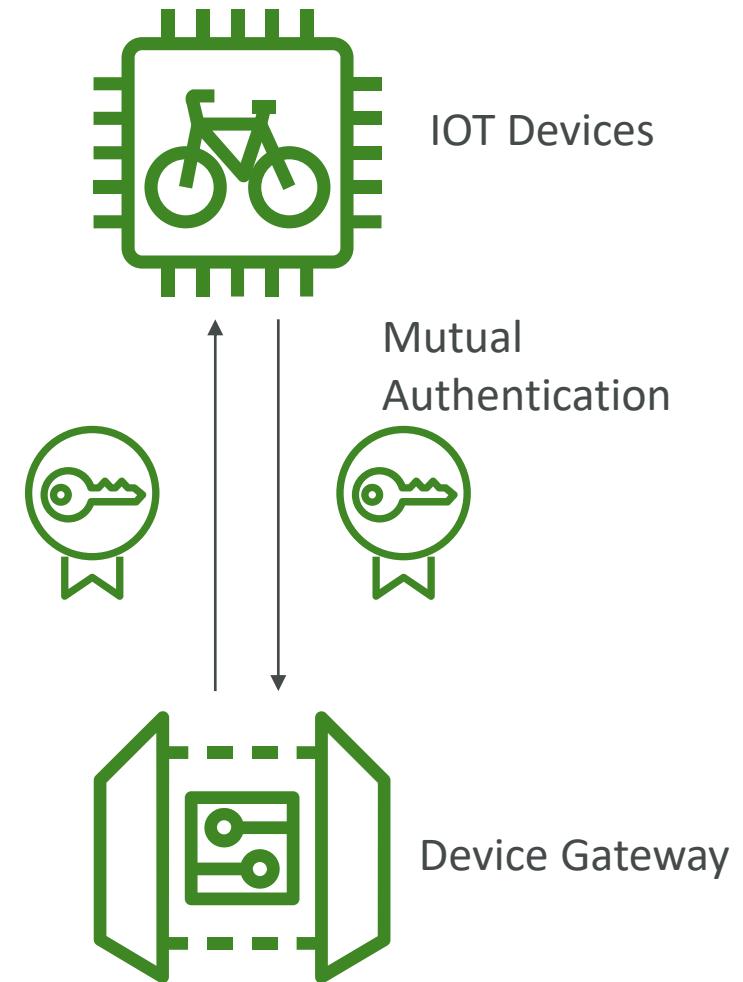
IoT Thing Registry = IAM of IoT



- All connected IoT devices are represented in the AWS IoT registry
- Organizes the resources associated with each device in the AWS Cloud
- Each device gets a unique ID
- Supports metadata for each device (ex: Celsius vs Fahrenheit, etc...)
- Can create X.509 certificate to help IoT devices connect to AWS
- IoT Groups: group devices together and apply permissions to the group

Authentication

- 3 possible authentication methods for Things:
 - Create X.509 certificates and load them securely onto the Things
 - AWS SigV4
 - Custom tokens with Custom authorizers
- For mobile apps:
 - Cognito identities (extension to Google, Facebook login, etc...)
- Web / Desktop / CLI:
 - IAM
 - Federated Identities

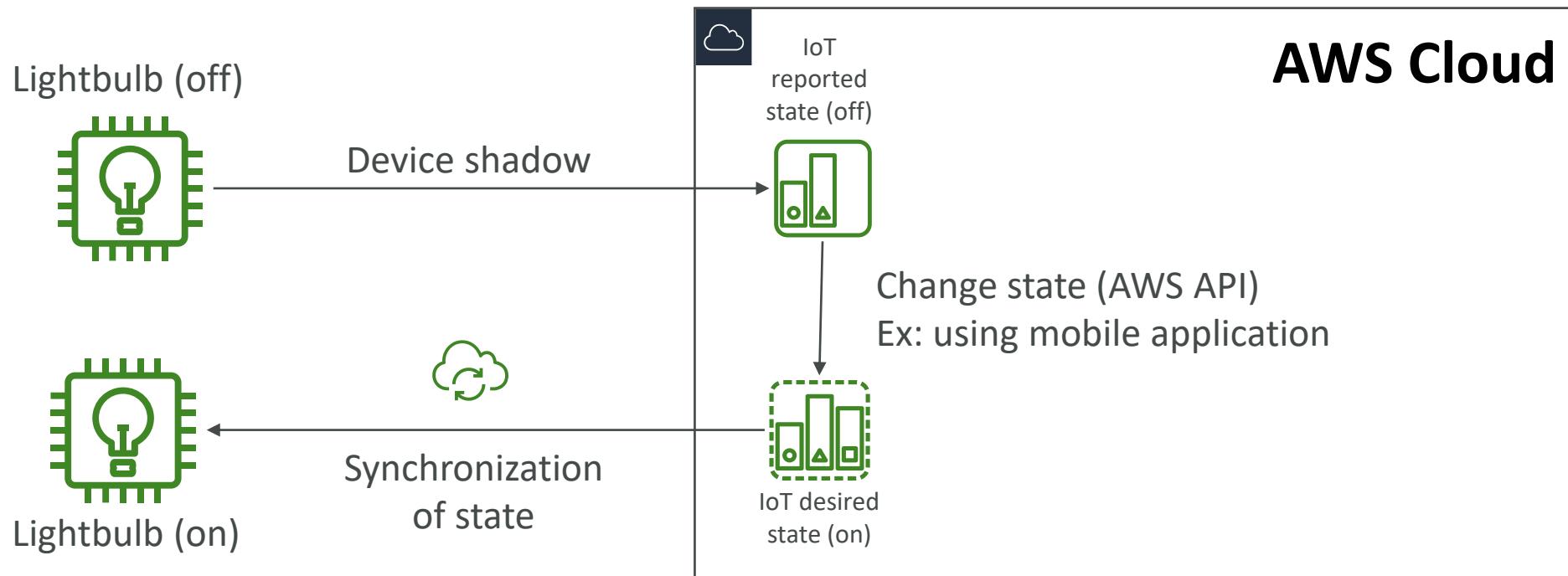


Authorization

- AWS IoT policies:
 - Attached to X.509 certificates or Cognito Identities
 - Able to revoke any device at any time
 - IoT Policies are JSON documents
 - Can be attached to groups instead of individual Things.
- IAM Policies:
 - Attached to users, group or roles
 - Used for controlling IoT AWS APIs

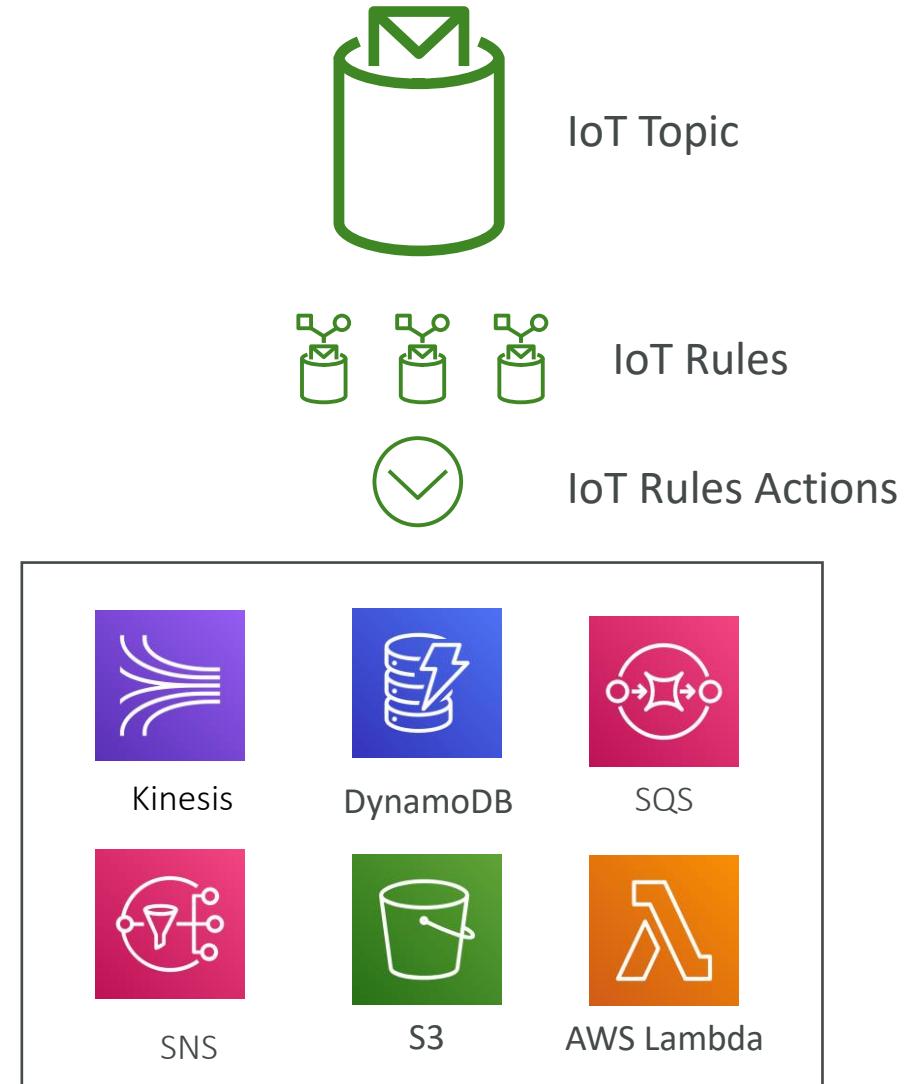
Device Shadow

- JSON document representing the state of a connected Thing
- We can set the state to a different desired state (ex: light on)
- The IoT thing will retrieve the state when online and adapt



Rules Engine

- Rules are defined on the MQTT topics
- Rules = when it's triggered | Action = what is does
- Rules use cases:
 - Augment or filter data received from a device
 - Write data received from a device to a **DynamoDB** database
 - Save a file to **S3**
 - Send a push notification to all users using **SNS**
 - Publish data to a **SQS** queue
 - Invoke a **Lambda** function to extract data
 - Process messages from a large number of devices using **Amazon Kinesis**
 - Send data to the Amazon **Elasticsearch Service**
 - Capture a **CloudWatch metric** and Change a **CloudWatch alarm**
 - Send the data from an MQTT message to **Amazon Machine Learning** to make predictions based on an Amazon ML model
 - & more
- Rules need IAM Roles to perform their actions



IoT Greengrass

- IoT Greengrass brings the compute layer to the device directly
- You can execute AWS Lambda functions on the devices:
 - Pre-process the data
 - Execute predictions based on ML models
 - Keep device data in sync
 - Communicate between local devices
- Operate offline
- Deploy functions from the cloud directly to the devices

Local Device



AWS IoT Greengrass



Lambda
function

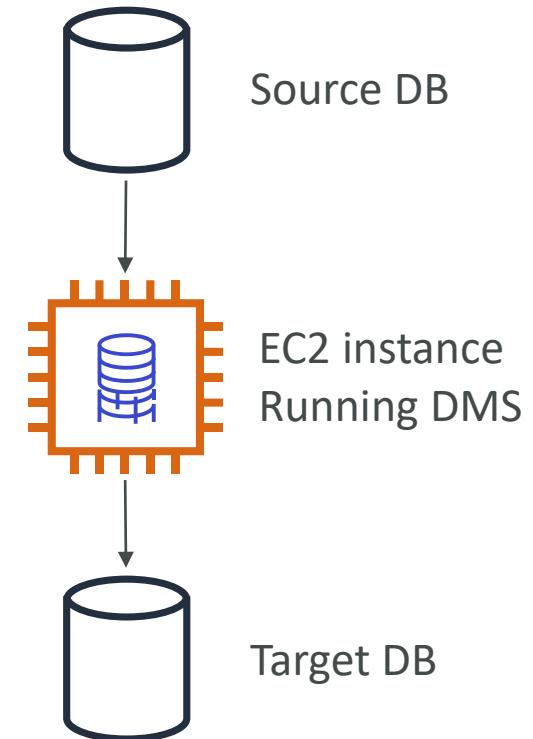


IoT thing
coffee pot

DMS – Database Migration Service



- Quickly and securely migrate databases to AWS, resilient, self healing
- The source database remains available during the migration
- Supports:
 - Homogeneous migrations: ex Oracle to Oracle
 - Heterogeneous migrations: ex Microsoft SQL Server to Aurora
- Continuous Data Replication using CDC
- You must create an EC2 instance to perform the replication tasks



DMS Sources and Targets

SOURCES:

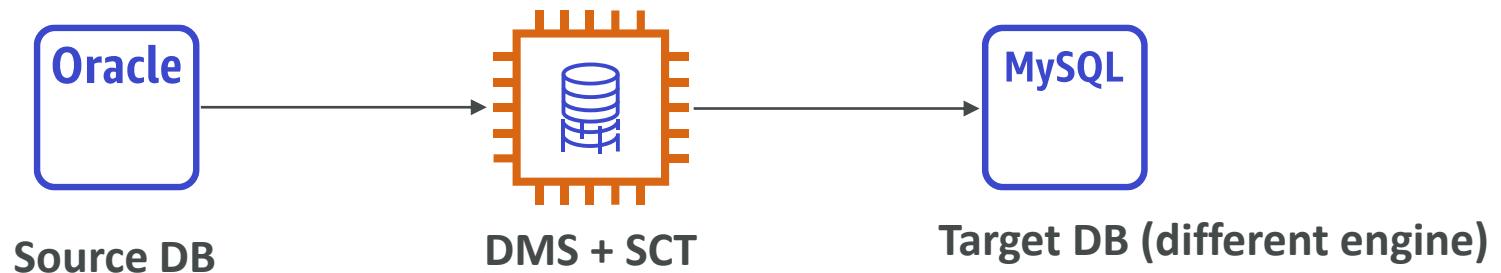
- On-Premise and EC2 instances databases: *Oracle, MS SQL Server, MySQL, MariaDB, PostgreSQL, MongoDB, SAP, DB2*
- Azure: *Azure SQL Database*
- Amazon RDS: all including Aurora
- Amazon S3

TARGETS:

- On-Premise and EC2 instances databases: Oracle, MS SQL Server, MySQL, MariaDB, PostgreSQL, SAP
- Amazon RDS
- Amazon Redshift
- Amazon DynamoDB
- Amazon S3
- ElasticSearch Service
- Kinesis Data Streams
- DocumentDB

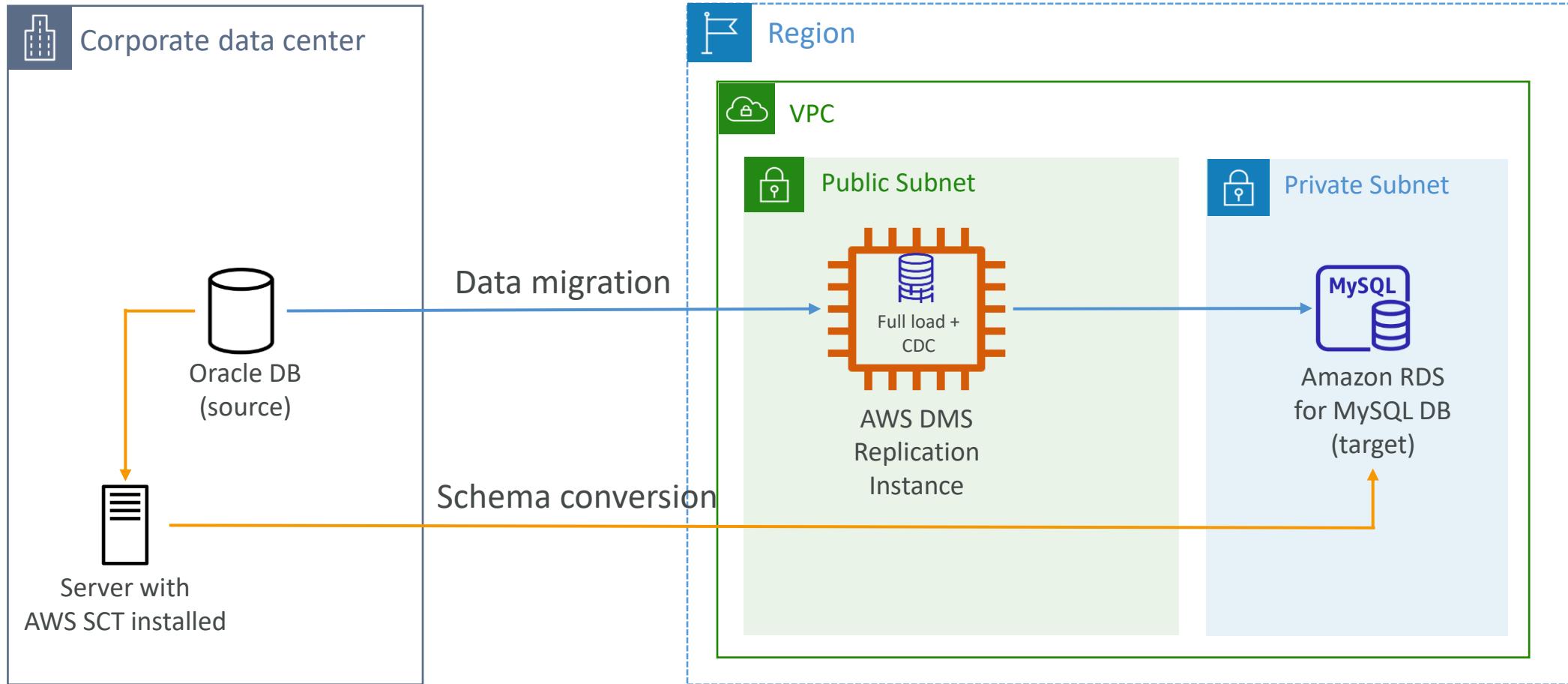
AWS Schema Conversion Tool (SCT)

- Convert your Database's Schema from one engine to another
- Example OLTP: (SQL Server or Oracle) to MySQL, PostgreSQL, Aurora
- Example OLAP: (Teradata or Oracle) to Amazon Redshift
- Prefer compute-intensive instances to optimize data conversions



- **You do not need to use SCT if you are migrating the same DB engine**
 - Ex: On-Premise PostgreSQL => RDS PostgreSQL
 - The DB engine is still PostgreSQL (RDS is the platform)

DMS - Continuous Replication

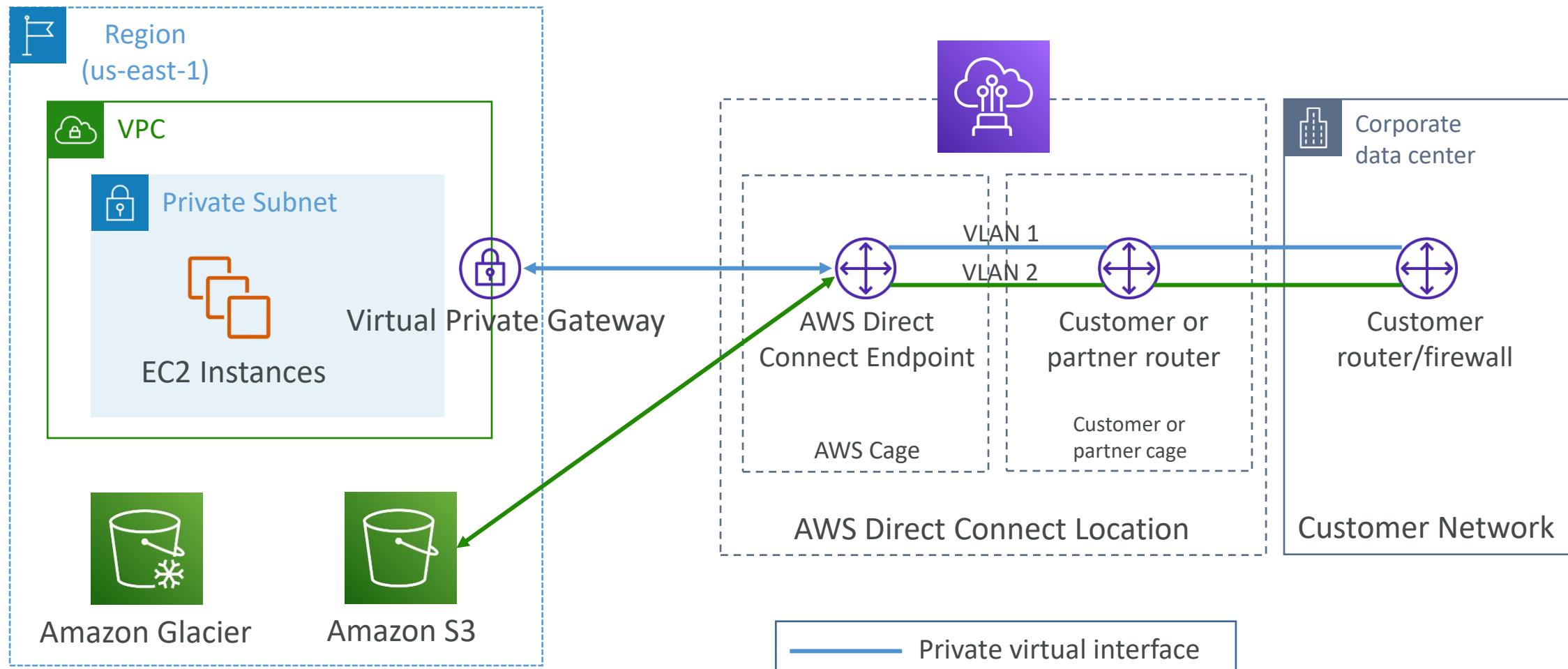




Direct Connect (DX)

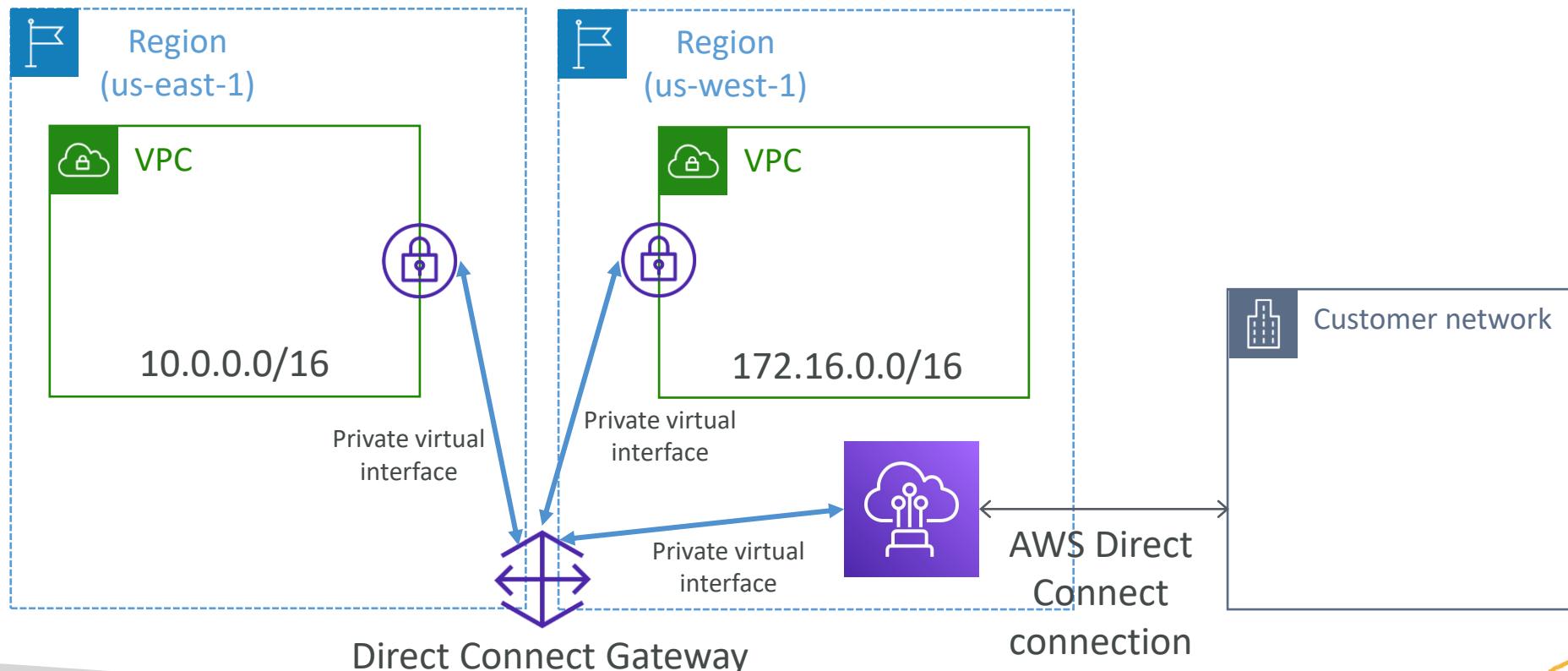
- Provides a dedicated **private** connection from a remote network to your VPC
- Dedicated connection must be setup between your DC and AWS Direct Connect locations
- You need to setup a Virtual Private Gateway on your VPC
- Access public resources (S3) and private (EC2) on same connection
- Use Cases:
 - Increase bandwidth throughput - working with large data sets – lower cost
 - More consistent network experience - applications using real-time data feeds
 - Hybrid Environments (on prem + cloud)
- Supports both IPv4 and IPv6

Direct Connect Diagram



Direct Connect Gateway

- If you want to setup a Direct Connect to one or more VPC in many different regions (same account), you must use a Direct Connect Gateway

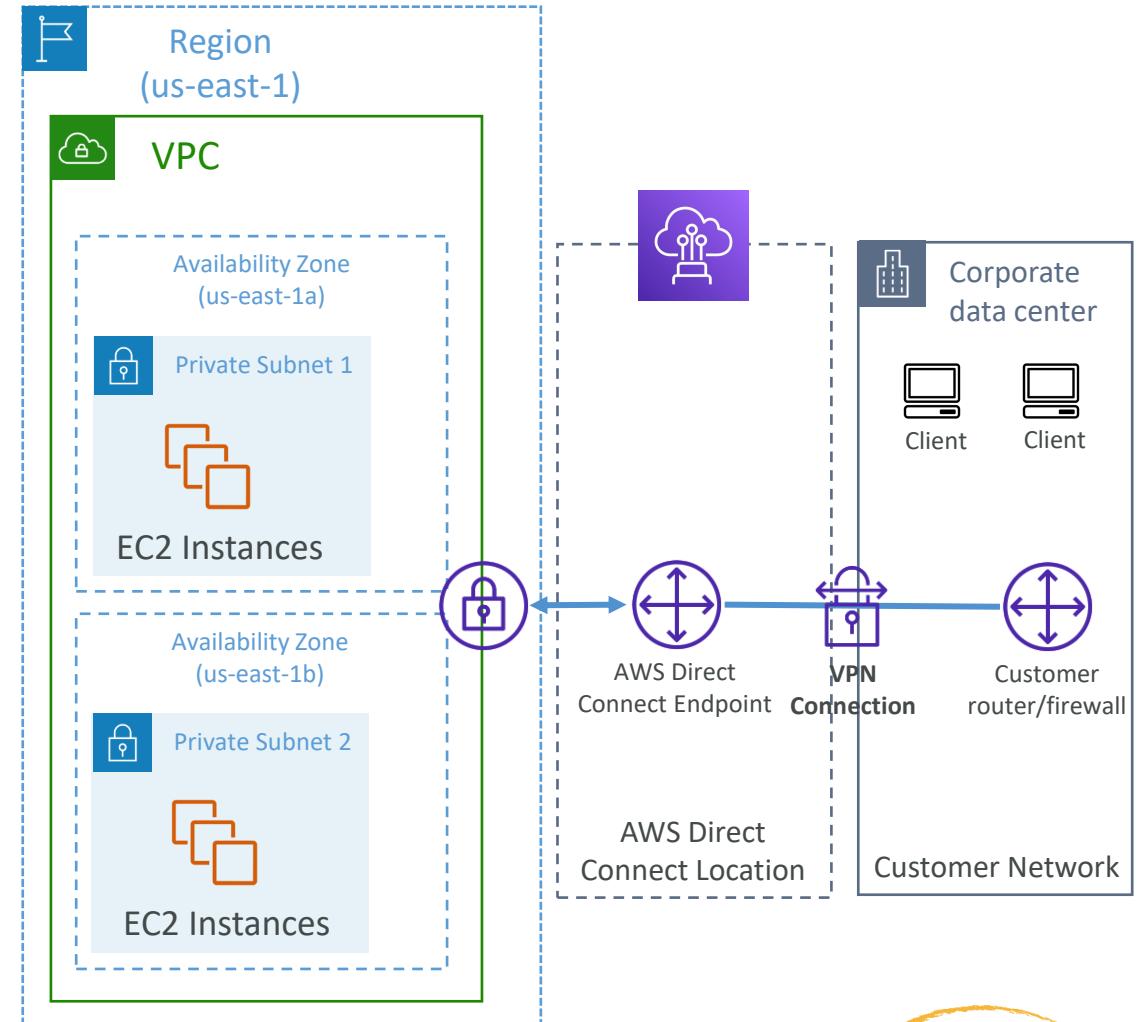


Direct Connect – Connection Types

- **Dedicated Connections:** 1Gbps and 10 Gbps capacity
 - Physical ethernet port dedicated to a customer
 - Request made to AWS first, then completed by AWS Direct Connect Partners
- **Hosted Connections:** 50Mbps, 500 Mbps, to 10 Gbps
 - Connection requests are made via AWS Direct Connect Partners
 - Capacity can be **added or removed on demand**
 - 1, 2, 5, 10 Gbps available at select AWS Direct Connect Partners
- Lead times are often longer than 1 month to establish a new connection

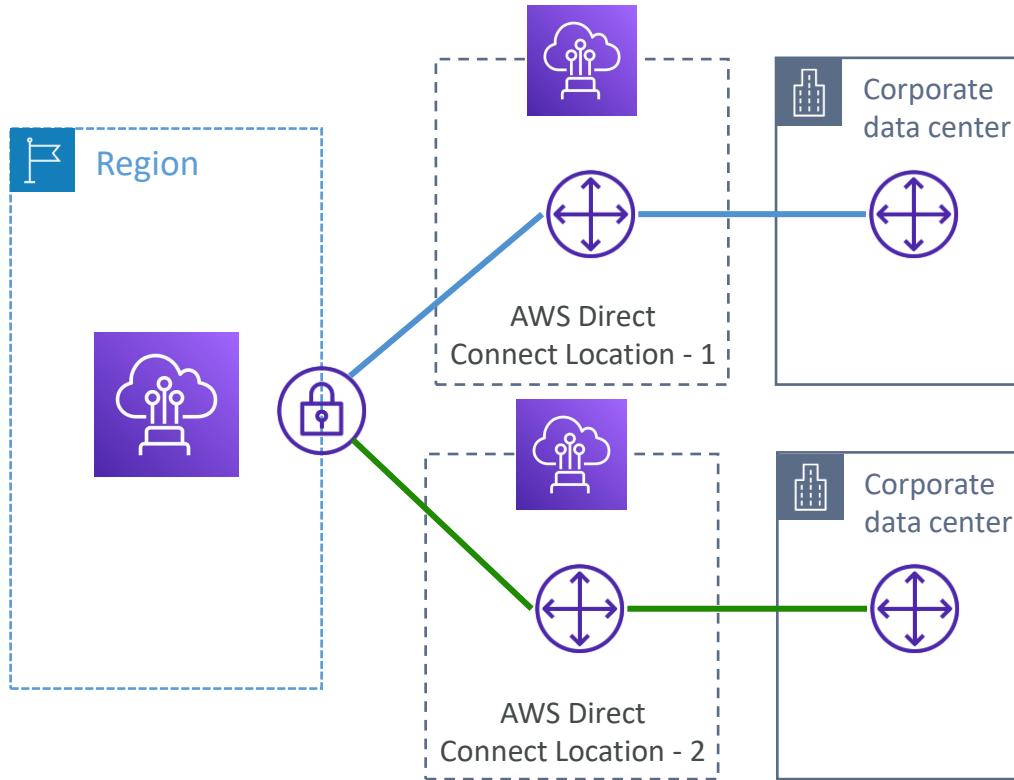
Direct Connect – Encryption

- Data in transit is not encrypted but is private
- AWS Direct Connect + VPN provides an IPsec-encrypted private connection
- Good for an extra level of security, but slightly more complex to put in place



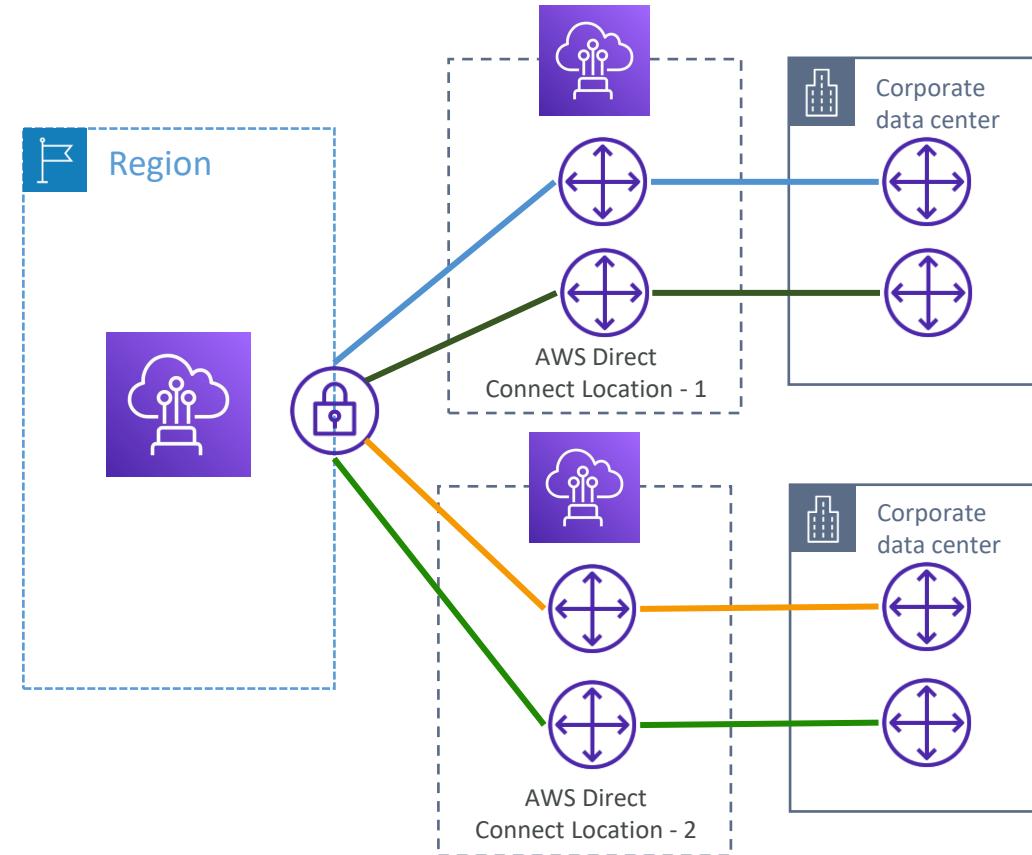
Direct Connect - Resiliency

High Resiliency for Critical Workloads



One connection at multiple locations

Maximum Resiliency for Critical Workloads



Maximum resilience is achieved by separate connections terminating on separate devices in more than one location.

AWS Snow Family

- Highly-secure, portable devices to **collect and process data at the edge, and migrate data into and out of AWS**

- **Data migration:**



Snowcone



Snowball Edge



Snowmobile

- **Edge computing:**



Snowcone



Snowball Edge

Data Migrations with AWS Snow Family

	Time to Transfer		
	100 Mbps	1Gbps	10Gbps
10 TB	12 days	30 hours	3 hours
100 TB	124 days	12 days	30 hours
1 PB	3 years	124 days	12 days

Challenges:

- Limited connectivity
- Limited bandwidth
- High network cost
- Shared bandwidth (can't maximize the line)
- Connection stability

AWS Snow Family: offline devices to perform data migrations

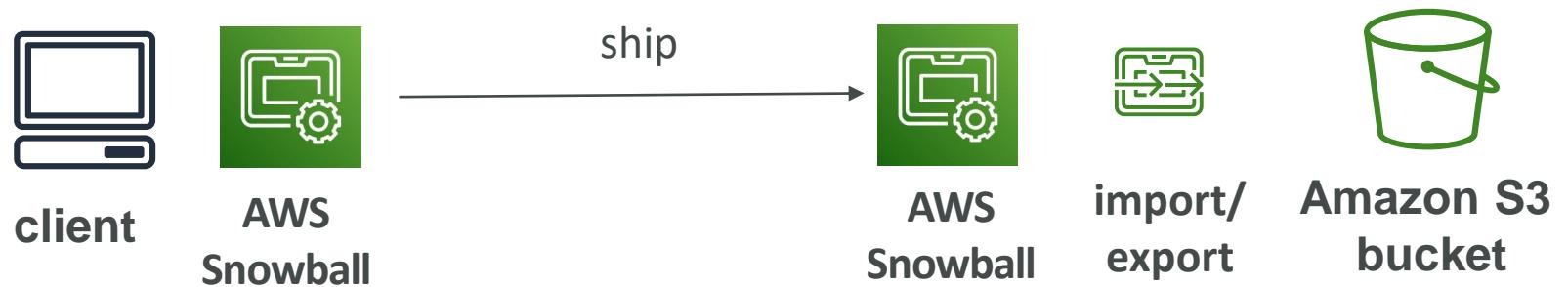
If it takes more than a week to transfer over the network, use Snowball devices!

Diagrams

- Direct upload to S3:



- With Snow Family:



Snowball Edge (for data transfers)



- Physical data transport solution: move TBs or PBs of data in or out of AWS
- Alternative to moving data over the network (and paying network fees)
- Pay per data transfer job
- Provide block storage and Amazon S3-compatible object storage
- **Snowball Edge Storage Optimized**
 - 80 TB of HDD capacity for block volume and S3 compatible object storage
- **Snowball Edge Compute Optimized**
 - 42 TB of HDD capacity for block volume and S3 compatible object storage
- Use cases: large data cloud migrations, DC decommission, disaster recovery



AWS Snowcone



- **Small, portable computing, anywhere, rugged & secure, withstands harsh environments**
- Light (4.5 pounds, 2.1 kg)
- Device used for edge computing, storage, and data transfer
- **8 TBs of usable storage**
- Use Snowcone where Snowball does not fit (space-constrained environment)
- Must provide your own battery / cables
- Can be sent back to AWS offline, or connect it to internet and use **AWS DataSync** to send data



AWS Snowmobile



- Transfer exabytes of data (1 EB = 1,000 PB = 1,000,000 TBs)
- Each Snowmobile has 100 PB of capacity (use multiple in parallel)
- High security: temperature controlled, GPS, 24/7 video surveillance
- **Better than Snowball if you transfer more than 10 PB**

AWS Snow Family for Data Migrations



Snowcone



Snowball Edge



Snowmobile

	Snowcone	Snowball Edge Storage Optimized	Snowmobile
Storage Capacity	8 TB usable	80 TB usable	< 100 PB
Migration Size	Up to 24 TB, online and offline	Up to petabytes, offline	Up to exabytes, offline
DataSync agent	Pre-installed		
Storage Clustering		Up to 15 nodes	

Snow Family – Usage Process

1. Request Snowball devices from the AWS console for delivery
2. Install the snowball client / AWS OpsHub on your servers
3. Connect the snowball to your servers and copy files using the client
4. Ship back the device when you're done (goes to the right AWS facility)
5. Data will be loaded into an S3 bucket
6. Snowball is completely wiped

What is Edge Computing?

- Process data while it's being created on **an edge location**
 - A truck on the road, a ship on the sea, a mining station underground...



- These locations may have
 - Limited / no internet access
 - Limited / no easy access to computing power
- We setup a **Snowball Edge / Snowcone** device to do edge computing
- Use cases of Edge Computing:
 - Preprocess data
 - Machine learning at the edge
 - Transcoding media streams
- Eventually (if need be) we can ship back the device to AWS (for transferring data for example)

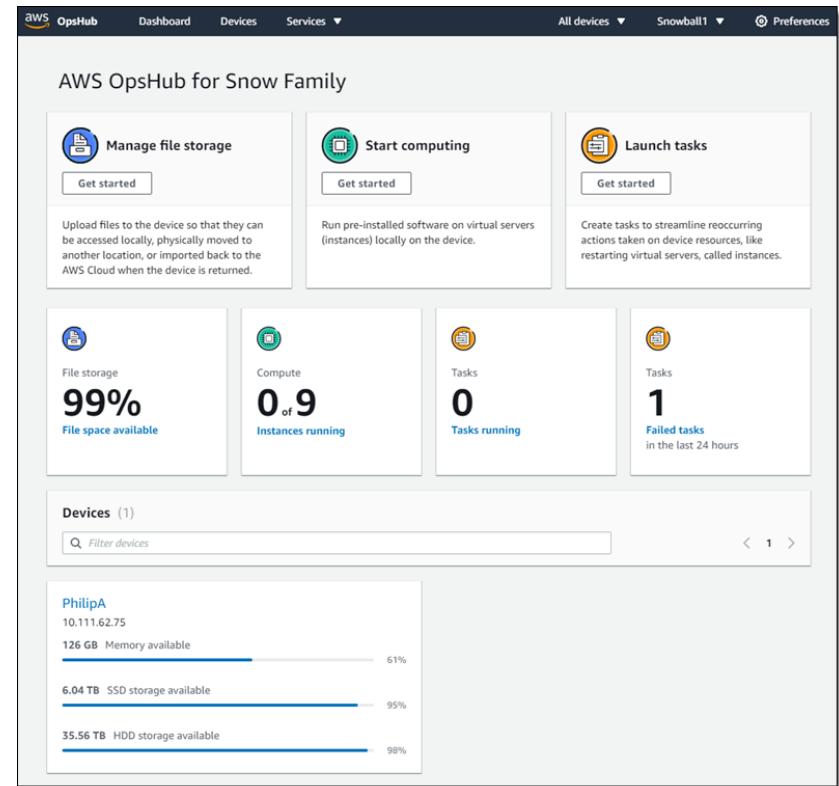
Snow Family – Edge Computing

- **Snowcone (smaller)**
 - 2 CPUs, 4 GB of memory, wired or wireless access
 - USB-C power using a cord or the optional battery
- **Snowball Edge – Compute Optimized**
 - 52 vCPUs, 208 GiB of RAM
 - Optional GPU (useful for video processing or machine learning)
 - 42 TB usable storage
- **Snowball Edge – Storage Optimized**
 - Up to 40 vCPUs, 80 GiB of RAM
 - Object storage clustering available
- All: Can run EC2 Instances & AWS Lambda functions (using AWS IoT Greengrass)
- Long-term deployment options: 1 and 3 years discounted pricing



AWS OpsHub

- Historically, to use Snow Family devices, you needed a CLI (Command Line Interface tool)
- Today, you can use **AWS OpsHub** (a software you install on your computer / laptop) to manage your Snow Family Device
 - Unlocking and configuring single or clustered devices
 - Transferring files
 - Launching and managing instances running on Snow Family Devices
 - Monitor device metrics (storage capacity, active instances on your device)
 - Launch compatible AWS services on your devices (ex: Amazon EC2 instances, AWS DataSync, Network File System (NFS))



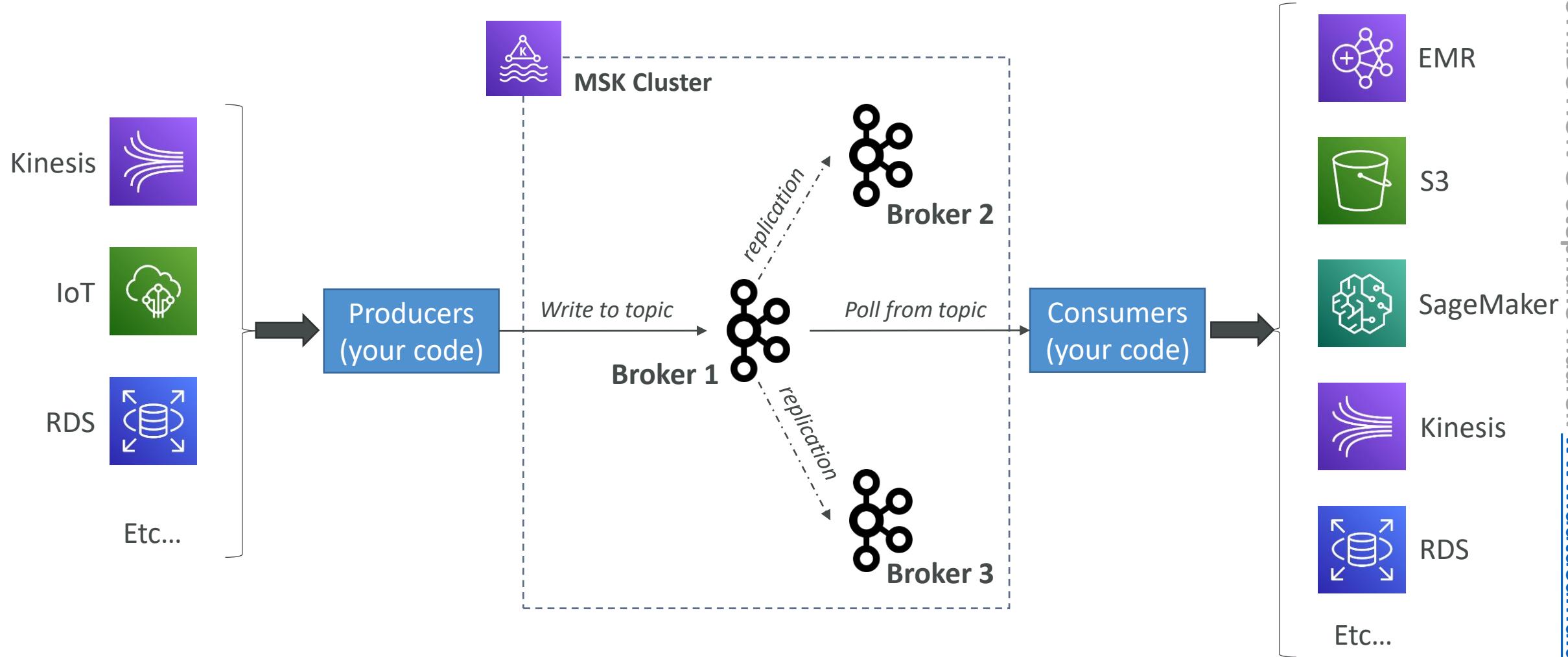
<https://aws.amazon.com/blogs/aws/aws-snowball-edge-update/>

Amazon Managed Streaming for Apache Kafka (Amazon MSK)



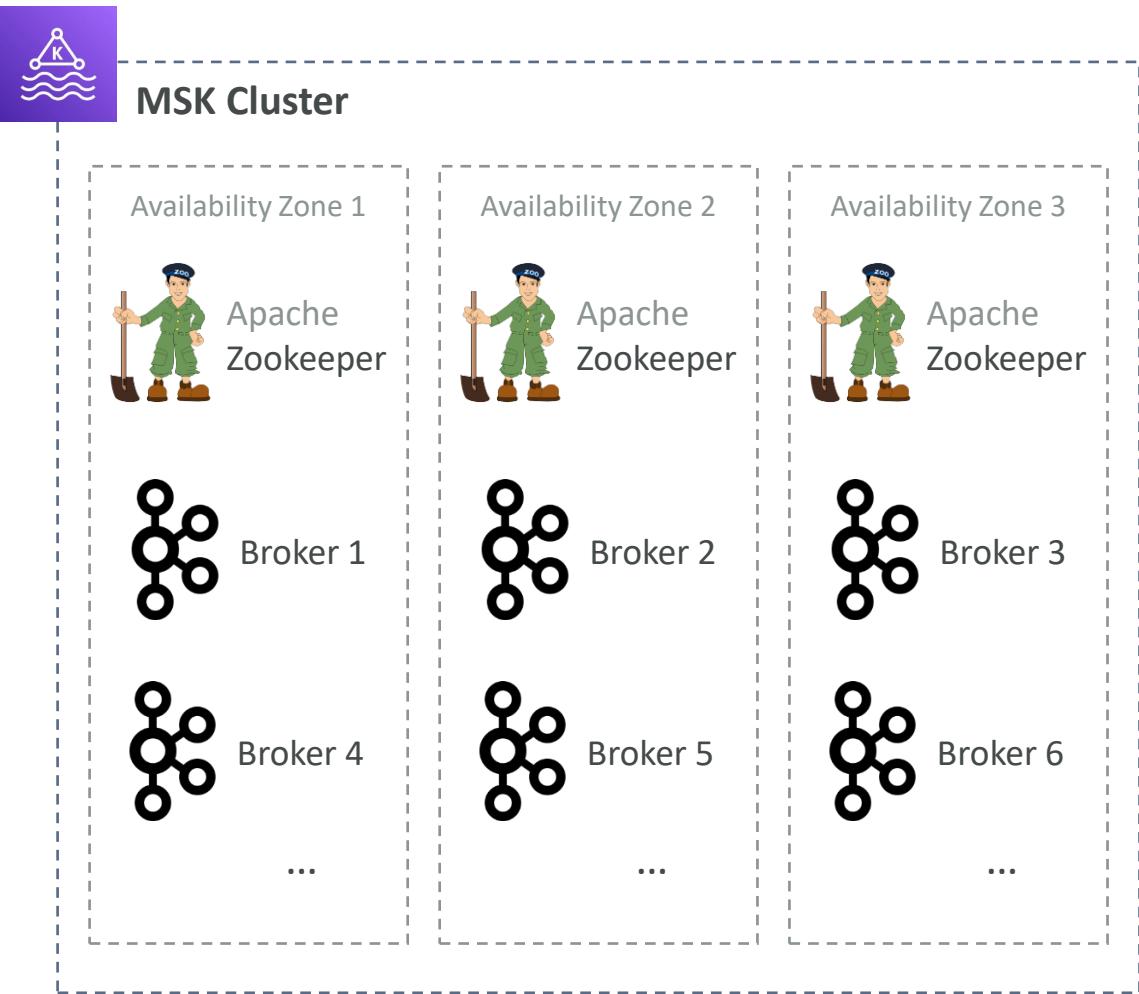
- Alternative to Kinesis (Kafka vs Kinesis next lecture)
- Fully managed Apache Kafka on AWS
 - Allow you to create, update, delete clusters
 - MSK creates & manages Kafka brokers nodes & Zookeeper nodes for you
 - Deploy the MSK cluster in your VPC, multi-AZ (up to 3 for HA)
 - Automatic recovery from common Apache Kafka failures
 - Data is stored on EBS volumes
- You can build producers and consumers of data
- Can create custom configurations for your clusters
 - Default message size of 1MB
 - **Possibilities of sending large messages (ex: 10MB) into Kafka after custom configuration**

Apache Kafka at a high level



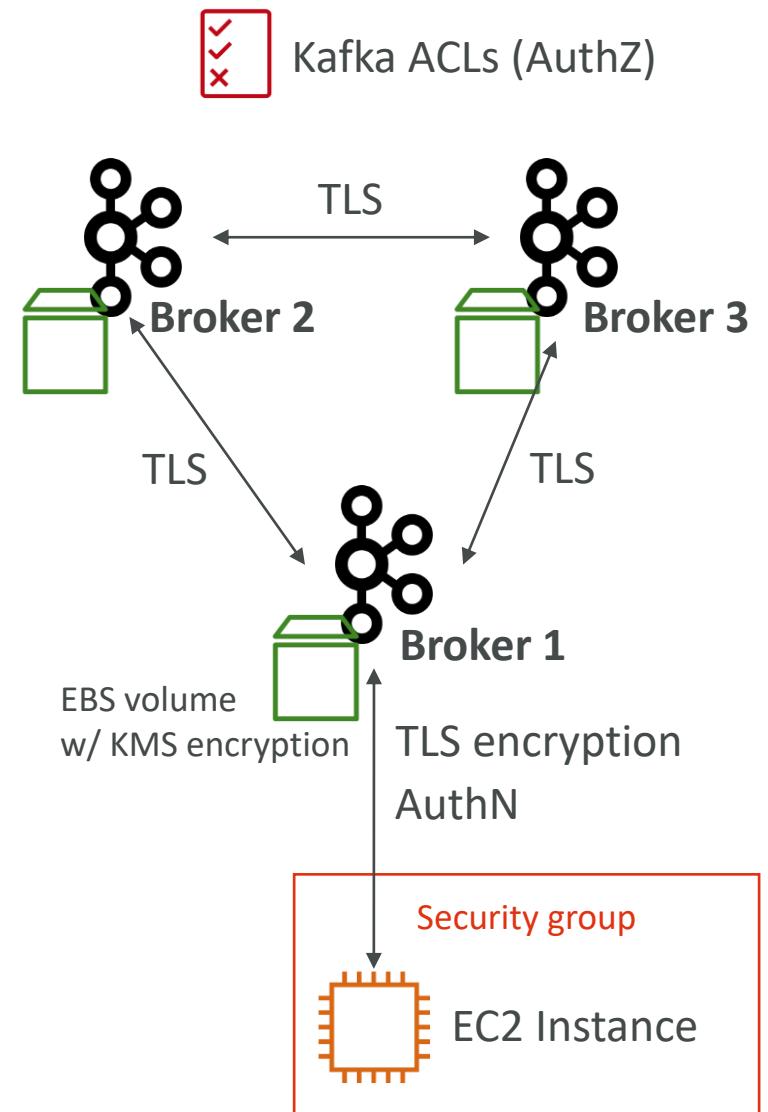
MSK – Configurations

- Choose the number of AZ (3 – recommended, or 2)
- Choose the VPC & Subnets
- The broker instance type (ex: kafka.m5.large)
- The number of brokers per AZ (can add brokers later)
- Size of your EBS volumes (1GB – 16TB)



MSK – Security

- Encryption:**
 - Optional in-flight using TLS between the brokers
 - Optional in-flight with TLS between the clients and brokers
 - At rest for your EBS volumes using KMS
- Network Security:**
 - Authorize specific security groups for your Apache Kafka clients
- Authentication & Authorization (important):**
 - Define who can read/write to which topics
 - Mutual TLS (AuthN) + Kafka ACLs (AuthZ)
 - SASL/SCRAM (AuthN) + Kafka ACLs (AuthZ)
 - IAM Access Control (AuthN + AuthZ)



MSK – Monitoring

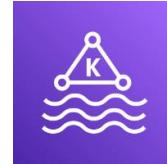
- **CloudWatch Metrics**
 - Basic monitoring (cluster and broker metrics)
 - Enhanced monitoring (++enhanced broker metrics)
 - Topic-level monitoring (++enhanced topic-level metrics)
- **Prometheus (Open-Source Monitoring)**
 - Opens a port on the broker to export cluster, broker and topic-level metrics
 - Setup the JMX Exporter (metrics) or Node Exporter (CPU and disk metrics)
- **Broker Log Delivery**
 - Delivery to CloudWatch Logs
 - Delivery to Amazon S3
 - Delivery to Kinesis Data Streams

Kinesis Data Streams vs Amazon MSK



Kinesis Data Streams

- 1 MB message size limit
- Data Streams with Shards
- Shard Splitting & Merging
- TLS In-flight encryption
- KMS At-rest encryption
- Security:
 - IAM policies for AuthN/AuthZ



Amazon MSK

- 1MB default, configure for higher (ex: 10MB)
- Kafka Topics with Partitions
- Can only add partitions to a topic
- PLAINTEXT or TLS In-flight Encryption
- KMS At-rest encryption
- Security:
 - Mutual TLS (AuthN) + Kafka ACLs (AuthZ)
 - SASL/SCRAM (AuthN) + Kafka ACLs (AuthZ)
 - IAM Access Control (AuthN + AuthZ)

Storage

AWS S3 Overview - Buckets



- Amazon S3 allows people to store objects (files) in “buckets” (directories)
- Buckets must have a **globally unique name**
- Buckets are defined at the region level
- Naming convention
 - No uppercase
 - No underscore
 - 3-63 characters long
 - Not an IP
 - Must start with lowercase letter or number

AWS S3 Overview - Objects

- Objects (files) have a Key. The key is the **FULL** path:
 - <my_bucket>/[my_file.txt](#)
 - <my_bucket>/[my_folder1/another_folder/my_file.txt](#)
- There's no concept of "directories" within buckets (although the UI will trick you to think otherwise)
- Just keys with very long names that contain slashes ("/")
- Object Values are the content of the body:
 - Max Size is 5TB
 - If uploading more than 5GB, must use "multi-part upload"
- Metadata (list of text key / value pairs – system or user metadata)
- Tags (Unicode key / value pair – up to 10) – useful for security / lifecycle
- Version ID (if versioning is enabled)



Amazon S3 - Consistency Model

- **Strong consistency as of Dec 2020:**
- After a:
 - successful write of a new object (new PUT)
 - or an overwrite or delete of an existing object (overwrite PUT or DELETE)
- ...any:
 - subsequent read request immediately receives the latest version of the object (read after write consistency)
 - subsequent list request immediately reflects changes (list consistency)
- Available at no additional cost, without any performance impact

S3 Storage Classes

- Amazon S3 Standard - General Purpose
- Amazon S3 Standard-Infrequent Access (IA)
- Amazon S3 One Zone-Infrequent Access
- Amazon S3 Intelligent Tiering
- Amazon Glacier
- Amazon Glacier Deep Archive

- Amazon S3 Reduced Redundancy Storage (deprecated - omitted)

S3 Standard – General Purpose

- High durability (99.99999999%) of objects across multiple AZ
- If you store 10,000,000 objects with Amazon S3, you can on average expect to incur a loss of a single object once every 10,000 years
- 99.99% Availability over a given year
- Sustain 2 concurrent facility failures
- Use Cases: Big Data analytics, mobile & gaming applications, content distribution...

S3 Standard – Infrequent Access (IA)

- Suitable for data that is less frequently accessed, but requires rapid access when needed
- High durability (99.99999999%) of objects across multiple AZs
- 99.9% Availability
- Low cost compared to Amazon S3 Standard
- Sustain 2 concurrent facility failures
- Use Cases: As a data store for disaster recovery, backups...

S3 One Zone - Infrequent Access (IA)

- Same as IA but data is stored in a single AZ
- High durability (99.99999999%) of objects in a single AZ; data lost when AZ is destroyed
- 99.5% Availability
- Low latency and high throughput performance
- Supports SSL for data at transit and encryption at rest
- Low cost compared to IA (by 20%)
- Use Cases: Storing secondary backup copies of on-premise data, or storing data you can recreate

S3 Intelligent Tiering

- Same low latency and high throughput performance of S3 Standard
- Small monthly monitoring and auto-tiering fee
- Automatically moves objects between two access tiers based on changing access patterns
- Designed for durability of 99.99999999% of objects across multiple Availability Zones
- Resilient against events that impact an entire Availability Zone
- Designed for 99.9% availability over a given year

Amazon Glacier

- Low cost object storage meant for archiving / backup
- Data is retained for the longer term (10s of years)
- Alternative to on-premise magnetic tape storage
- Average annual durability is 99.99999999%
- Cost per storage per month (\$0.004 / GB) + retrieval cost
- Each item in Glacier is called “**Archive**” (up to 40TB)
- Archives are stored in “**Vaults**”

Amazon Glacier & Glacier Deep Archive

- Amazon Glacier – 3 retrieval options:
 - Expedited (1 to 5 minutes)
 - Standard (3 to 5 hours)
 - Bulk (5 to 12 hours)
 - Minimum storage duration of 90 days
- Amazon Glacier Deep Archive – for long term storage – cheaper:
 - Standard (12 hours)
 - Bulk (48 hours)
 - Minimum storage duration of 180 days

S3 Storage Classes Comparison

	S3 Standard	S3 Intelligent-Tiering	S3 Standard-IA	S3 One Zone-IA	S3 Glacier	S3 Glacier Deep Archive
Designed for durability	99.999999999% (11 9's)					
Designed for availability	99.99%	99.9%	99.9%	99.5%	99.99%	99.99%
Availability SLA	99.9%	99%	99%	99%	99.9%	99.9%
Availability Zones	≥3	≥3	≥3	1	≥3	≥3
Minimum capacity charge per object	N/A	N/A	128KB	128KB	40KB	40KB
Minimum storage duration charge	N/A	30 days	30 days	30 days	90 days	180 days
Retrieval fee	N/A	N/A	per GB retrieved	per GB retrieved	per GB retrieved	per GB retrieved

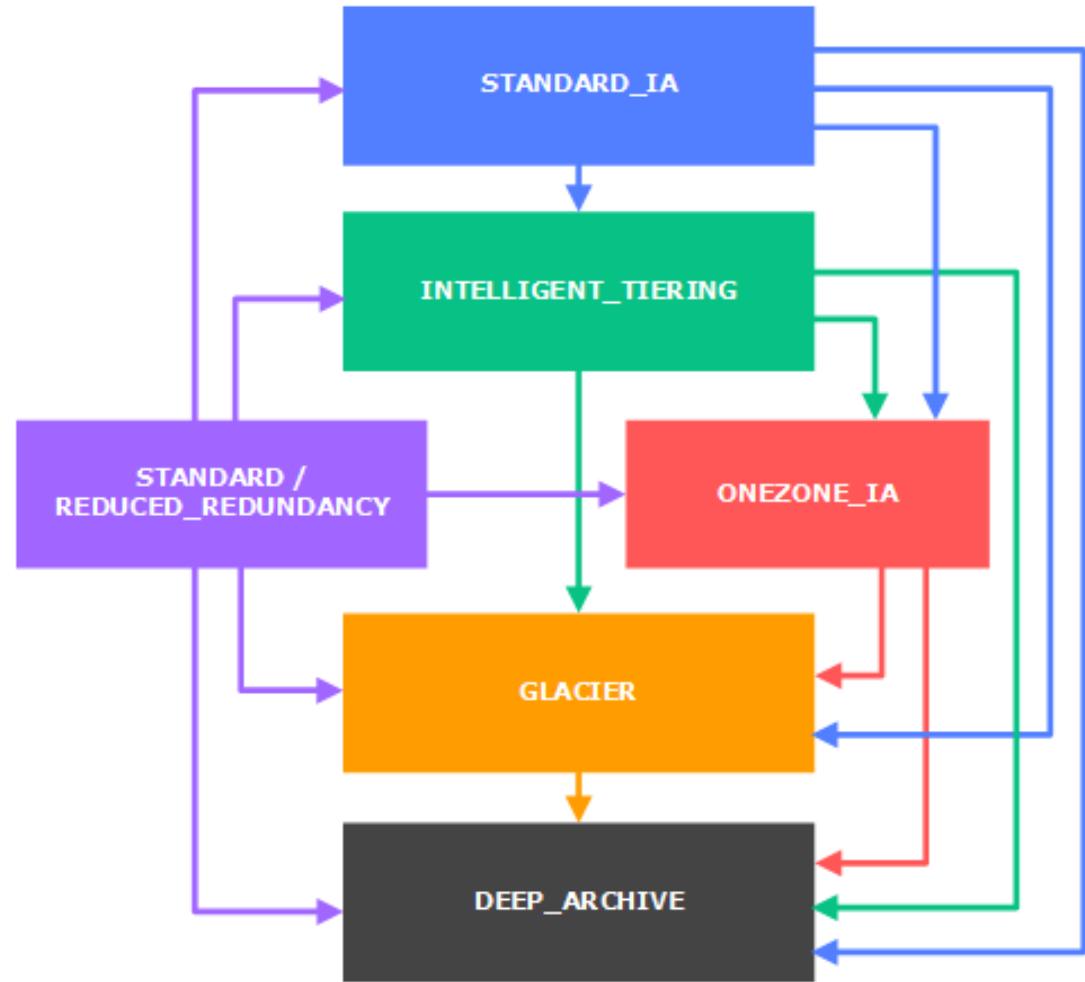
S3 Storage Classes – Price Comparison

Example us-east-2

	S3 Standard	S3 Intelligent-Tiering	S3 Standard-IA	S3 One Zone-IA	S3 Glacier	S3 Glacier Deep Archive
Storage Cost (per GB per month)	\$0.023	\$0.0125 - \$0.023	\$0.0125	\$0.01	\$0.004 Minimum 90 days	\$0.00099 Minimum 180 days
Retrieval Cost (per 1000 requests)	GET \$0.0004	GET \$0.0004	GET \$0.001	GET \$0.001	GET \$0.0004 + Expedited - \$10.00 Standard - \$0.05 Bulk - \$0.025	GET \$0.0004 + Standard - \$0.10 Bulk - \$0.025
Time to retrieve	instantaneous	Instantaneous	Instantaneous	Instantaneous	Expedited (1 to 5 minutes) Standard (3 to 5 hours) Bulk (5 to 12 hours)	Standard (12 hours) Bulk (48 hours)
Monitoring Cost (per 1000 objects)		\$0.0025				

S3 – Moving between storage classes

- You can transition objects between storage classes
- For infrequently accessed object, move them to STANDARD_IA
- For archive objects you don't need in real-time, GLACIER or DEEP_ARCHIVE
- Moving objects can be automated using a **lifecycle configuration**



S3 Lifecycle Rules

- **Transition actions:** It defines when objects are transitioned to another storage class.
 - Move objects to Standard IA class 60 days after creation
 - Move to Glacier for archiving after 6 months
- **Expiration actions:** configure objects to expire (delete) after some time
 - Access log files can be set to delete after a 365 days
 - **Can be used to delete old versions of files (if versioning is enabled)**
 - Can be used to delete incomplete multi-part uploads
- Rules can be created for a certain prefix (ex - s3://mybucket/mp3/*)
- Rules can be created for certain objects tags (ex - Department: Finance)

S3 Lifecycle Rules – Scenario 1

- Your application on EC2 creates images thumbnails after profile photos are uploaded to Amazon S3. These thumbnails can be easily recreated, and only need to be kept for 45 days. The source images should be able to be immediately retrieved for these 45 days, and afterwards, the user can wait up to 6 hours. How would you design this?
- S3 source images can be on STANDARD, with a lifecycle configuration to transition them to GLACIER after 45 days.
- S3 thumbnails can be on ONEZONE_IA, with a lifecycle configuration to expire them (delete them) after 45 days.

S3 Lifecycle Rules – Scenario 2

- A rule in your company states that you should be able to recover your deleted S3 objects immediately for 15 days, although this may happen rarely. After this time, and for up to 365 days, deleted objects should be recoverable within 48 hours.
- You need to enable S3 versioning in order to have object versions, so that “deleted objects” are in fact hidden by a “delete marker” and can be recovered
- You can transition these “noncurrent versions” of the object to S3_IA
- You can transition afterwards these “noncurrent versions” to DEEP_ARCHIVE

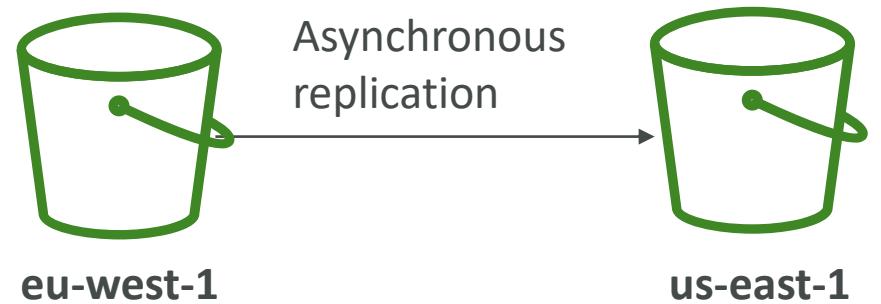
Amazon S3 - Versioning



- You can version your files in Amazon S3
- It is enabled at the **bucket level**
- Same key overwrite will increment the “version”: 1, 2, 3....
- It is best practice to version your buckets
 - Protect against unintended deletes (ability to restore a version)
 - Easy roll back to previous version
- Notes:
 - Any file that is not versioned prior to enabling versioning will have version “null”
 - Suspending versioning does not delete the previous versions

S3 Replication (CRR & SRR)

- Must enable **versioning** in source and destination
 - Cross Region Replication (CRR)
 - Same Region Replication (SRR)
 - Buckets can be in different accounts
 - Copying is asynchronous
 - Must give proper IAM permissions to S3
-
- CRR - Use cases: compliance, lower latency access, replication across accounts
 - SRR – Use cases: log aggregation, live replication between production and test accounts

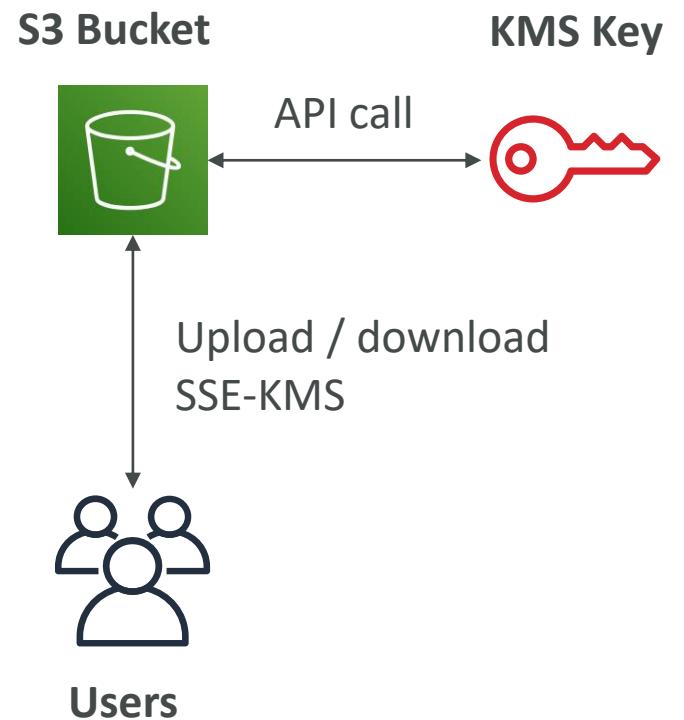


S3 – Baseline Performance

- Amazon S3 automatically scales to high request rates, latency 100-200 ms
- Your application can achieve at least **3,500 PUT/COPY/POST/DELETE and 5,500 GET/HEAD requests per second per prefix in a bucket.**
- There are no limits to the number of prefixes in a bucket.
- Example (object path => prefix):
 - bucket/folder1/sub1/file => /folder1/sub1/
 - bucket/folder1/sub2/file => /folder1/sub2/
 - bucket/1/file => /1/
 - bucket/2/file => /2/
- If you spread reads across all four prefixes evenly, you can achieve 22,000 requests per second for GET and HEAD

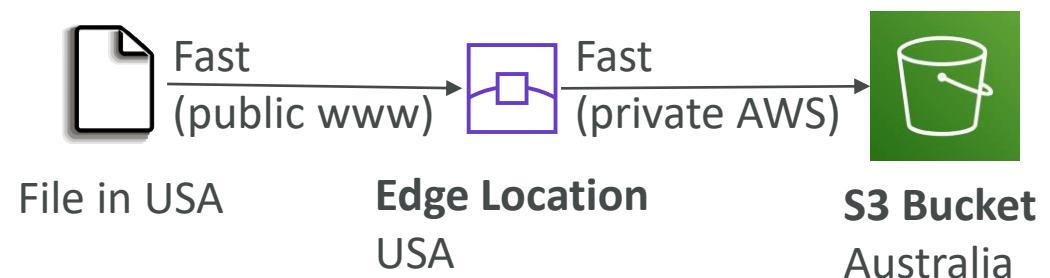
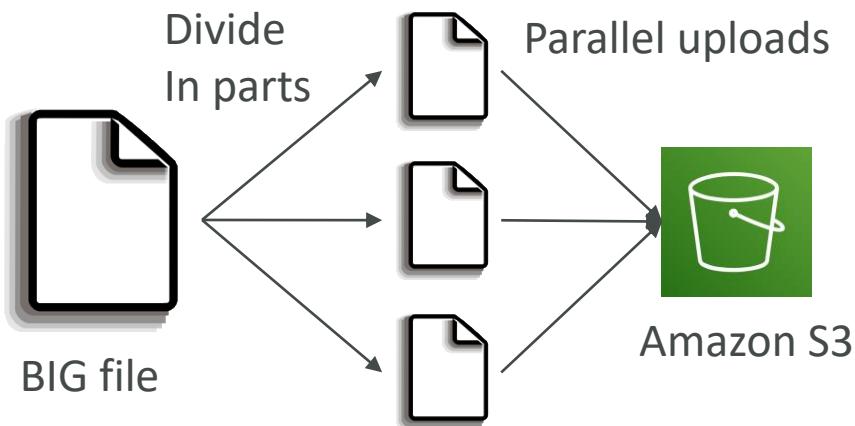
S3 – KMS Limitation

- If you use SSE-KMS, you may be impacted by the KMS limits
- When you upload, it calls the **GenerateDataKey** KMS API
- When you download, it calls the **Decrypt** KMS API
- Count towards the KMS quota per second (5500, 10000, 30000 req/s based on region)
- As of today, you cannot request a quota increase for KMS



S3 Performance

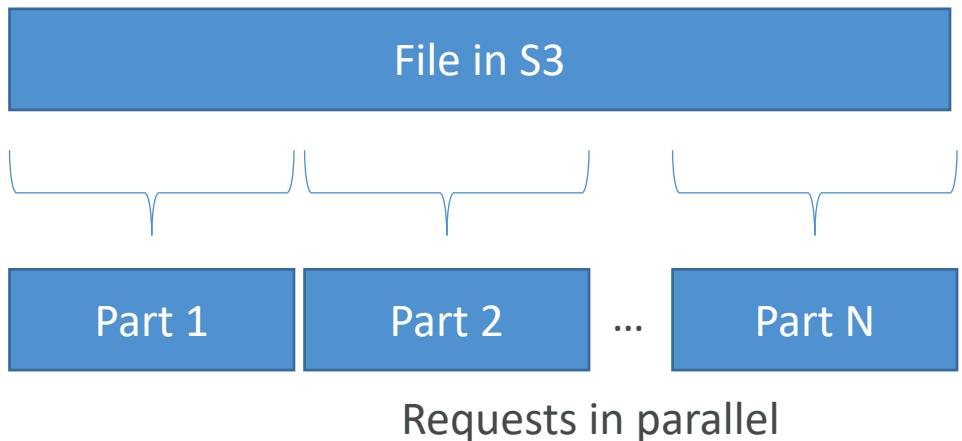
- **Multi-Part upload:**
 - recommended for files > 100MB, must use for files > 5GB
 - Can help parallelize uploads (speed up transfers)
- **S3 Transfer Acceleration**
 - Increase transfer speed by transferring file to an AWS edge location which will forward the data to the S3 bucket in the target region
 - Compatible with multi-part upload



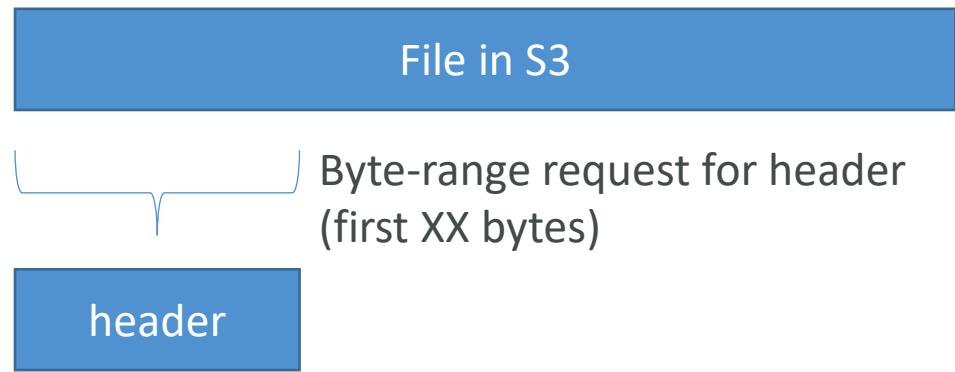
S3 Performance – S3 Byte-Range Fetches

- Parallelize GETs by requesting specific byte ranges
- Better resilience in case of failures

Can be used to speed up downloads



Can be used to retrieve only partial data (for example the head of a file)

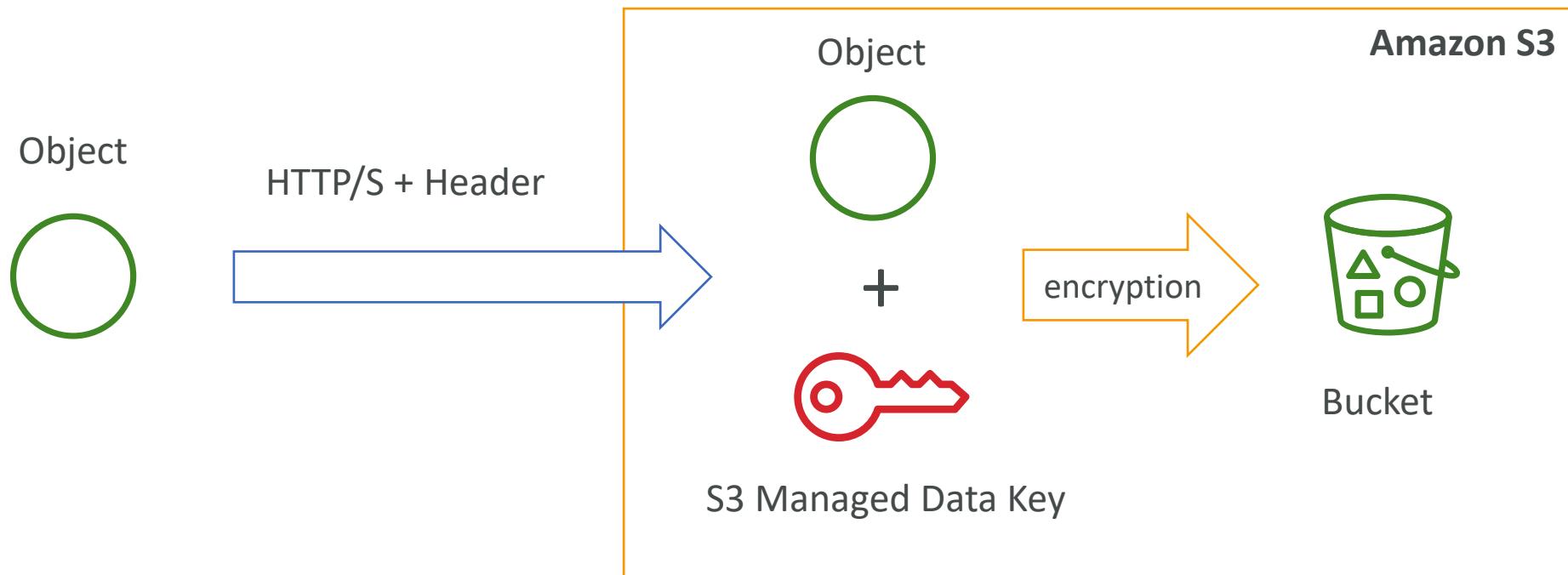


S3 Encryption for Objects

- There are 4 methods of encrypting objects in S3
 - SSE-S3: encrypts S3 objects using keys handled & managed by AWS
 - SSE-KMS: leverage AWS Key Management Service to manage encryption keys
 - SSE-C: when you want to manage your own encryption keys
 - Client Side Encryption
- It's important to understand which ones are adapted to which situation for the exam

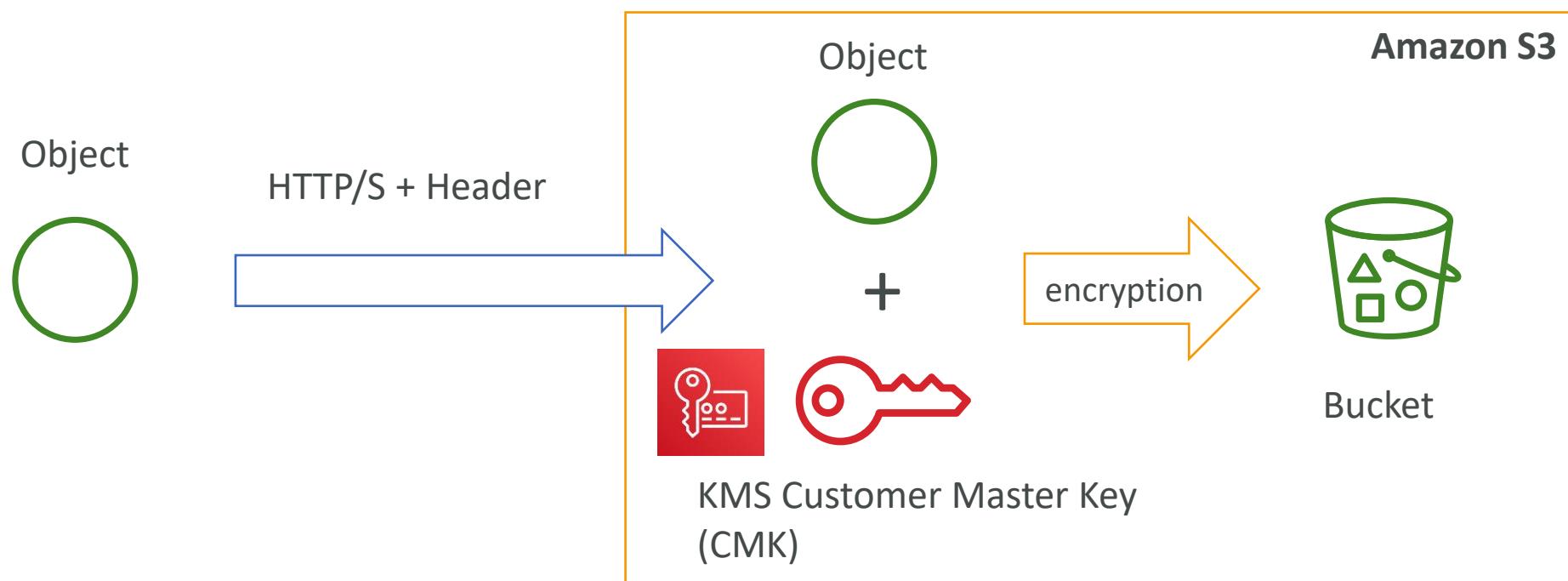
SSE-S3

- SSE-S3: encryption using keys handled & managed by Amazon S3
- Object is encrypted server side
- AES-256 encryption type
- Must set header: “**x-amz-server-side-encryption**”: "AES256"



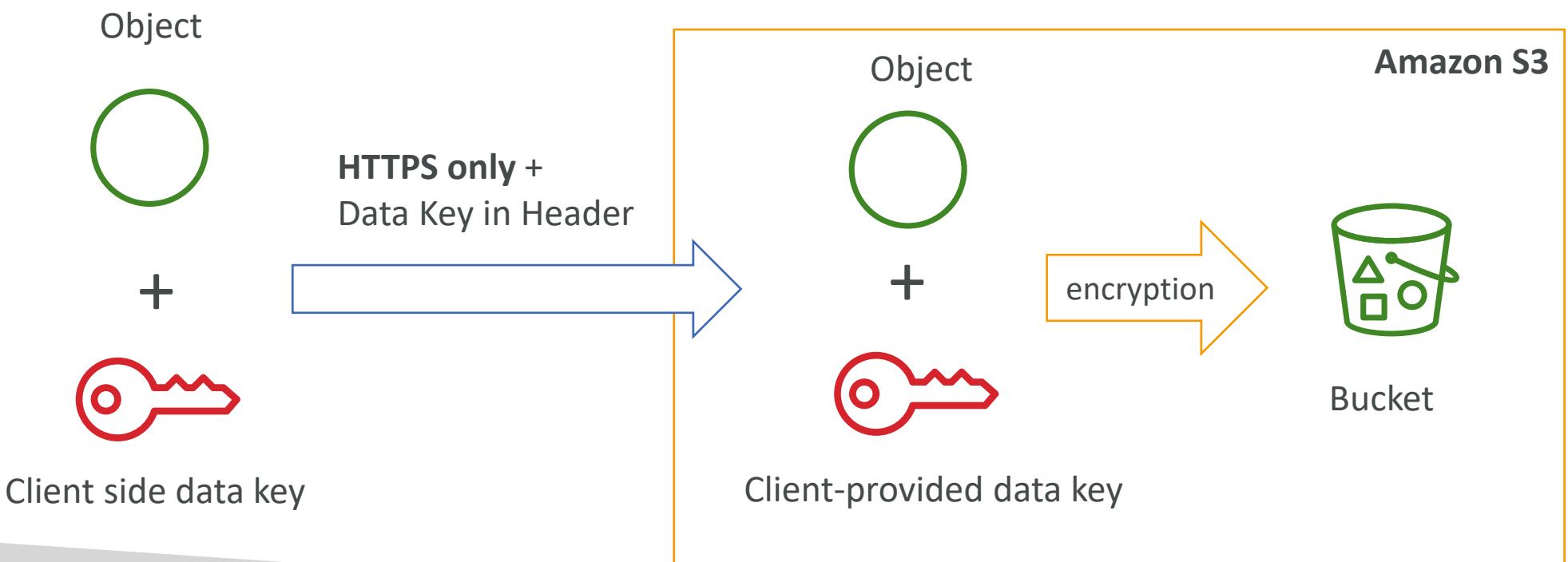
SSE-KMS

- SSE-KMS: encryption using keys handled & managed by KMS
- KMS Advantages: user control + audit trail
- Object is encrypted server side
- Must set header: “**x-amz-server-side-encryption**”: “aws:kms”



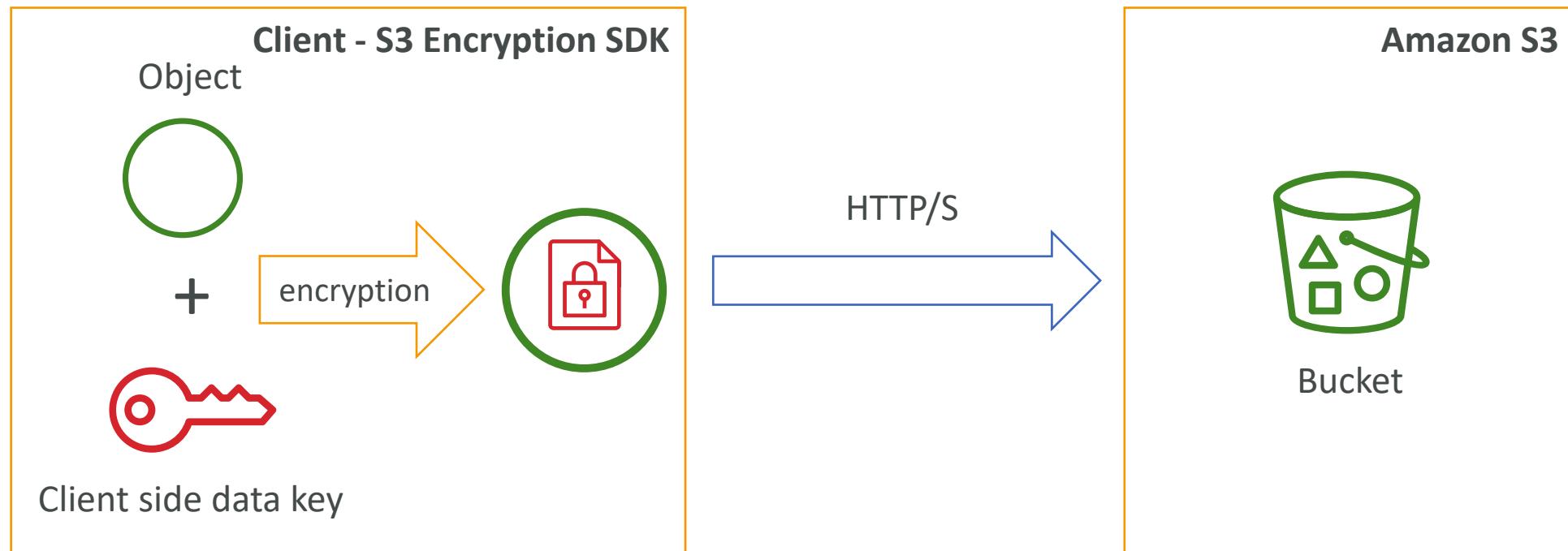
SSE-C

- SSE-C: server-side encryption using data keys fully managed by the customer outside of AWS
- Amazon S3 does not store the encryption key you provide
- **HTTPS must be used**
- Encryption key must provided in HTTP headers, for every HTTP request made



Client Side Encryption

- Client library such as the Amazon S3 Encryption Client
- Clients must encrypt data themselves before sending to S3
- Clients must decrypt data themselves when retrieving from S3
- Customer fully manages the keys and encryption cycle



Encryption in transit (SSL/TLS)



- Amazon S3 exposes:
 - HTTP endpoint: non encrypted
 - HTTPS endpoint: encryption in flight
- You're free to use the endpoint you want, but HTTPS is recommended
- Most clients would use the HTTPS endpoint by default
- HTTPS is mandatory for SSE-C
- Encryption in flight is also called SSL / TLS

S3 Security

- **User based**
 - IAM policies - which API calls should be allowed for a specific user from IAM console
- **Resource Based**
 - Bucket Policies - bucket wide rules from the S3 console - allows cross account
 - Object Access Control List (ACL) – finer grain
 - Bucket Access Control List (ACL) – less common
- **Note:** an IAM principal can access an S3 object if
 - the user IAM permissions allow it OR the resource policy ALLOWS it
 - AND there's no explicit DENY

S3 Bucket Policies

- JSON based policies
 - Resources: buckets and objects
 - Actions: Set of API to Allow or Deny
 - Effect: Allow / Deny
 - Principal: The account or user to apply the policy to
- Use S3 bucket for policy to:
 - Grant public access to the bucket
 - Force objects to be encrypted at upload
 - Grant access to another account (Cross Account)

```
{  
  "Version": "2012-10-17",  
  "Statement": [  
    {  
      "Sid": "PublicRead",  
      "Effect": "Allow",  
      "Principal": "*",  
      "Action": [  
        "s3:GetObject"  
      ],  
      "Resource": [  
        "arn:aws:s3:::examplebucket/*"  
      ]  
    }  
  ]  
}
```

Bucket settings for Block Public Access

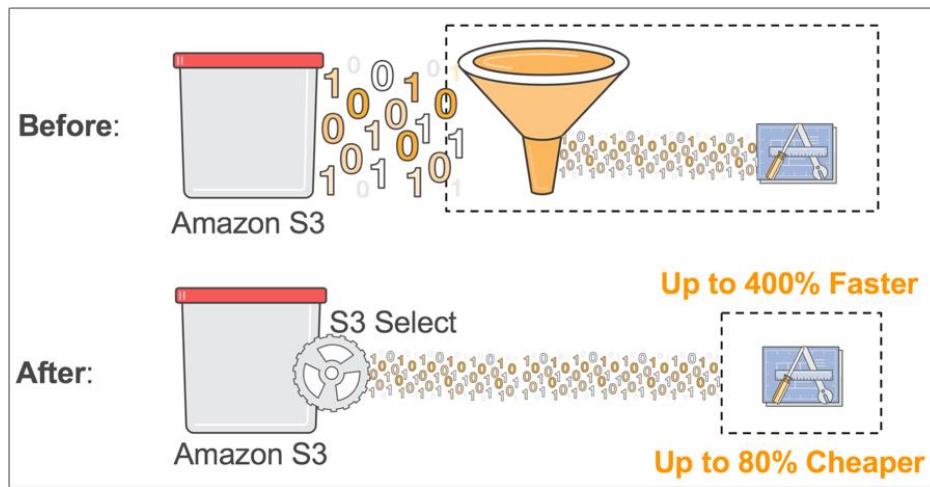
- Block public access to buckets and objects granted through
 - new access control lists (ACLs)
 - any access control lists (ACLs)
 - new public bucket or access point policies
- Block public and cross-account access to buckets and objects through any public bucket or access point policies
- **These settings were created to prevent company data leaks**
- If you know your bucket should never be public, leave these on
- Can be set at the account level

S3 Security - Other

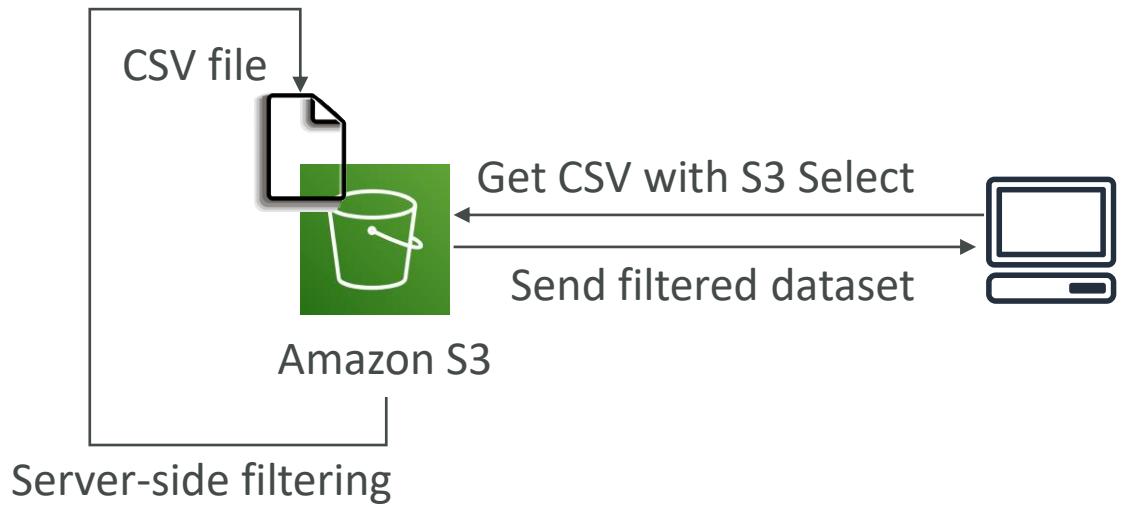
- Networking:
 - Supports VPC Endpoints (for instances in VPC without www internet)
- Logging and Audit:
 - S3 Access Logs can be stored in other S3 bucket
 - API calls can be logged in AWS CloudTrail
- User Security:
 - MFA Delete: MFA (multi factor authentication) can be required in versioned buckets to delete objects
 - Pre-Signed URLs: URLs that are valid only for a limited time (ex: premium video service for logged in users)

S3 Select & Glacier Select

- Retrieve less data using SQL by performing **server-side filtering**
- Can filter by rows & columns (simple SQL statements)
- Less network transfer, less CPU cost client-side
- **Note: Glacier Select can only do uncompressed CSV files**

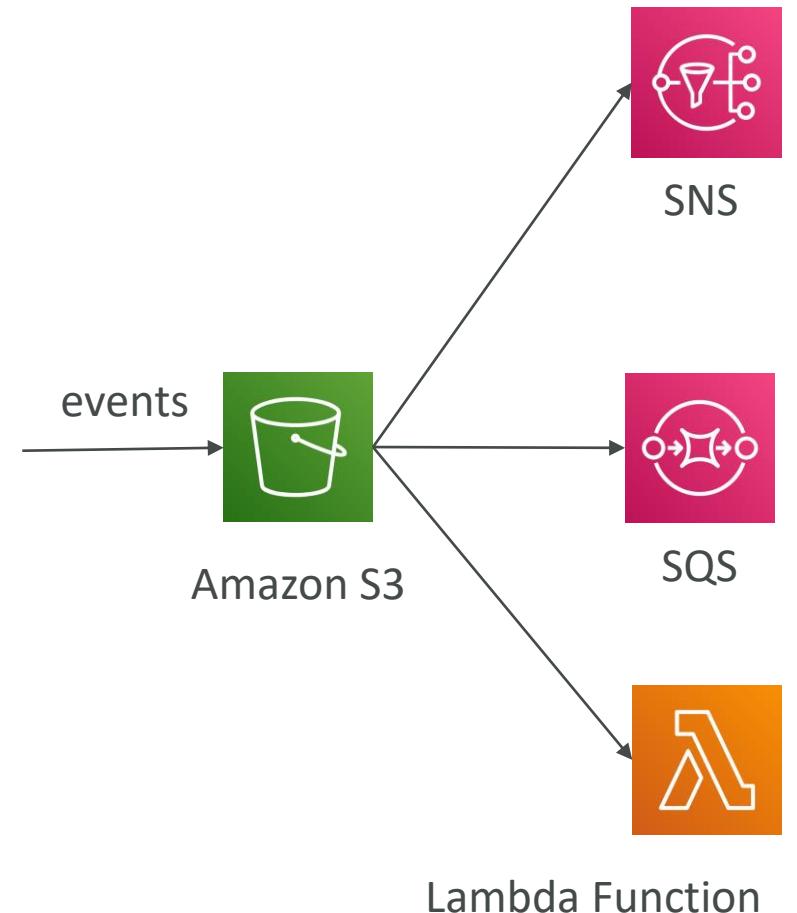


<https://aws.amazon.com/blogs/aws/s3-glacier-select/>



S3 Event Notifications

- S3:ObjectCreated, S3:ObjectRemoved, S3:ObjectRestore, S3:Replication...
- Object name filtering possible (*.jpg)
- Use case: generate thumbnails of images uploaded to S3
- **Can create as many “S3 events” as desired**
- S3 event notifications typically deliver events in seconds but can sometimes take a minute or longer
- If two writes are made to a single non-versioned object at the same time, it is possible that only a single event notification will be sent
- If you want to ensure that an event notification is sent for every successful write, you can enable versioning on your bucket.



DynamoDB



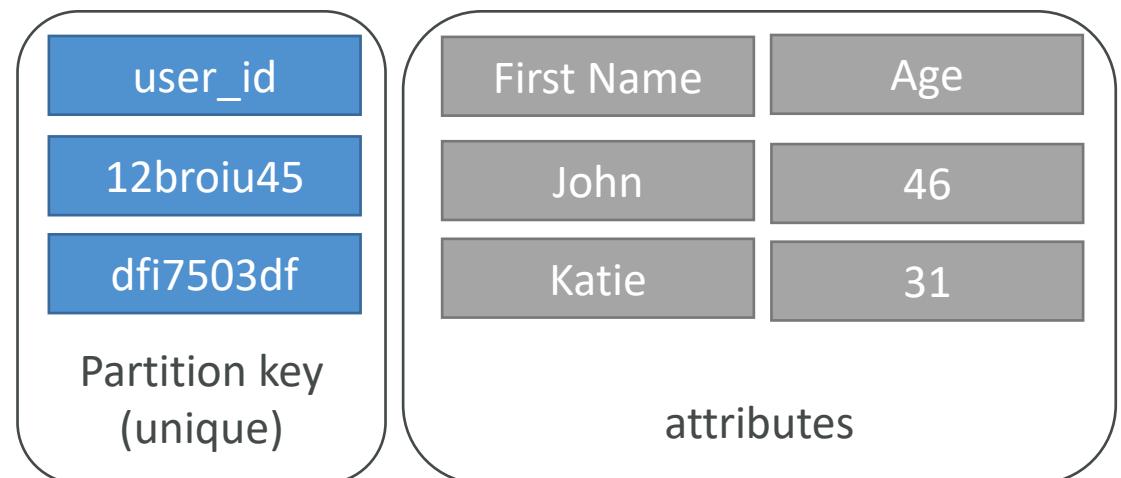
- Fully Managed, Highly available with replication across 3 AZ
- NoSQL database - not a relational database
- Scales to massive workloads, distributed database
- Millions of requests per seconds, trillions of row, 100s of TB of storage
- Fast and consistent in performance (low latency on retrieval)
- Integrated with IAM for security, authorization and administration
- Enables event driven programming with DynamoDB Streams
- Low cost and auto scaling capabilities

DynamoDB - Basics

- DynamoDB is made of **tables**
- Each table has a **primary key** (must be decided at creation time)
- Each table can have an infinite number of items (= rows)
- Each item has **attributes** (can be added over time – can be null)
- Maximum size of a item is **400KB**
- Data types supported are:
 - Scalar Types: String, Number, Binary, Boolean, Null
 - Document Types: List, Map
 - Set Types: String Set, Number Set, Binary Set

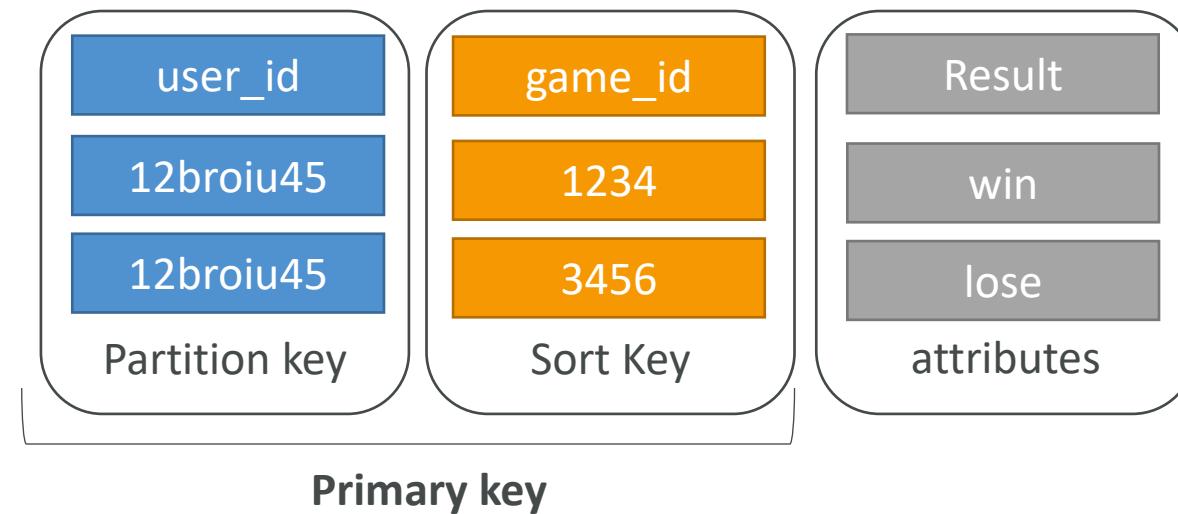
DynamoDB – Primary Keys

- **Option 1: Partition key only (HASH)**
- Partition key must be unique for each item
- Partition key must be “diverse” so that the data is distributed
- Example: user_id for a users table



DynamoDB – Primary Keys

- **Option 2: Partition key + Sort Key**
- The combination must be unique
- Data is grouped by partition key
- Sort key == range key
- Example: users-games table
 - user_id for the partition key
 - game_id for the sort key



DynamoDB – Partition Keys exercise

- We're building a movie database
- What is the best partition key to maximize data distribution?
 - movie_id
 - producer_name
 - leader_actor_name
 - movie_language
- movie_id has the highest cardinality so it's a good candidate
- moving_language doesn't take many values and may be skewed towards English so it's not a great partition key

DynamoDB in Big Data

- Common use cases include:
 - Mobile apps
 - Gaming
 - Digital ad serving
 - Live voting
 - Audience interaction for live events
 - Sensor networks
 - Log ingestion
 - Access control for web-based content
 - Metadata storage for Amazon S3 objects
 - E-commerce shopping carts
 - Web session management
- Anti Pattern
 - Prewritten application tied to a traditional relational database: use RDS instead
 - Joins or complex transactions
 - Binary Large Object (BLOB) data: store data in S3 & metadata in DynamoDB
 - Large data with low I/O rate: use S3 instead

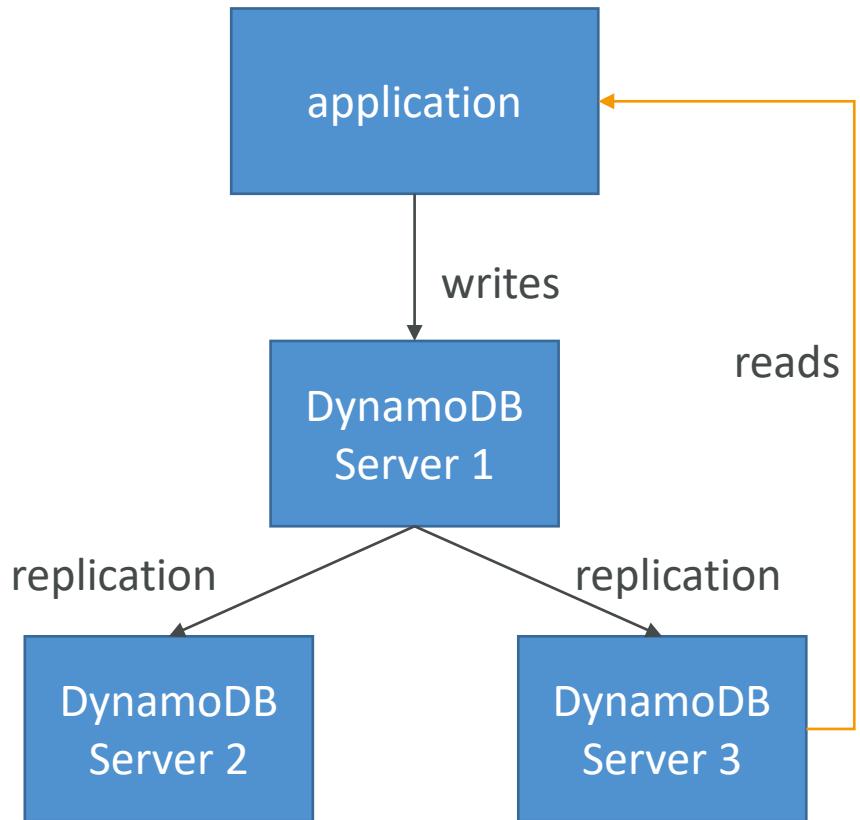
DynamoDB – Provisioned Throughput

- Table must have provisioned read and write capacity units
- **Read Capacity Units (RCU)**: throughput for reads
- **Write Capacity Units (WCU)**: throughput for writes
- Option to setup auto-scaling of throughput to meet demand
- Throughput can be exceeded temporarily using “burst credit”
- If burst credit are empty, you’ll get a “ProvisionedThroughputException”.
- It’s then advised to do an exponential back-off retry

DynamoDB – Write Capacity Units

- One *write capacity unit* represents one write per second for an item up to 1 KB in size.
- If the items are larger than 1 KB, more WCU are consumed
- **Example 1:** we write 10 objects per seconds of 2 KB each.
 - We need $2 * 10 = 20$ WCU
- **Example 2:** we write 6 objects per second of 4.5 KB each
 - We need $6 * 5 = 30$ WCU (4.5 gets rounded to the upper KB)
- **Example 3:** we write 120 objects per minute of 2 KB each
 - We need $120 / 60 * 2 = 4$ WCU

Strongly Consistent Read vs Eventually Consistent Read



- **Eventually Consistent Read:** If we read just after a write, it's possible we'll get unexpected response because of replication
- **Strongly Consistent Read:** If we read just after a write, we will get the correct data
- **By default:** DynamoDB uses Eventually Consistent Reads, but GetItem, Query & Scan provide a "ConsistentRead" parameter you can set to True

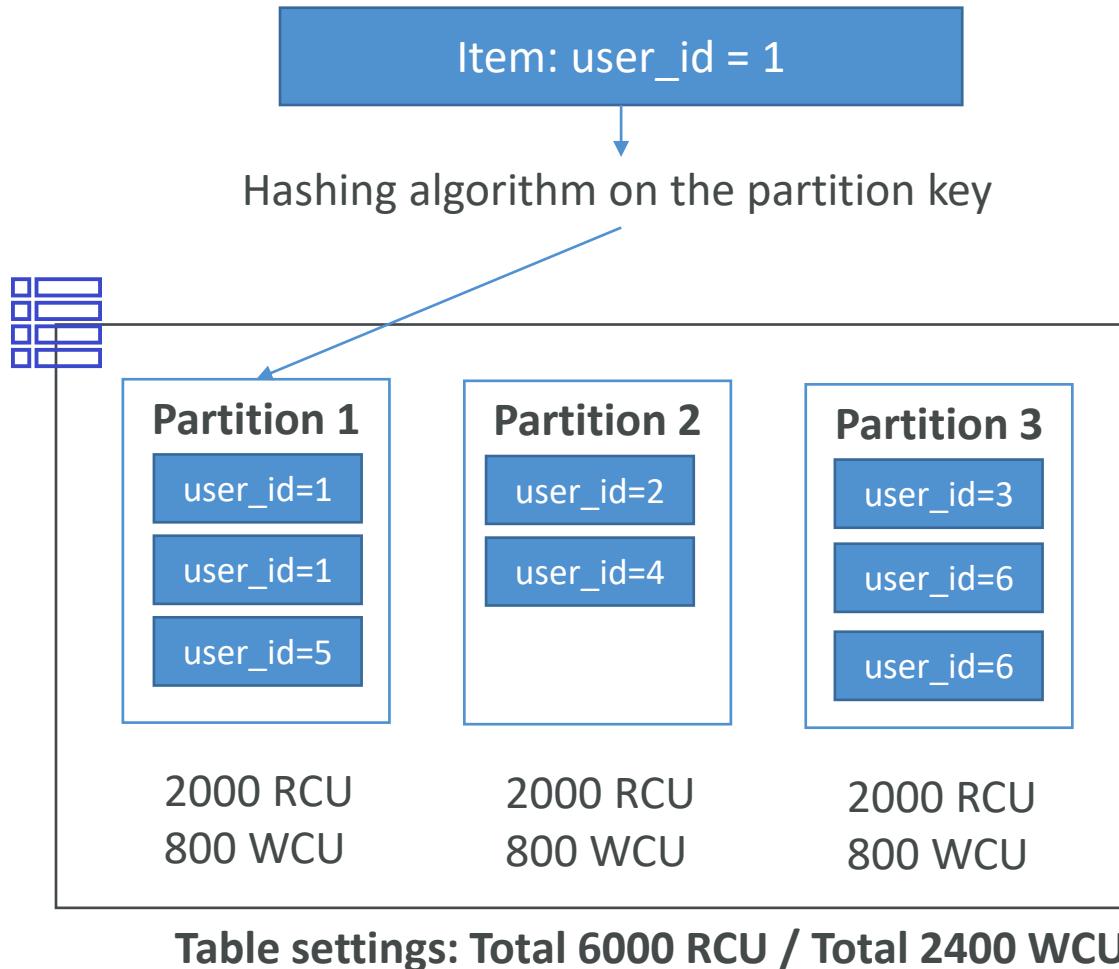
DynamoDB – Read Capacity Units

- One *read capacity unit* represents one strongly consistent read per second, or two eventually consistent reads per second, for an item up to 4 KB in size.
- If the items are larger than 4 KB, more RCU are consumed
- **Example 1:** 10 strongly consistent reads per seconds of 4 KB each
 - We need $10 * 4 \text{ KB} / 4 \text{ KB} = 10 \text{ RCU}$
- **Example 2:** 16 eventually consistent reads per seconds of 12 KB each
 - We need $(16 / 2) * (12 / 4) = 24 \text{ RCU}$
- **Example 3:** 10 strongly consistent reads per seconds of 6 KB each
 - We need $10 * 8 \text{ KB} / 4 = 20 \text{ RCU}$ (we have to round up 6 KB to 8 KB)

DynamoDB - Throttling

- If we exceed our RCU or WCU, we get **ProvisionedThroughputExceededExceptions**
- Reasons:
 - Hot keys / partitions: one partition key is being read too many times (popular item for ex)
 - Very large items: remember RCU and WCU depends on size of items
- Solutions:
 - Exponential back-off when exception is encountered (already in SDK)
 - Distribute partition keys as much as possible
 - If RCU issue, we can use DynamoDB Accelerator (DAX)

DynamoDB – Partitions Internal



- You start with one partition
- Each partition:
 - Max of 3000 RCU / 1000 WCU
 - Max of 10GB
- To compute the number of partitions:
 - By capacity: $(\text{TOTAL RCU} / 3000) + (\text{TOTAL WCU} / 1000)$
 - By size: $\text{Total Size} / 10 \text{ GB}$
 - Total partitions = $\text{CEILING}(\text{MAX}(\text{Capacity}, \text{Size}))$
- **WCU and RCU are spread evenly between partitions**

DynamoDB – Writing Data

- **PutItem** - Write data to DynamoDB (create data or full replace)
 - Consumes WCU
- **UpdateItem** – Update data in DynamoDB (partial update of attributes)
 - Possibility to use Atomic Counters and increase them
- **Conditional Writes:**
 - Accept a write / update only if conditions are respected, otherwise reject
 - Helps with concurrent access to items
 - No performance impact

DynamoDB – Deleting Data

- **DeleteItem**
 - Delete an individual row
 - Ability to perform a conditional delete
- **DeleteTable**
 - Delete a whole table and all its items
 - Much quicker deletion than calling DeleteItem on all items

DynamoDB – Batching Writes

- **BatchWriteItem**
 - Up to 25 **PutItem** and / or **DeleteItem** in one call
 - Up to 16 MB of data written
 - Up to 400 KB of data per item
- Batching allows you to save in latency by reducing the number of API calls done against DynamoDB
- Operations are done in parallel for better efficiency
- It's possible for part of a batch to fail, in which case we have the try the failed items (using exponential back-off algorithm)

DynamoDB – Reading Data

- **GetItem:**

- Read based on Primary key
- Primary Key = HASH or HASH-RANGE
- Eventually consistent read by default
- Option to use strongly consistent reads (more RCU - might take longer)
- **ProjectionExpression** can be specified to include only certain attributes

- **BatchGetItem:**

- Up to 100 items
- Up to 16 MB of data
- Items are retrieved in parallel to minimize latency

DynamoDB – Query

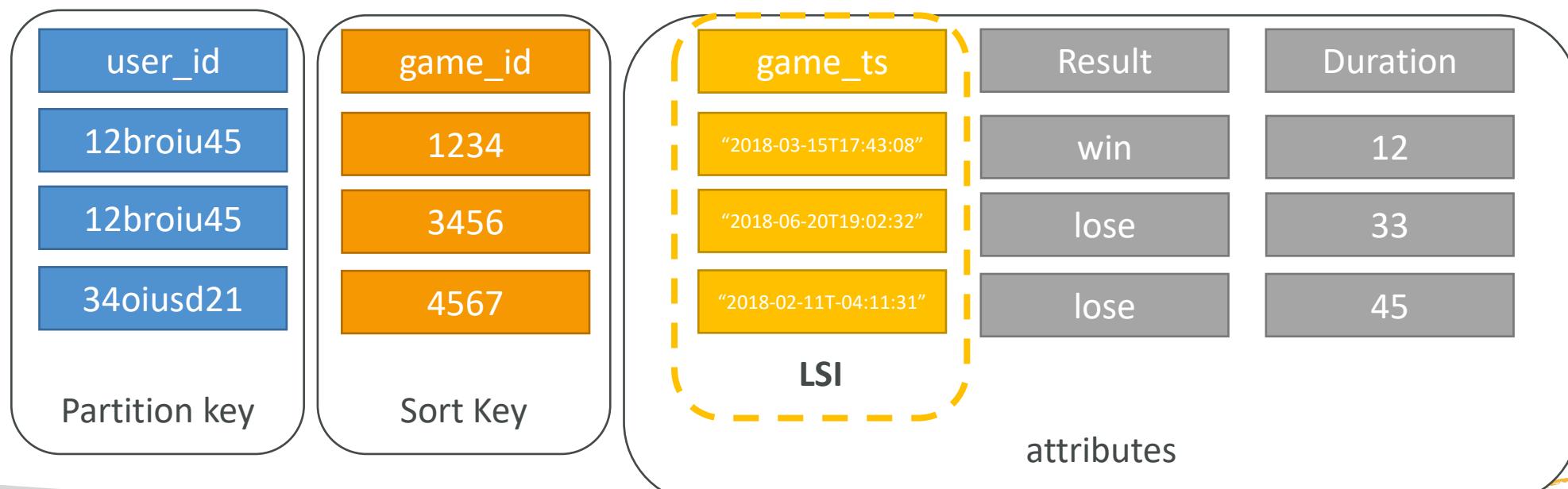
- **Query** returns items based on:
 - PartitionKey value (**must be = operator**)
 - SortKey value (=, <, <=, >, >=, Between, Begin) – optional
 - FilterExpression to further filter (client side filtering)
- Returns:
 - Up to 1 MB of data
 - Or number of items specified in **Limit**
- Able to do pagination on the results
- Can query table, a local secondary index, or a global secondary index

DynamoDB - Scan

- **Scan** the entire table and then filter out data (inefficient)
- Returns up to 1 MB of data – use pagination to keep on reading
- Consumes a lot of RCU
- Limit impact using Limit or reduce the size of the result and pause
- For faster performance, use **parallel scans**:
 - Multiple instances scan multiple partitions at the same time
 - Increases the throughput and RCU consumed
 - Limit the impact of parallel scans just like you would for Scans
- Can use a **ProjectionExpression + FilterExpression** (no change to RCU)

DynamoDB – LSI (Local Secondary Index)

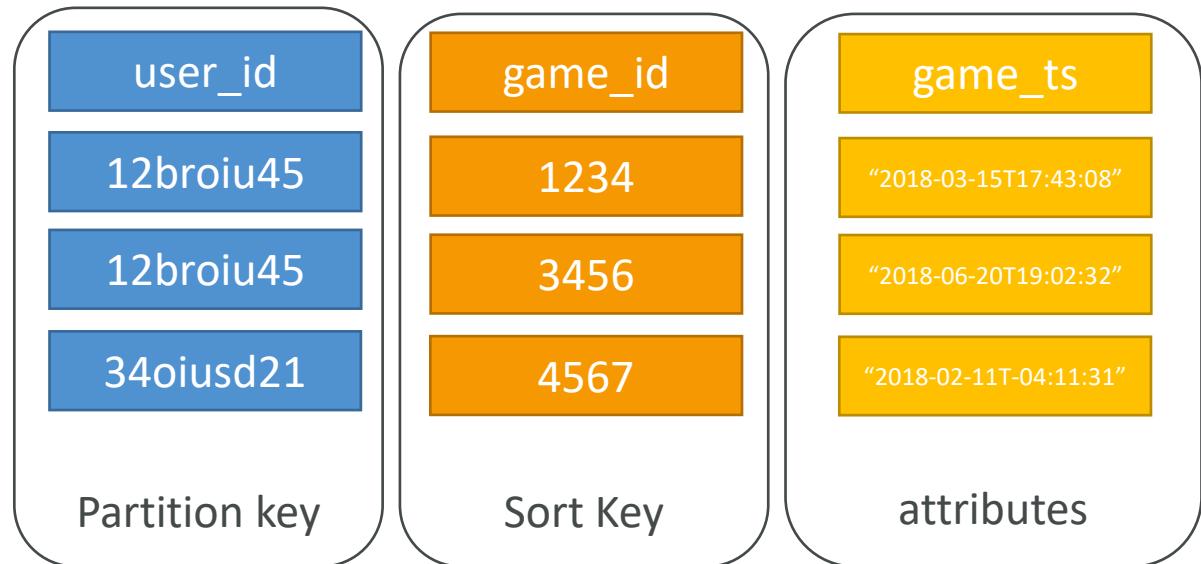
- Alternate range key for your table, **local to the hash key**
- Up to five local secondary indexes per table.
- The sort key consists of exactly one scalar attribute.
- The attribute that you choose must be a scalar String, Number, or Binary
- **LSI must be defined at table creation time**



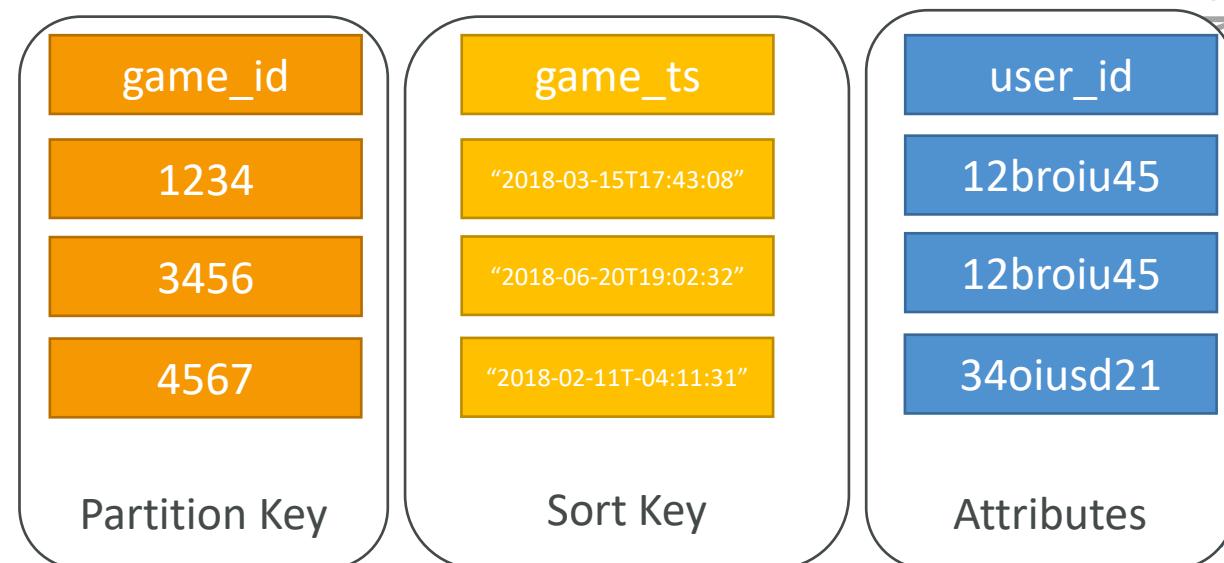
DynamoDB – GSI (Global Secondary Index)

- To speed up queries on non-key attributes, use a Global Secondary Index
- GSI = partition key + optional sort key
- The index is a new “table” and we can project attributes on it
 - The partition key and sort key of the original table are always projected (KEYS_ONLY)
 - Can specify extra attributes to project (INCLUDE)
 - Can use all attributes from main table (ALL)
- Must define RCU / WCU for the index
- **Possibility to add / modify GSI (not LSI)**

DynamoDB – GSI (Global Secondary Index)

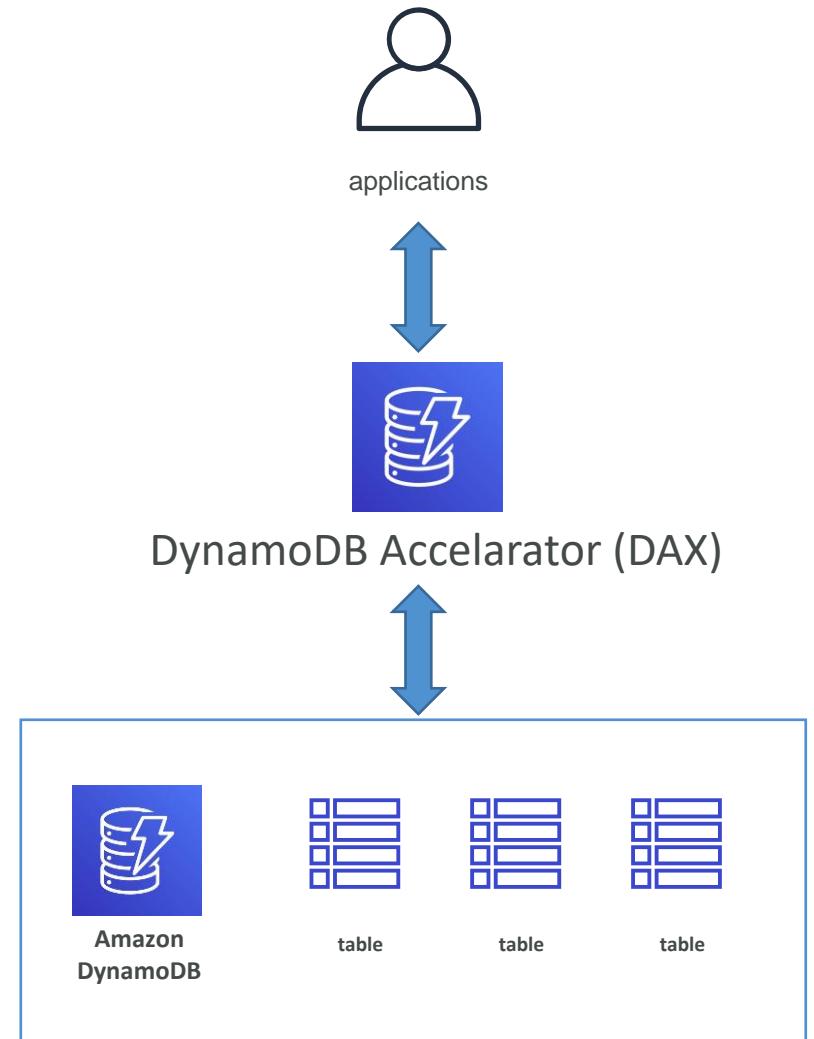


INDEX – queries by game_id



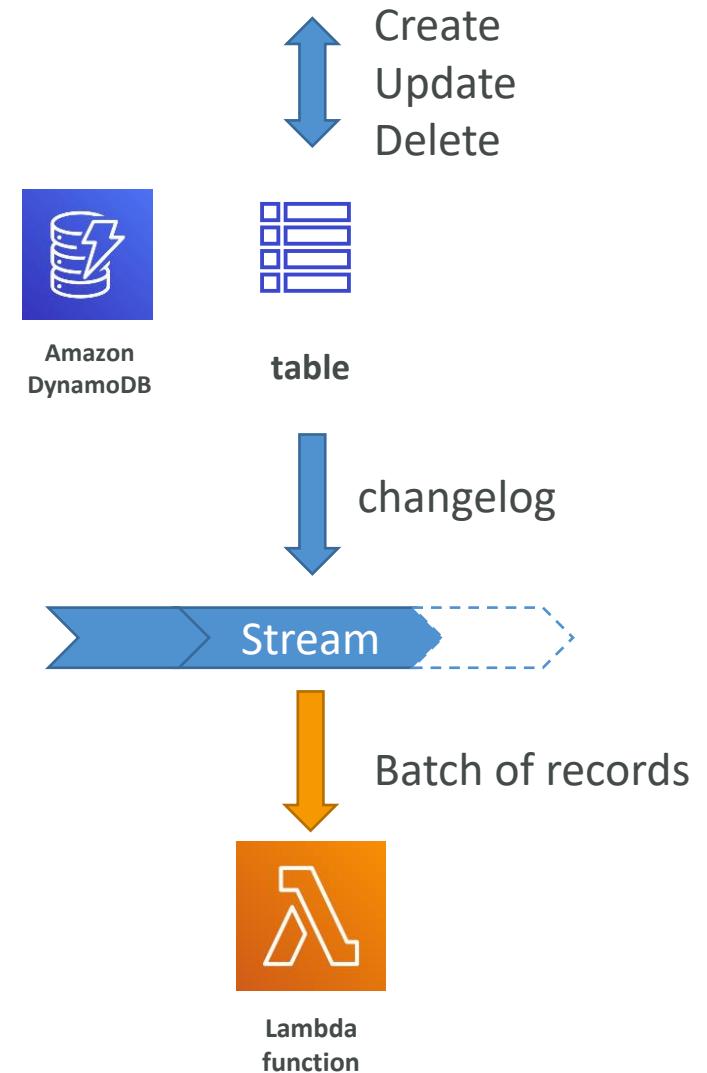
DynamoDB - DAX

- DAX = DynamoDB Accelerator
- Seamless cache for DynamoDB, no application re-write
- Writes go through DAX to DynamoDB
- Micro second latency for cached reads & queries
- Solves the Hot Key problem (too many reads)
- 5 minutes TTL for cache by default
- Up to 10 nodes in the cluster
- Multi AZ (3 nodes minimum recommended for production)
- Secure (Encryption at rest with KMS, VPC, IAM, CloudTrail...)



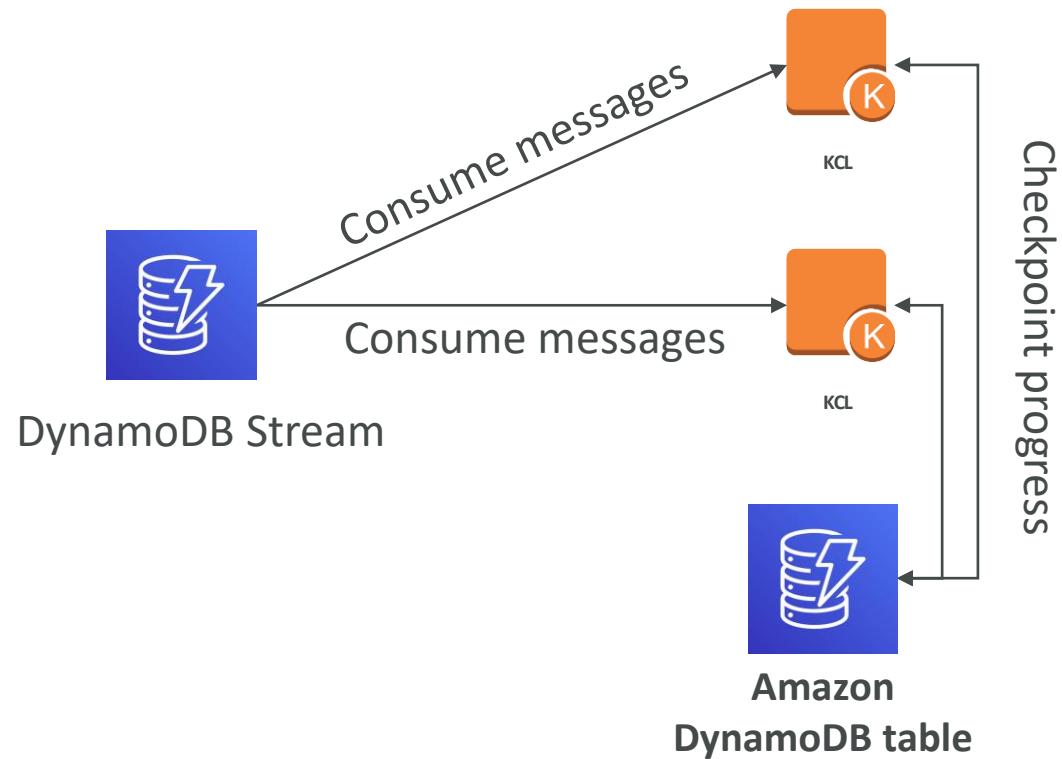
DynamoDB Streams

- Changes in DynamoDB (Create, Update, Delete) can end up in a DynamoDB Stream
- This stream can be read by AWS Lambda, and we can then do:
 - React to changes in real time (welcome email to new users)
 - Create derivative tables / views
 - Insert into ElasticSearch
- Could implement Cross Region Replication using Streams
- Stream has 24 hours of data retention
- Configurable batch size (up to 1,000 rows, 6 MB)



DynamoDB Streams Kinesis Adapter

- Use the KCL library to directly consume from DynamoDB Streams
- You just need to add a “Kinesis Adapter” library
- The interface and programming is exactly the same as Kinesis Streams
- That’s the alternative to using AWS Lambda



DynamoDB TTL (Time to Live)

- TTL = automatically delete an item after an expiry date / time
- TTL is provided at no extra cost, deletions do not use WCU / RCU
- TTL is a background task operated by the DynamoDB service itself
- Helps reduce storage and manage the table size over time
- Helps adhere to regulatory norms
- TTL is enabled per row (you define a TTL column, and add a date there)
- DynamoDB typically deletes expired items within 48 hours of expiration
- Deleted items due to TTL are also deleted in GSI / LSI
- DynamoDB Streams can help recover expired items

DynamoDB – Security & Other Features

- Security:
 - VPC Endpoints available to access DynamoDB without internet
 - Access fully controlled by IAM
 - Encryption at rest using KMS
 - Encryption in transit using SSL / TLS
- Backup and Restore feature available
 - Point in time restore like RDS
 - No performance impact
- Global Tables
 - Multi region, fully replicated, high performance
- Amazon Database Migration Service (DMS) can be used to migrate to DynamoDB (from Mongo, Oracle, MySQL, S3, etc...)
- You can launch a local DynamoDB on your computer for development purposes

AWS ElastiCache Overview



- The same way RDS is to get managed Relational Databases...
- ElastiCache is to get managed Redis or Memcached
- Caches are in-memory databases with really high performance, low latency
- Helps reduce load off of databases for read intensive workloads
- Helps make your application stateless
- Write Scaling using sharding
- Read Scaling using Read Replicas
- Multi AZ with Failover Capability
- AWS takes care of OS maintenance / patching, optimizations, setup, configuration, monitoring, failure recovery and backups

Redis Overview

- Redis is an in-memory key-value store
- Super low latency (sub ms)
- Cache survive reboots by default (it's called persistence)
- Great to host
 - User sessions
 - Leaderboard (for gaming)
 - Distributed states
 - Relieve pressure on databases (such as RDS)
 - Pub / Sub capability for messaging
- Multi AZ with Automatic Failover for disaster recovery if you don't want to lose your cache data
- Support for Read Replicas

Memcached Overview

- Memcached is an in-memory object store
- Cache doesn't survive reboots
- Use cases:
 - Quick retrieval of objects from memory
 - Cache often accessed objects
- Overall, Redis has largely grown in popularity and has better feature sets than Memcached.
- I would personally only use Redis for caching needs.

AWS Lambda

Serverless data processing

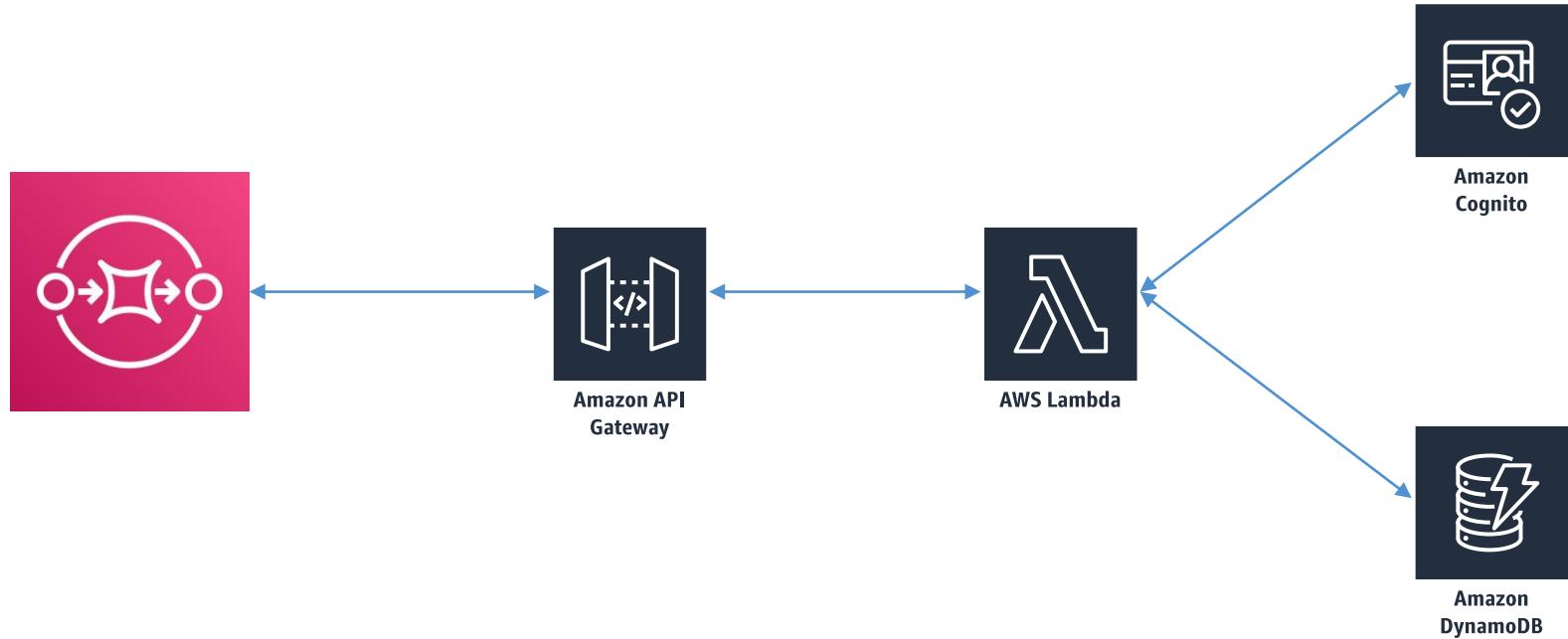
What is Lambda?

- A way to run code snippets “in the cloud”
 - Serverless
 - Continuous scaling
- Often used to process data as it’s moved around

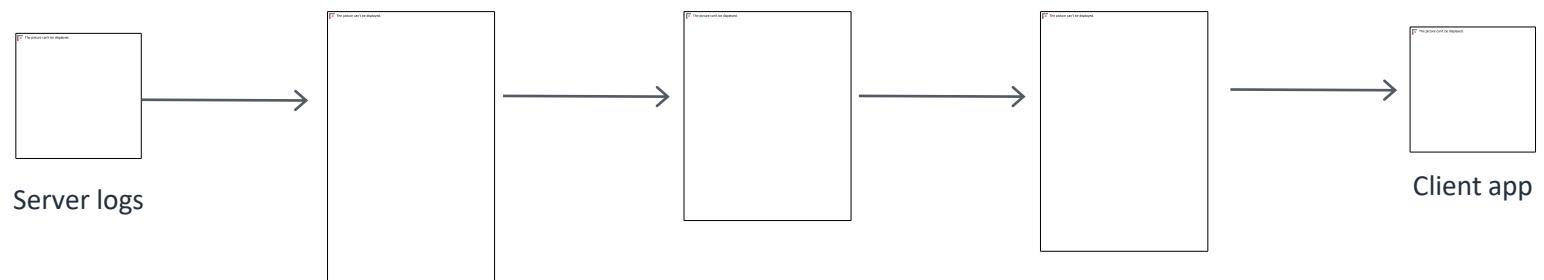


AWS Lambda

Example: Serverless Website

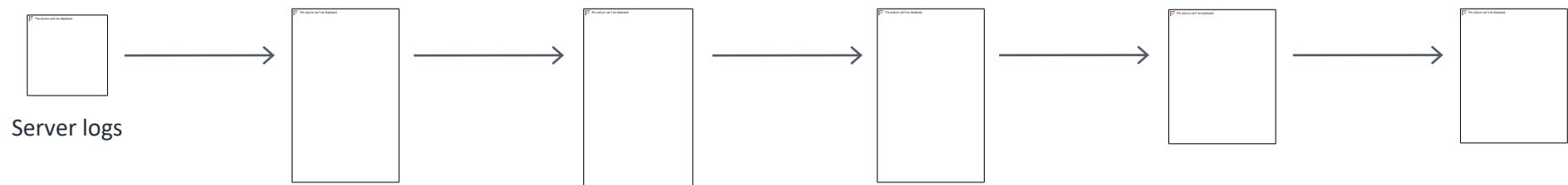


Example: Order history app



Example:

Transaction rate alarm



Why not just run a server?

- Server management (patches, monitoring, hardware failures, etc.)
- Servers can be cheap, but scaling gets expensive really fast
- You don't pay for processing time you don't use
- Easier to split up development between front-end and back-end

Main uses of Lambda

- Real-time file processing
- Real-time stream processing
- ETL
- Cron replacement
- Process AWS events



Supported languages

- Node.js
- Python
- Java
- C#
- Go
- Powershell
- Ruby



Lambda triggers



Amazon S3



Amazon Simple Email Service



Amazon Kinesis Data Firehose



Amazon Kinesis Data Streams



Amazon DynamoDB



Amazon SNS



Amazon SQS



AWS Config



AWS IoT
Button



Amazon Lex



Amazon
CloudWatch



AWS
CloudFormation



Amazon API
Gateway



Amazon
CloudFront



Amazon
Cognito



AWS
CodeCommit

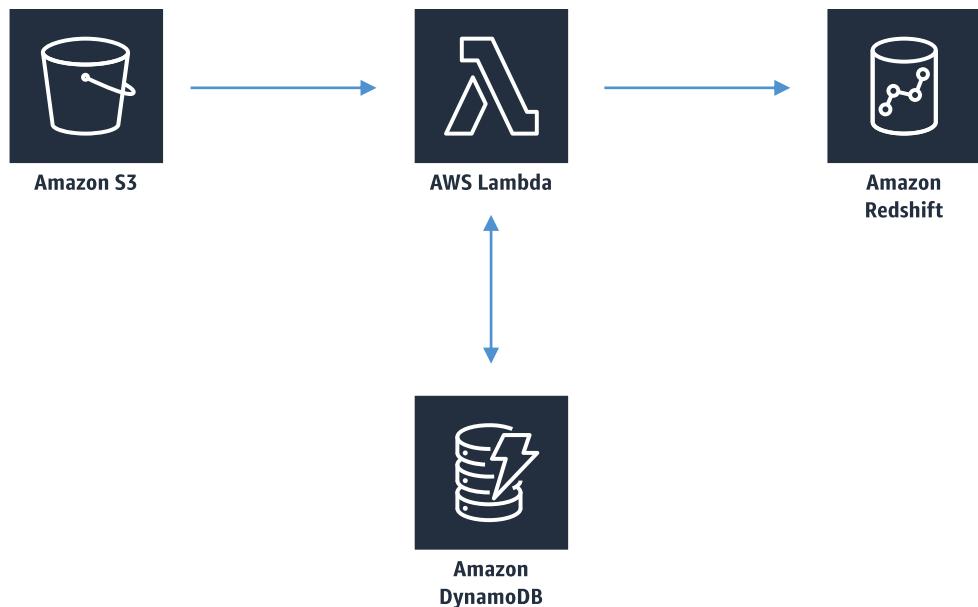
Lambda and Amazon Elasticsearch Service



Lambda and Data Pipeline



Lambda and Redshift



Best practice for loading data into Redshift is the COPY command

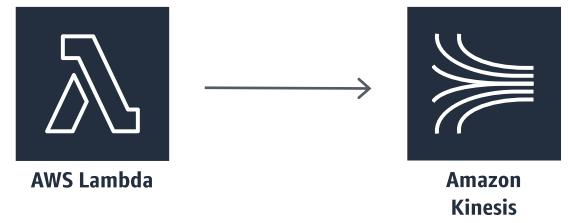
But, you can use Lambda if you need to respond to new data that shows up at any time

Can use DynamoDB to keep track of what's been loaded

Lambda can batch up new data and load them with COPY

Lambda + Kinesis

- Your Lambda code receives an event with a **batch** of stream records
 - You specify a batch size when setting up the trigger (up to 10,000 records)
 - Too large a batch size can cause timeouts!
 - Batches may also be split beyond Lambda's payload limit (6 MB)
- Lambda will retry the batch until it succeeds or the data expires
 - This can stall the shard if you don't handle errors properly
 - Use more shards to ensure processing isn't totally held up by errors
- Lambda processes shard data synchronously



Cost Model

- “Pay for what you use”
- Generous free tier (1M requests / month, 400K GB-seconds compute time)
- \$0.20 / million requests
- \$.00001667 per GB/second



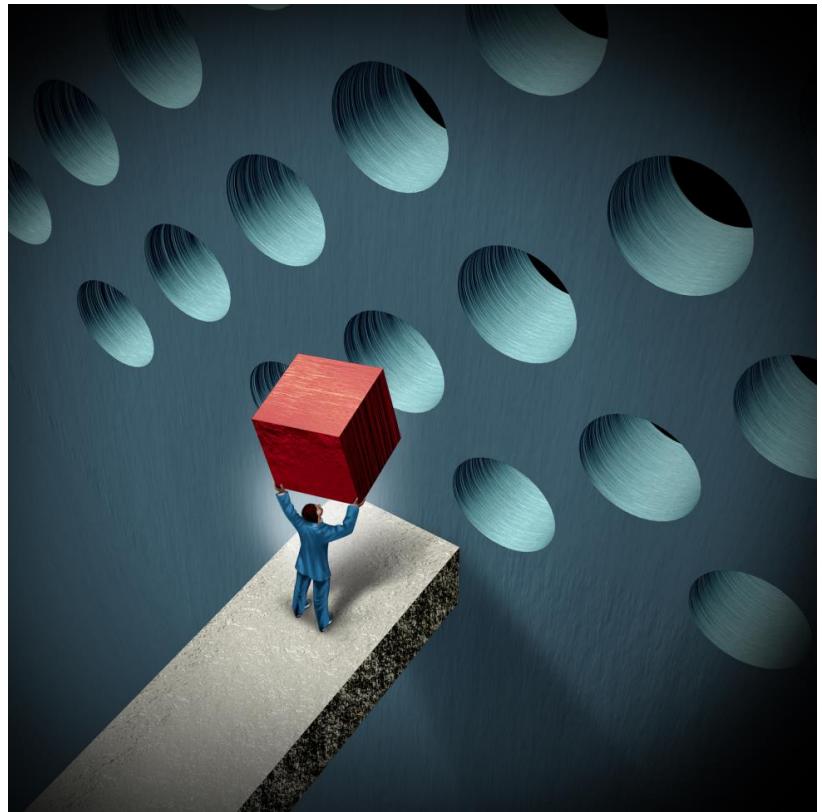
Other promises

- High availability
 - No scheduled downtime
 - Retries failed code 3 times
- Unlimited scalability*
 - Safety throttle of 1,000 concurrent executions per region
- High performance
 - New functions callable in seconds
 - Events processed in milliseconds
 - Code is cached automatically
 - But you do specify a timeout! This can cause problems. Max is 900 seconds (15 min)



Anti-patterns

- Long-running applications
 - Use EC2 instead, or chain functions
- Dynamic websites
 - Although Lambda can be used to develop “serverless” apps that rely on client-side AJAX
- Stateful applications
 - But you can work in DynamoDB or S3 to keep track of state



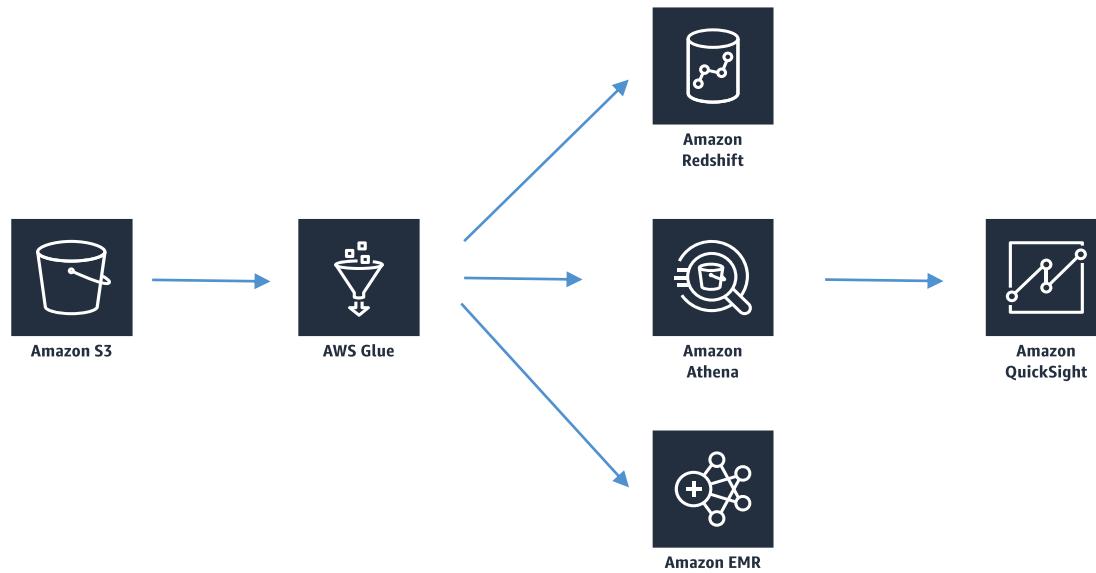
AWS Glue

Table definitions and ETL

What is Glue?

- Serverless discovery and definition of table definitions and schema
 - S3 “data lakes”
 - RDS
 - Redshift
 - Most other SQL databases
- Custom ETL jobs
 - Trigger-driven, on a schedule, or on demand
 - Fully managed

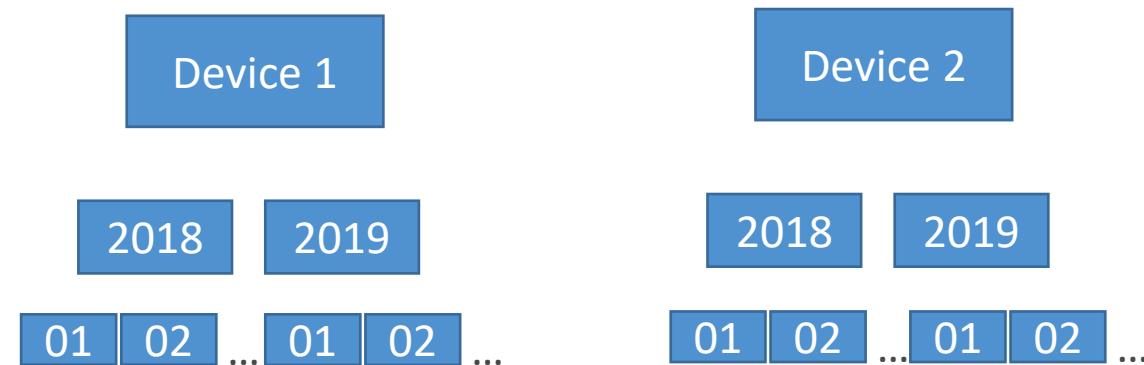
Glue Crawler / Data Catalog



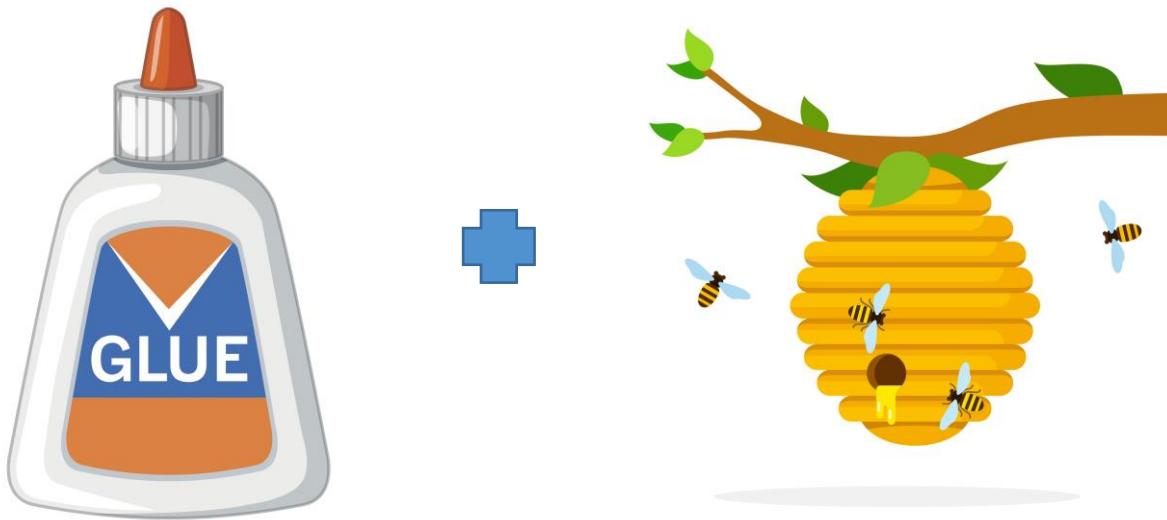
- Glue crawler scans data in S3, creates schema
- Can run periodically
- Populates the Glue Data Catalog
 - Stores only table definition
 - Original data stays in S3
- Once cataloged, you can treat your unstructured data like it's structured
 - Redshift Spectrum
 - Athena
 - EMR
 - Quicksight

Glue and S3 Partitions

- Glue crawler will extract partitions based on how your S3 data is organized
- Think up front about how you will be querying your data lake in S3
- Example: devices send sensor data every hour
- Do you query primarily by time ranges?
 - If so, organize your buckets as yyyy/mm/dd/device
- Do you query primarily by device?
 - If so, organize your buckets as device/yyyy/mm/dd



Glue + Hive



- Hive lets you run SQL-like queries from EMR
- The Glue Data Catalog can serve as a Hive “metastore”
- You can also import a Hive metastore into Glue

Glue ETL

- Automatic code generation
- Scala or Python
- Encryption
 - Server-side (at rest)
 - SSL (in transit)
- Can be event-driven
- Can provision additional “DPU’s” (data processing units) to increase performance of underlying Spark jobs
 - Enabling job metrics can help you understand the maximum capacity in DPU’s you need
- Errors reported to CloudWatch
 - Could tie into SNS for notification

Glue ETL

- Transform data, Clean Data, Enrich Data (before doing analysis)
 - Generate ETL code in Python or Scala, you can modify the code
 - Can provide your own Spark or PySpark scripts
 - Target can be S3, JDBC (RDS, Redshift), or in Glue Data Catalog
- Fully managed, cost effective, pay only for the resources consumed
- Jobs are run on a serverless Spark platform
- Glue Scheduler to schedule the jobs
- Glue Triggers to automate job runs based on “events”

Glue ETL - Transformations

- Bundled Transformations:
 - DropFields, DropNullFields – remove (null) fields
 - Filter – specify a function to filter records
 - Join – to enrich data
 - Map - add fields, delete fields, perform external lookups
- Machine Learning Transformations:
 - **FindMatches ML:** identify duplicate or matching records in your dataset, even when the records do not have a common unique identifier and no fields match exactly.
- Format conversions: CSV, JSON, Avro, Parquet, ORC, XML
- Apache Spark transformations (example: K-Means)
 - Can convert between Spark DataFrame and Glue DynamicFrame

AWS Glue Development Endpoints

- Develop ETL scripts using a notebook
 - Then create an ETL job that runs your script (using Spark and Glue)
- Endpoint is in a VPC controlled by security groups, connect via:
 - Apache Zeppelin on your local machine
 - Zeppelin notebook server on EC2 (via Glue console)
 - SageMaker notebook
 - Terminal window
 - PyCharm professional edition
 - Use Elastic IP's to access a private endpoint address



Running Glue jobs

- Time-based schedules (cron style)
- Job bookmarks
 - Persists state from the job run
 - Prevents reprocessing of old data
 - Allows you to process new data only when re-running on a schedule
 - Works with S3 sources in a variety of formats
 - Works with relational databases via JDBC (if PK's are in sequential order)
 - Only handles new rows, not updated rows
- CloudWatch Events
 - Fire off a Lambda function or SNS notification when ETL succeeds or fails
 - Invoke EC2 run, send event to Kinesis, activate a Step Function



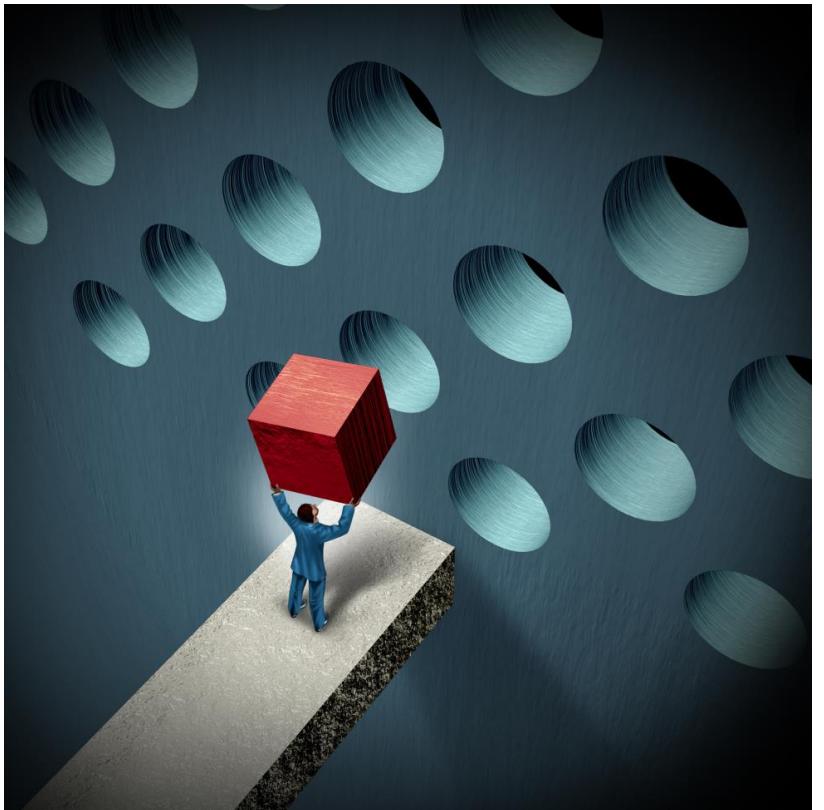
Glue cost model

- Billed by the minute for crawler and ETL jobs
- First million objects stored and accesses are free for the Glue Data Catalog
- Development endpoints for developing ETL code charged by the minute



Glue Anti-patterns

- Multiple ETL engines
 - Glue ETL is based on Spark
 - If you want to use other engines (Hive, Pig, etc) Data Pipeline EMR would be a better fit.

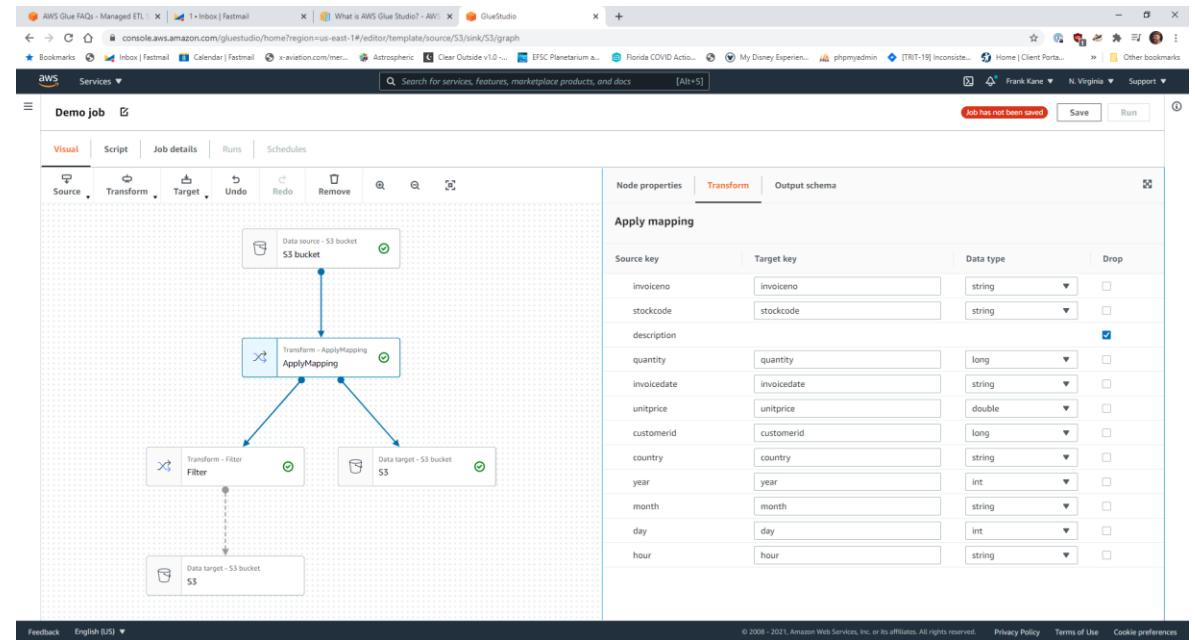


No longer an anti-pattern: streaming

- As of April 2020, Glue ETL supports serverless streaming ETL
 - Consumes from Kinesis or Kafka
 - Clean & transform in-flight
 - Store results into S3 or other data stores
- Runs on Apache Spark Structured Streaming

AWS Glue Studio

- Visual interface for ETL workflows
- Visual job editor
 - Create DAG's for complex workflows
 - Sources include S3, Kinesis, Kafka, JDBC
 - Transform / sample / join data
 - Target to S3 or Glue Data Catalog
 - Support partitioning
- Visual job dashboard
 - Overviews, status, run times



AWS Glue DataBrew

- A visual data preparation tool
 - UI for pre-processing large data sets
 - Input from S3, data warehouse, or database
 - Output to S3
- Over 250 ready-made transformations
- You create “recipes” of transformations that can be saved as jobs within a larger project
- Security
 - Can integrate with KMS (with customer master keys only)
 - SSL in transit
 - IAM can restrict who can do what
 - CloudWatch & CloudTrail



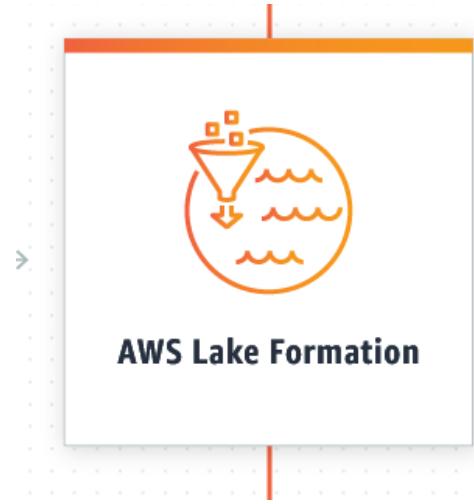
AWS Glue Elastic Views

- Coming soon!
- Builds materialized views from Aurora, RDS, DynamoDB
- Those views can be used by Redshift, Elasticsearch, S3, DynamoDB, Aurora, RDS
- SQL interface
- Handles any copying or combining / replicating data needed
- Monitors for changes and continuously updates
- Serverless

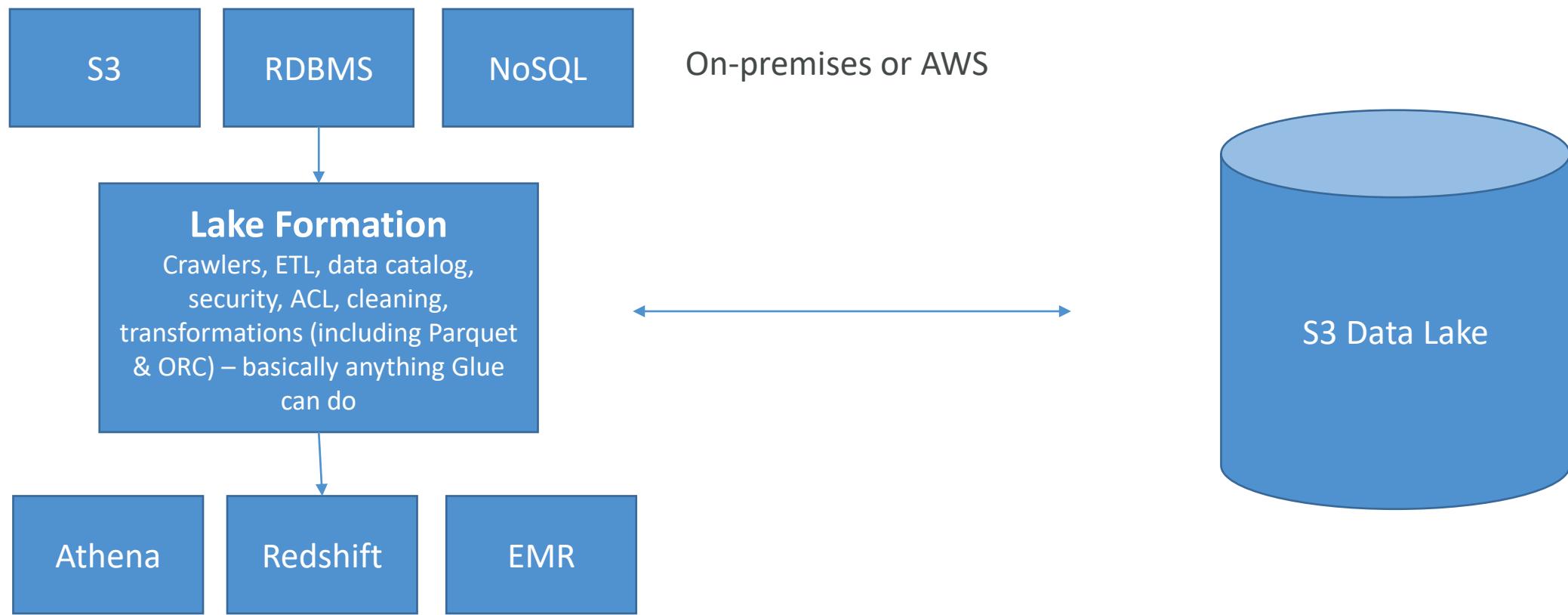


AWS Lake Formation

- “Makes it easy to set up a secure data lake in days”
- Loading data & monitoring data flows
- Setting up partitions
- Encryption & managing keys
- Defining transformation jobs & monitoring them
- Access control
- Auditing
- Built on top of Glue



AWS Lake Formation

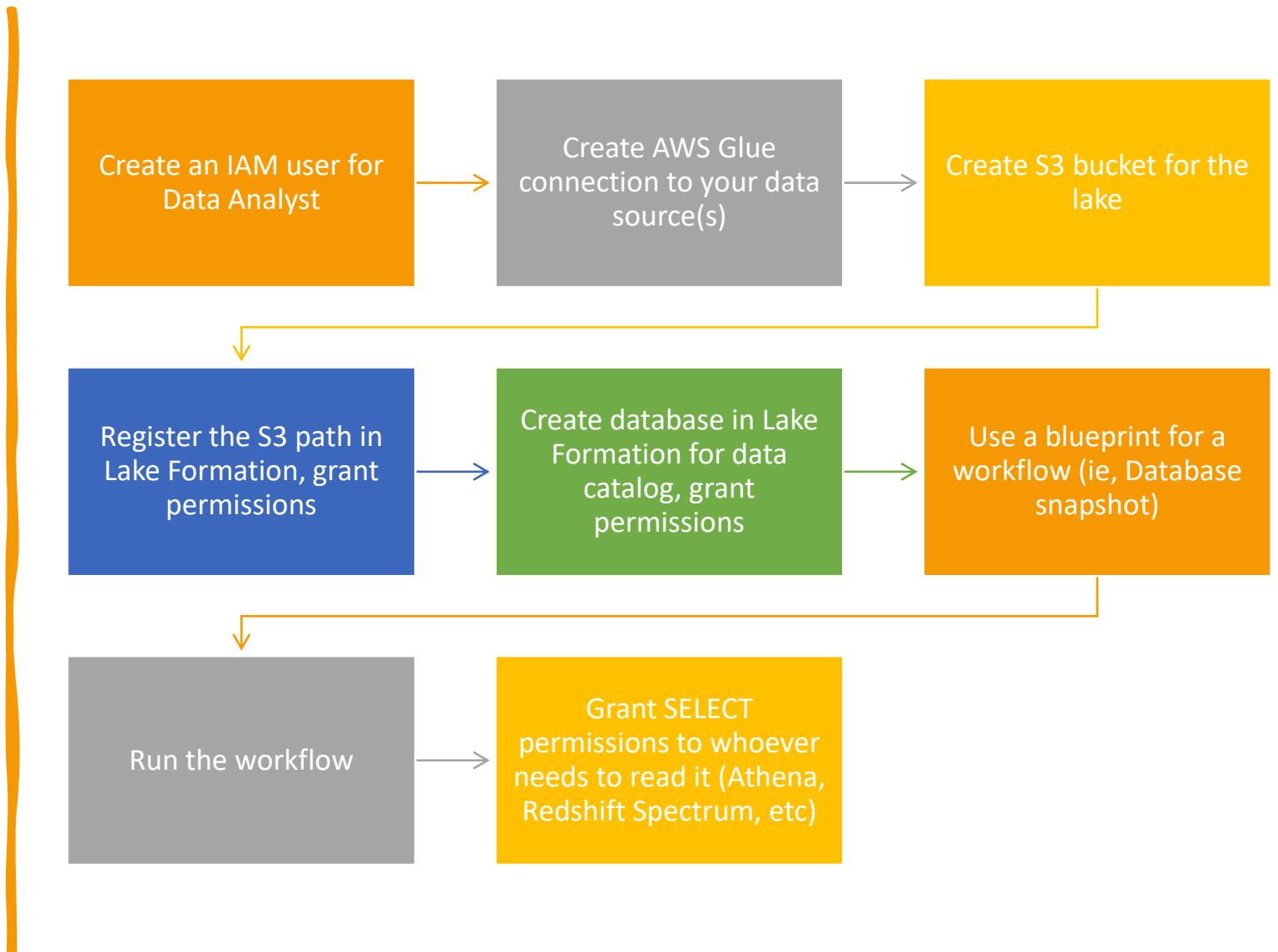


AWS Lake Formation: Pricing

- No cost for Lake Formation itself
- But underlying services incur charges
 - Glue
 - S3
 - EMR
 - Athena
 - Redshift



AWS Lake Formation: Building a Data Lake



AWS Lake Formation: The Finer Points

- Cross-account Lake Formation permission
 - Recipient must be set up as a data lake administrator
 - Can use AWS Resource Access Manager for accounts external to your organization
 - IAM permissions for cross-account access
- Lake Formation does not support manifests in Athena or Redshift queries
- IAM permissions on the KMS encryption key are needed for encrypted data catalogs in Lake Formation
- IAM permissions needed to create blueprints and workflows

EMR

Elastic MapReduce

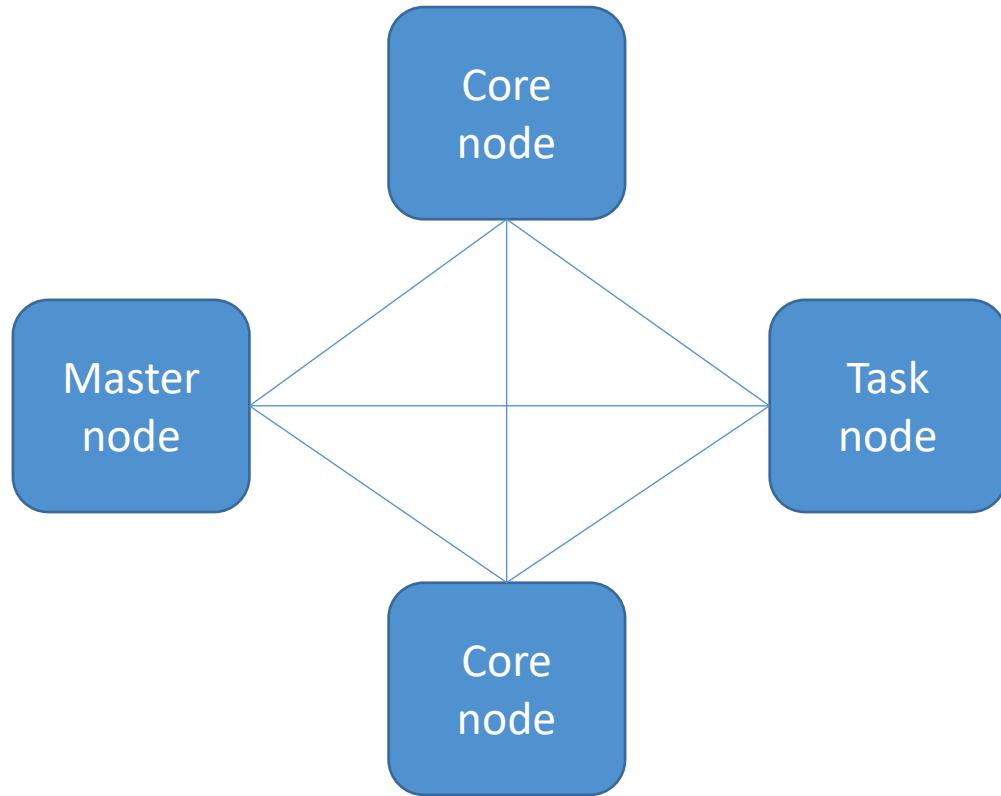
What is EMR?

- Elastic MapReduce
- Managed Hadoop framework on EC2 instances
- Includes Spark, HBase, Presto, Flink, Hive & more
- EMR Notebooks
- Several integration points with AWS



Amazon EMR

An EMR Cluster



- **Master node:** manages the cluster
 - Tracks status of tasks, monitors cluster health
 - Single EC2 instance (it can be a single node cluster even)
 - AKA “leader node”
- **Core node:** Hosts HDFS data and runs tasks
 - Can be scaled up & down, but with some risk
 - Multi-node clusters have at least one
- **Task node:** Runs tasks, does not host data
 - Optional
 - No risk of data loss when removing
 - Good use of **spot instances**

EMR Usage

- Transient vs Long-Running Clusters
 - Transient clusters terminate once all steps are complete
 - Loading data, processing, storing – then shut down
 - Saves money
 - Long-running clusters must be manually terminated
 - Basically a data warehouse with periodic processing on large datasets
 - Can spin up task nodes using Spot instances for temporary capacity
 - Can use reserved instances on long-running clusters to save \$
 - Termination protection on by default, auto-termination off

EMR Usage

- Frameworks and applications are specified at cluster launch
- Connect directly to master to run jobs directly
- Or, submit ordered steps via the console
 - Process data in S3 or HDFS
 - Output data to S3 or somewhere
 - Once defined, steps can be invoked via the console

EMR / AWS Integration

- Amazon EC2 for the instances that comprise the nodes in the cluster
- Amazon VPC to configure the virtual network in which you launch your instances
- Amazon S3 to store input and output data
- Amazon CloudWatch to monitor cluster performance and configure alarms
- AWS IAM to configure permissions
- AWS CloudTrail to audit requests made to the service
- AWS Data Pipeline to schedule and start your clusters

EMR Storage

- HDFS
 - Hadoop Distributed File System
 - Multiple copies stored across cluster instances for redundancy
 - Files stored as blocks (128MB default size)
 - Ephemeral – HDFS data is lost when cluster is terminated!
 - But, useful for caching intermediate results or workloads with significant random I/O
 - Hadoop tries to process data where it is stored on HDFS
- EMRFS: access S3 as if it were HDFS
 - Allows persistent storage after cluster termination
 - **EMRFS Consistent View** – Optional for S3 consistency
 - Uses DynamoDB to track consistency
 - May need to tinker with read/write capacity on DynamoDB
 - **New in 2021: S3 is Now Strongly Consistent!**



EMR Storage

- Local file system
 - Suitable only for temporary data (buffers, caches, etc)
- EBS for HDFS
 - Allows use of EMR on EBS-only types (M4, C4)
 - Deleted when cluster is terminated
 - EBS volumes can only be attached when launching a cluster
 - If you manually detach an EBS volume, EMR treats that as a failure and replaces it

EMR promises

- EMR charges by the hour
 - Plus EC2 charges
- Provisions new nodes if a core node fails
- Can add and remove tasks nodes on the fly
 - Increase processing capacity, but not HDFS capacity
- Can resize a running cluster's core nodes
 - Increases both processing and HDFS capacity
- Core nodes can also be added or removed
 - But removing risks data loss.



EMR Managed Scaling

- EMR Automatic Scaling
 - The old way of doing it
 - Custom scaling rules based on CloudWatch metrics
 - Supports instance groups only
- EMR Managed Scaling
 - Introduced in 2020
 - Support instance groups and instance fleets
 - Scales spot, on-demand, and instances in a Savings Plan within the same cluster
 - Available for Spark, Hive, YARN workloads
- Scale-up Strategy
 - First adds core nodes, then task nodes, up to max units specified
- Scale-down Strategy
 - First removes task nodes, then core nodes, no further than minimum constraints
 - Spot nodes always removed before on-demand instances



So... what's Hadoop?

MapReduce

Framework for distributed data processing
Maps data to key/value pairs
Reduces intermediate results to final output
Largely supplanted by Spark these days

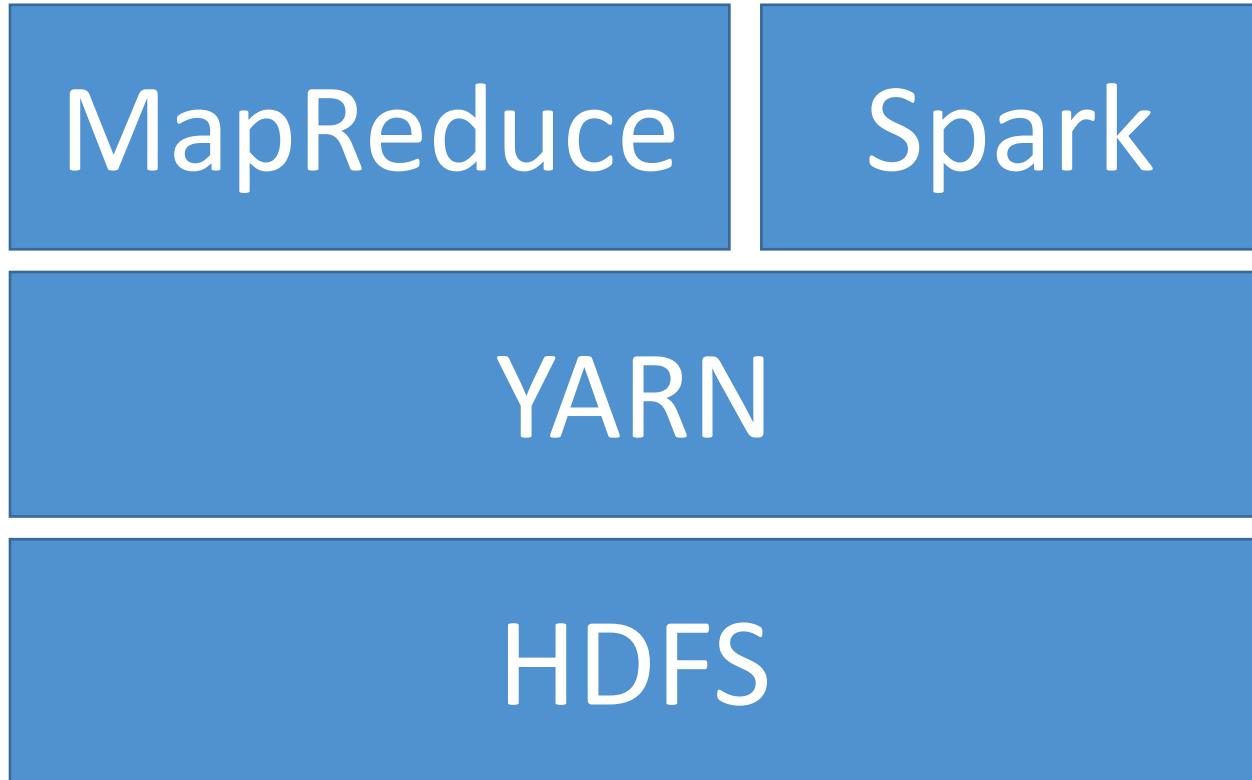
YARN

Yet Another Resource Negotiator
Manages cluster resources for multiple data processing frameworks

HDFS

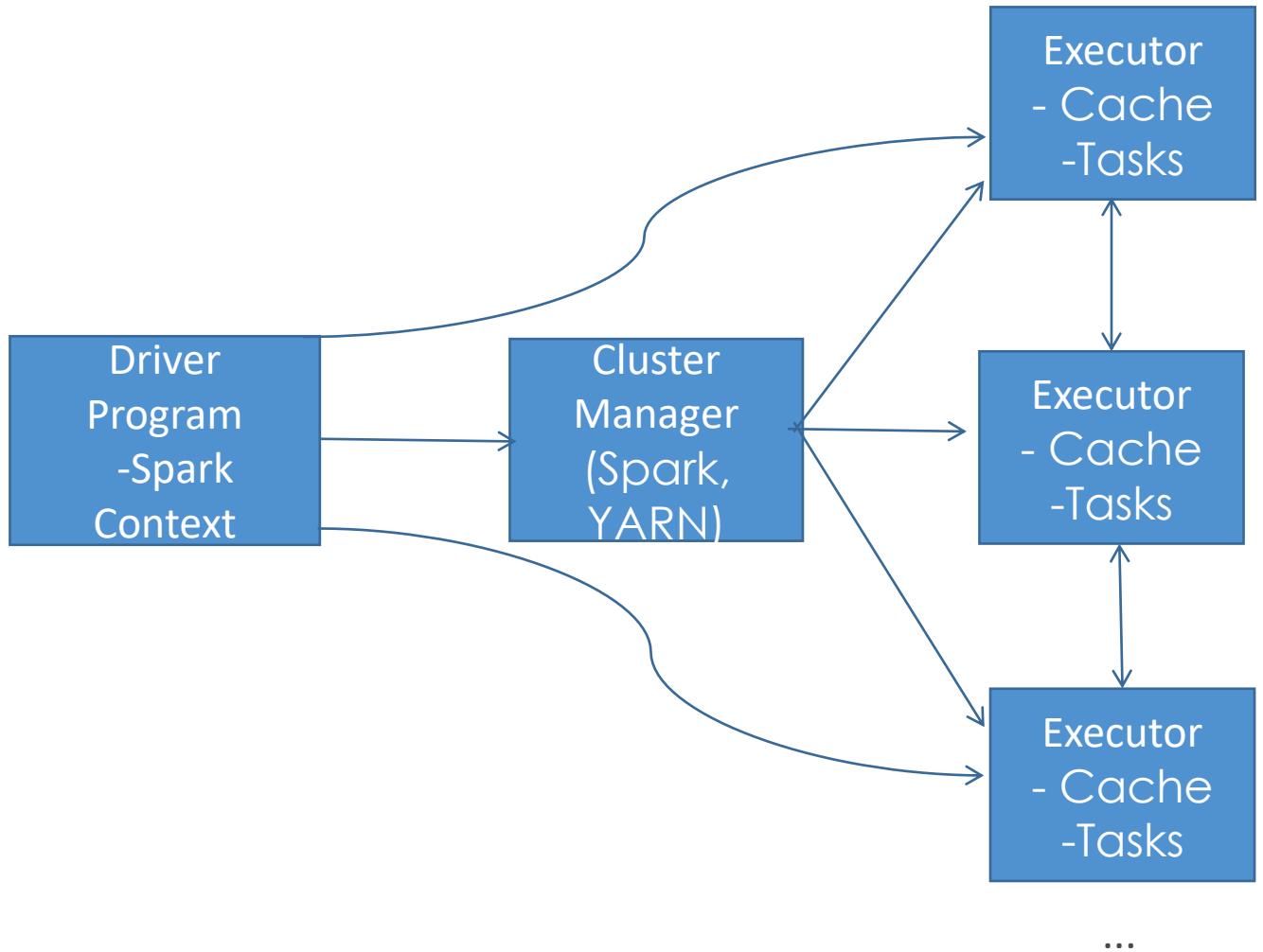
Hadoop Distributed File System
Distributes data blocks across cluster in a redundant manner
Ephemeral in EMR; data lost on termination

Apache Spark



- Distributed processing framework for big data
- In-memory caching, optimized query execution
- Supports Java, Scala, Python, and R
- Supports code reuse across
 - Batch processing
 - Interactive Queries
 - Spark SQL
 - Real-time Analytics
 - Machine Learning
 - MLLib
 - Graph Processing
- Spark Streaming
 - Integrated with Kinesis, Kafka, on EMR
- Spark is NOT meant for OLTP

How Spark Works



- Spark apps are run as independent processes on a cluster
- The `SparkContext` (driver program) coordinates them
- `SparkContext` works through a Cluster Manager
- Executors run computations and store data
- `SparkContext` sends application code and tasks to executors

Spark Components

Spark Streaming

Real-time streaming analytics
Structured streaming
Twitter, Kafka, Flume, HDFS,
ZeroMQ

Spark SQL

Up to 100x faster than
MapReduce
JDBC, ODBC, JSON, HDFS, ORC,
Parquet, HiveQL

MLLib

Classification, regression,
clustering, collaborative
filtering, pattern mining
Read from HDFS, HBase...

GraphX

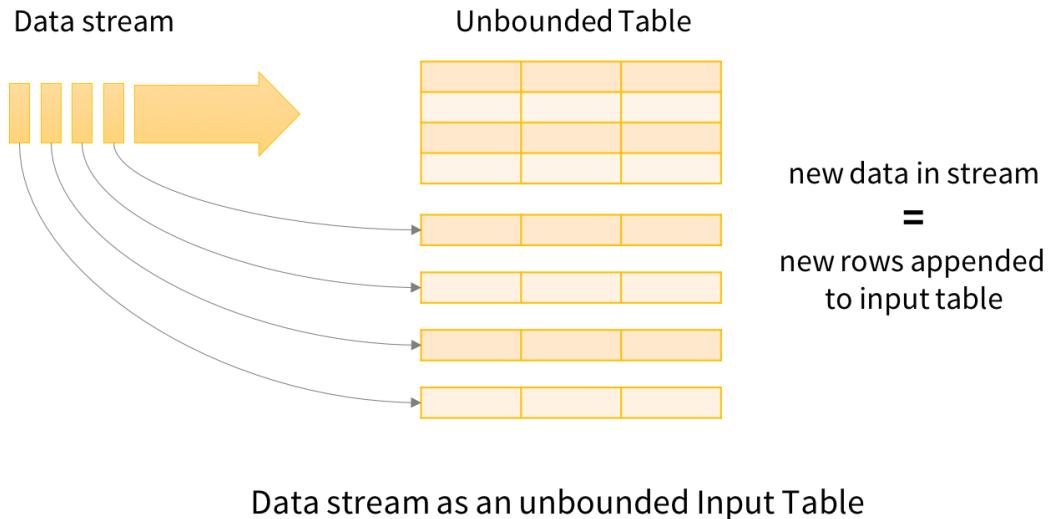
Graph Processing
ETL, analysis, iterative graph
computation
No longer widely used

SPARK CORE

Memory management, fault recovery, scheduling, distribute & monitor jobs, interact with storage
Scala, Python, Java, R

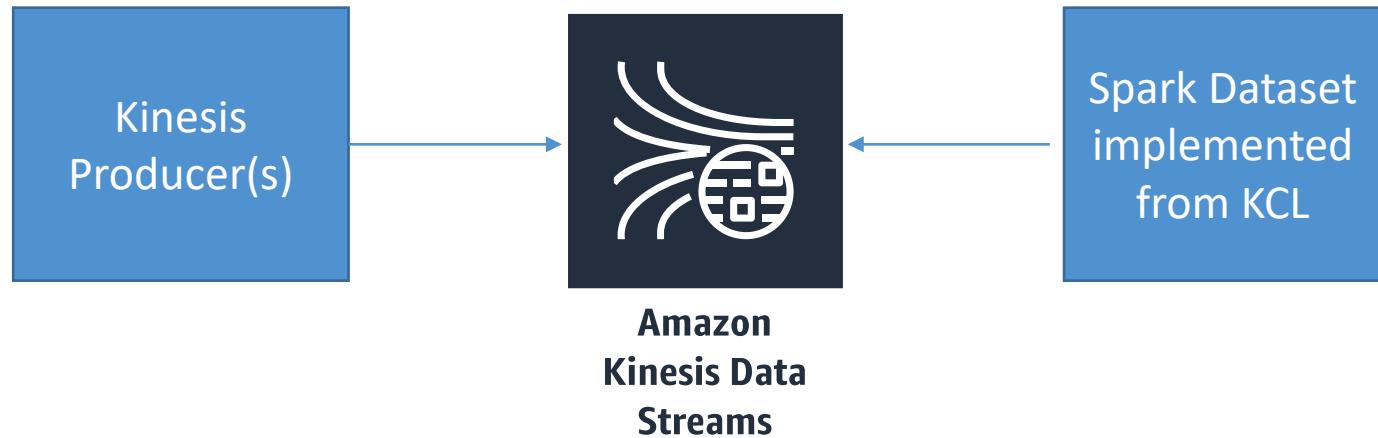
Spark Structured Streaming

A constantly growing DataSet



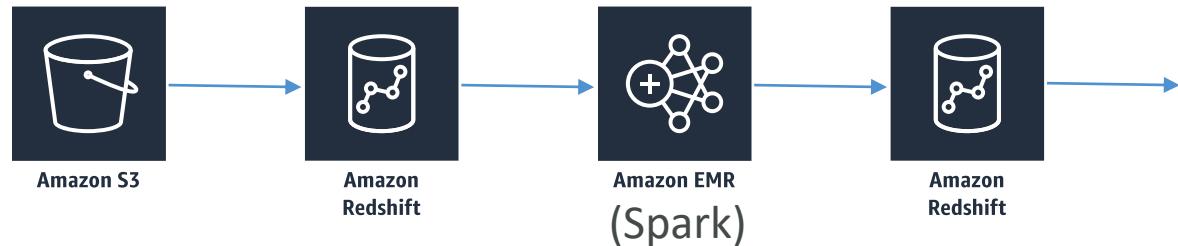
```
val inputDF = spark.readStream.json("s3://logs")
inputDF.groupBy($"action", window($"time", "1 hour")).count()
    .writeStream.format("jdbc").start("jdbc:mysql//...")
```

Spark Streaming + Kinesis



Spark + Redshift

- spark-redshift package allows Spark datasets from Redshift
 - It's a Spark SQL data source
- Useful for ETL using Spark

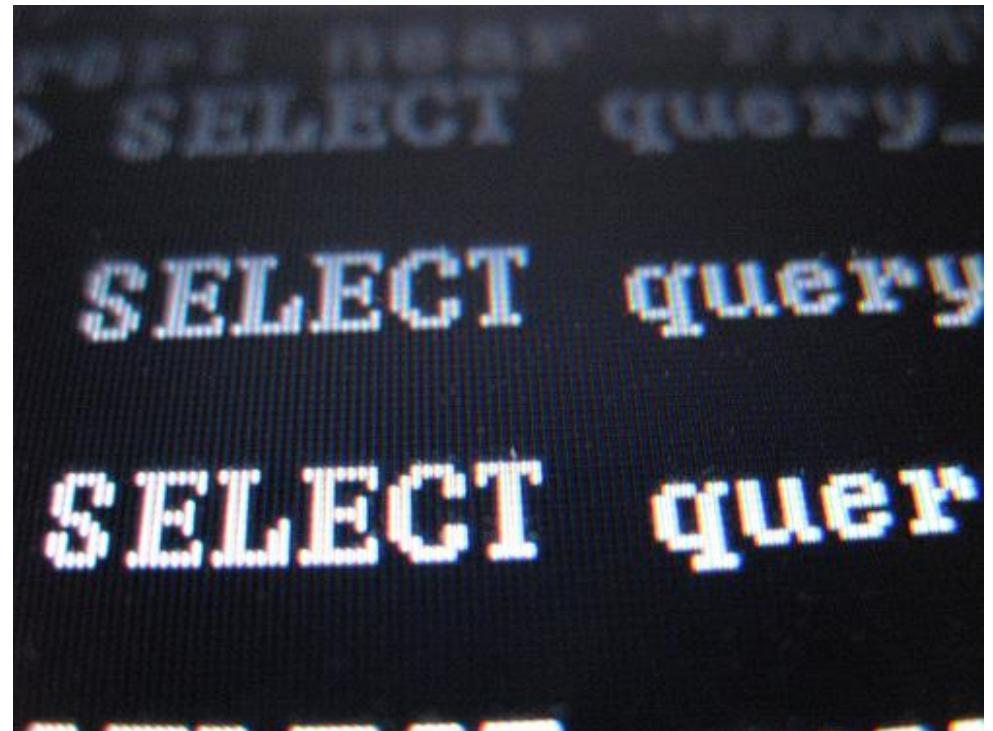


Apache Hive



Why Hive?

- Uses familiar SQL syntax (HiveQL)
- Interactive
- Scalable – works with “big data” on a cluster
 - Really most appropriate for data warehouse applications
- Easy OLAP queries – WAY easier than writing MapReduce in Java
- Highly optimized
- Highly extensible
 - User defined functions
 - Thrift server
 - JDBC / ODBC driver



The Hive Metastore

- Hive maintains a “metastore” that imparts a structure you define on the unstructured data that is stored on HDFS etc.

```
CREATE TABLE ratings (
    userID INT,
    movieID      INT,
    rating INT,
    time   INT)
ROW FORMAT DELIMITED
FIELDS TERMINATED BY '\t'
STORED AS TEXTFILE;

LOAD DATA LOCAL INPATH '${env:HOME}/ml-100k/u.data'
OVERWRITE INTO TABLE ratings;
```

External Hive Metastores

- Metastore is stored in MySQL on the master node by default
- External metastores offer better resiliency / integration
 - AWS Glue Data Catalog
 - Shares schema across EMR and other AWS services
 - Tie Glue to EMR using the console, CLI, or API
 - Amazon RDS / Aurora
 - Need to override default Hive configuration values for external database location



Other Hive / AWS integration points

- Load table partitions from S3
 - “alter table recover partitions”
- Write tables directly to S3
- Load scripts from S3
- DynamoDB as an external table
 - Read/write access
 - Copy to/from HDFS
 - Perform JOIN's on DynamoDB



Apache Pig

- Writing mappers and reducers by hand takes a long time.
- Pig introduces *Pig Latin*, a scripting language that lets you use SQL-like syntax to define your map and reduce steps.
- Highly extensible with user-defined functions (UDF's)



How Pig Works



```

ratings = LOAD '/user/maria_dev/ml-100k/u.data' AS (userID:int, movieID:int, rating:int, ratingTime:int);

metadata = LOAD '/user/maria_dev/ml-100k/u.item' USING PigStorage('|')
    AS (movieID:int, movieTitle:chararray, releaseDate:chararray, videoRelease:chararray, imdbLink:chararray);

nameLookup = FOREACH metadata GENERATE movieID, movieTitle,
    ToUnixTime(ToDate(releaseDate, 'dd-MMM-yyyy')) AS releaseTime;

ratingsByMovie = GROUP ratings BY movieID;

avgRatings = FOREACH ratingsByMovie GENERATE group AS movieID, AVG(ratings.rating) AS avgRating;

fiveStarMovies = FILTER avgRatings BY avgRating > 4.0;

fiveStarsWithData = JOIN fiveStarMovies BY movieID, nameLookup BY movieID;

oldestFiveStarMovies = ORDER fiveStarsWithData BY nameLookup::releaseTime;

DUMP oldestFiveStarMovies;

```

Pig / AWS Integration

- Ability to use multiple file systems (not just HDFS)
 - i.e., query data in S3
- Load JAR's and scripts from S3



Amazon S3

HBase

- Non-relational, petabyte-scale database
- Based on Google's BigTable, on top of HDFS
- In-memory
- Hive integration



Sounds a lot like DynamoDB

- Both are NoSQL databases intended for the same sorts of things
- But if you're all-in with AWS anyhow, DynamoDB has advantages
 - Fully managed (auto-scaling)
 - More integration with other AWS services
 - Glue integration
- HBase has some advantages though:
 - Efficient storage of sparse data
 - Appropriate for high frequency counters (consistent reads & writes)
 - High write & update throughput
 - More integration with Hadoop

HBase / AWS integration

- Can store data (StoreFiles and metadata) on S3 via EMRFS
- Can back up to S3



Amazon S3

Presto

- It can connect to many different “big data” databases and data stores at once, and query across them
- **Interactive queries at petabyte scale**
- Familiar SQL syntax
- Optimized for OLAP – analytical queries, data warehousing
- Developed, and still partially maintained by Facebook
- This is what Amazon Athena uses under the hood
- Exposes JDBC, Command-Line, and Tableau interfaces



Presto connectors

- HDFS
- S3
- Cassandra
- MongoDB
- HBase
- SQL
- Redshift
- Teradata



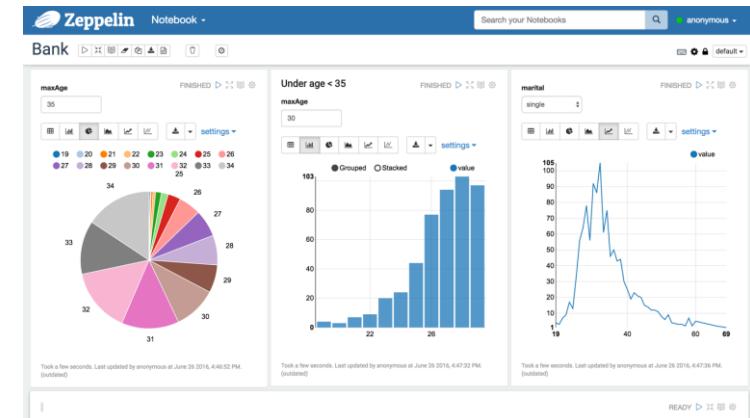
Apache Zeppelin



- If you're familiar with iPython notebooks – it's like that
 - Lets you interactively run scripts / code against your data
 - Can interleave with nicely formatted notes
 - Can share notebooks with others on your cluster
- Spark, Python, JDBC, HBase, Elasticsearch + more

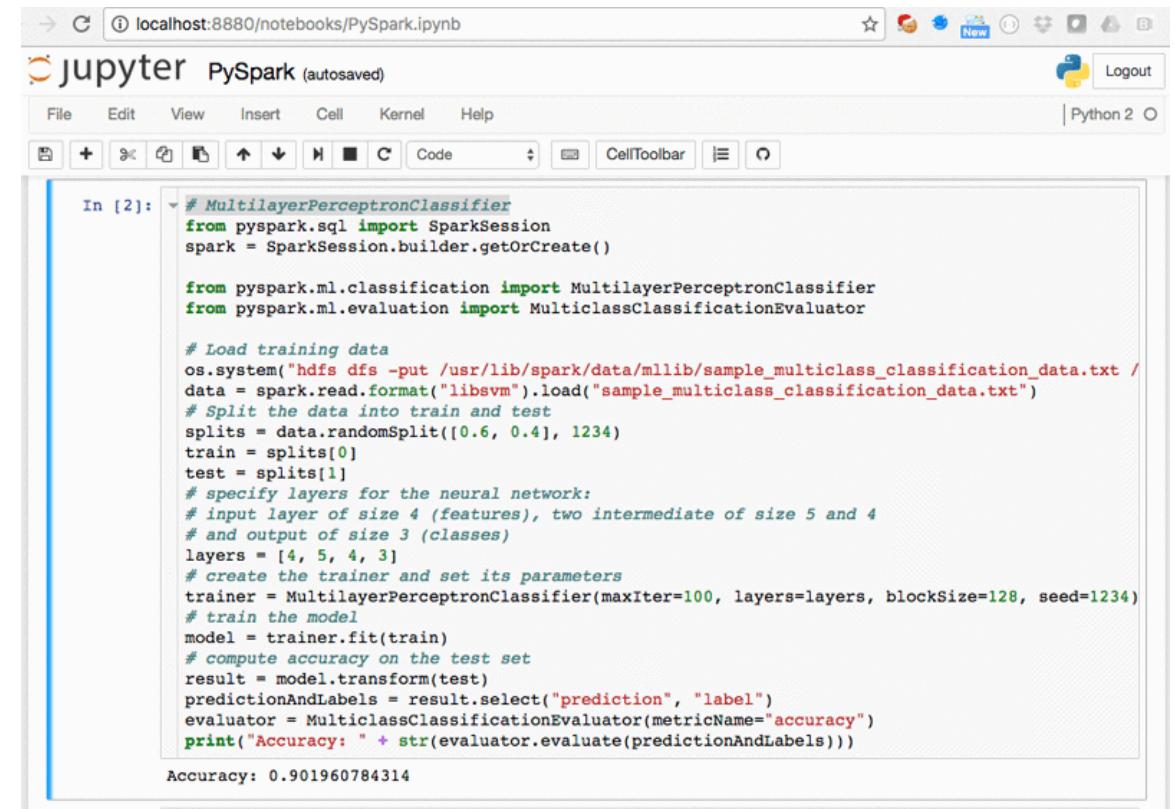
Zeppelin + Spark

- Can run Spark code interactively (like you can in the Spark shell)
 - This speeds up your development cycle
 - And allows easy experimentation and exploration of your big data
- Can execute SQL queries directly against SparkSQL
- Query results may be visualized in charts and graphs
- Makes Spark feel more like a data science tool!



EMR Notebook

- Similar concept to Zeppelin, with more AWS integration
- Notebooks backed up to S3
- Provision clusters from the notebook!
- Hosted inside a VPC
- Accessed only via AWS console



The screenshot shows a Jupyter Notebook interface with the title "PySpark" (autosaved). The code in cell In [2] is as follows:

```
# MultilayerPerceptronClassifier
from pyspark.sql import SparkSession
spark = SparkSession.builder.getOrCreate()

from pyspark.ml.classification import MultilayerPerceptronClassifier
from pyspark.ml.evaluation import MulticlassClassificationEvaluator

# Load training data
os.system("hdfs dfs -put /usr/lib/spark/data/mllib/sample_multiclass_classification_data.txt /")
data = spark.read.format("libsvm").load("sample_multiclass_classification_data.txt")

# Split the data into train and test
splits = data.randomSplit([0.6, 0.4], 1234)
train = splits[0]
test = splits[1]

# specify layers for the neural network:
# input layer of size 4 (features), two intermediate of size 5 and 4
# and output of size 3 (classes)
layers = [4, 5, 4, 3]

# create the trainer and set its parameters
trainer = MultilayerPerceptronClassifier(maxIter=100, layers=layers, blockSize=128, seed=1234)

# train the model
model = trainer.fit(train)

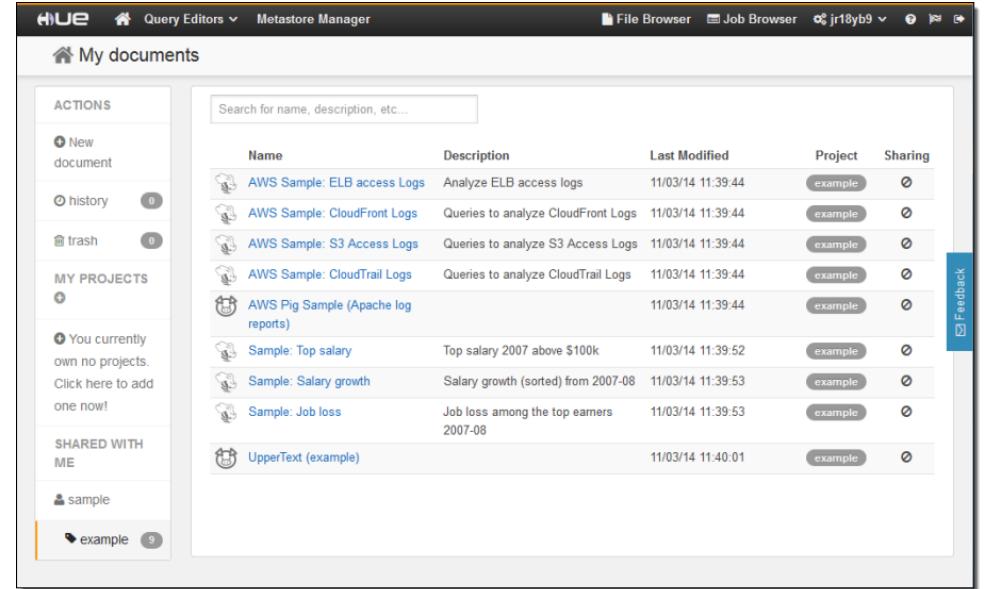
# compute accuracy on the test set
result = model.transform(test)
predictionAndLabels = result.select("prediction", "label")
evaluator = MulticlassClassificationEvaluator(metricName="accuracy")
print("Accuracy: " + str(evaluator.evaluate(predictionAndLabels)))
```

The output of the code is:

```
Accuracy: 0.901960784314
```

Hue

- Hadoop User Experience
- Graphical front-end for applications on your EMR cluster
- IAM integration: Hue Super-users inherit IAM roles
- S3: Can browse & move data between HDFS and S3

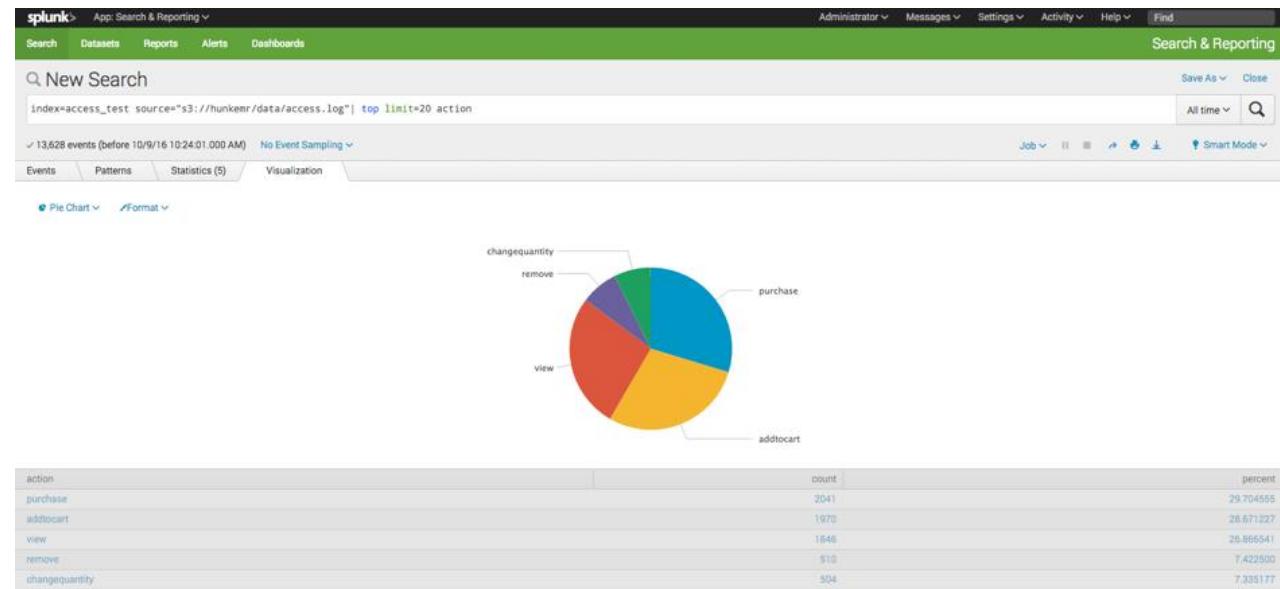


The screenshot shows the Hue web interface with the title 'HUE' at the top. The main area is titled 'My documents' and contains a table of data. The table has columns for Name, Description, Last Modified, Project, and Sharing. The data includes various sample queries and logs from AWS services like ELB, CloudFront, S3, and CloudTrail, along with some Pig samples and salary-related queries. A sidebar on the left shows options for 'New document', 'history', 'trash', 'MY PROJECTS', and 'SHARED WITH ME'.

Name	Description	Last Modified	Project	Sharing
AWS Sample: ELB access Logs	Analyze ELB access logs	11/03/14 11:39:44	example	0
AWS Sample: CloudFront Logs	Queries to analyze CloudFront Logs	11/03/14 11:39:44	example	0
AWS Sample: S3 Access Logs	Queries to analyze S3 Access Logs	11/03/14 11:39:44	example	0
AWS Sample: CloudTrail Logs	Queries to analyze CloudTrail Logs	11/03/14 11:39:44	example	0
AWS Pig Sample (Apache log reports)		11/03/14 11:39:44	example	0
Sample: Top salary	Top salary 2007 above \$100k	11/03/14 11:39:52	example	0
Sample: Salary growth	Salary growth (sorted) from 2007-08	11/03/14 11:39:53	example	0
Sample: Job loss	Job loss among the top earners 2007-08	11/03/14 11:39:53	example	0
UpperText (example)		11/03/14 11:40:01	example	0

Splunk

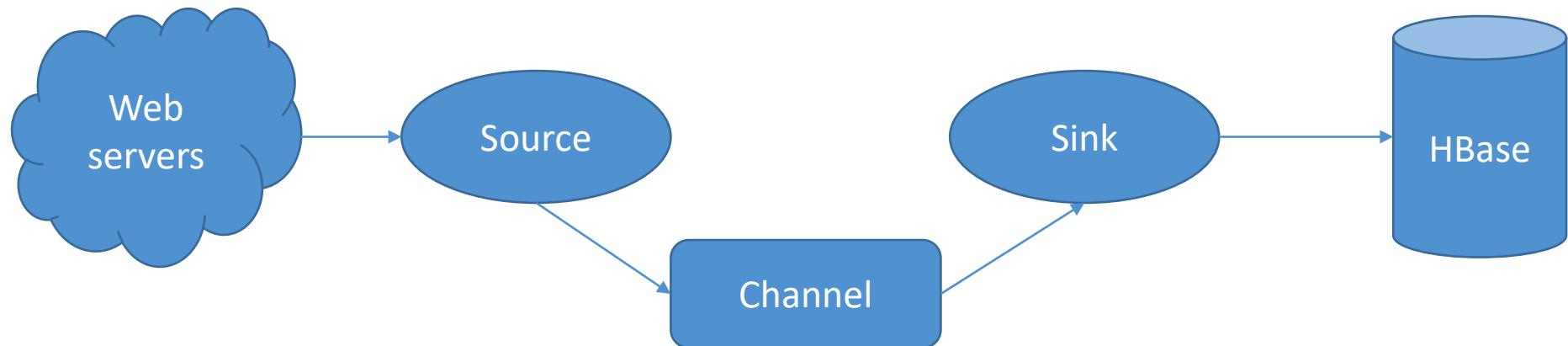
- Splunk / Hunk “makes machine data accessible, usable, and valuable to everyone”
- Operational tool – can be used to visualize EMR and S3 data using your EMR Hadoop cluster.
- Reserved instances on 64-bit OS recommended
 - A public AMI of Splunk Enterprise is available



Flume



- Another way to stream data into your cluster
- Made from the start with Hadoop in mind
 - Built-in sinks for HDFS and HBase
- Originally made to handle log aggregation



MXNet

- Like Tensorflow, a library for building and accelerating neural networks
- Included on EMR



S3DistCP

- Tool for copying large amounts of data
 - From S3 into HDFS
 - From HDFS into S3
- Uses MapReduce to copy in a distributed manner
- Suitable for parallel copying of large numbers of objects
 - Across buckets, across accounts



Other EMR / Hadoop Tools

- **Ganglia** (monitoring)
- **Mahout** (machine learning)
- **Accumulo** (another NoSQL database)
- **Sqoop** (relational database connector)
- **HCatalog** (table and storage management for Hive metastore)
- **Kinesis Connector** (directly access Kinesis streams in your scripts)
- **Tachyon** (accelerator for Spark)
- **Derby** (open-source relational DB in Java)
- **Ranger** (data security manager for Hadoop)
- Install whatever you want

EMR Security

- IAM policies
 - Grant or deny permissions
 - Allow user actions
 - Combine with tagging to control access per cluster
- Kerberos
 - Secure user authentication
- SSH
 - Secure connection to command line
 - Tunneling for web interfaces
 - Can use Kerberos or EC2 key pairs
- IAM roles
 - Control access to EMRFS data based on user, group, location of data
 - Each cluster must have a service role and a role for the EC2 instance profile
 - IAM policies attached to roles
 - Auto-scaling role
 - Service-linked roles



EMR Security

- “Block public access”
 - Easy way to prevent public access to data stored on your EMR cluster
 - Can set at the account level before creating the cluster.



EMR: Choosing Instance Types

- Master node:
 - m5.xlarge if < 50 nodes, m4.xlarge if > 50 nodes
- Core & task nodes:
 - m5.xlarge is usually good
 - If cluster waits a lot on external dependencies (i.e. a web crawler), t2.medium
 - Improved performance: m4.xlarge
 - Computation-intensive applications: high CPU instances
 - Database, memory-caching applications: high memory instances
 - Network / CPU-intensive (NLP, ML) – cluster computer instances
- Spot instances
 - Good choice for task nodes
 - Only use on core & master if you're testing or very cost-sensitive; you're risking partial data loss

Amazon Machine Learning

ML with linear and logistic regression

Machine Learning 101

- Machine learning systems predict some unknown property of an item, given its other properties
- Examples:
 - How much will this house sell for?
 - What is this a picture of?
 - Is this biopsy result malignant?
 - Is this financial transaction fraudulent?



Supervised Learning

- Supervised machine learning systems are **trained**
 - The property we want to predict is called a **label**
 - Our **training data set** contains labels known to be correct, together with the other attributes of the data (i.e., known house sale price given its location, # of bedrooms, square feet, etc.)
 - This training data is used to build a **model** that can then make **predictions** of unknown labels



Train / Test

- Your training data can be randomly split into a **training set** and a **test set**
- Only the training set is used to train the model
- The model is then used on the test set
- We can then measure the **accuracy** of the predicted labels vs. their actual labels



Types of models in Amazon ML

Example	Model type
What price will this house sell for?	Regression
What is this a picture of?	Multiclass Classification
Is this biopsy result malignant?	Binary Classification
Is this financial transaction fraudulent?	Binary Classification



Confusion Matrix

- A way to visualize the accuracy of multiclass classification predictive models

Predicted label	Dog	Cat	Fish
True label	1.00	0.00	0.00
Dog	0.00	0.62	0.38
Cat	0.00	0.00	1.00
Fish	0.00	0.00	1.00



Hyperparameters

- Machine learning models often depend on tuning the parameters of the model itself
 - This is called **hyperparameter tuning**
- Parameters in Amazon ML include:
 - Learning rate
 - Model size
 - Number of passes
 - Data shuffling
 - Regularization



Amazon Machine Learning (ML)

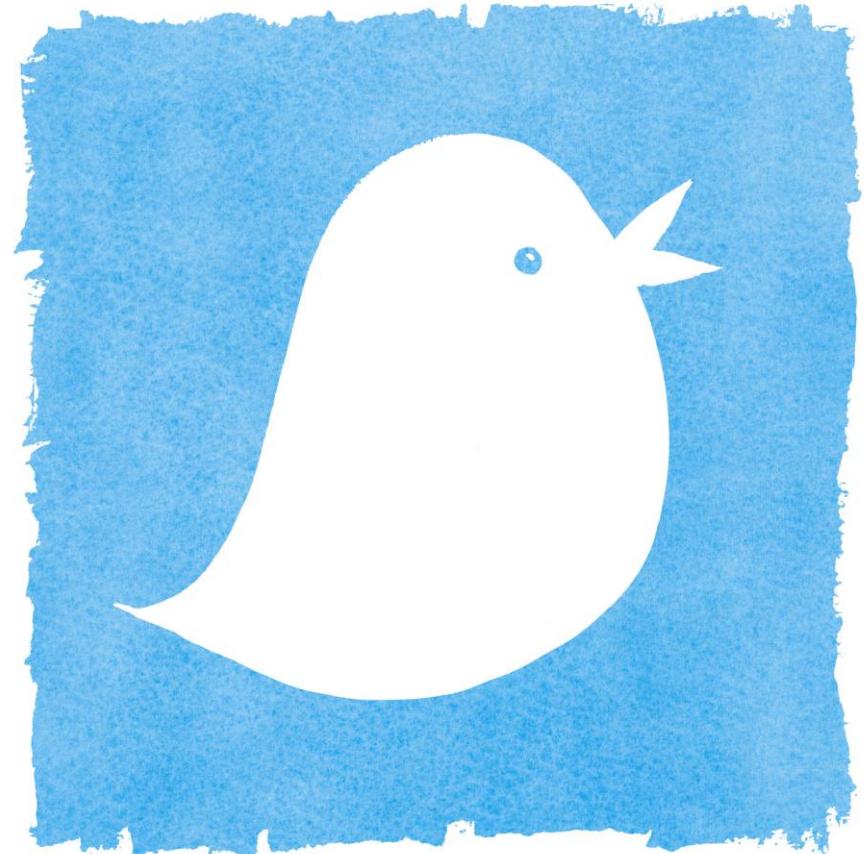
- Provides visualization tools & wizards to make creating a model easy
- You point it to training data in S3, Redshift, or RDS
- It builds a model than can make predictions using batches or a low-latency API
- Can do train/test and evaluate your model
- Fully managed
- Honestly it's a bit outdated now



Amazon
Machine
Learning

“Ideal Usage Patterns”

- Flag suspicious transactions (fraud detection)
- Forecasting product demand
- Personalization – predict items a user will be interested in
- Predict user activity (we'll do this)
- Classify social media (does this Tweet require my attention?)



Amazon ML: Cost Model

- “Pay for what you use”
- Charged for compute time
- Number of predictions
- Memory used to run your model
- Compute-hours for training

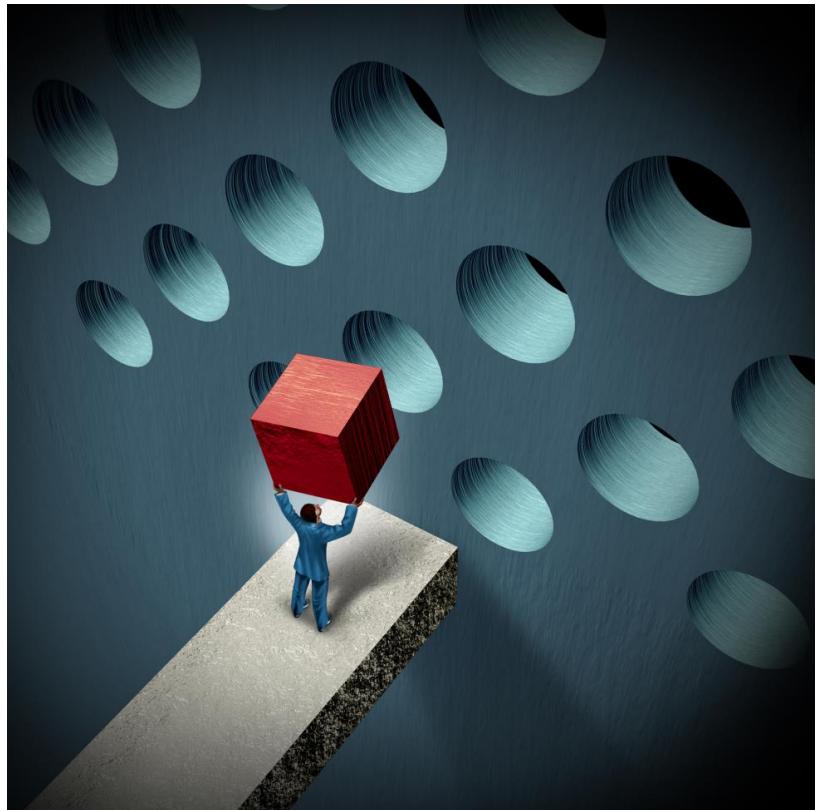
Amazon ML: Promises & Limitations

- No downtime
- Up to 100GB training data
(more via support ticket)
- Up to 5 simultaneous jobs
(more via support ticket)



Amazon ML: Anti-Patterns

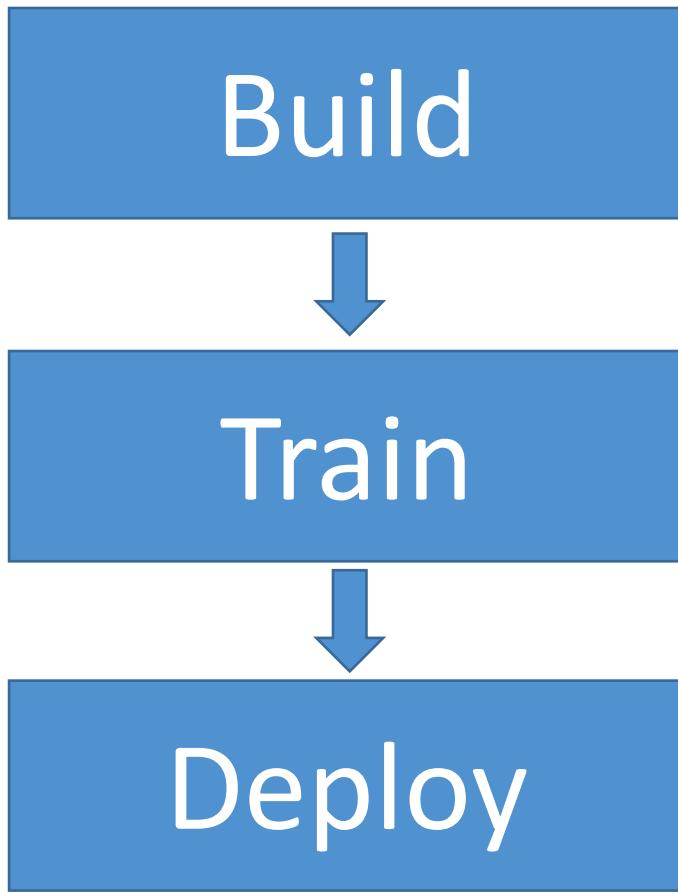
- Terabyte-scale data
- Unsupported learning tasks
 - Sequence prediction
 - Unsupervised clustering
 - Deep learning
- EMR / Spark is an (unmanaged) alternative.



Amazon SageMaker

Scalable, fully-managed machine learning

SageMaker modules



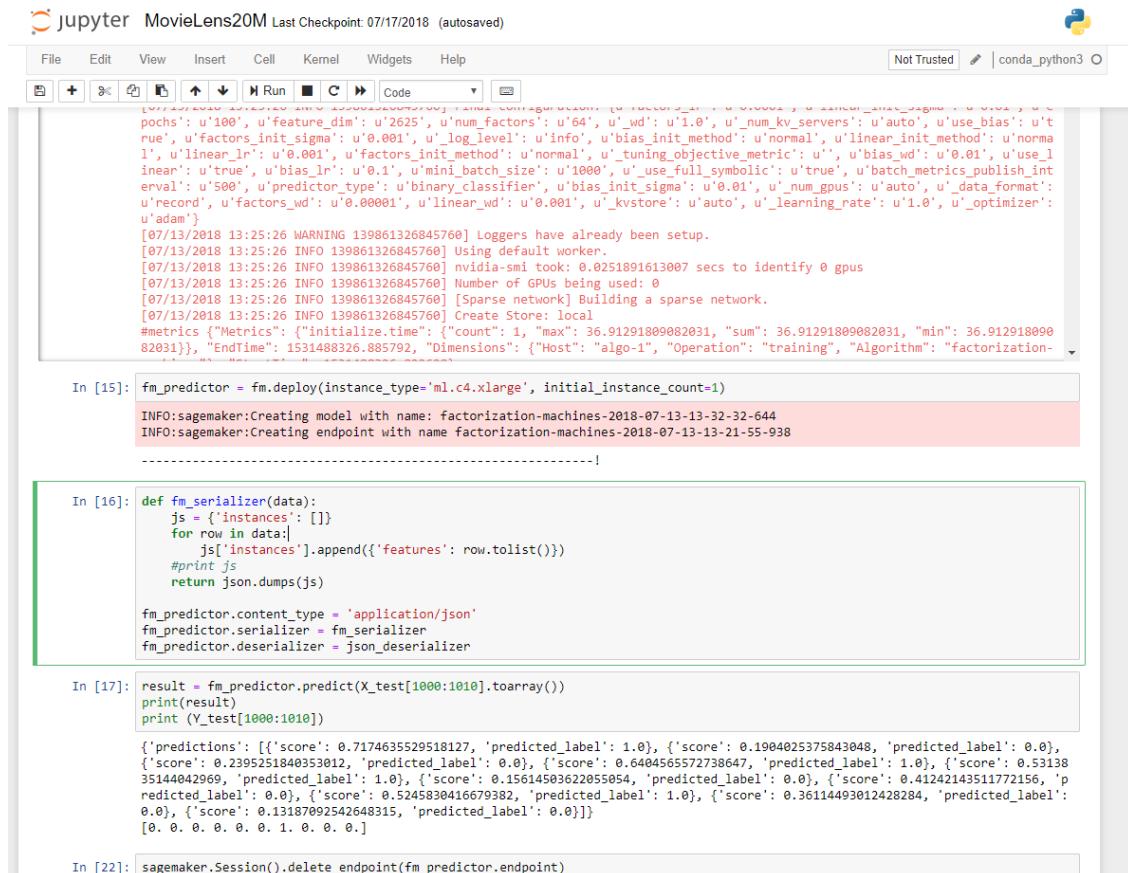
Amazon
SageMaker

SageMaker is powerful

- Tensorflow
- Apache MXNet
- GPU accelerated deep learning
- Scaling effectively unlimited
- Hyperparameter tuning jobs



Jupyter Notebooks



The screenshot shows a Jupyter Notebook window with the title "jupyter MovieLens20M Last Checkpoint: 07/17/2018 (autosaved)". The notebook has tabs for File, Edit, View, Insert, Cell, Kernel, Widgets, and Help. A toolbar above the cells includes icons for file operations, run, and code. The status bar indicates "Not Trusted" and "conda_python3".

The notebook contains several cells:

- In [15]:**

```
fm_predictor = fm.deploy(instance_type='ml.c4.xlarge', initial_instance_count=1)
```

```
INFO:sagemaker:Creating model with name: factorization-machines-2018-07-13-13-32-644
INFO:sagemaker:Creating endpoint with name factorization-machines-2018-07-13-13-21-55-938
```
- In [16]:**

```
def fm_serializer(data):
    js = {'instances': []}
    for row in data:
        js['instances'].append({'features': row.tolist()})
    #print js
    return json.dumps(js)

fm_predictor.content_type = 'application/json'
fm_predictor.serializer = fm_serializer
fm_predictor.deserializer = json_deserializer
```
- In [17]:**

```
result = fm_predictor.predict(X_test[1000:1010].toarray())
print(result)
print(Y_test[1000:1010])
```

```
{'predictions': [{'score': 0.7174635529518127, 'predicted_label': 1.0}, {'score': 0.1904025375843048, 'predicted_label': 0.0}, {'score': 0.2395251840353012, 'predicted_label': 0.0}, {'score': 0.6404565572738647, 'predicted_label': 1.0}, {'score': 0.5313835144042969, 'predicted_label': 1.0}, {"score": 0.15614583622055054, "predicted_label": 0.0}, {"score": 0.41242143511772156, "predicted_label": 0.0}, {"score": 0.5245830416679382, "predicted_label": 1.0}, {"score": 0.36114493012428284, "predicted_label": 0.0}, {"score": 0.13187092542648315, "predicted_label": 0.0}]}
[0. 0. 0. 0. 0. 1. 0. 0. 0.]
```
- In [22]:**

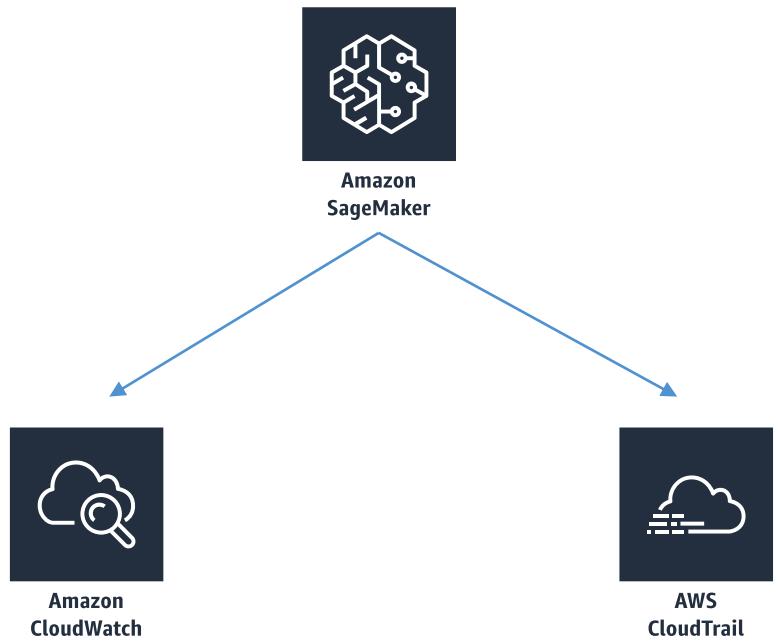
```
sagemaker.Session().delete_endpoint(fm_predictor.endpoint)
```

SageMaker Security

- Code stored in “ML storage volumes”
 - Controlled by security groups
 - Optionally encrypted at rest
- All artifacts encrypted in transit and at rest
- API & console secured by SSL
- IAM roles
- Encrypted S3 buckets for data
- KMS integration for SageMaker notebooks, training jobs, endpoints



SageMaker Operations



Deep Learning 101

And AWS Best Practices

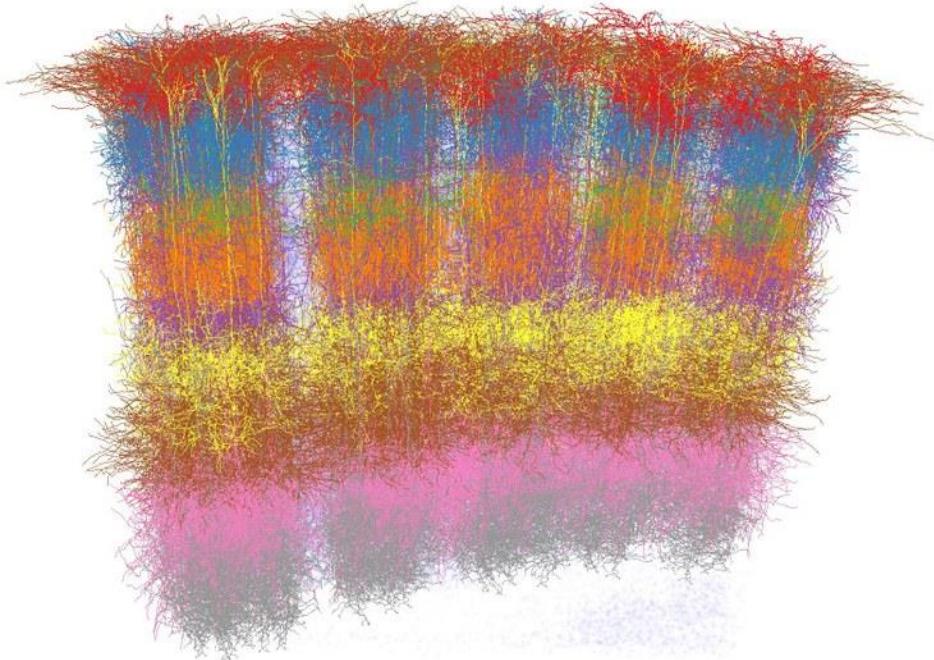
The biological inspiration

- Neurons in your cerebral cortex are connected via axons
- A neuron “fires” to the neurons it’s connected to, when enough of its input signals are activated.
- Very simple at the individual neuron level – but layers of neurons connected in this way can yield learning behavior.
- Billions of neurons, each with thousands of connections, yields a mind



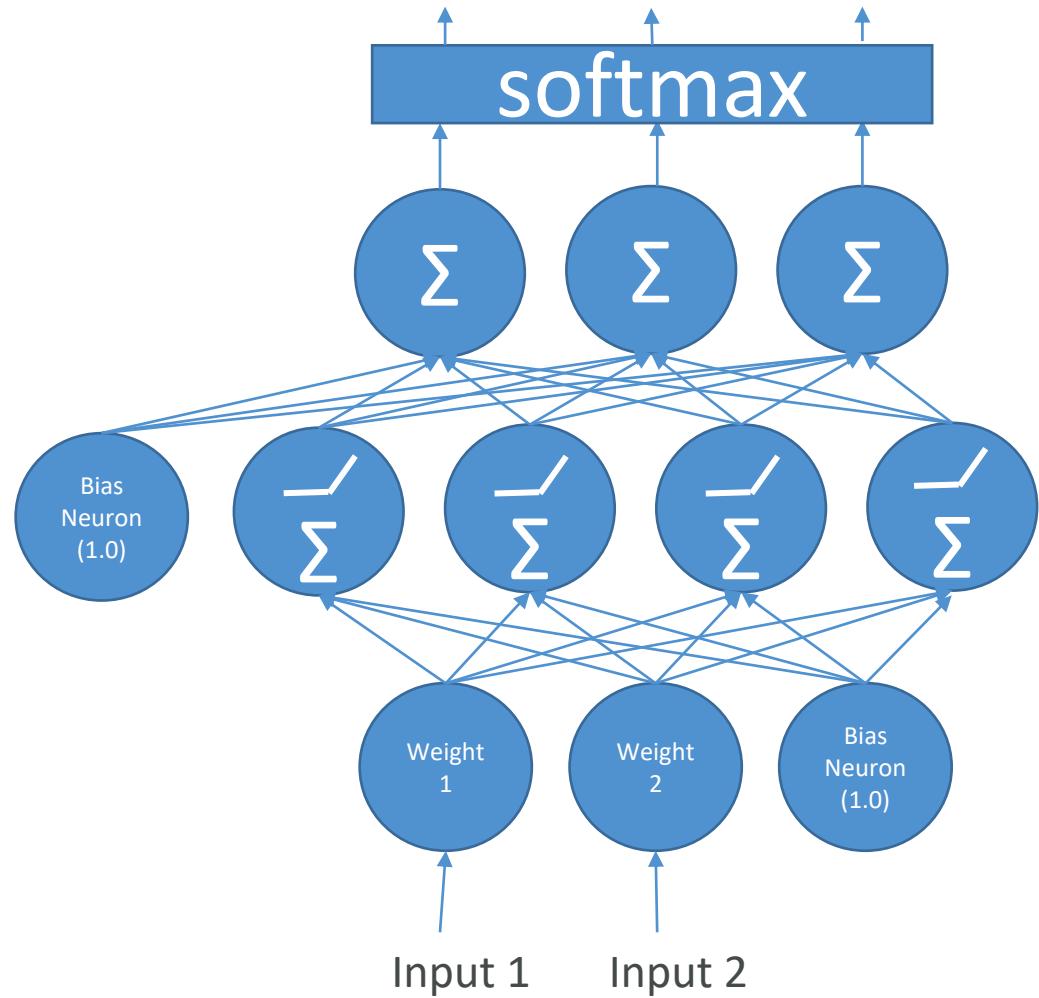
Cortical columns

- Neurons in your cortex seem to be arranged into many stacks, or “columns” that process information in parallel
- “mini-columns” of around 100 neurons are organized into larger “hyper-columns”. There are 100 million mini-columns in your cortex
- This is coincidentally similar to how GPU’s work...



(credit: Marcel Oberlaender et al.)

Deep Neural Networks



Deep Learning Frameworks

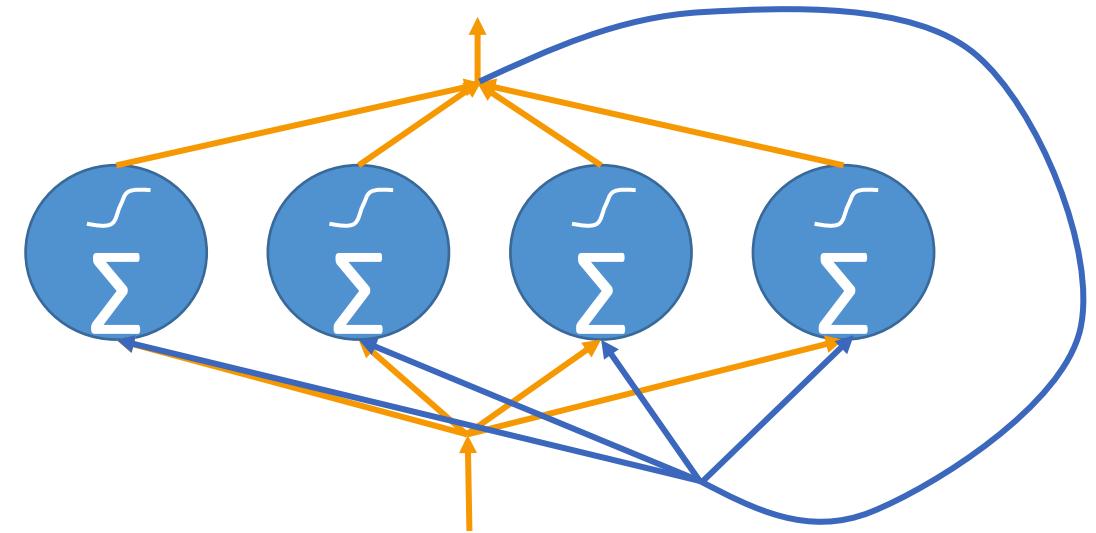
- Tensorflow / Keras
- MXNet

```
model = Sequential()

model.add(Dense(64, activation='relu', input_dim=20))
model.add(Dropout(0.5))
model.add(Dense(64, activation='relu'))
model.add(Dropout(0.5))
model.add(Dense(10, activation='softmax'))
sgd = SGD(lr=0.01, decay=1e-6, momentum=0.9,
           nesterov=True)
model.compile(loss='categorical_crossentropy',
              optimizer=sgd, metrics=['accuracy'])
```

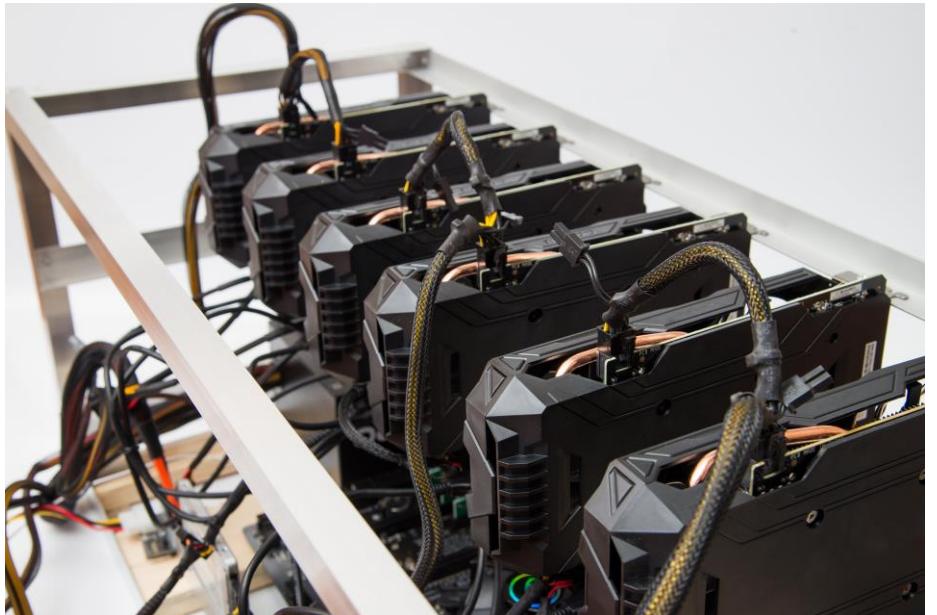
Types of Neural Networks

- Feedforward Neural Network
- Convolutional Neural Networks (CNN)
 - Image classification (is there a stop sign in this image?)
- Recurrent Neural Networks (RNNs)
 - Deals with sequences in time (predict stock prices, understand words in a sentence, etc)
 - **LSTM, GRU**



Deep Learning on EC2 / EMR

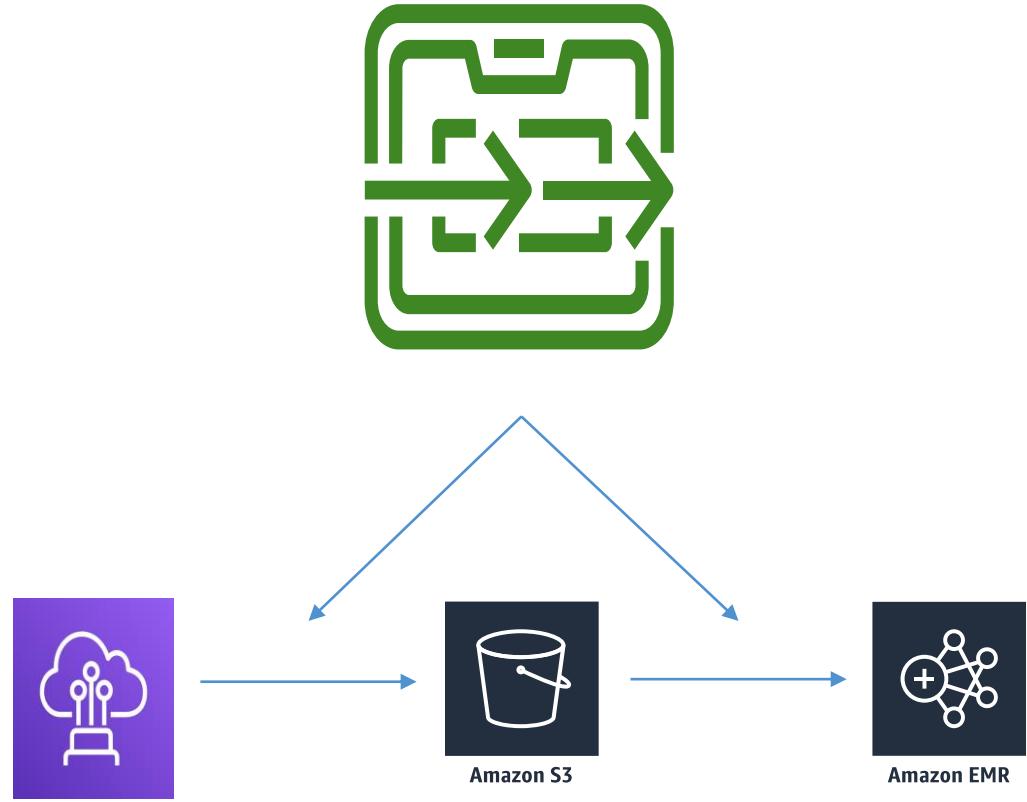
- EMR supports Apache MXNet and GPU instance types
- Appropriate instance types for deep learning:
 - P3: 8 Tesla V100 GPU's
 - P2: 16 K80 GPU's
 - G3: 4 M60 GPU's (all Nvidia chips)
- Deep Learning AMI's



AWS Data Pipeline

A high-level overview

Data Pipeline example



Data Pipeline Features

- Destinations include S3, RDS, DynamoDB, Redshift and EMR
- Manages task dependencies
- Retries and notifies on failures
- Cross-region pipelines
- Precondition checks
- Data sources may be on-premises
- Highly available



Data Pipeline Activities

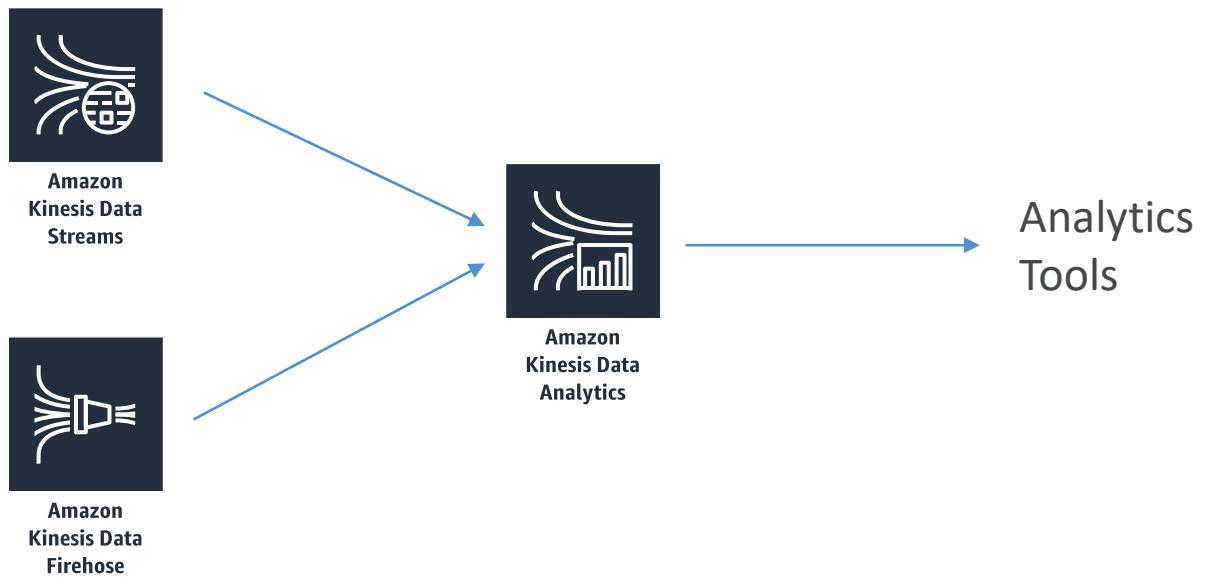
- EMR
- Hive
- Copy
- SQL
- Scripts



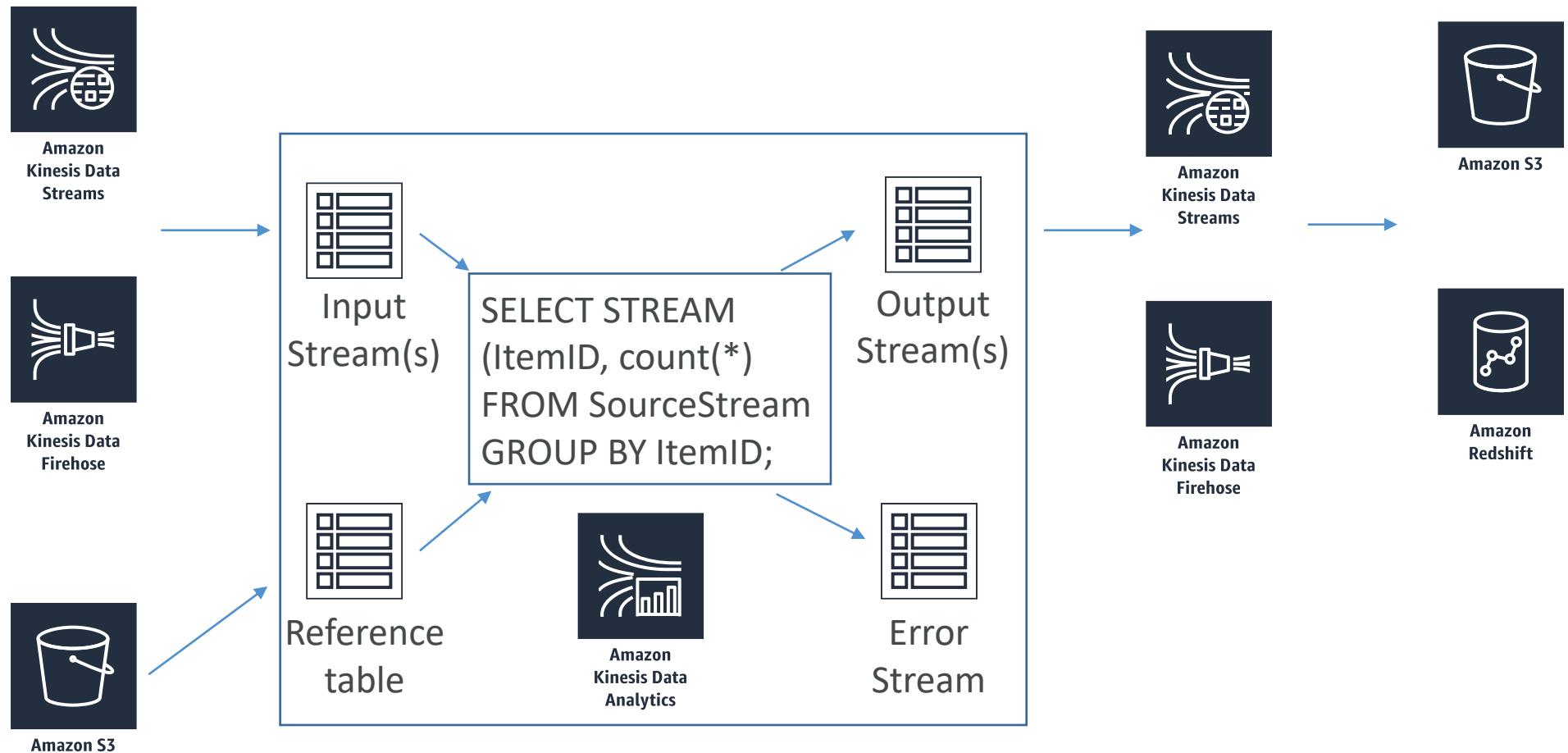
Kinesis Data Analytics

Querying streams of data

Conceptually...

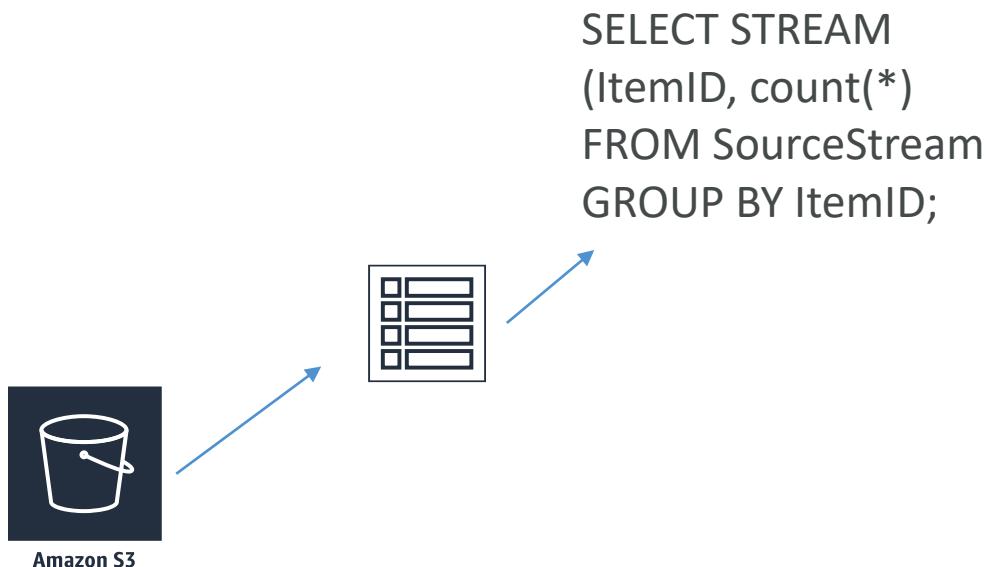


In more depth...



Reference tables are cool

- Inexpensive way to “join” data for quick lookups
 - i.e., look up the city associated with a zip code
 - Mapping is stored in S3 which is very inexpensive
 - Just use a “JOIN” command to use the data in your queries

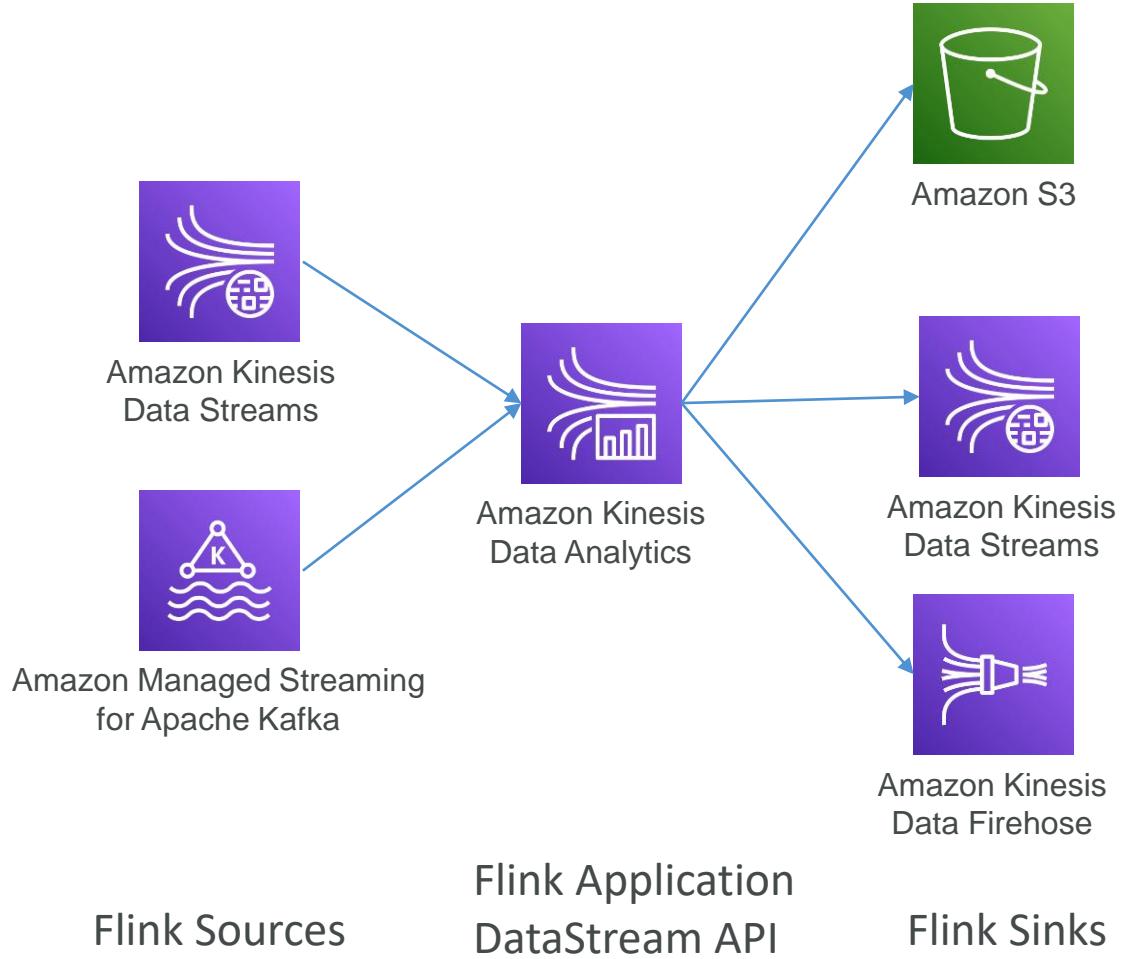


Kinesis Data Analytics + Lambda

- AWS Lambda can be a destination as well
- Allows lots of flexibility for post-processing
 - Aggregating rows
 - Translating to different formats
 - Transforming and enriching data
 - Encryption
- Opens up access to other services & destinations
 - S3, DynamoDB, Aurora, Redshift, SNS, SQS, CloudWatch

Kinesis Data Analytics for Apache Flink

- Formerly Kinesis Data Analytics for Java
 - Kinesis Data Analytics always used Flink under the hood
 - But now supports Scala as well as Java
- Flink is a framework for processing data streams
- Kinesis Data Analytics integrates Flink with AWS
 - Instead of using SQL, you can develop your own Flink application from scratch and load it into KDA via S3
- Serverless



Common use-cases

- Streaming ETL
- Continuous metric generation
- Responsive analytics



**Amazon
Kinesis Data
Analytics**

Kinesis Analytics

- Pay only for resources consumed (but it's not cheap)
- Serverless; scales automatically
- Use IAM permissions to access streaming source and destination(s)
- Schema discovery

RANDOM_CUT_FOREST

- SQL function used for anomaly detection on numeric columns in a stream
- They're especially proud of this because they published a paper on it
- It's a novel way to identify outliers in a data set so you can handle them however you need to
- Example: detect anomalous subway ridership during the NYC marathon

Robust Random Cut Forest Based Anomaly Detection On Streams

Sudipto Guha
University of Pennsylvania, Philadelphia, PA 19104.

SUDIPTO@CIS.UPENN.EDU

Nina Mishra
Amazon, Palo Alto, CA 94303.

NMISHRA@AMAZON.COM

Gourav Roy
Amazon, Bangalore, India 560055.

GOURAVR@AMAZON.COM

Okke Schrijvers
Stanford University, Palo Alto, CA 94305.

OKKES@CS.STANFORD.EDU

Abstract

In this paper we focus on the anomaly detection problem for dynamic data streams through the lens of random cut forests. We investigate a robust random cut data structure that can be used as a sketch or synopsis of the input stream. We provide a plausible definition of non-parametric anomalies based on the influence of an unseen point on the remainder of the data, i.e., the externalities of the data points. We show how the sketch can be efficiently updated in a dynamic data stream. We demonstrate the viability of the algorithm on publicly available real data.

1. Introduction

Anomaly detection is one of the cornerstone problems in data mining. Even though the problem has been well studied over the last few decades, the emerging explosion of data from the internet of things and sensors lead us to reconsider the problem. In most of these contexts, data is streaming and well-understood prior models do not exist. Furthermore the input streams need not be append-only; there may be corrections, updates and a variety of other dynamic changes. Two central questions in this regard are (1) how do we define anomalies? and (2) what data struc-

a point is data dependent and corresponds to the externalities induced by the point in according to the model of the data. We extend this notion of externality to handle “outlier masking” that often arises from duplicates and near duplicate records. Note that the notion of model complexity has to be amenable to efficient computation in dynamic data streams. This relates question (1) to question (2) which we discuss in greater detail next. However it is worth noting that anomaly detection is not well understood even in the simpler context of static batch processing and (2) remains relevant in the batch setting as well.

For question (2), we explore a randomized approach, akin to (Liu et al., 2012), due in part to the practical success reported in (Emmott et al., 2013). Randomization is a powerful tool and known to be valuable in supervised learning (Breiman, 2001). But its technical exploration in the context of anomaly detection is not well-understood and the same comment applies to the algorithm put forth in (Liu et al., 2012). Moreover that algorithm has several limitations as described in Section 4.1. In particular, we show that the presence of important dimensions, crucial for outlier detection, makes it difficult to extend the algorithm to a stream. Prior work attempted to extend this work to a stream. Prior work attempted to solutions (Tan et al., 2011) that extend to streaming, however those were not found to be effective (Emmott et al., 2013). To address these limitations, we put forward a sketch or synopsis termed *robust random cut forest* (RRCF) formally

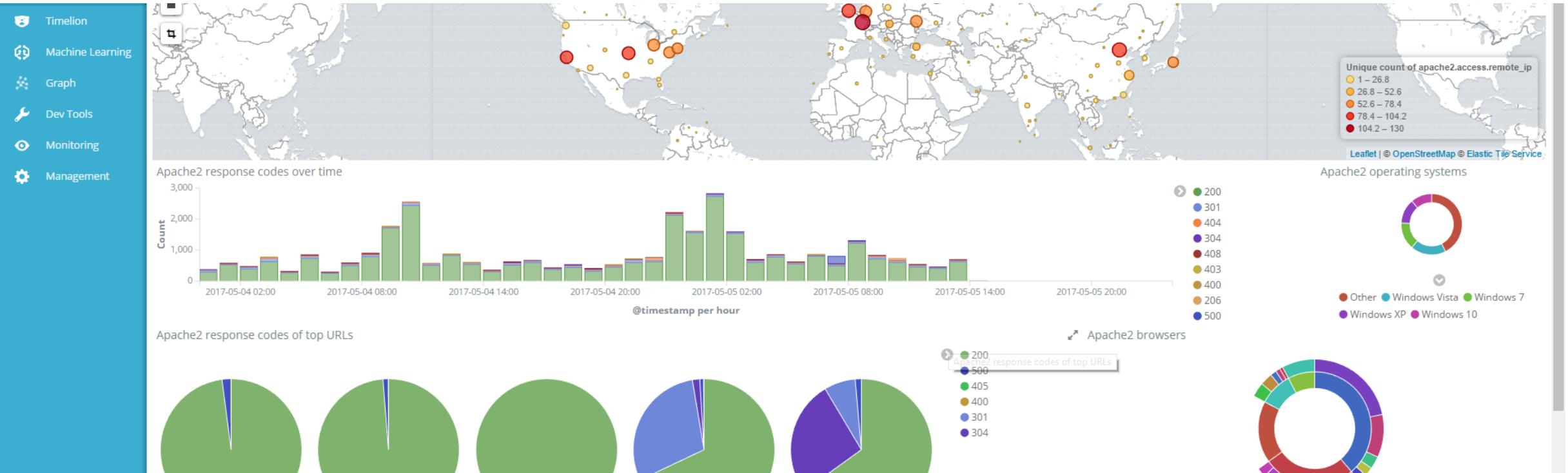
Amazon Elasticsearch Service

Petabyte-scale analysis and reporting

What is Elasticsearch?

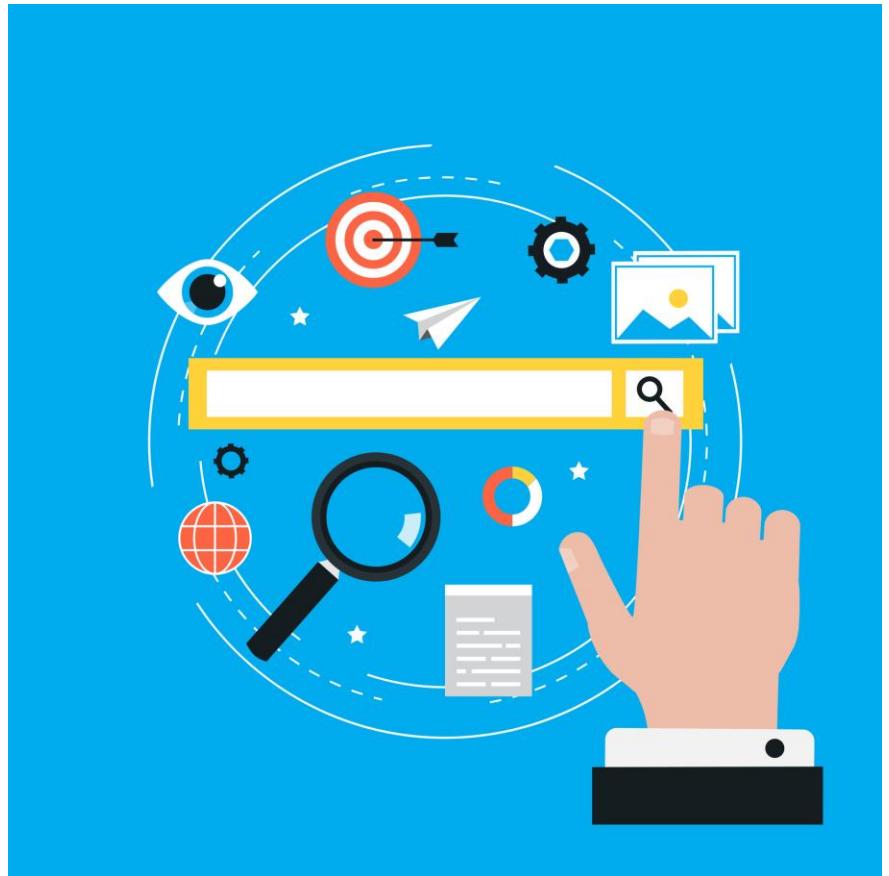
- The Elastic Stack
- A search engine
- An analysis tool
- A visualization tool (Kibana)
- A data pipeline (Beats / Logstash)
 - You can use Kinesis too
- Horizontally scalable

What is Kibana?



Elasticsearch applications

- Full-text search
- Log analytics
- Application monitoring
- Security analytics
- Clickstream analytics



Elasticsearch concepts



documents

Documents are the things you're searching for. They can be more than text – any structured JSON data works. Every document has a unique ID, and a type.



types

A type defines the schema and mapping shared by documents that represent the same sort of thing. (A log entry, an encyclopedia article, etc.)

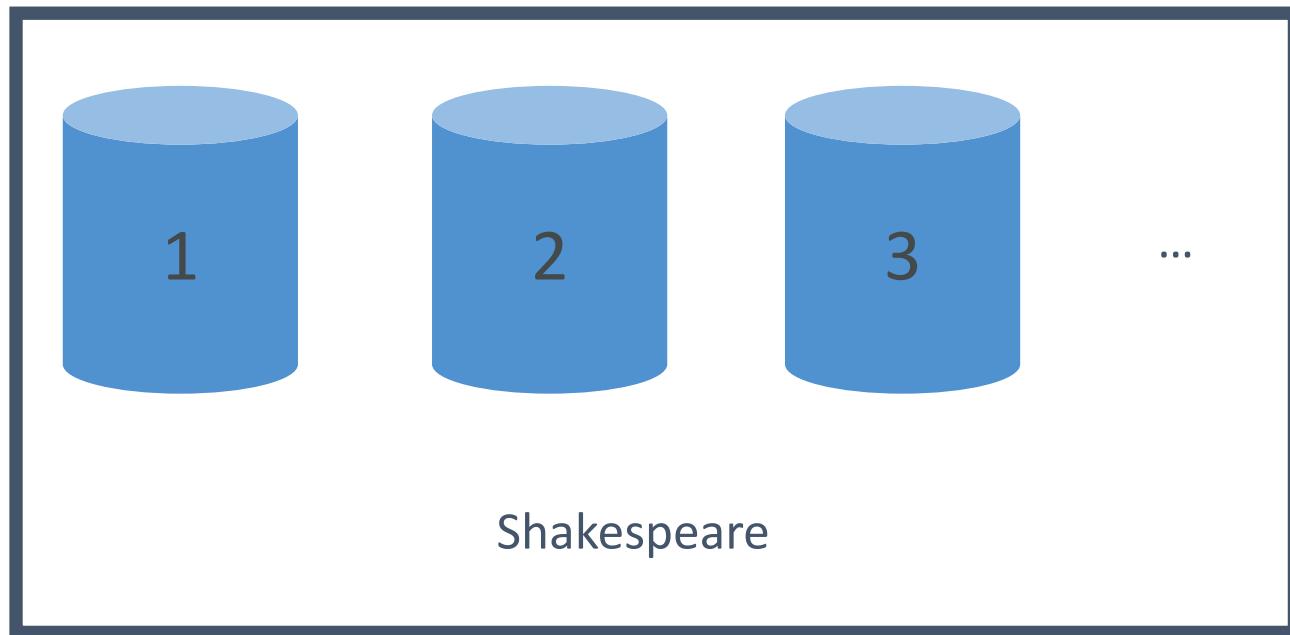


indices

An index powers search into all documents within a collection of types. They contain inverted indices that let you search across everything within them at once.

An index is split into shards

Documents are **hashed** to a particular shard.



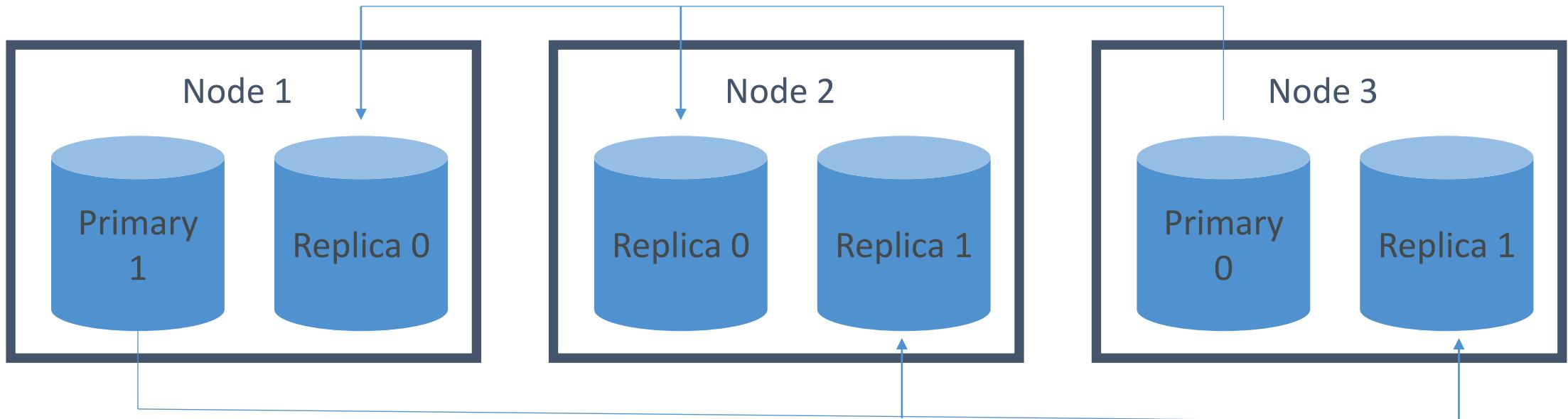
Each shard may be on a different **node** in a cluster.

Every shard is a self-contained Lucene index of its own.

Redundancy

This index has two primary shards and two replicas.

Your application should round-robin requests amongst nodes.



Write requests are routed to the primary shard, then replicated
Read requests are routed to the primary or any replica

Amazon Elasticsearch Service

- Fully-managed (but not serverless)
- Scale up or down without downtime
 - But this isn't automatic
- Pay for what you use
 - Instance-hours, storage, data transfer
- Network isolation
- AWS integration
 - S3 buckets (via Lambda to Kinesis)
 - Kinesis Data Streams
 - DynamoDB Streams
 - CloudWatch / CloudTrail
 - Zone awareness

Amazon ES options

- Dedicated master node(s)
 - Choice of count and instance types
- “Domains”
- Snapshots to S3
- Zone Awareness

Amazon ES performance

- Memory pressure in the JVM can result if:
 - You have unbalanced shard allocations across nodes
 - You have too many shards in a cluster
- Fewer shards can yield better performance if JVMMemoryPressure errors are encountered
 - Delete old or unused indices



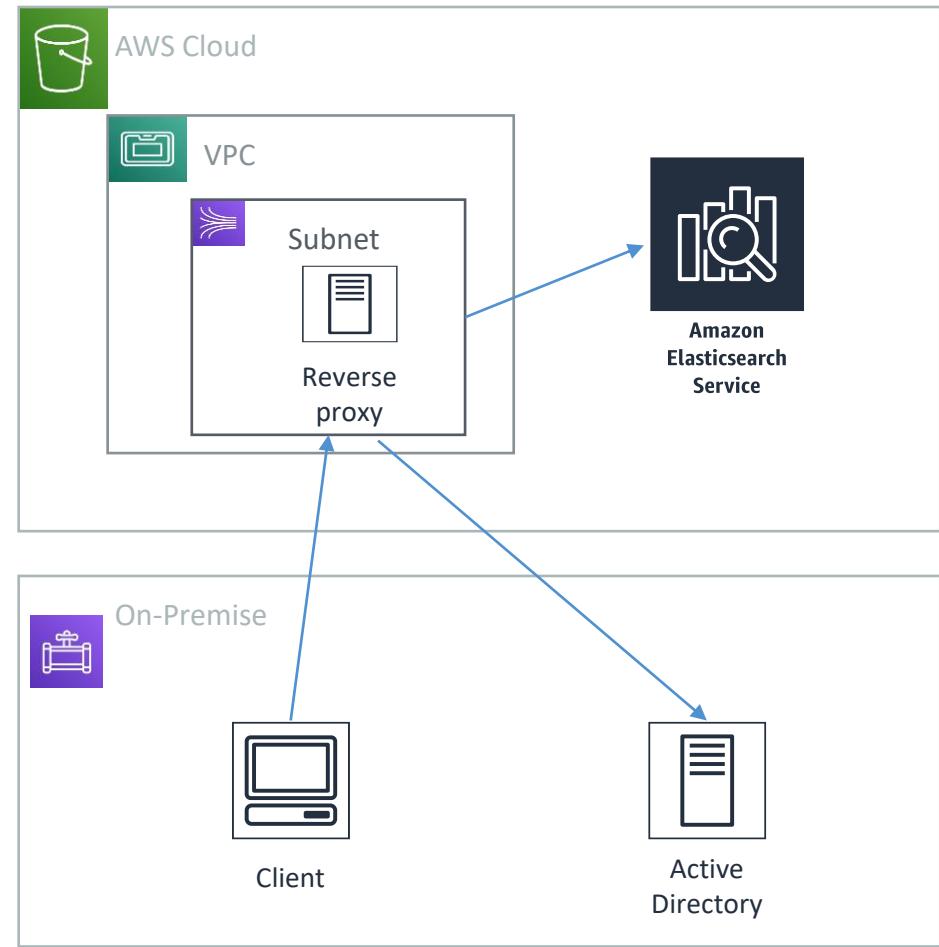
Amazon ES Security

- Resource-based policies
- Identity-based policies
- IP-based policies
- Request signing
- VPC
- Cognito



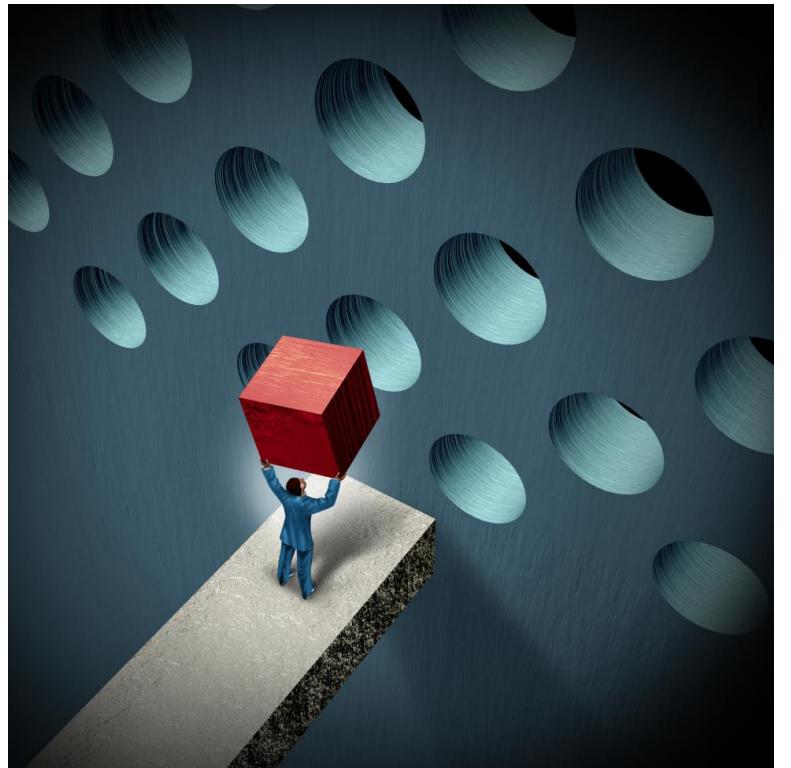
Securing Kibana

- Cognito
- Getting inside a VPC from outside is hard...
 - Nginx reverse proxy on EC2 forwarding to ES domain
 - SSH tunnel for port 5601
 - VPC Direct Connect
 - VPN



Amazon ES anti-patterns

- OLTP
 - No transactions
 - RDS or DynamoDB is better
- Ad-hoc data querying
 - Athena is better
- Remember Amazon ES is primarily for search & analytics



Amazon Athena

Serverless interactive queries of S3 data

What is Athena?

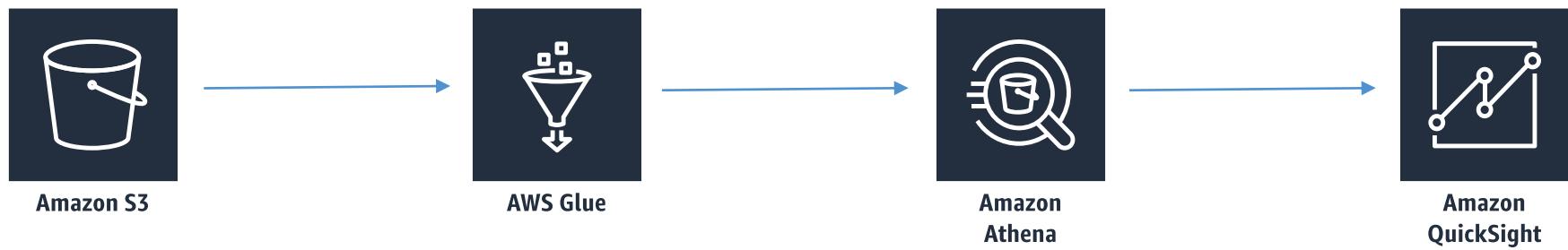
- Interactive query service for S3 (SQL)
 - No need to load data, it stays in S3
- Presto under the hood
- Serverless!
- Supports many data formats
 - CSV (human readable)
 - JSON (human readable)
 - ORC (columnar, splittable)
 - Parquet (columnar, splittable)
 - Avro (splittable)
- Unstructured, semi-structured, or structured

Some examples

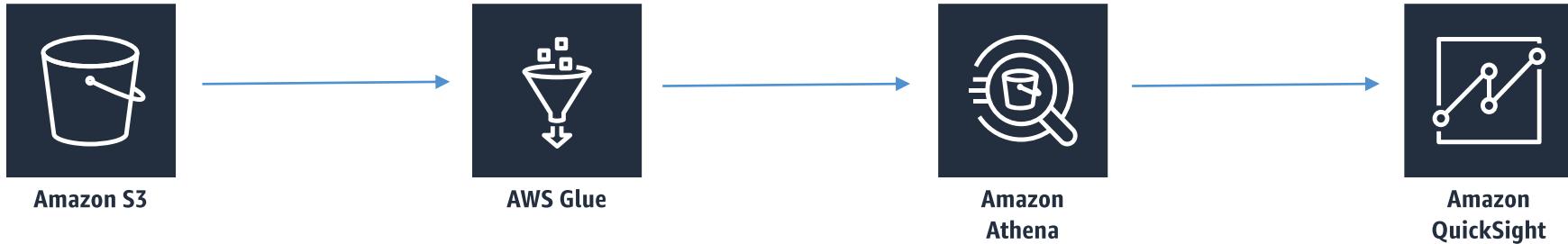
- Ad-hoc queries of web logs
- Querying staging data before loading to Redshift
- Analyze CloudTrail / CloudFront / VPC / ELB etc logs in S3
- Integration with Jupyter, Zeppelin, RStudio notebooks
- Integration with QuickSight
- Integration via ODBC / JDBC with other visualization tools

```
43 USE AdventureworksLT;
44 GO
45 SELECT p.Name AS ProductName,
46 NonDiscountSales = (OrderQty * UnitPrice)
47 Discounts = ((OrderQty * UnitPrice) * TaxRate)
48 FROM Production.Product AS p
49 INNER JOIN Sales.SalesOrderDetail sod
50 ON p.ProductID = sod.ProductID
51 ORDER BY ProductName DESC;
52 GO
```

Athena + Glue



Athena + Glue



- Cross-region concerns:
 - Athena cannot query across regions on its own
 - BUT a Glue Crawler can
 - So, you can query S3 data across regions if you query a Glue Data Catalog in the same region as Athena
 - And, the Glue Crawler that created the data catalog spanned multiple regions.

Athena Workgroups

- Can organize users / teams / apps / workloads into Workgroups
- Can control query access and track costs by Workgroup
- Integrates with IAM, CloudWatch, SNS
- Each workgroup can have its own:
 - Query history
 - Data limits (*you can limit how much data queries may scan by workgroup*)
 - IAM policies
 - Encryption settings



Athena cost model

- Pay-as-you-go
 - \$5 per TB scanned
 - Successful or cancelled queries count, failed queries do not.
 - No charge for DDL (CREATE/ALTER/DROP etc.)
- Save LOTS of money by using columnar formats
 - ORC, Parquet
 - Save 30-90%, and get better performance
- Glue and S3 have their own charges



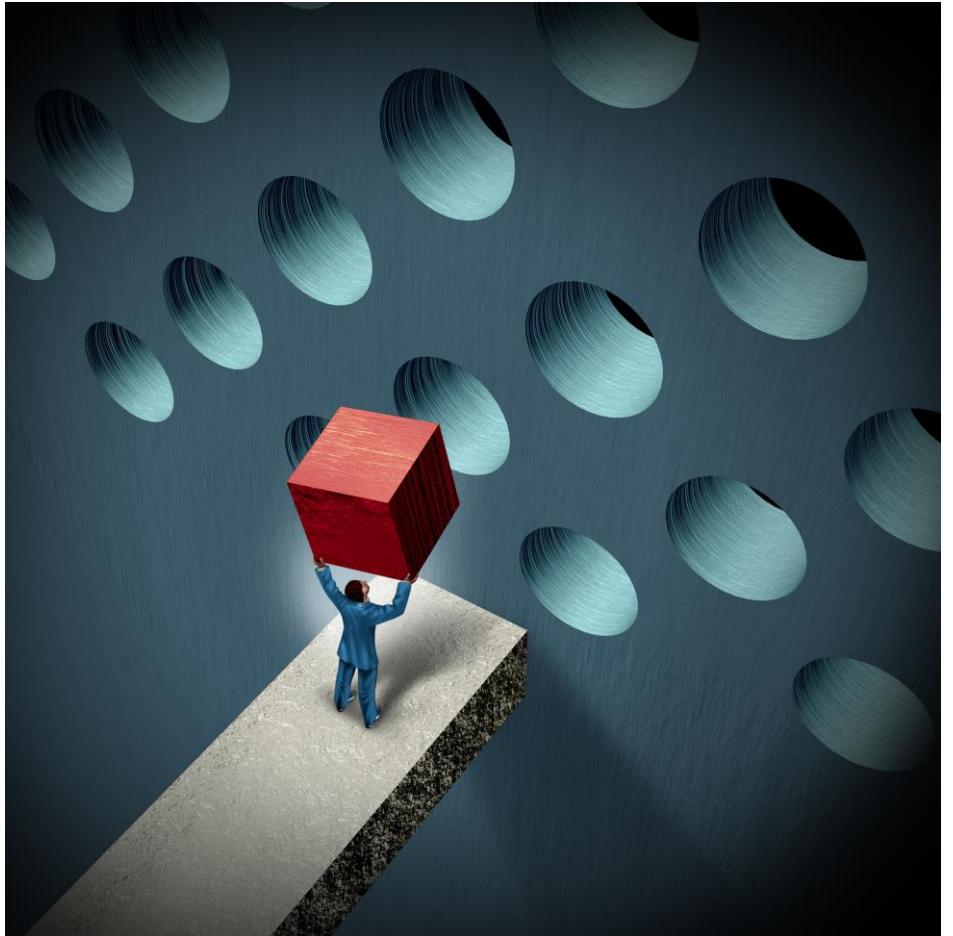
Athena Security

- Access control
 - IAM, ACLs, S3 bucket policies
 - AmazonAthenaFullAccess / AWSQuicksightAthenaAccess
- Encrypt results at rest in S3 staging directory
 - Server-side encryption with S3-managed key (SSE-S3)
 - Server-side encryption with KMS key (SSE-KMS)
 - Client-side encryption with KMS key (CSE-KMS)
- Cross-account access in S3 bucket policy possible
- Transport Layer Security (TLS) encrypts in-transit (between Athena and S3)



Athena anti-patterns

- Highly formatted reports / visualization
 - That's what QuickSight is for
- ETL
 - Use Glue instead



Athena: Optimizing performance

- Use columnar data (ORC, Parquet)
- Small number of large files performs better than large number of small files
- Use partitions
 - If adding partitions after the fact, use MSCK REPAIR TABLE command



Amazon Redshift

Fully-managed, petabyte-scale data warehouse

What is Redshift?

- Fully-managed, petabyte scale data warehouse service
- 10X better performance than other DW's
 - Via machine learning, massively parallel query execution, columnar storage
- Designed for OLAP, not OLTP
- Cost effective
- SQL, ODBC, JDBC interfaces
- Scale up or down on demand
- Built-in replication & backups
- Monitoring via CloudWatch / CloudTrail

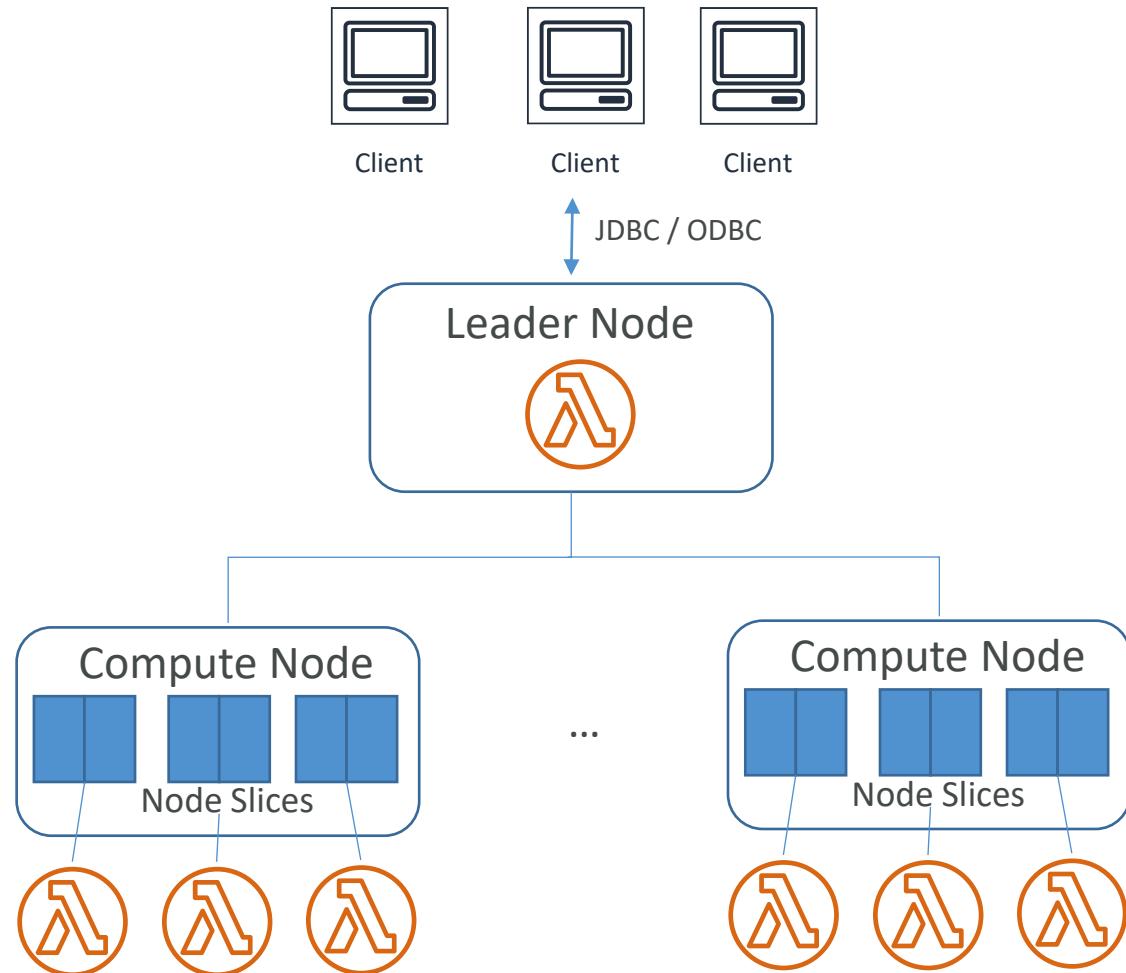


**Amazon
Redshift**

Redshift Use-Cases

- Accelerate analytics workloads
- Unified data warehouse & data lake
- Data warehouse modernization
- Analyze global sales data
- Store historical stock trade data
- Analyze ad impressions & clicks
- Aggregate gaming data
- Analyze social trends

Redshift architecture



Redshift Spectrum

- Query exabytes of unstructured data in S3 without loading
- Limitless concurrency
- Horizontal scaling
- Separate storage & compute resources
- Wide variety of data formats
- Support of Gzip and Snappy compression



Amazon
Redshift



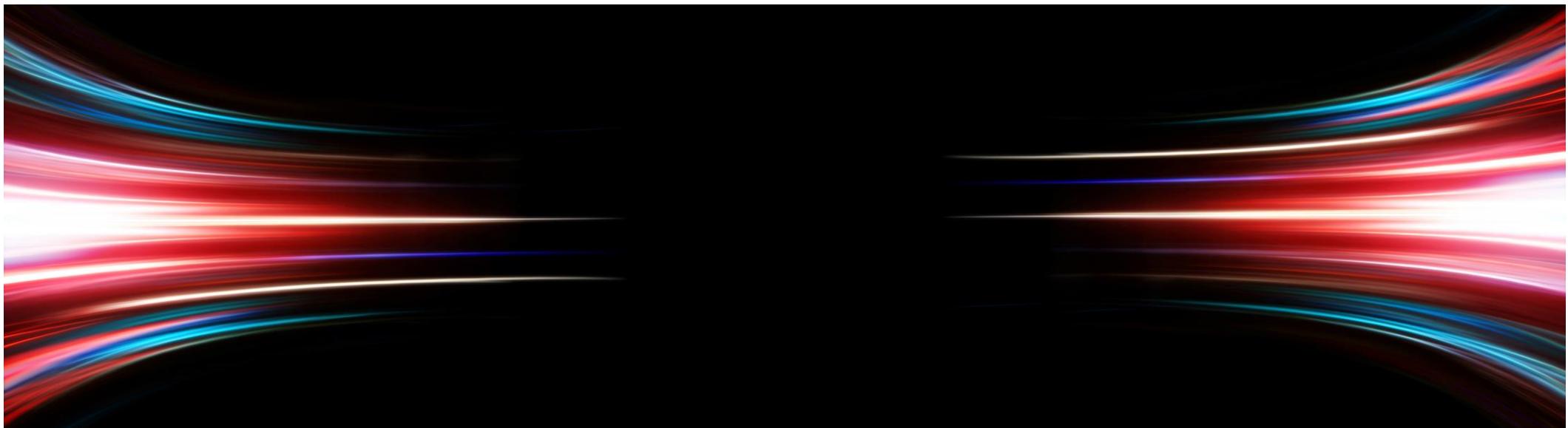
AWS Glue



Amazon S3

Redshift Performance

- Massively Parallel Processing (MPP)
- Columnar Data Storage
- Column Compression



Redshift Durability

- Replication within cluster
- Backup to S3
 - Asynchronously replicated to another region
- Automated snapshots
- Failed drives / nodes automatically replaced
- However – limited to a single availability zone (AZ)



Scaling Redshift

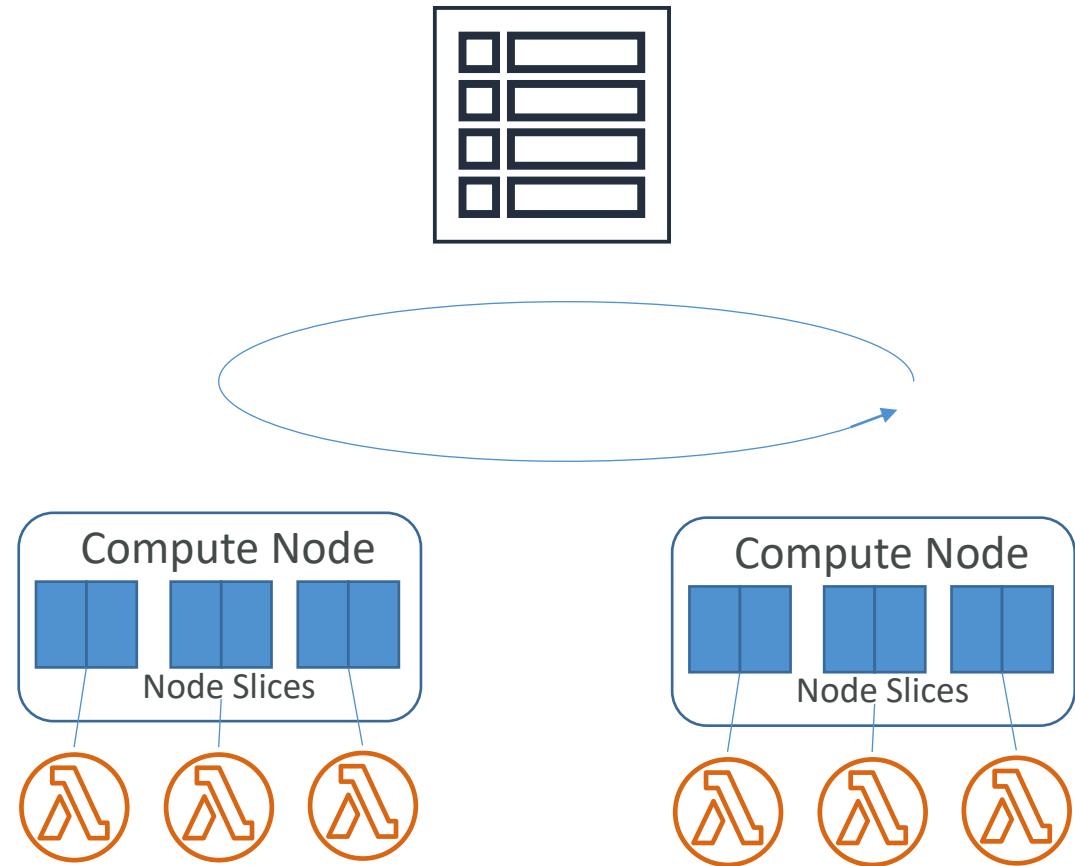
- Vertical and horizontal scaling on demand
- During scaling:
 - A new cluster is created while your old one remains available for reads
 - CNAME is flipped to new cluster (a few minutes of downtime)
 - Data moved in parallel to new compute nodes



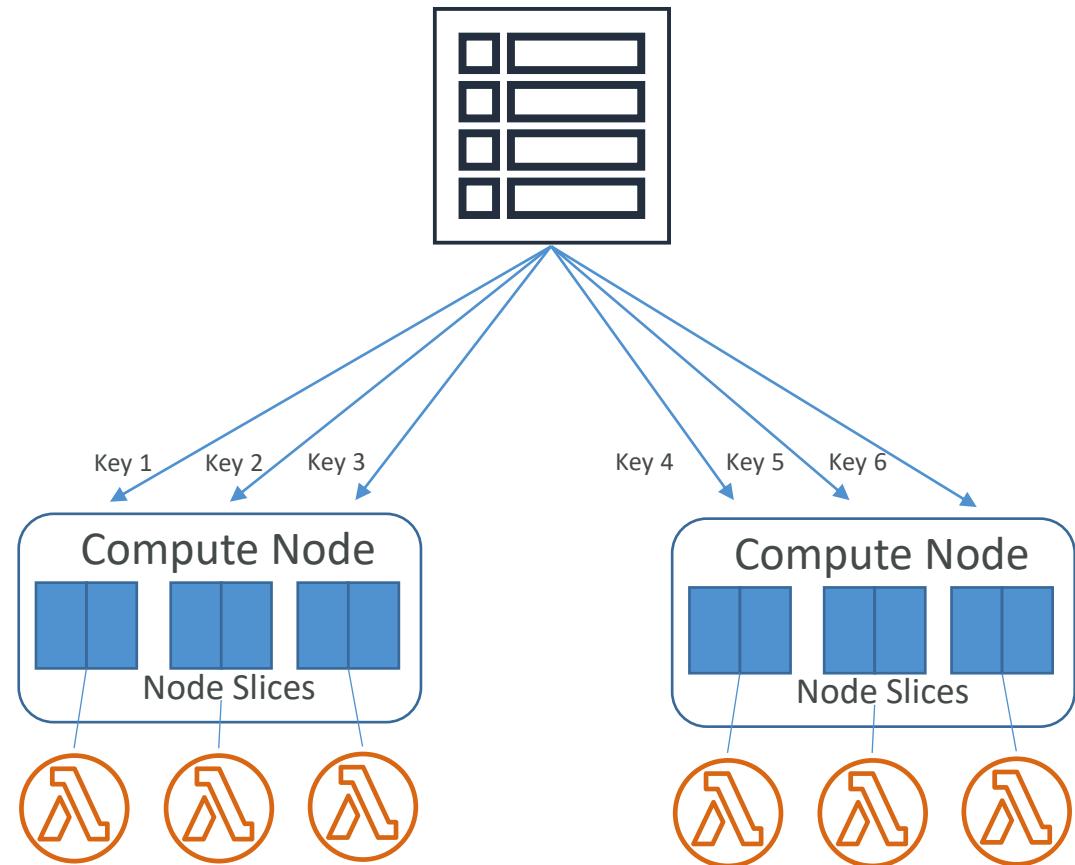
Redshift Distribution Styles

- AUTO
 - Redshift figures it out based on size of data
- EVEN
 - Rows distributed across slices in round-robin
- KEY
 - Rows distributed based on one column
- ALL
 - Entire table is copied to every node

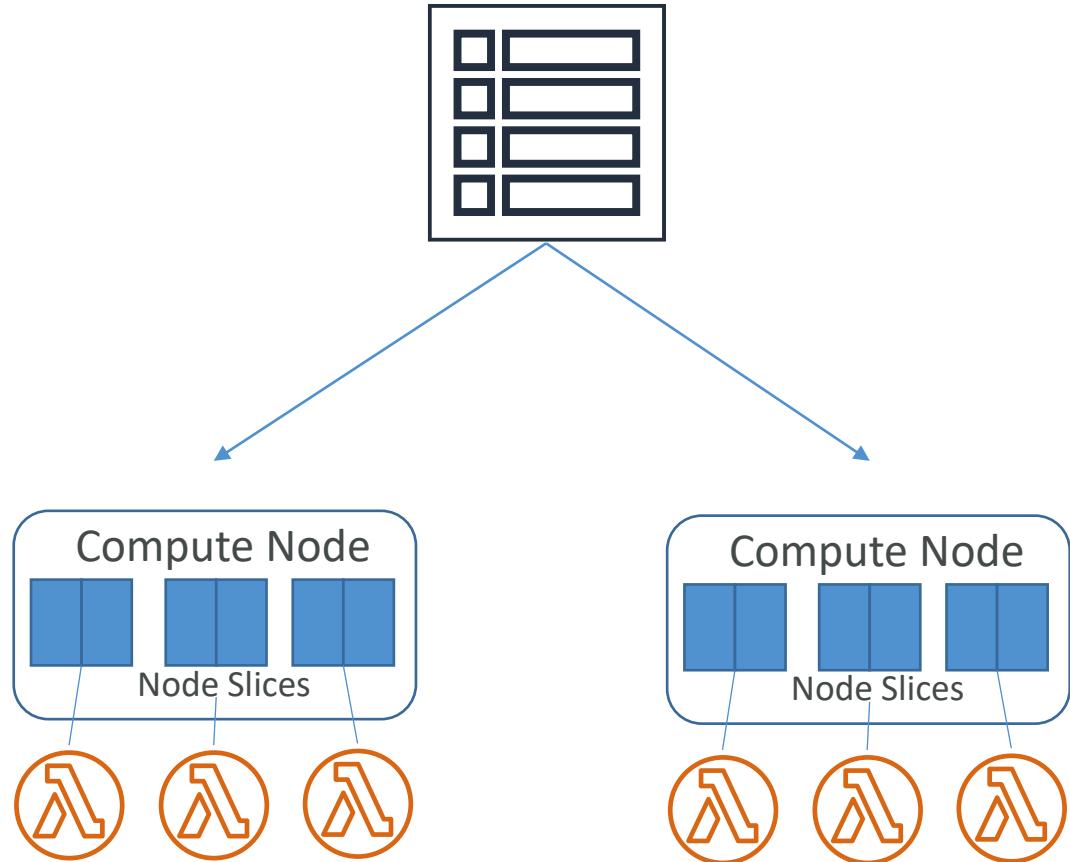
EVEN distribution



KEY distribution



ALL distribution



Redshift Sort Keys

- Rows are stored on disk in sorted order based on the column you designate as a sort key
- Like an index
- Makes for fast range queries
- Choosing a sort key
 - Recency? Filtering? Joins?
- Single vs. Compound vs Interleaved sort keys



Sort Keys: Single Column

Date	Genre	Movie
3/18/2019	Comedy	Monty Python and the Holy Grail
3/18/2019	Adventure	Indiana Jones and the Temple of Doom
3/18/2019	Drama	Interstellar
3/18/2019	Drama	The Dark Knight
3/19/2019	Fantasy	The Lord of the Rings
3/19/2019	Drama	12 Angry Men
3/19/2019	Adventure	Inception

Sort Keys: Compound

Date	Genre	Movie
3/18/2019	Adventure	Indiana Jones and the Temple of Doom
3/18/2019	Comedy	Monty Python and the Holy Grail
3/18/2019	Drama	Interstellar
3/18/2019	Drama	The Dark Knight
3/19/2019	Adventure	Inception
3/19/2019	Drama	12 Angry Men
3/19/2019	Fantasy	The Lord of the Rings

Sort Keys: Interleaved

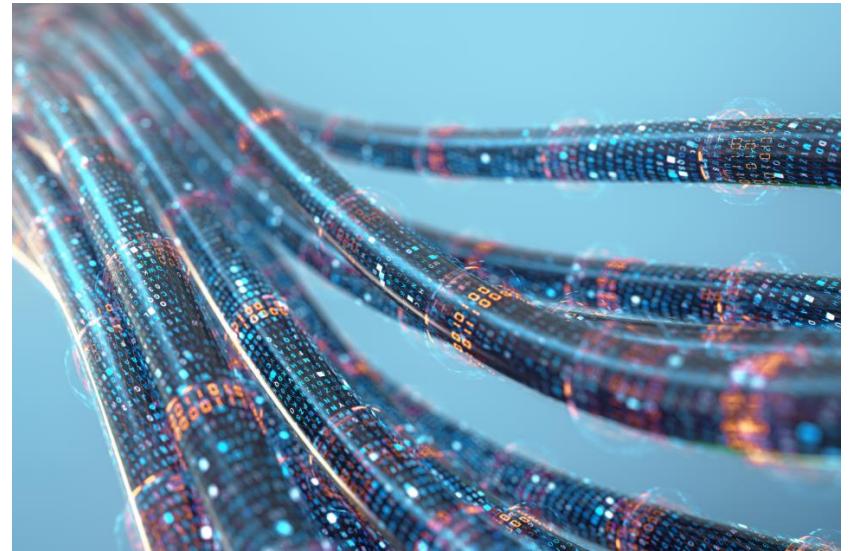
Date	Genre	Movie
3/18/2019	Adventure	Indiana Jones and the Temple of Doom
3/18/2019	Comedy	Monty Python and the Holy Grail
3/18/2019	Drama	Interstellar
3/18/2019	Drama	The Dark Knight
3/19/2019	Adventure	Inception
3/19/2019	Drama	12 Angry Men
3/19/2019	Fantasy	The Lord of the Rings

Date	Genre	Movie
3/19/2019	Drama	12 Angry Men
3/19/2019	Adventure	Inception
3/18/2019	Adventure	Indiana Jones and the Temple of Doom
3/18/2019	Drama	Interstellar
3/18/2019	Comedy	Monty Python and the Holy Grail
3/18/2019	Drama	The Dark Knight
3/19/2019	Fantasy	The Lord of the Rings

Date	Genre	Movie
3/18/2019	Adventure	Indiana Jones and the Temple of Doom
3/19/2019	Adventure	Inception
3/18/2019	Comedy	Monty Python and the Holy Grail
3/18/2019	Drama	Interstellar
3/18/2019	Drama	The Dark Knight
3/19/2019	Drama	12 Angry Men
3/19/2019	Fantasy	The Lord of the Rings

Importing / Exporting data

- COPY command
 - Parallelized; efficient
 - From S3, EMR, DynamoDB, remote hosts
 - S3 requires a manifest file and IAM role
- UNLOAD command
 - Unload from a table into files in S3
- Enhanced VPC routing



COPY command: More depth

- Use COPY to load large amounts of data from outside of Redshift
- If your data is already in Redshift in another table,
 - Use INSERT INTO ...SELECT
 - Or CREATE TABLE AS
- COPY can decrypt data as it is loaded from S3
 - Hardware-accelerated SSL used to keep it fast
- Gzip, Izop, and bzip2 compression supported to speed it up further
- Automatic compression option
 - Analyzes data being loaded and figures out optimal compression scheme for storing it
- Special case: narrow tables (lots of rows, few columns)
 - Load with a single COPY transaction if possible
 - Otherwise hidden metadata columns consume too much space

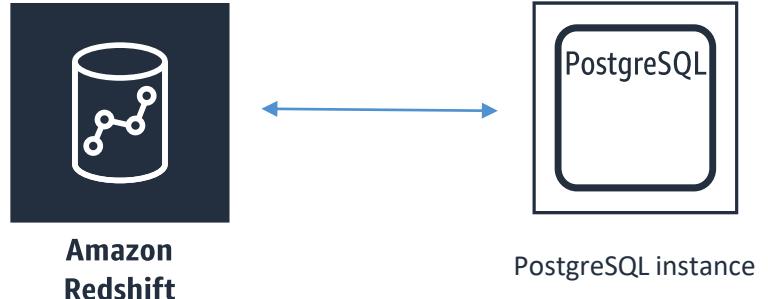


Redshift copy grants for cross-region snapshot copies

- Let's say you have a KMS-encrypted Redshift cluster and a snapshot of it
- You want to copy that snapshot to another region for backup
- In the destination AWS region:
 - Create a KMS key if you don't have one already
 - Specify a unique name for your snapshot copy grant
 - Specify the KMS key ID for which you're creating the copy grant
- In the source AWS region:
 - Enable copying of snapshots to the copy grant you just created

DBLINK

- Connect Redshift to PostgreSQL (possibly in RDS)
- Good way to copy and sync data between PostgreSQL and Redshift



PostgreSQL instance

```

CREATE EXTENSION postgres_fdw;
CREATE EXTENSION dblink;
CREATE SERVER foreign_server
    FOREIGN DATA WRAPPER postgres_fdw
    OPTIONS (host '<amazon_redshift_ip>', port '<port>', dbname '<database_name>', sslmode
'require');
CREATE USER MAPPING FOR <rds_postgresql_username>
    SERVER foreign_server
    OPTIONS (user '<amazon_redshift_username>', password '<password>');
  
```

Integration with other services

- S3
- DynamoDB
- EMR / EC2
- Data Pipeline
- Database Migration Service



Amazon S3



AWS Database
Migration
Service



Amazon
DynamoDB



Amazon EMR

Redshift Workload Management (WLM)

- Prioritize short, fast queries vs. long, slow queries
- Query queues
- Via console, CLI, or API

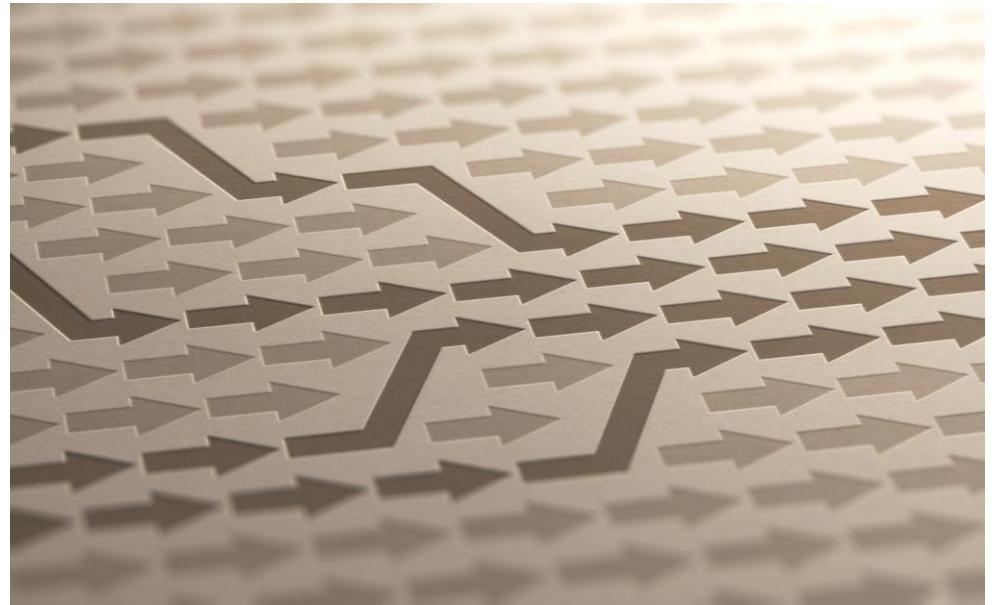
Concurrency Scaling

- Automatically adds cluster capacity to handle increase in concurrent **read** queries
- Support virtually unlimited concurrent users & queries
- WLM queues manage which queries are sent to the concurrency scaling cluster



Automatic Workload Management

- Creates up to 8 queues
- Default 5 queues with even memory allocation
- Large queries (ie big hash joins) -> concurrency lowered
- Small queries (ie inserts, scans, aggregations) -> concurrency raised
- Configuring query queues
 - Priority
 - Concurrency scaling mode
 - User groups
 - Query groups
 - Query monitoring rules



Manual Workload Management

- One default queue with concurrency level of 5 (5 queries at once)
- Superuser queue with concurrency level 1
- Define up to 8 queues, up to concurrency level 50
 - Each can have defined concurrency scaling mode, concurrency level, user groups, query groups, memory, timeout, query monitoring rules
 - Can also enable query queue hopping
 - Timed out queries “hop” to next queue to try again

Short Query Acceleration (SQA)

- Prioritize short-running queries over longer-running ones
- Short queries run in a dedicated space, won't wait in queue behind long queries
- Can be used in place of WLM queues for short queries
- Works with:
 - CREATE TABLE AS (CTAS)
 - Read-only queries (SELECT statements)
- Uses machine learning to predict a query's execution time
- Can configure how many seconds is “short”

Resizing Redshift Clusters

- Elastic resize
 - Quickly add or remove nodes of same type
 - (It **can** change node types, but not without dropping connections – it creates a whole new cluster)
 - Cluster is down for a few minutes
 - Tries to keep connections open across the downtime
 - Limited to doubling or halving for some dc2 and ra3 node types.
- Classic resize
 - Change node type and/or number of nodes
 - Cluster is read-only for hours to days
- Snapshot, restore, resize
 - Used to keep cluster available during a classic resize
 - Copy cluster, resize new cluster



VACUUM command

- Recovers space from deleted rows
- VACUUM FULL
- VACUUM DELETE ONLY
- VACUUM SORT ONLY
- VACUUM REINDEX

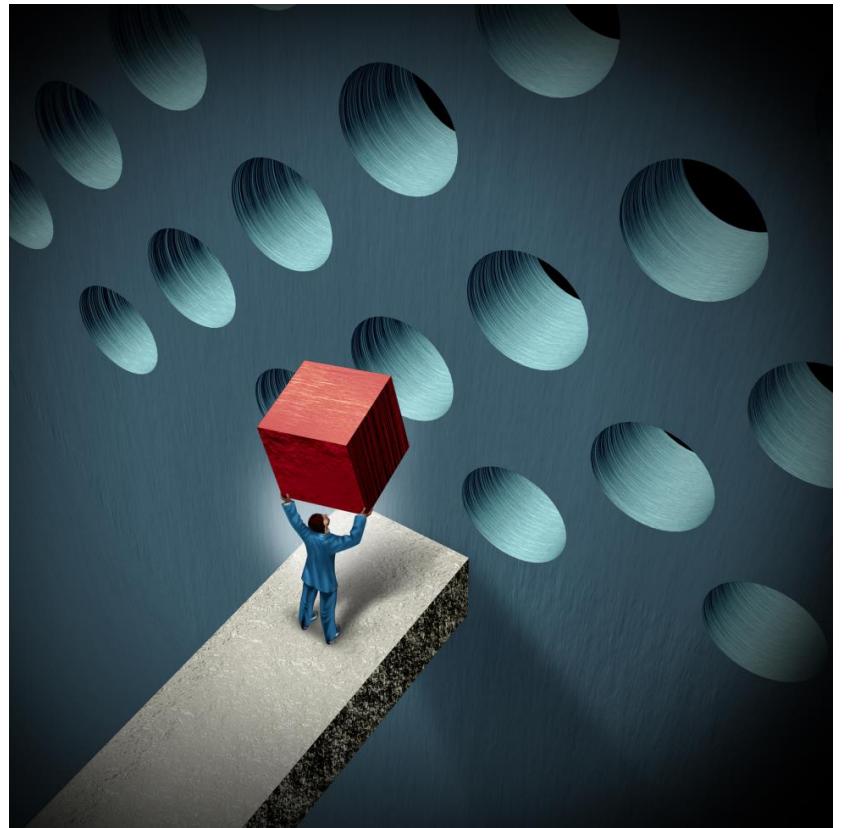


New Redshift features for 2020+

- RA3 nodes with managed storage
 - Enable independent scaling of compute and storage
- Redshift data lake export
 - Unload Redshift query to S3 in Apache Parquet format
 - Parquet is 2x faster to unload and consumes up to 6X less storage
 - Compatible with Redshift Spectrum, Athena, EMR, SageMaker
 - Automatically partitioned

Redshift anti-patterns

- Small data sets
 - Use RDS instead
- OLTP
 - Use RDS or DynamoDB instead
- Unstructured data
 - ETL first with EMR etc.
- BLOB data
 - Store references to large binary files in S3, not the files themselves.



Redshift security concerns

- Using a Hardware Security Module (HSM)
 - Must use a client and server certificate to configure a trusted connection between Redshift and the HSM
 - If migrating an unencrypted cluster to an HSM-encrypted cluster, you must create the new encrypted cluster and then move data to it.
- Defining access privileges for user or group
 - Use the GRANT or REVOKE commands in SQL
 - Example: grant select on table foo to bob;

Amazon RDS

Relational Database Service

What is RDS?

- Hosted relational database
 - Amazon Aurora
 - MySQL
 - PostgreSQL
 - MariaDB
 - Oracle
 - SQL Server
- Not for “big data”
 - Might appear on exam as an example of what not to use
 - Or in the context of migrating from RDS to Redshift etc.



Amazon RDS

ACID

- RDS databases offer full ACID compliance
 - Atomicity
 - Consistency
 - Isolation
 - Durability



Amazon Aurora

- MySQL and PostgreSQL – compatible
- Up to 5X faster than MySQL, 3X faster than PostgreSQL
- 1/10 the cost of commercial databases
- Up to 64TB per database instance
- Up to 15 read replicas
- Continuous backup to S3
- Replication across availability zones
- Automatic scaling with Aurora Serverless

Aurora Security

- VPC network isolation
- At-rest with KMS
 - Data, backup, snapshots, and replicas can be encrypted
- In-transit with SSL



Amazon QuickSight

Business analytics and visualizations in the cloud

What is QuickSight?

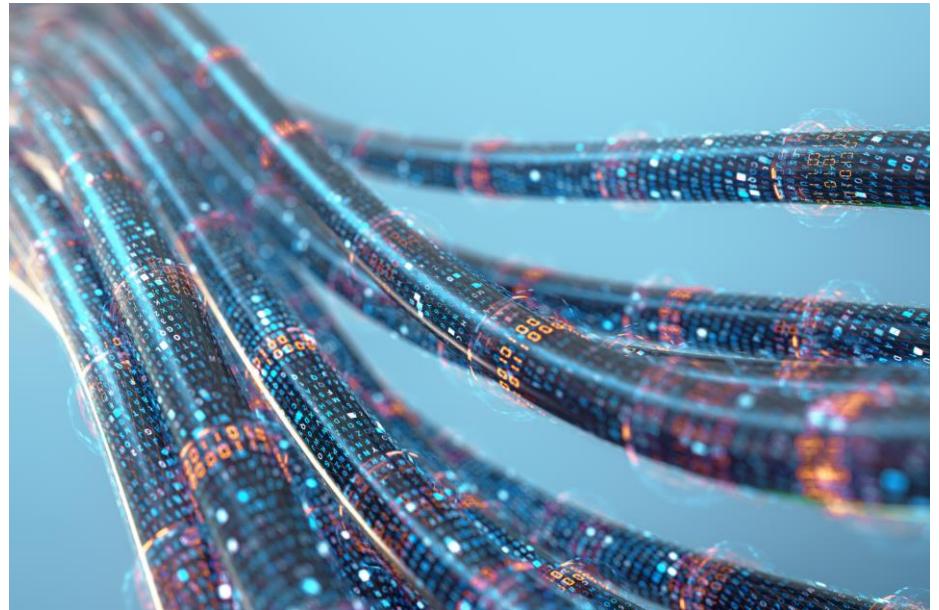
- Fast, easy, cloud-powered business analytics service
- Allows all employees in an organization to:
 - Build visualizations
 - Perform ad-hoc analysis
 - Quickly get business insights from data
 - Anytime, on any device (browsers, mobile)
- Serverless



**Amazon
QuickSight**

QuickSight Data Sources

- Redshift
- Aurora / RDS
- Athena
- EC2-hosted databases
- Files (S3 or on-premises)
 - Excel
 - CSV, TSV
 - Common or extended log format
- Data preparation allows limited ETL



SPICE

- Data sets are imported into SPICE
 - Super-fast, Parallel, In-memory Calculation Engine
 - Uses columnar storage, in-memory, machine code generation
 - Accelerates interactive queries on large datasets
- Each user gets 10GB of SPICE
- Highly available / durable
- Scales to hundreds of thousands of users

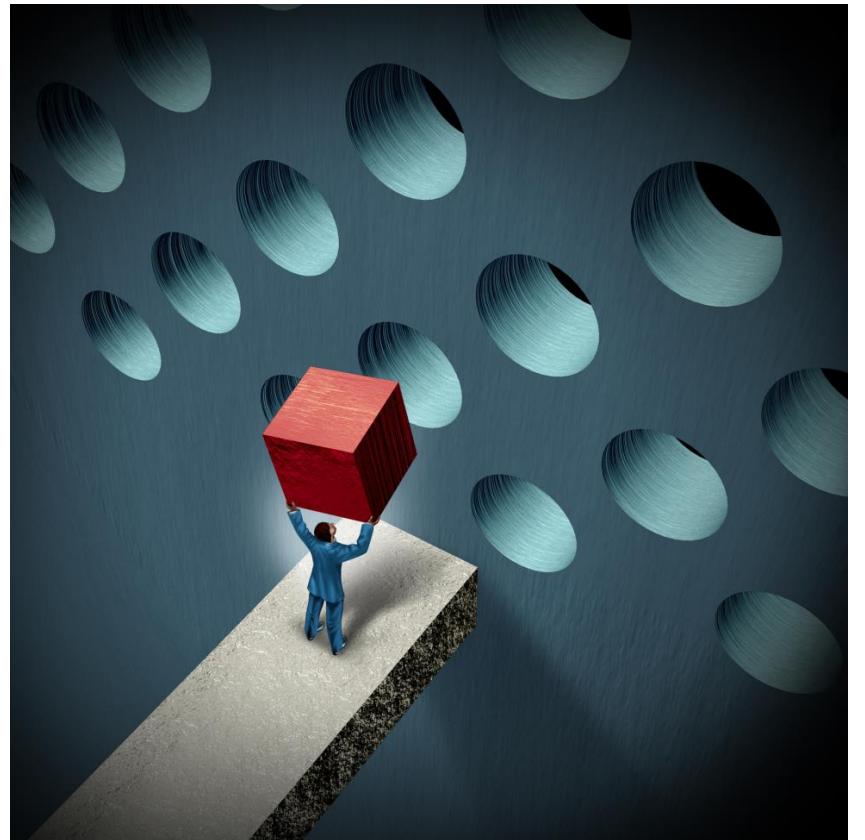


QuickSight Use Cases

- Interactive ad-hoc exploration / visualization of data
- Dashboards and KPI's
- Stories
 - Guided tours through specific views of an analysis
 - Convey key points, thought process, evolution of an analysis
- Analyze / visualize data from:
 - Logs in S3
 - On-premise databases
 - AWS (RDS, Redshift, Athena, S3)
 - SaaS applications, such as Salesforce
 - Any JDBC/ODBC data source

QuickSight Anti-Patterns

- Highly formatted canned reports
 - QuickSight is for ad-hoc queries, analysis, and visualization
- ETL
 - Use Glue instead, although QuickSight can do some transformations



QuickSight Security

- Multi-factor authentication on your account
- VPC connectivity
 - Add QuickSight's IP address range to your database security groups
- Row-level security
 - New for 2021: Column-level security too (CLS) – Enterprise edition only
- Private VPC access
 - Elastic Network Interface, AWS Direct Connect



QuickSight Security

- Resource access
 - Must ensure QuickSight is authorized to use Athena / S3 / your S3 buckets
 - This can be managed within the QuickSight console (Manage Quicksight / Security & Permissions)\
- Data access
 - Can create IAM policies to restrict what data in S3 given QuickSight users can access



Quicksight + Redshift: Security

- By default Quicksight can only access data stored IN THE SAME REGION as the one Quicksight is running within
- So if Quicksight is running in one region, and Redshift in another, that's a problem
- A VPC configured to work across AWS regions won't work!
- Solution: **create a new security group with an inbound rule authorizing access from the IP range of QuickSight servers in that region**
 - Those ranges are documented at
<https://docs.aws.amazon.com/quicksight/latest/user/regions.html>

QuickSight User Management

- Users defined via IAM, or email signup
- Active Directory connector with QuickSight Enterprise Edition
 - All keys are managed by AWS; you CANNOT use customer-provided keys
 - Enterprise edition only!
 - Can tweak security access using IAM if needed



QuickSight Pricing

- Annual subscription
 - Standard: \$9 / user / month
 - Enterprise: \$18 / user / month
- Extra SPICE capacity (beyond 10GB)
 - \$0.25 (standard) \$0.38 (enterprise) / GB / user / month
- Month to month
 - Standard: \$12 / user / month
 - Enterprise: \$24 / user / month
- Enterprise edition
 - Encryption at rest
 - Microsoft Active Directory integration

QuickSight Dashboards

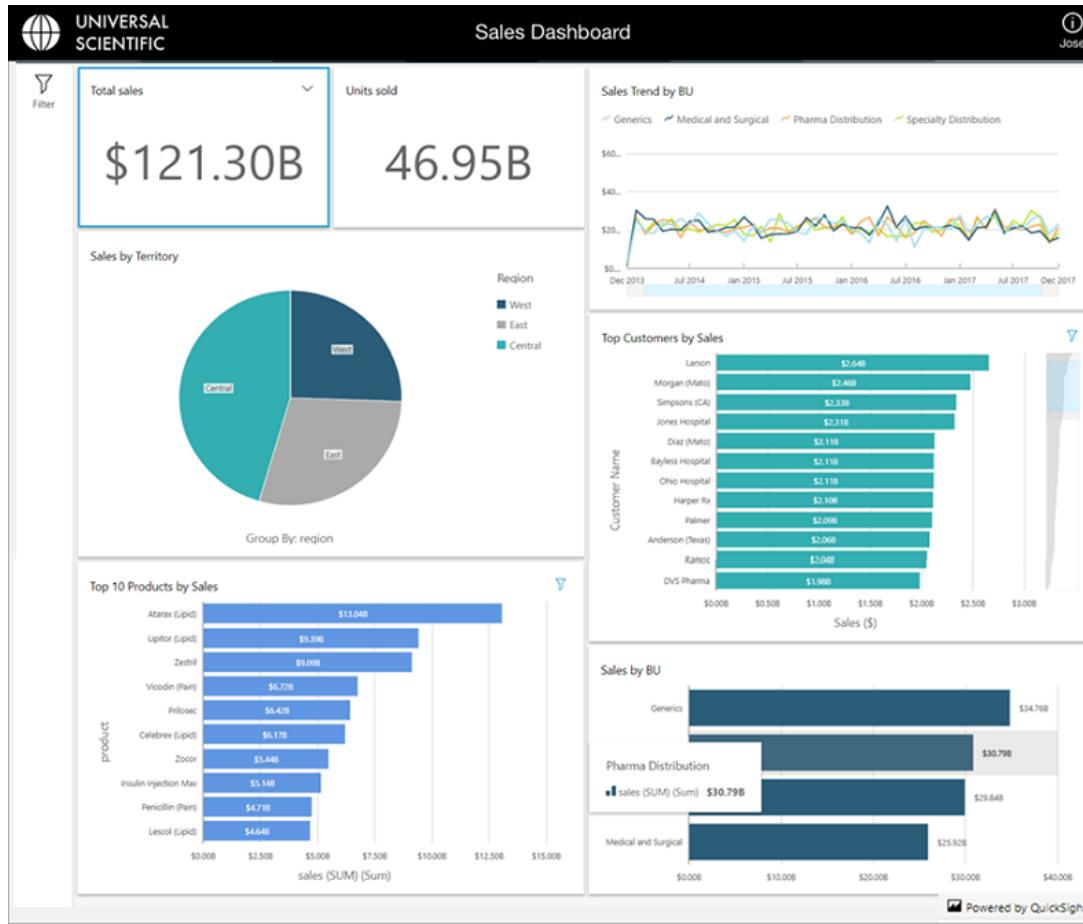
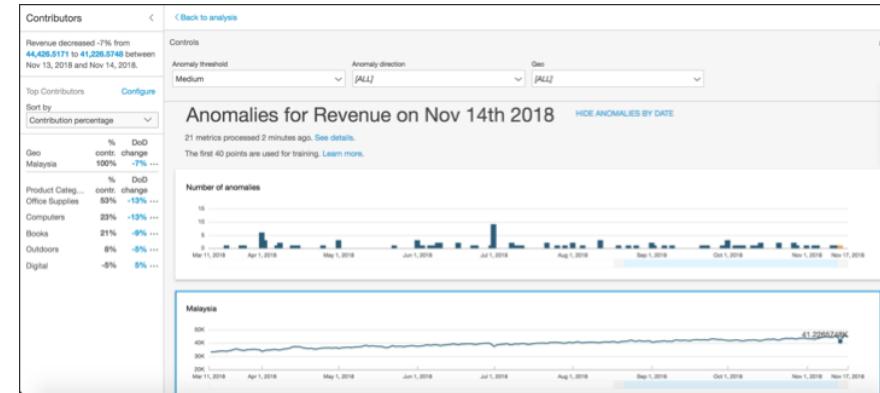


Image: AWS Big Data Blog

Quicksight Machine Learning Insights

- ML-powered anomaly detection
 - Uses Random Cut Forest
 - Identify top contributors to significant changes in metrics
- ML-powered forecasting
 - Also uses Random Cut Forest
 - Detects seasonality and trends
 - Excludes outliers and imputes missing values
- Autonarratives
 - Adds “story of your data” to your dashboards
- Suggested Insights
 - “Insights” tab displays read-to-use suggested insights



Total Revenue for Nov 17, 2018 **decreased by 2.15%**
(-131,031.34720000066) from 6,100,697.1616 to
 5,969,665.8144. Compounded growth rate for the last 4 days is
-0.26% worse than expected.

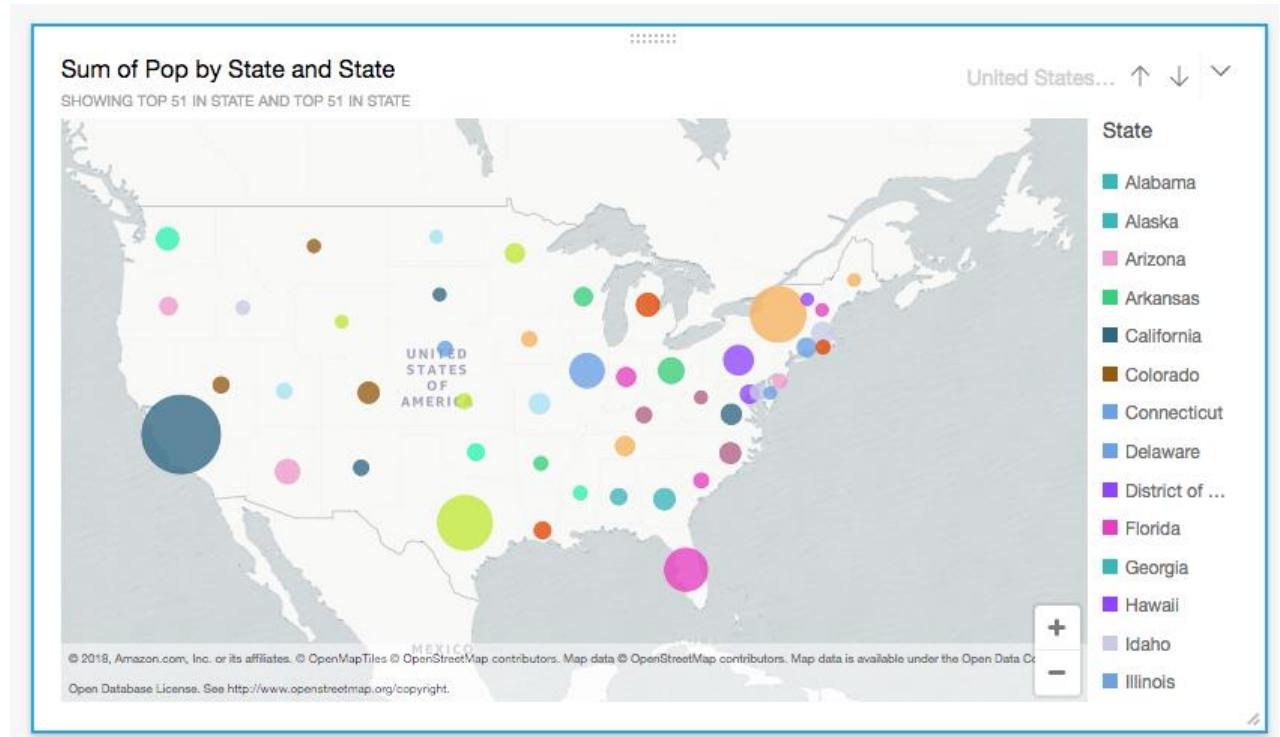
QuickSight Visual Types

- AutoGraph
- Bar Charts
 - For comparison and distribution (histograms)
- Line graphs
 - For changes over time
- Scatter plots, heat maps
 - For correlation
- Pie graphs, tree maps
 - For aggregation
- Pivot tables
 - For tabular data
- Stories



Additional Visual Types

- KPIs
- Geospatial Charts (maps)
- Donut Charts
- Gauge Charts
- Word Clouds



Bar Charts: Comparison, Distribution

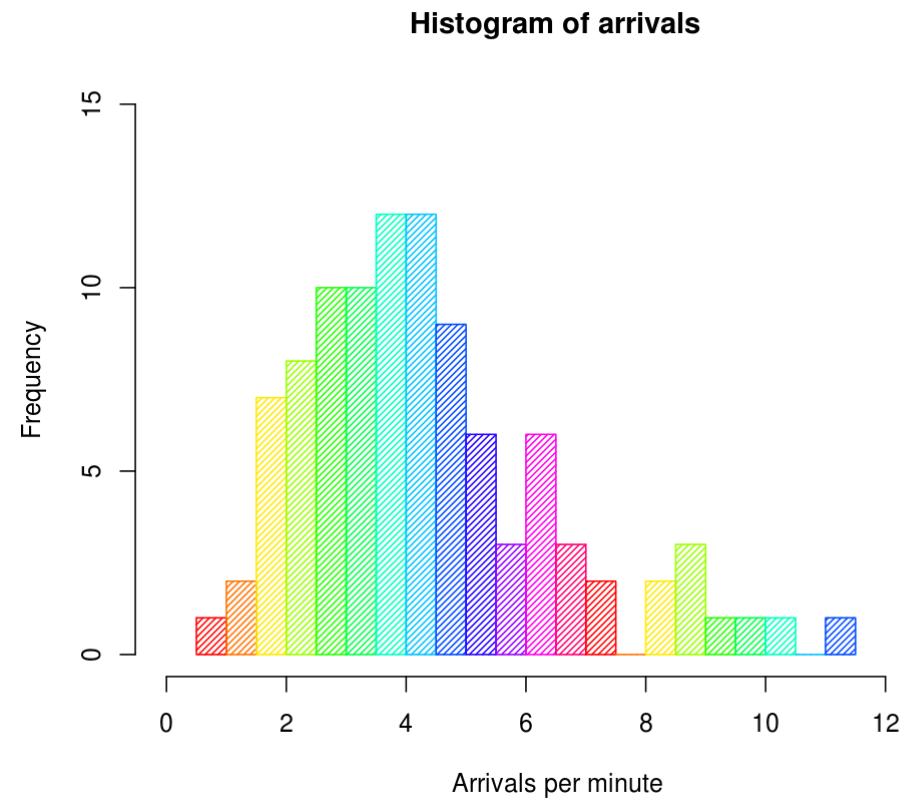
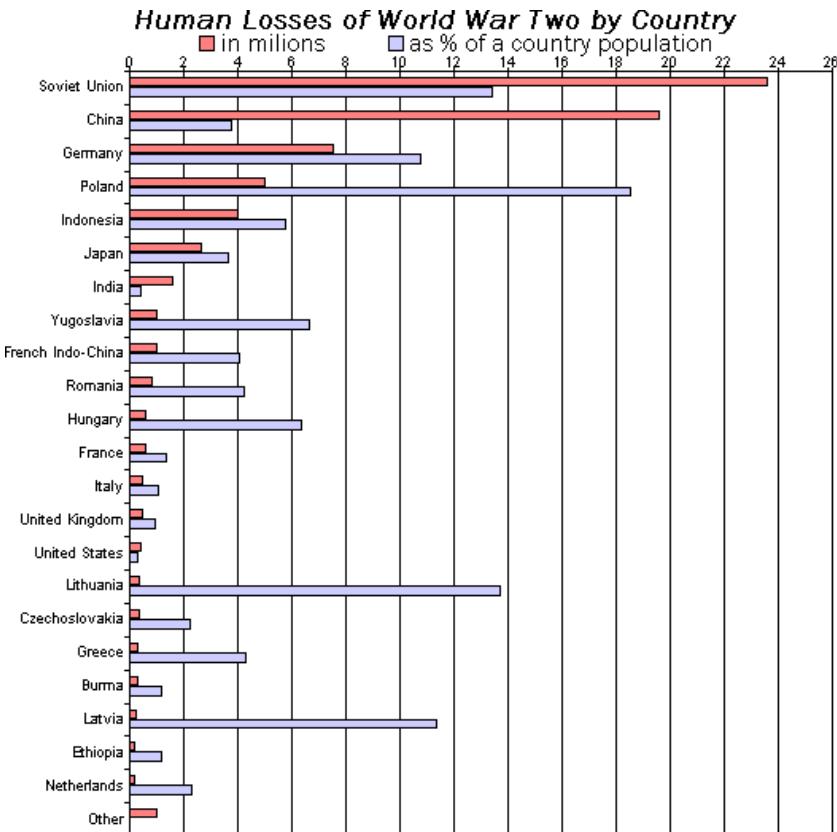
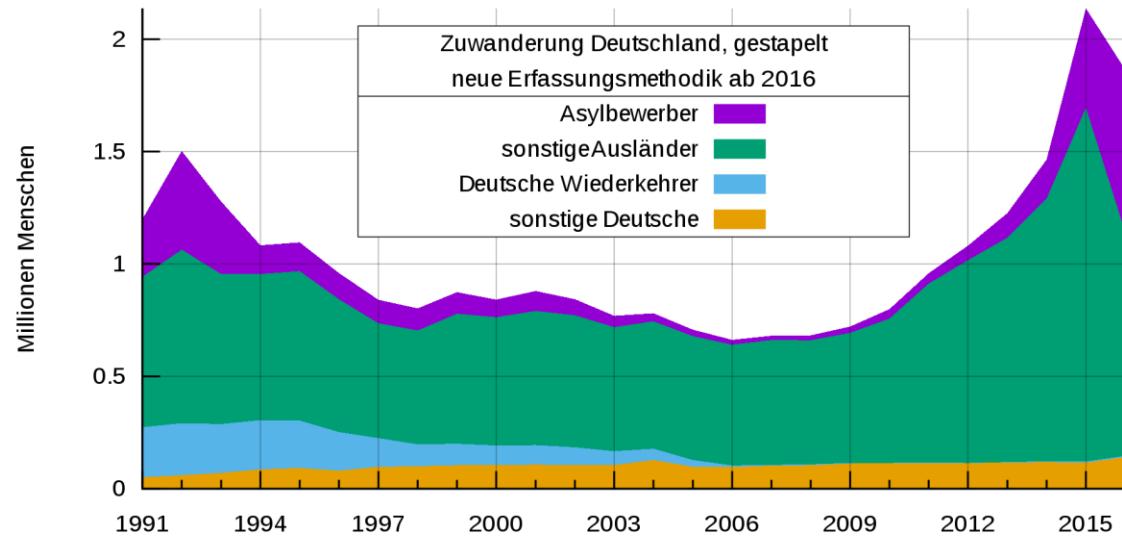
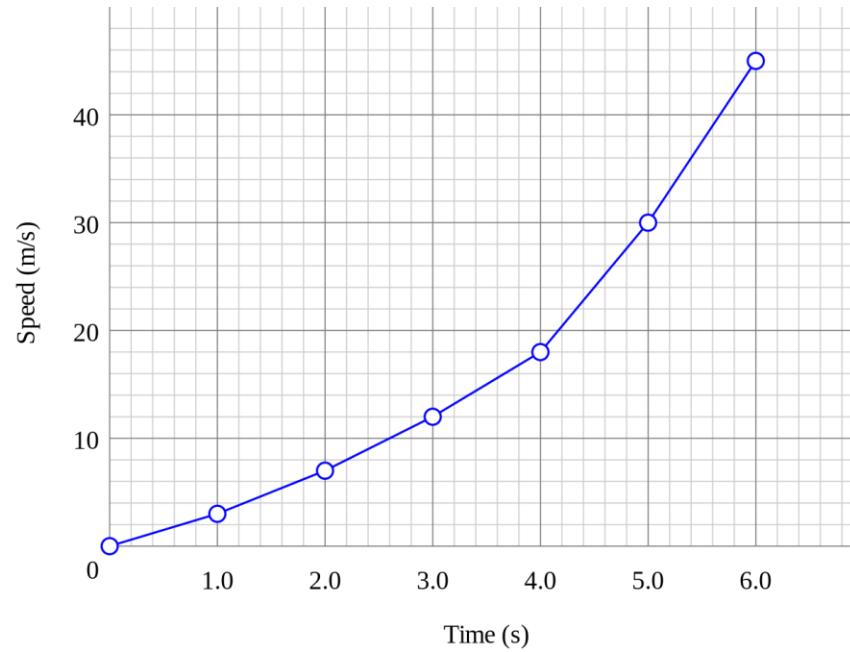
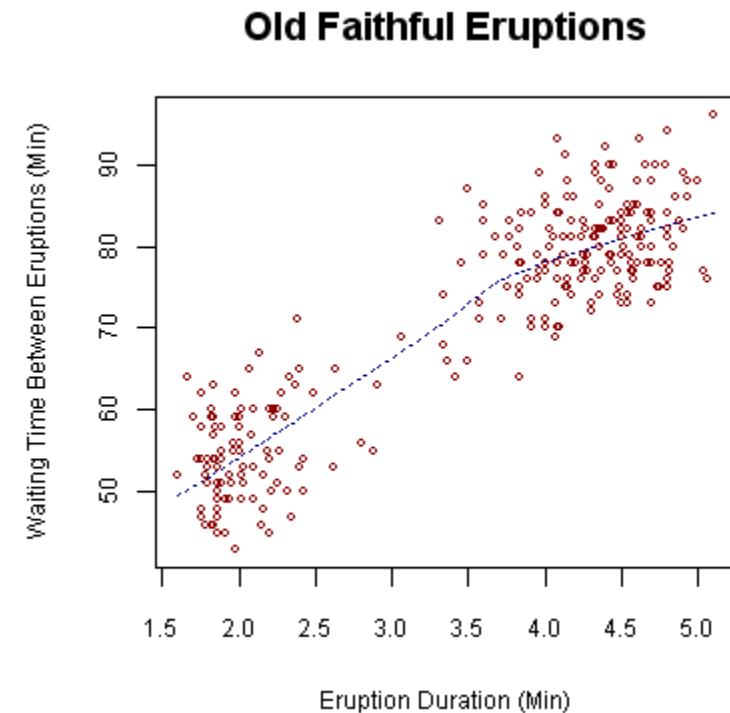


Image: DanielPenfield, Wikipedia CC BY-SA 3.0

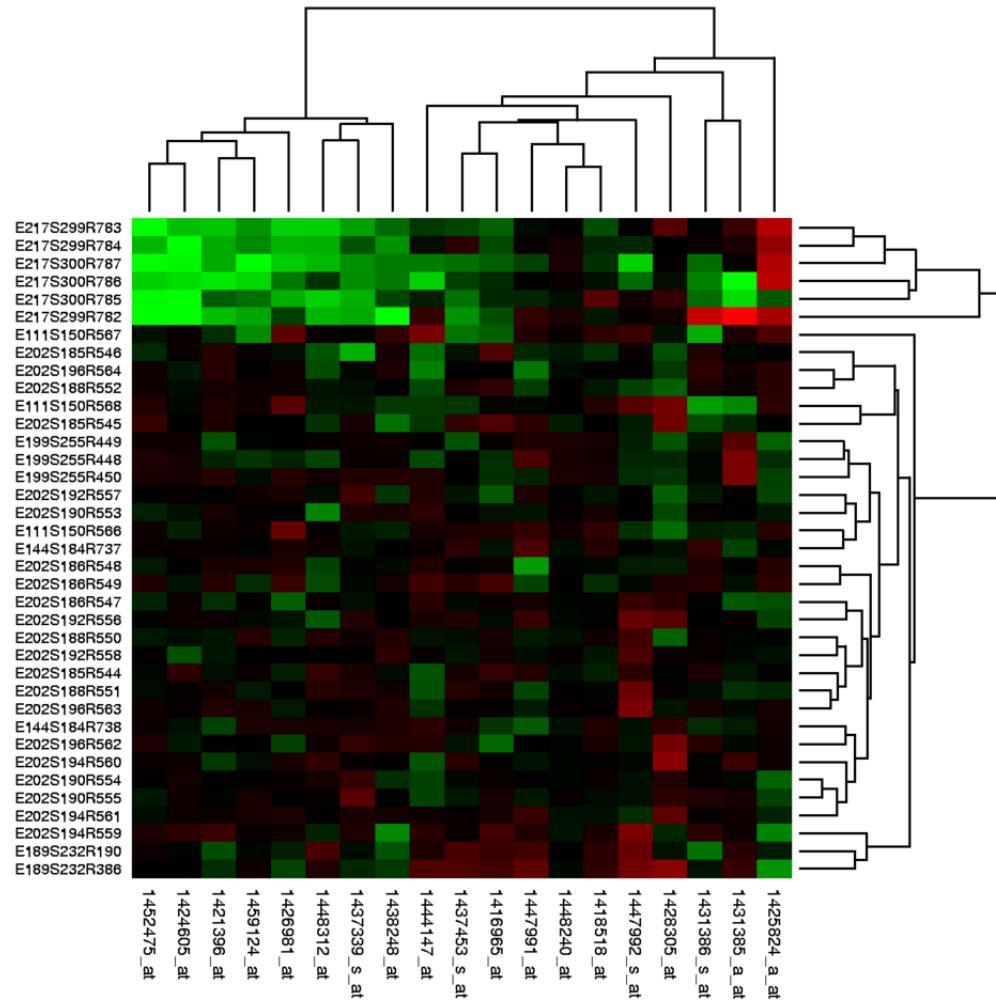
Line Charts: Changes over Time



Scatter Plots: Correlation



Heat Maps: Correlation



Pie Charts: Aggregation

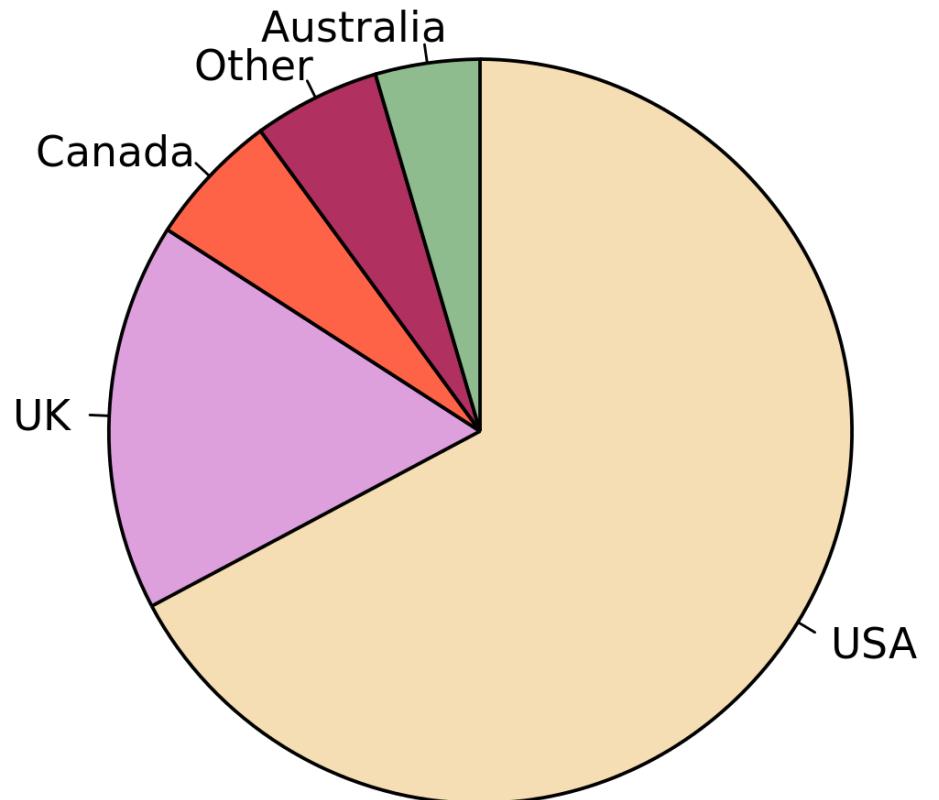
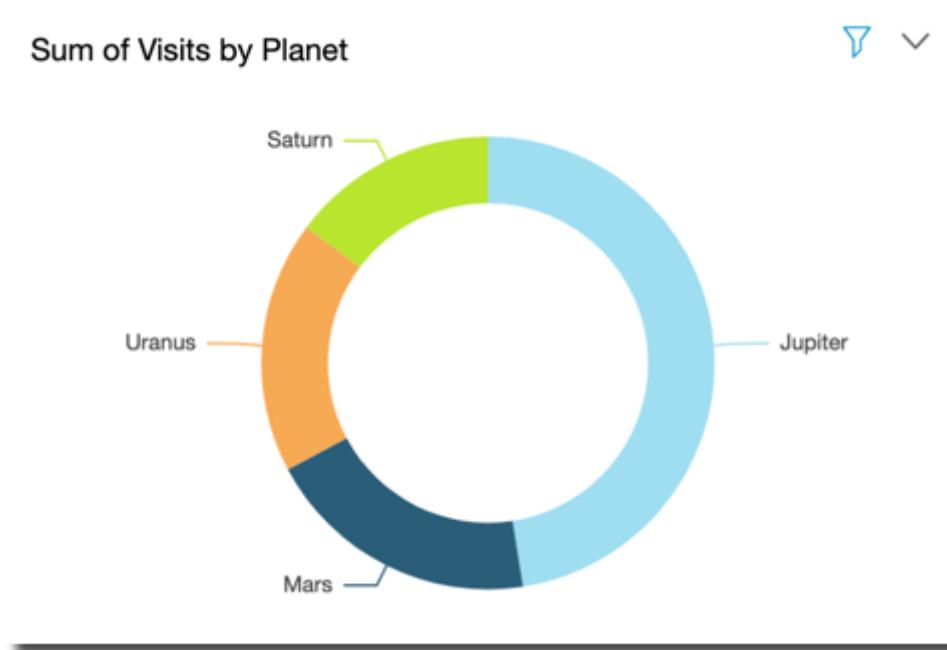
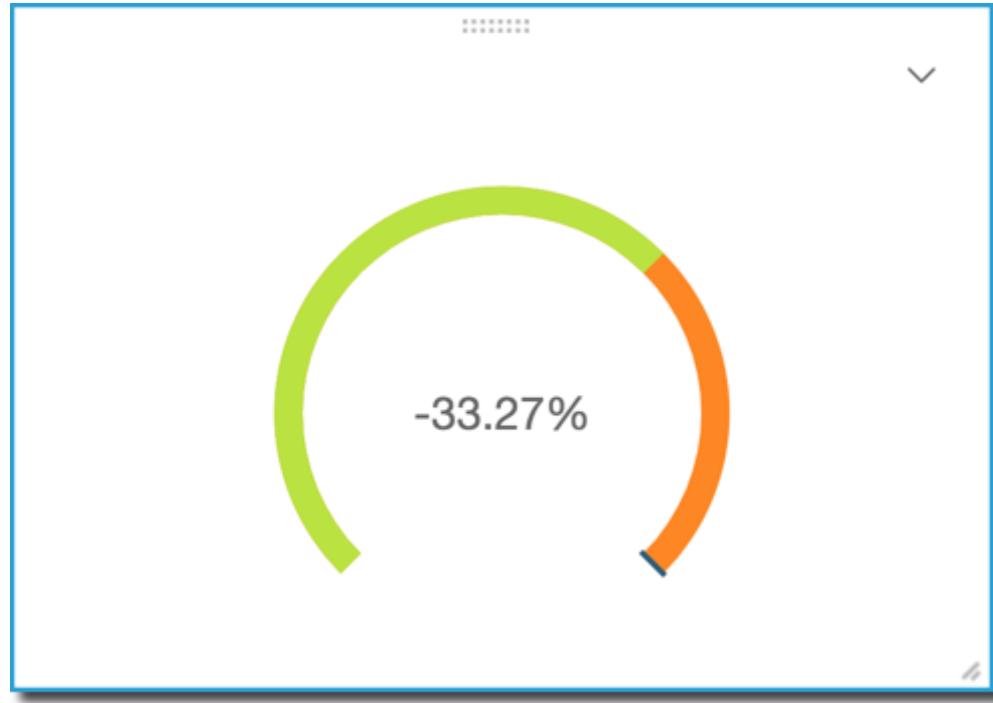


Image: M.W. Toews, Wikipedia, CC BY-SA 4.0

Donut Charts: Percentage of Total Amount



Gauge Charts: Compare values in a measure



Tree Maps: Heirarchical Aggregation

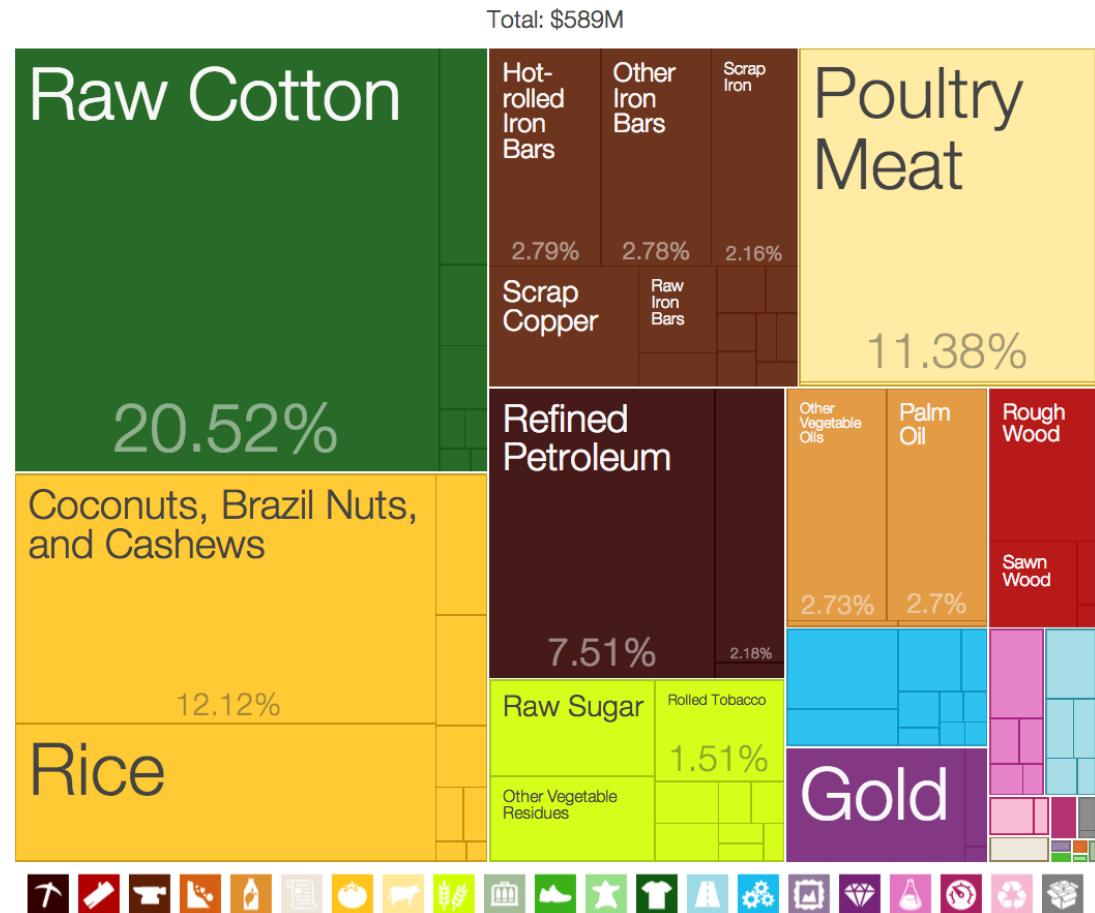


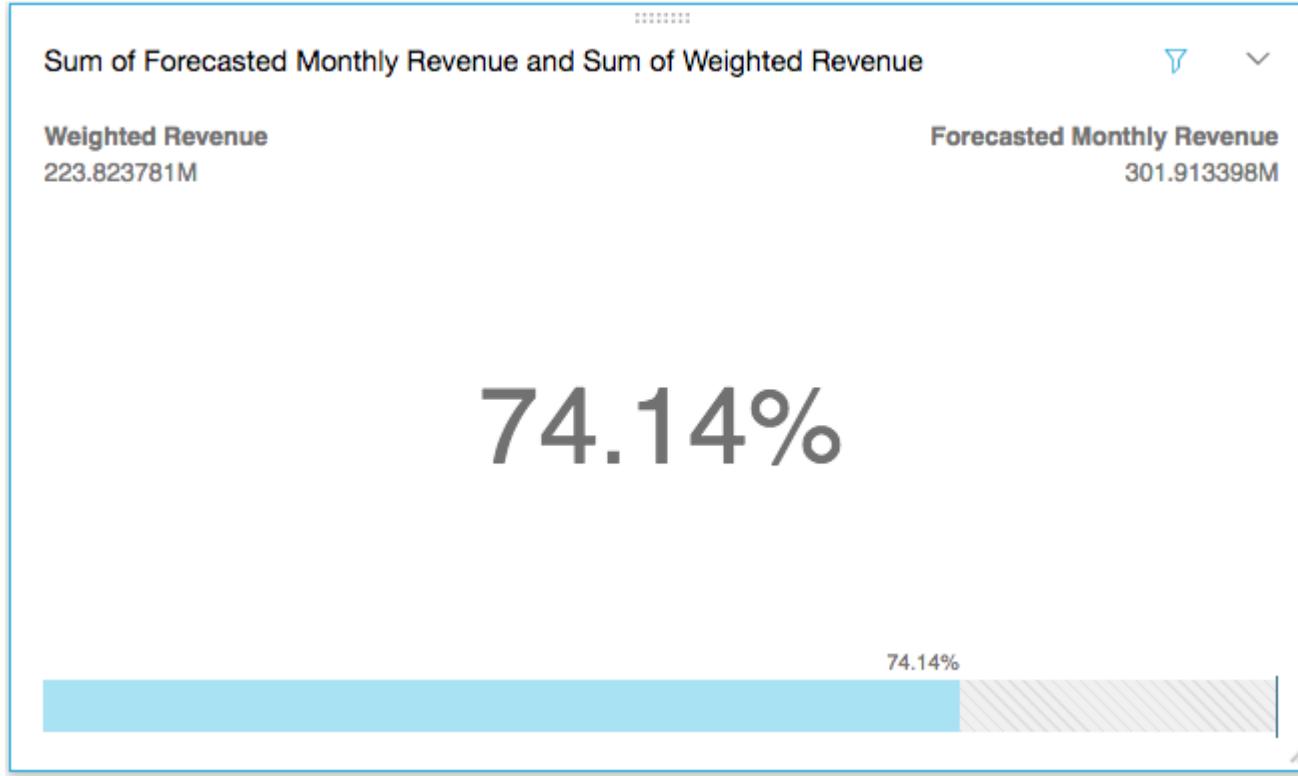
Image: Harvard-MIT Observatory of Economic Complexity, Wikipedia, CC-BY-SA 3.0

Pivot Tables: Tabular Data

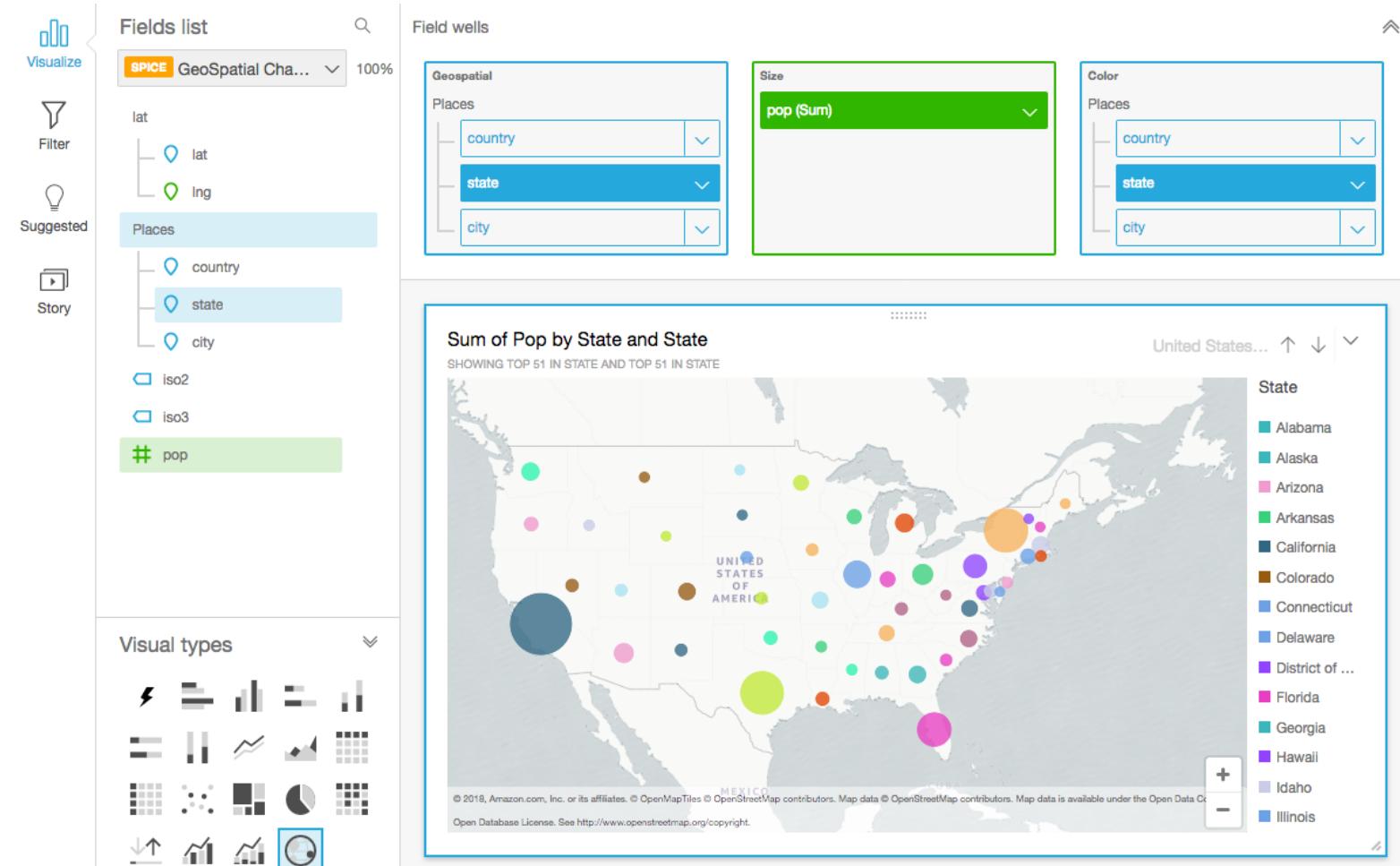
	A	B	C	D	E	F	G
1	Region	Gender	Style	Ship Date	Units	Price	Cost
2	East	Boy	Tee	1/31/2005	12	11.04	10.42
3	East	Boy	Golf	1/31/2005	12	13	12.6
4	East	Boy	Fancy	1/31/2005	12	11.96	11.74
5	East	Girl	Tee	1/31/2005	10	11.27	10.56
6	East	Girl	Golf	1/31/2005	10	12.12	11.95
7	East	Girl	Fancy	1/31/2005	10	13.74	13.33
8	West	Boy	Tee	1/31/2005	11	11.44	10.94
9	West	Boy	Golf	1/31/2005	11	12.63	11.73
10	West	Boy	Fancy	1/31/2005	11	12.06	11.51
11	West	Girl	Tee	1/31/2005	15	13.42	13.29
12	West	Girl	Golf	1/31/2005	15	11.48	10.67

Sum of Units	Ship Date ▼	1/31/2005	2/28/2005	3/31/2005	4/30/2005	5/31/2005	6/30/2005
Region	▼	66	80	102	116	127	125
East		96	117	138	151	154	156
North		123	141	157	178	191	202
South		78	97	117	136	150	157
(blank)							
Grand Total		363	435	514	581	622	640

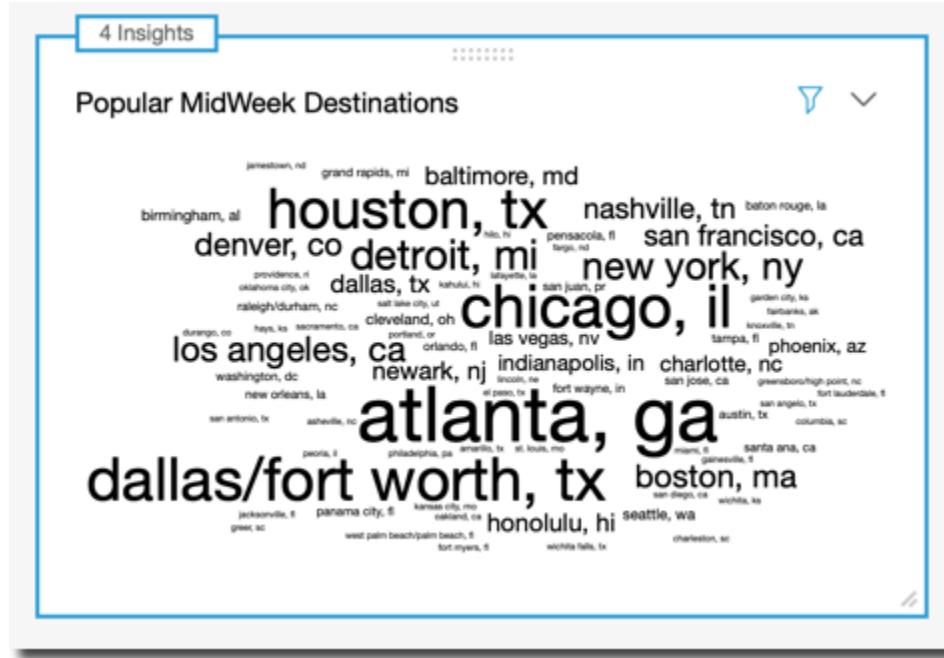
KPI's: compare key value to its target value



Geospatial Charts

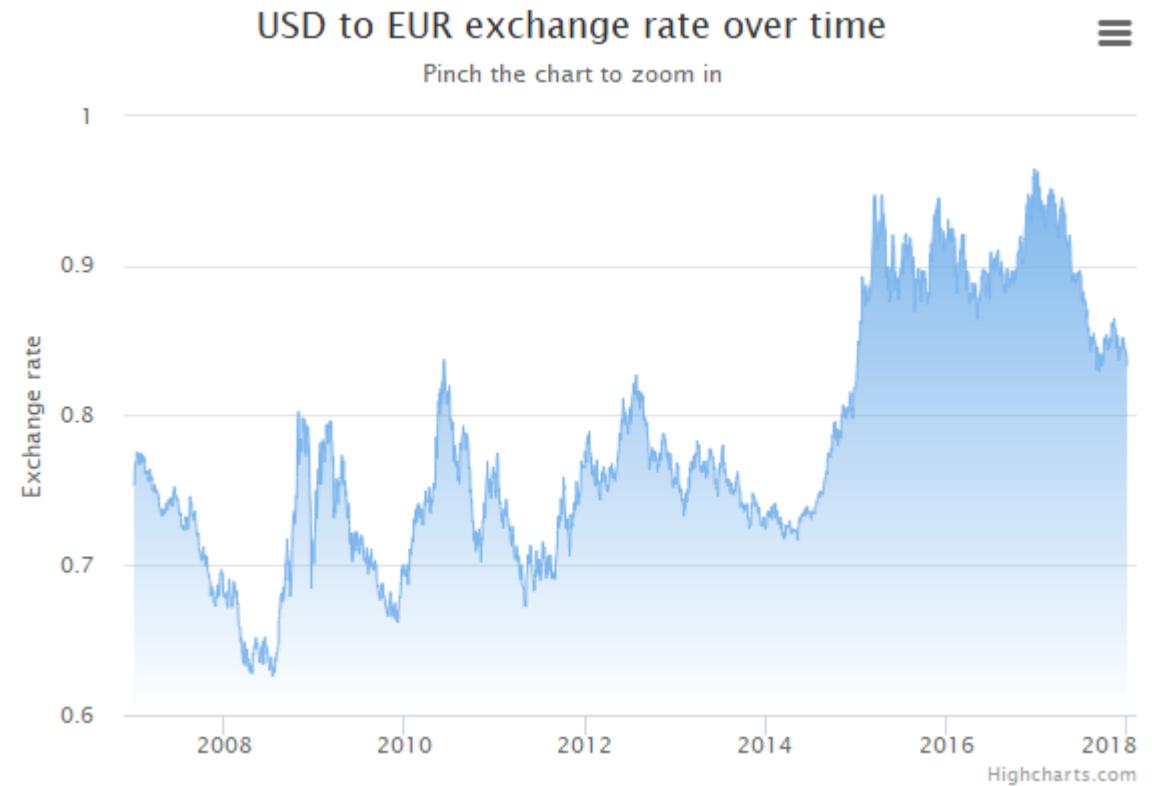


Word Clouds: word or phrase frequency



Alternative Visualization Tools

- Web-based visualizations tools (deployed to the public)
 - D3.js
 - Chart.js
 - Highchart.js
- Business Intelligence Tools
 - Tableau
 - MicroStrategy



Security

Why encryption?

Encryption in flight (TLS / SSL)

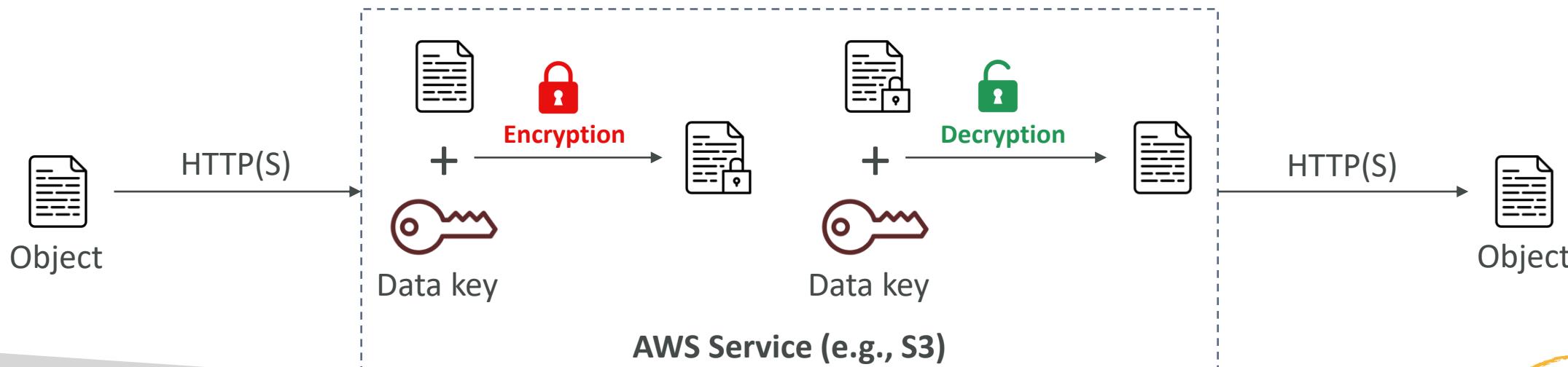
- Data is encrypted before sending and decrypted after receiving
- TLS certificates help with encryption (HTTPS)
- Encryption in flight ensures no MITM (man in the middle attack) can happen



Why encryption?

Server-side encryption at rest

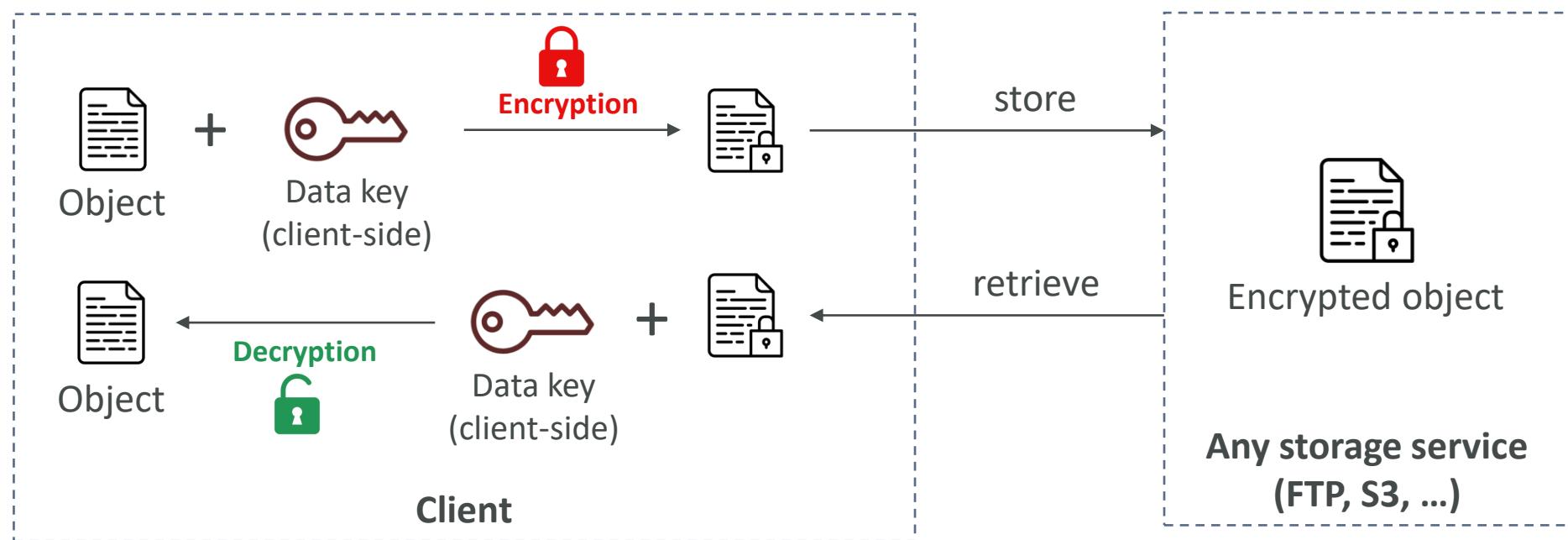
- Data is encrypted after being received by the server
- Data is decrypted before being sent
- It is stored in an encrypted form thanks to a key (usually a data key)
- The encryption / decryption keys must be managed somewhere, and the server must have access to it



Why encryption?

Client-side encryption

- Data is encrypted by the client and never decrypted by the server
- Data will be decrypted by a receiving client
- The server should not be able to decrypt the data
- Could leverage Envelope Encryption

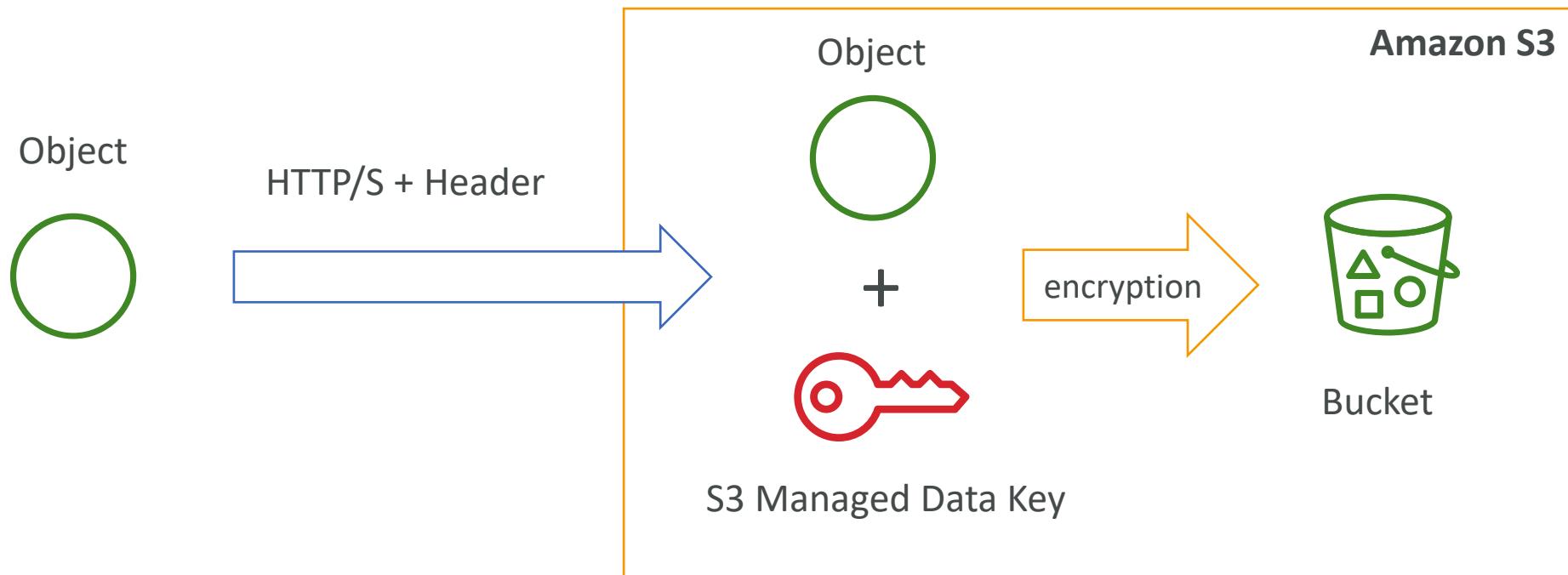


S3 Encryption for Objects

- There are 4 methods of encrypting objects in S3
 - SSE-S3: encrypts S3 objects using keys handled & managed by AWS
 - SSE-KMS: leverage AWS Key Management Service to manage encryption keys
 - SSE-C: when you want to manage your own encryption keys
 - Client Side Encryption
- It's important to understand which ones are adapted to which situation for the exam

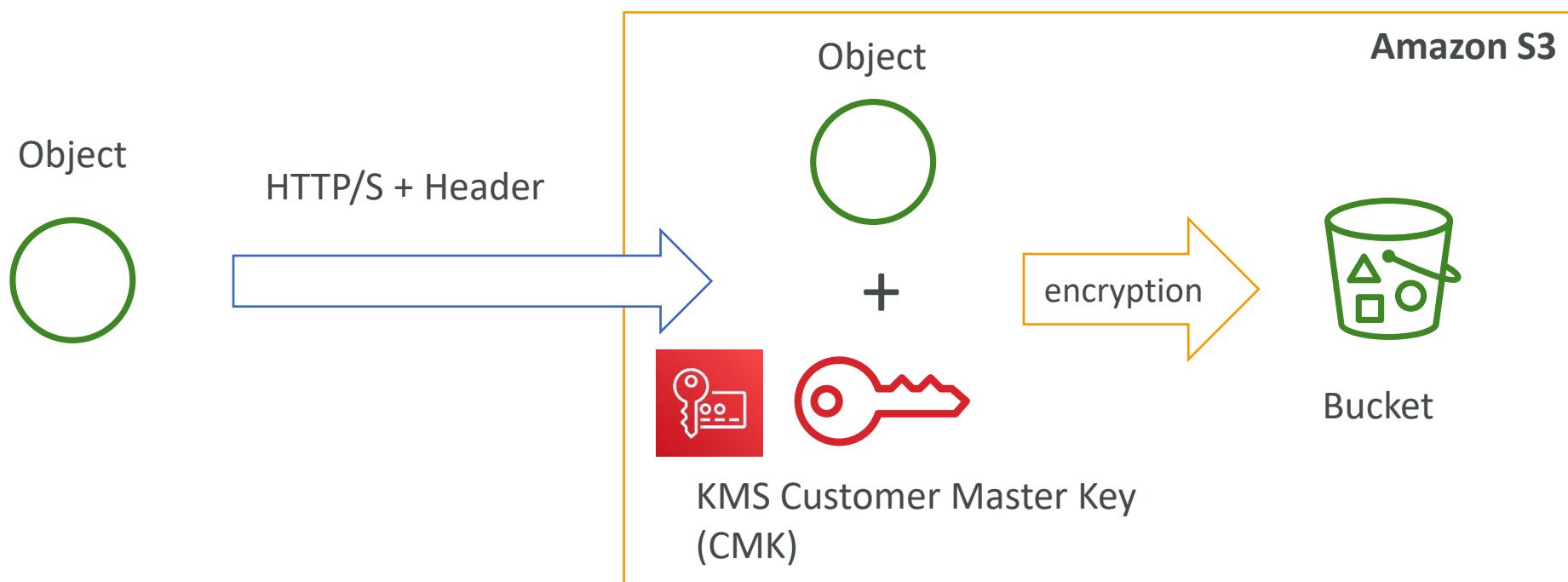
SSE-S3

- SSE-S3: encryption using keys handled & managed by Amazon S3
- Object is encrypted server side
- AES-256 encryption type
- Must set header: “**x-amz-server-side-encryption**”: "AES256"



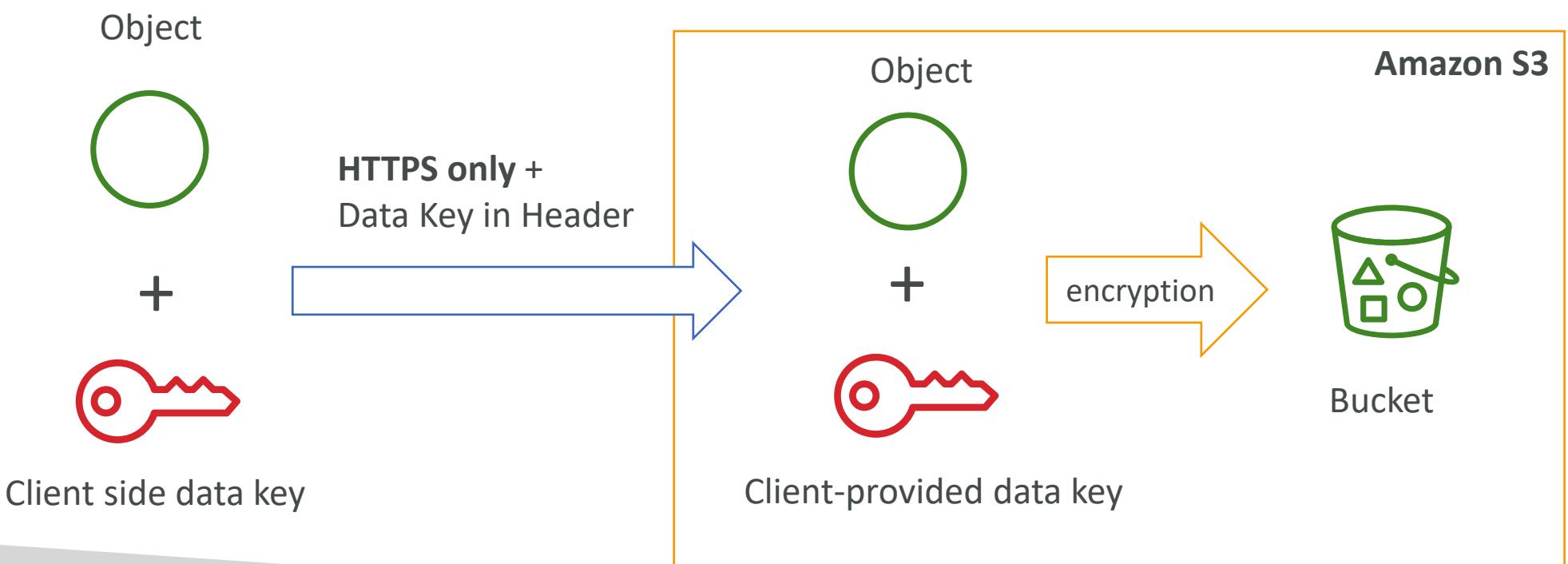
SSE-KMS

- SSE-KMS: encryption using keys handled & managed by KMS
- KMS Advantages: user control + audit trail
- Object is encrypted server side
- Must set header: “**x-amz-server-side-encryption**”: “aws:kms”



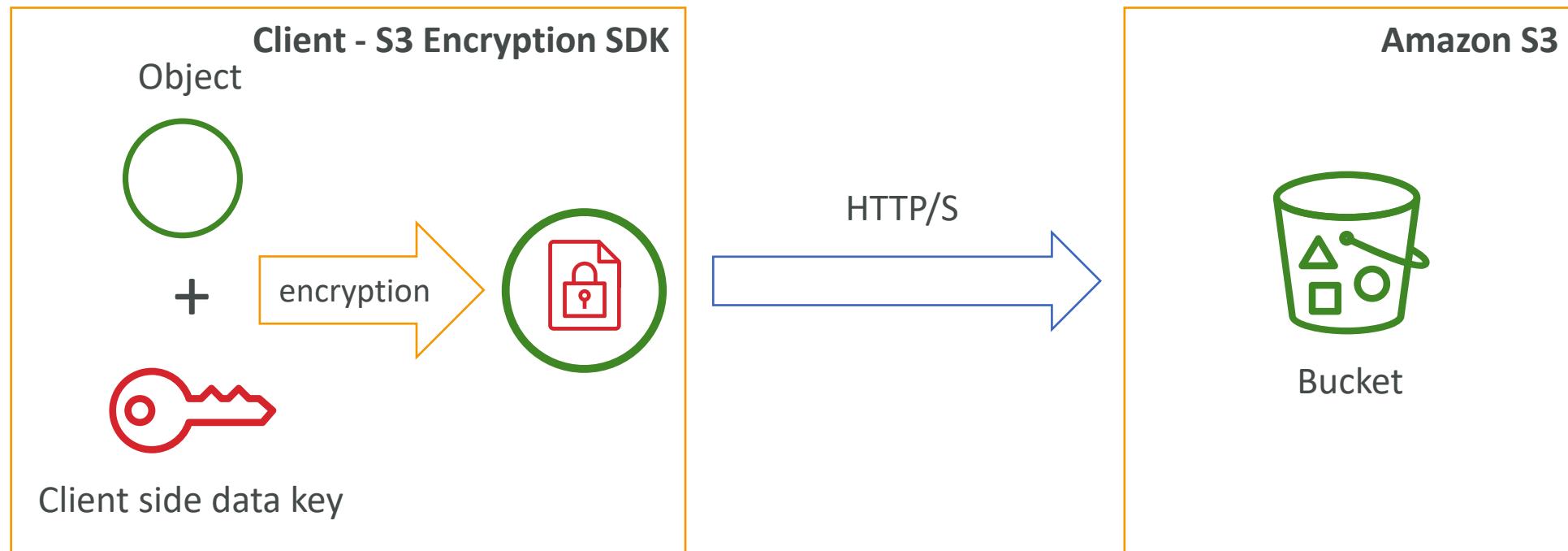
SSE-C

- SSE-C: server-side encryption using data keys fully managed by the customer outside of AWS
- Amazon S3 does not store the encryption key you provide
- **HTTPS must be used**
- Encryption key must provided in HTTP headers, for every HTTP request made



Client Side Encryption

- Client library such as the Amazon S3 Encryption Client
- Clients must encrypt data themselves before sending to S3
- Clients must decrypt data themselves when retrieving from S3
- Customer fully manages the keys and encryption cycle



Encryption in transit (SSL/TLS)



- Amazon S3 exposes:
 - HTTP endpoint: non encrypted
 - HTTPS endpoint: encryption in flight
- You're free to use the endpoint you want, but HTTPS is recommended
- Most clients would use the HTTPS endpoint by default
- HTTPS is mandatory for SSE-C
- Encryption in flight is also called SSL / TLS

AWS KMS (Key Management Service)



- Anytime you hear “encryption” for an AWS service, it’s most likely KMS
- Easy way to control access to your data, AWS manages keys for us
- Fully integrated with IAM for authorization
- Seamlessly integrated into:
 - Amazon EBS: encrypt volumes
 - Amazon S3: Server side encryption of objects
 - Amazon Redshift: encryption of data
 - Amazon RDS: encryption of data
 - Amazon SSM: Parameter store
 - Etc...
- But you can also use the CLI / SDK

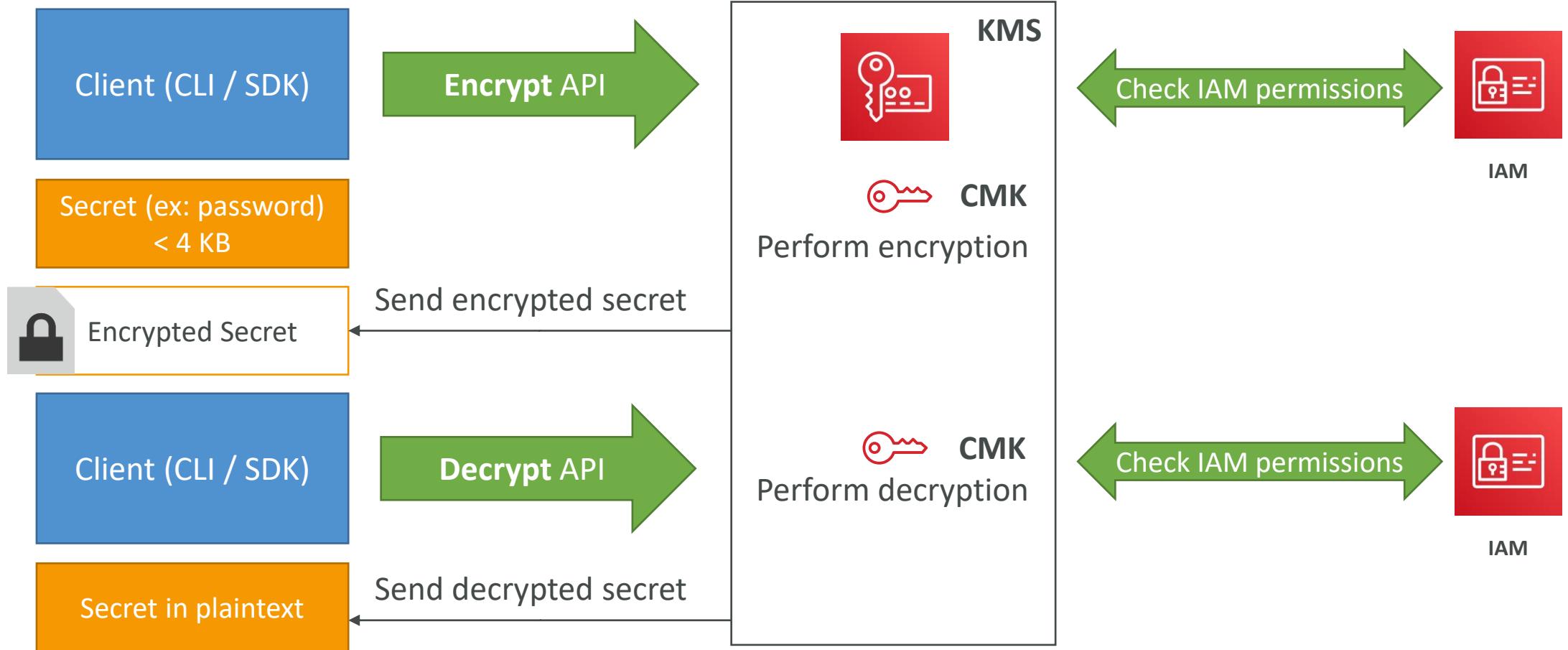
AWS KMS 101

- Anytime you need to share sensitive information... use KMS
 - Database passwords
 - Credentials to external service
 - Private Key of SSL certificates
- The value in KMS is that the CMK used to encrypt data can never be retrieved by the user, and the CMK can be rotated for extra security
- **Never ever store your secrets in plaintext, especially in your code!**
- Encrypted secrets can be stored in the code / environment variables
- **KMS can only help in encrypting up to 4KB of data per call**
- If data > 4 KB, use envelope encryption
- To give access to KMS to someone:
 - Make sure the Key Policy allows the user
 - Make sure the IAM Policy allows the API calls

AWS KMS (Key Management Service)

- Able to fully manage the keys & policies:
 - Create
 - Rotation policies
 - Disable
 - Enable
- Able to audit key usage (using CloudTrail)
- Three types of Customer Master Keys (CMK):
 - AWS Managed Service Default CMK: **free**
 - User Keys created in KMS: **\$1 / month**
 - User Keys imported (must be 256-bit symmetric key): **\$1 / month**
- + pay for API call to KMS (**\$0.03 / 10000 calls**)

How does KMS work? API – Encrypt and Decrypt

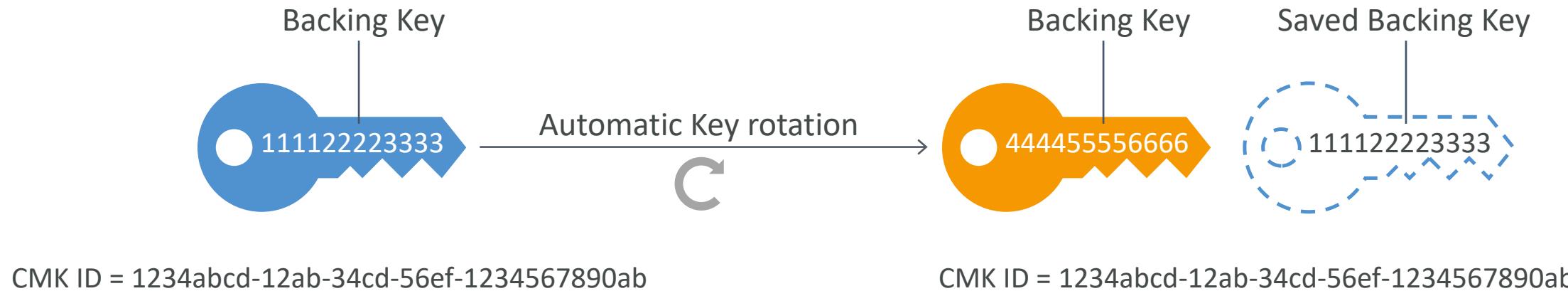


Encryption in AWS Services

- Requires migration (through Snapshot / Backup):
 - EBS Volumes
 - RDS databases
 - ElastiCache
 - EFS network file system
- In-place encryption:
 - S3

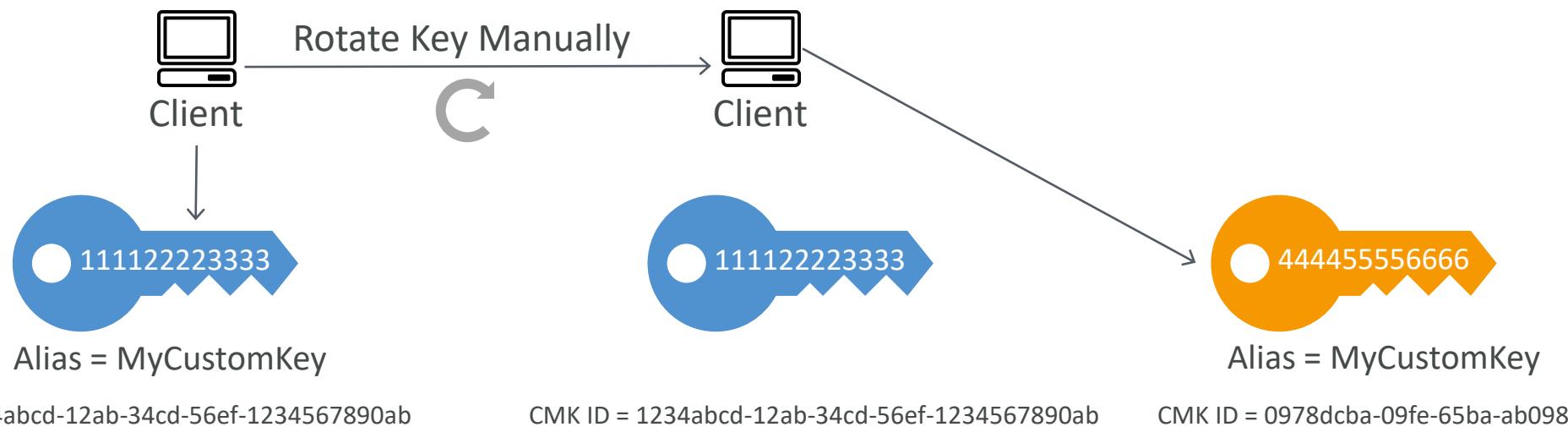
KMS Automatic Key Rotation

- For Customer-managed CMK (not AWS managed CMK)
- If enabled: automatic key rotation happens every 1 year
- Previous key is kept active so you can decrypt old data
- New Key has the same CMK ID (only the backing key is changed)



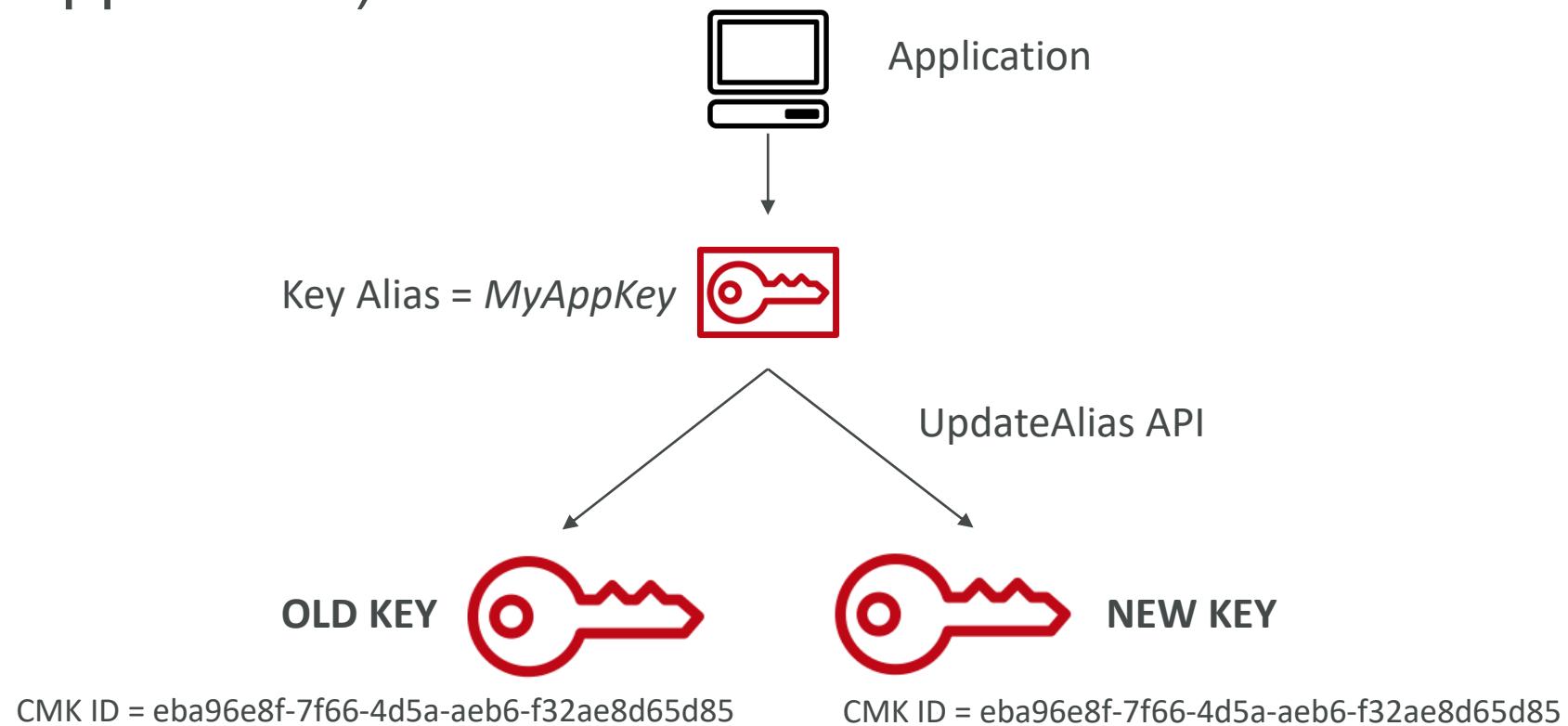
KMS Manual Key Rotation

- When you want to rotate key every 90 days, 180 days, etc...
- New Key has a different CMK ID
- Keep the previous key active so you can decrypt old data
- Better to use aliases in this case (to hide the change of key for the application)
- Good solution to rotate CMK that are not eligible for automatic rotation (like asymmetric CMK)



KMS Alias Updating

- Better to use aliases in this case (to hide the change of key for the application)

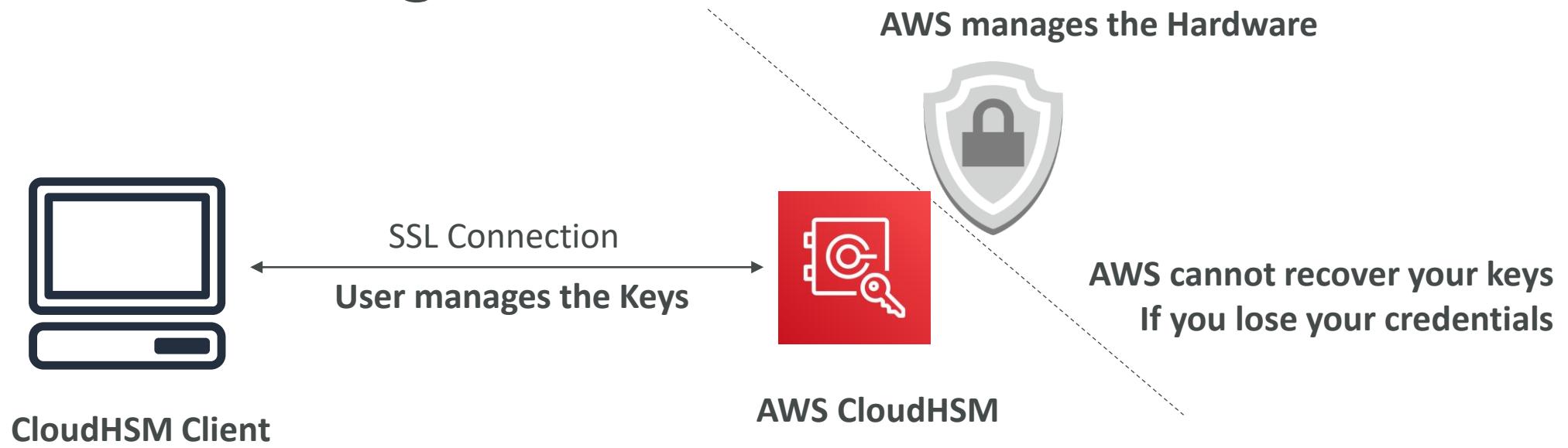


CloudHSM



- KMS => AWS manages the software for encryption
- CloudHSM => AWS provisions encryption **hardware**
- Dedicated Hardware (HSM = Hardware Security Module)
- You manage your own encryption keys entirely (not AWS)
- HSM device is tamper resistant, FIPS 140-2 Level 3 compliance
- **CloudHSM clusters are spread across Multi AZ (HA) – must setup**
- Supports both symmetric and **asymmetric** encryption (SSL/TLS keys)
- No free tier available
- Must use the CloudHSM Client Software
- Redshift supports CloudHSM for database encryption and key management
- Good option to use with SSE-C encryption

CloudHSM Diagram

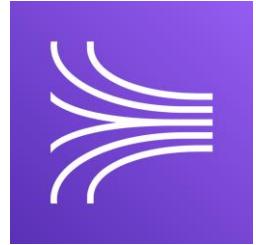


IAM permissions:

- CRUD an HSM Cluster

CloudHSM Software:

- Manage the Keys
- Manage the Users



Security - Kinesis

- Kinesis Data Streams
 - SSL endpoints using the HTTPS protocol to do encryption in flight
 - AWS KMS provides server-side encryption [Encryption at rest]
 - For client side-encryption, you **must** use your own encryption libraries
 - Supported Interface VPC Endpoints / Private Link – access privately
 - KCL – must get read / write access to DynamoDB table
- Kinesis Data Firehose:
 - Attach IAM roles so it can deliver to S3 / ES / Redshift / Splunk
 - Can encrypt the delivery stream with KMS [Server side encryption]
 - Supported Interface VPC Endpoints / Private Link – access privately
- Kinesis Data Analytics
 - Attach IAM role so it can read from Kinesis Data Streams and reference sources and write to an output destination (example Kinesis Data Firehose)



Security - SQS

- Encryption in flight using the HTTPS endpoint
 - Server Side Encryption using KMS
 - IAM policy must allow usage of SQS
 - SQS queue access policy
-
- Client-side encryption must be implemented manually
 - VPC Endpoint is provided through an Interface

Security – AWS IoT



- AWS IoT policies:
 - Attached to X.509 certificates or Cognito Identities
 - Able to revoke any device at any time
 - IoT Policies are JSON documents
 - Can be attached to groups instead of individual Things.
- IAM Policies:
 - Attached to users, group or roles
 - Used for controlling IoT AWS APIs
- Attach roles to Rules Engine so they can perform their actions

Security – Amazon S3



- IAM policies
- S3 bucket policies
- Access Control Lists (ACLs)
- Encryption in flight using HTTPS
- Encryption at rest
 - Server-side encryption: SSE-S3, SSE-KMS, SSE-C
 - Client-side encryption – such as Amazon S3 Encryption Client
- Versioning + MFA Delete
- CORS for protecting websites
- VPC Endpoint is provided through a Gateway
- Glacier – vault lock policies to prevent deletes (WORM)



Security – DynamoDB

- Data is encrypted in transit using TLS (HTTPS)
- DynamoDB can be encrypted at rest
 - KMS encryption for base tables and secondary indexes
 - Only for new tables
 - To migrate un-encrypted table, create new table and copy the data
 - Encryption cannot be disabled once enabled
- Access to tables / API / DAX using IAM
- DynamoDB Streams do not support encryption
- VPC Endpoint is provided through a Gateway



Security - RDS

- VPC provides network isolation
- Security Groups control network access to DB Instances
- KMS provides encryption at rest
- SSL provides encryption in-flight
- IAM policies provide protection for the RDS API
- IAM authentication is supported by PostgreSQL and MySQL
- Must manage user permissions within the database itself
- MSSQL Server and Oracle support TDE (Transparent Data Encryption)



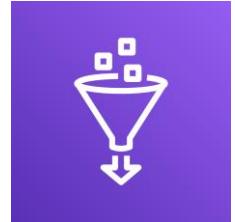
Security - Aurora

- (very similar to RDS)
- VPC provides network isolation
- Security Groups control network access to DB Instances
- KMS provides encryption at rest
- SSL provides encryption in-flight
- IAM authentication is supported by PostgreSQL and MySQL
- Must manage user permissions within the database itself



Security - Lambda

- IAM roles attached to each Lambda function
- Sources
- Targets
- KMS encryption for secrets
- SSM parameter store for configurations
- CloudWatch Logs
- Deploy in VPC to access private resources



Security - Glue

- IAM policies for the Glue service
- Configure Glue to only access JDBC through SSL
- Data Catalog: Encrypted by KMS
- Connection passwords: Encrypted by KMS
- Data written by AWS Glue – Security Configurations:
 - S3 encryption mode: SSE-S3 or SSE-KMS
 - CloudWatch encryption mode
 - Job bookmark encryption mode



Security - EMR

- Using Amazon EC2 key pair for SSH credentials
- Attach IAM roles to EC2 instances for:
 - proper S3 access
 - for EMRFS requests to S3
 - DynamoDB scans through Hive
- EC2 Security Groups
 - One for master node
 - Another one for cluster node (core node or task node)
- Encrypts data at-rest: EBS encryption, Open Source HDFS Encryption, LUKS + EMRFS for S3
- In-transit encryption: node to node communication, EMRFS, TLS
- Data is encrypted before uploading to S3
- Kerberos authentication (provide authentication from Active Directory)
- Apache Ranger: Centralized Authorization (RBAC – Role Based Access) – setup on external EC2
- <https://aws.amazon.com/blogs/big-data/best-practices-for-securin>



Security – ElasticSearch Service

- Amazon VPC provides network isolation
- ElasticSearch policy to manage security further
- Data security by encrypting data at-rest using KMS
- Encryption in-transit using SSL

- IAM or Cognito based authentication
- Amazon Cognito allow end-users to log-in to Kibana through enterprise identity providers such as Microsoft Active Directory using SAML

Security - Redshift



- VPC provides network isolation
- Cluster security groups
- Encryption in flight using the JDBC driver enabled with SSL
- Encryption at rest using KMS or an HSM device (establish a connection)
- Supports S3 SSE using default managed key
- Use IAM Roles for Redshift
- To access other AWS Resources (example S3 or KMS)
- Must be referenced in the COPY or UNLOAD command (alternatively paste access key and secret key creds)



Security - Athena

- IAM policies to control access to the service
- Data is in S3: IAM policies, bucket policies & ACLs
- Encryption of data according to S3 standards: SSE-S3, SSE-KMS, CSE-KMS
- Encryption in transit using TLS between Athena and S3 and JDBC
- Fine grained access using the AWS Glue Catalog



Security - Quicksight

- Standard edition:
 - IAM users
 - Email based accounts
- Enterprise edition:
 - Active Directory
 - Federated Login
 - Supports MFA (Multi Factor Authentication)
 - Encryption at rest and in SPICE
- Row Level Security to control which users can see which rows

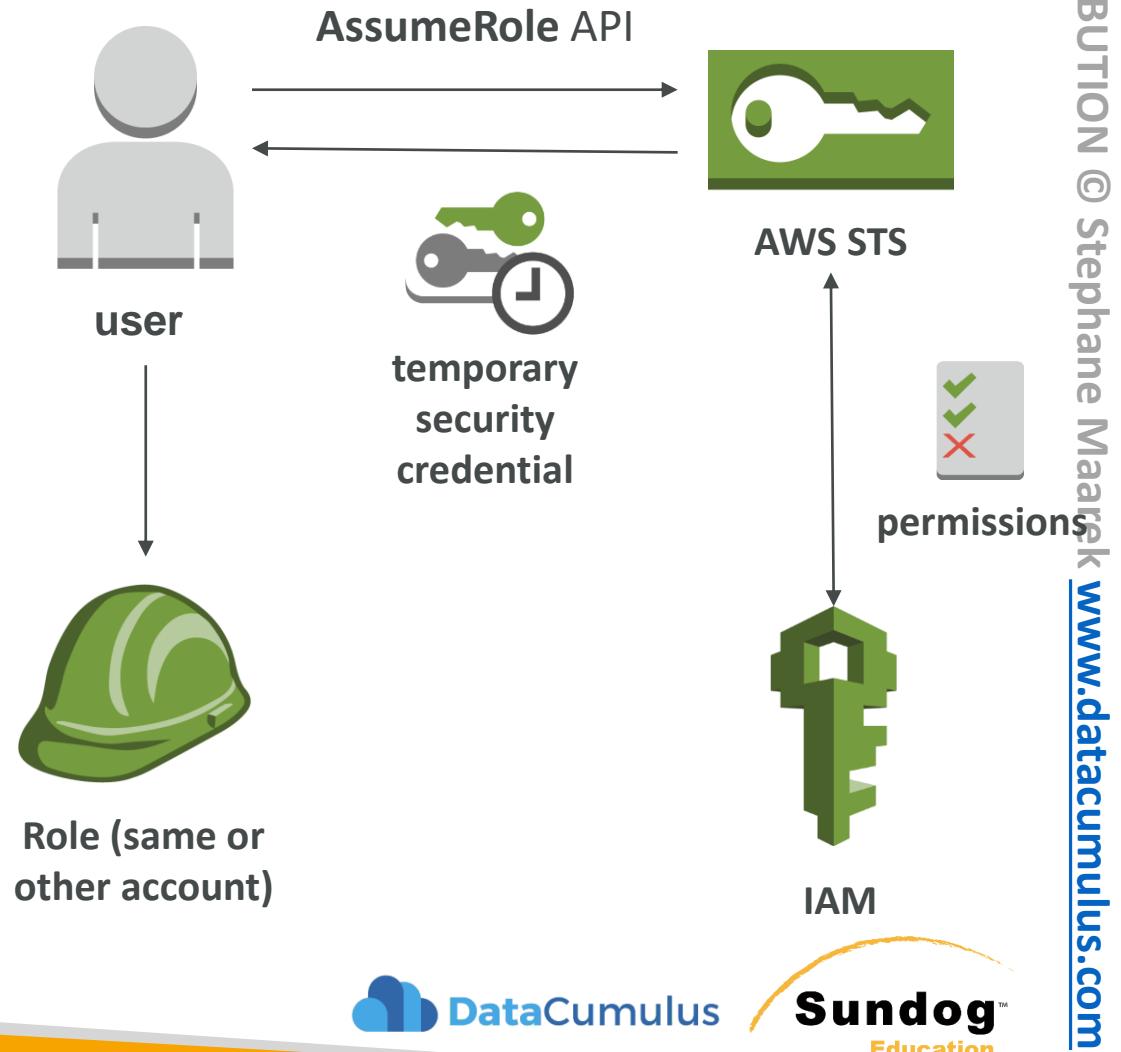
AWS STS – Security Token Service



- Allows to grant limited and temporary access to AWS resources.
- Token is valid for up to one hour (must be refreshed)
- **Cross Account Access**
 - Allows users from one AWS account access resources in another
- **Federation (Active Directory)**
 - Provides a non-AWS user with temporary AWS access by linking users Active Directory credentials
 - Uses SAML (Security Assertion markup language)
 - Allows Single Sign On (SSO) which enables users to log in to AWS console without assigning IAM credentials
- **Federation with third party providers / Cognito**
 - Used mainly in web and mobile applications
 - Makes use of Facebook/Google/Amazon etc to federate them

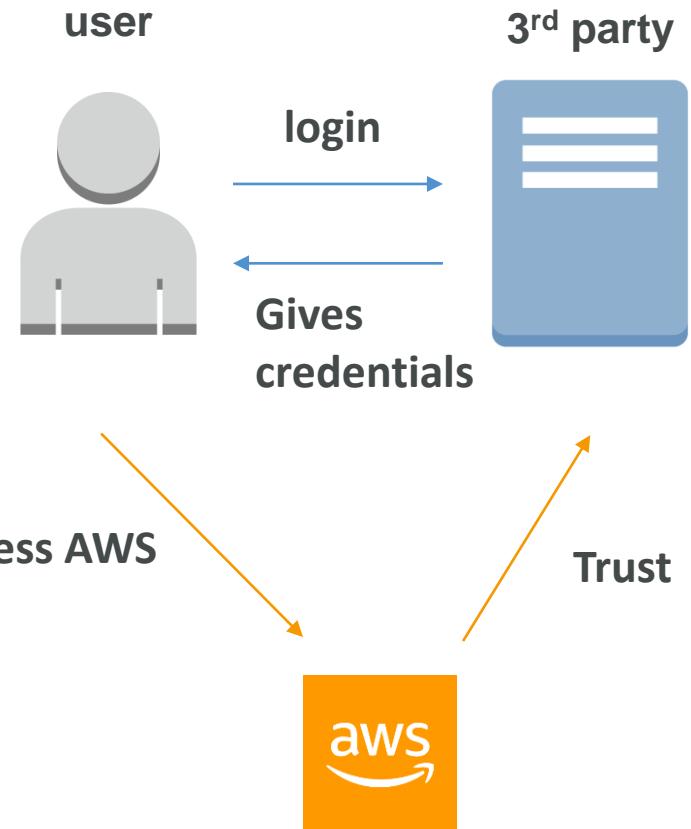
Cross Account Access

- Define an IAM Role for another account to access
- Define which accounts can access this IAM Role
- Use AWS STS (Security Token Service) to retrieve credentials and impersonate the IAM Role you have access to (**AssumeRole API**)
- Temporary credentials can be valid between 15 minutes to 1 hour



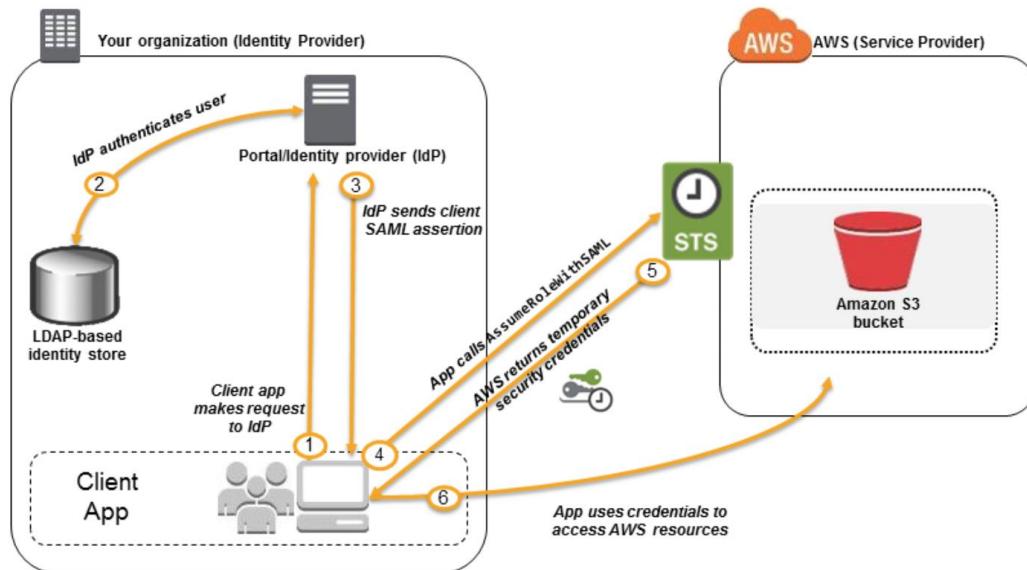
What's Identity Federation?

- Federation lets users outside of AWS to assume temporary role for accessing AWS resources.
- These users assume identity provided access role.
- **Federation assumes a form of 3rd party authentication**
 - LDAP
 - Microsoft Active Directory (~= SAML)
 - Single Sign On
 - Open ID
 - Cognito
- **Using federation, you don't need to create IAM users (user management is outside of AWS)**

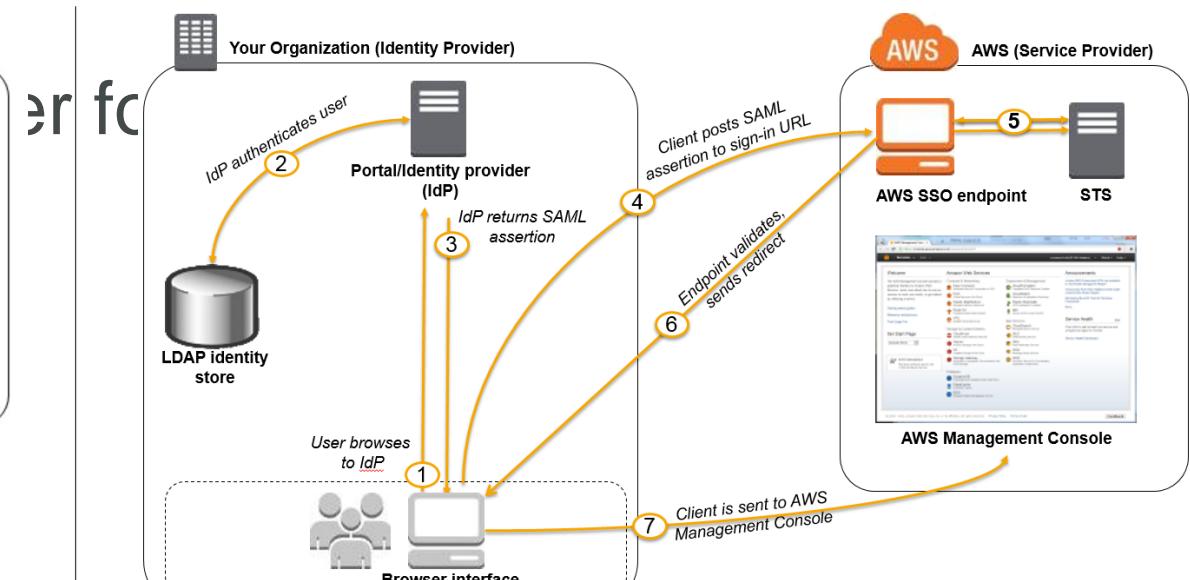


SAML Federation For Enterprises

- To integrate Active Directory / ADFS with AWS (or any SAML 2.0)
- Provides access to AWS Console or CLI (through temporary security credentials)



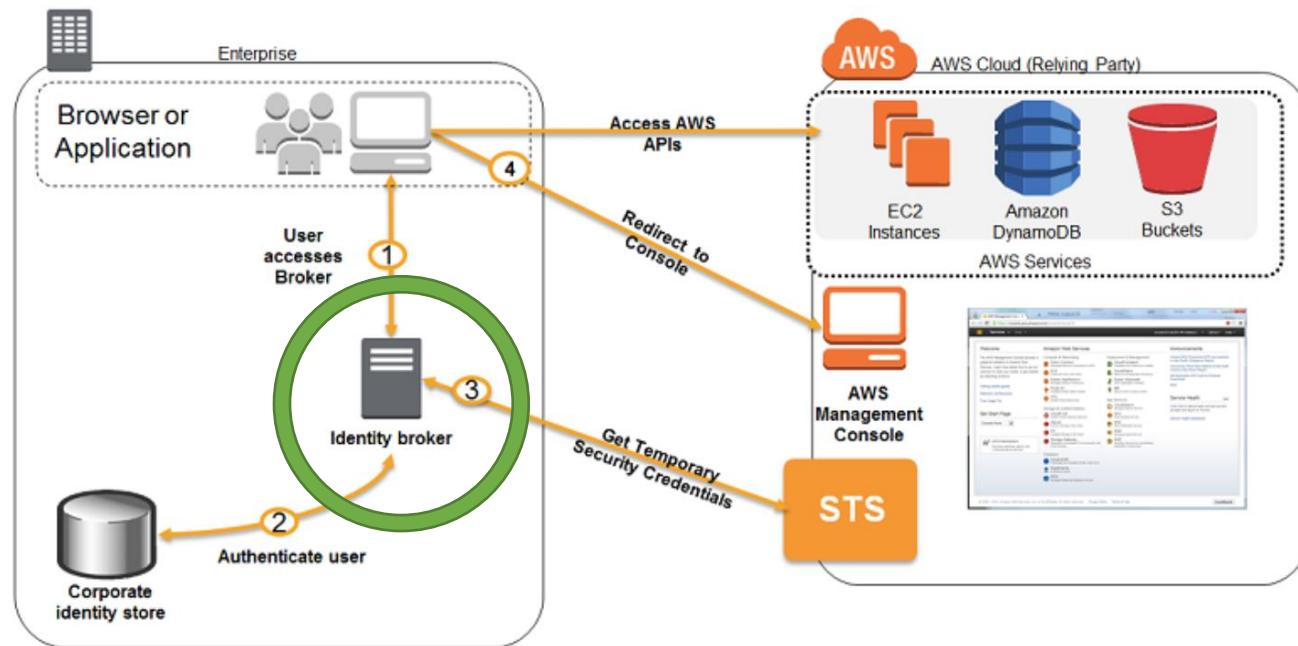
https://docs.aws.amazon.com/IAM/latest/UserGuide/id_roles_providers_saml.html



https://docs.aws.amazon.com/IAM/latest/UserGuide/id_roles_providers_enable-console-saml.html

Custom Identity Broker Application For Enterprises

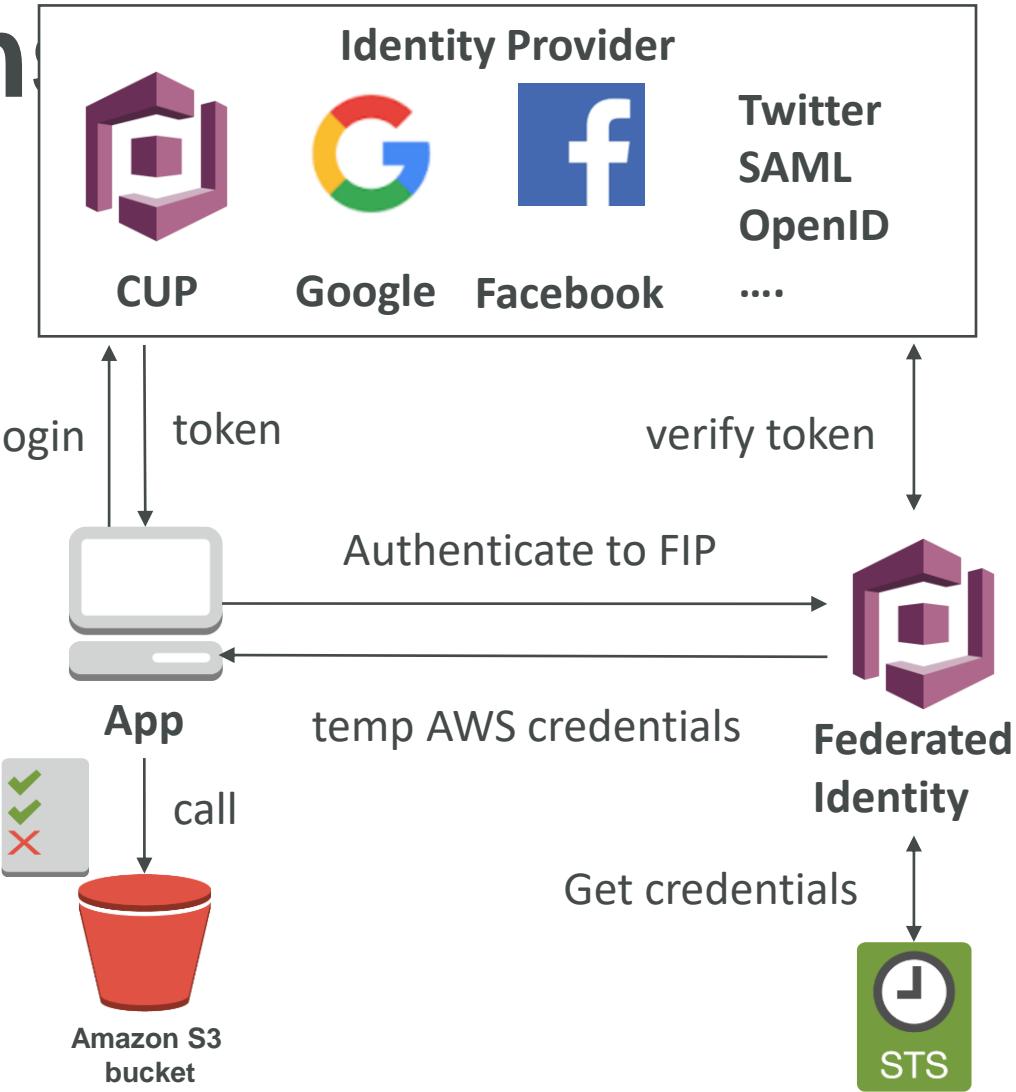
- Use only if identity provider is not compatible with SAML 2.0
- **The identity broker must determine the appropriate IAM policy**



https://docs.aws.amazon.com/IAM/latest/UserGuide/id_roles_common-scenarios_federated-users.html

AWS Cognito - Federated Identity Pools For Public Application

- **Goal:**
 - Provide direct access to AWS Resources from the Client Side
- **How:**
 - Log in to federated identity provider – or remain anonymous
 - Get temporary AWS credentials back from the Federated Identity Pool
 - These credentials come with a pre-defined IAM policy stating their permissions
- **Example:**
 - provide (temporary) access to write to S3 bucket using Facebook Login
- **Note:**
 - Web Identity Federation is an alternative to using Cognito but AWS recommends against it



Policies – leveraging AWS variables

- https://docs.aws.amazon.com/IAM/latest/UserGuide/reference_policies_variables.html
 - \${aws:username} : to restrict users to tables / buckets
 - \${aws:principaltype} : account, user, federated, or assumed role
 - \${aws:PrincipalTag/department} : to restrict using Tags
- https://docs.aws.amazon.com/IAM/latest/UserGuide/reference_policies_iam-condition-keys.html#condition-keys-wif
 - \${aws:FederatedProvider} : which IdP was used for the user (Cognito, Amazon..)
 - \${www.amazon.com:user_id} , \${cognito-identity.amazonaws.com:sub} ...
 - \${saml:sub}, \${sts:ExternalId}

Policies - Advanced

- For S3 - let's analyze the policies at:
<https://docs.aws.amazon.com/AmazonS3/latest/dev/example-bucket-policies.html>
- For DynamoDB – let's analyze the policies at:
<https://docs.aws.amazon.com/amazondynamodb/latest/developerguide/specifying-conditions.html>
- Note for RDS – IAM policies don't help with **in-database** security, as it's a proprietary technology and we are responsible for users & authorization

AWS CloudTrail



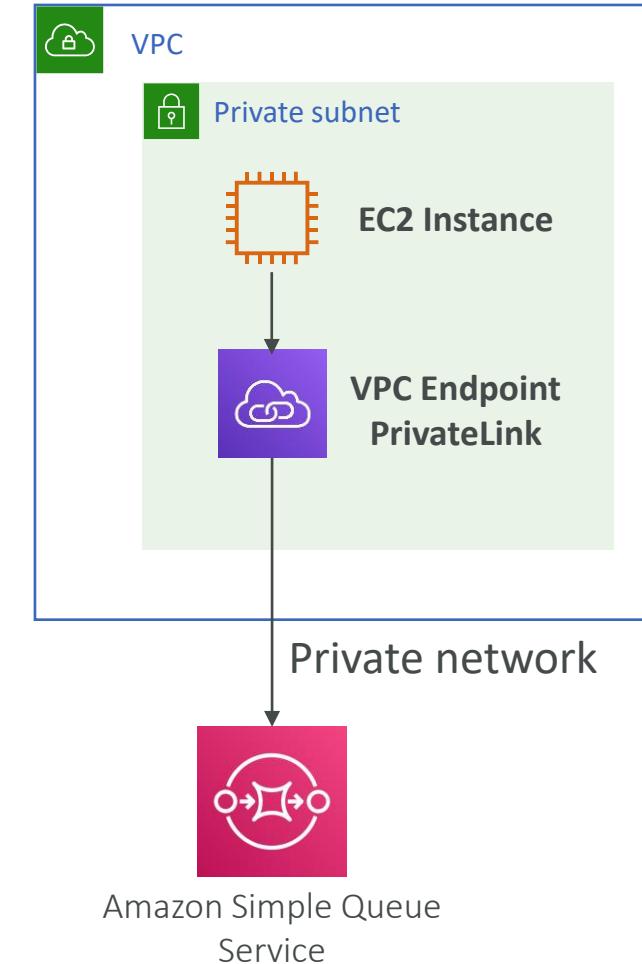
- Provides governance, compliance and audit for your AWS Account
- CloudTrail is enabled by default!
- Get an history of events / API calls made within your AWS Account by:
 - Console
 - SDK
 - CLI
 - AWS Services
- Can put logs from CloudTrail into CloudWatch Logs
- If a resource is deleted in AWS, look into CloudTrail first!

CloudTrail continued...

- CloudTrail shows the past 90 days of activity
- The default UI only shows “Create”, “Modify” or “Delete” events
- **CloudTrail Trail:**
 - Get a detailed list of all the events you choose
 - Ability to store these events in S3 for further analysis
 - Can be region specific or global
- CloudTrail Logs have SSE-S3 encryption when placed into S3
- Control access to S3 using IAM, Bucket Policy, etc...

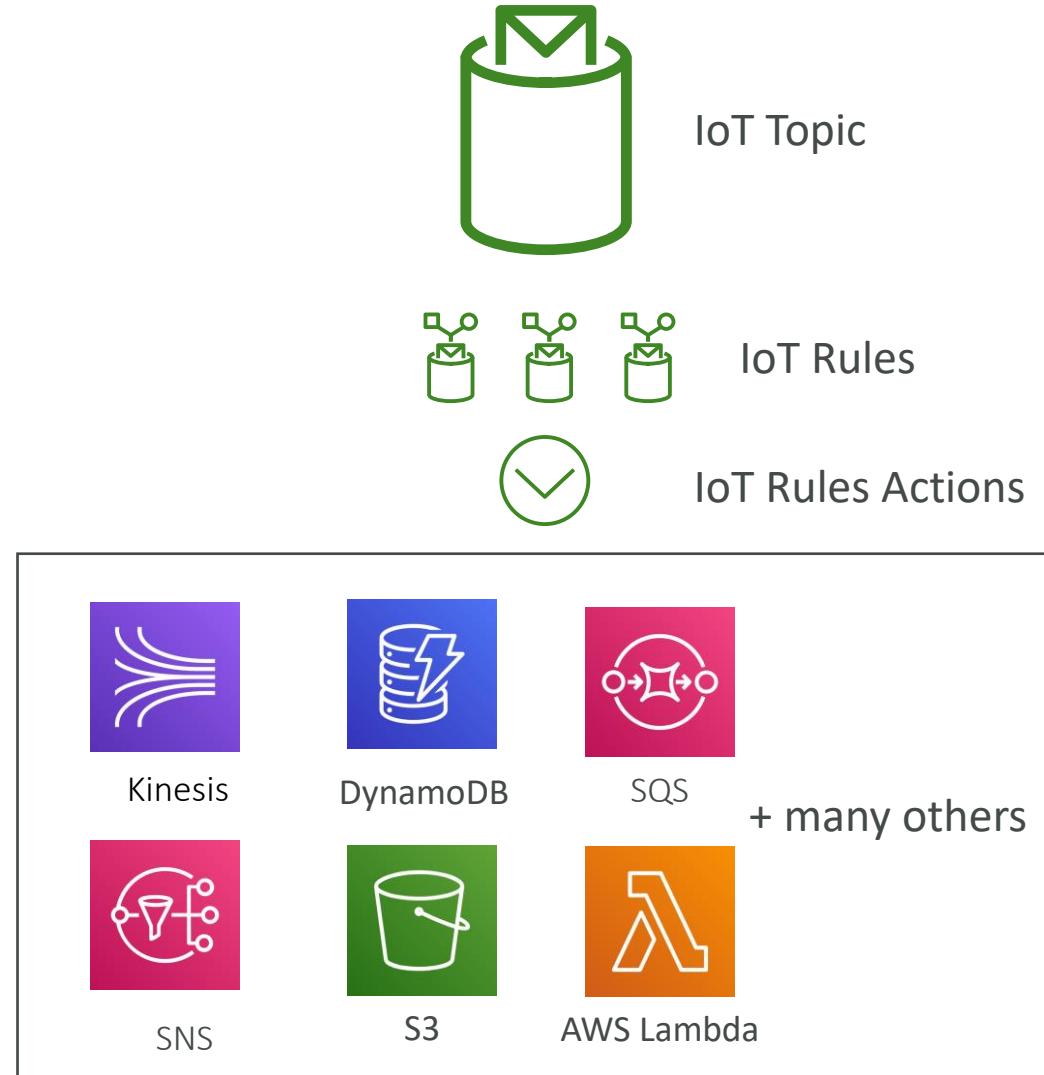
VPC Endpoints

- Endpoints allow you to connect to AWS Services using a private network instead of the public www network
- They scale horizontally and are redundant
- They remove the need of IGW, NAT, etc... to access AWS Services
- **Gateway:** provisions a target and must be used in a route table
ONLY S3 and DynamoDB
- **Interface:** provisions an ENI (private IP address) as an entry point (must attach security group) – most AWS services
Also called VPC PrivateLink

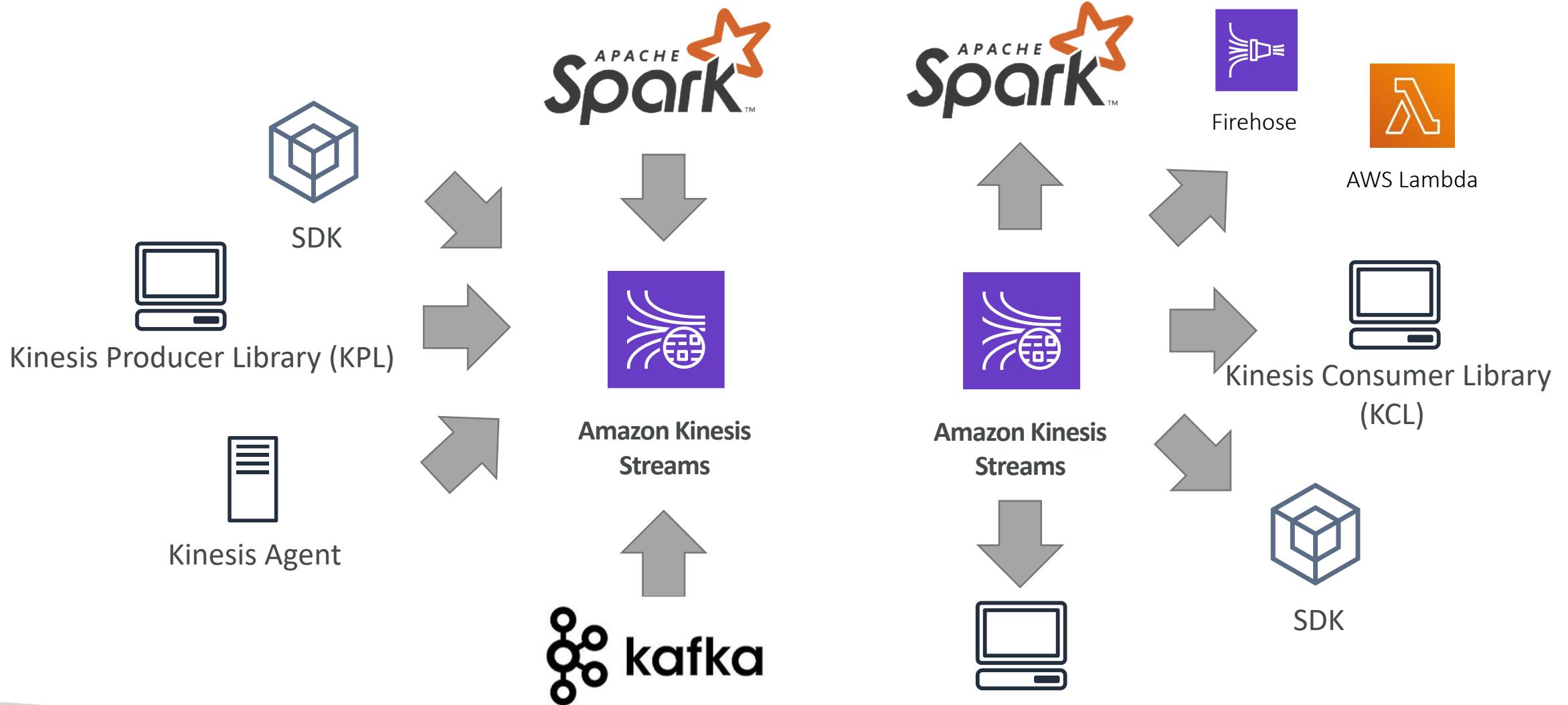


Everything Else

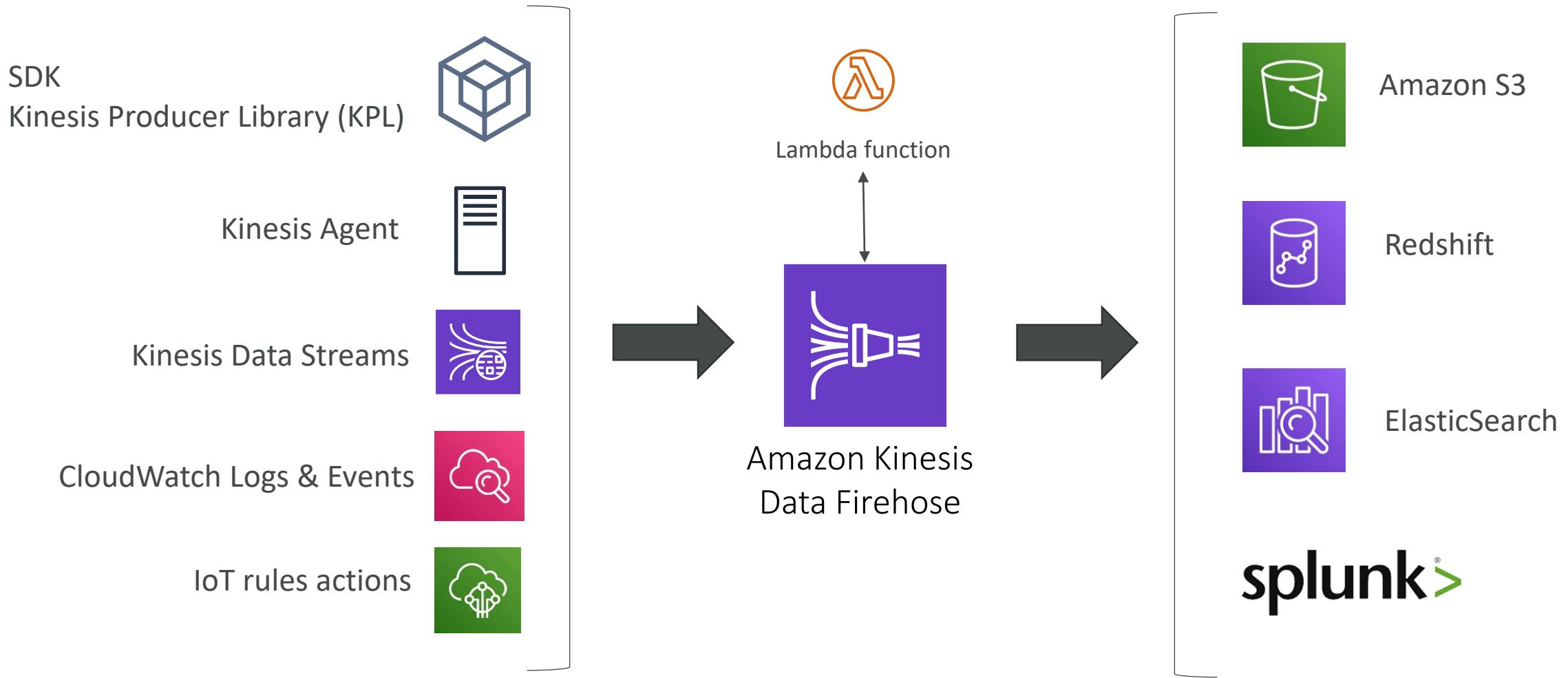
IoT



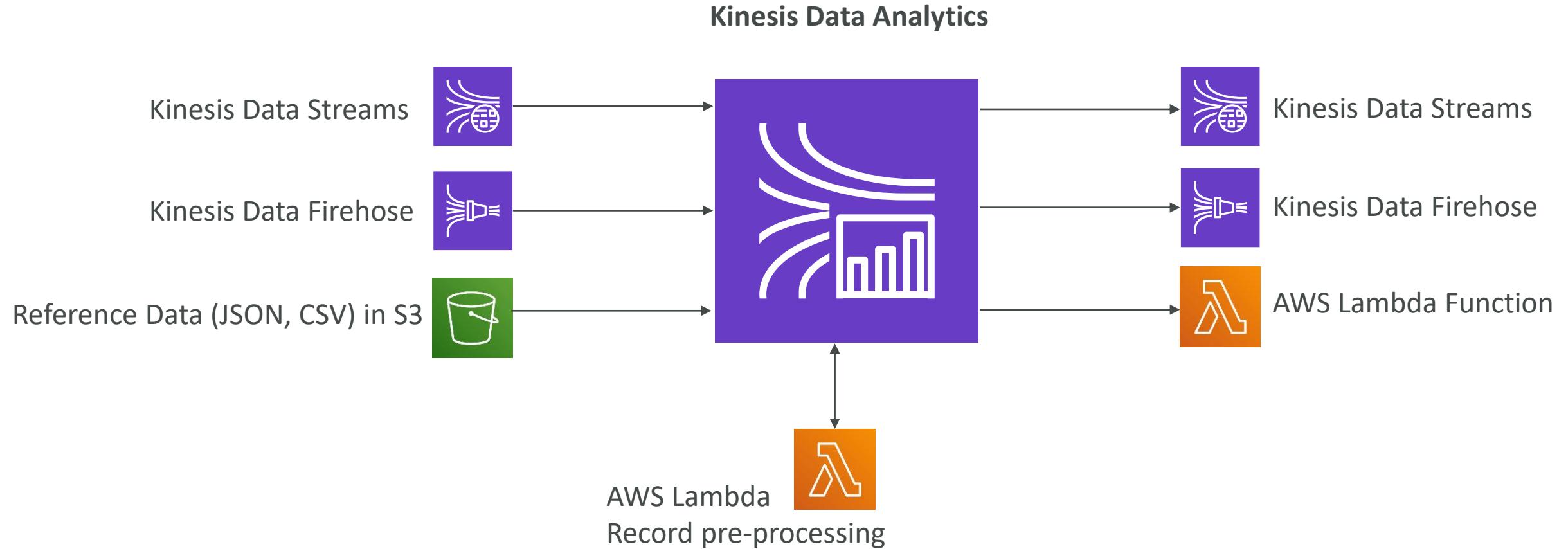
Kinesis Data Streams



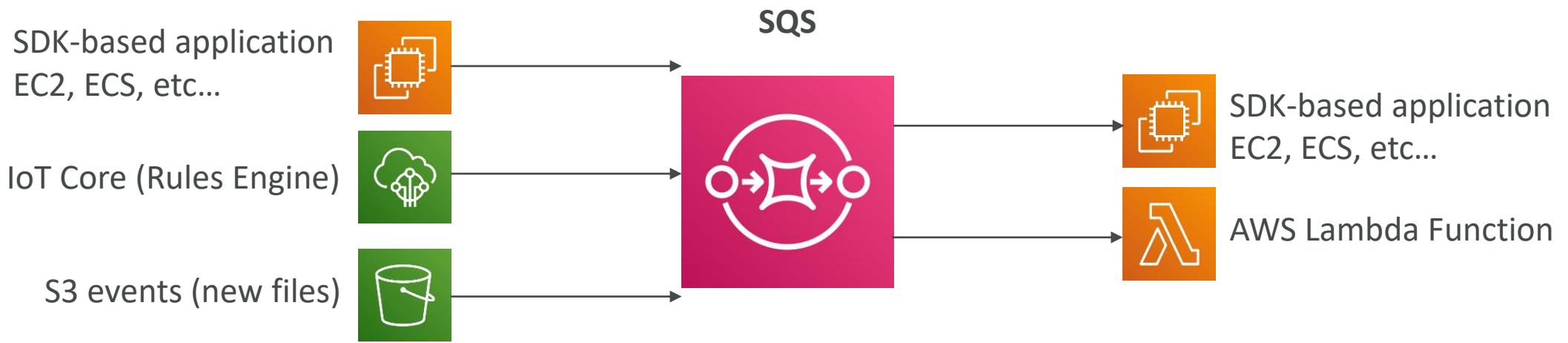
Kinesis Data Firehose



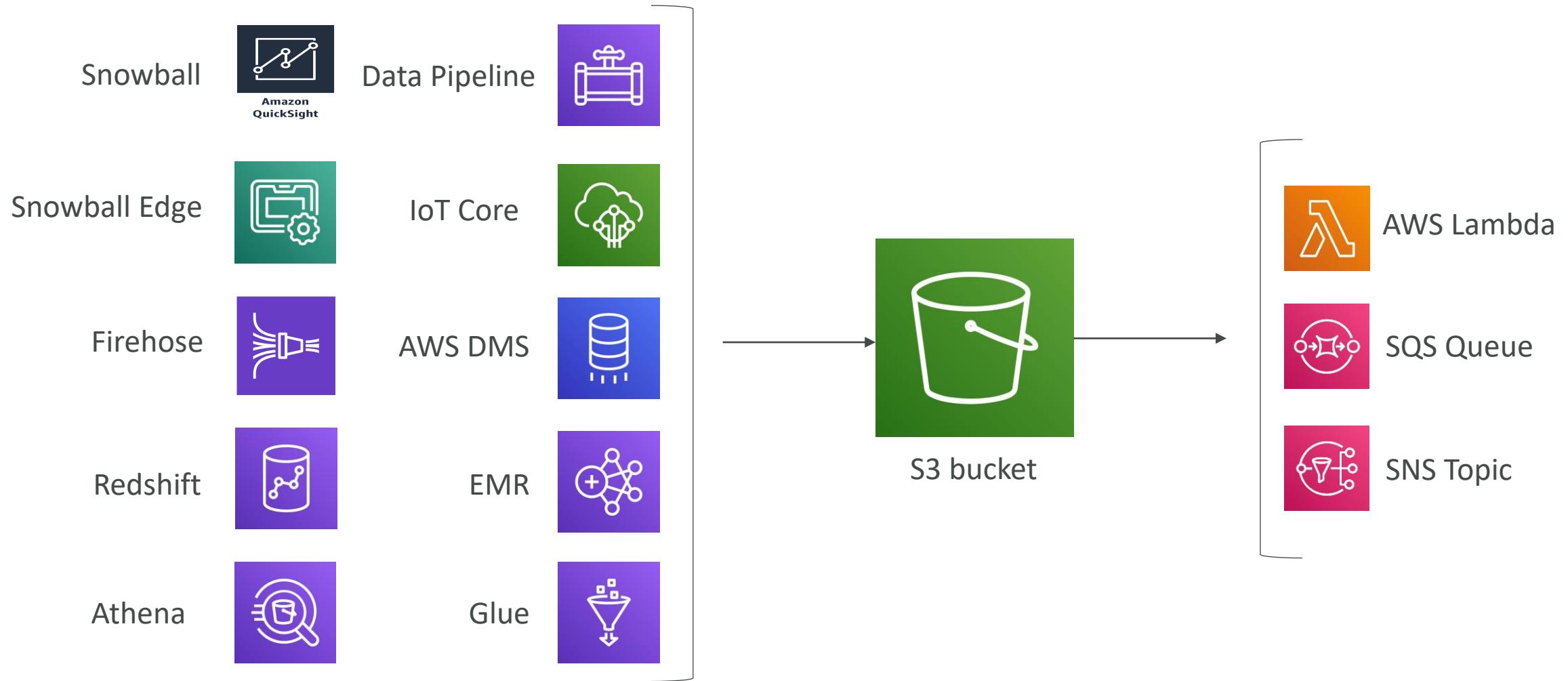
Kinesis Data Analytics



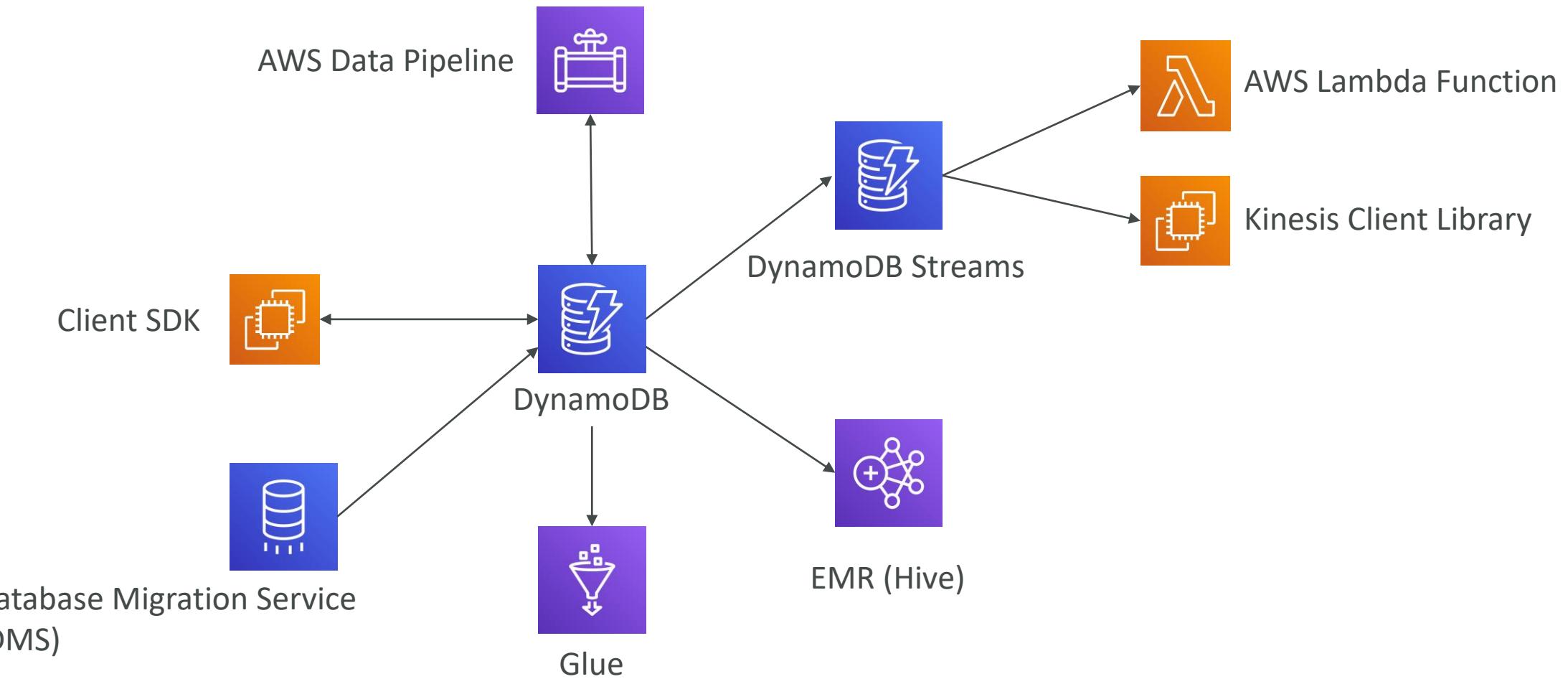
SQS



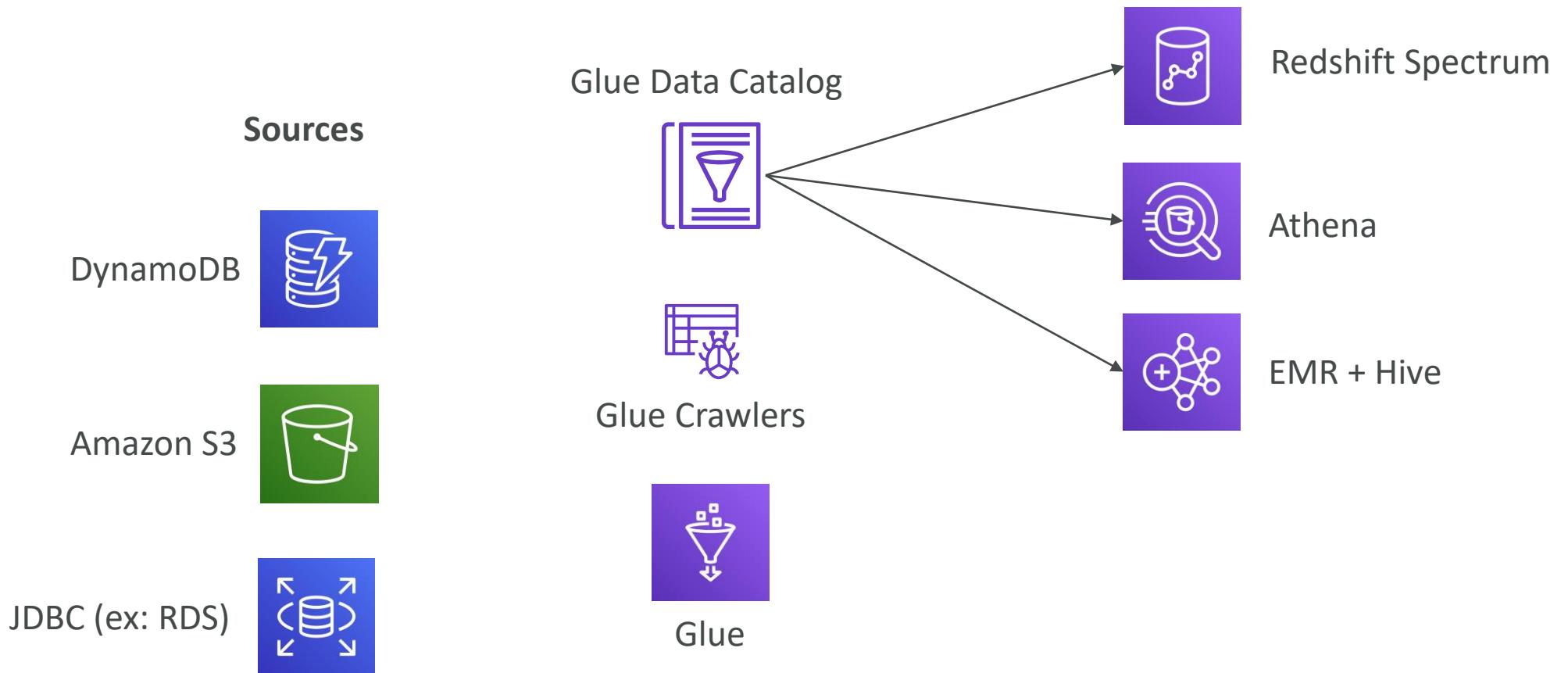
S3



DynamoDB



Glue



EMR

Glue Data Catalog



Amazon S3 / EMRFS



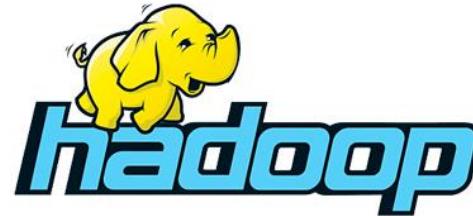
DynamoDB



Apache Ranger on EC2

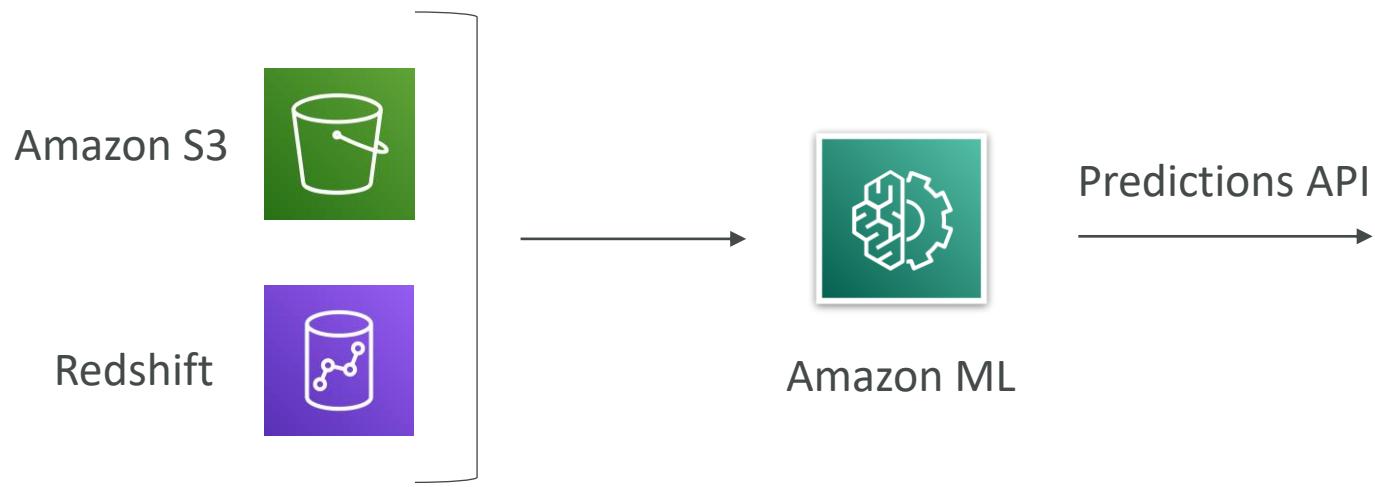


EMR

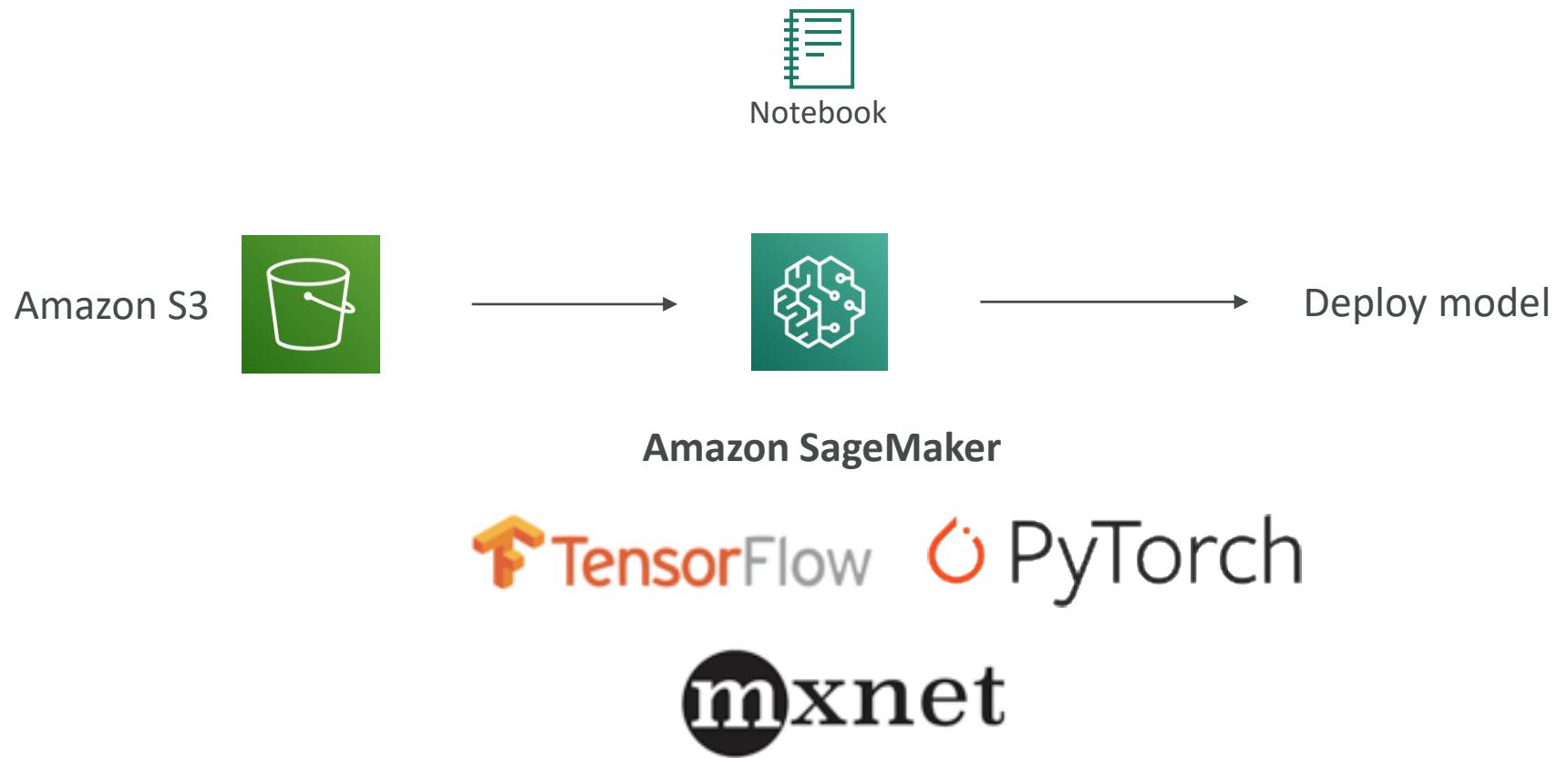


Flink

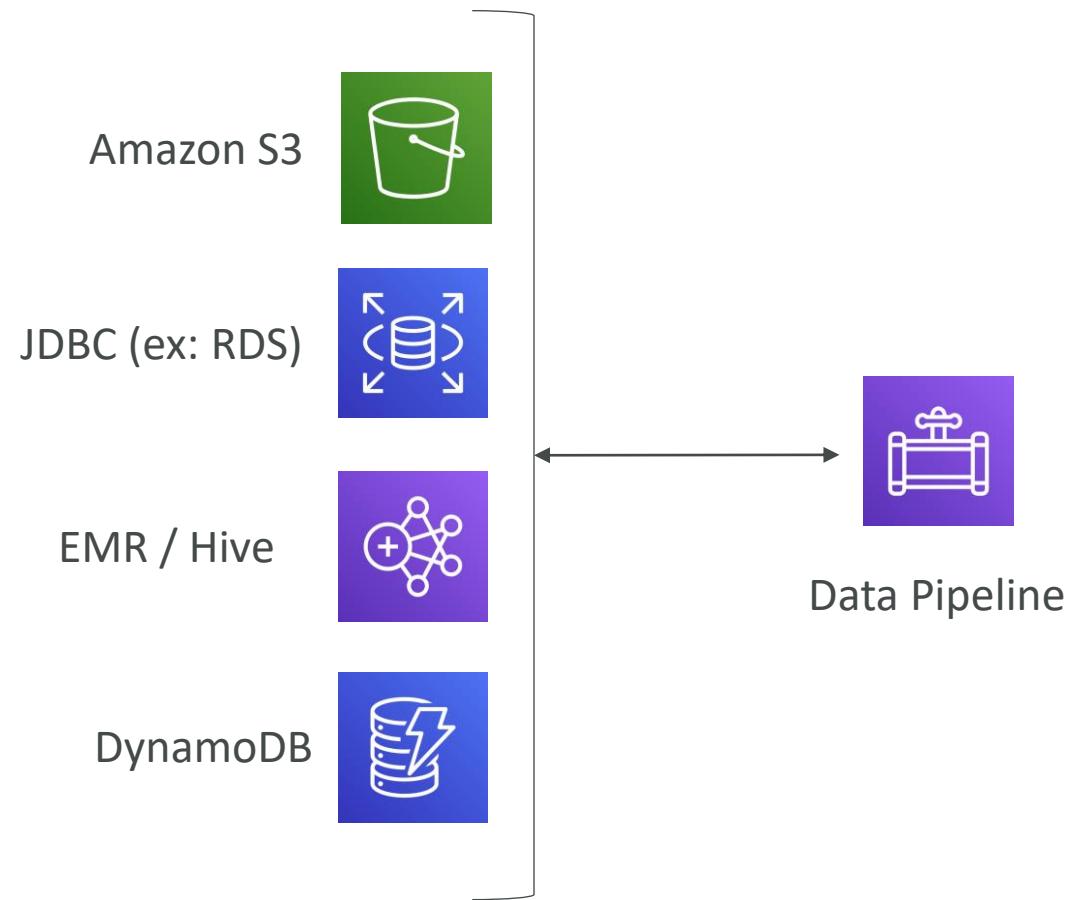
Amazon Machine Learning (ML) (deprecated)



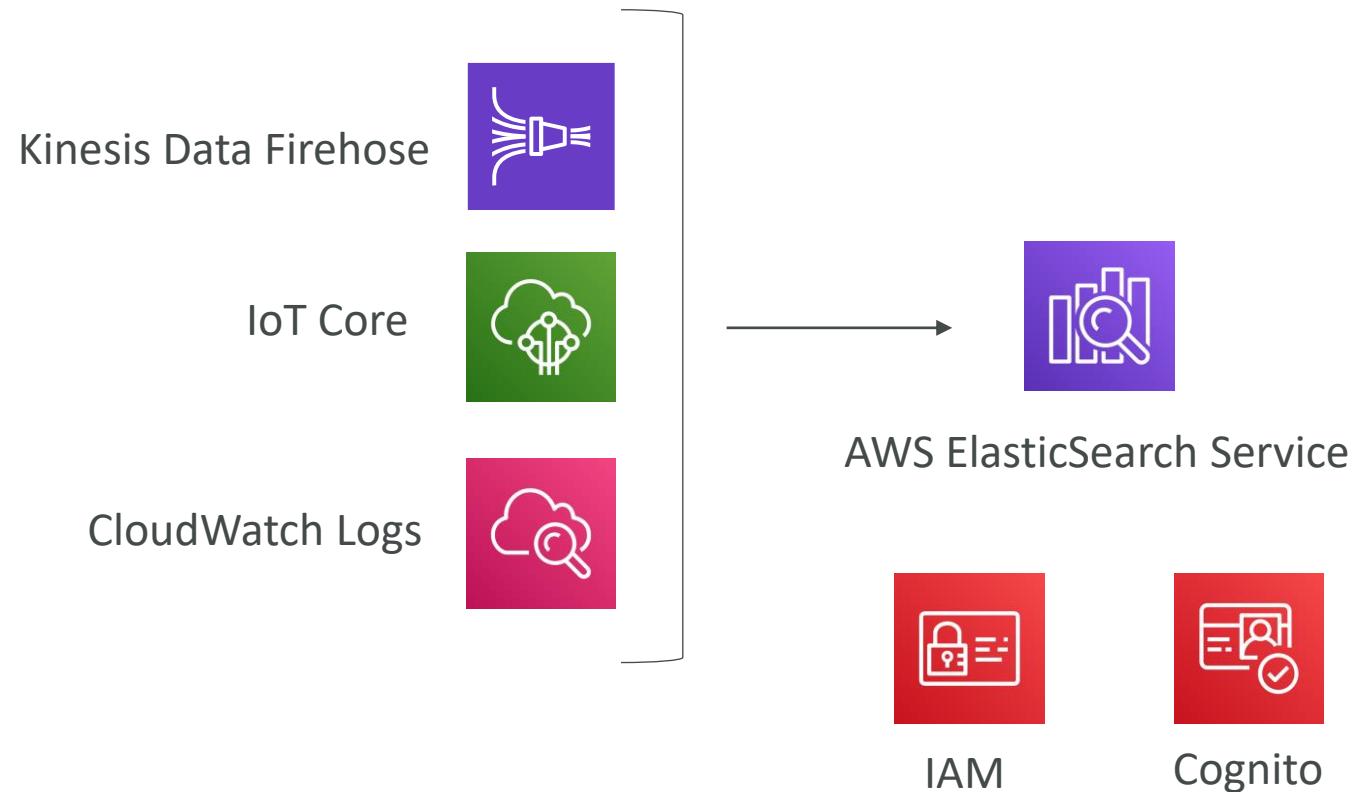
Amazon SageMaker



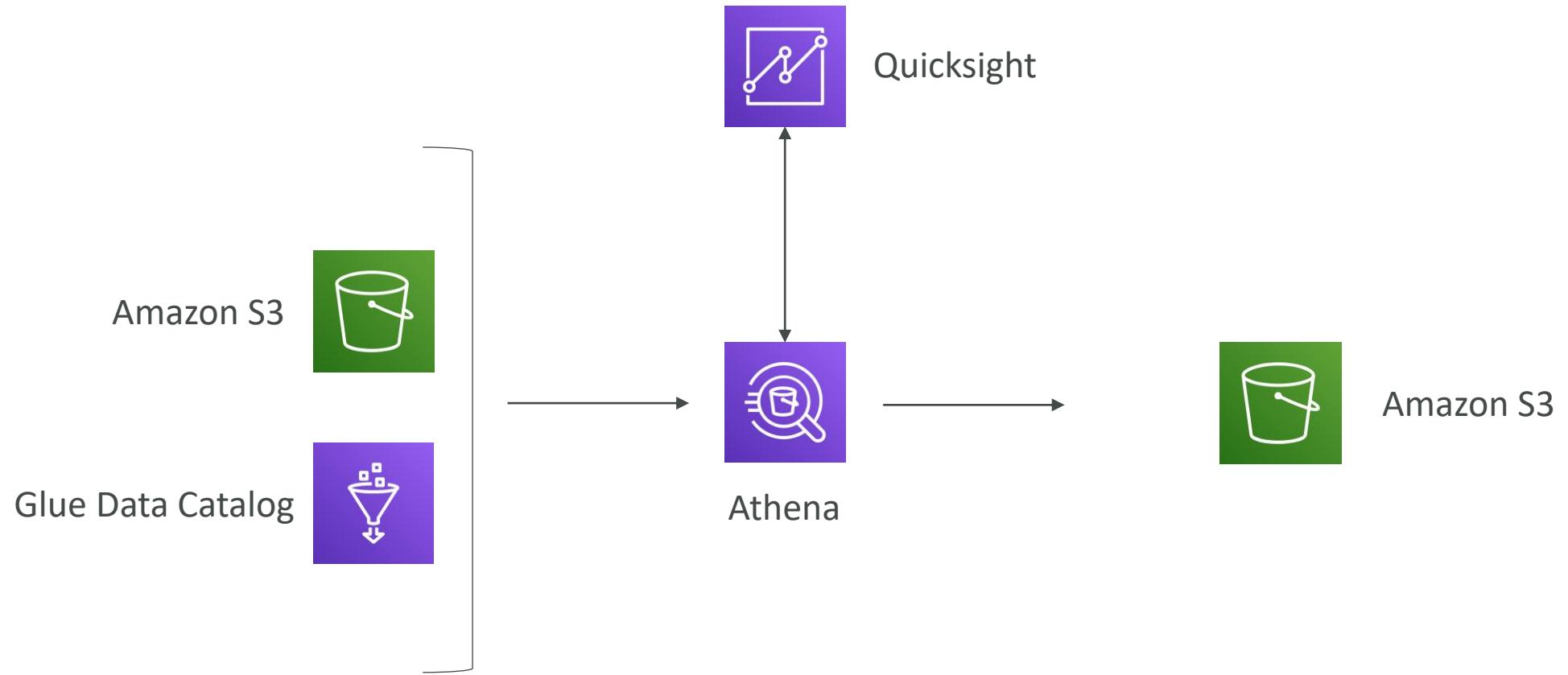
AWS Data Pipeline



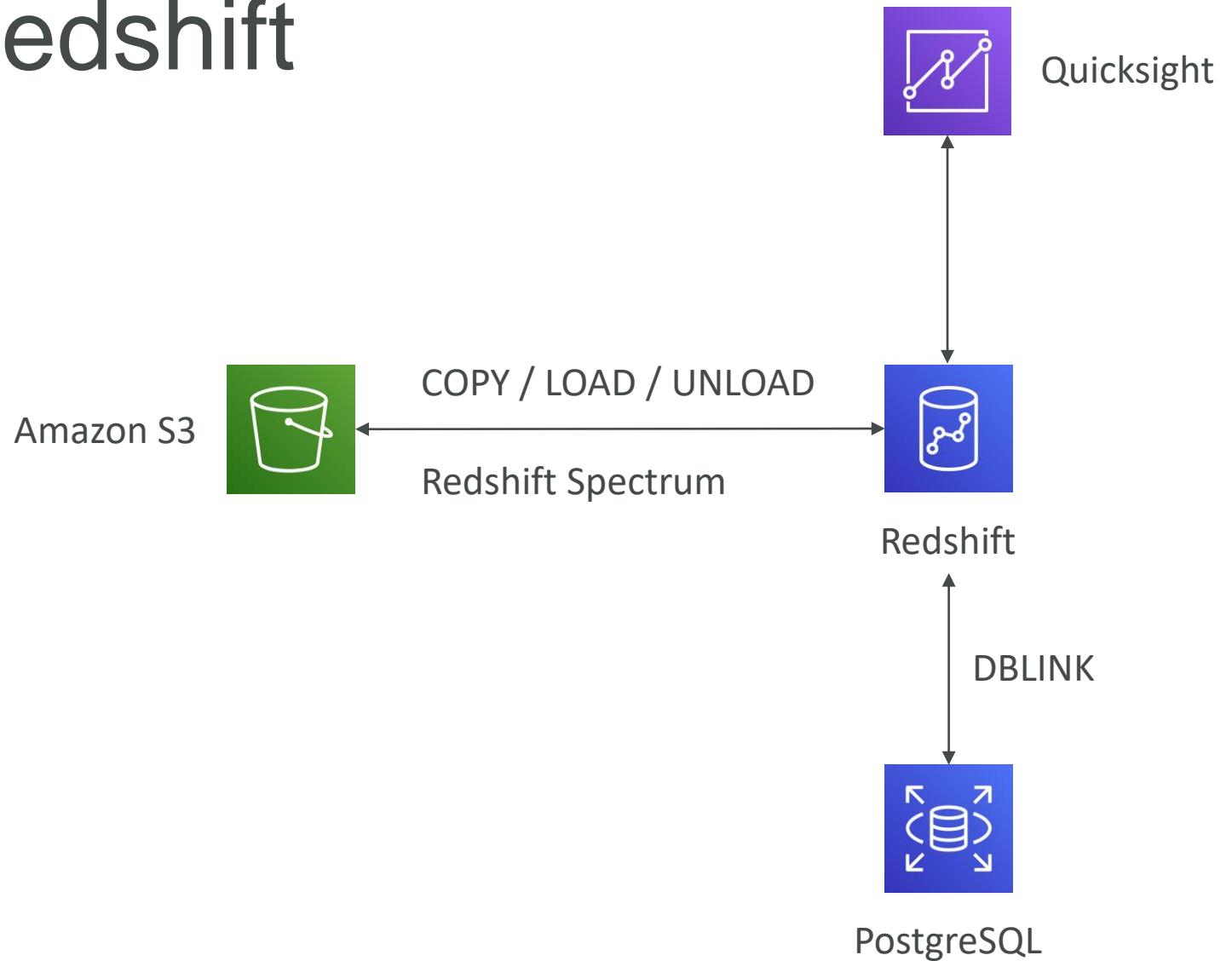
ElasticSearch Service



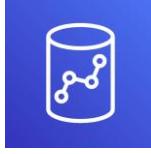
Athena

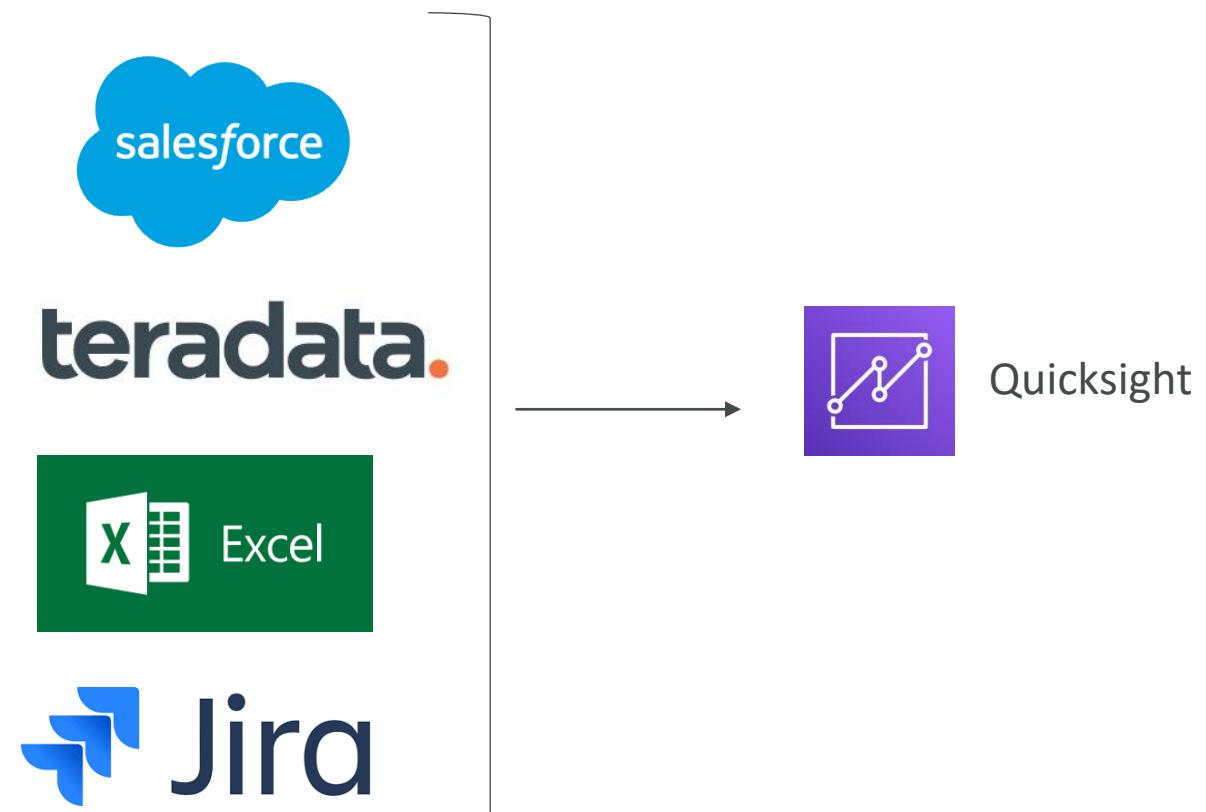


Redshift



Quicksight

RDS / JDBC	
Redshift	
Athena	
Amazon S3	



AWS Instance Types

- General Purpose: T2, T3, M4, M5
- Compute Optimized: C4, C5
 - Batch processing, Distributed analytics, Machine / Deep Learning Inference
- Memory Optimized: R4, R5, X1, Z1d
 - High performance database, In memory database, Real time big data analytics
- Accelerated Computing: P2, P3, G3, F1
 - GPU instances, Machine or Deep Learning, High Performance Computing
- Storage Optimized: H1, I3, D2
 - Distributed File System (HDFS), NFS, Map Reduce, Apache Kafka, Redshift

EC2 in Big Data

- On demand, Spot & Reserved instances:
 - Spot: can tolerate loss, low cost => checkpointing feature (ML, etc)
 - Reserved: long running clusters, databases (over a year)
 - On demand: remaining workloads
- Auto Scaling:
 - Leverage for EMR, etc
 - Automated for DynamoDB, Auto Scaling Groups, etc...
- EC2 is behind EMR
 - Master Nodes
 - Compute Nodes (contain data) + Tasks Nodes (do not contain data)

Preparing for the exam

Exam Tips

The strategic aspect...

Take your time reading the question

- Look for key words about requirements

A large news website needs to produce personalized recommendations for articles **to its readers**, by training a machine learning model **on a daily basis** using historical click data. The influx of this data is fairly constant, except during major elections when **traffic to the site spikes considerably**.

Which system would provide the most **cost-effective** and **reliable** solution?

Pace yourself

- You have 170 minutes and about 65 questions
- That's about 2 ½ minutes per question!
- Try not to get stressed out... that's enough time to read and understand each question



Flag questions for later review

- If you're stumped on something, don't spend too much time on it
- Select your best guess, and mark it for review
- Then use any time you have at the end to go back and reconsider
- Flag questions you're not totally sure about, too.



Arrive prepared

- Get a good night's sleep
- Do whatever you need to do to stay alert – this test requires stamina
- Go to the bathroom before arriving
- Arrive early – the exam location may be hard to find



Additional prep resources

- AWS Big Data White Paper (“Big Data Analytics Options on AWS”)
- AWS’s free online prep course
- White papers on Kinesis, Database Migration Service, Migrating Applications to AWS
- Exam overview from AWS
- This shouldn’t be your first certification exam
- Take our practice exam

State of learning checkpoint

- Let's look how far we've gone on our learning journey
- <https://aws.amazon.com/certification/certified-big-data-specialty/>

How will the exam work?

- You'll have to register online at <https://www.aws.training/>
- Fee for the exam is 300 USD
- Provide two identity documents (ID, Credit Card, details are in emails sent to you)
- No notes are allowed, no pen is allowed, no speaking
- ~65 questions will be asked in 170 minutes
- At the end you can optionally review all the questions / answers

- You will know right away if you passed / failed the exams
- You will not know which answers were right / wrong
- You will know the overall score a few days later (email notification)
- The pass score is not provided, but some people passed with 60%
- If you fail, you can retake the exam again 14 days later